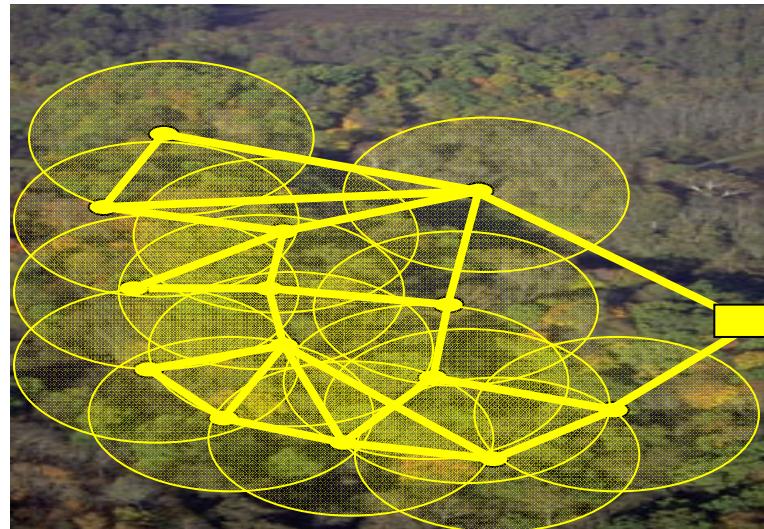
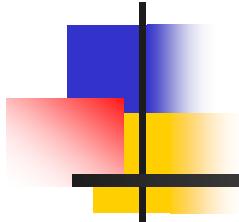


Distributed estimation and consensus



Luca Schenato
University of Padova
WIDE'09 7 July 2009, Siena





Joint work w/



Alessandro Chiuso
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Univ. of Padova



Outline



- Motivations and target applications
- Overview of consensus algorithms
- Application of consensus to WSN:
 - Sensor calibration
 - Least-square parameter identification
 - Time-synchronization
 - Distributed Kalman filtering
- Open problems
 - Identification
 - Estimation
 - Control



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Networked Control Systems



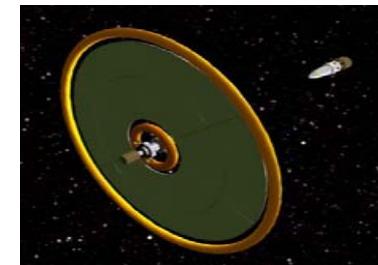
Drive-by-wire systems



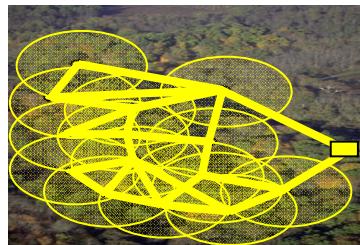
Swarm robotics



Smart structures:
space telescope & satellites mesh

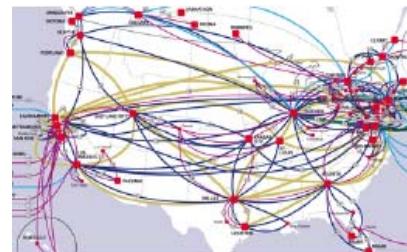


Wireless Sensor
Networks

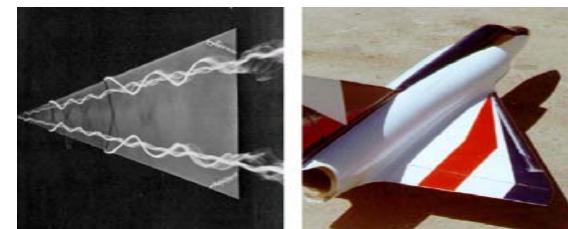


Traffic Control:

Internet and transportation



Smart materials & MEMS:
sheets of sensors and actuators



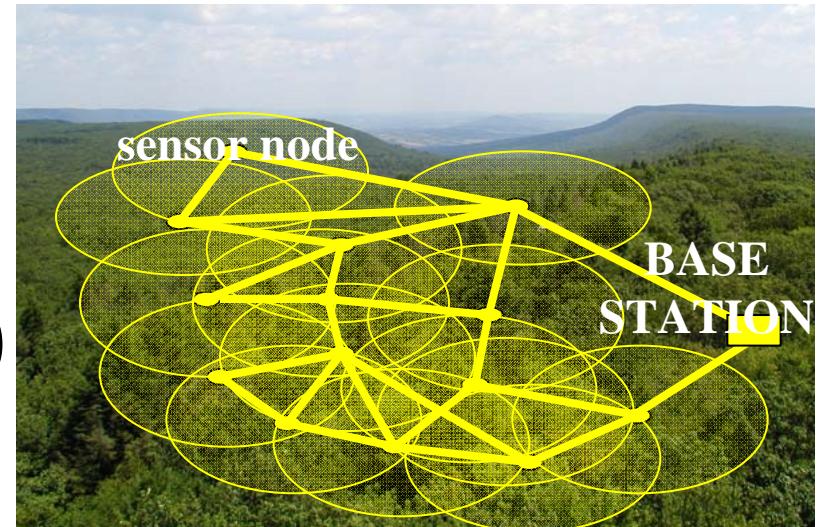
NCSs: physically distributed dynamical systems
interconnected by a communication network



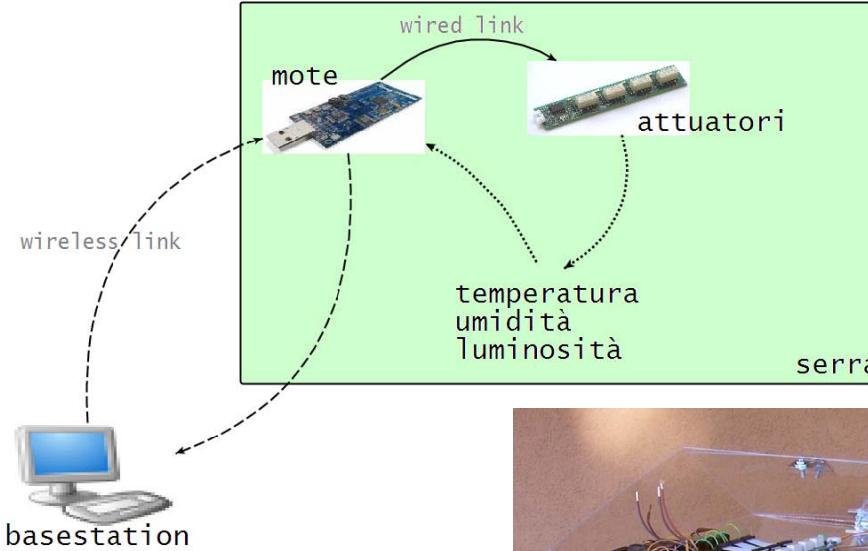
Wireless Sensor Actuator Networks (WSANs)



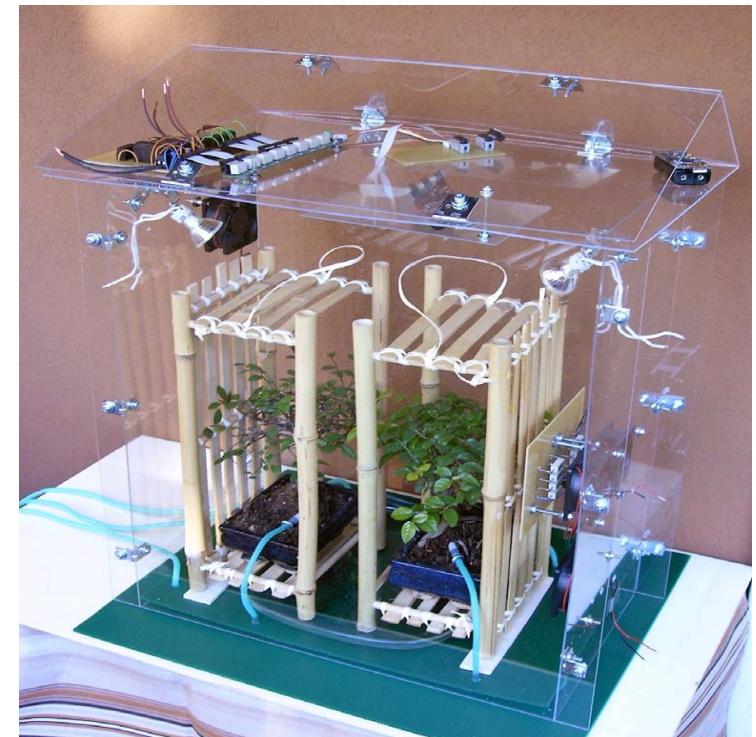
- Small devices
 - μController, Memory
 - Wireless radio
 - Sensors & Actuators
 - Batteries
- Inexpensive
- Multi-hop communication
- Programmable (micro-PC)



Applications: Smart Greenhouse

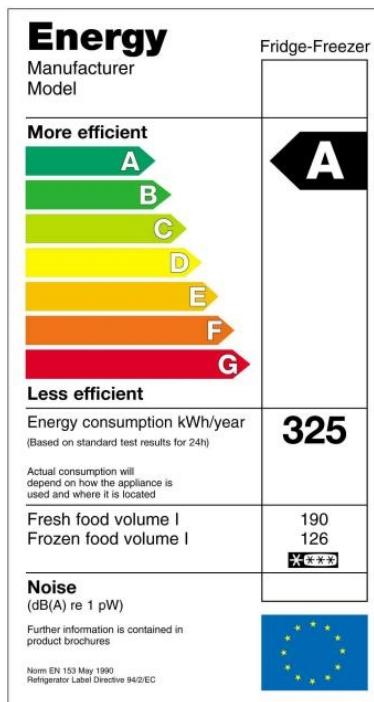


- Distributed estimation
- Distributed control
- Control under packet loss & random delay
- Sensor fusion
- Distributed time synchronization





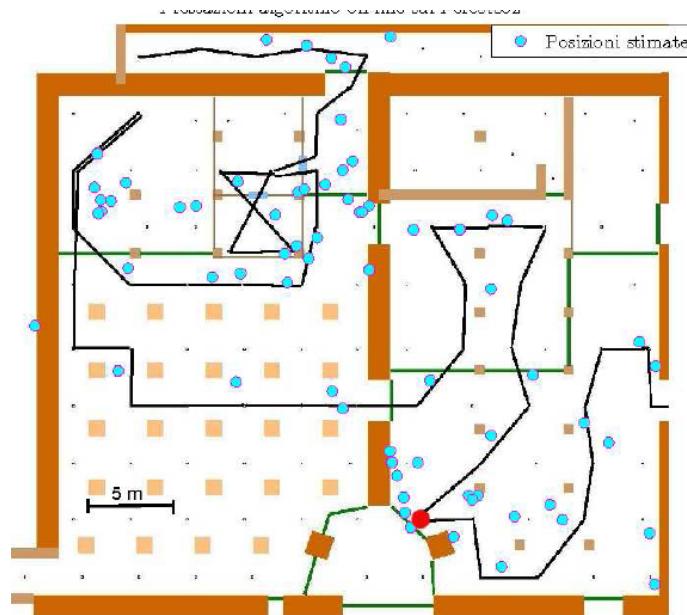
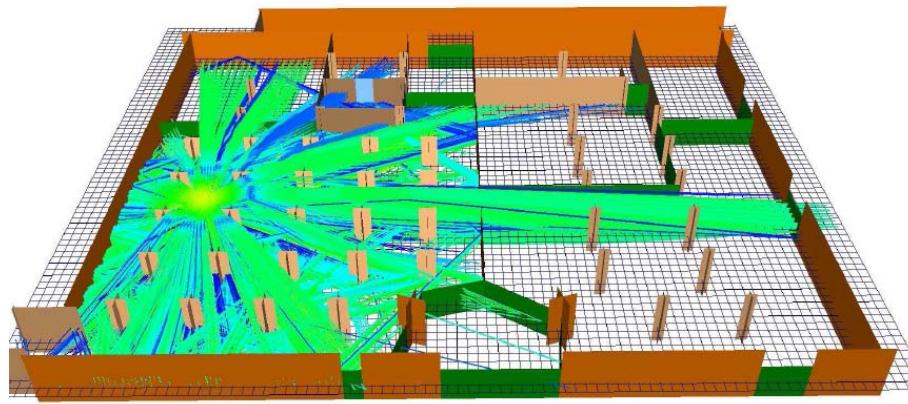
Applications: ThermoEfficiency Labeling



- Building thermodynamics model identification
- Sensor selection for identification
- Optimal sensor placement



