PRML学习笔记——第五章

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Neural Network

Feed-forward Network Functions

前面讨论的model的一般形式:

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$$y(\mathbf{x},\mathbf{w}) = f\left(\sum_{j=1}^M w_j \phi_j(\mathbf{x})
ight)$$

其中的 ϕ 是fix的basis function,如果考虑把basis function也引入parameter,这就是neural network.

$$y_k(\mathbf{x},\mathbf{w}) = \sigma\left(\sum_{j=0}^M w_{kj}^{(2)} h\left(\sum_{i=0}^D w_{ji}^{(1)} x_i
ight)
ight)$$

这是两层network.

5.1.1 Weight-space symmetries

对于一个general network,同样的从input到output的mapping function可以用不同的w来实现,这被称为weight-space symmetries.

5.2. Network Training

- 1. 对于regression,activation取identity function, loss取SSE.
- 2. 对于one-class classification, activation取一个logistic sigmoid output, loss取NLL(cross entropy).
- 3. 对于multiclass classification, activation取softmax, loss取multiclass cross entropy.

5.2.1 Parameter optimization

Neural network无法保证loss在参数空间上是convex的.满足 $\nabla E(\mathbf{w}) = 0$ 的weight可能到达minimum,maximum,saddle points.因此一般来说只期望找到一个local minimum(并且general来说也无法知道是不是global minimum).

好在neural network是连续的,所以可以通过迭代的方法,每次更新搜索方向,得到一个较好的解.

5.2.2 Local quadratic approximation

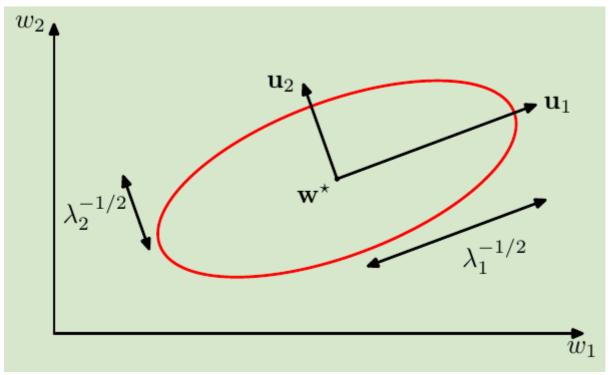
考虑 $E(\mathbf{w})$ 在 $\hat{\mathbf{w}}$ 的Taylor展开:

$$E(\mathbf{w}) \simeq E(\widehat{\mathbf{w}}) + (\mathbf{w} - \widehat{\mathbf{w}})^{\mathrm{T}} \mathbf{b} + \frac{1}{2} (\mathbf{w} - \widehat{\mathbf{w}})^{\mathrm{T}} \mathbf{H} (\mathbf{w} - \widehat{\mathbf{w}})$$

为了从几何上看,考虑H的eigenvalue:

$$\mathbf{H}\mathbf{u}_i = \lambda_i \mathbf{u}_i$$

那么空间中任意一个 ${f w}$ vector都可以表示成: ${f w}-{f w}^\star=\sum_i \alpha_i {f u}_i$,想当于先将坐标origin平移到 ${f w}^\star$,然后再将坐标轴旋转align到每个 ${f H}$ 的eigenvector.



那么:

$$E(\mathbf{w}) = E\left(\mathbf{w}^{\star}
ight) + rac{1}{2} \sum_{i} \lambda_{i} lpha_{i}^{2}$$

现在: \mathbf{H} 正定 \iff 所有eigenvalue大于0 \iff $E(\mathbf{w}^{\star})$ 是local minimum.

5.2.3 Use of gradient information

不使用Gradient information,每次求minimum都需要 $O\left(W^3\right)$.使用gradient information,可以降为 $O\left(W^2\right)$.

5.2.4 Gradient descent optimization

Optimize neural network parameter的一个简单且有效的method就是gradient descent:

$$\mathbf{w}^{(\tau+1)} = \mathbf{w}^{(au)} - \eta \nabla E\left(\mathbf{w}^{(au)}\right)$$

当使用whole dataset 更新一次weight时被称为batch methods.

另一个版本是on-line 的gradient descent:

$$\mathbf{w}^{(au+1)} = \mathbf{w}^{(au)} - \eta
abla E_n \left(\mathbf{w}^{(au)}
ight)$$

也被称为sequential gradient descent/ stochastic gradient descent.好处是不仅更新快,并且容易跳出

local minimum.

