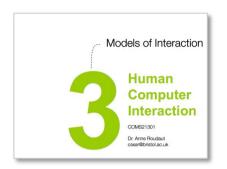
Comparing things and statistical tests



Human Computer Interaction

COMS21301

Dr. Anne Roudaut csxar@bristol.ac.uk





theories models

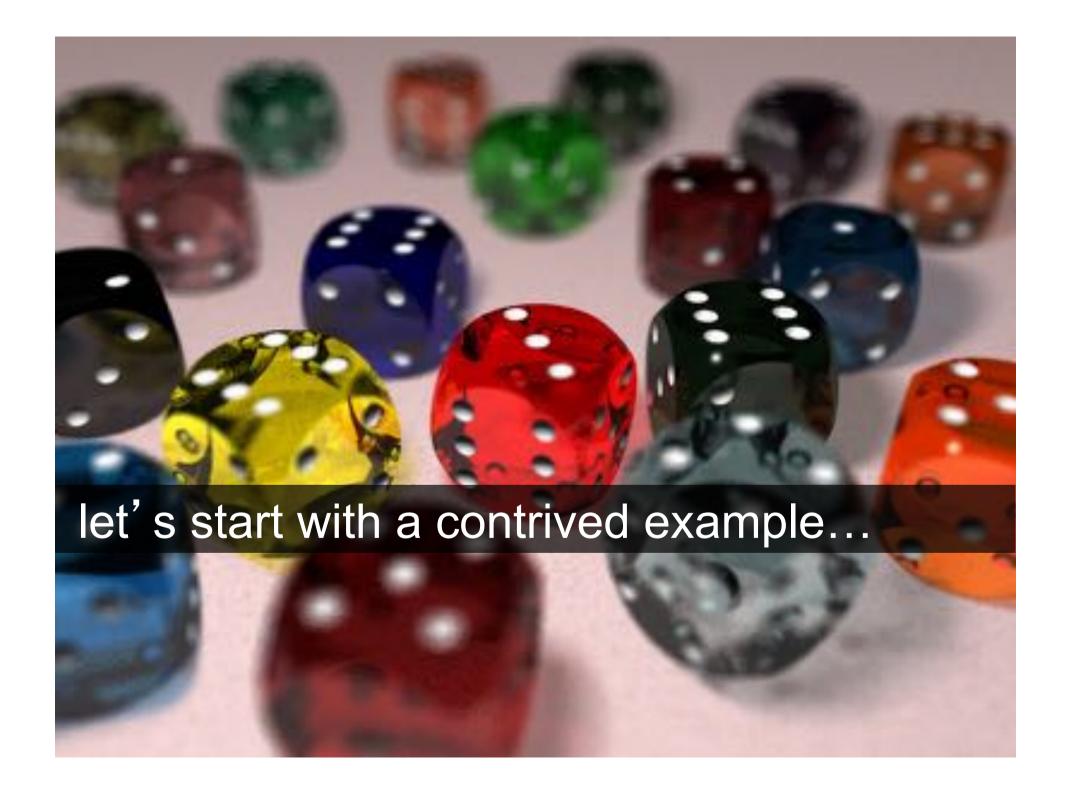
(repeated) observation

(implement & conduct experiment = compare to nature

coursework session 2

derive a prediction = hypothesis







you own a die. You have played with it a lot and from some game you have a long log of the numbers you have rolled with it.

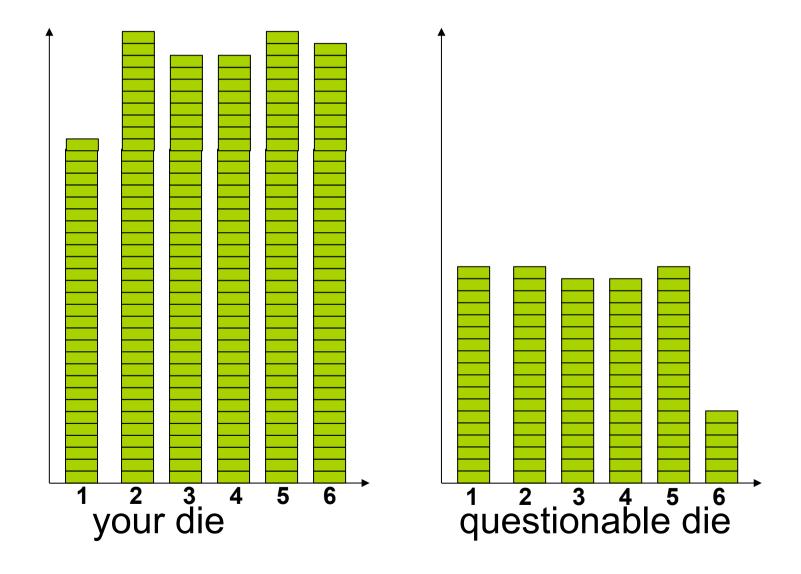
one day, you come home and it seems like someone has moved your die. You get concerned that someone might have taken your (beloved) die and instead replaced it with an identical looking die.

