

Program Structure and Algorithms

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Lecture 3

Agenda

- Administrative
 - Please email me any time you need extra help!!!
- Lecture

Administrative

- Quiz 1 today
 - 30min (in-class)
 - Topic: Growth of functions, basic data structure operations
- Any qs on HW1?
- Lecture
 - More on sorting
 - Recurrences
 - Divide and Conquer
 - Binary search

QuickSort

- Pick a pivot element
- Create two subproblems
 - Elements smaller than the pivot is the first subproblem
 - Elements larger than the pivot is the second subproblem
- Sort each subproblem
- Merge

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QUICKSORT(A, p, r)

if $p < r$

then $q \leftarrow \text{PARTITION}(A, p, r)$

 QUICKSORT($A, p, q-1$)

 QUICKSORT($A, q+1, r$)

p: The starting index
r: The ending index
q: The pivot index

Initial call: QUICKSORT($A, 1, n$)

QuickSort

- Pick a pivot element
- Create two subproblems
 - Elements smaller than the pivot is the first subproblem
 - Elements larger than the pivot is the second subproblem
- Sort each subproblem
- Merge

```
QUICKSORT( $A, p, r$ )  
  if  $p < r$   
    then  $q \leftarrow \text{PARTITION}(A, p, r)$   
        QUICKSORT( $A, p, q-1$ )  
        QUICKSORT( $A, q+1, r$ )
```

Initial call: QUICKSORT($A, 1, n$)

```
PARTITION( $A, p, r$ )  
   $x = A[r]$   
   $i = p - 1$   
  FOR  $j = p$  TO  $r - 1$  DO  
    IF  $A[j] \leq x$  THEN  
       $i = i + 1$   
      Exchange  $A[i]$  and  $A[j]$   
  FI  
  OD  
  Exchange  $A[i + 1]$  and  $A[r]$   
  RETURN  $i + 1$ 
```

Step1: Select a Pivot

7	2	1	6	8	5	3	4
---	---	---	---	---	---	---	---

- At random
- First element
- Last element (let's use this, so 4 is the pivot)
- Middle element

Step2: Create Two Subproblems

7	2	1	6	8	5	3	4
---	---	---	---	---	---	---	---

2	1	3	4	8	5	7	6
---	---	---	---	---	---	---	---

- Starting from the first element, compare each element to the pivot
 - Create a pointer pointing to the index of array when it is larger than the pivot
 - If element is smaller than the pivot, swap the indices of elements, pointer points to the index after swap
- When pointer is at $(n-1)$ index, change it to the last index

Partitioning Step

Init: $i = -1, j = \text{low} = 0, \text{high} = 7, \text{pivot} = 4$
 $\text{low} \leq j \leq \text{high} - 1; 0 \leq j \leq 6$

Step1: $j = 0$; Is $A[0] < \text{pivot}$? No

Step2: $j = 1$; Is $A[1] < \text{pivot}$? Yes $\rightarrow i += 1$

$i = 0$, swap($A[i], A[j]$), i.e., swap(7, 2)

Step3: $j = 2$; Is $A[2] < \text{pivot}$? Yes $\rightarrow i += 1$

$i = 1$, swap($A[1], A[2]$), i.e., swap(7, 1)

Step4: $j = 3$; Is $A[3] < \text{pivot}$? No

Step5: $j = 4$; Is $A[4] < \text{pivot}$? No

Step6: $j = 5$; Is $A[5] < \text{pivot}$? No

Step7: $j = 6$; Is $A[6] < \text{pivot}$? Yes $\rightarrow i += 1$

$i = 2$, swap($A[2], A[6]$), i.e., swap(7, 3)

Step8: End: $i += 1$, swap($A[i], A[\text{high}]$)

$i = 3$, swap($A[3], A[7]$), i.e., swap(6, 4)