5.3. Error Backpropagation

1. 首先输入input vector \mathbf{x}_n 到network,并利用

$$a_j = \sum_i w_{ji} z_i$$

$$z_{j}=h\left(a_{j}
ight) .$$

直到计算得到output

2. Evaluating δ_k for every **output** unit:

$$\delta_j \equiv rac{\partial E_n}{\partial a_j} = \sum_k rac{\partial E_n}{\partial a_k} rac{\partial a_k}{\partial a_j}$$

3. backpropagate δ :

$$\delta_{j}=h^{\prime}\left(a_{j}
ight)\sum_{k}w_{kj}\delta_{k}$$

4. 计算所有unit的gradient:

$$rac{\partial E_n}{\partial w_{ji}} = \delta_j z_i$$

5.3.3 Efficiency of backpropagation

Backpropagation的复杂度是O(W).考虑若用数值差分的方法替代:

$$egin{aligned} rac{\partial E_n}{\partial w_{ji}} &= rac{E_n\left(w_{ji} + \epsilon
ight) - E_n\left(w_{ji}
ight)}{\epsilon} + O(\epsilon) \ rac{\partial E_n}{\partial w_{ji}} &= rac{E_n\left(w_{ji} + \epsilon
ight) - E_n\left(w_{ji} - \epsilon
ight)}{2\epsilon} + O\left(\epsilon^2
ight) \end{aligned}$$

由于对于每个weight都需要单独计算绕动,所以导致复杂度变成了 $O(W^2)$.

5.3.4 The Jacobian matrix

Jacobian matrix同样可以通过反向传播来计算.

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$$egin{aligned} J_{ki} &= rac{\partial y_k}{\partial x_i} = \sum_j rac{\partial y_k}{\partial a_j} rac{\partial a_j}{\partial x_i} \ &= \sum_j w_{ji} rac{\partial y_k}{\partial a_j} \end{aligned}$$

$$egin{aligned} rac{\partial y_k}{\partial a_j} &= \sum_l rac{\partial y_k}{\partial a_l} rac{\partial a_l}{\partial a_j} \ &= h'\left(a_j
ight) \sum_l w_{lj} rac{\partial y_k}{\partial a_l} \end{aligned}$$

这样就能递归地得到结果.

5.4. The Hessian Matrix

5.4.1 Diagonal approximation

Hessian Matrix的element为:

$$\frac{\partial^2 E}{\partial w_{ji} \partial w_{lk}}$$

直接求解整个matrix的每个element复杂度是O(W).当假设所有非对角元素为0时能简化计算到O(W).对每个对角元素:

$$rac{\partial^2 E_n}{\partial w_{ji}^2} = rac{\partial^2 E_n}{\partial a_j^2} z_i^2$$

利用链式微分法则:

$$rac{\partial^2 E_n}{\partial a_j^2} = h'(a_j)^2 \sum_k \sum_{k'} w_{kj} w_{k'j} rac{\partial^2 E_n}{\partial a_k \partial a_{k'}} + h''\left(a_j
ight) \sum_k w_{kj} rac{\partial E^n}{\partial a_k}$$

假设非对角元素都是0:

$$rac{\partial^2 E_n}{\partial a_j^2} = h'(a_j)^2 \sum_k w_{kj}^2 rac{\partial^2 E_n}{\partial a_k^2} + h''\left(a_j
ight) \sum_k w_{kj} rac{\partial E_n}{\partial a_k}$$

5.4.2 Outer product approximation

对于SSE的error function:

$$E=rac{1}{2}\sum_{n=1}^{N}\left(y_{n}-t_{n}
ight)^{2}$$

Hessian matrix可以写成:

$$\mathbf{H} =
abla
abla E = \sum_{n=1}^{N}
abla y_n
abla y_n + \sum_{n=1}^{N} \left(y_n - t_n
ight)
abla
abla y_n$$

前面谈到过对于一个最优的Regression solution就是 $\mathbb{E}[\mathbf{t}|\mathbf{x}]$.这也就意味着 $\nabla \nabla y_n$ 项可以被忽略.所以:

$$\mathbf{H} \simeq \sum_{n=1}^N \mathbf{b}_n \mathbf{b}_n^{\mathrm{T}}$$

其中 $\mathbf{b}_n =
abla y_n =
abla a_n$,因为activation就是identity.

对于Cross entropy error function和sigmoid activation来说:

$$\mathbf{H} \simeq \sum_{n=1}^{N} y_n \left(1 - y_n
ight) \mathbf{b}_n \mathbf{b}_n^{\mathrm{T}}.$$

5.4.3 Inverse Hessian

因为 $\mathbf{H}_N = \sum_{n=1}^N \mathbf{b}_n \mathbf{b}_n^{\mathrm{T}}$.我们可以sequential估计 \mathbf{H} :

 $\label{eq:label} $$\operatorname{H}_{L+1}=\mathbb{H}_{L}+\mathbb{h}_{b}_{L+1} \mathbb{h}_{L+1}^{\mathrm{T}} \ %$

