





Code Like it Matters Writing Code That's Readable and Shareable

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Today's Agenda

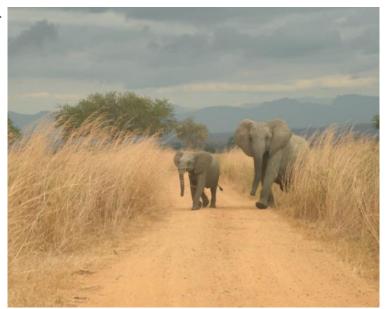
- 1. Introduction
- 2. Why write **readable** and **shareable** code?
- 3. Best practices for writing
- 4. Code standards
- 5. Best practices for sharing
- 6. Conclusion
- 7. Discussion

You are encouraged to interrupt with questions.



Introducing me

- B.S., Computer Engineering, 2013
- M.S., Computational Sciences (a.k.a. applied math/data science), 2015
- Both degrees from Marquette University
- Pursued M.S. while working at Marquette University GasDay
 - Small business housed in research lab
 - Natural gas demand forecasting for about 21% of U.S. industrial, commercial, and residential gas consumption
- Five months volunteering at Ifakara Health Institute in Tanzania
 - Taught workshops on technical English writing, stats, and R code





Why can I be trusted?

- Recent degree in computer engineering
- I have experience with MATLAB, Java, C, python, R, SAS, and more → what I'm presenting can be translated to each
- Data Analysis Team Lead at GasDay
 - Maintained large research codebase
 - Helped with migration & training for version control
 - Interfaced with Software Development Team & learned from their best practices
- I use what I'm presenting daily at my current job



Coding Like It Matters

- Coming from a background in software engineering, I see gaps in the SAS field
- SAS programmers across the board who may work as sole developer or silo on larger team
- Many SAS contractors who also might work alone or deliver code they developed alone
- Let's bridge the gap!

software engineering best practices + writing SAS code



Disclaimers

- The aim of this paper and presentation is to <u>start the discussion</u>
- Some concepts presented should be treated as *suggestions*
- Your organization may have their own opinions or existing standards
- I am presenting what I consider best practices, but I acknowledge that there are other ways of doing things.



What do we mean by "readable" and "shareable"?



readable – clarity in the structure and content of the code

shareable – how quickly and easily someone new can understand and modify your code

These have similar meanings

How "pretty" is your code? And is its function self-explanatory?

Why write readable and shareable code?



- Software developers often share their code with others
 - Sometimes one of those "others" is your future self
 - Have you revisited code months or years later and wondered why you wrote it that way?
- Our code might be adapted or modified by a new team member, or someone on another team
 - Sometimes this is known in advance
 - Often we can't predict: move to another team, new project maintainer, etc.
- Things change
 - Database URL
 - Column/variable format
 - Structure of input/configuration file



Best practices for writing code

- Modularity: write code so it is multi-purpose and can be repurposed
 - e.g., macro variables for filenames and date values
- Comments, comments!
 - I recommend using a header template
 - Explain concisely what functions and steps do
 - Use "sort by customer ID" instead of "do a sort"
 - Avoid explaining obvious lines
- Avoid keeping many lines of commented-out code
 - If expecting reuse later, move it to a macro function
 - If it's a change, use version control (stay tuned for later slides)



Functions/keyboard abbreviations

- If you write generic functions that can be reused in other processes,
 save them
 - For example, code to initialize variables based on dates, code to produce a summary report/file of output datasets, or code to send emails
 - Shared drive or common folder if others can use them
- Templates can be given keyboard abbreviations in SAS
 - I store a program header that my team uses
 - I store code to convert dates to numbers and vice-versa
- see, e.g. sasCommunity.org/wiki/Abbreviations/Macros



Coding Standards

- Open-source projects and big software companies have these
 - Can be quite strict (in some cases, can't commit code that doesn't conform)
 - Usually agreed upon early, but can be amended later
 - Learned through documentation and code review (to be discussed)
- Main points:
 - Be consistent. This enables unity across code and projects.
 - Follow examples from the field
 - Follow applicable standards, like <u>ISO 8601</u> for dates
 - Be consistent. Your coding style is like a brand.



Code Standards: Tables and Variables

- useCamelCaseForVariables or use_underscores_to_separate_words
 - Pick a standard and go with it
 - Maybe camelCase for variables and underscores for tables?
- Use descriptive names
 - You get 32 characters; use them!
 - More flexibility for macro variables and functions
 - e.g., table: <data source>_<subset or area>_<specific purpose>_<datestamp>_<version>



Code Standards: Format Your Code

- No need to use all capitals (a.k.a., "angry text message")
- Use whitespace to make it easy to read:

- Put commas before variable names
 - There is some debate here; I find this is easier to line up, see differences with CASE WHEN, and see where commas are missing
- see, e.g., sasCommunity.org/wiki/Anatomy of a SQL query



