

Section 1.3 Vector Equations

Vectors in \mathbb{R}^2

Definitions

1. A matrix with only one column is called a **column vector** or simply a **vector**. For example,

$$\vec{u} = \begin{bmatrix} -3 \\ 2 \end{bmatrix}, \quad \vec{v} = \begin{bmatrix} 0.1 \\ 0.4 \end{bmatrix}, \quad \vec{w} = \begin{bmatrix} w_1 \\ w_2 \end{bmatrix}$$

2. Two vectors in \mathbb{R}^2 are **equal** if and only if their corresponding entries are equal. For example,

$$\vec{a} = \begin{bmatrix} 1 \\ 3 \end{bmatrix} \text{ and } \vec{b} = \begin{bmatrix} 3 \\ 1 \end{bmatrix} \text{ are not equal.}$$

3. The set of all vectors with two entries is denoted by \mathbb{R}^2 (read "r-two").

4. Given two vectors \mathbf{u} and \mathbf{v} in \mathbb{R}^2 , their sum is the vector $\mathbf{u} + \mathbf{v}$ obtained by adding corresponding entries of \mathbf{u} and \mathbf{v} . For example,

$$\vec{u} + \vec{v} = \begin{bmatrix} -3 \\ 2 \end{bmatrix} + \begin{bmatrix} 0.1 \\ 0.4 \end{bmatrix} = \begin{bmatrix} -2.9 \\ 2.4 \end{bmatrix}$$

5. Given a vector \mathbf{u} and a real number c , the scalar multiple of \mathbf{u} by c is the vector $c\mathbf{u}$ obtained by multiplying each entry in \mathbf{u} by c . For example,

$$\text{If } \vec{u} = \begin{bmatrix} -3 \\ 2 \end{bmatrix} \text{ and } c = 4, \text{ then } c\vec{u} = 4 \cdot \begin{bmatrix} -3 \\ 2 \end{bmatrix} = \begin{bmatrix} -12 \\ 8 \end{bmatrix}$$

Example 1 Write a vector equation that is equivalent to the given system of equations.

$$4x_1 + x_2 + 3x_3 = 9$$

$$x_1 - 7x_2 - 2x_3 = 2$$

$$8x_1 + 6x_2 - 5x_3 = 15$$

$$\text{ANS: } \begin{bmatrix} 4x_1 \\ x_1 \\ 8x_1 \end{bmatrix} + \begin{bmatrix} x_2 \\ -7x_2 \\ 6x_2 \end{bmatrix} + \begin{bmatrix} 3x_3 \\ -2x_3 \\ -5x_3 \end{bmatrix} = \begin{bmatrix} 9 \\ 2 \\ 15 \end{bmatrix}$$

$$\text{or } x_1 \begin{bmatrix} 4 \\ 1 \\ 8 \end{bmatrix} + x_2 \begin{bmatrix} 1 \\ -7 \\ 6 \end{bmatrix} + x_3 \begin{bmatrix} 3 \\ -2 \\ -5 \end{bmatrix} = \begin{bmatrix} 9 \\ 2 \\ 15 \end{bmatrix}$$

Geometric Descriptions of \mathbb{R}^2

We can identify a geometric point (a, b) with the column vector $\begin{bmatrix} a \\ b \end{bmatrix}$.

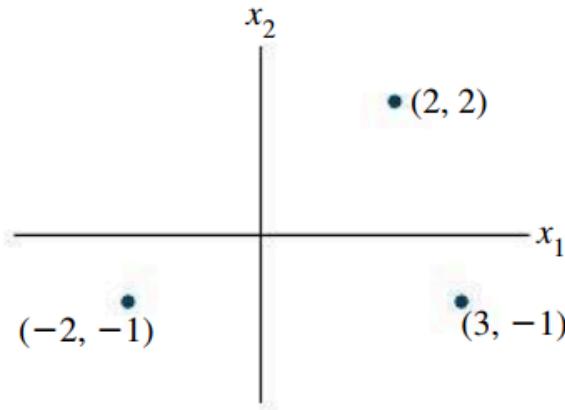


FIGURE 1 Vectors as points.

