ZHENG ZHAN

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EDUCATION

Northeastern University

Boston, MA

Ph.d. Candidate in Computer Engineering, GPA: 4.0/4.0

Sep 2019 – May 2023 (expected)

• With a focus on Deep Learning and its applications.

Syracyse University

Syracuse, NY

Master of Science in Computer Engineering, GPA: 3.833/4.0

Sep 2017 – May 2019

Xidian UniversityBachelor of Engineering in Electronic Science and Technology

Xi'an, Shaanxi, China Sep 2013 – Jun 2017

Excellent Class (Undergraduate Honor Program)

EXPERIENCE

Samsung Research America

Ph.D. Research Intern

Mountain View, CA

May 2022 – Aug 2022

Lawrence Livermore National Laboratory

Livermore, CA

Ph.D. Research Intern @ DSSI program

May 2021 – Aug 2021

• Project: Multi-Prize Lottery Tickets of Vision Transformer

May 2021 - Aug 2021

Content: Worked on finding multi-prize lottery tickets for vision transformer to achieve a high performance and robustness using sparse binary network.

- Developed a framework based on the BInarize-PRune OPtimizer to find the multi-prize lottery tickets of vision transformer
- Conducted the experiments on efficient Binary Neural Networks (BNN) training algorithm

Northeastern University

Boston, MA

Research Assistant advised by Prof. Yanzhi Wang @ College of Engineering

Sep 2019 – present

• Project: Compression-Compilation Co-design (CoCoPIE)

Feb 2020 – present

Content: CoCoPIE, a **startup** developing a platform that optimizes AI models for edge devices, **has raised \$6 million in funding**.

- Led the Core project of achieving Real-Time Super-Resolution on Mobile platform, we are the first to achieve real-time SR inference (with only tens of milliseconds per frame) for implementing 720p resolution with competitive image quality (in terms of PSNR and SSIM) on mobile platforms (ICCV-21)
- Worked on the implementations of vision applications on resource limited platforms
- Proposed a unified DNN weight pruning framework with dynamically updated regularization terms bounded by the designated constraint to achieve extremely high compression rates.
- Contributed to the development of Radiofrequency Machine Learning System on resource limited platform, such as mobile phone, FPGA, TX2.
- Published papers in top-tier conferences (ICCV, CVPR, DAC, etc.).

University of Toronto

Toronto, ON, Canada

Research Assistant advised by Prof. Baochun Li @ Department of ECE

Jul 2018 - Feb 2019

• Project: Scheduling Machine Learning Jobs with Reinforcement Learning
Content: Adopted reinforcement learning to find the scheduling decision for distributed machine learning

- training jobs by designing the state, action, and rewards appropriately (IWQoS-19).
 Helped to model the scheduling problem for reinforcement learning agent with carefully designed state space, action space, and reward
 - Simulated the results and compared it with the state-of-art method

Research Assistant advised by Prof. Yanzhi Wang @ College of ECS

Project: Stochastic Computing and Universal Approximation Theory
 Content: Proved the equivalence of Stochastic Computing-based Neural Networks (SCNN) and BNN by using Universal Approximation theory (AAAI-19)

 Calculated error bound of SCNN by using Universal Approximation theory and Chebyshev's Inequality, and got the error bound of BNN by using the equivalence

Sep 2017 – May 2019

- Calculated the energy complexity of SCNN, and used the equivalence to get the energy complexity of BNN

PUBLICATIONS

Conference Papers, * means equal contribution.

- Zifeng Wang*, **Zheng Zhan***, Yifan Gong et al, "SparCL: Sparse Continual Learning on the Edge". NeurIPS 2022.
- Yifan Gong*, **Zheng Zhan***, Pu Zhao et al, "All-in-One: A Highly Representative DNN Pruning Framework for Edge Devices with Dynamic Power Management". ICCAD 2022.
- Yushu Wu*, Yifan Gong*, Pu Zhao, Yanyu Li, **Zheng Zhan** et al, "Compiler-Aware Neural Architecture Search for On-Mobile Real-time Super-Resolution". ECCV 2022.
- **Zheng Zhan***, Yifan Gong*, Pu Zhao* et al, "Achieving on-Mobile Real-Time Super-Resolution with Neural Architecture and Pruning Search". ICCV 2021.
- Geng Yuan, Xiaolong Ma, Wei Niu, Zhengang Li, Zhenglun Kong, Ning Liu, Yifan Gong, **Zheng Zhan** et al, "MEST: Accurate and Fast Memory-Economic Sparse Training Framework on the Edge". NeurIPS 2021. (**Spotlight paper, top 3**%)
- Zhengang Li*, Geng Yuan*, Wei Niu*, Pu Zhao, Yanyu Li, Yuxuan Cai, Xuan Shen, **Zheng Zhan** et al, "NPAS: A Compiler-Aware Framework of Unified Network Pruning and Architecture Search for Beyond Real-Time Mobile Acceleration". CVPR 2021. (**Oral paper, top 5**%)
- Tianyun Zhang, Xiaolong Ma, **Zheng Zhan** et al, "A Unified DNN Pruning Weight Framework Using Reweighted Method". DAC 2021.
- Yifan Gong, **Zheng Zhan**, Zhengang Li et al, "A Privacy-Preserving-Oriented DNN Pruning and Mobile Acceleration Framework". GLSVLSI 2020.
- Yifan Gong, Baochun Li, Ben Liang, **Zheng Zhan**, "Chic: Experience-driven Scheduling in Machine Learning Clusters". IWQoS 2019.
- Yanzhi Wang, **Zheng Zhan**, Liang Zhao et al, "Universal Approximation Property and Equivalence of Stochastic Computing-based Neural Networks and Binary Neural Networks". AAAI 2019.

Journal Papers

- Yifan Gong*, Geng Yuan*, **Zheng Zhan** et al, "Automatic Mapping of the Best-Suited DNN Pruning Schemes for Real-Time Mobile Acceleration", *ACM Transactions on Design Automation of Electronic Systems (TODAES)*, 2021.
- Tong Jian, Yifan Gong, **Zheng Zhan** et al, "Radio Frequency Fingerprinting on the Edge", *IEEE Transactions on Mobile Computing*, 2021.

SKILLS

- Research: Machine Learning, Model Compression, Computer Vision, AI in Communications.
- Software: PyTorch, TensorFlow.
- Programming Languages: Python, C/C++ (wrote a Remote Test Harness), C# (wrote a Remote Build Server), MATLAB.