Applications: Distributed Localization&Tracking



FIRE Eye From Moteiv

- Rescue system with wirelessly networked sensors and electronic maps
- Delivers critical information to firefighters during an emergency
- Cooperation between Chicago Fire Department, Moteiv and UC Berkley engineers
- Monitors occupancy, smoke, light and fire
- Tracks emergency crew inside the building and displays the details inside the firefighter's mask

FIRE EYE **moteiv**

Technology for Innovators™

Texas Instruments

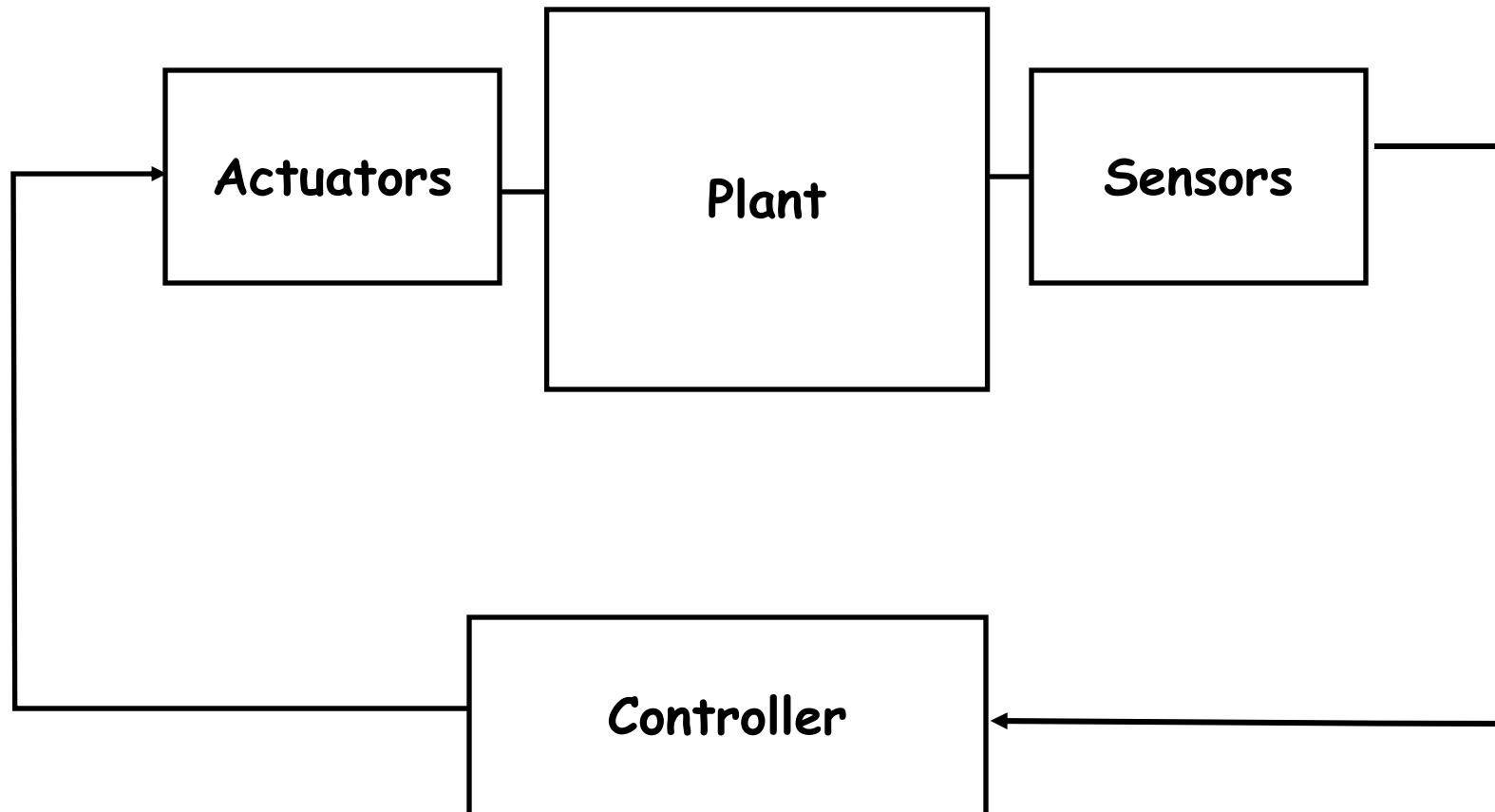
- Indoor radio signal modeling
- Real-time localization
- Distributed tracking
- Coordination



NCSs: what's new for control?



Classical architecture: Centralized structure

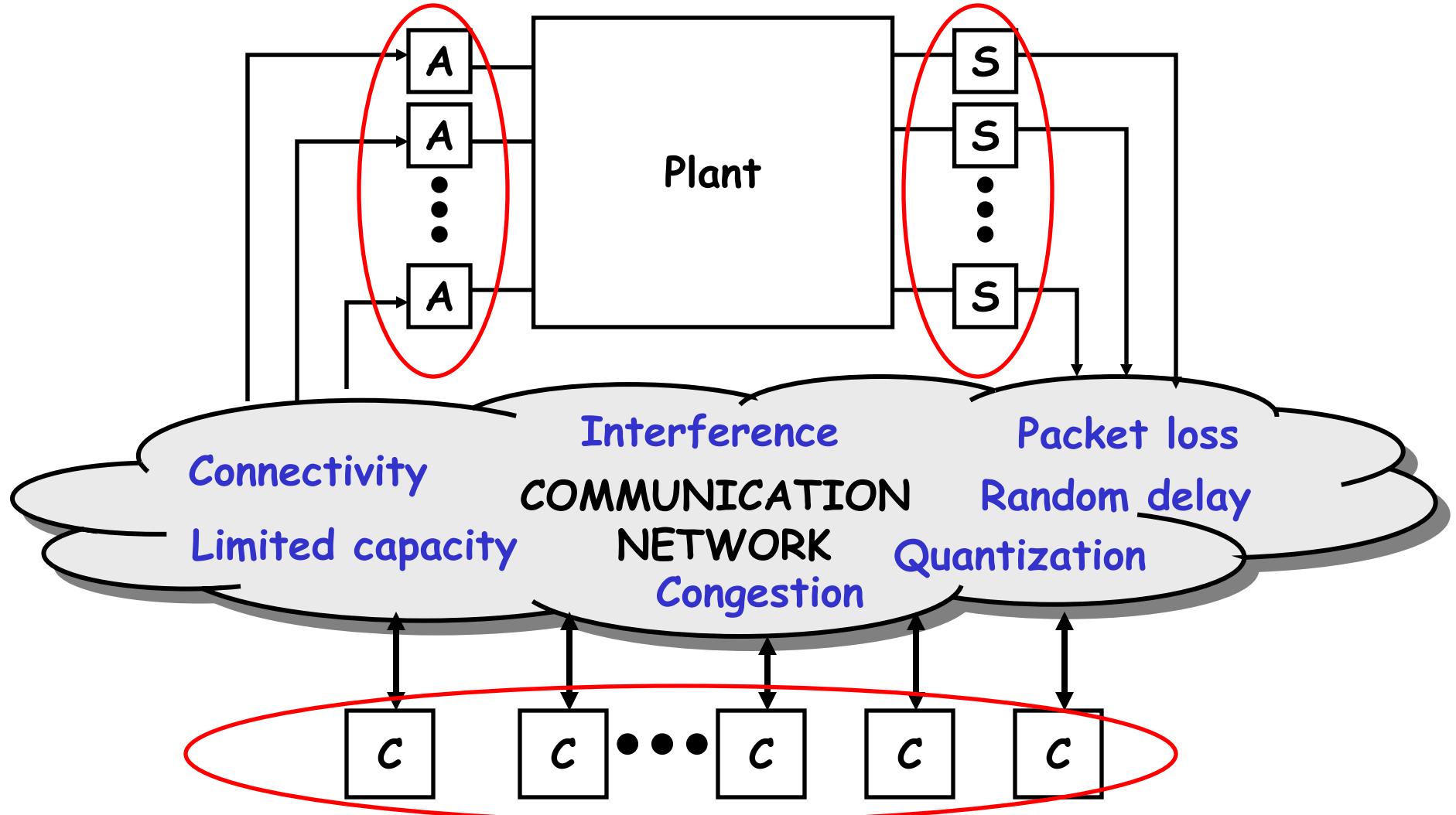




NCSs: what's new for control?



NCSs: Large scale distributed structure





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The consensus problem



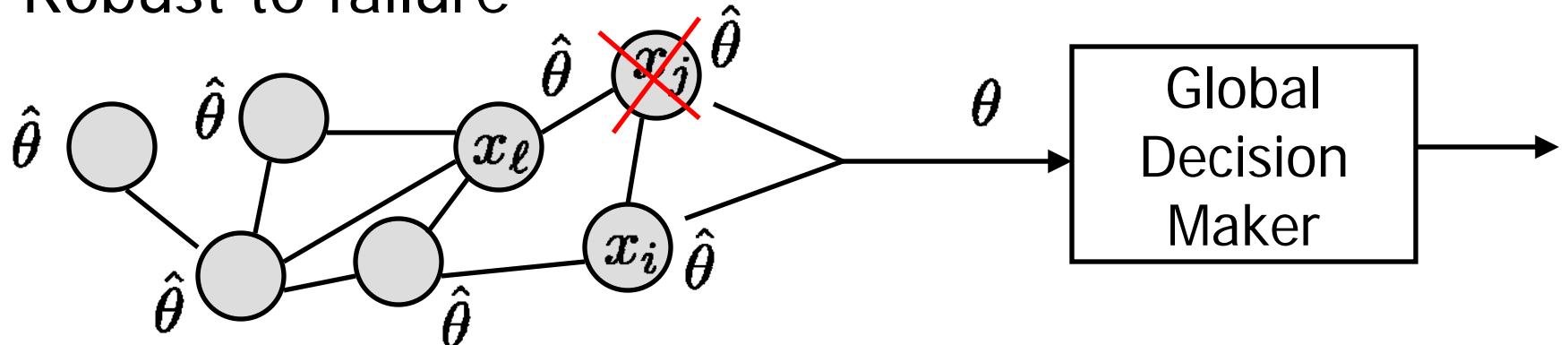
- Main idea
 - Having a set of agents to agree upon a certain value (usually **global function**) using only local information exchange (**local interaction**)
- Also known as:
 - Agreement problem (economics, signal processing, social networks)
 - Gossip algorithms (CS & communications)
 - Synchronization (statistical mechanics)
 - Rendezvous (robotics)
- Suitable for (noisy) sensor networks

Main features

- Distributed computation of general functions

$$\theta = f(x_1, \dots, x_N) = f\left(\frac{1}{N} \sum_{i=1}^N g_i(x_i)\right) \quad (\text{ex. } \theta = \frac{1}{N} \sum_{i=1}^N x_i \text{ for } f = g = \text{ident})$$

- Computational efficient (linear & asynchronous)
- Independent of graph topology
- Incremental (i.e. anytime)
- Robust to failure





Some history (in control)