7	2	1	6	8	5	3	4
---	---	---	---	---	---	---	---

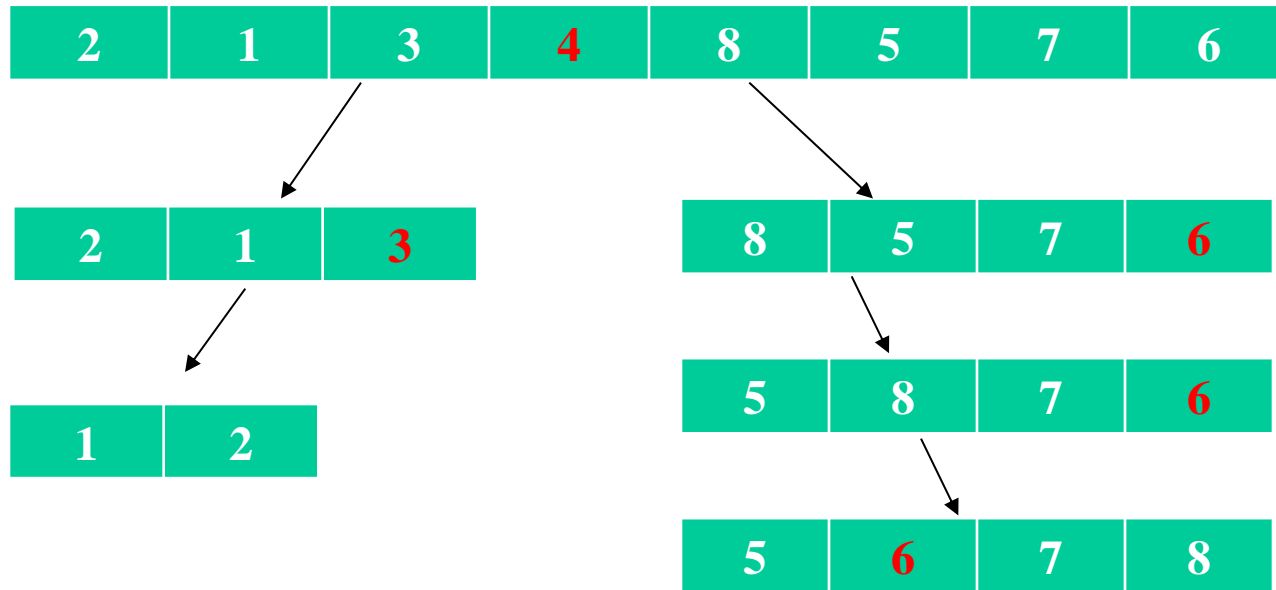
2	7	1	6	8	5	3	4
---	---	---	---	---	---	---	---

2	1	7	6	8	5	3	4
---	---	---	---	---	---	---	---

2	1	3	6	8	5	7	4
---	---	---	---	---	---	---	---

2	1	3	4	8	5	7	6
---	---	---	---	---	---	---	---

Step3: Sort Subproblems (Recursively)



Running Time Analysis

- $T(n) = T(k) + T(n-k-1) + O(n)$ (to partition)
- Best-case: $2T(n/2) + O(n)$ (pivot \sim middle)
- Avg-case: $T(n/9) + T(9n/10) + O(n)$
- Avg and best-case: $O(n \log n)$
- Worst-case: $T(1) + T(n-1) + O(n) = O(n^2)$
 - Typically when pivot is the largest/smallest element
 - Array is sorted / reverse sorted
 - All elements are the same

Python Implementation

```
def quickSort(arr, start, end):
    if start < end:
        # Pick the last element as pivot
        pivot = end
        i = start - 1
        for j in range(start, end):
            if arr[j] <= arr[pivot]:
                i += 1
                arr[i], arr[j] = arr[j], arr[i]
        arr[i + 1], arr[pivot] = arr[pivot], arr[i + 1]
        p = i + 1
        quickSort(arr, start, p - 1)
        quickSort(arr, p + 1, end)

arr = [5, 4, 3, 2, 1]
quickSort(arr, 0, len(arr) - 1)
for i in range(len(arr)):
    print(arr[i], end=" ")
```

Sorting so far...