为了sequential估计Hessian的inverse,引入一个matrix identity:

 $\label{left(mathbf{M}+\mathbb{T})\rightarrow(-1)=\mathbb{M}^{-1}-\frac{M}^{-1}-\frac{M}^{-1}-\frac{M}^{-1}} \mathbb{T}} \mathbb{$

那么:

 $\label{eq:label} $$\operatorname{H}_{L+1}^{-1}=\mathbb{H}_{L}^{-1}-\frac{\mathbb{H}_{L}^{-1} \operatorname{H}_{L}^{-1} \operatorname{H}_{L}^{-1} \operatorname{H}_{L}^{-1} \operatorname{H}_{L}^{-1} \operatorname{H}_{L}^{-1}} \operatorname{H}_{L}^{-1}} \operatorname{H}_{L}^{-1} \operatorname{H}_{L}^{-1} \operatorname{H}_{L}^{-1} \operatorname{H}_{L}^{-1} \operatorname{H}_{L}^{-1}} \operatorname{H}_{L}^{-1} \operatorname{H}_{L}^{-1} \operatorname{H}_{L}^{-1} \operatorname{H}_{L}^{-1}}$

5.4.4 Finite differences

如果直接使用finite difference 来求出Hessian matrix:

这里面一共O(W^2)元素,每个元素需要O(W)的operation,所以总的复杂度是O(W^3).

现在只在第二阶difference时使用一次central difference:

现在只需要perturbe一共O(W)个weight,从而总的开销是O(W^2)

5.4.5 Exact evaluation of the Hessian

记:

5.4.6 Fast multiplication by the Hessian

有时候计算Hessian的目的只是为了得到\mathbf{v}^\mathrm{T}\mathbf{H}的结果.也就是只需要O(W)的storage.如此跳过计算Hessian这个中间步骤更加高效.

Take note:

有\mathcal{R}\{\mathbf{w}\}=\mathbf{v}.

类似计算weight的gradient的forward和backward propagation可以计算所有

 $\label{thmathcal}{R}\left(E_{\partial E}_{\partial w_{k j}}\right) = \label{thmathcal}{R}\left(E_{\partial w_{k j}}\right) = \label{thmathcal}{R}\left(E_{\partial w_{j j}}\right) = \label{thmathca$

即\mathbf{v}^{\mathrm{T}}\mathbf{H}的element.

5.5. Regularization in Neural Networks

Neural network的input size和output size是由dataset决定,而hidden layer的大小代表了model的 complexity.一个重要的问题是如何balance between under-fit与over-fit.

5.5.1 Consistent Gaussian priors

最直接的加入regularizer:

 $\label{eq:continuous} $$ \widetilde{E}(\mathbb{W})=E(\mathbb{W})+\frac{2} \mathbb{W}^{\mathbb{W}^{\mathbb{W}}} \mathbb{T}} \mathbb{T}} \mathbb{T}}$

但这种方式破坏了consistent(假设input或者output经过线性变换,consistent的network是weight对应线性变换保持mapping function不变).这会导致network会favour某个解相比另一个等价解.

一种解决方式是给每层weight加入不同的regularizer:

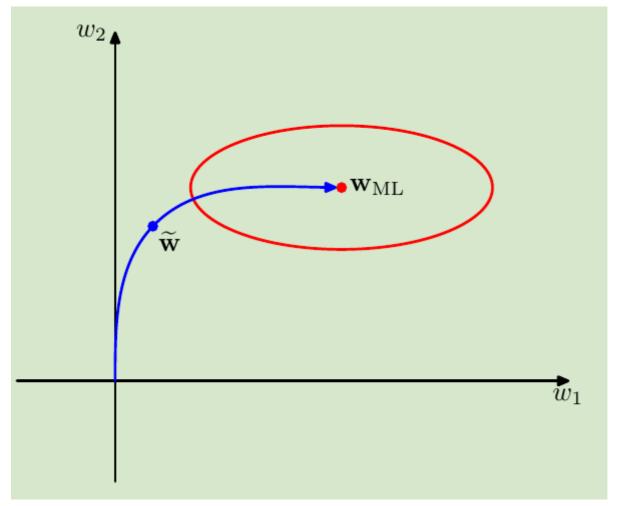
即对应prior:

但是这种prior是improper的(由于bias parameter unconstrained,无法被normalize).

更general的做法是将parameter group起来,每个group有不同的prior:

5.5.2 Early stopping

Early stopping 旨在只保留validation set中最低error下的model.这其实和regularization类似.\tau\eta扮演了regularization中\lambda的角色(\tau是迭代次数,\eta是学习率).



类似于MAP的正则效果(MAP的先验体现在将最优的\tilde{w}往原点拉)

5.5.3 Invariances

许多application of neural network都需要一个property: **invariances**.例如handwriting digits recognize任务,当一张digit image作translate或rotation等一些变化后,得到的结果仍然是同一个数字.