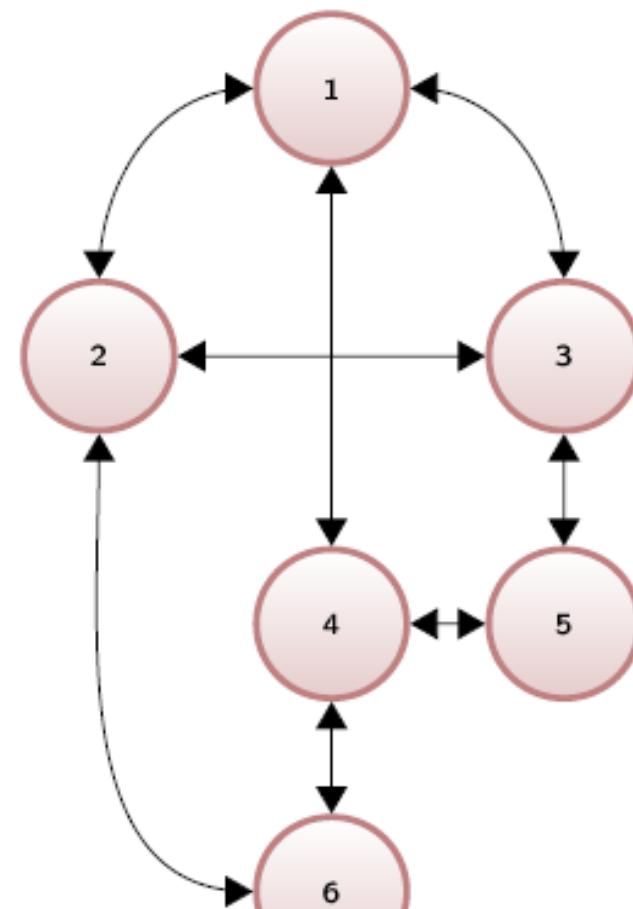
- Convergence of Markov Chains (60's) and Parallel Computation Alg.(70's)
- John Tsitsiklis "*Problems in Decentralized Decision Making and Computation*", Ph.D thesis, MIT 1984
- A. Jadbabaie, J. Lin, and A. S. Morse "*Coordination of groups of mobile autonomous agents using nearest neighbor rules*", CDC' 02 (Axelby Best Paper Award TAC)
- Time-varying topologies (worst-case)
 - L. Moreau, "Consensus seeking in multi-agent systems using dynamically changing interaction topologies," IEEE, Transactions on Automatic Control, vol 50, No. 2, 2005
 - M. Cao, A. S. Morse, and B. D. O. Anderson. "Reaching a Consensus in a Dynamically Changing Environment: A Graphical Approach." SIAM Journal on Control and Optimization, Feb 2008
- Randomized topologies
 - S. Boyd, A. Ghosh, B. Prabhakar, D. Shah "Randomized Gossip Algorithms", TIT 2006
 - F. Fagnani, S. Zampieri, "Randomized consensus algorithms over large scale networks", JSAC 08
- Applications:
 - Vehicle coordination: Jadbabaie, Francis's group, Tanner, ...
 - Kalman Filtering: Olfati Saber-Murray, Alighanbari-How, Carli-Chiuso-Schenato-Zampieri
 - Generalized means: Giarre', Cortes
 - Time-synchronization: Solis-P.R. Kumar, Osvaldo-Spagnolini, Carli-Chiuso-Schenato-Zampieri
 - WSN sensor calibration and parameter identification: Bolognani-DelFavero-Schenato-Varagnolo

Consensus formulation



Network of

- N agents
- Communication graph
 $\mathcal{G} = (\mathcal{N}, \mathcal{E})$
- i-th node neighbors: $\mathcal{N}(i)$
- Every node stores a variable:
node i stores x_i .





WIDE

Consensus formulation (cont')

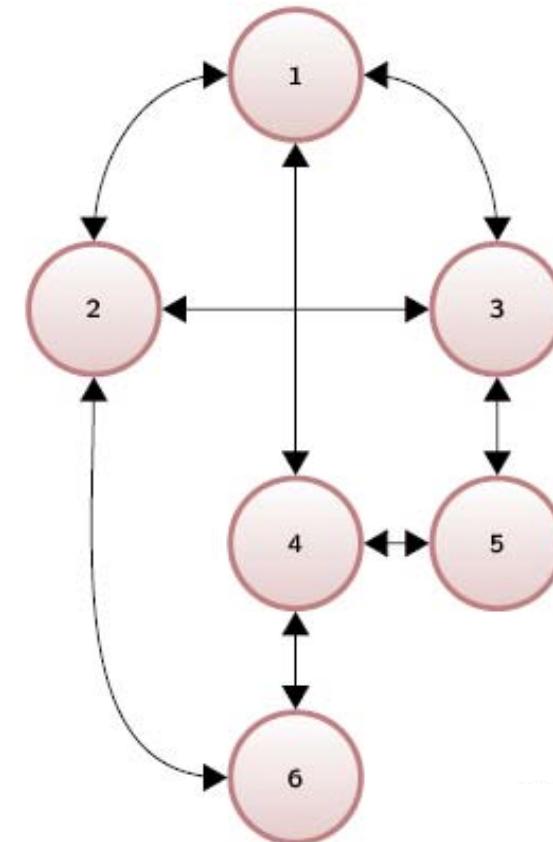


Definition (Recursive Distributed Algorithm adapted to the graph \mathcal{G})

Any recursive algorithm where the i node's update law depends only on the state of i and its neighbors $j \in \mathcal{N}(i)$

$$x_i(t+1) = f(x_i(t), x_{j_1}(t), \dots, x_{j_{N_i}}(t))$$

with $j_1, \dots, j_{N_i} \in \mathcal{N}(i)$



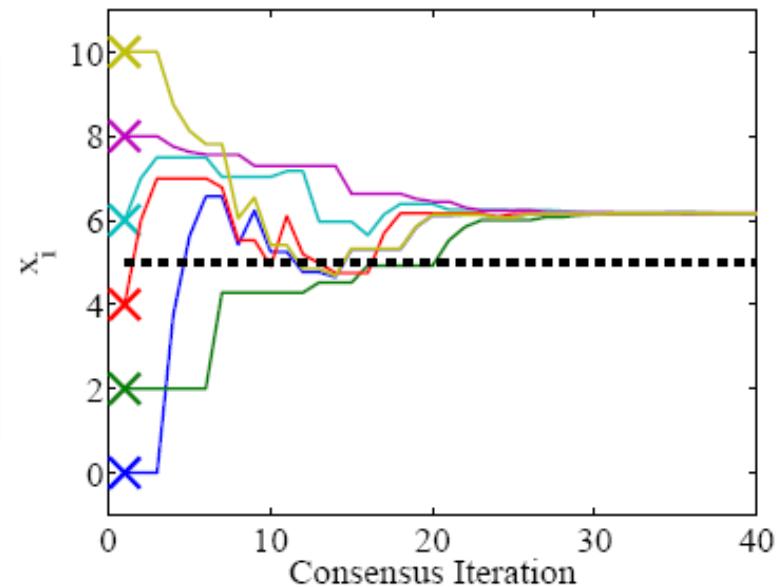
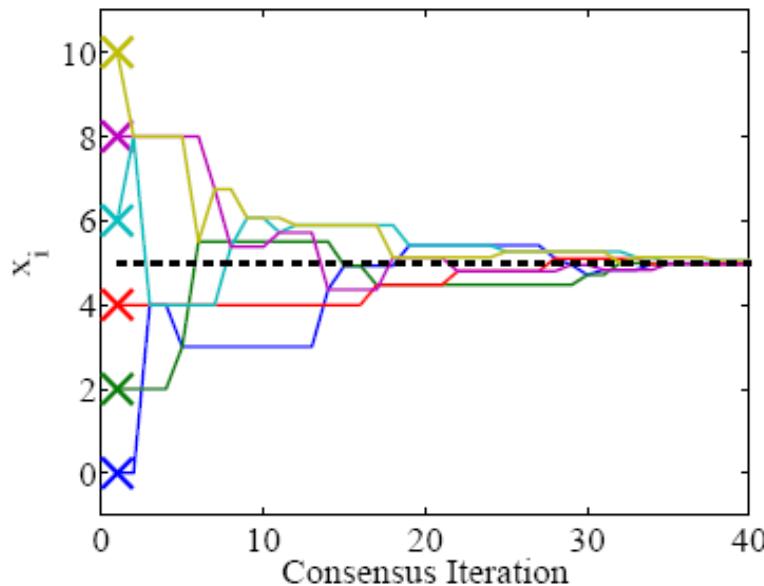
Consensus definition



Definition

A Recursive Distributed Algorithm adapted to the graph \mathcal{G} is said to **asymptotically achieve consensus** if

$$x_i(t) \rightarrow \alpha \quad \forall i \in \mathcal{N}$$



Definition

A Recursive Distributed Algorithm adapted to the graph \mathcal{G} is said to **asymptotically achieve average consensus** if

$$x_i(t) \rightarrow \frac{1}{N} \sum_{i \in \mathcal{N}} x_i(0) \quad \forall i \in \mathcal{N}$$



Linear consensus



$$x_i(t+1) = p_{ii}x_i(t) + \sum_{j \in \mathcal{N}(i)} p_{ij}x_j(t)$$

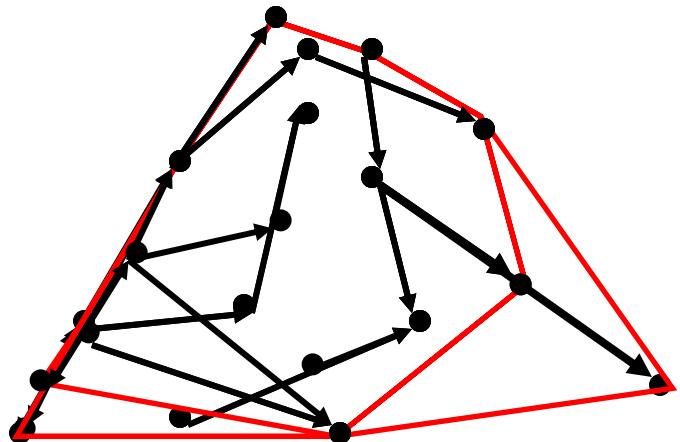
$$x(t) = \begin{bmatrix} x_1(t) \\ \vdots \\ x_N(t) \end{bmatrix} \quad x(t+1) = P(t)x(t)$$

Say \mathcal{G}_P Graph associated to P , $P_{i,j} \neq 0 \iff (i,j) \in \mathcal{E}_P$,

$$\mathcal{G}_P \subseteq \mathcal{G} \quad (\mathcal{N} \equiv \mathcal{N}_P, \quad \mathcal{E} \subseteq \mathcal{E}_P)$$



A robotics example: the rendezvous problem



$$x_i(t+1) = x_i(t) + u_i(t)$$
$$x_i(t+1) = p_{ii}x_i(t) + \sum_{j \in N(i)} p_{ij}x_j$$

Convex hull always shrinks.

If communication graph sufficiently connected, then shrinks to a point



Stochastic matrix



Definition (Stochastic Matrix)

If $P_{i,j} \geq 0$ and $\sum_j P_{i,j} = 1 \quad \forall i$, than P is said to be **stochastic**

$$P\mathbb{1} = \mathbb{1} \quad \mathbb{1} = \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix}$$

Remark

If P is stochastic the linear algorithm can be written in both forms:

$$x_i(t+1) = p_{ii}x_i(t) + \sum_{j \in \mathcal{N}(i)} p_{ij}x_j(t)$$

$$x_i(t+1) = x_i(t) + \sum_{j \in \mathcal{N}(i)} p_{ij} (x_j(t) - x_i(t))$$



Constant matrix P

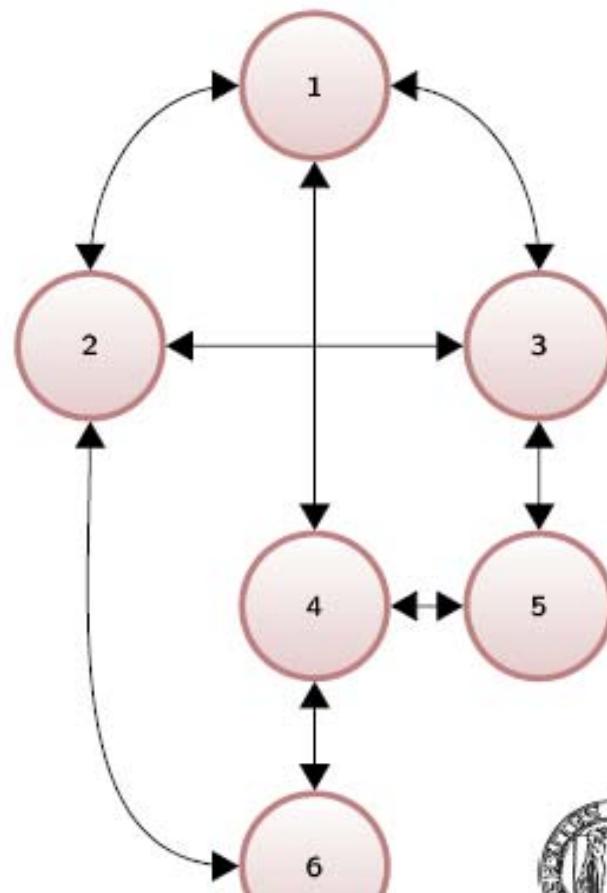


Synchronous Communication:

At each time all nodes communicate according to the communication graph

$$P(t)=P:$$

$$P = \begin{bmatrix} 3/6 & 1/6 & 1/6 & 1/6 & 0 & 0 \\ 1/6 & 3/6 & 1/6 & 0 & 0 & 1/6 \\ 1/6 & 1/6 & 3/6 & 0 & 1/6 & 0 \\ 1/6 & 0 & 0 & 3/6 & 1/6 & 1/6 \\ 0 & 0 & 1/6 & 1/6 & 4/6 & 0 \\ 0 & 1/6 & 0 & 1/6 & 0 & 4/6 \end{bmatrix}$$