- Comparison sorting
 - The only operation to decide the order of keys is comparison of pairs of keys.
 - Following are comparison sorts: *insertion sort*, selection sort, *merge sort (next class)*, **quicksort**, heapsort (once we study binary trees).
- How fast can we sort?
 - Is there a lower bound?
 - Can we do it in linear time?
- $\Omega(n)$ to examine all the input
- $\Omega(n \log n)$ is a lower bound for comparison sorts

Sorting Algorithms

- Insertion sort: incremental
- Quick sort: recursive
- Non-comparison-based linear-time sorting
 - Counting sort
 - Radix sort

Counting Sort

- Sorts the elements of an array by counting the #occurrences of each unique element in the array
- E.g., {4, 2, 2, 8, 3, 3, 1}
- Steps
 - Find max; $\text{max} = 8$
 - Init an array “count” of length $(\text{max} + 1)$ with all elements as 0
 - Store the count of each element at their respective index in the count array;

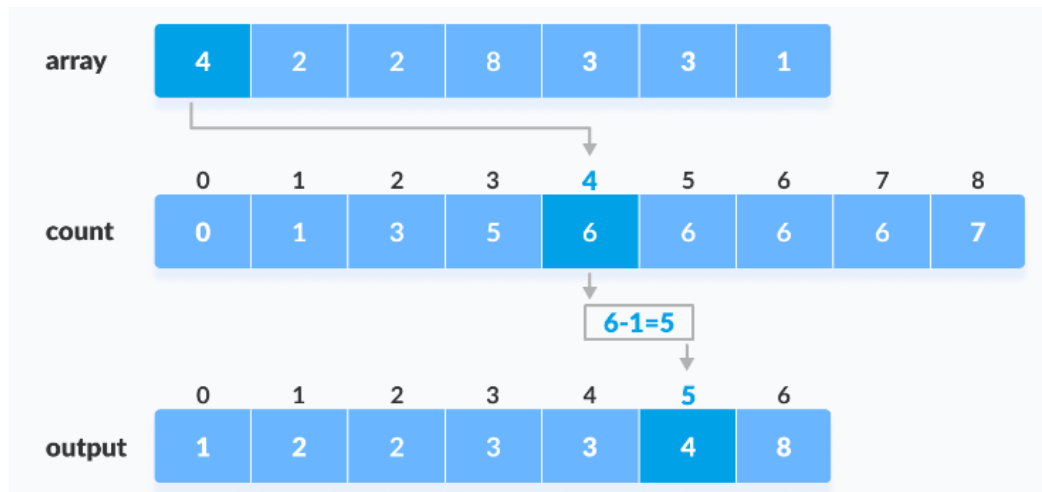
0	1	2	2	1	0	0	0	1
0	1	2	3	4	5	6	7	8

- Store cumulative sum of elements of the count array

0	1	3	5	6	6	6	6	7
0	1	2	3	4	5	6	7	8

Counting Sort

- Steps
 - Find the index of each element of input array in the count array. Place the element at the index calculated. Decrease count by 1 in the count array



- Runs in linear time $O(n)$ // if we assume some value for MAX and true max \leq MAX

Radix Sort

- Not a comparison-based sorting algorithm
- Uses digits (in some radix, e.g., base 10) of integer keys from least to most significant digits
- E.g., {121, 432, 564, 23, 1, 45, 788}

