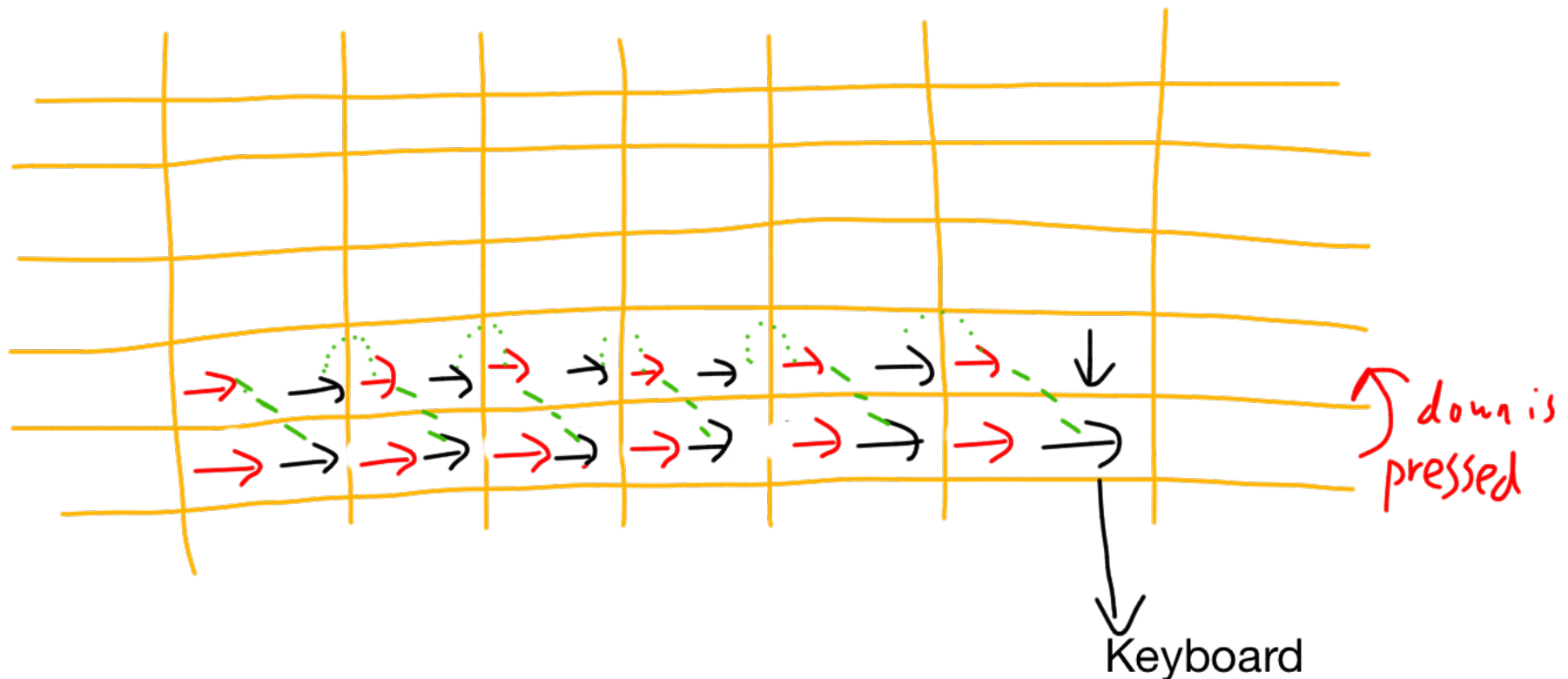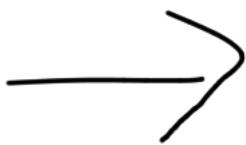# The thought process of snake game

Since the snake can make as many turns as possible, the direction is stored within the snake itself. Each body should have two direction , so one direction can be passed down, the other can be used for moving . After doing some experiment, this is the result

Keyboard

down is pressed

Means the direction of current movement, Pixel will move to right for example.

The next movement of pixcel

This set of systematic action is done every seconds.