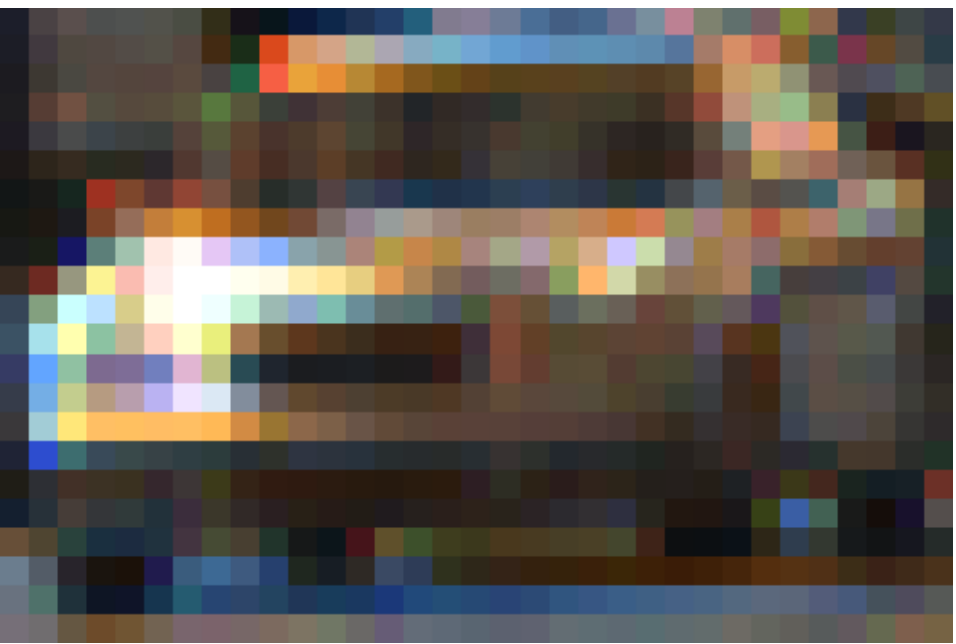
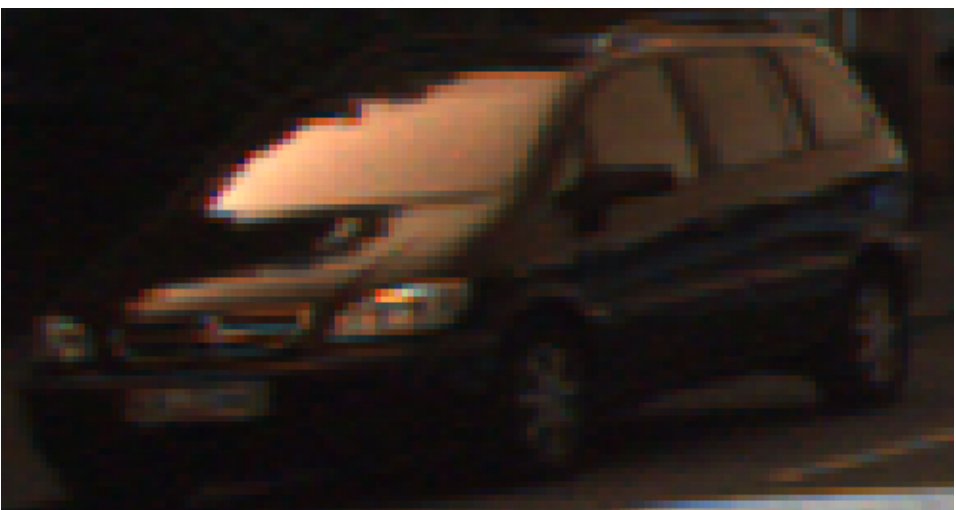


# Instance



# Depth Residual

