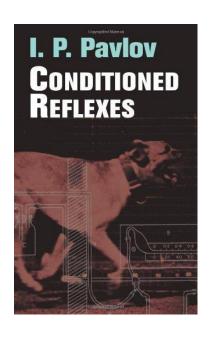
# **Lecture Two: What to Learn**

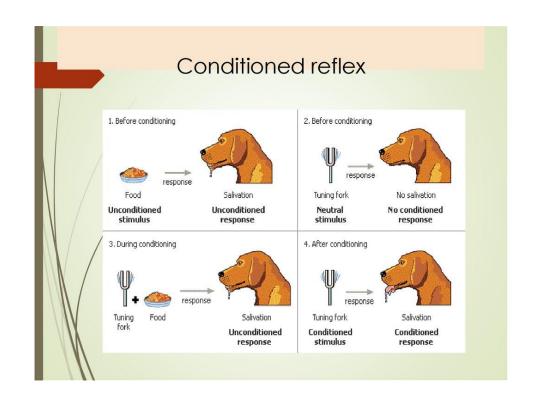
# Yi Ma

Director of the School of Computing and Data Science
Director of the Institute of Data Science

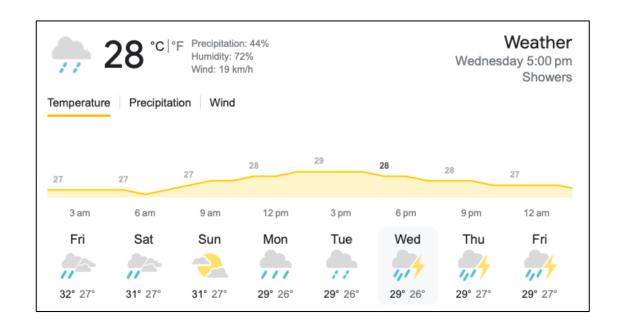
**Predictable information** from data sensed of the external world (Humans, including animals, have learned a model of the world)

# Prediction based on correlation among things





**Predictable information** from data sensed of the external world (Humans, including animals, have learned a model of the world)

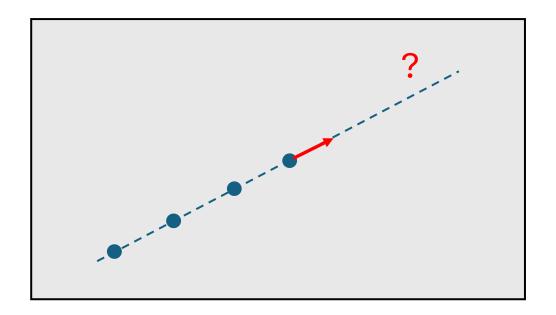




But correlation is not causality.

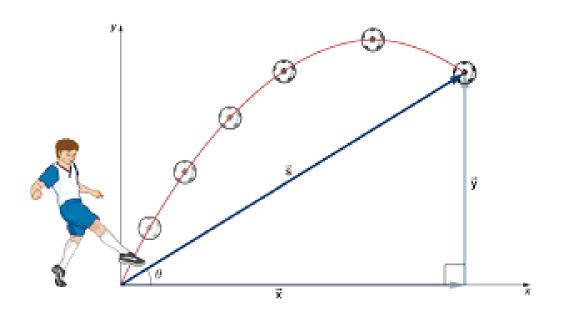
(Human starts to develop physical and mathematical models of the world)

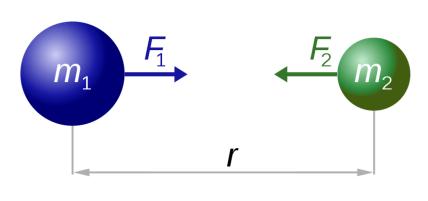
#### **Newton's first law of Motion**



(Human starts to develop physical and mathematical models of the world)

# Newton's second law of motion and law of gravity





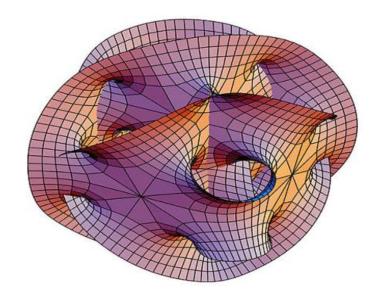
$$F_1 = F_2 = G \frac{m_1 \times m_2}{r^2}$$

(Human starts to develop physical and mathematical models of the world)

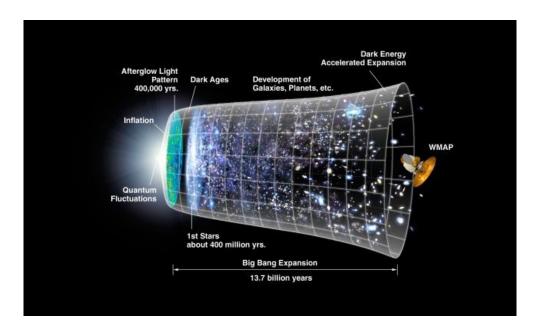
Why equations?