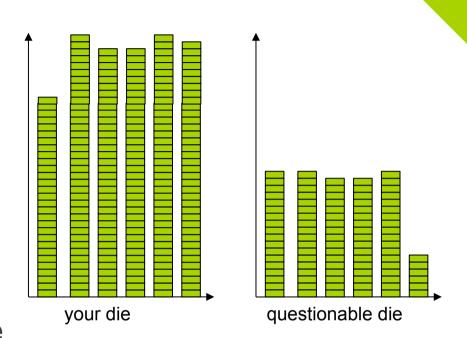
you inspect the die long and hard and it *looks* the same. Still you are worried. How do you verify that it is the same?

<30 sec brainstorming>

ok, so you roll the "questionable" die, a bunch of times.

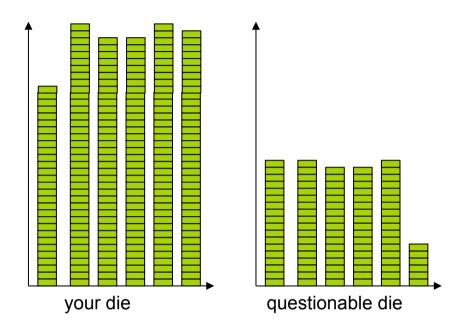
here is what you see...





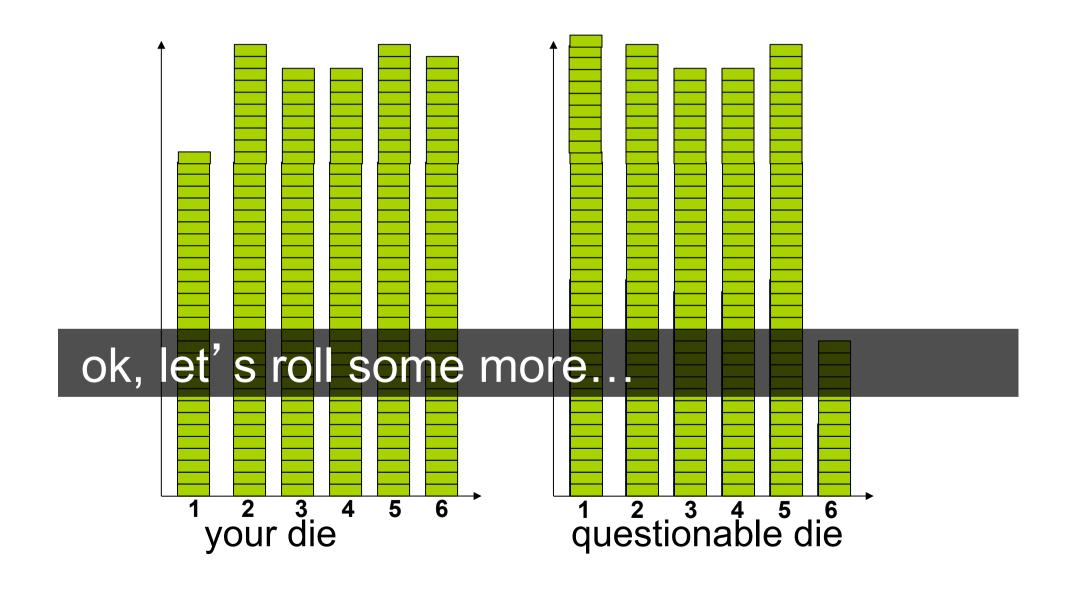
- [] this is still the original die
- [] someone has replaced my die
- [x] could be the original or a replacement die

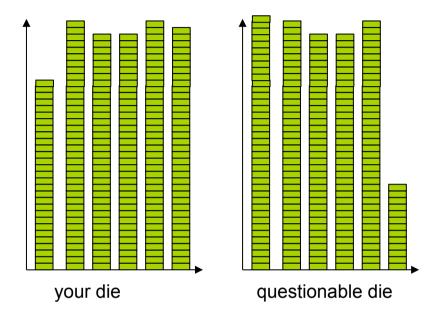
<let's vote>



the distribution looks different from the die you know.

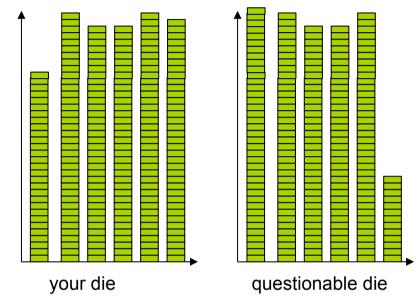
while it is possible that it is the same die, it seems somewhat unlikely



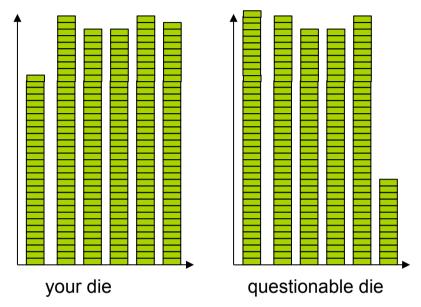


- [] this is probably still the original die
- [x] someone probably has replaced my die
- [x] could be the original or a replacement die

