```
cmst··Point2D
  - m x
  - m y
  + Point2D()
  + Point2D()
  + x()
  + y()
  + operator<()
  + operator==()
          -m end
          m start
  cmst::Edge2D
 - m length
  + Edge2D()
 + Edge2D()
  + length()
 + start()
  + end()
 + operator<()
 + operator==()
 # swap points()
cmst::IndexEdge2D
m index
+ IndexEdge2D()
+ IndexEdge2D()
+ startIndex()
+ endIndex()
+ operator<()
+ operator>()
```