1	2	1
0	0	1
4	3	2
0	2	3
5	6	4
0	4	5
7	8	8

Sorted by units digit



0	0	1
1	2	1
0	2	3
4	3	2
0	4	5
5	6	4
7	8	8

Sorted by tens digit

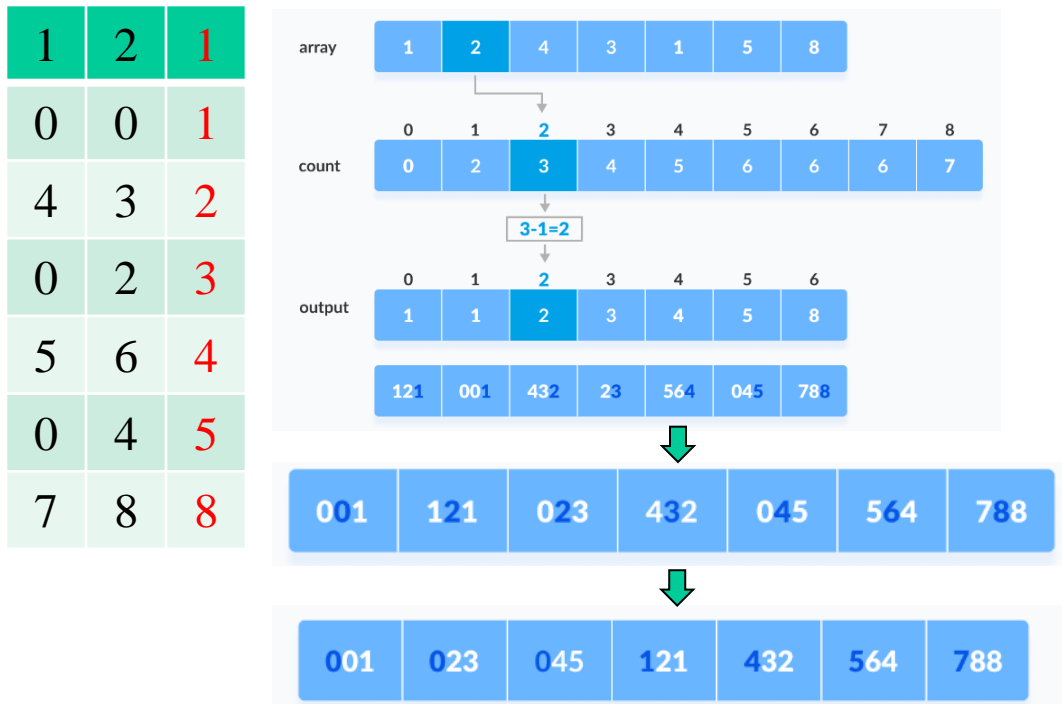


0	0	1
0	2	3
0	4	5
1	2	1
4	3	2
5	6	4
7	8	8

Sorted by hundreds digit

Radix Sort

- Find the max element in the array. Let X be the #digits in it
 - E.g., $\text{max} = 788$ and has 3 digits
- Iterate over each significant digit from the least one
 - Use any sorting (e.g., counting) technique to sort the digits at each significant place



Solving Recurrences

- Why?
 - Many algorithms use recursions (D/Q, DP)
 - Non-trivial to analyse running time by unrolling the #times a recursive function is called
 - Recurrences provide a general way to analyze running time of algorithms that use recursion

Recurrence--Overview

- A *recurrence* is a function and is defined terms of
 - one or more base cases, and
 - itself, with smaller arguments.
- A recurrence could have 0, 1 or more functions that satisfy it
 - Well-defined if at least one function satisfies
 - Ill-defined otherwise
$$T(n) = aT(f(n)) + \theta(g(n) + c) \Rightarrow \theta(f'(n))$$
$$T(n) \leq aT(f(n)) + \theta(g(n) + c) \Rightarrow O(f'(n))$$
- How to solve recurrence
 - substitution method
 - recursion tree method
 - Master method
 - Akra-Bazzi method \rightarrow not covered

Examples of Recurrences

- An algo that breaks a problem of size n into one subproblem of size $n/3$ and another of size $2n/3$, taking $\theta(n)$ to combine
 - $T(n) = T(n/3) + T(2n/3) + \theta(n)$
- An algo that creates one subproblem and it has one element less than the original problem
 - $T(n) = T(n - 1) + \theta(1)$

Substitution method

- Guess the solution.
- Use induction to show that the solution works.
- *Example:* Determine an asymptotic upper bound on $T(n) = 2T(\lfloor n/2 \rfloor) + \Theta(n)$.
 - Floor function ensures that $T(n)$ is defined over integers.

Guess: $T(n) = O(n \log n)$

Inductive step: Assume that $T(n) \leq cn \lg n$ for all numbers $\geq n_0$ and $< n$. If $n \geq 2n_0$, holds for $\lfloor n/2 \rfloor \Rightarrow T(\lfloor n/2 \rfloor) \leq c \lfloor n/2 \rfloor \lg \lfloor n/2 \rfloor$. Substitute into the recurrence:

$$\begin{aligned} T(n) &\leq 2(c \lfloor n/2 \rfloor \lg(\lfloor n/2 \rfloor)) + \Theta(n) \\ &\leq 2(c(n/2) \lg(n/2)) + \Theta(n) \\ &= cn \lg(n/2) + \Theta(n) \\ &= cn \lg n - cn \lg 2 + \Theta(n) \\ &= cn \lg n - cn + \Theta(n) \\ &\leq cn \lg n . \end{aligned}$$

