Exploring Actor Model Support



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Overview



Why Actor model

Challenges of parallel programming

When to use Actor model

Service Fabric Actors

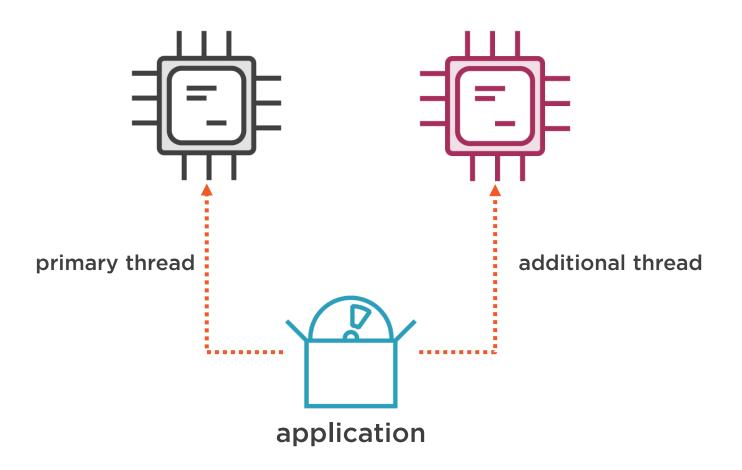
Building User Actor



Actor Model Theory

