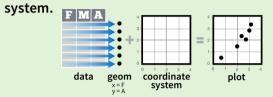
# **Data Visualization** with ggplot2

Cheat Sheet

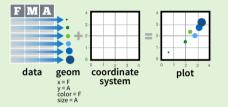


## **Basics**

ggplot2 is based on the grammar of graphics, the idea that you can build every graph from the same few components: a data set, a set of geoms—visual marks that represent data points, and a coordinate



To display data values, map variables in the data set to aesthetic properties of the geom like size, color, and **x** and **y** locations.



Build a graph with **qplot()** or **ggplot()** 



**qplot(**x = cty, y = hwy, color = cyl, data = mpg, geom = "point") Creates a complete plot with given data, geom, and mappings. Supplies many useful defaults.

ggplot(data = mpg, aes(x = cty, y = hwy))

Begins a plot that you finish by adding layers to. No defaults, but provides more control than qplot().

ggplot(mpg, aes(hwy, cty)) + geom\_point(aes(color = cyl)) + geom smooth(method ="lm") + coord\_cartesian() + scale\_color\_gradient() +

add layers, lements with

additional

Add a new layer to a plot with a **geom\_\*()** or **stat\_\*()** function. Each provides a geom, a set of aesthetic mappings, and a default stat and position adjustment.

## last\_plot()

theme bw()

Returns the last plot

### ggsave("plot.png", width = 5, height = 5)

Saves last plot as 5' x 5' file named "plot.png" in working directory. Matches file type to file extension. Geoms - Use a geom to represent data points, use the geom's aesthetic properties to represent variables. Each function returns a layer.

### One Variable

### **Continuous**

a <- ggplot(mpg, aes(hwy))



a + geom area(stat = "bin")

x, y, alpha, color, fill, linetype, size b + geom\_area(aes(y = ..density..), stat = "bin")



a + geom\_density(kernel = "gaussian") x, y, alpha, color, fill, linetype, size, weight

b + geom density(aes(y = ..county..))



+ geom\_dotplot()

x, y, alpha, color, fill



a + geom\_freqpoly()

x, y, alpha, color, linetype, size b + geom freqpoly(aes(y = ..density..))



g, y, alpha, color, fill, linetype, size, weight o + geom\_histogram(aes(y = ..density..))

### **Discrete**

b <- ggplot(mpg, aes(fl))



b + geom bar()

x, alpha, color, fill, linetype, size, weight

# **Graphical Primitives**

c <- ggplot(map, aes(long, lat))



c + geom\_polygon(aes(group = group)) x, y, alpha, color, fill, linetype, size

d <- ggplot(economics, aes(date, unemploy))



d + geom\_path(lineend="butt", linejoin="round', linemitre=1) x, y, alpha, color, linetype, size



d + geom ribbon(aes(ymin=unemploy - 900, ymax=unemploy + 900) x, ymax, ymin, alpha, color, fill, linetype, size

### e <- ggplot(seals, aes(x = long, y = lat))



e + geom segment(aes(

xend = long + delta\_long, yend = lat + delta lat))

x, xend, y, yend, alpha, color, linetype, size



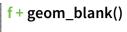
e + geom rect(aes(xmin = long, ymin = lat, xmax= long + delta\_long, ymax = lat + delta lat)

xmax, xmin, ymax, ymin, alpha, color, fill, linetype, size

### Two Variables

# Continuous X, Continuous Y

f <- ggplot(mpg, aes(cty, hwy))





## + geom jitter()

x, y, alpha, color, fill, shape, size



+ geom point()

x, y, alpha, color, fill, shape, size



# geom\_quantile()

x, y, alpha, color, linetype, size, weight



geom\_rug(sides = "bl") alpha, color, linetype, size



+ geom smooth(model = lm)

x, y, alpha, color, fill, linetype, size, weight



+ geom text(aes(label = cty))

x, y, label, alpha, angle, color, family, fontface, hjust, lineheight, size, vjust