1.	Pythagoras's Theorem	$a^2 + b^2 = c^2$	Pythagoras, $530~\mathrm{BC}$
2.	Logarithms	$\log xy = \log x + \log y$	John Napier, 1610
3.	Calculus	$\frac{\mathrm{d}f}{\mathrm{d}t} = \lim_{h \to 0} = \frac{f(t+h) - f(t)}{h}$	Newton, 1668
1.	Law of Gravity	$F = G \frac{m_1 m_2}{r^2}$	Newton, 1687
5.	The Square Root of Minus One	$i^2 = -1$	Euler, 1750
i.	Euler's Formula for Polyhedra	V-E+F=2	Euler, 1751
7.	Normal Distribution	$\Phi(x) = \frac{1}{\sqrt{2\pi\rho}}e^{\frac{(x-\mu)^2}{2\rho^2}}$	C.F. Gauss, 1810
3.	Wave Equation	$\frac{\partial^2 u}{\partial t^2} = c^2 \frac{\partial^2 u}{\partial x^2}$	J. d'Almbert, 1746
).	Fourier Transform	$f(\omega) = \int_{\infty}^{\infty} f(x)e^{-2\pi ix\omega} dx$	J. Fourier, 1822
10.	Navier-Stokes Equation	$\rho\left(\frac{\partial \mathbf{v}}{\partial t} + \mathbf{v} \cdot \nabla \mathbf{v}\right) = -\nabla p + \nabla \cdot \mathbf{T} + \mathbf{f}$	C. Navier, G. Stokes, 184
1.	Maxwell's Equations	$\begin{array}{ll} \nabla \cdot \mathbf{E} = 0 & \nabla \cdot \mathbf{H} = 0 \\ \nabla \times \mathbf{E} = -\frac{1}{c} \frac{\partial \mathbf{H}}{\partial t} & \nabla \times \mathbf{H} = \frac{1}{c} \frac{\partial E}{\partial t} \end{array}$	J.C. Maxwell, 1865
12.	Second Law of Thermodynamics	$\mathrm{d}S\geq 0$	L. Boltzmann, 1874
3.	Relativity	$E=mc^2$	Einstein, 1905
14.	Schrodinger's Equation	$i\hbar\frac{\partial}{\partial t}\Psi=H\Psi$	E. Schrodinger, 1927
5.	Information Theory	$H = -\sum p(x)\log p(x)$	C. Shannon, 1949
16.	Chaos Theory	$x_{t+1} = kx_t(1 - x_t)$	Robert May, 1975
17.	Black-Scholes Equation	$\frac{1}{2}\sigma^{2}S^{2}\frac{\partial^{2}V}{\partial S^{2}} + rS\frac{\partial V}{\partial S} + \frac{\partial V}{\partial t} - rV = 0$	F. Black, M. Scholes, 1990

The Calabi-Yau manifold (the standard model & string theory)

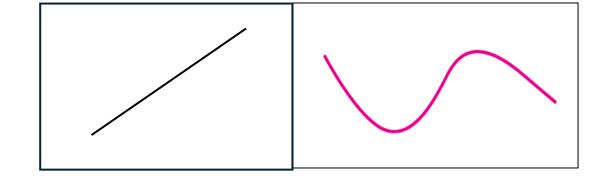


9+1-dimensional universe

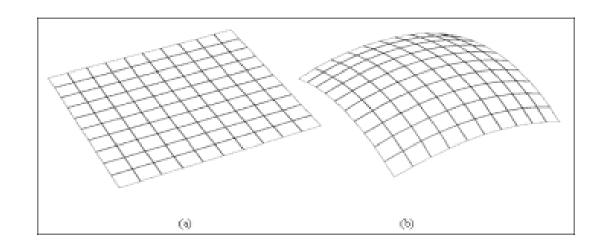


#### How to model predictability mathematically or computationally?

$$x_{n+1} = f(x_n)$$



$$x_{n+1} = f(x_n, x_{n-1})$$



How to model predictability mathematically or computationally?

$$x_{n+1} = f(x_n, x_{n-1}, ..., x_{n-d+1})$$

How to model predictability mathematically or computationally?

