

# Python Chatbot Final Project

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## Overview

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In this final project, you will create a personality-driven chatbot that can remember conversations and interact with users in different styles. Your chatbot will use a provided AI function while maintaining its own unique personality. This project brings together the Python concepts we've learned throughout the course, with a focus on object-oriented programming.

## Learning Objectives

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After completing this project, you will be able to:

- Create and work with Python classes
- Understand inheritance and how to override methods
- Use lists and dictionaries to store information
- Handle user input and maintain program state
- Write clear, well-documented code

## Project Requirements

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### 1. Memory System

Your chatbot must include a basic memory system that can:

- Keep track of the last 3 messages in the conversation
- Use this memory to make conversations more natural

### 2. Personality System

Your chatbot must include at least two different personalities:

- A FriendlyBot that's casual and warm
- A TeacherBot that's more formal and educational
- Each personality should have its own unique way of talking

### 3. Basic Conversation Features

Your chatbot must:

- Take user input and generate appropriate responses
- Remember what was said earlier in the conversation
- Stay in character for its personality

## Grading Criteria

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### Basic Functionality (50%)

- Memory system works correctly (20%)
- Personalities are distinct and consistent (15%)
- Responses are appropriate and make sense (15%)

### Code Quality (30%)

- Clear variable and function names (10%)
- Good comments explaining your code (10%)
- Proper indentation and organization (10%)

### Creativity (20%)

- Unique personality traits (20%)
- Interesting additional features (+5%)

## Extra Credit Opportunities (+5%)

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You can earn extra credit by adding:

- A third personality type
- A way to switch between personalities
- More types of information to remember
- Special commands (like "/help")

## Getting Started Tips

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1. Start with the Memory class first
2. Test each method as you write it
3. Add one personality at a time

4. Use the debugger and print statements to debug
5. Ask for help if you get stuck!

## Submission Requirements

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### Required Files

1. Your Python code file (.py)
2. A brief write-up explaining:
  - How your chatbot works
  - What makes each personality unique
  - Any extra features you added

### Format

- Submit all files in a zip folder

## Timeline and Deadlines

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- Project Assigned: February 3
- Final Submission Due: February 13
- No late submissions accepted

## Setup Instructions

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### Creating a Virtual Environment

#### Using Command Line

1. Open your terminal/command prompt
2. Navigate to your project directory:  
  

```
cd path/to/your/project
```
3. Create a virtual environment:
  - Windows: `python -m venv venv`
  - Mac/Linux: `python3 -m venv venv`
4. Activate the virtual environment:
  - Windows: `venv\Scripts\activate`

- Mac/Linux: `source venv/bin/activate`

## Using VSCode

1. Open your project folder in VSCode
2. Press `Ctrl+Shift+P` (Windows) or `Cmd+Shift+P` (Mac)
3. Type "Python: Select Interpreter"
4. Click "+ Enter interpreter path"
5. Create a new virtual environment
6. Select the new virtual environment

## Using PyCharm

1. Open your project in PyCharm
2. Go to File → Settings → Project → Python Interpreter
3. Click the gear icon → Add
4. Choose "New environment" and click OK
5. PyCharm will create and configure the virtual environment

## Installing Required Packages

After activating your virtual environment:

```
pip install openai
```

## Running Your Code

### From Command Line

1. Make sure your virtual environment is activated (you should see `(venv)` in your terminal)
2. Run your code:

```
python final_project.py
```

### From VSCode

1. Open your Python file
2. Make sure the correct interpreter is selected (bottom left corner)
3. Click the play button or press `F5`

## From PyCharm

1. Open your Python file
2. Right-click in the editor
3. Choose "Run 'final\_project.py'"

## Troubleshooting

- If you get a "module not found" error, make sure:
  - i. Your virtual environment is activated
  - ii. You've installed the required packages
  - iii. You're using the correct Python interpreter