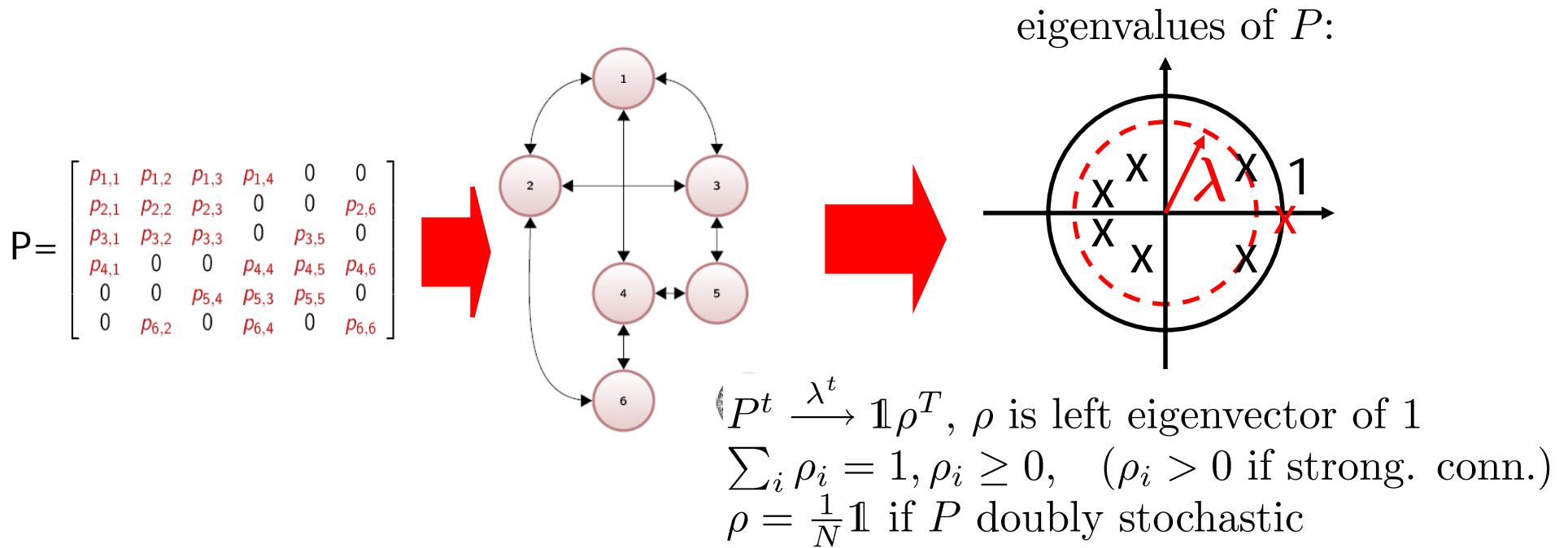
Convergence results



Theorem

$P(t) = P$ stochastic.

- If P such that $\mathcal{G}_P \subseteq \mathcal{G}$ is rooted then the algorithm achieves consensus
- If also P^T is stochastic (P doubly stochastic), then **average consensus** is achieved





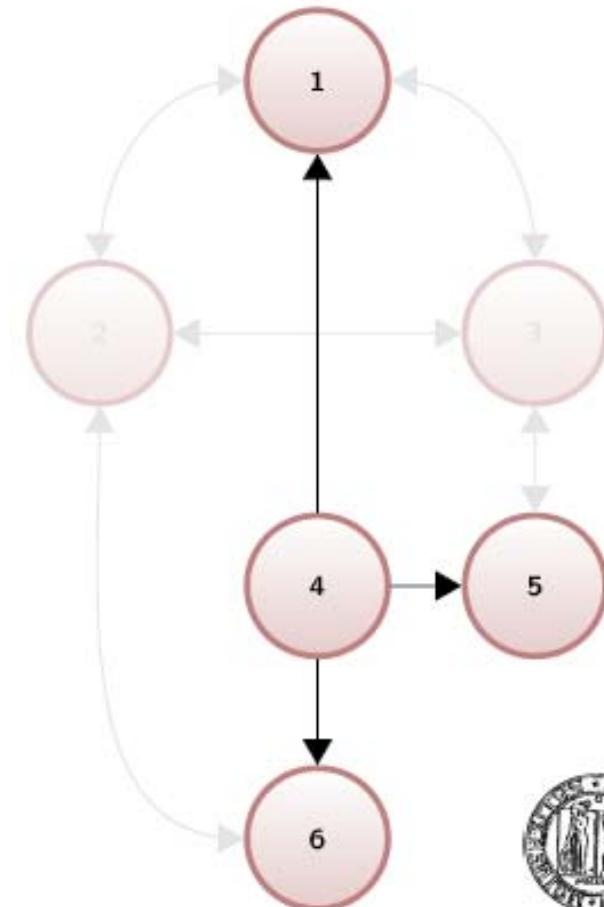
Time varying P(t): broadcast



Broadcast:

At each time one node randomly wakes up and broadcasts its information to all its neighbors.

$$P(t) = \begin{bmatrix} 3/4 & 0 & 0 & 1/4 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1/4 & 3/4 & 0 \\ 0 & 0 & 0 & 1/4 & 0 & 3/4 \end{bmatrix}$$





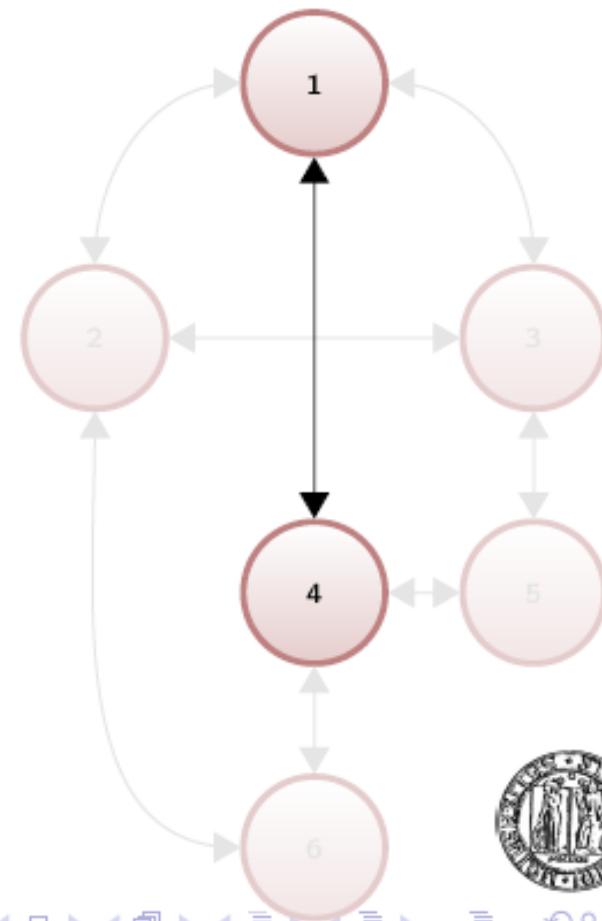
Time varying P(t): symmetric gossip



Symmetric Gossip:

At each time one node randomly wakes up and chose randomly a its neighbor.
Those two nodes exchange information

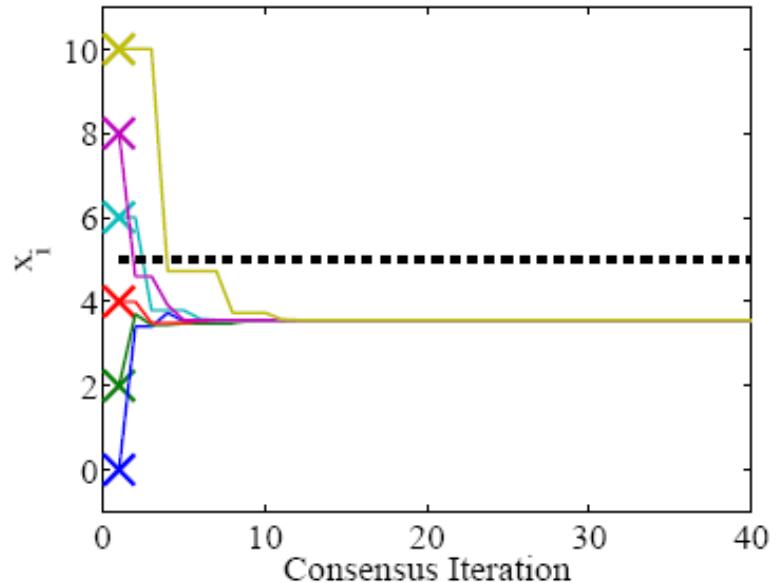
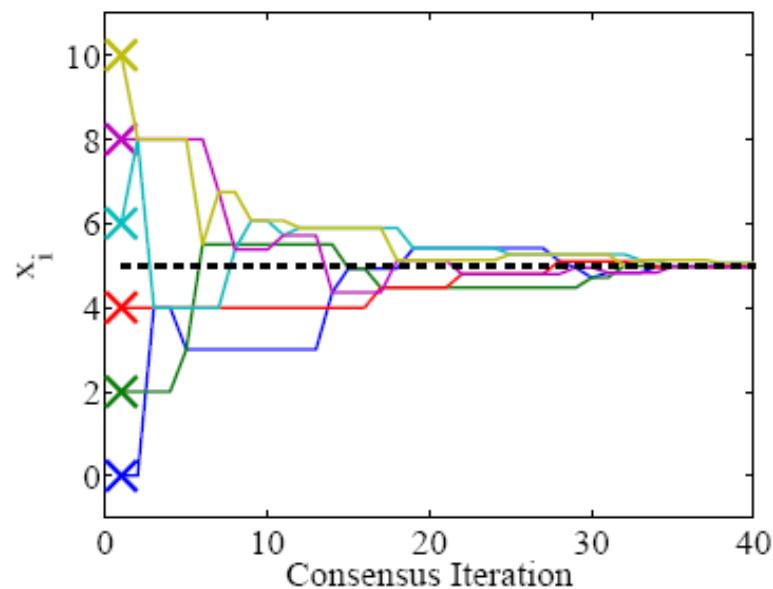
$$P(t) = \begin{bmatrix} 1/2 & 0 & 0 & 1/2 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 0 & 0 \\ 1/2 & 0 & 0 & 1/2 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix}$$





Broadcast

- 1 message broadcasted, $|\mathcal{N}(i)|$ estimate updated
- Does not guarantee average consensus



Symmetric Gossip

- At least 3 messages exchanged, 2 estimate updated
- Guarantee average consensus





Convergence results: $P=P(t)$ deterministic



Theorem

Suppose that $P_{ii}(t) > 0, \forall i, \forall t$ and that there exists K such that $\mathcal{G}_\ell = \mathcal{G}_{P((\ell+1)K)} \cup \dots \cup \mathcal{G}_{P(\ell K)}$ is rooted at some node j for all ℓ then

- the sequence $\{P(t)\}$ achieves consensus
- if also $P^T(t)$ are stochastic for all t , then the sequence $\{P(t)\}$ achieves *average* consensus

Remark:

Estimates of rate of convergence are very conservative (worst case)

L. Moreau, "Consensus seeking in multi-agent systems using dynamically changing interaction topologies," IEEE, Transactions on Automatic Control, vol 50, No. 2, 2005
M. Cao, A. S. Morse, and B. D. O. Anderson. "Reaching a Consensus in a Dynamically Changing Environment: A Graphical Approach." SIAM Journal on Control and Optimization, Feb 2008



Convergence results: $P=P(t)$ randomized



Theorem

Suppose $\{P(t)\}$ is a sequence of i.i.d. stochastic random matrices.

Suppose moreover $\mathcal{G}_{P(t)} \subseteq \mathcal{G} \forall t$ and call $\bar{P} = \mathbb{E}[P]$.

