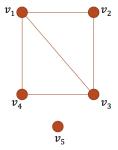
### CSE101: Design and Analysis of Algorithms

Ragesh Jaiswal, CSE, UCSD

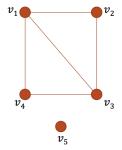
### Graphs

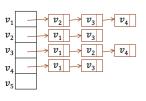
- Adjacency matrix: Store connectivity in a matrix.
- Space:  $O(n^2)$



	$v_1$	$v_2$	$v_3$	$v_4$	$v_5$
$v_1$	0	1	1	1	0
$v_2$	1	0	1	0	0
$v_3$	1	1	0	1	0
$v_4$	1	0	1	0	0
$v_5$	0	0	0	0	0

- Adjacency list: For each vertex, store its neighbors.
- Space: O(n+m)





# Graph Algorithms Graph exploration

#### **Problem**

Given an (undirected) graph G = (V, E) and two vertices s, t, check if there is a path between s and t.

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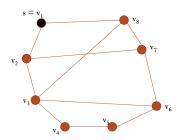
- Alternate problem: What are the vertices that are reachable from s. Is t among these reachable vertices?
- This is also known as *graph exploration*. That is, explore all vertices reachable from a starting vertex *s*.
  - Breadth First Search (BFS)
  - Depth First Search (DFS)

### Breadth First Search (BFS)

- $Layer(0) = \{s\}$
- $-i \leftarrow 1$
- While(true)
  - Visit all new nodes that have an edge to a vertex in Layer(i-1)
  - Put these nodes in the set *Layer*(*i*)
  - If Layer(i) is empty, then end
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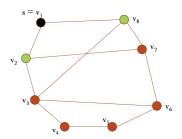
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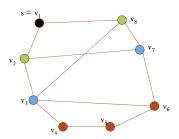
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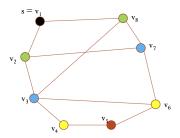
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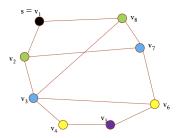
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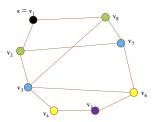
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#### Proof sketch

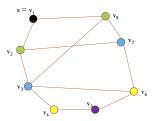
- We will prove by induction. Let P(i) denote the statement: The shortest path from s to any vertex in Layer(i) is equal to i.
- We will prove that P(i) is true for all i using induction.
- Base case: P(0) is true since Layer(0) contains s.
- Inductive step: Assume P(0), ..., P(k) are true. We will show that P(k+1) is true.
  - Assume for the sake of contradiction that P(k+1) is not true.
  - This implies that there is a vertex v in Layer(k+1) such that the shortest path length from s to v is < k+1 (the case > k+1 is skipped for class discussion)
  - Consider such a path from s to v. Let u be the vertex in this path just before v.
  - Claim 1: u is contained in Layer(k).
  - This gives us a contradiction since by induction hypothesis, the shortest path length from s to u is k.



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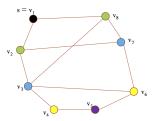


• What is the running time of BFS given that the graph is given in adjacency list representation?

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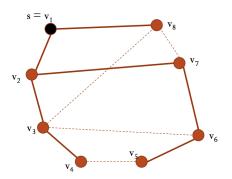
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• What is the running time of BFS given that the graph is given in adjacency list representation? O(n+m)

- The BFS algorithm defines the following BFS tree rooted at s
  - Vertex u is the parent of vertex v if u caused the immediate discovery of v.



### End