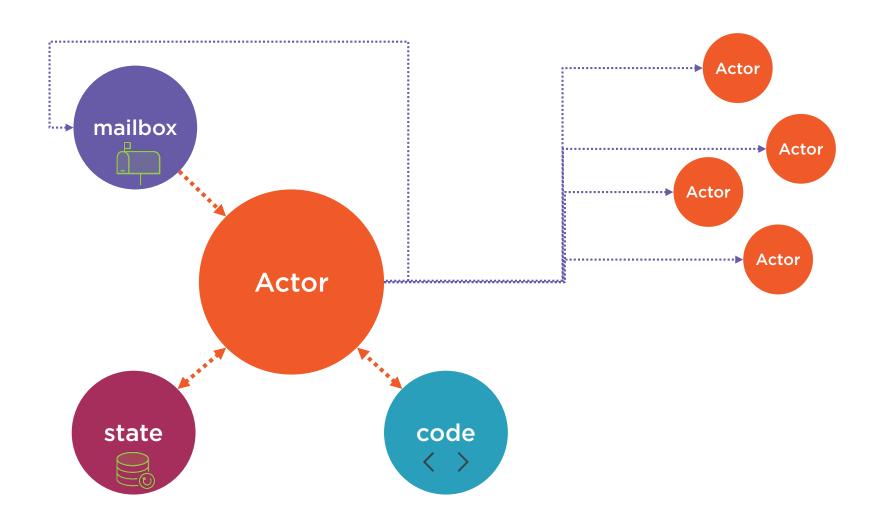


Threading

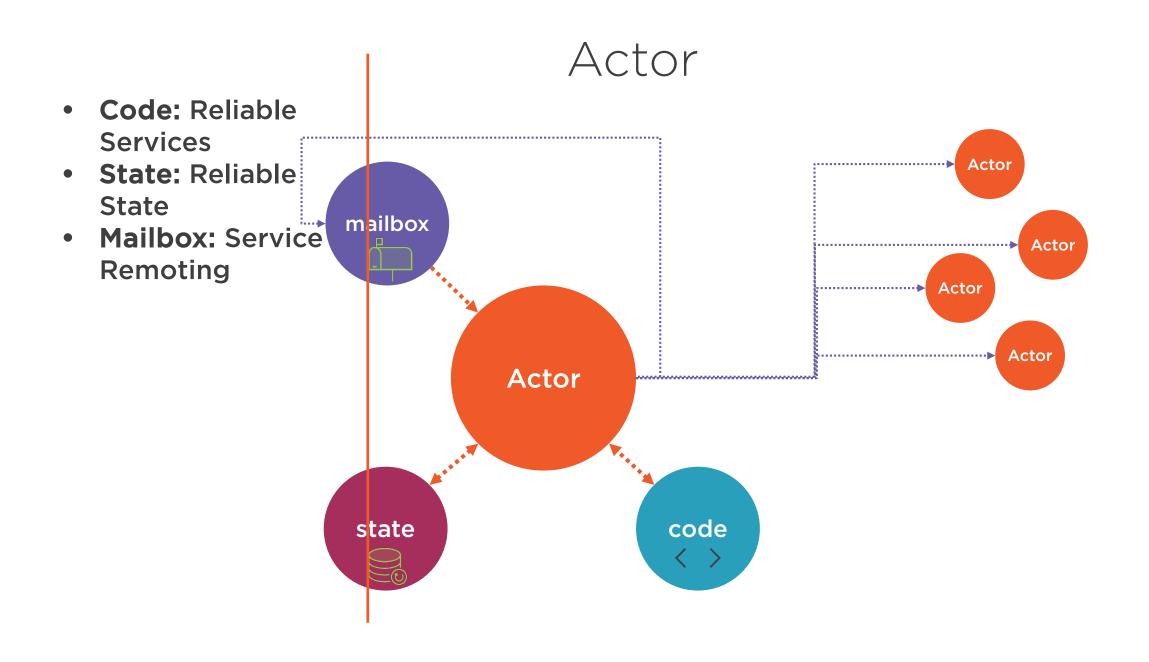




Actor

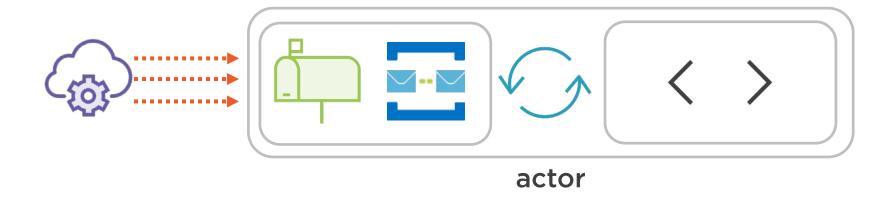






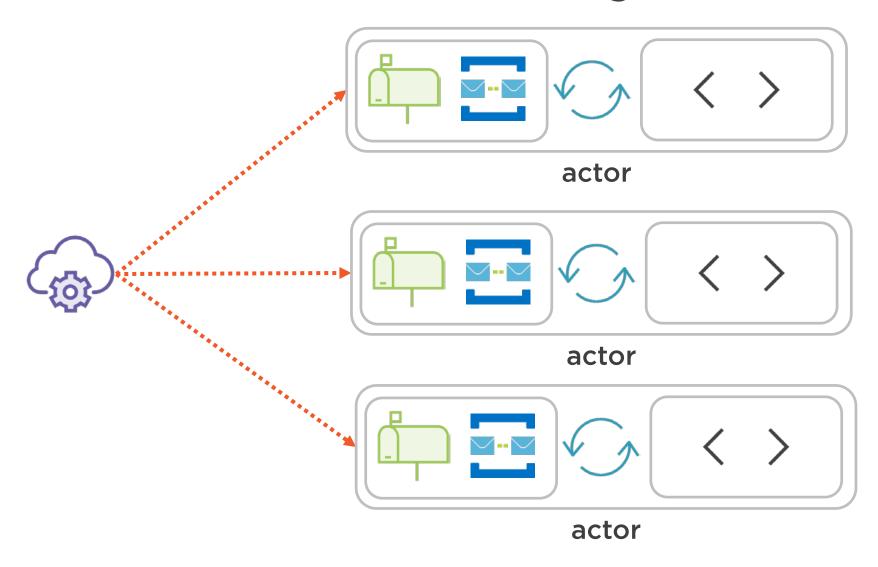


Multithreading





Multithreading



Multiple actors can run parallelly, but one actor processes messages sequentially.