<let's vote>



again, the distribution could have happened by chance, but it seems even more unlikely. This is probably not your die



again, the distribution could have happened by chance, but it seems even more unlikely. This is probably not your die

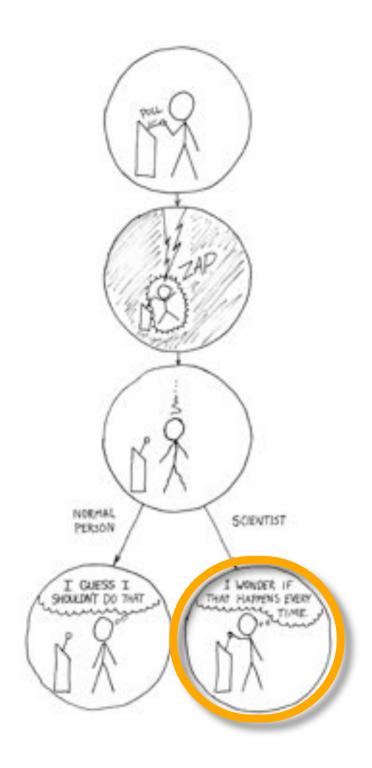
are you sure this it is not your die?

you are not sure.

what can you do to be sure?

there is **nothing** you can do, you can **never be sure**

it is a limitation of science: no matter how often you pull the lever, it could always be chance



the GOOC hews (if you have many samples of original die)

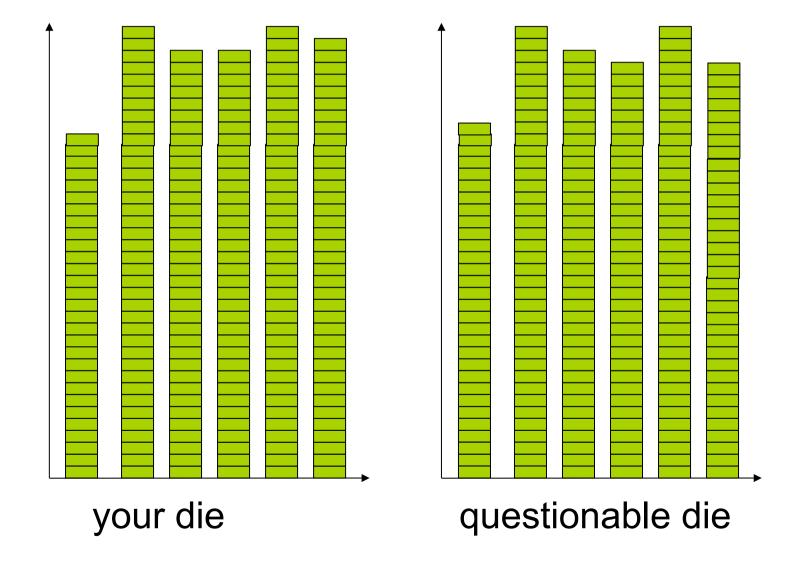
→ with # of rolls, your confidence increases → you can be arbitrarily sure

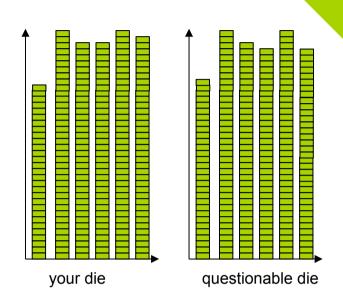
another round



ok, you get your original die back

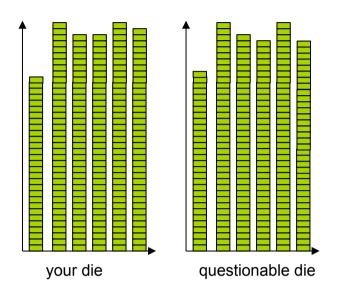
a week later the same thing happens again. again, you roll the questionable die...



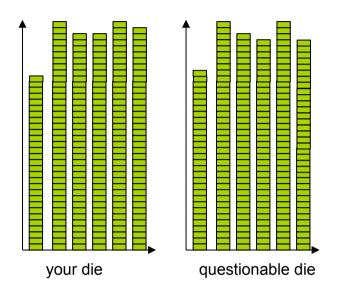


- [] this is still the original die
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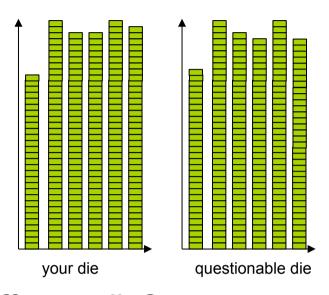
<let's vote>



- [] this is still the original die
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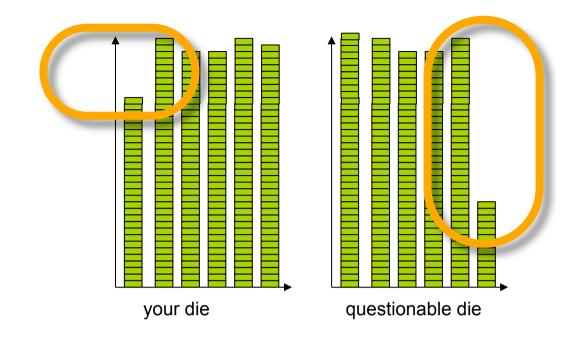
it could be your original die, or one that just happens to behave the same. a very, very, good copy maybe.



what are the odds of this being a different die?

you cannot compute the odds.

that's strange! why not?



this seems unlikely...