- If $\mathcal{G}_{\bar{P}}$ is rooted that consensus is achieved w.p.1
- If also $P(t)^T$ is stochastic for every t , then average consensus is achieved w.p.1

Remark:

It is not sufficient \bar{P} doubly stochastic to guarantee average consensus

$$x(t+1) = P(t)x(t) = P(t)P(t-1) \cdots P(0)x(0) = Q(t)x(0) \quad (Q(t) = P^t \text{ if } P(t) = P)$$

$$Q(t) \rightarrow \mathbf{1}\rho^T, \mathbb{E}[\rho] = \frac{1}{N}\mathbf{1}, \boxed{\text{Var}(\rho) \sim \frac{1}{N}}$$

F. Fagnani, S. Zampieri, "Randomized consensus algorithms over large scale networks", IEEE Journal on Selected Areas in Communications, 2008



Generalized mean



$$x_i(t+1) = p_{ii}x_i(t) + \sum_{\mathcal{N}_i} p_{ij}x_j(t) \quad x_i(t) \rightarrow \frac{1}{N} \sum_i x_i(0)$$

$$\theta = f(a_1, \dots, a_N) = f\left(\frac{1}{N} \sum_{i=1}^N g_i(a_i)\right)$$

$$x_i(0) = g_i(a)$$
$$\hat{\theta}_i(t) = f(x_i(t))$$

Geometric mean: $\theta = \sqrt[n]{\prod_i a_i} = \exp\left(\frac{1}{N} \sum_i \log(a_i)\right)$

$$x_i(0) = \log(a_i), \quad \hat{\theta}_i(t) = \exp(x_i(t)) \rightarrow \theta$$

Armonic mean: $\theta = \left(\frac{1}{N} \sum_i \frac{1}{a_i}\right)^{-1} \quad x_i(0) = \frac{1}{a_i}, \quad \hat{\theta}_i(t) = \frac{1}{x_i(t)} \rightarrow \theta$

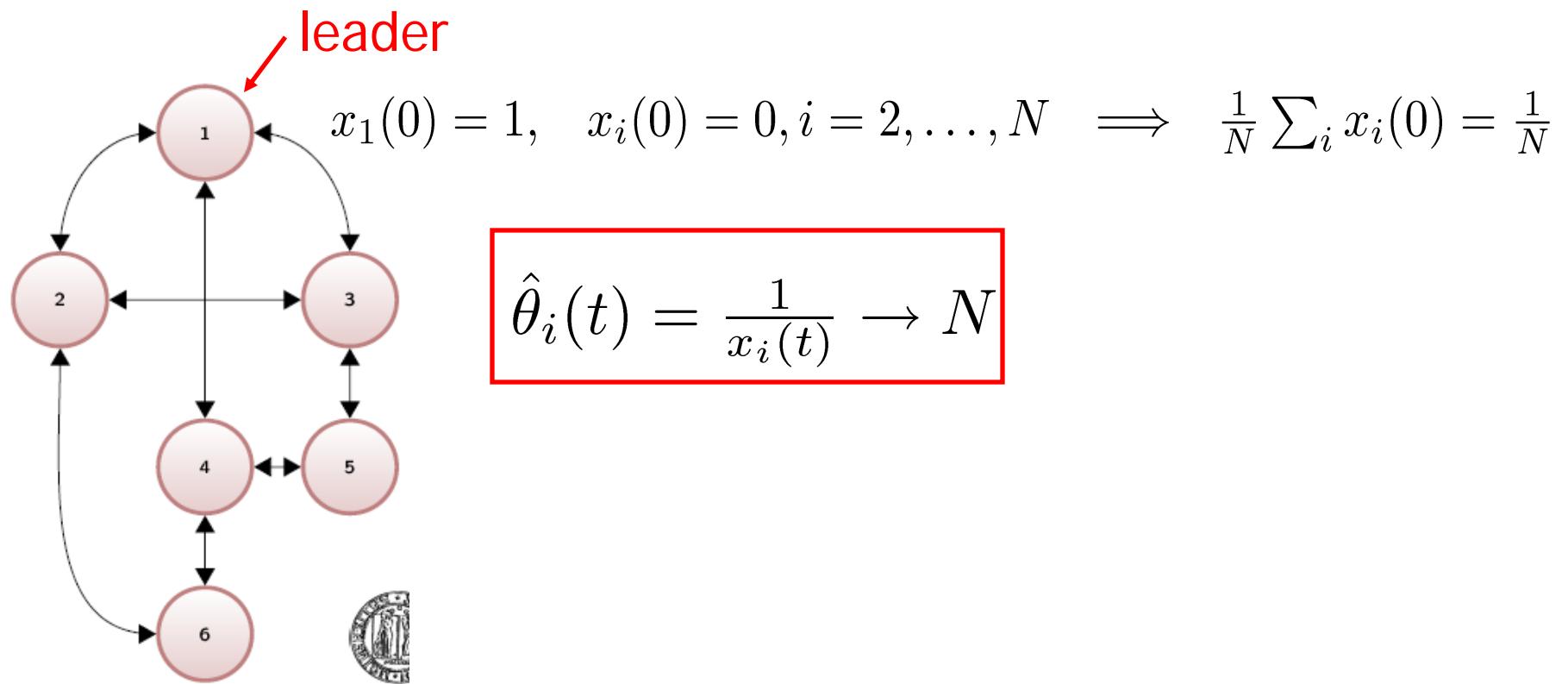
Quadratic mean: $\theta = \sqrt{\frac{1}{N} \sum_i a_i^2} \quad x_i(0) = a_i^2, \quad \hat{\theta}_i(t) = \sqrt{x_i(t)} \rightarrow \theta$

D. Bauso, L. Giarre' and R. Pesenti, "Nonlinear protocols for Optimal Distributed Consensus in Networks of Dynamic Agents", Systems and Control Letters, 2006

J. Cortés, Distributed algorithms for reaching consensus on general functions, Automatica 44 (3) (2008), 726-737

Node counting

$$x_i(t+1) = p_{ii}x_i(t) + \sum_{\mathcal{N}_i} p_{ij}x_j(t) \quad x_i(t) \rightarrow \frac{1}{N} \sum_i x_i(0)$$





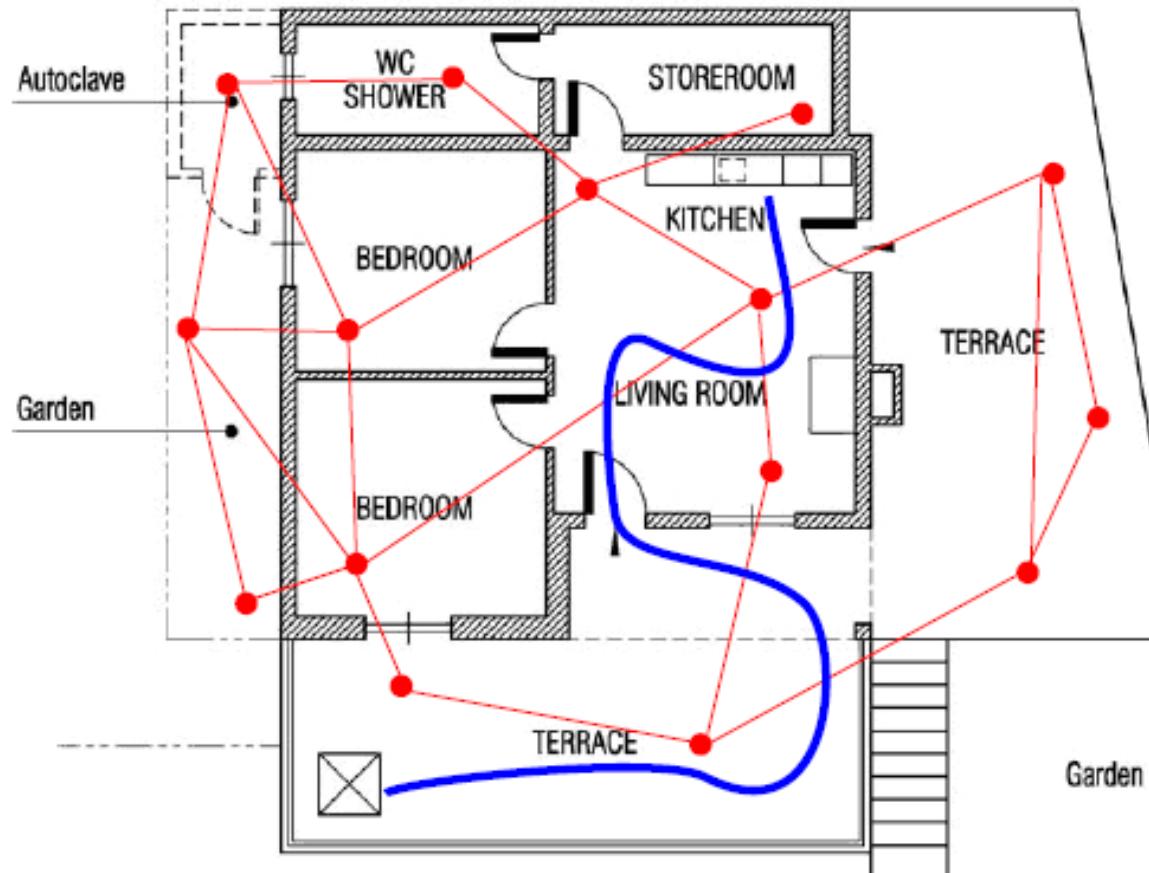
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Localization with WSN



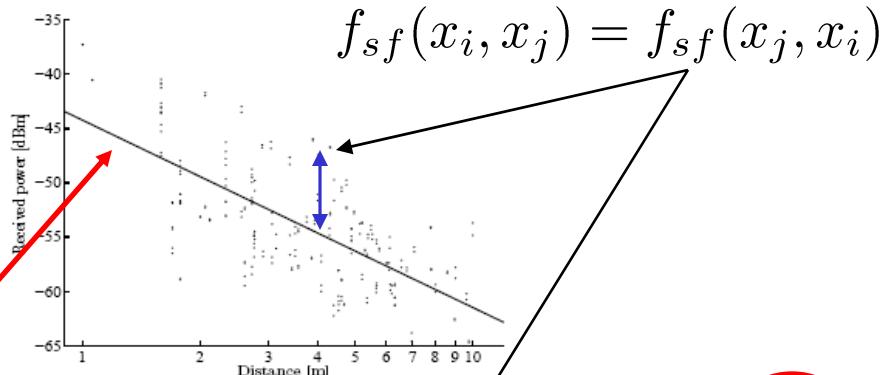


Localization with WSN



Each node

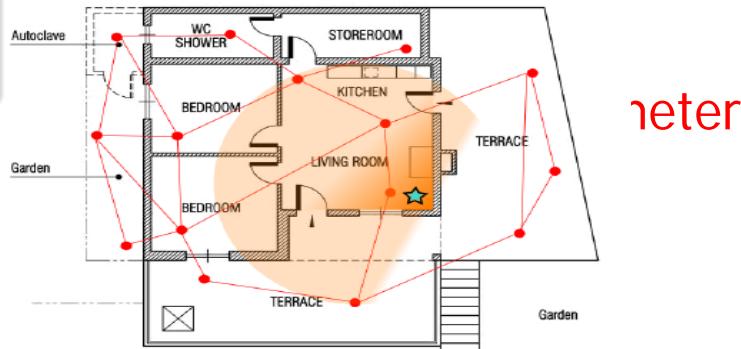
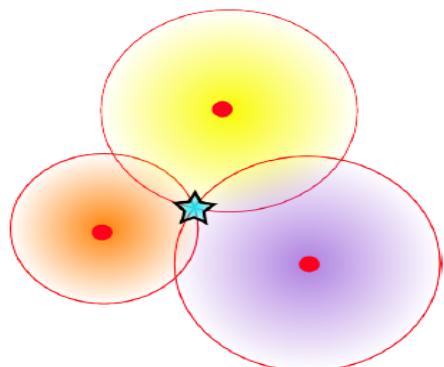
can measure the Radio Signal Strength Indicator, **RSSI**, i.e. the received signal power P_{rx} in dBm .



$$P_{rx}^{ij} = P_{tx}^j + \beta - 10\gamma \log_{10}(\|x_i - x_j\|) + f_{sf}(x_i, x_j) + v(t) + o_i$$

Map Based

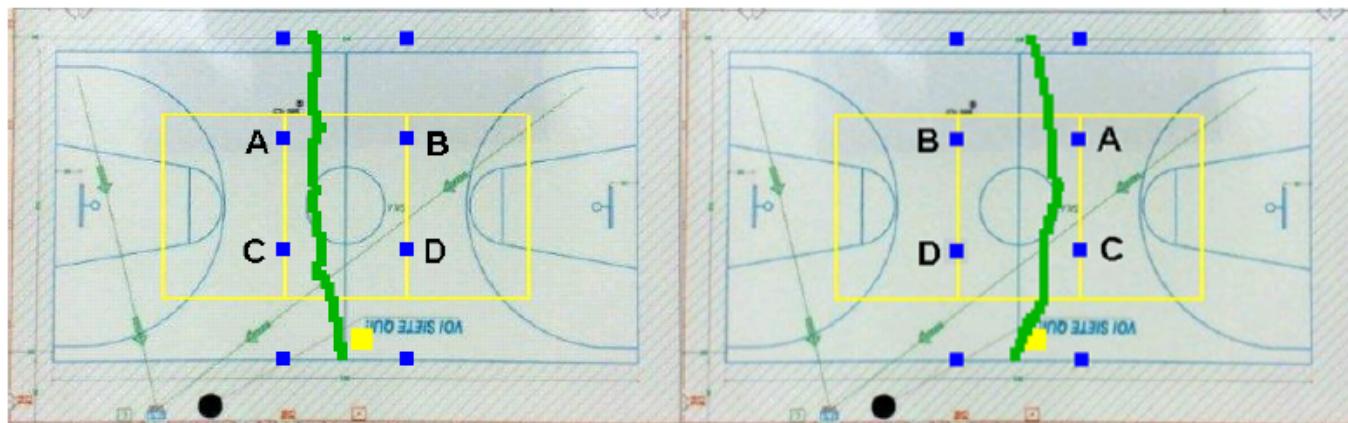
Transmit power: Most likely location that matches pow with pre-learned maps.