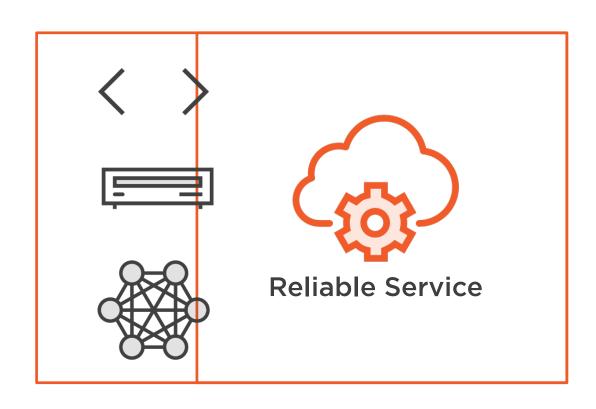


Service Fabric Actors



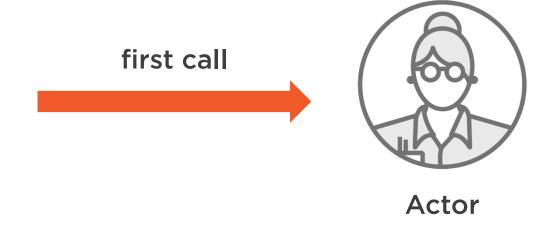
Framework

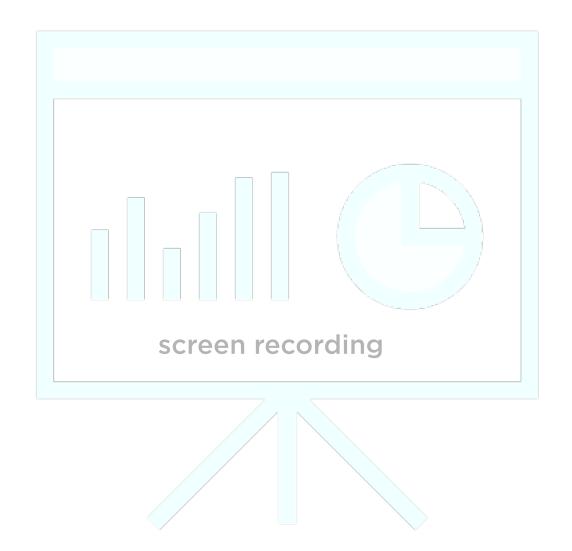




Lifetime not tied to in-memory representation

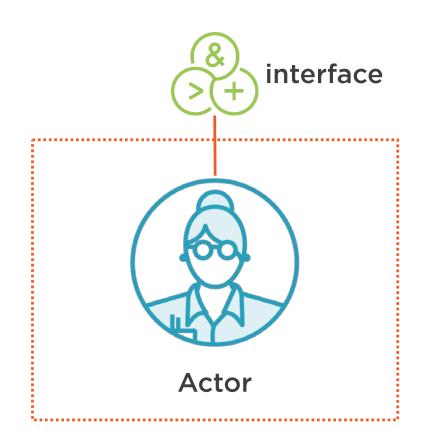