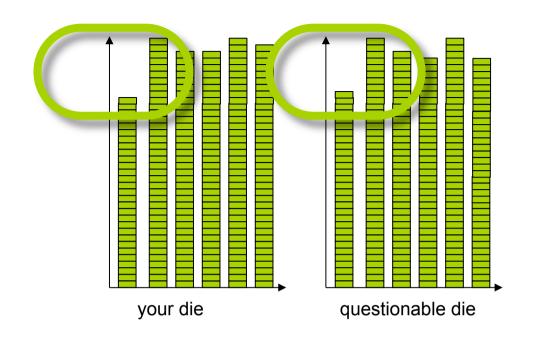
in both cases, there are two explanations

1.same die

2.different dice

...thus this must be true

...now, in the other case



this does seem not unlikely...

in both cases, there are two explanations

1.same die

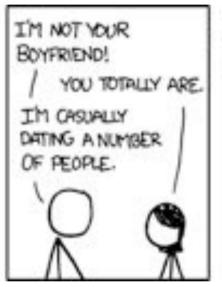
2.different dice

we still have two possible explanations
→ we cannot conclude anything

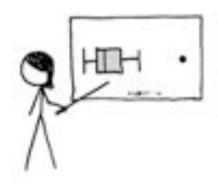
let's use the stats

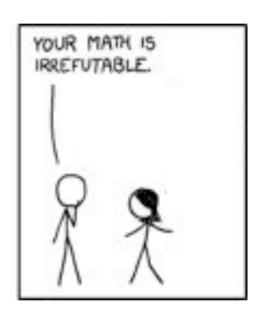
statistical significance ::

a result is called statistically significant if it is unlikely to have occurred by chance



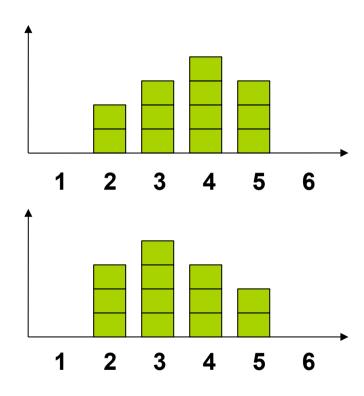
BUT YOU SPEND TWICE AS MUCH TIME WITH ME AS WITH ANYONE ELSE. I'M A CLEAR OUTUER.



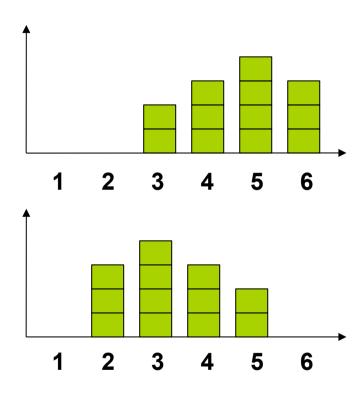


before I show you how to compute, let's test our intuition

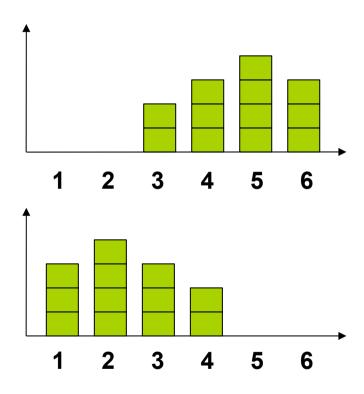
I show you pairs of distributions, you tell me if the differences are "statistically different"



could have happened by chance (45% dissimilar)



still could have happened by chance (14% dissimilar) rainstorming>



unlikely to have happened by chance (0.1% dissimilar) rainstorming

want to verify this: run a t-test with excel

significance level ::

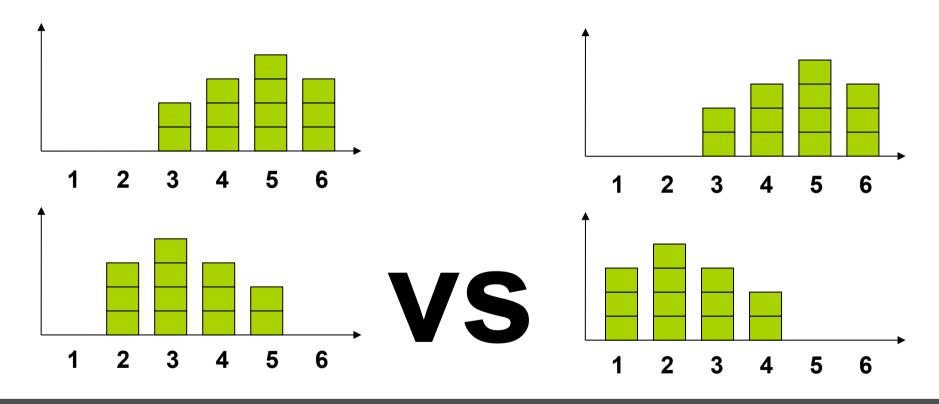
If a test of significance gives a p-value lower than the significance level, the null hypothesis is thus rejected. Such results are informally referred to as 'statistically significant'.

