第6章 大数据技术

疑难知识 点的解读

1.本章定位与内容简介



- 6.1 数据科学与大数据技术
- 6.2 Hadoop 生态系统
- 6.3 大数据计算技术与Spark
- 6.4 大数据管理技术与MongoDB
- 6.5 大数据分析技术与Python
- 6.6 Python 编程实践
- 6.7继续学习本章知识

习题

2.本章学习提示及要求

了解

- 数据科学中常用 的大数据技术类 型
- Hadoop生态系统
- Spark生态系统

理解

- 大数据计算技术 及其特征
- 大数据管理技术 及其特征
- 大数据分析技术 及其特征
- 大数据分析中的 陷阱及其应对

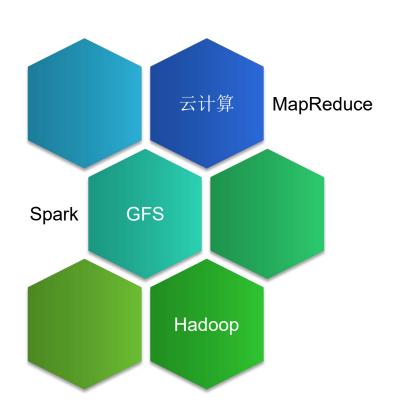
掌握

- Gartner分析学 价值扶梯模型
- Lambda架构
- CAP理论与 BASE原则
- NoSQL的数据 模型
- 分片技术与复制 技术
- Analytics3.0

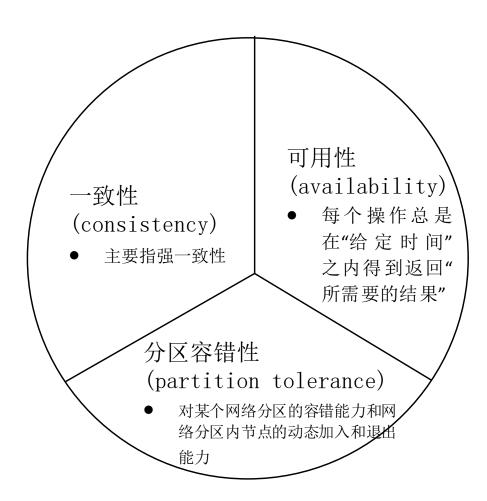
熟练掌握

- Spark技术的原理及Python编程
- MongoDB技术 的原理及Python 编程
- Spark+MongoD B+Python+MLib 的综合应用

3.几个核心概念的区别



4.CAP理论



CAP理论

Cassandra, Dynamo

• 选择AP (放弃C)

BigTable, MongoDB

• 满足CP (放弃A)

Mysql和Postgres

• 满足AC(放弃P)

5.BASE原则

- BASE原则可理解为CAP原则的特例
- NoSQL实际应用中需要权衡一致性 与可用性

Basically Available

• 是指可以容忍系统的短期不可用,并不追求全天候服务

Soft State

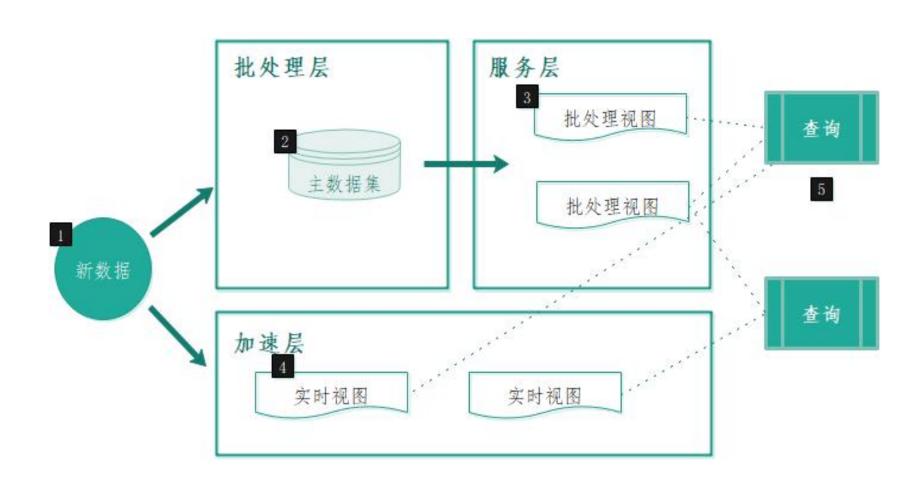
• 是指不要求一直保持强一致状态

Eventually Consistent

• 是指最终数据一致,而不是严格的实时一致,系统在某一个时刻后达到一致性要求即可

可靠性和实时性之间矛盾

Storm创始人Nathan Marz 6.Lambda 架构 (Lambda Architecture) \$\frac{Storm创始人Nathan Marz}{htter和BackType}\$