Range based
Triangulation (similarly to GPS)

Offset effect

Reception offset is particularly harmful for localization applications,
Experiment inside a basketball court.[S 07]²



²[S 07] Courtesy of ST Microelectronics,
I. Solida, "Localization services for IEEE802.15.4/Zigbee devices.
Mobile node tracking (in Italian)", Master Thesis,
Department of information Engineering, University of Padua, 2007





WSN sensor calibration



Ideally:

- Estimate o_i : \hat{o}_i ;
- Use \hat{o}_i to compensate the offset: $o_i - \hat{o}_i = 0$

Remember the previous example

What we propose is:

$$o_i - \hat{o}_i = \alpha \quad \alpha \cong 0 \quad \text{equal for all nodes}$$

All nodes overestimate or underestimate the distance similarly.
The errors, in the triangulation process, cancel out partially.



Calibration as consensus problem



Remark

If P is stochastic the linear algorithm can be written in both forms:

$$x_i(t+1) = p_{ii}x_i(t) + \sum_{j \in \mathcal{N}(i)} p_{ij}x_j(t)$$

$$x_i(t+1) = x_i(t) + \sum_{j \in \mathcal{N}(i)} p_{ij} (x_j(t) - x_i(t)) \quad o_i - \hat{o}_i(t) = x(t)$$

$$o_i - \hat{o}_i(t+1) = o_i(t) - \hat{o}_i(t) + \sum_{j \in \mathcal{N}_i} p_{ij} ((o_i - \hat{o}_i(t)) - (o_j - \hat{o}_j(t)))$$

$$\hat{o}_i(t+1) = \hat{o}_i(t) - \sum_{j \in \mathcal{N}_i} p_{ij} (P^{ij} - P^{ji} - \hat{o}_i(t) + \hat{o}_j(t))$$

**update
equation**

$$\hat{o}_i(t) \rightarrow o_i - \frac{1}{N} \sum_i o_i = o_i - \alpha \approx o_i$$

Steady state



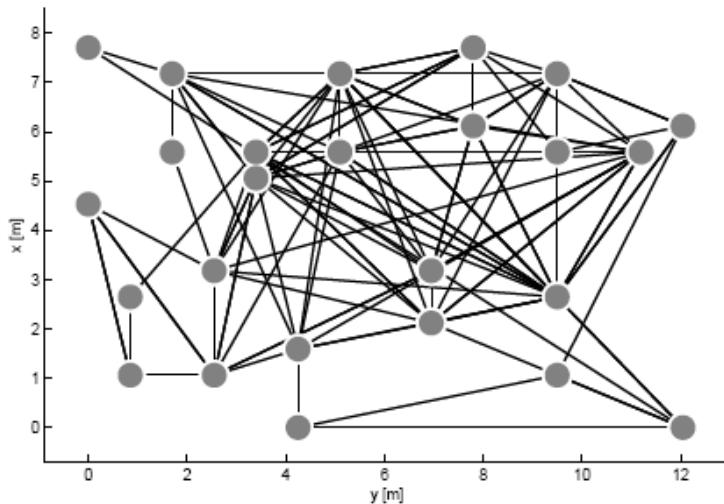
Experimental Testbed



25 TMote-Sky nodes with Chipcon CC2420 RF Transceiver randomly placed inside a single conference room:



Network topology and nodes displacement:



Kept just the links that safely carried the 75% of the sent messages over them

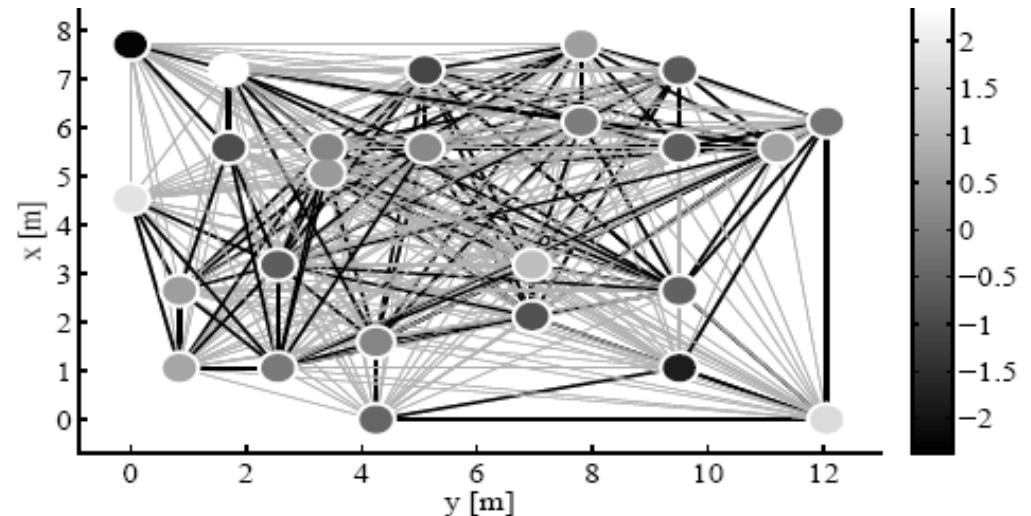


Experimental results

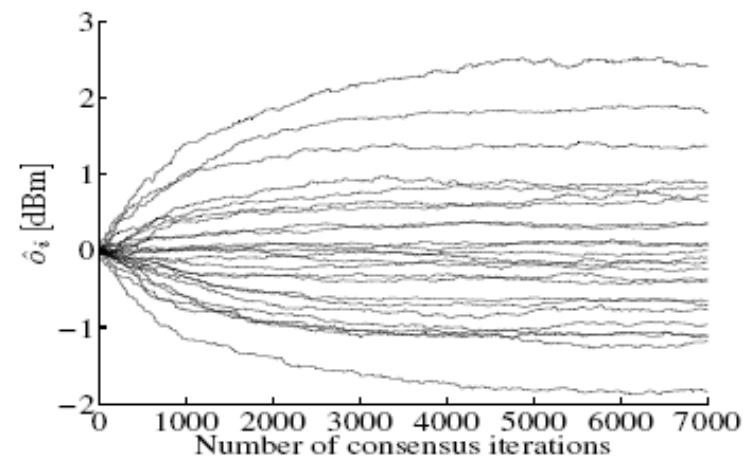
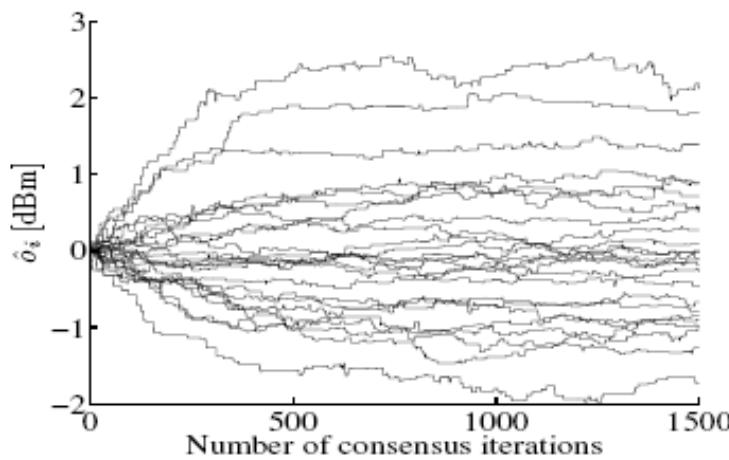


Links divided in 2 categories:

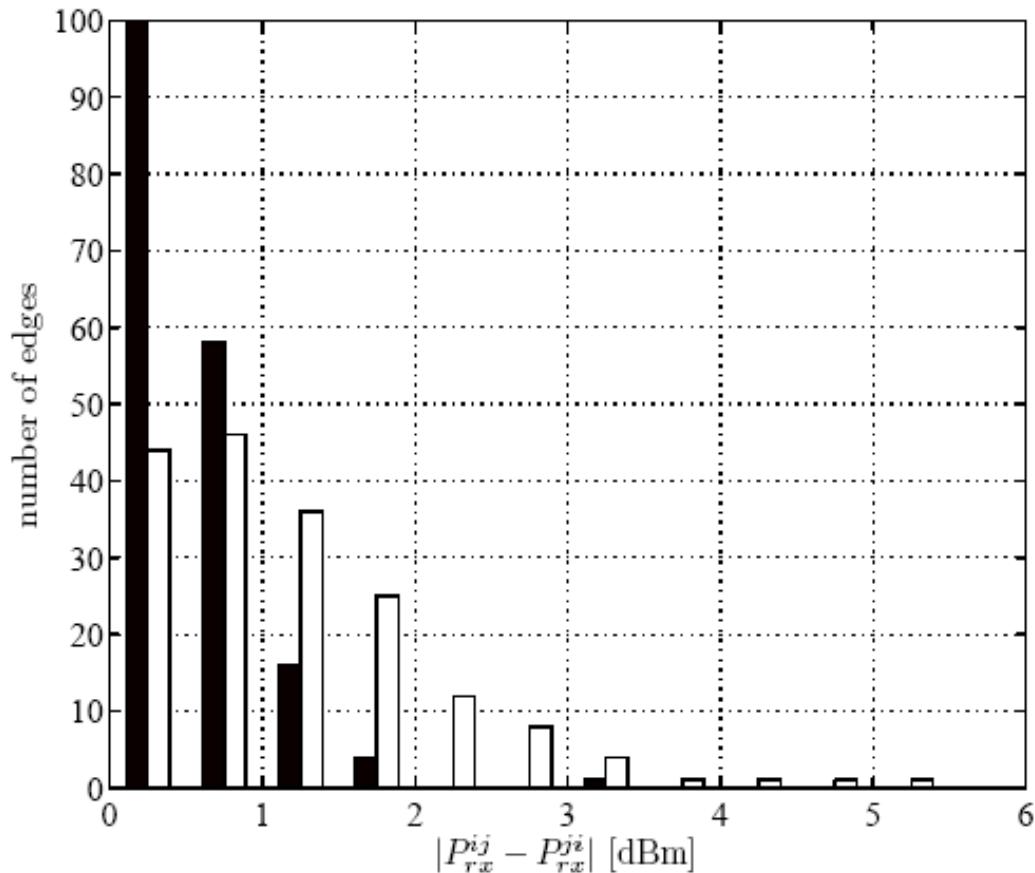
- Training links (black)
- Validation links (gray)



Estimate time evolution



$$\Delta \bar{P}^{ij} = \bar{P}^{ij} - \bar{P}^{ji} = o_i - o_j$$



	Before	After
<0.5 dB	24%	56 %
<1	50%	88 %
>2dB	35%	0.6 %
Max	<6dB	<3.5dB

Effects of systematic errors when estimating distances

1dB $\rightarrow \cong 2m \pm 0.28m$.

6dB \rightarrow uncertainty for 0.9m to 4.4m for an actual distance of 2m.

1dB $\rightarrow \cong 10m \pm 1.4m$.