### **Discrete X, Continuous Y** g <- ggplot(mpg, aes(class, hwy))



g + geom\_bar(stat = "identity")

x, y, alpha, color, fill, linetype, size, weight



g + geom\_boxplot()

x, y, alpha, color, fill

lower, middle, upper, x, ymax, ymin, alpha, color, fill, linetype, shape, size, weight



g + geom\_dotplot(binaxis = "y", stackdir = "center")



**g + geom violin(**scale = "area")

# x, y, alpha, color, fill, linetype, size, weight

## **Discrete X, Discrete Y**





h + geom jitter()

x, y, alpha, color, fill, shape, size

### **Continuous Bivariate Distribution** i <- ggplot(movies, aes(year, rating))

geom bin2d(binwidth = c(5, 0.5))



### xmax, xmin, ymax, ymin, alpha, color, fill, linetype, size, weight

+ geom density2d() x, y, alpha, colour, linetype, size



+ geom hex()

x, y, alpha, colour, fill size

# **Continuous Function**

i <- ggplot(economics, aes(date, unemploy))</pre>



j + geom\_area()

j + geom\_line()

x, y, alpha, color, fill, linetype, size



x, y, alpha, color, linetype, size

j + geom\_step(direction = "hv") x, y, alpha, color, linetype, size

# Visualizing error

df <- data.frame(grp = c("A", "B"), fit = 4:5, se = 1:2)k <- ggplot(df, aes(grp, fit, ymin = fit-se, ymax = fit+se))



k + geom\_crossbar(fatten = 2)

x, y, ymax, ymin, alpha, color, fill, linetype,

x, ymin, ymax, alpha, color, linetype, size



k + geom\_errorbar() x, ymax, ymin, alpha, color, linetype, size,

width (also **geom\_errorbarh()**) k + geom linerange()

shape, size



k + geom\_pointrange()



x, y, ymin, ymax, alpha, color, fill, linetype,

data <- data.frame(murder = USArrests\$Murder, state = tolower(rownames(USArrests))) map <- map\_data("state")</pre> l <- ggplot(data, aes(fill = murder))</pre>



+ geom\_map(aes(map\_id = state), map = map) + expand\_limits(x = map\$long, y = map\$lat) map\_id, alpha, color, fill, linetype, size

### **Three Variables**

seals\$z <- with(seals, sqrt(delta long^2 + delta lat^2)) m <- ggplot(seals, aes(long, lat))



+ geom\_contour(aes(z = z))

x, y, z, alpha, colour, linetype, size, weight



m + geom\_raster(aes(fill = z), hjust=0.5, vjust=0.5, interpolate=FALSE) x, y, alpha, fill

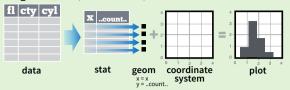


**m + geom\_tile(**aes(fill = z)**)** 

x, y, alpha, color, fill, linetype, size

# **Stats** - An alternative way to build a layer

Some plots visualize a **transformation** of the original data set. Use a **stat** to choose a common transformation to visualize. e.g. a + geom\_bar(stat = "bin")



Each stat creates additional variables to map aesthetics to. These variables use a common ..name.. syntax.

stat functions and geom functions both combine a stat with a geom to make a layer, i.e. stat\_bin(geom="bar") does the same as **geom bar(stat="bin")** 

layer specific variable created by transformation

1D distributions



+ stat\_density2d(aes(fill = ..level..). geom = "polygon", n = 100)

geom for layer parameters for stat

- a + stat\_bin(binwidth = 1, origin = 10) x, y | ..count.., ..ncount.., ..density.., ..ndensity..
- a + stat\_bindot(binwidth = 1, binaxis = "x")
- x, y, | ..count.., ..ncount..
- a + stat\_density(adjust = 1, kernel = "gaussian") x, y, | ..count... ..density... ..scaled..
- f + stat\_bin2d(bins = 30, drop = TRUE) x, y, fill | ..count.., ..density..