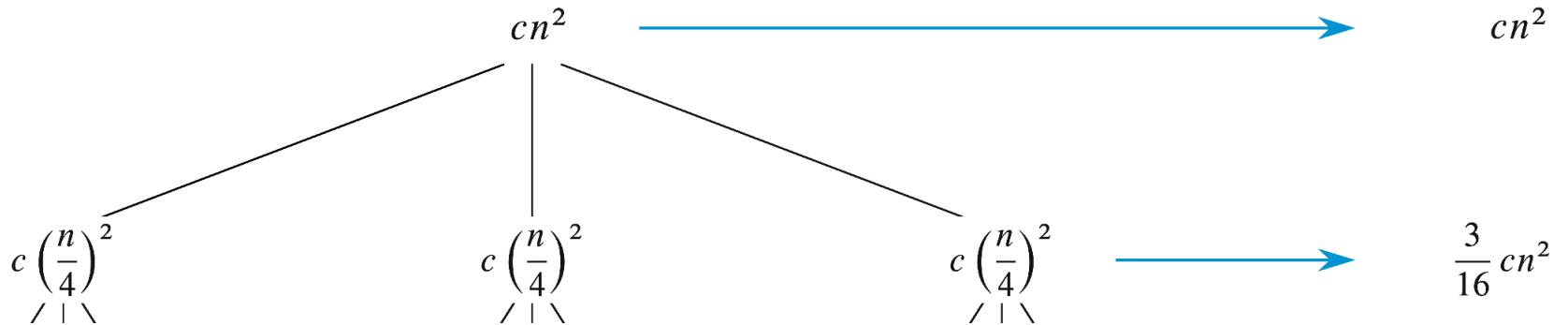
Recursion trees

- Original problem: root with size n
- Each non base node has a children with size n/b
- By summing across each level, the recursion tree shows the cost at each level of recursion
 - Total cost= sum of all levels
- Can be used to generate a guess. Then verify by substitution method.