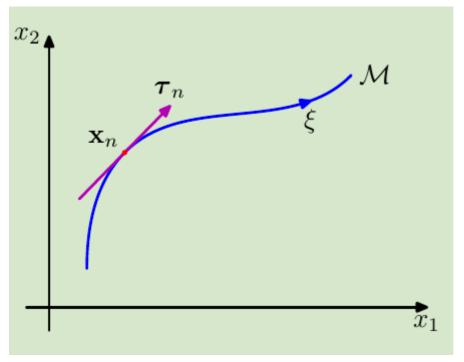
最直接的方法是提供足够多的data,让model去adaptive这种invariance.但实际中会受data limit,这就需要考虑其他的方法:

- 1. Data augument.人为在origin data上加入一些transform.
- 2. Regularization.当input发生一个transform后,penalize model output的change(*tangent propagation*)
- 3. Invariance feature prepossess.将model的input替换为hand-craft的invariance feature.(这对特征要求高,即要保留足够information去recognize,又要具有invariance的property)
- 4. Build a neural network with invariance property.

5.5.4 Tangent propagation

先做些简化假设:只考虑continuous transform(translate,rotation,not flip),transform只收一个parameter \xi.

当一个transform在\mathbf{x}上做一个连续不断的作用时,会得到一个input space上的一个manifold.



一个example,原始的input是x_n,transform会沿着\mathcal{M}产生新的\mathbf{x},其中的\boldsymbol{\tau} n是\mathcal{M}在\mathbf{x} n上的tangent.

Tangent定义:

 $\boldsymbol{\tau}_{n}=\left[\frac{n}{\pi(\pi(\pi))}(\pi(\pi))^{x}_{n}, \pi(\pi)}{\pi(\pi)}^{x}\right] \label{eq:linear} $$ \| (x_i)^{x}\|_{x}^{x} e^{x}. $$ is $x_i^{x} e^{x}. $$$

Model output关于这个transform的影响是:

 $\label{left.} $$\left(\sum_{i=1}^{D} \frac{y_{k}}{\left(x_{i}}\right) x_{i}}\left(x_{i}\right) x_{i}\right) x_{i}\left(x_{i}\right) x_{i}\left(x_{i}\right) x_{i}\right) x_{i}\left(x_{i}\right) x_{i}\left($

其中的\mathbf{J}是Jacobian matrix.这样就很自然的,对这个影响加上regularization就是增加model的 invariance:

5.5.5 Training with transformed data

其实等价于regularization的方法.

5.5.6 Convolutional networks

convolution network通过local receptive,weight share,subsampling实现invariance. 每层layer的unit以grid的形式排列.

5.5.7 Soft weight sharing

Convolution是对weight加入hard constrain,让每个group的weight相等.现在考虑让每个group的weight 尽可能similar,这样可以增加network的表达能力.

之前在对network加入weight decay也就是加入了对weight的Gaussian prior.现在使用多个group的 Gaussian prior,每个group都是一个Gaussian,那么所有weight的probability:

取negative logarithm可以得出对应的regularization term:

最终的error function变为:

 $\widetilde{E}(\mathbb{E}(\mathbb{E}(\mathbb{W}))=\mathbb{E}(\mathbb{W})+\mathbb{E}(\mathbb{W})$

为了minimize整个error function,对所有未知的parameter求derivatives再利用optimization methods就能训练model.

5.6 Mixture Density Networks

之前谈过,SSE function就是基于Gaussian noise的假设,但是实际中很多model并不是基于Gaussian的,强行使用就会导致范化性很差.

我们因此寻找一个conditional probability output而不是简单的mean.这样的输出 p(\mathbf{t}\mathbf{x})就能适用任意distribution的假设.

现在考虑使用mixture of Gaussian:

 $p(\mathbf{x})=\sum_{k=1}^{K} \pi(\mathbf{x}) \operatorname{ln}_{k}(\mathbf{x}) \operatorname{ln}_{k}(\mathbf{x})$

所有未知参数都通过network的output来得到.其中的mixture coefficient满足: \sum_{k=1}^{K} \pi_{k}(\mathbf{x})=1, \quad 0 \leqslant \pi_{k}(\mathbf{x}) \leqslant 1

这可以通过softmax的activation function实现.

error function为:

只要对所有parameter微分并update,就能数值求解model.

5.7 Bayesian Neural Networks

- 1. 先利用prior和likelihood求出\mathbf{w}的MAP.
- 2. predictive function就可以写出解析形式.(由于network的非线性,用Laplace approximate)
- 3. 利用model evidence寻找最优hyper parameter(再次用到Laplace approximate)