- f + stat binhex(bins = 30)
- x, y, fill | ..count.., ..density..
- f + stat\_density2d(contour = TRUE, n = 100)
- x, y, color, size | ..level..

m + stat contour(aes(z = z))

x, y, z, order | ..level.

- m+ stat\_spoke(aes(radius= z, angle = z))
- angle, radius, x, xend, y, yend | ..x.., ..xend.., ..y.., ..yend..
- m + stat\_summary\_hex(aes(z = z), bins = 30, fun = mean) x, y, z, fill | ..value..
- m + stat\_summary2d(aes(z = z), bins = 30, fun = mean) x, y, z, fill | ..value..
- g + stat boxplot(coef = 1.5)

- x, y | ..lower.., ..middle.., ..upper.., ..outliers..
- g + stat\_ydensity(adjust = 1, kernel = "gaussian", scale = "area") x, y | ..density.., ..scaled.., ..count.., ..n.., ..violinwidth.., ..width..
- f + stat ecdf(n = 40)

**x, y** | ..x.., ..y..

- $f + stat_quantile(quantiles = c(0.25, 0.5, 0.75), formula = y \sim log(x),$ method = "rg")
- **x, y** | ..quantile.., ..x.., ..y..
- $f + stat_smooth(method = "auto", formula = y \sim x, se = TRUE, n = 80,$ fullrange = FALSE, level = 0.95)
- **x, y** | ..se.., ..x.., ..y.., ..ymin.., ..ymax.

ggplot() + stat\_function(aes(x = -3:3), fun = dnorm, n = 101, args = list(sd=0.5))

General Purpose

- x | ..y..
- f + stat identity()
- ggplot() + stat\_qq(aes(sample=1:100), distribution = qt, dparams = list(df=5))
- **sample, x, y** | ..x.., ..y..
- f + stat\_sum()
- x, y, size | ..size..
- f + stat summary(fun.data = "mean cl boot")
- f + stat\_unique()

# **Scales**

**Scales** control how a plot maps data values to the visual values of an aesthetic. To change the mapping, add a custom scale.

n <- b + geom\_bar(aes(fill = fl))</pre> aesthetic prepackaged scale specific scale to use n + scale\_fill\_manual(

values = c("skyblue", "royalblue", "blue", "navy"), limits = c("d", "e", "p", "r"), breaks =c("d", "e", "p", "r"), name = "fuel", labels = c("D", "E", "P", "R"))

range of values to title to use in labels to use in breaks to use in legend/axis

# **General Purpose scales**

Use with any aesthetic: alpha, color, fill, linetype, shape, size

scale\_\*\_continuous() - map cont' values to visual values scale\_\*\_discrete() - map discrete values to visual values scale\_\*\_identity() - use data values as visual values scale\_\*\_manual(values = c()) - map discrete values to manually chosen visual values

### X and Y location scales

Use with x or y aesthetics (x shown here)

scale\_x\_date(labels = date\_format("%m/%d"), breaks = date\_breaks("2 weeks")) - treat x values as dates. See ?strptime for label formats.

scale\_x\_datetime() - treat x values as date times. Use same arguments as scale x date().

scale\_x\_log10() - Plot x on log10 scale

scale\_x\_reverse() - Reverse direction of x axis scale x sqrt() - Plot x on square root scale

### **Color and fill scales**

### Discrete

o <- a + geom\_dotplot(

<- b + geom\_bar( aes(fill = fl))

O

 $\Diamond$ 

+ scale\_fill\_brewer( palette = "Blues") For palette choices: library(RcolorBrewer)

p <- f + geom\_point(</pre>

aes(shape = fl))

+ scale\_shape(

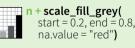
values = c(3:7)

chart on right

Shape values shown in

solid = FALSE)

display.brewer.all()





o + scale fill gradientn( colours = terrain.colors(6)) Also: rainbow(), heat.colors() topo.colors(), cm.colors(), RColorBrewer::brewer.pal()