No need to explicitly create or destroy

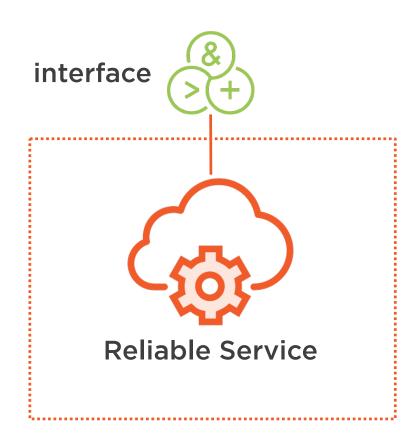




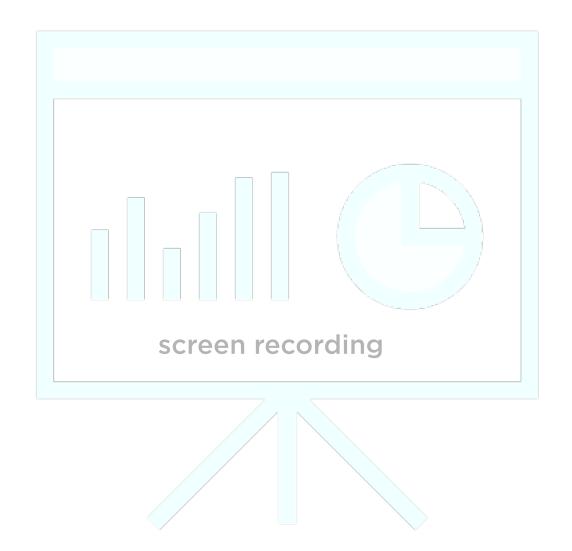


Good Practices



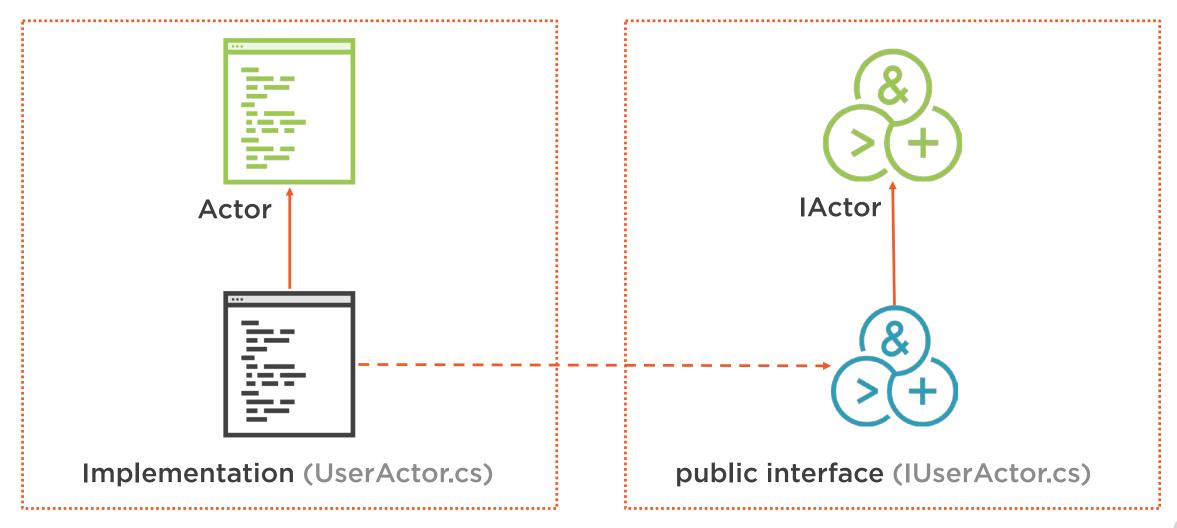




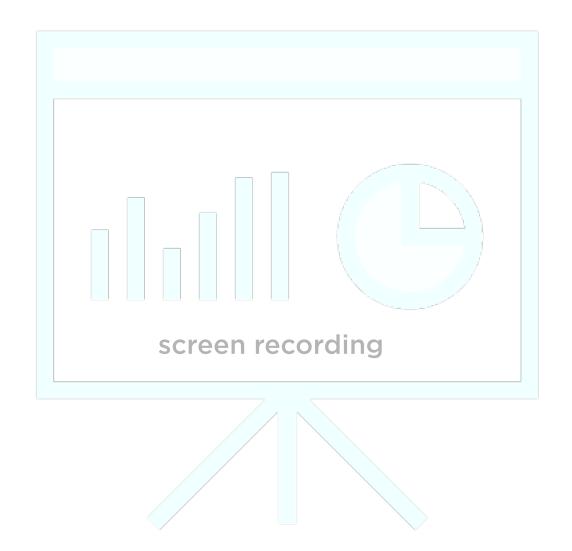