$$x_{n+1} = f(x_n, u_n)$$

# What to Learn? How to model predictability mathematically or computationally?

$$x_{n+1} = f(x_n, x_{n-1}, ..., x_{n-d+1})$$

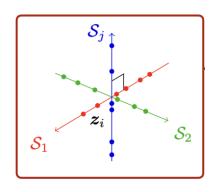
$$\vec{x} = [x_i, x_{i+1}, \dots, x_{i+D-1}]$$

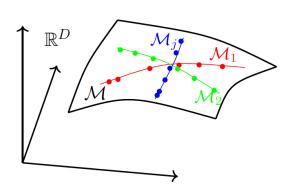
# What to Learn? How to model predictability mathematically or computationally?

$$x_{n+1} = f_1(x_n, x_{n-1}, ..., x_{n-d+1})$$

$$x_{n+1} = f_2(x_n, x_{n-1}, ..., x_{n-d+1})$$

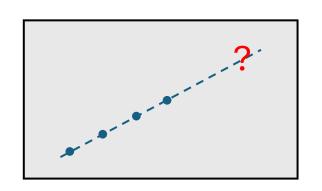
$$x_{n+1} = f_3(x_n, x_{n-1}, \dots, x_{n-d+1})$$

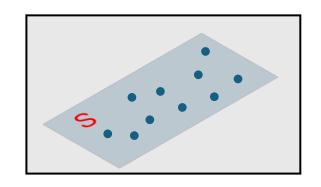


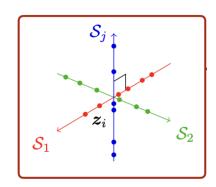


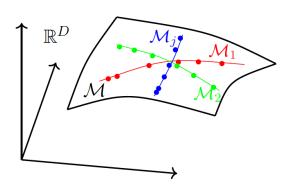
$$\vec{x} = [x_i, x_{i+1}, ..., x_{i+D-1}]$$

Mathematically, all predictable information can be modeled as certain low-dimensional structures in the high-dimensional data

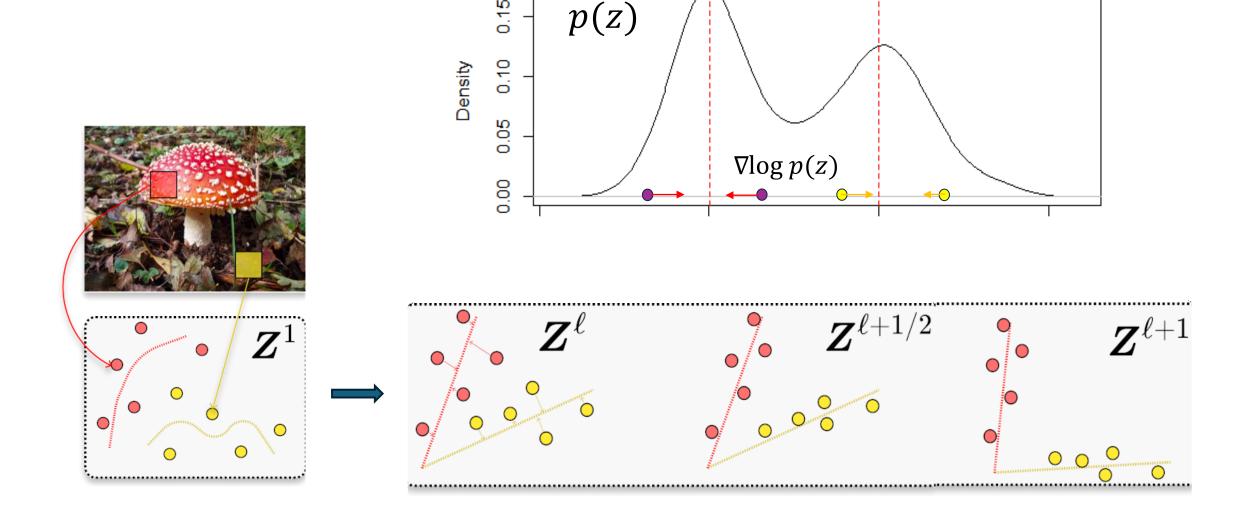








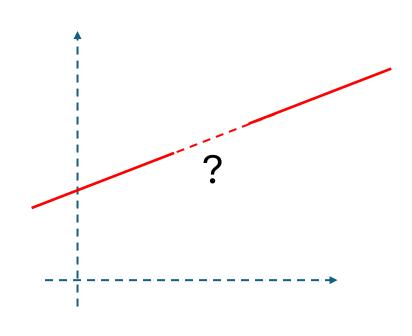
# low-dimensional probabilistic distributions