# Shape scales

Manual shape values

0 □ 6 ▽ 12 □ 18 ◆ 24 ▲ 2 △ 8 ★ 14 △ 20 ◆ scale\_shape\_manual( 4 ★ 10 ⊕ 16 • 22 ■ - O 5 ♦ 11 💢 17 📥 23 ♦ **○**()

### Size scales



q <- f + geom\_point( aes(size = cyl))



# **Coordinate Systems**

r <- b + geom bar()



r + coord cartesian(xlim = c(0, 5))xlim, ylim



The default cartesian coordinate system r + coord fixed(ratio = 1/2)

ratio, xlim, ylim

Cartesian coordinates with fixed aspect ratio between x and y units



r + coord\_flip()

xlim, ylim

Flipped Cartesian coordinates r + coord polar(theta = "x", direction=1)

theta, start, direction



Polar coordinates r + coord trans(ytrans = "sqrt")



xtrans, ytrans, limx, limy Transformed cartesian coordinates. Set extras and strains to the name of a window function.

**z + coord** map(projection = "ortho". orientation=c(41, -74, 0))

projection, orientation, xlim, ylim Map projections from the mapproj package (mercator (default), azequalarea, lagrange, etc.)

# Faceting

Facets divide a plot into subplots based on the values of one or more discrete variables.

t <- ggplot(mpg, aes(cty, hwy)) + geom point()



- t + facet\_grid(. ~ fl) facet into columns based on fl
- t + facet\_grid(year ~ .) facet into rows based on year
- t + facet grid(year ~ fl) facet into both rows and columns

t + facet wrap(~ fl) wrap facets into a rectangular layout

Set **scales** to let axis limits vary across facets

t + facet\_grid(y ~ x, scales = "free")

x and y axis limits adjust to individual facets

- "free x" x axis limits adjust
- "free\_y" y axis limits adjust

Set labeller to adjust facet labels

t + facet\_grid(. ~ fl, labeller = label\_both) fl: c fl: d fl: e fl: p

fl: r t + facet\_grid(. ~ fl, labeller = label\_bquote(alpha ^ .(x)))  $\alpha^c$   $\alpha^d$   $\alpha^e$   $\alpha^p$   $\alpha^r$ 

t + facet grid(. ~ fl, labeller = label parsed) d

## **Position Adjustments**

Position adjustments determine how to arrange geoms that would otherwise occupy the same space.

s <- ggplot(mpg, aes(fl, fill = drv))



- s + geom bar(position = "dodge") Arrange elements side by side
- s + geom\_bar(position = "fill") Stack elements on top of one another, normalize height
- s + geom bar(position = "stack") Stack elements on top of one another
- f + geom\_point(position = "jitter") Add random noise to X and Y position of each element to avoid overplotting

Each position adjustment can be recast as a function with manual width and height arguments

s + geom\_bar(position = position\_dodge(width = 1))

### **Themes**



White background with grid lines theme\_grey()

- Grey background (default theme)
- White background no gridlines theme\_minimal()
  - Minimal theme

# Labels

- t + ggtitle("New Plot Title") Add a main title above the plot
- t + xlab("New X label") Change the label on the X axis

t + ylab("New Y label")

Change the label on the Y axis t + labs(title = "New title", x = "New x", y = "New y") All of the above

Use scale functions to update legend labels

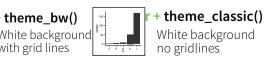
# Legends

- t + theme(legend.position = "bottom") Place legend at "bottom", "top", "left", or "right"
- t + guides(color = "none")

Set legend type for each aesthetic: colorbar, legend, or none (no legend)

t + scale fill discrete(name = "Title", labels = c("A", "B", "C"))

Set legend title and labels with a scale function.

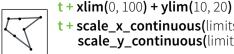


Without clipping (preferred) t + coord cartesian(

Zooming

With clipping (removes unseen data points)

xlim = c(0, 100), ylim = c(10, 20)



t + scale x continuous(limits = c(0, 100)) +scale\_y\_continuous(limits = c(0, 100))

ggthemes - Package with additional ggplot2 themes