

## Zhensong Zhang

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| CONTACT INFORMATION     | Ph.D. Student<br><br>Room 905, Ho Sin-Hang Engineering Building<br>Department of Computer Science and Engineering<br>The Chinese University of Hong Kong<br>Shatin, New Territories, Hong Kong   |  (+852) 97195713<br> (+86) 14715027435<br> zszhang@cse.cuhk.edu.hk<br> <a href="http://www.zhensongzhang.com">www.zhensongzhang.com</a><br> <a href="https://github.com/zhangzhensong">github.com/zhangzhensong</a> |
| RESEARCH INTERESTS      | My research interest includes computer graphics and computer vision. Recently, I work on image and video editing, and computational videography.   |  |
| EDUCATION               | <b>The Chinese University of Hong Kong</b> , Hong Kong<br>Ph.D., Computer Science and Engineering 2014 - present <ul style="list-style-type: none"><li>• Supervisor: Prof. Hanqiu Sun</li><li>• Thesis Title: Robust Multi-view Video Synopsis and Panoramic Navigation</li></ul> <b>University of Chinese Academy of Sciences</b> , Beijing<br>M.S., Computer Applied Technology 2011 - 2014<br><b>Xidian University</b> , Xi'an<br>B.E., Software Engineering 2007 - 2011  |  |
| RESEARCH EXPERIENCE     | <b>Research Assistant</b> Aug 2014 - present<br>Department of Computer Science and Engineering<br>The Chinese University of Hong Kong<br>Supervisor: Prof. Hanqiu Sun<br><b>Research Assistant</b> Sep 2011 - Jun 2014<br>HCI Lab, Institute of Software<br>Chinese Academy of Sciences<br>Supervisors: Prof. Fengjun Zhang and Prof. Hui Chen<br><b>Research Assistant</b> Sep 2010 - Jun 2011<br>School of Software<br>Xidian University<br>Supervisor: Prof. Yanni Li   |  |
| CONFERENCE PUBLICATIONS | <ul style="list-style-type: none"><li>• Lai, Q., Nie, Y., <b>Zhang, Z.</b> and Sun, H.<br/>Temporal Coherent Video Super-resolution via Pre-frame-constrained Sparse Reconstruction<br/>Accepted to <i>CGI 2018</i>. Bintan Island, Indonesia, June 11-14, 2018.</li><li>• <b>Zhang, Z.</b>, Nie, Y., Sun, H., Lai, Q. and Li, G.<br/>Multi-video Object Synopsis Integrating Optimal View Switching<br/>In <i>SIGGRAPH ASIA 2017 Technical Briefs</i>. Bangkok, Thailand, November 27 - 30, 2017.</li><li>• Su, T., Nie, Y., <b>Zhang, Z.</b>, Sun, H. and Li, G.<br/>Video Stitching for Handheld Inputs via Combined Video Stabilization<br/>In <i>SIGGRAPH ASIA 2016 Technical Briefs</i>. Macao, December 5 - 8, 2016.</li><li>• Li, Y., Wang, Y., <b>Zhang, Z.</b>, Wang, Y., Ma, D. and Huang, J.<br/>A Novel Fast and Memory Efficient Parallel MLCS Algorithm for Long and large-scale Sequences Alignments<br/>In <i>Proceedings of the 32nd IEEE International Conference on Data Engineering (ICDE)</i>. Helsinki, Finland, May 16 - 20, 2016.</li></ul> |  |

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|                      | <ul style="list-style-type: none"> <li>• <b>Zhang, Z.</b>, Nie, Y. and Sun, H.<br/>Color Correspondence of Image Warping using Plane Constraints<br/>In <i>Proceedings of the 21st ACM Symposium on Virtual Reality Software and Technology (VRST)</i>. Beijing, China, November 13 - 15, 2015.</li> <li>• <b>Zhang, Z.</b>, Zhang, F., Chen, H., Liu, J., Wang, H. and Dai, G.<br/>Left and Right Hand Distinction for Multi-touch Tabletop Interactions<br/>In <i>Proceedings of the 19th ACM International Conference on Intelligent User Interfaces (IUI)</i>. Haifa, Israel, February 24 - 27, 2014.</li> </ul>   |
| JOURNAL PUBLICATIONS | <ul style="list-style-type: none"> <li>• Nie, Y., Su, T., <b>Zhang, Z.</b>, Sun, H. and Li, G.<br/>Dynamic Video Stitching via Shakiness Removing<br/>In <i>IEEE Transactions on Image Processing</i>, 27 (1), pp. 164 - 178, 2018.</li> <li>• Nie, Y., <b>Zhang, Z.</b>, Sun, H., Su, T. and Li, G.<br/>Homography Propagation and Optimization for Wide-baseline Street Image Interpolation<br/>In <i>IEEE Transactions on Visualization and Computer Graphics</i>, 23 (10), pp. 2328 - 2341, 2017.</li> <li>• Li, Y., Wang, Y., Jiang, P. and <b>Zhang, Z.</b><br/>Multi-objective Optimization Integration of Query Interfaces for the Deep Web based on Attribute Constraints<br/>In <i>Data &amp; Knowledge Engineering</i>, 86, pp. 38 - 60, 2013.</li> </ul>                         |
| DRAFTS               | <ul style="list-style-type: none"> <li>• Nie, Y., Cao, X., Li, P., Zhang, Q., <b>Zhang, Z.</b>, Li, G. and Sun, H.<br/>Sketch-alike Contours Generation using Interactive Dense-validation Optimization<br/>Submitted to <i>IEEE Transactions on Image Processing</i>. Under review.</li> <li>• <b>Zhang, Z.</b>, Nie, Y., Sun, H., Lai, Q. and Li, G.<br/>Occlusion-free Multi-video Synopsis via Automatic View Switching<br/>In preparation for <i>IEEE Transactions on Visualization and Computer Graphics</i>.</li> </ul>   |
| AWARDS               | <p>Travel Award</p> <ul style="list-style-type: none"> <li>• International Conference on Intelligent User Interfaces, Haifa, Israel Feb 2014</li> </ul> <p>Student Awards - The Chinese University of Hong Kong</p> <ul style="list-style-type: none"> <li>• CUHK Postgraduate Studentship 2014 - 2018</li> <li>• Best TA Award 2017</li> <li>• Certificate of Merit TA Award 2015 &amp; 2016 &amp; 2017</li> </ul> <p>Student Awards - University of Chinese Academy of Sciences</p> <ul style="list-style-type: none"> <li>• National Scholarship 2013</li> </ul> <p>Student Awards - Xidian University</p> <ul style="list-style-type: none"> <li>• National Scholarship for Encouragement 2009</li> <li>• The First Class Scholarship for Academic Achivement 2008 &amp; 2010</li> </ul> |
| TEACHING ASSISTANT   | <p>CSCI 5460 - Virtual Reality Spring 2016 &amp; Fall 2016 &amp; Fall 2017</p> <p>CSCI 3170 - Introduction to Database Systems Spring 2017</p> <p>CSCI 2100 - Data Structures Spring 2015</p> <p>CSCI 3310 - Mobile Computing and Applications Development Fall 2014 &amp; Fall 2015</p>   |
| SKILLS               | <p>Programming</p> <p>C/C++, Java, Matlab, Python, L<sup>A</sup>T<sub>E</sub>X</p>   |