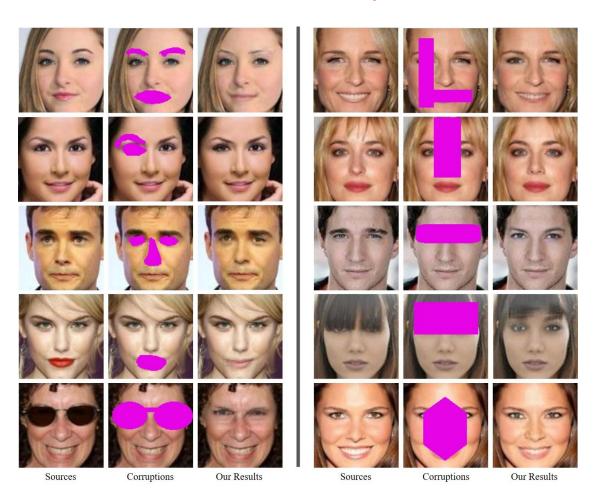


Properties of low-dimensional structures:

- 1. Completion
- 2. Denoising
- 3. Error Correction

# Properties of low-dimensional structures: Completion

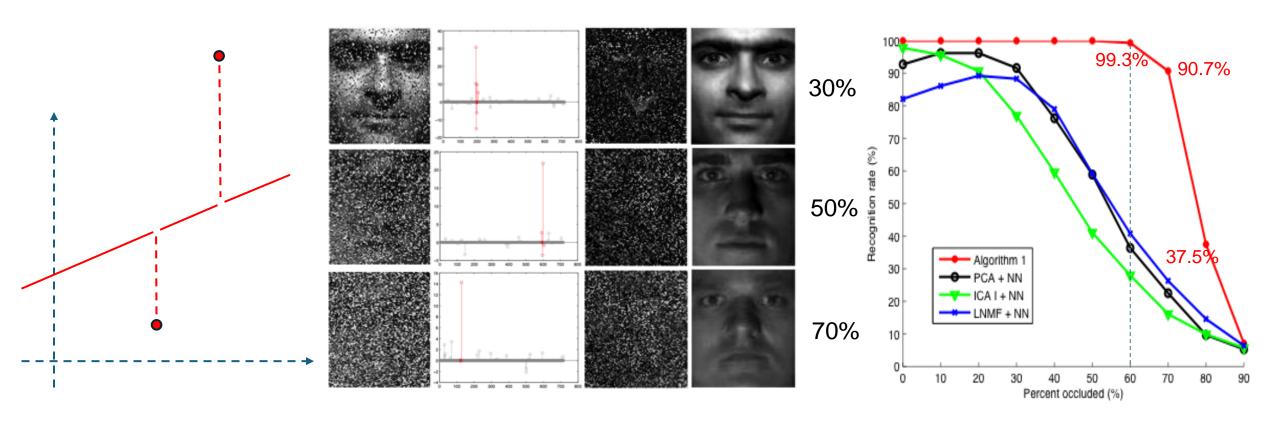




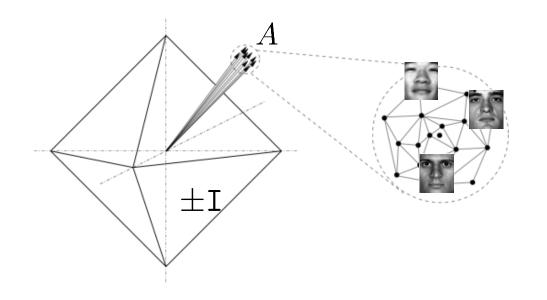
Properties of low-dimensional structures: Denoising



Properties of low-dimensional structures: Error correction



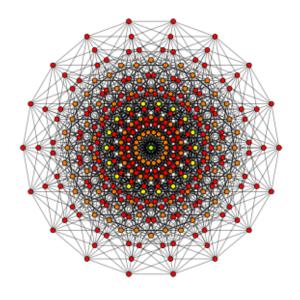
Properties of low-dimensional structures: Error correction



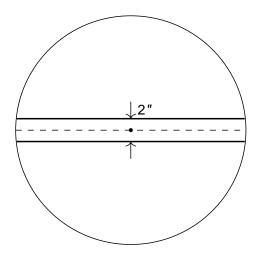
Highly coherent (volume  $\leq 1.5 \times 10^{-229}$ )

# Completely different geometric and statistical phenomena in high-dimensional spaces

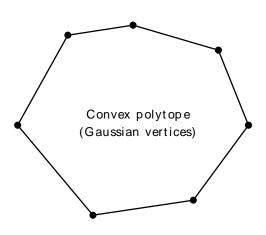
a 9-dimensional cube



a high-dim sphere



a high-dim Gaussian



**How to Learn?**