Homework 4

Problem 1. Give a model for the sentence

$$\phi_{lt} = \forall x \left[R_1(x, x) \right]$$

$$\wedge \forall x, y \left[R_1(x, y) \leftrightarrow R_1(y, x) \right]$$

$$\wedge \forall x, y, z \left[(R_1(x, y) \land R_1(y, z)) \rightarrow R_1(x, z) \right]$$

$$\wedge \forall x, y \left[R_1(x, y) \rightarrow \neg R_2(x, y) \right]$$

$$\wedge \forall x, y \left[\neg R_1(x, y) \rightarrow (R_2(x, y) \oplus R_2(y, x)) \right]$$

$$\wedge \forall x, y, z \left[(R_2(x, y) \land R_2(y, z)) \rightarrow R_2(x, z) \right]$$

$$\wedge \forall x \exists y [R_2(x, y)].$$

Solution. Consider the model \mathcal{U} as such:

- 1. Universe $U = \mathbb{Z}$;
- 2. Relation $R_1 = \{(x, y) | x = y\};$
- 3. Relation $R_2 = \{(x, y) | x < y\}.$

Then the first three lines of the condition are satisfied by the reflexive, symmetric and transitive properties of "=". The fourth and fifth lines are satisfied by the trichotomy of the strict total order "<". The sixth line is the transitive property of "<". The seventh line is satisfied by the fact that there is no biggest integer.

Problem 2. Prove that the Halting problem with empty input

$$HALT_{\varepsilon} = \{\langle M \rangle \mid M \text{ halts on empty input.}\}$$

is undecidable.

Solution. Suppose that $HALT_{\varepsilon}$ is decidable, and TM H is the always-halting Turing Machine that recognize $HALT_{\varepsilon}$

Construct another TM B, which, on any input:

- 1. Obtain its own code $\langle B \rangle$;
- 2. Run $H(\langle B \rangle)$;

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- (a) if $H(\langle B \rangle)$ accepts, loop;
- (b) if $H(\langle B \rangle)$ rejects, halt.

Because H always halts we can always get the answer of $H(\langle B \rangle)$ in finite time, So the behavior of B is well-defined.

Then we can consider the question of whether B halts on empty input. If B halts, then $\langle B \rangle \in \text{HALT}_{\varepsilon}$, so $H(\langle B \rangle)$ should accept. This lead $B(\varepsilon)$ to case 2.(a), and so $B(\varepsilon)$ should loop, which is a contradiction.

If B loops on empty input, then $H(\langle B \rangle)$ should reject, and $B(\varepsilon)$ should go into case 2.(b) and halt, where contradiction also occurs.

Thus we can conclude that such always-halting H does not exist, and $\mathrm{HALT}_{\varepsilon}$ is undecidable.

Problem 3. Show that any infinite subset of MIN_{TM} is not Turing-recognizable where MIN_{TM} is a language defined in the class.

Solution. Suppose $S \subset \text{MIN}_{\text{TM}}$ is an infinite TM-recognizable subset, and TM R is the machine that can recognize strings in S. Now we will construct an enumerator E that enumerates all TMs in S. Because the set of all TMs are countable (since they are all finite-length strings), we can denote them as M_1, M_2, M_3, \ldots The enumerator E can be constructed as follows:

Algorithm 1: Enumerator for S

- 1 for i = 1, 2, 3, ... do
- Run R on $M_1, M_2, ..., M_i$ for i steps;
- Print all M_j that R accepts within i steps and hasn't been printed before.
- 4 end

As all strings in S can be accepted by R in finite steps, say $M_k \in S$ is accepted by R in m steps, then M_k will be enumerated by E in the max m, k-th iteration. Thus all TMs in S will be enumerated by E in finite steps.

Based on the enumerator E, we can construct a TM C as such: On input w:

- 1. obtain its own code $\langle C \rangle$;
- 2. run E until a machine D appears such that $|\langle D \rangle| > |\langle C \rangle|$;
- 3. simulate D on w.

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The TM D with a longer description is can always be found in finite steps by the enumerator because S is infinite. If the description length of TMs in S has an upper bound then the number of elements in S will be limited. So we can ensure the TM C is well-defined.

Meanwhile we can see that TM C is equivalent to D and has a shorter description, which means that D isn't the minimal machine that conduct what it does. This raises a contradiction to $D \in S \subset \text{MIN}_{TM}$. Thus we can conclude that S is not Turing-recognizable.

Problem 4.

- (a) Prove a special case of the S-m-n theorem, the Currying technique for Turing machines. That is, show that there is a computable function $S_1^1: \Sigma^* \times \Sigma^* \to \Sigma^*$ mapping the description of Turing machine T and input x to the description of a Turing machine S such that (1) S on input y computes the same output as T on input $\langle x, y \rangle$ if T halts; and (2) S loops on input y if T loops on input $\langle x, y \rangle$.
- (b) Prove Kleene's recursion theorem by item (a) and Roger's fixed-point theorem.

Solution.

- (a) Consider TM M as such: On input $\langle \langle T \rangle, x \rangle$:
 - (a) Construct TM S: "On input y, simulate T on input $\langle x, y \rangle$ ";
 - (b) Print $\langle S \rangle$.
- (b) We want to prove that for any computable function $t: \Sigma^* \times \Sigma^* \to \Sigma^*$, there exists a TM R for computable function $r: \Sigma^* \to \Sigma^*, r(w) = t(\langle R \rangle, w)$. For any such t, by item (a) we have TM $S_1^1 s.t. S_1^1(\langle T \rangle, x) = S$ where S(y) = T(x, y). Since S_1^1 itself is computable we can construct, by item (a), another TM $S_T s.t. S_T(w) = S_1^1(\langle T \rangle, w)$. By the Roger's fixed-point theorem, there exists TM R such that $S_T(\langle R \rangle)$ describes a TM equivalent to R, which means R is equivalent to $S_T(\langle R \rangle) = S_1^1(\langle T \rangle, \langle R \rangle) = S$ where $S(y) = T(\langle R \rangle, y)$. So for any input w, $R(w) = S(w) = T(\langle R \rangle, w)$, which is the desired result.