

```
PADOFFSET      pad_add_name(char *name, HV* tpestash, HV* ourstash, bool clone)
```

**pad\_alloc**

Allocate a new my or tmp pad entry. For a my, simply push a null SV onto the end of PL\_comppad, but for a tmp, scan the pad from PL\_padix upwards for a slot which has no name and no active value.

```
PADOFFSET      pad_alloc(I32 otype, U32 tmptype)
```

**pad\_block\_start**

Update the pad compilation state variables on entry to a new block

```
void      pad_block_start(int full)
```

**pad\_check\_dup**

Check for duplicate declarations: report any of: \* a my in the current scope with the same name; \* an our (anywhere in the pad) with the same name and the same stash as ourstash is\_our indicates that the name to check is an 'our' declaration

```
void      pad_check_dup(char* name, bool is_our, HV* ourstash)
```

**pad\_findlex**

Find a named lexical anywhere in a chain of nested pads. Add fake entries in the inner pads if it's found in an outer one. innercv is the CV \*inside\* the chain of outer CVs to be searched. If newoff is non-null, this is a run-time cloning: don't add fake entries, just find the lexical and add a ref to it at newoff in the current pad.

```
PADOFFSET      pad_findlex(char* name, PADOFFSET newoff, CV* innercv)
```

**pad\_findmy**

Given a lexical name, try to find its offset, first in the current pad, or failing that, in the pads of any lexically enclosing subs (including the complications introduced by eval). If the name is found in an outer pad, then a fake entry is added to the current pad. Returns the offset in the current pad, or NOT\_IN\_PAD on failure.

```
PADOFFSET      pad_findmy(char* name)
```

**pad\_fixup\_inner\_anons**

For any anon CVs in the pad, change CvOUTSIDE of that CV from old\_cv to new\_cv if necessary. Needed when a newly-compiled CV has to be moved to a pre-existing CV struct.

```
void      pad_fixup_inner_anons(PADLIST *padlist, CV *old_cv, CV *new_cv)
```

**pad\_free**

Free the SV at offset po in the current pad.

```
void      pad_free(PADOFFSET po)
```

**pad\_leavemy**

Cleanup at end of scope during compilation: set the max seq number for lexicals in this scope and warn of any lexicals that never got introduced.

```
void      pad_leavemy()
```