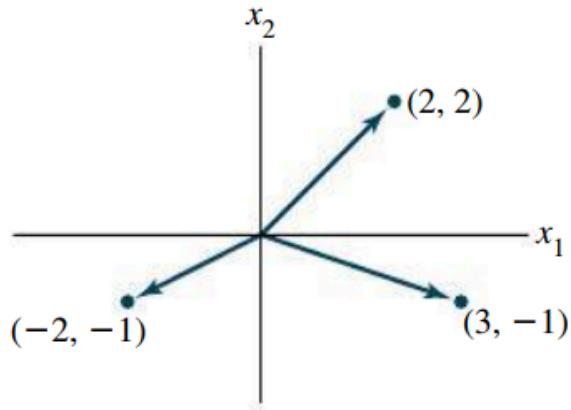


FIGURE 2 Vectors with arrows.

Parallelogram Rule for Addition

If \mathbf{u} and \mathbf{v} in \mathbb{R}^2 are represented as points in the plane, then $\mathbf{u} + \mathbf{v}$ corresponds to the fourth vertex of the parallelogram whose other vertices are \mathbf{u} , $\mathbf{0}$, and \mathbf{v} . See Figure 3.

Given \vec{u}, \vec{v} on the x_1, x_2 plane.

We have two ways to find $\vec{u} + \vec{v}$:

① $\vec{u} + \vec{v}$ is the diagonal of the parallelogram with two sides \vec{u}, \vec{v} passing through the origin $(0,0)$

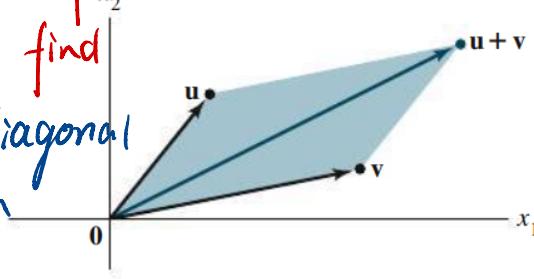
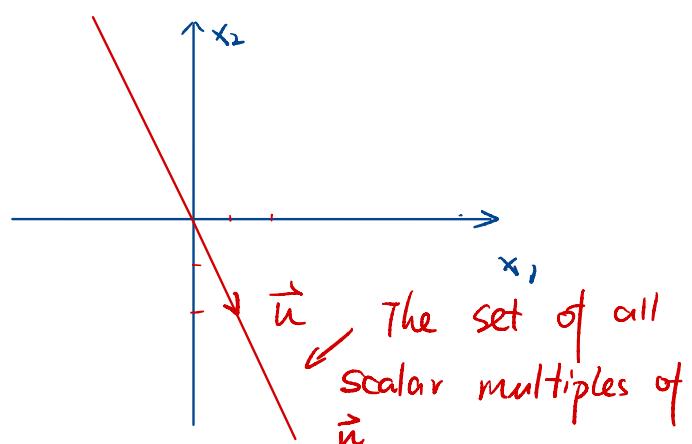
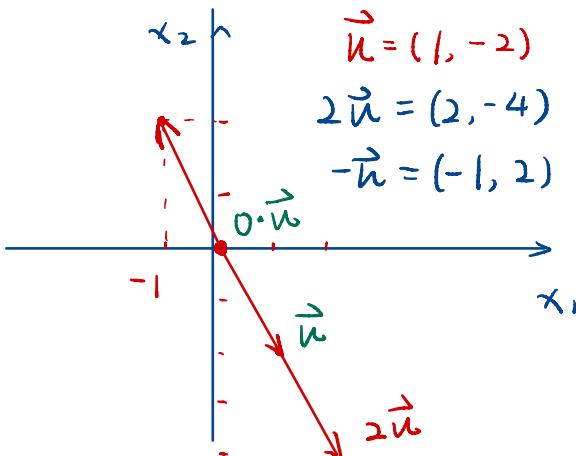


FIGURE 3 The parallelogram rule.