Parameter identification

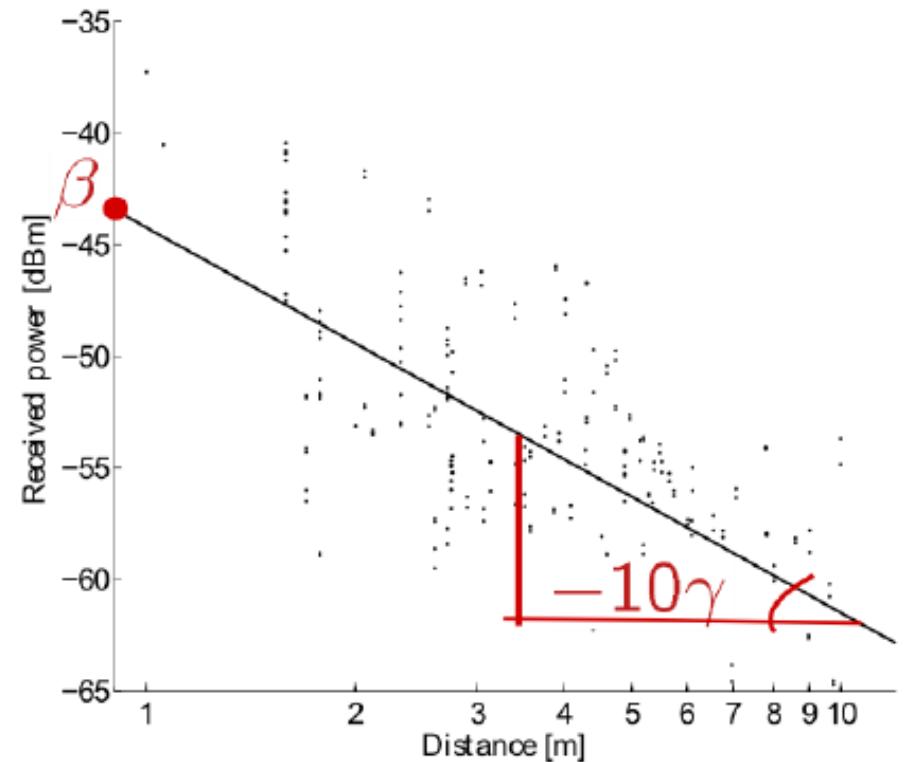


Another important problem:

Accurately identify the wireless channel parameters β and γ .

In fact:

- Parameters extremely environment dependent
- $\gamma \in [1, 6]$
- Environment change hourly or daily



$$P_{rx}^{ij} = P_{tx}^j + \beta - 10\gamma \log_{10}(\|x_i - x_j\|) + f_{sf}(x_i, x_j) + v(t) + o_i$$



Modeling



Recall the Wireless Channel Model

$$\bar{P}_{rx}^{ij} + \hat{o}_i = P_{tx} - \beta - \gamma 10 \log_{10}(d_{ij}) + f_{sf}(\mathbf{x}_i, \mathbf{x}_j) + (o_i + \hat{o}_i) + w_i$$
$$\bar{P}_{rx}^{ij} + \hat{o}_i = \beta - \gamma 10 \log_{10}(d_{ij}) + w_i$$

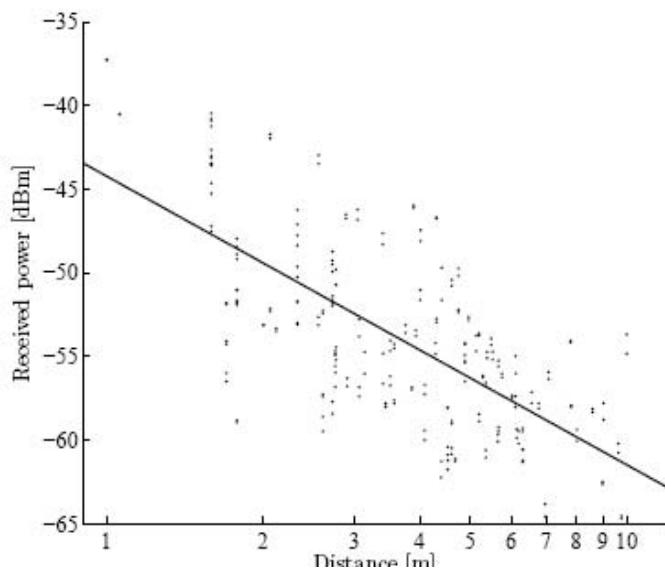
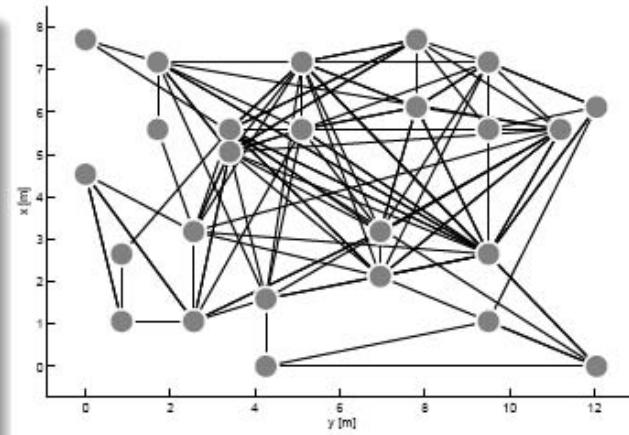
For each link:

$$\underbrace{\bar{P}_{rx}^{ij} + \hat{o}_i}_{b_{ij}} = \underbrace{[1 - 10 \log_{10}(d_{ij})]}_{a_{ij}^T} \underbrace{\begin{bmatrix} \beta \\ \gamma \end{bmatrix}}_{\theta} + w_i$$

Modeling (cont'd)

Each node

- knows its distance with its neighbor
 $d_{ij} \rightarrow a_{ij}$
- measures the strength of the message received from its neighbors
 $P_{ij} \rightarrow b_{ij}$



Globally the network collected
 M couples measure-regressors:
 $(a_1, b_1), \dots (a_M, b_M)$

For ease of notation, assume that
 Each node stores one couple
 measure-regressor.



Least-square Identification



Globally, the sensor network collected
 M couples measure-regressors: $(a_1, b_1), \dots (a_M, b_M)$.

Let us call

$$A = [a_1, \dots, a_M]^T \text{ and } b = [b_1, \dots, b_M].$$
$$b = A\theta + w$$

The least square estimate of θ ,
given the measurements b is

$$\hat{\theta} = \arg \min_{\theta} ||A\theta - b|| = (A^T A)^{-1} A^T b$$





Consensus-based Identification



$$\hat{\theta} = \arg \min_{\theta} \|A\theta - b\| = (A^T A)^{-1} A^T b = \left(\frac{1}{N} \sum_{i \in \mathcal{N}} a_i a_i^T \right)^{-1} \left(\frac{1}{N} \sum_{i \in \mathcal{N}} a_i b_i \right)$$



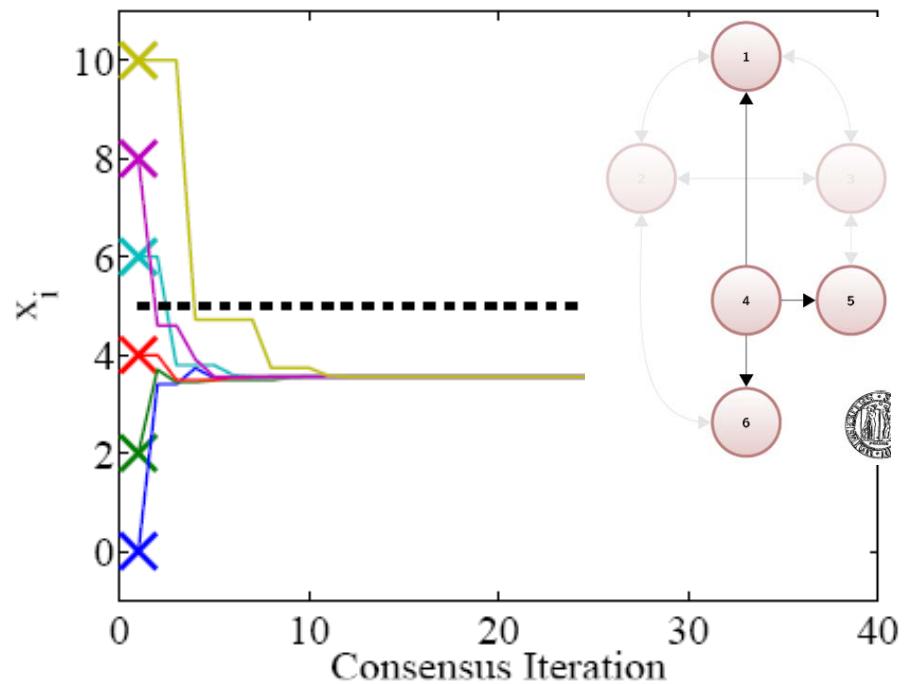
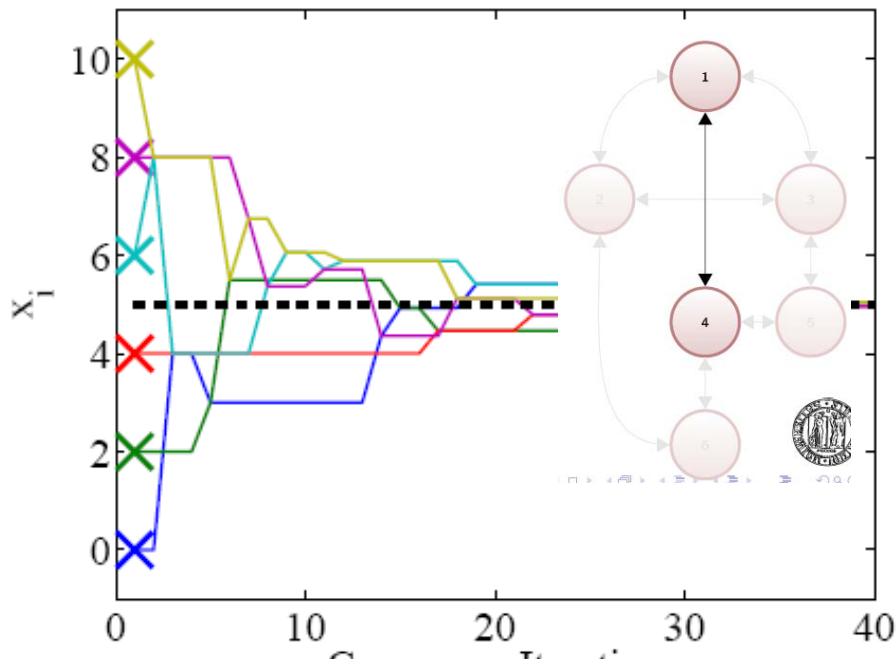
WIDE

Communication schemes



Broadcast

- 1 message broadcasted,
 $|\mathcal{N}(i)|$ estimate updated
- Does not guarantee average
consensus



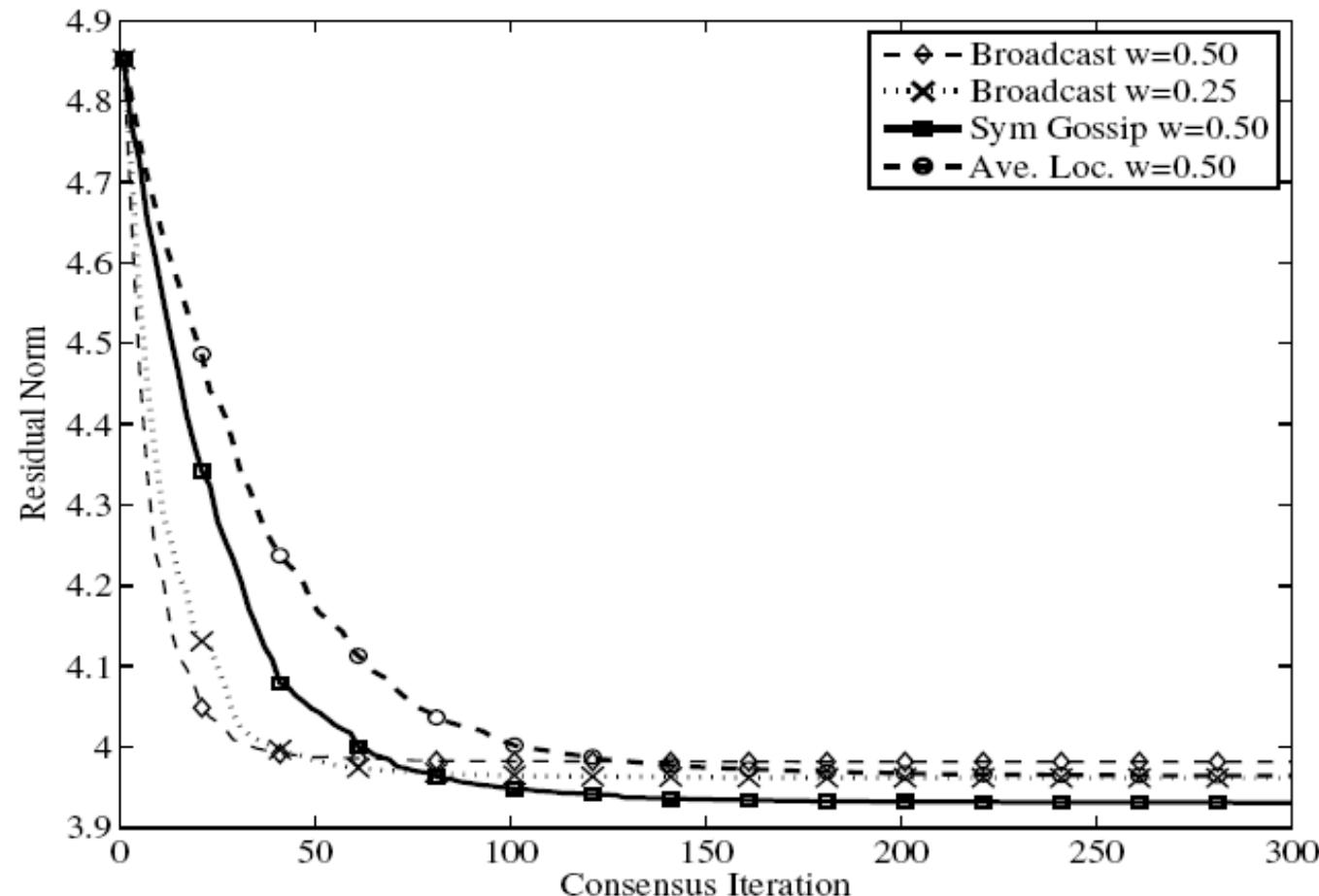
Symmetric Gossip

- At least 3 messages
exchanged, 2 estimate
updated
- Guarantee average consensus