Popular levels of significance are 10% (0.1) 5% (0.05), 1% (0.01), 0.5% (0.005), and 0.1% (0.001).

if someone argues that "there's only one chance in a thousand this could have happened by coincidence," a 0.001 level of statistical significance is being implied

the lower the significance level, the stronger the evidence required.

i.e., oddly, when we want to prove that they are different, we ask whether they are the same...

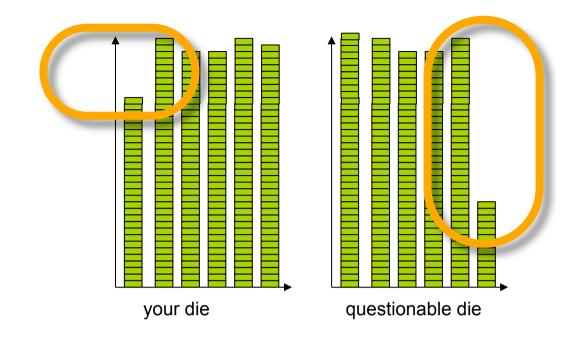


null hypothesis: both data sets are from same mechanism

we are running stats in the hope that we will be able to reject the null hypothesis

→ if comparison of two groups reveals no statistically significant difference between the two, it does not mean that there is no difference in reality.

It only means that there is not enough evidence to reject the null hypothesis (it fails to reject the null hypothesis).



this seems unlikely...

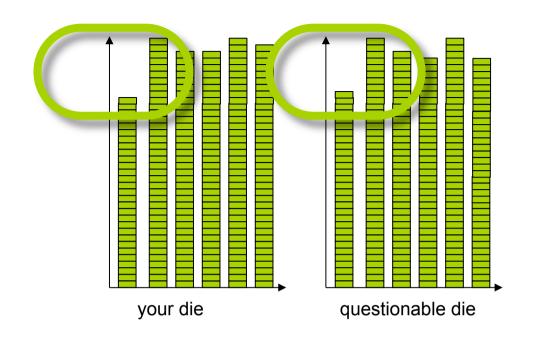
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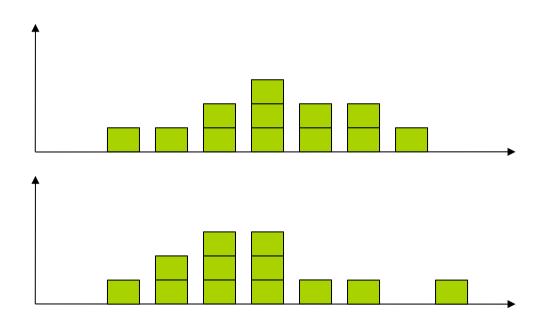
a classic screw-ups

you are making a new input device. You know that it cannot be better than a mouse, but you want to show that it is as good as the mouse.

how do you proceed?

<30sec brainstorming

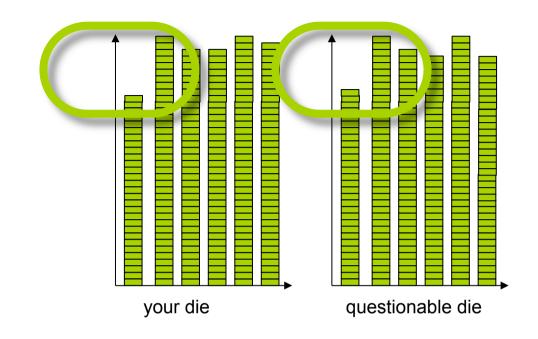
how about you run a test and if stats come out non-significant you write "our tests showed that there was no difference"?



wrong!

significant difference → mechanisms different no significant difference → nothing

so how do you prove that two mechanisms are the same?



in both cases, there are two explanations

1.same die

2.different dice

this does seem not unlikely...