② starting from the endpoint of \vec{u} , draw a line parallel to \vec{v} with the same length. The endpoint will be $\vec{u} + \vec{v}$.

Scalar multiples of a nonzero vector

The set of all scalar multiples of one fixed nonzero vector \mathbf{u} is a line through the origin, $(0, 0)$ and \mathbf{u} .



Generalization to \mathbb{R}^3 and \mathbb{R}^n

1. Vectors in \mathbb{R}^3 are 3×1 column matrices with three entries.
2. Let n be a positive integer, \mathbb{R}^n denotes the collection of all lists of n real numbers, usually written as $n \times 1$ column matrices, such as

$$\mathbf{u} = \begin{bmatrix} u_1 \\ u_2 \\ \vdots \\ u_n \end{bmatrix}$$

Algebraic Properties of \mathbb{R}^n

For all $\mathbf{u}, \mathbf{v}, \mathbf{w}$ in \mathbb{R}^n and all scalars c and d :

- $\mathbf{u} + \mathbf{v} = \mathbf{v} + \mathbf{u}$
- $(\mathbf{u} + \mathbf{v}) + \mathbf{w} = \mathbf{u} + (\mathbf{v} + \mathbf{w})$
- $\mathbf{u} + \mathbf{0} = \mathbf{0} + \mathbf{u} = \mathbf{u}$
- $\mathbf{u} + (-\mathbf{u}) = -\mathbf{u} + \mathbf{u} = \mathbf{0}$, where $-\mathbf{u}$ denotes $(-1)\mathbf{u}$
- $c(\mathbf{u} + \mathbf{v}) = c\mathbf{u} + c\mathbf{v}$
- $(c + d)\mathbf{u} = c\mathbf{u} + d\mathbf{u}$
- $c(d\mathbf{u}) = (cd)\mathbf{u}$
- $1\mathbf{u} = \mathbf{u}$

$$\vec{0} = \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \end{bmatrix}$$

Linear Combinations

Given vectors $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_p$ in \mathbb{R}^n and given scalars c_1, c_2, \dots, c_p , the vector \mathbf{y} defined by

$$\mathbf{y} = c_1\mathbf{v}_1 + \cdots + c_p\mathbf{v}_p$$

is called a **linear combination** of $\mathbf{v}_1, \dots, \mathbf{v}_p$ with weights c_1, \dots, c_p .

Theorem

A vector equation

$$x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + \cdots + x_n\mathbf{a}_n = \mathbf{b}$$

has the same solution set as the linear system whose augmented matrix is

$$[\mathbf{a}_1 \quad \mathbf{a}_2 \quad \cdots \quad \mathbf{a}_n \quad \mathbf{b}] \quad (1)$$

In particular, \mathbf{b} can be generated by a linear combination of $\mathbf{a}_1, \dots, \mathbf{a}_n$ if and only if there exists a solution to the linear system corresponding to the matrix (1).

Definition: Span $\{\mathbf{v}_1, \dots, \mathbf{v}_p\}$

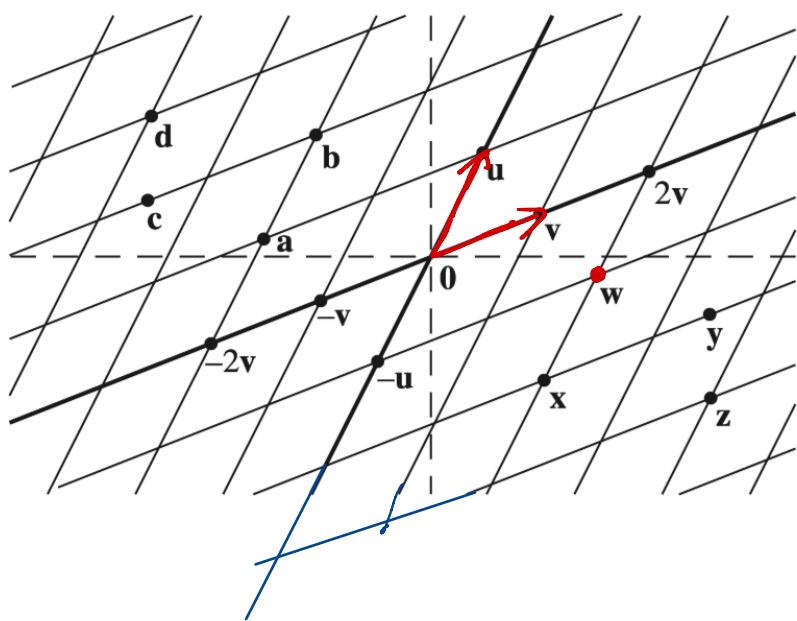
$\mathbf{b} \in \text{Span}\{\mathbf{a}_1, \dots, \mathbf{a}_n\}$ (by the def of $\text{span}\{\mathbf{a}_1, \dots, \mathbf{a}_n\}$)