Example

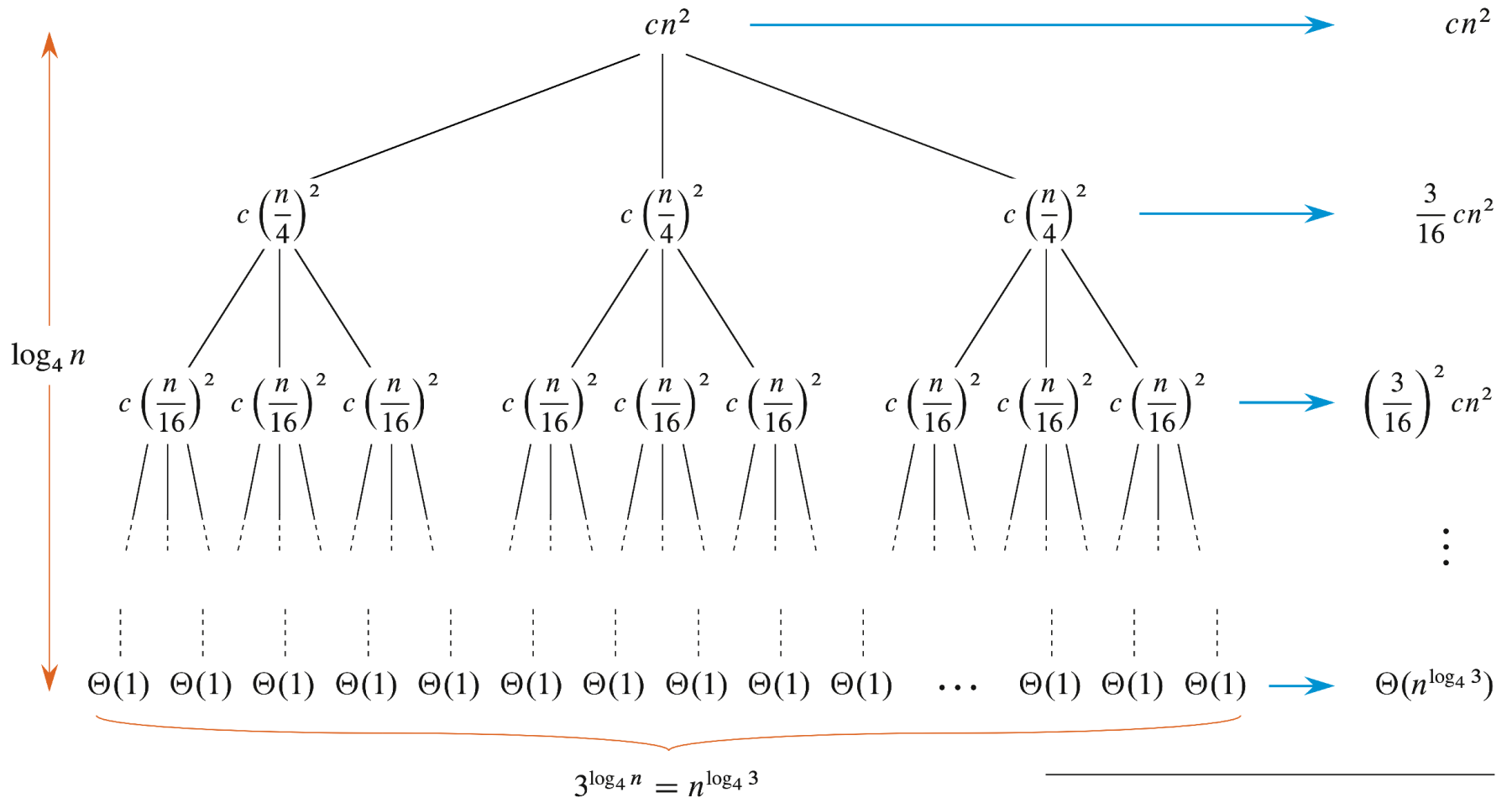
$$T(n) = 3T(n/4) + \Theta(n^2).$$

Draw out a recursion tree for $T(n) = 3T(n/4) + cn^2$:



For simplicity, assume that n is a power of 4 and the base case is $T(1) = \Theta(1)$.

Example Contd.



(d)

Total: $O(n^2)$

Recurrence Tree Analysis

- Subproblem size for nodes at depth i is $n/4^i$
 - Base case is when $n/4^i = 1 \rightarrow i = \log_4 n$
- Each node has 3x nodes as previous level, so depth i has 3^i nodes
- Each node at depth i has cost $c(n/4^i)^2 \rightarrow 3^i c(n/4^i)^2 = (3/16)^i cn^2$ is the total cost at depth i
- Leaf level has depth $\log_4 n$, so #leaves is $3^{\log_4 n} = n^{\log_4 3}$
- Cost of each leaf node $\theta(1)$, so total cost of leaves is $\theta(n^{\log_4 3})$

$$\begin{aligned} T(n) &= \sum_{i=0}^{\log_4 n} \left(\frac{3}{16}\right)^i cn^2 + \Theta(n^{\log_4 3}) \\ &< \sum_{i=0}^{\infty} \left(\frac{3}{16}\right)^i cn^2 + \Theta(n^{\log_4 3}) \\ &= \frac{1}{1 - (3/16)} cn^2 + \Theta(n^{\log_4 3}) \\ &= \frac{16}{13} cn^2 + \Theta(n^{\log_4 3}) \\ &= O(n^2) . \end{aligned}$$

Master method –General

Consider $T(n) = aT(n/b) + f(n)$

Theorem 4.1 Master theorem

Case 1: $f(n) = O(n^{\log_b a - \varepsilon})$, $\varepsilon > 0 \Rightarrow T(n) = \Theta(n^{\log_b a})$

Case 2: $f(n) = \Theta(n^{\log_b a} \log^k n)$, $k \geq 0 \Rightarrow T(n) = \Theta(n^{\log_b a} \log^{k+1} n)$

Case 3: $f(n) = \Omega(n^{\log_b a + \varepsilon})$, $\varepsilon > 0 \Rightarrow T(n) = \Theta(f(n))$

$$T(n) = 5T(n/2) + \Theta(n^2)$$

$n^{\log_2 5}$ vs. n^2

Since $\log_2 5 - \epsilon = 2$ for some constant $\epsilon > 0$, use case 1 $\Rightarrow T(n) = \Theta(n^{\lg 5})$

$$T(n) = 27T(n/3) + \Theta(n^3 \lg n)$$

$n^{\log_3 27} = n^3$ vs. $n^3 \lg n$

Use case 2 with $k = 1 \Rightarrow T(n) = \Theta(n^3 \lg^2 n)$

Example

$$T(n) = 5T(n/2) + \Theta(n^3)$$

$$n^{\log_2 5} \text{ vs. } n^3$$

Now $\lg 5 + \epsilon = 3$ for some constant $\epsilon > 0$

Check regularity condition (don't really need to since $f(n)$ is a polynomial):

$$af(n/b) = 5(n/2)^3 = 5n^3/8 \leq cn^3 \text{ for } c = 5/8 < 1$$

Use case 3 $\Rightarrow T(n) = \Theta(n^3)$

$$T(n) = 27T(n/3) + \Theta(n^3 / \lg n)$$

$$n^{\log_3 27} = n^3 \text{ vs. } n^3 / \lg n = n^3 \lg^{-1} n \neq \Theta(n^3 \lg^k n) \text{ for any } k \geq 0.$$

Cannot use the master method.