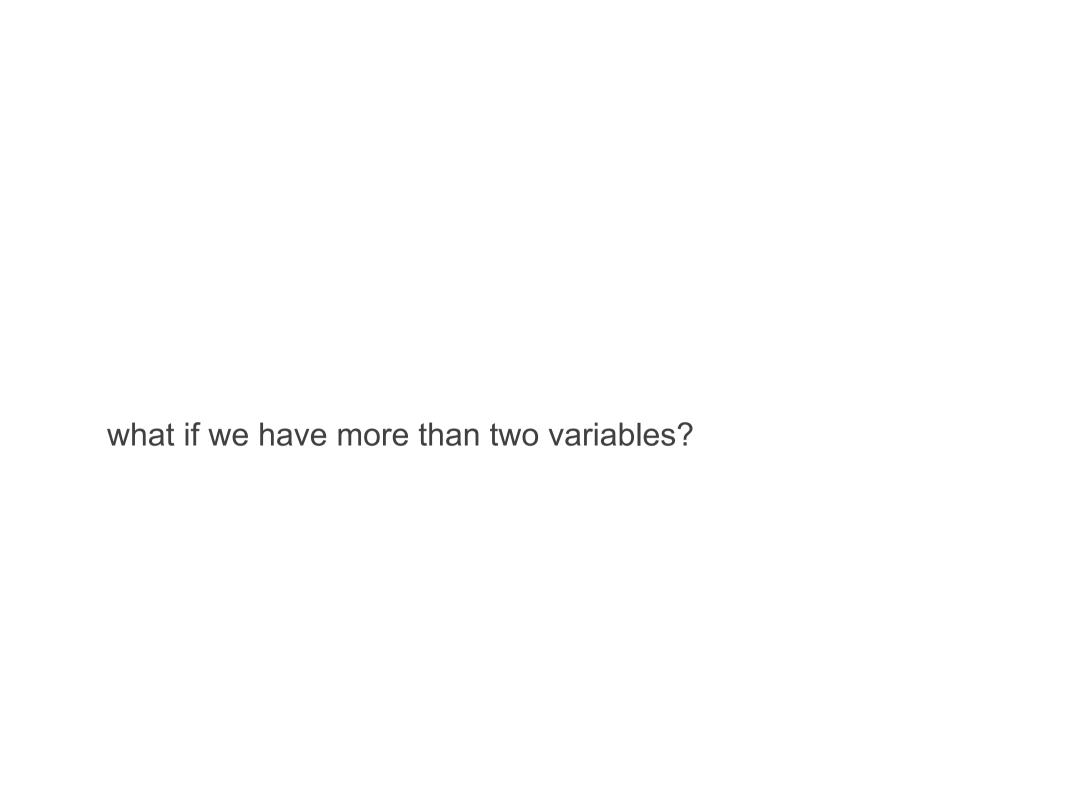
...thus... no thus

we've had this: you cannot

how to report non-significant results:

"our test did not find a significant difference"

multiple variables

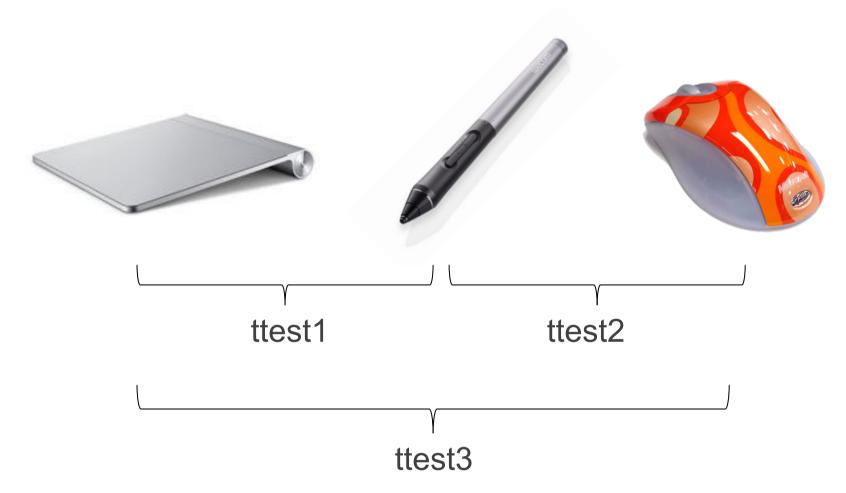




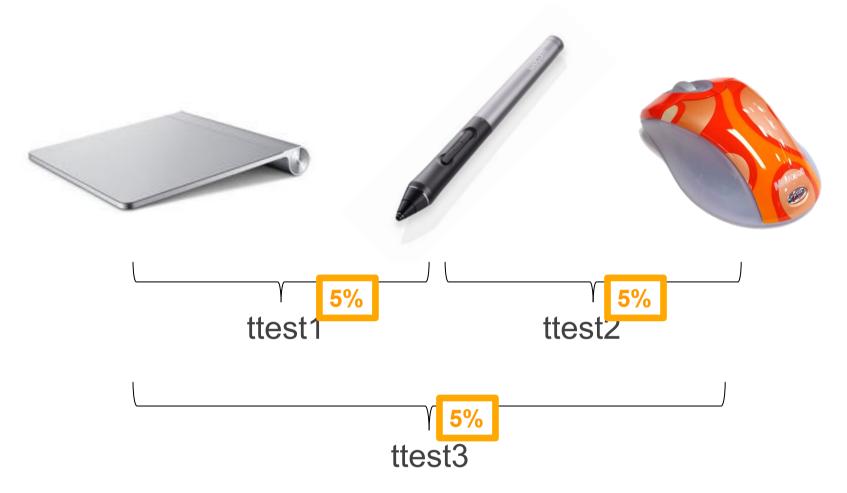
you are making two new input devices, a track pad and a stylus. You want to know which one is better and if they are also better than a mouse.

how do we proceed?

