

# Introduction to modelling

# What is a model?

A simplified representation of reality that helps you make business decisions.

# Why do we use models?

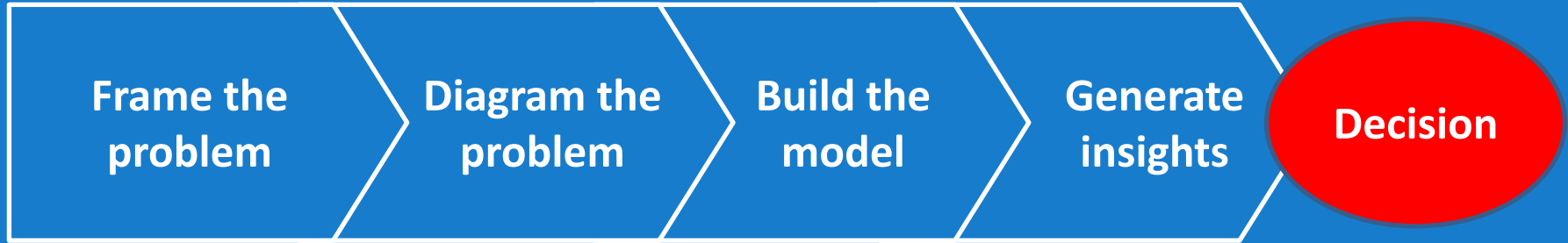
Most business decisions cannot be solved perfectly,  
so we develop models - for insights.

# When do we use models?

For ill-structured problems, which do not have:

1. Clear objectives for the analysis
2. Obvious assumptions
3. All the necessary data available
4. A well-understood logical structure behind the analysis

# Powell & Batt's 4 – stage process



# Case study: Zippy Airways

## **Startup airline based in London**

Zippy has been operating for 3 months out of Gatwick Airport in London and has 16 flights per day between London and four European cities.

## **No-overbooking policy ... yet**

Unlike most other airlines Zippy does not operate an overbooking policy. Overbooking is a policy airlines use to gain extra revenue from passengers who don't show up.

## **Risk and reward**

Extra revenue if # no-shows is greater than the additional tickets sold.  
If too many passengers show up, the airline must pay a 'bumping cost' to move passengers to a later flight.

# Case study: Additional Information

## **Flight data provided**

The data for each flight can be downloaded in the Excel file underneath the video

## **Bumping costs**

If a customer gets bumped to another Zippy Airways flight later that day, then Zippy will pay them on average £150 in vouchers for the inconvenience.

If a passenger is bumped from a flight that has no Zippy Airways planes later that day, she will fly home with SloMo Airways, which has an agreement with Zippy to look after all bumped passengers at a cost of £175 per passenger. The passenger still receives the voucher from Zippy.

## **Additional considerations**

Many of Zippy Airways passengers are business customers and would not appreciate being bumped from a flight. It may affect their decision to fly with Zippy in the future

# Powell & Batt's 4 – stage process