Master method – Another Way

This seems easier, but not general

If $T(n) = aT(\lceil n/b \rceil) + \mathcal{O}(n^d)$ for some constants $a > 0$, $b > 1$, and $d \geq 0$,

$$T(n) = \begin{cases} \mathcal{O}(n^d) & \text{if } d > \log_b a & \text{Case 3} \\ \mathcal{O}(n^d \log n) & \text{if } d = \log_b a & \text{Case 2} \\ \mathcal{O}(n^{\log_b a}) & \text{if } d < \log_b a & \text{Case 1} \end{cases}$$

Examples

- $T(n) = 3T\left(\frac{n}{3}\right) + \frac{n}{\log n}$
- $T(n) = 2T\left(\frac{n}{4}\right) + \Theta(1)$
- $T(n) = 3T\left(\frac{n}{4}\right) + n \log n$
- $T(n) = 2T\left(\frac{n}{4}\right) + n^{0.51}$

Divide and Conquer (D-Q)

- Basic idea
 - *divide* the problem into 2 or more sub problems
 - *conquer* the sub problems recursively
 - combine sub problems
- Binary search
- Merge sort
- Matrix multiplication
- Find Majority

Binary Search

Given a sorted array $A[1:n]$ integers, find the position of x (another integer) if it exists in $A[1:n]$

Linear search?

- Scan through every element in A starting from index 1
- Return i if $A[i] == x$
- Return -1 if x cannot be found we index is n .

Running time is $O(n)$

Binary Search

Given a sorted array $A[1:n]$ integers, find the position of x (another integer) if it exists in $A[1:n]$

Binary search

- Find middle element $mid = lo + (hi - lo)/2$
- Return i if $A[mid] == x$
- If $A[mid] < x$, search $A[mid + 1: hi]$ (subproblem)
- If $A[mid] > x$, search $A[lo: mid - 1]$ (subproblem)
- Return -1 if x cannot be found in subproblem.
- Initially, $lo = 1$, $hi = n$

Binary Search – Running time

- In each iteration, we discard one half of the subproblem
- So, the size of each successive subproblem is halved
 - Let, $n = 2^k$
 - Subproblem sizes: $2^k \rightarrow 2^{k-1} \rightarrow 2^{k-2} \rightarrow \dots \rightarrow 2^{k-k} = 1$
- In each iteration we do a constant amount of work
 - Either check for equality or inequality of $A[mid]$ with x
- We can write this down as a recurrence relation
 - $T(n) = T\left(\frac{n}{2}\right) + O(1)$
- Using Master theorem, we can solve this as:
 - $a = 1, b = 2, d = 0, k = 0 \Rightarrow \log a / \log b = d \Rightarrow \text{Case 2}$
 - So, $\Theta(n^d \log^{k+1} n) = \Theta(\log n)$

Binary Search -- Example

$A = \{2, 5, 8, 12, 16, 23, 38, 56, 72, 91\}; x = 23$

Iteration #1 ($lo = 0, hi = 9, x = 23$)

$$mid = 0 + (9 - 0)/2 = 4$$

$A[4] = 16 < 23$, so look in upper half
that is, $A[5:9]$

Iteration #2 ($lo = 5, hi = 9, x = 23$)

$$mid = 5 + (9 - 5)/2 = 7$$

$A[7] = 56 > 23$, so look in lower half
that is, $A[5:6]$

Iteration #3 ($lo = 5, hi = 6, x = 23$)

$$mid = 5 + (6 - 5)/2 = 5$$

$A[5] = 23 == 23$, so return 5

Lecture 3 summary

- Sorting – Quicksort, Counting and Radix sorts
- Solving recurrences
- D/Q algorithms
- Binary search