<30sec brainstorming>

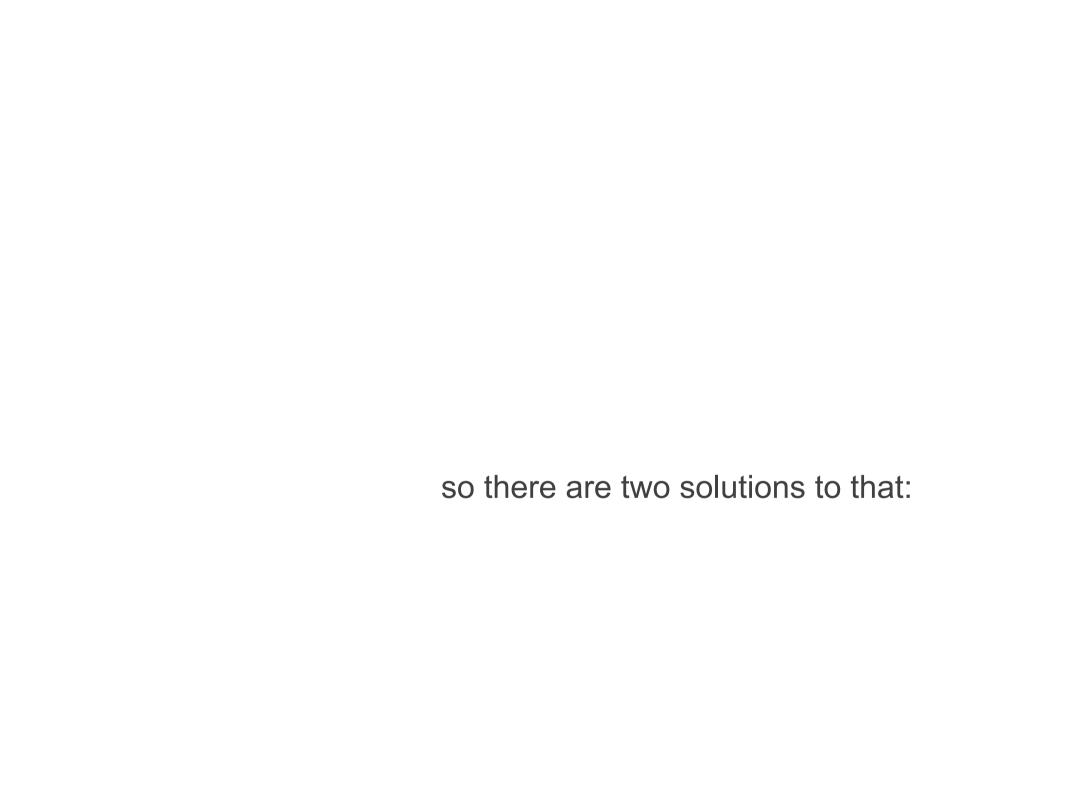


a simple solution would be to do this ...



a simple solution would be to do this ...

problem: any given test has a 5% chance of lying to you so when you use them multiple time you increase your risk of having errors (statisticians call this a "type I error")



bonferroni correction ::

when testing n hypotheses, test each one against 0.05/n

bonferroni correction ::

when testing *n* hypotheses, test each one against 0.05/n

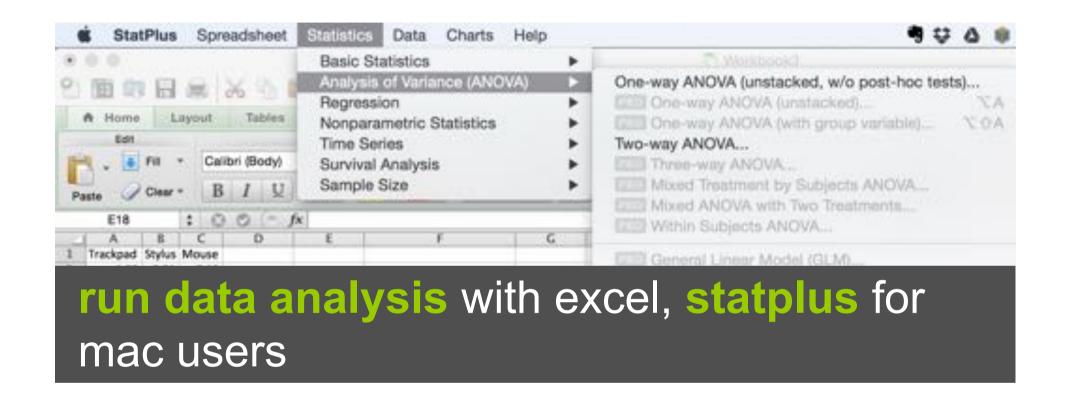
in our example we would need to use 0.05/3 as a significant threshold instead of 0.05

Anova::

analyze of variance to compare multiple variables

one-way anova = one variable with multiple levels

two-way anova = two variables with multiple levels



also many other ways: R, SPSS, Matlab, Stata etc.