Project Structure





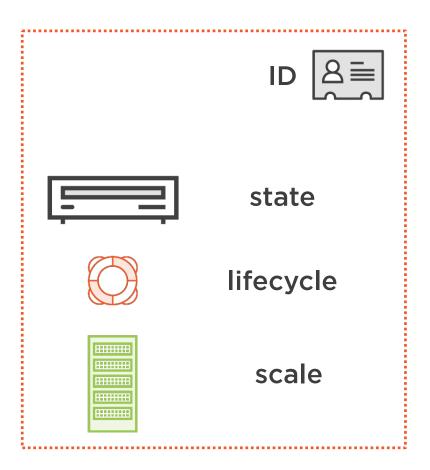




Actor Types



Actor Type





Actor ID



Logging detailed information



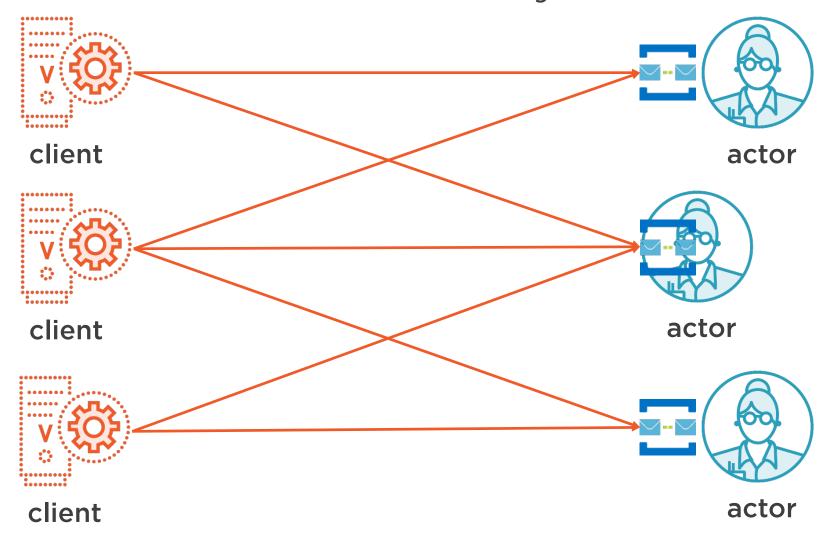
Communication with external data providers



