# **ZHENG ZHAN**

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**८** (857)891-6751 **☑** zhan.zhe@northeastern.edu **in** Zheng Zhan

#### **EDUCATION**

### **Northeastern University**

Boston, MA

Ph.d. Candidate in Computer Engineering, GPA: 4.0/4.0

Sep 2019 – May 2023 (expected)

• With a focus on Deep Learning and its applications.

**Syracyse University** 

Syracuse, NY

Master of Science in Computer Engineering, GPA: 3.833/4.0

Sep 2017 – May 2019

Xidian University

Bachelor of Engineering in Electronic Science and Technology

Xi'an, Shaanxi, China Sep 2013 – Jun 2017

**Excellent Class (Undergraduate Honor Program)** 

#### **EXPERIENCE**

# **Lawrence Livermore National Laboratory**

Livermore, CA

Ph.D. Research Intern @ DSSI program

May 2021 – Aug 2021

Project: Multi-Prize Lottery Tickets of Vision Transformer
 May 2021 – present Content: Worked on finding multi-prize lottery tickets for vision transformer to achieve a high performance and robustness using sparse binary network.

- Developed a framework based on the BInarize-PRune OPtimizer to find the multi-prize lottery tickets of vision transformer
- Conducted the experiments on efficient Binary Neural Networks (BNN) training algorithm

# **Northeastern University**

Boston, MA

# Research Assistant advised by Prof. Yanzhi Wang @ College of Engineering

Sep 2019 – present

• Project: Compression-Compilation Co-design (CoCoPIE)

Feb 2020 – present

Content: CoCoPIE, a **startup** developing a platform that optimizes AI models for edge devices, **has raised \$6 million in funding**.

- Led the Core project of achieving Real-Time Super-Resolution on Mobile platform, we are the first to achieve real-time SR inference (with only tens of milliseconds per frame) for implementing 720p resolution with competitive image quality (in terms of PSNR and SSIM) on mobile platforms (ICCV-21)
- Worked on the implementations of vision applications on resource limited platforms
- Proposed a unified DNN weight pruning framework with dynamically updated regularization terms bounded by the designated constraint to achieve extremely high compression rates.
- Contributed to the development of Radiofrequency Machine Learning System on resource limited platform, such as mobile phone, FPGA, TX2.
- Published papers in top-tier conferences (ICCV, CVPR, DAC, etc.).

#### **University of Toronto**

Toronto, ON, Canada

Research Assistant advised by Prof. Baochun Li @ Department of ECE

Jul 2018 – Feb 2019

• Project: Scheduling Machine Learning Jobs with Reinforcement Learning
Content: Adopted reinforcement learning to find the scheduling decision for distributed machine learning training jobs by designing the state, action, and rewards appropriately (IWQoS-19).

- Helped to model the scheduling problem for reinforcement learning agent with carefully designed state space, action space, and reward
- Simulated the results and compared it with the state-of-art method

## **Syracuse University**

Syracuse, NY

Research Assistant advised by Prof. Yanzhi Wang @ College of ECS

Sep 2017 – May 2019

- Project: Stochastic Computing and Universal Approximation Theory
   Content: Proved the equivalence of Stochastic Computing-based Neural Networks (SCNN) and BNN by using Universal Approximation theory (AAAI-19)
  - Calculated error bound of SCNN by using Universal Approximation theory and Chebyshev's Inequality, and got the error bound of BNN by using the equivalence
  - Calculated the energy complexity of SCNN, and used the equivalence to get the energy complexity of BNN

#### **PUBLICATIONS**

### **Conference Papers**

- **Zheng Zhan**<sup>†</sup>, Yifan Gong<sup>†</sup>, Pu Zhao<sup>†</sup> et al, "Achieving on-Mobile Real-Time Super-Resolution with Neural Architecture and Pruning Search", in *Proceedings of the IEEE International Conference on Computer Vision (ICCV)*, 2021.
- Geng Yuan, Xiaolong Ma, Wei Niu, Zhengang Li, Zhenglun Kong, Ning Liu, Yifan Gong, **Zheng Zhan** et al, MEST: Accurate and Fast Memory-Economic Sparse Training Framework on the Edge. In *Conference on Neural Information Processing Systems (NeurIPS)*, 2021. (**Spotlight paper, top 3%**)
- Zhengang Li, Geng Yuan, Wei Niu, Pu Zhao, Yanyu Li, Yuxuan Cai, Xuan Shen, Zheng Zhan et al, NPAS:
   A Compiler-Aware Framework of Unified Network Pruning and Architecture Search for Beyond Real-Time
   Mobile Acceleration. In Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition
   (CVPR), 2021. (Oral paper, top 5%)
- Tianyun Zhang, Xiaolong Ma, **Zheng Zhan** et al, "A Unified DNN Pruning Weight Framework Using Reweighted Method", *Design Automation Conference (DAC)*, 2021.
- Wei Niu<sup>†</sup>, Pu Zhao<sup>†</sup>, **Zheng Zhan** et al, "Towards Real-Time DNN Inference on Mobile Platforms with Model Pruning and Compiler Optimization" in *Proceedings of International Joint Conference on Artificial Intelligence (IJCAI)*, 2020. (Demonstration Track in Proceedings) (Acceptance Rate: 26.7%)
- Yifan Gong, **Zheng Zhan**, Zhengang Li et al, "A Privacy-Preserving-Oriented DNN Pruning and Mobile Acceleration Framework", *ACM Great Lakes Symposium on VLSI (GLSVLSI)*, 2020.
- Yifan Gong, Baochun Li, Ben Liang, **Zheng Zhan**, "Chic: Experience-driven Scheduling in Machine Learning Clusters", in *Proceedings of the International Symposium on Quality of Service (IWQoS)*, 2019.
- Yanzhi Wang, **Zheng Zhan**, Liang Zhao et al, "Universal Approximation Property and Equivalence of Stochastic Computing-based Neural Networks and Binary Neural Networks", *in Proceedings of the AAAI Conference on Artificial Intelligence (AAAI)*, 2019.

# Journal Papers

- Yifan Gong<sup>†</sup>, Geng Yuan<sup>†</sup>, Zheng Zhan et al, "Automatic Mapping of the Best-Suited DNN Pruning Schemes for Real-Time Mobile Acceleration", ACM Transactions on Design Automation of Electronic Systems (TODAES), 2021.
- Tong Jian, Yifan Gong, **Zheng Zhan** et al, "Radio Frequency Fingerprinting on the Edge", *IEEE Transactions on Mobile Computing*, 2021.

#### **SKILLS**

- Research: Machine Learning, Model Compression, Computer Vision, AI in Communications.
- Software: PyTorch, TensorFlow.
- Programming Languages: Python, C/C++ (wrote a Remote Test Harness), C# (wrote a Remote Build Server), MATLAB.

#### **SERVICE**