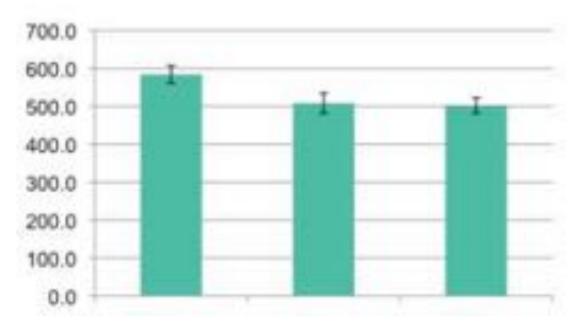
Analysis of Variance (One-Way)

Summary

	- Cummury							
	Groups	Sample size	Sum	Mean	Variance			
1		5	9.	1.8	0.2			
3		5	9.	1.8	0.7			
5		5	28.	5.6	1.3			

ANOVA						
Source of Variation	SS	df	MS	F	p-level	F crit
Between Groups	48.13333	2	24.06667	32.81818	0.00136%	3.88529
Within Groups	8.8	12	0.73333			
Total	56.93333	14				

"An one-way ANOVA showed a significant effect on time for the variable Input device ($F_{2,12}$ =32.81818, p < 0.05)."



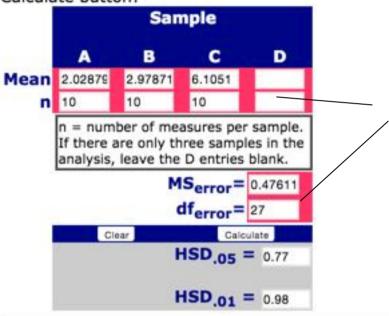
so the anova tells us the choice of input device affects the time but how? By itself the test doesn't say which differences are significant.

For a statistical test of this question, we can use the Tukey HSD (Honestly Significant Difference) test, which is also sometimes called the Tukey post-hoc test.

(don't need to adjust your significance level for it)

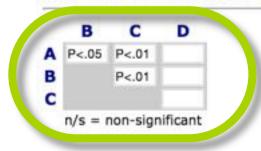
Tukey HSD Test for Post-ANOVA Pair-Wise Comparisons in a One-Way ANOVA

After performing a one-way analysis of variance, enter the values outlined in red, then click the Calculate button:



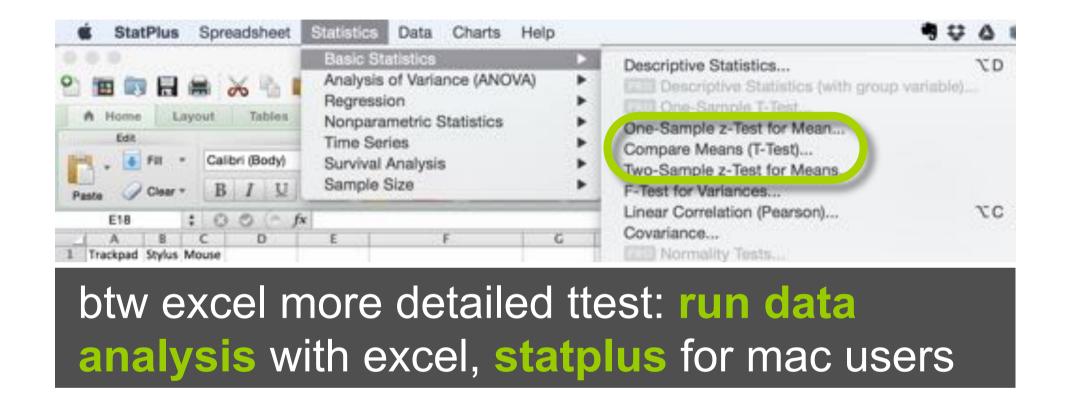
enter here the results from the anova

Pair-Wise Comparisons via Tukey HSD Test



Tukey post-hoc test online

http://faculty.vassar.edu/lowry/hsd.html

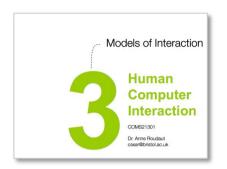


also many other ways: R, SPSS, Matlab, Stata etc.

Comparing Means [Paired two-sample t-test]

Descriptive Statistics VAR	Sample size	Mean		Variance	
Trackpad	10	Wearr	2.02879	0.30966	
Stylus	10		2.97871	0.38647	
Summary					
Degrees Of Freedom	9 Hypoth	sized Mean Difference	е	0.	
Test Statistics	3.61197 Pooled	Variance		0.34807	
Two-tailed distribution					
p-level	0.00564 t Critica	l Value (5%)		2.26216	
One-tailed distribution					
p-level	0.00282 t Critica	l Value (5%)		1.83311	
Pearson Correlation Coefficient	0.00647				
G-criterion					
Test Statistics	0.57633 <i>p-level</i>			0.00054	
Critical Value (5%)	0.25				
Pagurova criterion					
	3.60034 p-level			0.99791	
cplain that next time	0.44483 <i>Critical</i>	Value (5%)		0.0636	

"A paired student t-test showed significant difference between Trackpad and Stylus (two-tailed =3.61197, df=9, p = 0.005)"





theories models

(repeated) observation

(implement & conduct experiment = compare to nature

coursework session 2

derive a prediction = hypothesis



#