Any other context



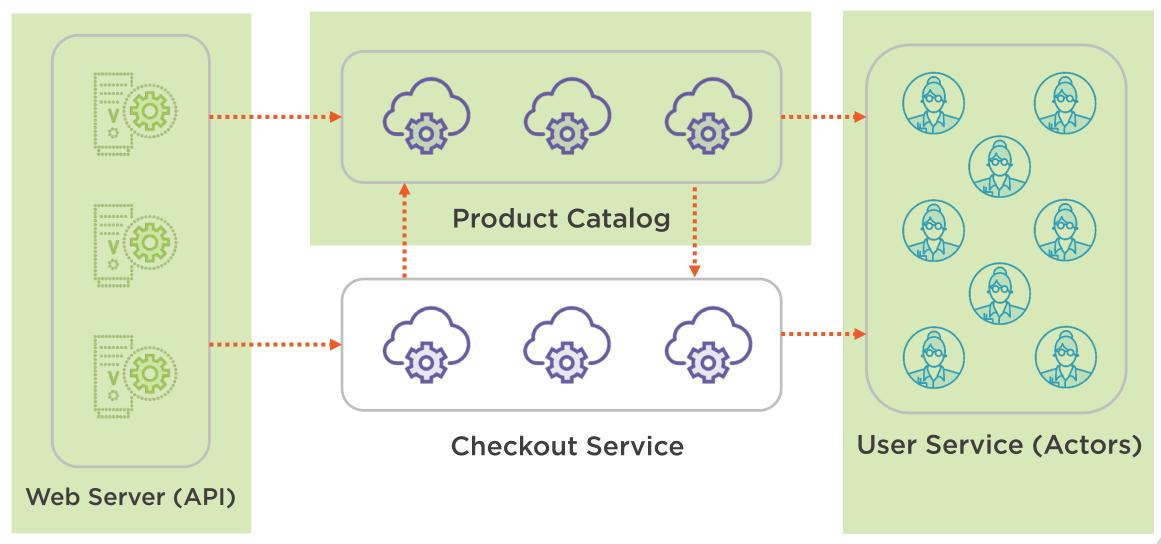
Concurrency

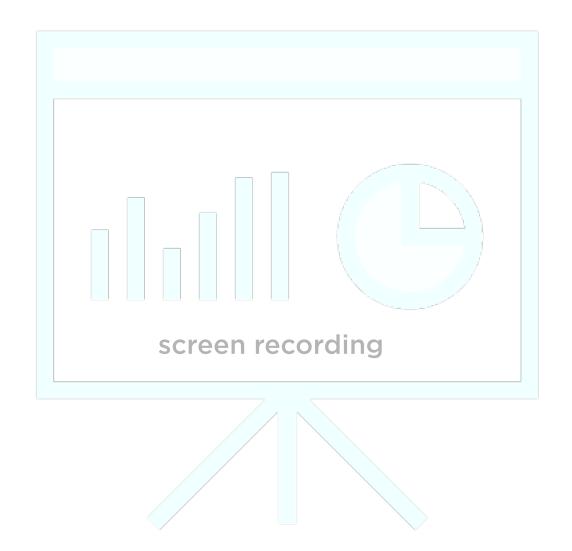


Building User Service



Application

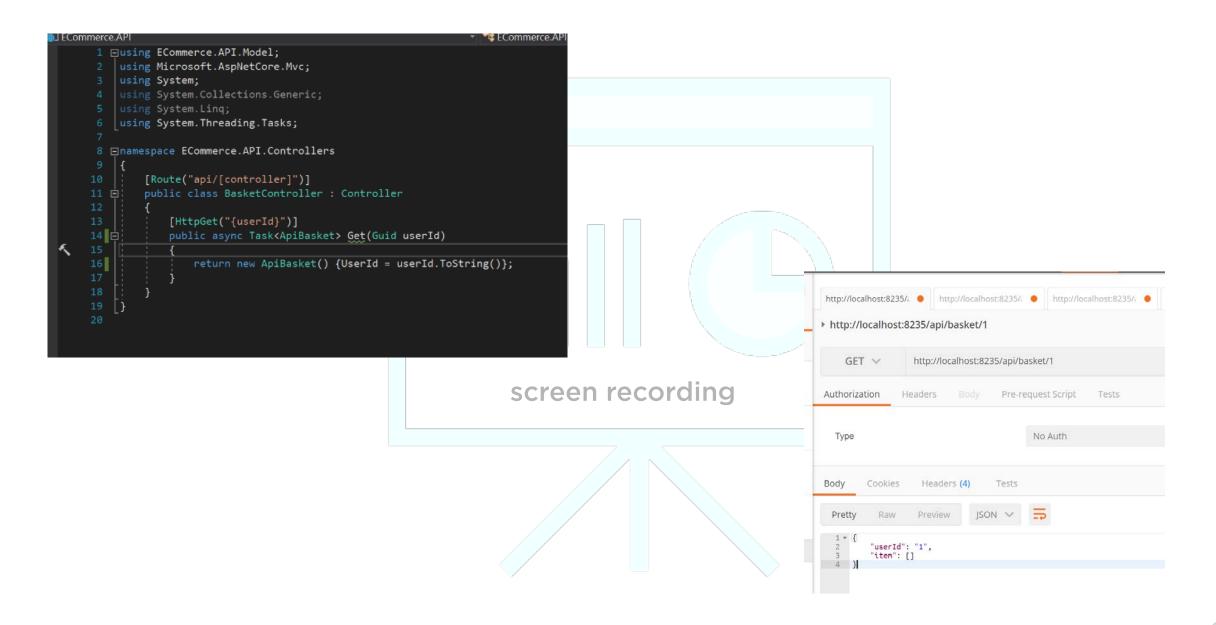






Calling to Actors







Summary



Actor model theory

Service Fabric Actors

Extreme ease of use

Sample Actor

Partitioning and scaling

Actor communication

