ArrayList底层基于数组(Array)实现,默认数据大小 *DEFAULT\_CAPACITY* = 10,真正存储元素 *elementData*,一切的操作其根本就是对数据的操作。

```
一、插入(add)操作过程

1. 尾部添加 add( E element)

2.指定位置添加 add(int index, E element)

二、删除操作 remove(int index)

三、查询获取 get(int index)
```

#### 关键属性介绍:

```
1 /**
2 * 默认容量
3 */
4 private static final int DEFAULT_CAPACITY = 10;
5
6 /**
7 * 实际存储数据的数组
8 */
9 transient Object[] elementData; // non-private to simplify nested class access
10
11 /**
12 * 当前list的长度大小
13 *
14 */
15 private int size;
```

## 一、插入(add)操作过程

1. 尾部添加 add( E element)

```
1 /**
2 * Appends the specified element to the end of this list.
3 *
4 * @param e element to be appended to this list
5 * @return <tt>true</tt> (as specified by {@link Collection#add})
6 */
7 public boolean add(E e) {
8     ensureCapacityInternal(size + 1); // Increments modCount!!
9     elementData[size++] = e;
10     return true;
11 }
```

如上图可知插入流程如下:

- 1. 判断是否要进行扩容
- 2. 进行存值

### 扩容细节:

a.计算容器最小容量值

```
private static int calculateCapacity(Object[] elementData, int minCapacity) {
    if (elementData == DEFAULTCAPACITY_EMPTY_ELEMENTDATA) {
        return Math.max(DEFAULT_CAPACITY, minCapacity);
}
```

#### b.根据旧的容量(oldCapacity)计算新的容量(newCapacity)

```
* Increases the capacity to ensure that it can hold at least the
* number of elements specified by the minimum capacity argument.
* @param minCapacity the desired minimum capacity
6 */
7 private void grow(int minCapacity) {
    // overflow-conscious code
     int oldCapacity = elementData.length;
10 // 15 = 10 + 10/2 每次扩容50%
int newCapacity = oldCapacity + (oldCapacity >> 1);
if (newCapacity - minCapacity < 0)</pre>
         newCapacity = minCapacity;
13
    if (newCapacity - MAX_ARRAY_SIZE > 0)
          newCapacity = hugeCapacity(minCapacity);
15
   // minCapacity is usually close to size, so this is a win:
      elementData = Arrays.copyOf(elementData, newCapacity);
17
18 }
```

其中从 扩容代码 **int** newCapacity = oldCapacity + (oldCapacity >> 1) 可以看出,每次扩容倍数为0.5倍,比如 原始容量为 int oldCapacity = 10;那么下次扩容后容量为 15 = 10 + 10/2 ,当前为右移1位。ps: 位移运算符中:右移缩小、左右扩大。

#### 2.指定位置添加 add(int index, E element)

```
1 /**
2 * Inserts the specified element at the specified position in this
3 * list. Shifts the element currently at that position (if any) and
4 * any subsequent elements to the right (adds one to their indices).
5 *
6 * @param index index at which the specified element is to be inserted
7 * @param element element to be inserted
8 * @throws IndexOutOfBoundsException {@inheritDoc}
9 */
```

指定位置进行添加一般来说比较耗费资源,对比与add(Ee)方法,指定位置进行添加,index后续元素要进行移动(复制)

# 二、删除操作 remove(int index)

```
* Removes the element at the specified position in this list.
* Shifts any subsequent elements to the <a href="left">left</a> (subtracts one from their
4 * indices).
* @param index the index of the element to be removed
* @return the element that was removed from the list
* @throws IndexOutOfBoundsException {@inheritDoc}
10 public E remove(int index) {
    rangeCheck(index);
   modCount++;
13
   E oldValue = elementData(index);
int numMoved = size - index - 1;
    if (numMoved > ∅)
17
       System.arraycopy(elementData, index+1, elementData, index,
                          numMoved);
19
elementData[--size] = null; // clear to let GC do its work
21
      return oldValue;
22
23 }
```

删除操作比较消耗性能,因为会涉及到数据之间的排序、copy

## 三、查询获取 get(int index)

```
1 /**
2 * Returns the element at the specified position in this list.
3 *
4 * @param index index of the element to return
5 * @return the element at the specified position in this list
6 * @throws IndexOutOfBoundsException {@inheritDoc}
7 */
8 public E get(int index) {
9    rangeCheck(index);
10
11    return elementData(index);
12 }
```

直接定位数据索引,效率较高。