7.Spark

MapReduce 的局限

- 在MapReduce中直接编程难度大
- 仅适用于批处理
- 不适用于流计算、交互计算、图计算

解决思路

- 面向特定任务的专用系统,如Storm(实时计算), Impala (交互分析), Giraph(图计算)等
- 融合式通用系统,如Spark

Spark的出现

- 2010: Spark 论文
- 2014: Apache Spark 顶级

Spark: Cluster Computing with Working Sets

Matei Zaharia, Mosharaf Chowdhury, Michael J. Franklin, Scott Shenker, Ion Stoica University of California, Berkeley

Abstract

MapReduce and its variants have been highly successful in implementing large-scale data-intensive applications on commodity clusters. However, most of these systems are built around an acyclic data flow model that is not suitable for other popular applications. This paper focuses on one such class of applications: those that reuse a working set of data across multiple parallel operations. This includes many iterative machine learning algorithms, as well as interactive data analysis tools. We propose a new framework called Spark that supports these applications while retaining the scalability and fault tolerance of work called Spark, which supports applications with MapReduce. To achieve these goals, Spark introduces an working sets while providing similar scalability and fault abstraction called resilient distributed datasets (RDDs). tolerance properties to MapReduce. An RDD is a read-only collection of objects partitioned across a set of machines that can be rebuilt if a partition tributed dataset (RDD), which represents a read-only colis lost. Spark can outperform Hadoop by 10x in iterative lection of objects partitioned across a set of machines that machine learning jobs, and can be used to interactively can be rebuilt if a partition is lost. Users can explicitly query a 39 GB dataset with sub-second response time.

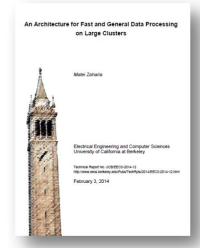
MapReduce/Dryad job, each job must reload the data from disk, incurring a significant performance penalty.

Interactive analytics: Hadoop is often used to run ad-hoc exploratory queries on large datasets, through SQL interfaces such as Pig [21] and Hive [1]. Ideally, a user would be able to load a dataset of interest into memory across a number of machines and query it repeatedly. However, with Hadoop, each query incurs significant latency (tens of seconds) because it runs as a separate MapReduce job and reads data from disk.

This paper presents a new cluster computing frame-

The main abstraction in Spark is that of a resilient discache an RDD in memory across machines and reuse it

Zaharia M, Chowdhury M, Franklin M J, et al. Spark: cluster computing with working sets[J]. HotCloud, 2010, 10: 10-10.



Spark的特点

速度快

- 内存计算
- 让计算靠近数据

通用性

- 流计算
- 交互计算
- 图计算

易用性

- Scala, Python, Java 的API
- 提供丰富的操作,如 filter、sort、join、 save、count、 groupByKey..
- SQL, 机器学习, 流 处理和图形处理的库
- 在Hadoop或者在单 机上运行

Spark体系结构

Spark Streaming MLlib GraphX Spark SQL real-time processing machine learning graph processing Spark Core Standalone Scheduler YARN Mesos

8.如何继续学习本章知识

1. 大数据技术的可扩展性

• 横向扩展与纵向扩展

2. 大数据的实时处理

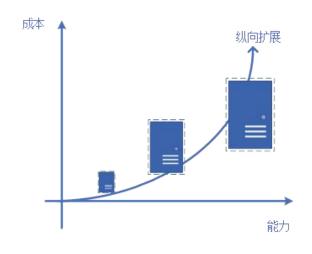
• 批处理与流处理

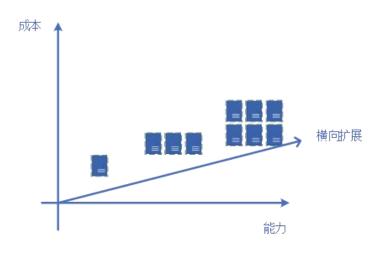
3. 大数据技术的多样性

• 大数据产业全景图(Big Data Landscape)

4. 统一分析

• 基于Databricks 的统一分析平台的架构





小结

1.本章定位与内容简介 2.本章学习提示及要求 3.几个核心概念的区别 4.CAP理论 5.BASE原则 6.Lambda 架构(Lambda Architecture) 7.Spark 8.如何继续学习本章知识