Educating with Ruby

Why Ruby is a Great Language for Teaching (and Learning)

Programming

Brett Chalupa

Who are you?

Who are you?

Who are you?

Hopefully someone who is interested in how and why people learn programming.

Who are you?

Maybe you have kids or are going to have kids or teach people or want to learn programming yourself.

Who am I?

My name is Brett Chalupa.



I work at Burton, as an associate web programmer.

I am an organizer of the annual Burlington Ruby Conference.

I teach Ruby to kids.

I make things.

Programming is important? Right?

Look, even Mr. i.am is taking coding classes!



Programming is empowering.

Programming is exhilarating.

Programming is expressive.

Is programming accessible?

Is programming accessible?

Yes.

Is programming accessible?

Yes, but it is overwhelming.

Java, JavaScript, Python, C, C+ +, C#, Objective-C, Lua, F#, Scala, Clojure, the list goes on and on.

There are quite literally hundreds of programming languages out there, each with their own role in the world of computer science.

How does one pick a language to learn? Pick a name out of a hat? Do some research?

Maybe you go to Stack Overflow or ask on a forum.

If someone has had little-to-no exposure to programming, it is difficult to know the intricacies of languages and how they work.

Do I use Netbeans, Eclipse, XCode, IntelliJ? What the heck is the terminal?

Some languages are much more difficult to learn than others, whether it is due the syntax, the tools, the community or the resources available.

There is one language, though, that is perfect for those new to programming -Ruby.

Ruby is an expressive, opensource, object-oriented language that is actually fun to program in from the beginning.

Why Ruby

A person can learn Ruby and use it for their personal projects. A person can use it at work projects. There is a demand for Ruby developers.

Why Ruby

There is a logical path of progression.

Ruby is really cool. So cool that anyone naturally can read it.

C++:

```
#include <iostream>
using namespace std;

int main ()
{
   for (int i = 0; i < 5; i++)
      {
      cout << "Save me!";
   }
   return 0;
}</pre>
```

Ruby:

```
5.times do
   print "Konichiwa!"
end
```

Ruby:

```
5.times { print "Konichiwa!" }
```

There is much more to a language than looping and printing out words, but a lot of that elegance, readability and simplicity is common throughout Ruby.

A Brief History of Ruby

Ruby is from Japan and was initially created in the early 90s by a man named Yukihiro Matsumoto.

A Brief History of Ruby

"I hope to see Ruby help every programmer in the world to be productive, and to enjoy programming, and to be happy. That is the primary purpose of Ruby language."

Ruby covers a large amount of concepts that are important in programming (and object-oriented programming).

And it leaves out the "hard" stuff.

There are "career paths" and you are not just limited to using Ruby. You should pretty easily be able to hop into C+ +, Java, Python, etc. without too much of a problem.

Really inspiring and helpful community.

Great resources like:

- Hackety Hack
- _why's poignant guide
- try ruby
- Learn Ruby the Hard Way
- Railscasts

It is story time.

I started dabbling with code when I was 13 with some HTML and CSS on a Wordpress blog.

Let's rewind.

I grew up with the Internet.

My first formal introduction to programming in the education world was Java when I was 15.

Why is Java the go-to language for high school AP computer science courses?

Onward! To College!

Python, AS3, C++, C# OH MY.

Apprenticeships. Let me tell you about apprenticeships.

I got apprenticeship doing more HTML, CSS and Wordpress (and some thinking).

I got an apprenticeship where I learned Ruby (and some Python).

At this point, on any given day, I was coding in C++, C#, AS3, Ruby and Python.

I got to really see the particulars each of those languages have.

I decided to leave school and do my own thing - to learn and grow in my own environment.

I messed with Lua. I continued to use C++ and C#. I tried to build games for iOS with Objective-C.

After being stretched too thin, I decided to pick one language and run with it.

I picked the one that made the most sense to me - Ruby.

That focus allowed me to become a better developer and really realize the problems that come with learning programming.

The Focus

The focus really needs to be on creating things and letting the language just be a tool.

The Focus

The language needs to be the right tool.

Code Camps

I taught two code camps this summer.

Code Camps

The students were ages $9\sim13$ (with a few parent students as well).

Code Camps

WOW. Kids are smart.

Well, I used Ruby.

I outlined what I wanted to go over.

I wanted to go over data types, math, variables, user input, arrays, methods, loops, classes.

I quickly realized that those all mean **nothing** to someone new to programming.

I went with the flow!

How Students Learn Code

I found that the most effective way to teach was by having exercises that were interactive, engaging and built upon each other.

How to Effectively Teach Code

The examples, samples, labs, projects, tests need to be fun.

How to Effectively Teach Code

F U N

How to Effectively Teach Code

Forget foobar, forget Hello World, forget any boring example that is not silly, humurous or actually applicable in the real world.

Challenges Faced

Creating exercises that do not fall into the trap of being boring or non-engaging.

Challenges Faced

Getting through the sludge of technical stuff (that is still important).

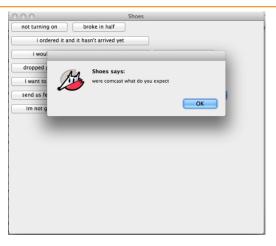
What the Students Made

What the Students Made

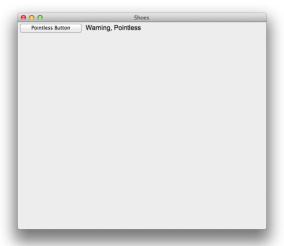
Madlib



Comcast Customer Support



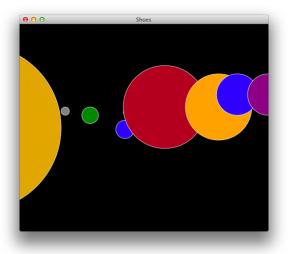
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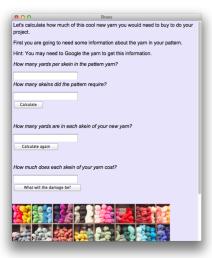
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I TOLD YOU IT WAS POINTLESS! WHY DID YOU KEEP PRESSING IT?

Solar System



Yarn Calculator



How Programming Should Be Taught

Gotta be consistent. Gotta be fun. Gotta be real.

Needs to be Long Term

I truly believe if anyone wants to learn anything, they need to do it consistently and for an extended period of time (read as YEARS).

Why It Should Change

My experiences learning and teaching really let me see first hand the good and the not-so-good.

Why It Should Change

I think the language and process matter.

Why It Should Change

Institutions, like schools, where students go regularly are the best place to get new programmers on the right path.

How It Can Change

It can change through conferences, code camps, meetups, workshops and creating resources that are accessible.

How It Can Change

However, what will really help change the way programming is taught is by questioning how, why, and what.

Thank You

Thank you so much for listening, I appreciate your time.

Questions & Suggestions

Please ask them and share them!