If $\mathbf{v}_1, \dots, \mathbf{v}_p$ are in \mathbb{R}^n , then the set of all linear combinations of $\mathbf{v}_1, \dots, \mathbf{v}_p$ is denoted by $\text{Span}\{\mathbf{v}_1, \dots, \mathbf{v}_p\}$ and is called the subset of \mathbb{R}^n spanned (or generated) by $\mathbf{v}_1, \dots, \mathbf{v}_p$. That is, $\text{Span}\{\mathbf{v}_1, \dots, \mathbf{v}_p\}$ is the collection of all vectors that can be written in the form

$$c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \cdots + c_p\mathbf{v}_p$$

with c_1, \dots, c_p scalars.

Example 2 Use the accompanying figure to write vectors \mathbf{w} , \mathbf{x} , \mathbf{y} , and \mathbf{z} as a linear combination of \mathbf{u} and \mathbf{v} . Is every vector in \mathbb{R}^2 a linear combination of \mathbf{u} and \mathbf{v} ?



$$\vec{w} = -\vec{u} + 2\vec{v}$$

To reach \vec{w} from the origin, travel -1 units in the \vec{u} direction, then travel 2 units in the \vec{v} direction.

Similarly,

$$\vec{x} = -2\vec{u} + 2\vec{v}$$

$$\vec{y} = -2\vec{u} + 3.5\vec{v}$$

$$\vec{z} = -3\vec{u} + 4\vec{v}$$

For \vec{y} , we can also start from \vec{x} , and travel 1.5 units in the direction of \vec{v} , So $\vec{y} = \vec{x} + 1.5\vec{v} = -2\vec{u} + 2\vec{v} + 1.5\vec{v} = -2\vec{u} + 3.5\vec{v}$

Example 3 Let $\mathbf{a}_1 = \begin{bmatrix} 1 \\ -2 \\ 2 \end{bmatrix}$, $\mathbf{a}_2 = \begin{bmatrix} 0 \\ 5 \\ 5 \end{bmatrix}$, $\mathbf{a}_3 = \begin{bmatrix} 2 \\ 0 \\ 8 \end{bmatrix}$, $\mathbf{b} = \begin{bmatrix} -5 \\ 11 \\ -7 \end{bmatrix}$.

Determine if \mathbf{b} is a linear combination of \mathbf{a}_1 , \mathbf{a}_2 , and \mathbf{a}_3 . That is, determine whether weights x_1 , x_2 and x_3 exist such that

(\Leftrightarrow if \vec{b} is in $\text{Span}\{\vec{a}_1, \vec{a}_2, \vec{a}_3\}$)

$$x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + x_3\mathbf{a}_3 = \mathbf{b}$$

ANS: By the previous Thm, the vector eqn.

$$x_1 \begin{bmatrix} 1 \\ -2 \\ 2 \end{bmatrix} + x_2 \begin{bmatrix} 0 \\ 5 \\ 5 \end{bmatrix} + x_3 \begin{bmatrix} 2 \\ 0 \\ 8 \end{bmatrix} = \begin{bmatrix} -5 \\ 11 \\ -7 \end{bmatrix}$$

