

# Quick array initialization

**`<type>[] <name> = { <value>, <value>, ... <value> } ;`**

– Example:

```
int[] numbers = {12, 49, -2, 26, 5, 17, -6};
```

<i>index</i>	<i>0</i>	<i>1</i>	<i>2</i>	<i>3</i>	<i>4</i>	<i>5</i>	<i>6</i>
<i>value</i>	12	49	-2	26	5	17	-6

- Useful when you know what the array's elements will be
- The compiler determines the length by counting the values

# "Array mystery" problem

- ▶ **traversal:** An examination of each element of an array.
- ▶ What element values are stored in the following array?

```
int[] a = {1, 7, 5, 6, 4, 14, 11};  
for (int i = 0; i < a.length - 1; i++) {  
    if (a[i] > a[i + 1]) {  
        a[i + 1] = a[i + 1] * 2;  
    }  
}
```

<i>index</i>	0	1	2	3	4	5	6
<i>value</i>	1	7	10	12	8	14	22

# Limitations of arrays

- ▶ You cannot resize an existing array:

```
int[] a = new int[4];  
a.length = 10;           // error
```

- ▶ You cannot compare arrays with `==` or `equals`:

```
int[] a1 = {42, -7, 1, 15};  
int[] a2 = {42, -7, 1, 15};  
if (a1 == a2) { ... }           // false!  
if (a1.equals(a2)) { ... }     // false!
```

- ▶ An array does not know how to print itself:

```
int[] a1 = {42, -7, 1, 15};  
System.out.println(a1);         // [I@98f8c4]
```

# The Arrays class

- ▶ Class `Arrays` in package `java.util` has useful static methods for manipulating arrays:

Method name	Description
<code>binarySearch(&lt;array&gt;, &lt;value&gt;)</code>	returns the index of the given value in a <i>sorted</i> array (or <code>&lt; 0</code> if not found)
<code>copyOf(&lt;array&gt;, &lt;length&gt;)</code>	returns a new copy of an array
<code>equals(&lt;array1&gt;, &lt;array2&gt;)</code>	returns <code>true</code> if the two arrays contain same elements in the same order
<code>fill(&lt;array&gt;, &lt;value&gt;)</code>	sets every element to the given value
<code>sort(&lt;array&gt;)</code>	arranges the elements into sorted order
<code>toString(&lt;array&gt;)</code>	returns a string representing the array, such as <code>"[10, 30, -25, 17]"</code>

- ▶ Syntax:

`Arrays.<methodName>(<parameters>)`

# Arrays.toString

- `Arrays.toString` accepts an array as a parameter and returns a `String` representation of its elements.

```
int[] e = {0, 2, 4, 6, 8};  
e[1] = e[3] + e[4];  
System.out.println("e is " + Arrays.toString(e));
```

Output:

```
e is [0, 14, 4, 6, 8]
```

– Must import `java.util.Arrays`;

# Weather question 2

- Modify the weather program to print the following output:

```
How many days' temperatures? 7
Day 1's high temp: 45
Day 2's high temp: 44
Day 3's high temp: 39
Day 4's high temp: 48
Day 5's high temp: 37
Day 6's high temp: 46
Day 7's high temp: 53
Average temp = 44.6
4 days were above average.
```

```
Temperatures: [45, 44, 39, 48, 37, 46, 53]
Two coldest days: 37, 39
Two hottest days: 53, 48
```

# Weather answer 2

```
// Reads temperatures from the user, computes average and # days above average.
import java.util.*;

public class Weather2 {
    public static void main(String[] args) {
        ...
        int[] temps = new int[days];           // array to store days' temperatures
        ...   (same as Weather program)

        // report results
        System.out.printf("Average temp = %.1f\n", average);
        System.out.println(count + " days above average");

        System.out.println("Temperatures: " + Arrays.toString(temps));
        Arrays.sort(temps);
        System.out.println("Two coldest days: " + temps[0] + ", " + temps[1]);
        System.out.println("Two hottest days: " + temps[temps.length - 1] +
                           ", " + temps[temps.length - 2]);
    }
}
```