

Supplementary Material for “System-Theoretic Safety Analysis for Railway Interlocking Systems: From Universal to Station-Specific Requirements”

Appendix A. Unsafe software scenarios

This section provides a detailed presentation of the complete set of Unsafe Software Scenarios (USSs) derived in Section 4.4.

- **USS1:** [Reserve] **Provided** [any] **by the linear segment or turnout controller if** [Mode = \neg Idle]
- **USS2:** [Release] **Provided** [any] **by the linear segment or turnout controller if** [State = Occ]
- **USS3:** [Release] **Provided** [any] **by the linear segment or turnout controller if** [Mode = ResId; Cancel = False]
- **USS4:** [Switch] **Provided** [any] **by the turnout controller if** [Position = Assigned; LockSt = Unlock]
- **USS5:** [Lock] **Provided** [any] **by the turnout controller if** [Position = \neg Assigned; LockSt = Unlock]
- **USS6:** [Unlock] **Provided** [any] **by the turnout controller if** [State=Occ]
- **USS7:** [Unlock] **Provided** [any] **by the turnout controller if** [Mode = ResId; Cancel = False]
- **USS8:** [Reserve] **Provided** [any] **by the route controller if** [Route-mode = \neg Marked]
- **USS9:** [Switch] **Provided** [any] **by the route controller if** [Route-mode = \neg Reserved]

- **USS10:** [Lock] **Provided** [any] **by the route controller** if [Route-mode = \neg Formed]
- **USS11:** [Go] **Provided** [any] **by the route controller** if [Route-mode = \neg Available]
- **USS12:** [Cancel] **Provided** [any] **by the route controller** if [Route-mode = Occ]
- **USS13:** [Cancel] **Provided** [any] **by the route controller** if [Route-mode = Lock; SignalState = Go]
- **USS14:** [Stop] **Provided** [too Late] **by the route controller** if [SignalState = Go; NoMembersOcc = False]
- **USS15:** [Stop] **Not Provided** **by the route controller** if [SignalState = Go; NoMembersOcc = False]

Appendix B. Universal software safety requirements

This section provides a detailed presentation of the complete set of universal SSRs derived in Section 4.4.

- **Universal SSR1:** [Reserve] **Must Not be Provided** [any] **by the linear segment or turnout controller** if [Mode = \neg Idle]
- **Universal SSR2:** [Release] **Must Not be Provided** [any] **by the linear segment or turnout controller** if [State = Occ]
- **Universal SSR3:** [Release] **Must Not be Provided** [any] **by the linear segment or turnout controller** if [Mode = ResId; Cancel = False]
- **Universal SSR4:** [Switch] **Must Not be Provided** [any] **by the turnout controller** if [Position = Assigned; LockSt = Unlock]
- **Universal SSR5:** [Lock] **Must Not be Provided** [any] **by the turnout controller** if [Position = \neg Assigned; LockSt = Unlock]
- **Universal SSR6:** [Unlock] **Must Not be Provided** [any] **by the turnout controller** if [State=Occ]
- **Universal SSR7:** [Unlock] **Must Not be Provided** [any] **by the turnout controller** if [Mode = ResId; Cancel = False]

- **Universal SSR8:** [Reserve] **Must Not be Provided** [any] **by the route controller if** [Routemode = \neg Marked]
- **Universal SSR9:** [PositionCmd] **Must Not be Provided** [any] **by the route controller if** [Routemode = \neg Reserved]
- **Universal SSR10:** [Lock] **Must Not be Provided** [any] **by the route controller if** [Routemode = \neg Formed]
- **Universal SSR11:** [Go] **Must Not be Provided** [any] **by the route controller if** [Routemode = \neg Available]
- **Universal SSR12:** [Cancel] **Must Not be Provided** [any] **by the route controller if** [Routemode = Occ]
- **Universal SSR13:** [Cancel] **Must Not be Provided** [any] **by the route controller if** [Routemode = Lock; Signalstate=Go]
- **Universal SSR14:** [Stop] **Must be Provided by the route controller if** [SignalState = Go; NoMembersOcc = False]

Appendix C. Specific software safety requirements

This section provides a detailed presentation of the complete set of SSRs specific to Route R3.