$\uparrow \quad \uparrow \quad \uparrow \quad \uparrow$

$\vec{a}_1 \quad \vec{a}_2 \quad \vec{a}_3 \quad \vec{b}$

has the same solution set as the linear system whose augmented matrix is.

$$M = \left[\begin{array}{ccc|c} 1 & 0 & 2 & -5 \\ -2 & 5 & 0 & 11 \\ 2 & 5 & 8 & -7 \end{array} \right] \rightarrow \left[\begin{array}{ccc|c} 1 & 0 & 2 & -5 \\ 0 & 5 & 4 & 1 \\ 0 & 5 & 4 & 3 \end{array} \right]$$

$$\rightarrow \left[\begin{array}{ccc|c} 1 & 0 & 2 & -5 \\ 0 & 5 & 4 & 1 \\ 0 & 0 & 0 & -2 \end{array} \right] \rightarrow \text{This means } 0 = -2 \text{ (impossible)}$$

The corresponding linear system has no solution.

Thus \vec{b} is not a linear combination of \vec{a}_1 , \vec{a}_2 , and \vec{a}_3
(or \vec{b} is not in $\text{Span}\{\vec{a}_1, \vec{a}_2, \vec{a}_3\}$)

A Geometric Description of $\text{Span}\{\mathbf{v}\}$ and $\text{Span}\{\mathbf{u}, \mathbf{v}\}$

by def. $\text{Span}\{\mathbf{v}\}$ is a collection of $c\vec{v}$, for all $c \in \mathbb{R}$.

- Let \mathbf{v} be a nonzero vector in \mathbb{R}^3 , $\text{Span}\{\mathbf{v}\}$ is the set of points on the line in \mathbb{R}^3 through \mathbf{v} and $\mathbf{0}$.
- Let \mathbf{u} and \mathbf{v} be nonzero vectors in \mathbb{R}^3 , and \mathbf{v} is not a multiple of \mathbf{u} , then $\text{Span}\{\mathbf{u}, \mathbf{v}\}$ is the plane in \mathbb{R}^3 that contains \mathbf{u}, \mathbf{v} and $\mathbf{0}$.

$\text{Span}\{\vec{u}, \vec{v}\}$

Example 4 Give a geometric description of $\text{Span}\{\mathbf{v}_1, \mathbf{v}_2\}$ if

$$(i) \mathbf{v}_1 = \begin{bmatrix} 3 \\ 0 \\ 2 \end{bmatrix}, \mathbf{v}_2 = \begin{bmatrix} -2 \\ 0 \\ 3 \end{bmatrix}$$

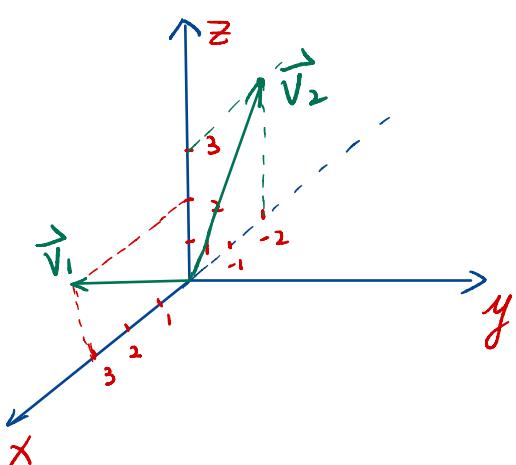
Notice that

① \vec{v}_1, \vec{v}_2 are not scalar multiples of each other.

② Both \vec{v}_1, \vec{v}_2 has 0 on the y coordinate.

So they are on the xz plane.

Thus, $\text{Span}\{\vec{v}_1, \vec{v}_2\}$ is the xz plane.



$$(ii) \mathbf{v}_1 = \begin{bmatrix} 4 \\ 1 \\ -3 \end{bmatrix} \text{ and } \mathbf{v}_2 = \begin{bmatrix} 12 \\ 3 \\ -9 \end{bmatrix}$$

Notice that $\vec{v}_2 = 3\vec{v}_1$.