Code Standards: Queries, continued

- In the same vein, don't list variables on one line
 - group by a,b,c,d,e,f,g,h,i,j,k,l,m,n,o,p,q,r,s,t,u,v,w,x,y,z
 - vs. separate lines, to match select clause

```
proc sql;

select a format=date9.,b,c as different_name,d label="test label" format=$50.,e

from dataset

group by a,b,c,d,e;

quit;
6
```



Code Standards: whitespace and font

- Back to whitespace: use spaces instead of tabs
 - Some debate and difference in preference
 - I recommend setting one tab = four spacesIn EG, that's

```
Tools >> Options >> SAS Programs >> Editor Options (insert spaces for tabs & set size = 4)
```

- Spaces will preserve across editors (e.g., Notepad++ or UltraEdit) and when viewing code in terminal
- Prevent formatting frustrations when you modify text and tabs change width
- Helps if you code in multiple languages, e.g., python where spaces matter
- Also recommend using a monospace font
 - Default in EG and most code editors
 - Recommend across ANY programming language



Code Standards: Miscellaneous

- Enable line numbers
 - Tools >> Options >> SAS Programs >> Editor Options
 - Makes it MUCH easier to debug & discuss code
- Use semicolons at the end of the line
 - Having a line with only a semicolon is useless
 - Some languages error if it's on the next line
- Don't make your lines too long
 - Various sources recommend 80 characters, e.g. [1]
 - I recommend keeping it so you never have to scroll left-right using a standard monitor



Code Standards: Last Slide

- Order-of-operations
 - Equations, etc. will follow Parentheses, Exponents,
 Multiplication, Division, Addition, Subtraction (PEMDAS)
 - If it is complicated (e.g., nested subqueries and complicated IF statements), be liberal with parentheses
 - indent further for each level of nesting

- Interim datasets should ALSO have descriptive names
 - Typically written to WORK library
 - May be stored in a data folder separate from main outputs



Best Practices for SHARING your code

- Good, concise documentation
 - Comments, as previously discussed
 - External guide/manual/architecture documentation
 e.g., might have a separate guide for users than for developers
 - Debugging code can count as documentation could have macro variables like debug = on; (when debug = off; certain code won't run)
- Meaningful variable names
- Version control!



Version Control

How many of you use version control?



Version Control

- How many of you use version control?
 - ALL HANDS SHOULD BE UP!



Version Control

- All programmers should use version control
 - Whether you're on a team, or coding alone
 - Even useful in other fields (writing/editing, anybody who makes presentations or has a resume)
- Rudimentary strategy
 - code.sas, code_v2.sas, code_new.sas, code_old.sas
 - Highly discouraged.
- Use software like git, Mercurial, Subversion, etc.
 - Some learning curve, but the basics can be taught in < 1 hour
 - Makes sharing easier
 - Saves you over and over (story time...)



Version Control: The Basics

- Version control software saves *changes* instead of full copies
 - So ideal for code, not for binary files (.zip, .pdf, .egp, etc.),
 though binary files can be added
 - Lets you quickly compare any two versions, or see changes made since the last commit
- When you have saved changes, you prepare a commit. This is a set of changes that can be pushed to the master copy. Then other team members can pull the latest changes from the master.
- Depends somewhat on the software you use
 - Subversion is centralized, so everyone commits to the master
 - Git is decentralized; you can commit locally until ready to push
- See also sasCommunity.org/wiki/Version control



Version Control: Best Practices

- Save code as raw .sas files, not in .egp
 - You can commit .egp files, but won't be able to compare changes
 - Use a master script with %INCLUDE instead of the graphical program flow
- Descriptive commit messages
 - Not "changed code"
 - Say "added filter on historical customer purchases"
 - Explain everything "fixed issue with ... and wrote code to ..."
 - Can be multiple lines
- Reference commit number (Subversion) or hash (git)
 - Documentation can say "This feature was added in commit 77" or "commit 0c93e1af6" (git hash)
 - Tags can be used to preserve code as it was on a particular date or for a release version (i.e., tag for v4.0)



Code Review

- This really helps with developing a culture of standards
- Best for teams collaborating on same codebase
- Can be a formal review, in a conference room with a projector
- Software tools allow asynchronous review
 - Log on to review site daily and spend some time reviewing code
- · Helps encourage a spirit of collaboration and collective learning
 - Use constructive criticism
 - Critiques on code should not be personal attacks
 - We can all learn from each other



Conclusions

- Does this sound useful?
- I hope I haven't overwhelmed you...
 - Use this as a starting point
 - If you leave with one or two "gems", I'm happy
- You may disagree with me!
 - Different standards or existing practices by organization/field
- Above all, be consistent!



Further reading

- This presentation and paper will be available at sasCommunity.org/wiki/Code Like It Matters: Writing Code That's Readable and Shareable
- Clean Code: A Handbook of Agile Software Craftsmanship, Robert Martin
- sasCommunity.org/wiki/Good Programming Practice for Clinical Trials
- sasCommunity.org/wiki/Style guide for writing and polishing programs



Discussion

Does your team/organization have any standards or practices not mentioned here?

What ideas presented are new or unfamiliar to you? How can I help?