- **Specific SSR1-1:** [Reserve] **Must Not be Provided** [any] **by the L11 controller if** [L11Mode = \neg Idle]
- **Specific SSR1-2:** [Reserve] **Must Not be Provided** [any] **by the T12 controller if** [T12Mode = \neg Idle]
- **Specific SSR1-3:** [Reserve] **Must Not be Provided** [any] **by the T13 controller if** [T13Mode = \neg Idle]
- **Specific SSR2-1:** [Release] **Must Not be Provided** [any] **by the L11 controller if** [L11State = Occ]
- **Specific SSR2-2:** [Release] **Must Not be Provided** [any] **by the T12 controller if** [T12State = Occ]
- **Specific SSR2-3:** [Release] **Must Not be Provided** [any] **by the T13 controller if** [T13State = Occ]

- **Specific SSR3-1:** [Release] **Must Not be Provided** [any] by the **L11 controller** if [L11Mode = ResId; L11Cancel = False]
- **Specific SSR3-2:** [Release] **Must Not be Provided** [any] by the **T12 controller** if [T12Mode = ResId; T12Cancel = False]
- **Specific SSR3-3:** [Release] **Must Not be Provided** [any] by the **T13 controller** if [T13Mode = ResId; T13Cancel = False]
- **Specific SSR4-1:** [Switch] **Must Not be Provided** [any] by the **T12 controller** if [T12Position = Assigned; T12LockSt = Unlock]
- **Specific SSR4-2:** [Switch] **Must Not be Provided** [any] by the **T13 controller** if [T13Position = Assigned; T13LockSt = Unlock]
- **Specific SSR5-1:** [Lock] **Must Not be Provided** [any] by the **T12 controller** if [T12Position = \neg Assigned; T12LockSt = Unlock]
- **Specific SSR5-2:** [Lock] **Must Not be Provided** [any] by the **T13 controller** if [T13Position = \neg Assigned; T13LockSt = Unlock]
- **Specific SSR6-1:** [Unlock] **Must Not be Provided** [any] by the **T12 controller** if [T12State = Occ]
- **Specific SSR6-2:** [Unlock] **Must Not be Provided** [any] by the **T13 controller** if [T13State = Occ]
- **Specific SSR7-1:** [Unlock] **Must Not be Provided** [any] by the **T12 controller** if [T12Mode = ResId; T12Cancel = False]
- **Specific SSR7-2:** [Unlock] **Must Not be Provided** [any] by the **T13 controller** if [T13Mode = ResId; T13Cancel = False]
- **Specific SSR8-1:** [Reserve] **Must Not be Provided** [any] by the **R3 controller** if [R3mode = \neg Marked]
- **Specific SSR9-1:** [PositionCmd] **Must Not be Provided** [any] by the **R3 controller** if [R3mode = \neg Reserved]
- **Specific SSR9-2:** [PositionCmd] **Must Not be Provided** [any] by the **R3 controller** if [L11Mode = \neg ResId || T12Mode = \neg ResId || T13Mode = \neg ResId]
- **Specific SSR10-1:** [Lock] **Must Not be Provided** [any] by the **R3 controller** if [R3mode = \neg Formed]

- **Specific SSR10-2:** [Lock] **Must Not be Provided** [any] by the **R3 controller** if [T12Position = Minus || T13Position = Minus]
- **Specific SSR11-1:** [Go] **Must Not be Provided** [any] by the **R3 controller** if [R3mode = \neg Available]
- **Specific SSR11-2:** [Go] **Must Not be Provided** [any] by the **R3 controller** if [T12LockSt = Unlock || T13LockSt = Unlock]
- **Specific SSR12-1:** [Cancel] **Must Not be Provided** [any] by the **R3 controller** if [R3mode = Occ]
- **Specific SSR13-1:** [Cancel] **Must Not be Provided** [any] by the **R3 controller** if [R3mode = Lock; SG3state=Go]
- **Specific SSR14-1:** [Stop] **Must be Provided** by the **R3 controller** if [SG3State = Go; L11State = Occ]
- **Specific SSR14-2:** [Stop] **Must be Provided** by the **R3 controller** if [SG3State = Go; T12State = Occ]
- **Specific SSR14-3:** [Stop] **Must be Provided** by the **R3 controller** if [SG3State = Go; T13State = Occ]