Thus any linear combination of \vec{v}_1 and \vec{v}_2 is a multiple of \vec{v}_1 . Since

$$c_1 \vec{v}_1 + c_2 \vec{v}_2 = c_1 \vec{v}_1 + c_2 \cdot 3\vec{v}_1 = (3c_2 + c_1) \vec{v}_1$$

So $\text{Span}\{\vec{v}_1, \vec{v}_2\}$ is the set of points on the line through \vec{v}_1 and $(0, 0, 0)$

The following two questions are left as exercises. I will provide the complete notes for solving them after the lecture.

Exercise 5 Let $\mathbf{v}_1 = \begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix}$, $\mathbf{v}_2 = \begin{bmatrix} -3 \\ 1 \\ 8 \end{bmatrix}$, and $\mathbf{y} = \begin{bmatrix} h \\ -5 \\ -3 \end{bmatrix}$. For what value(s) of h is \mathbf{y} in the plane spanned by \mathbf{v}_1 and \mathbf{v}_2 ?

ANS: By the definition of $\text{Span}\{\mathbf{v}_1, \mathbf{v}_2\}$, we know that \mathbf{y} is in the plane spanned by \mathbf{v}_1 and \mathbf{v}_2 if and only if the vector equation $\mathbf{y} = x_1\mathbf{v}_1 + x_2\mathbf{v}_2$ has solution(s). The corresponding augmented matrix is:

$$[\mathbf{v}_1 \quad \mathbf{v}_2 \quad \mathbf{y}] = \begin{bmatrix} 1 & -3 & h \\ 0 & 1 & -5 \\ -2 & 8 & -3 \end{bmatrix} \sim \begin{bmatrix} 1 & -3 & h \\ 0 & 1 & -5 \\ 0 & 2 & -3 + 2h \end{bmatrix} \sim \begin{bmatrix} 1 & -3 & h \\ 0 & 1 & -5 \\ 0 & 0 & 7 + 2h \end{bmatrix}.$$

Thus vector \mathbf{y} is in $\text{Span}\{\mathbf{v}_1, \mathbf{v}_2\}$ when $7 + 2h$ is zero, that is, when $h = -7/2$.

Exercise 6 Let $A = \begin{bmatrix} 2 & 0 & 6 \\ -1 & 8 & 5 \\ 1 & -2 & 1 \end{bmatrix}$, let $\mathbf{b} = \begin{bmatrix} 10 \\ 3 \\ 3 \end{bmatrix}$, and let W be the set of all linear combinations of the columns of A .

- a. Is \mathbf{b} in W ?
- b. Show that the third column of A is in W .

ANS:

- a. Denote the columns of A by $\mathbf{a}_1, \mathbf{a}_2, \mathbf{a}_3$. Then $W = \text{Span}\{\mathbf{a}_1, \mathbf{a}_2, \mathbf{a}_3\}$.

Note that \mathbf{b} is in W if and only if the vector equation $x_1\mathbf{a}_1 + x_2\mathbf{a}_2 + x_3\mathbf{a}_3 = \mathbf{b}$ has solution(s). We check the corresponding augmented matrix:

$$[\mathbf{a}_1 \quad \mathbf{a}_2 \quad \mathbf{a}_3 \quad \mathbf{b}] = \begin{bmatrix} 2 & 0 & 6 & 10 \\ -1 & 8 & 5 & 3 \\ 1 & -2 & 1 & 3 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 3 & 5 \\ -1 & 8 & 5 & 3 \\ 1 & -2 & 1 & 3 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 3 & 5 \\ 0 & 8 & 8 & 8 \\ 0 & -2 & -2 & -2 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 3 & 5 \\ 0 & 8 & 8 & 8 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

So the system has at least one solution (in fact, infinitely many solutions).

Thus \mathbf{b} is a linear combination of the columns of A , that is, \mathbf{b} is in W .

- b. The third column of A is in W because $\mathbf{a}_3 = 0 \cdot \mathbf{a}_1 + 0 \cdot \mathbf{a}_2 + 1 \cdot \mathbf{a}_3$.