



Feeding the Sharks

Ruby Association
Heroku

@yukihiko_matz
Yukihiko "Matz" Matsumoto



or



Clash of Types



OSS Community is like a shark



Especially developers' community



We have to move forward, or die



If we lose interest, we will go away



To somewhere else, more interesting



We have to feed the community



We have to attract the community



Somehow



By showing how to earn money



Rails!



By enlightening people



Philosophy



By showing the future



The possible future



Past Keynotes of RubyConf



I gave presentations about the future



RubyConf 2001



The first RubyConf in Tampa

- Virtual Machine



- Virtual Machine (1.9 2007)



RubyConf 2002



In Seattle



- M17N
- Native thread
- Generational GC



- M17N (1.9 2007)
- Native thread (1.9 2007)
- Generational GC (2.1 2013)



RubyConf 2003



In Austin



- Local variable scope
- Multiple assignment
- Keyword argument
- Method combination
- Selector namespace
- Optional static type



- Local variable scope (--)
- Multiple assignment(1.9 2007)
- Keyword argument (2.0 2013)
- Method combination (2.0 2013)
- Selector namespace (2.0 2013)
- Optional static type (--)



RubyConf 2004



In Washington DC



My yougest daughter was born



Brad Cox gave a keynote



Koichi gave his first talk on YARV



RubyConf 2005



In San Diego



- Stabby lambda (\rightarrow)
- Real multi-value
- Traits



- Stabby lambda (1.9 2007)
- Real multi-value (--)
- Traits (--)



RubyConf 2006



In Denver



Bikeshed argument encouraged



No new ideas



RubyConf 2007



In Charlotte



1.9 introduced



No new ideas



RubyConf 2008



In Portland



Philosophy explained



No new ideas



RubyConf 2009



In San Francisco



Power of DSL explained



RubyKaigi 2009



- Complex literal
- Rational literal
- True division ($1/2 \Rightarrow 1/2$)
- Bitmap marking
- Symbol GC



- Complex literal (2.1 2013)
- Rational (2.1 2013)
- True division (--)
- Bitmap marking (2.0 2013)
- Symbol GC (2.2 2014)



RubyConf 2010



In New Orleans



- Mix (traits)
- Module#prepend
- Refinement
- Rite (mruby)



- Mix (--)
- Module#prepend (2.0 2013)
- Refinement (2.0 2013)
- mruby (2012)



RubyConf 2011-2013



New Orleans, Denver and Miami




No new ideas



After all,



Some may become true, some may
not



False rate
 $7/22 \doteq 32\%$



2001-2005

Exciting (but uncertain) ideas



2006-2008

Nothing new, but philosophy



2009-2013

Improving implementation



We need fuel to move on



It's about time start talking about:



Ruby 3.0



Ruby 2.2



May happen in next 10 years



- Concurrency
- JIT
- Static typing



Concurrency



JIT (LLVM?)



Static typing



Static typing?



All new kids in the street



Scala



TypeScript



Dart



Go



Why not Ruby?



Clash of Types



Feature #9999

by Davide D'Agostino



Type Annotations



```
def connect(r -> Stream, c -> Client) -> Fiber
  ...
end
```



Python

PEP: 3107



Function Annotations



```
def connect(r: Stream, c: Client) -> Fiber:  
  ...
```



mypy

Optional static type checker



Benefits of static typing?



- Performance
- Compile-time check
- Documentation



Performance



No one complains for faster Ruby



But do we really need static typing
for speed?



JavaScript V8



LuaJIT



JIT



Specialization



Performace with dynamic typing



We don't need static typing for speed



Compile-time check



Static analysis



Refactoring



Test coverage



But less flexible



Against Duck typing



Documentation



Much better than comments



No contradiction



No investigation into details



That is PEP-3107's intention



Why not static typing?



- Duck typing
- Optional
- DRY



Duck typing



Static typing is against duck typing



Guy Decoux



Optional



Optional typing is only useful with
99% coverage



TypeScript



dynamic



Ruby without duck typing, really
Ruby?



Ruby should keep being Ruby,
forever



DRY



Don't Repeat Yourself



Avoid duplication



Static typing is against DRY principle



Code & Declaration



Soft-typing[1]



[1] Soft Typing, Robert Cartwright
and Mike Fagan, 1991



[2] Soft typing: An approach to type checking for dynamically typed languages, Mike Fagan, 1991



No declaration needed



Best-effort type checker



Based on duck typing



Type inference



a=1 *# type of a is Integer*



```
# x requires to have to_int
```

```
def foo(x)  
    print x.to_int  
end
```

```
foo(1)    # OK: 1 has to_int
```

```
foo("a") # NG: "a" does not have to_int
```



Type is represented by:

- Set of methods
 - name
 - number and type of arguments
- Class (as set of methods)



Compile-time check



Best-effort type checker



Targets subset of the language



Restricted dynamic nature



For example,

- `require`
- `define_method`
- `method_missing`



Documentation



Unlike other languages



You don't tell compiler types



Compiler will guess your intention



And report back to you



And generates doc / IDE info



Closer communication between compiler and you



Soft typing means 2 languages in one



- Statically soft typed language
- Dynamic typed language



When soft typing is not applicable



It fallbacks to dynamic typing



Strongly encouraging the former



First, it should be done by a static
analyzer



For quicker error detection



Or for better IDE integration



This is just an idea



May or may not happen



But it's about time to start new things



That leads us Ruby 3.0



Prepare for the future



Happy hacking



Thank you