Experimental results

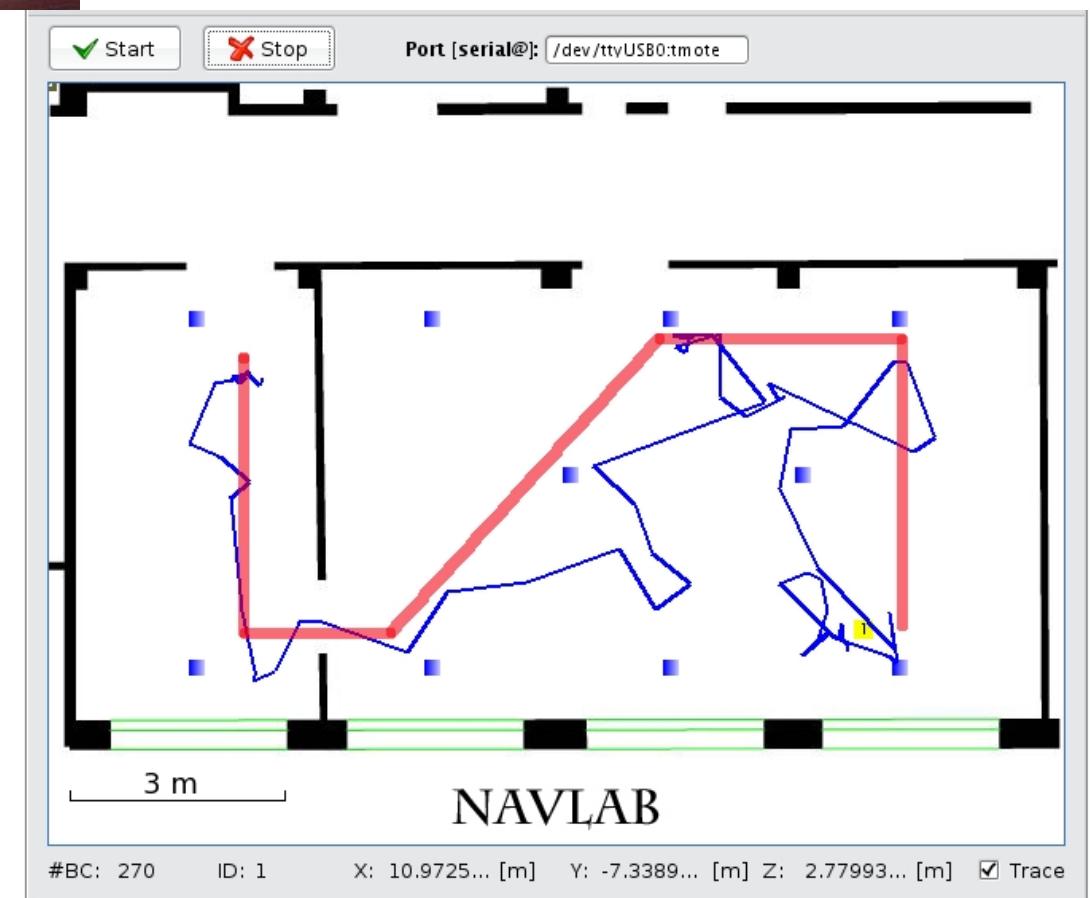


$$\text{Residual: } \frac{1}{M} \|A\hat{\theta} - b\|^2$$



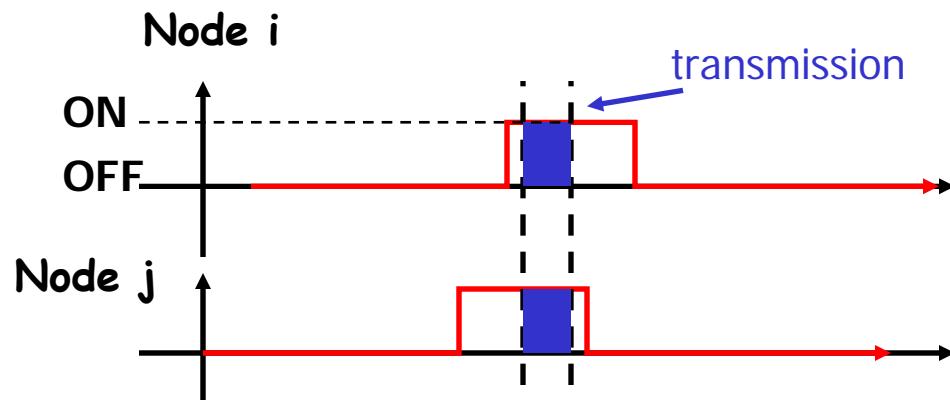
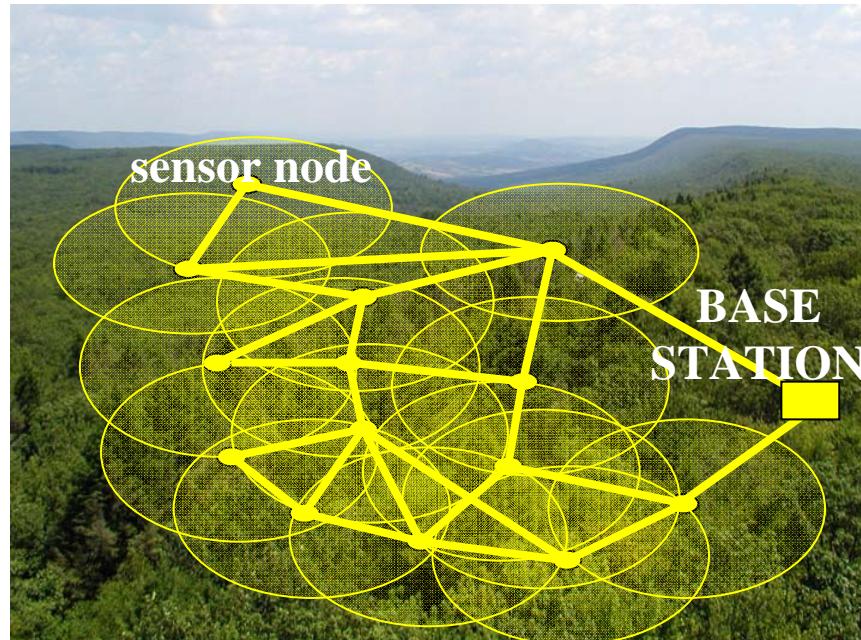


Tracking results



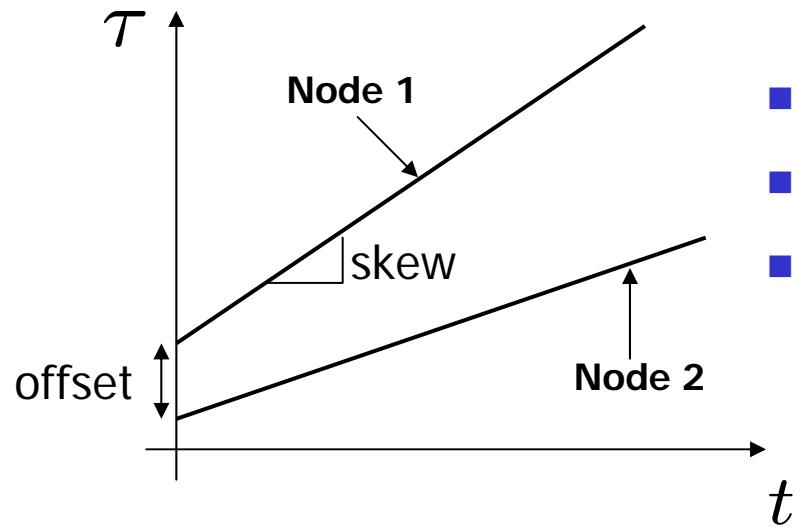


Time synchronization in sensor networks



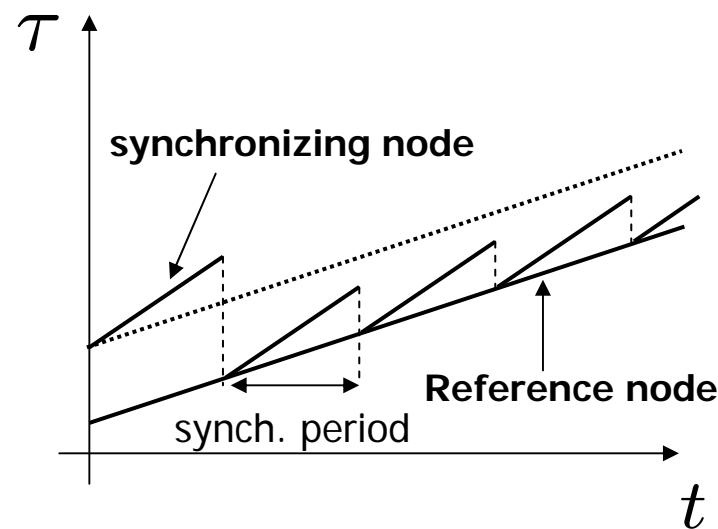


Clock characteristics & standard clock pair synch



- Offset: instantaneous time difference
- Skew: clock speed
- Drift: derivative of clock speed

$$\tau_i = a_i t + b_i$$

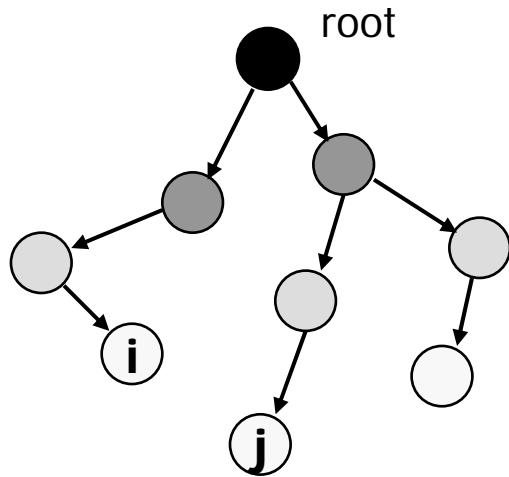


- **Offset sync:** periodically remove offset with respect to reference clock
- **Skew compensation:** estimate relative speed with respect to reference clock

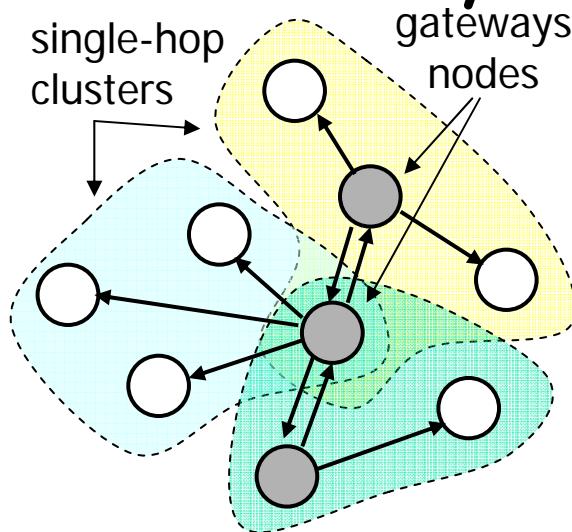


State-of-the-art

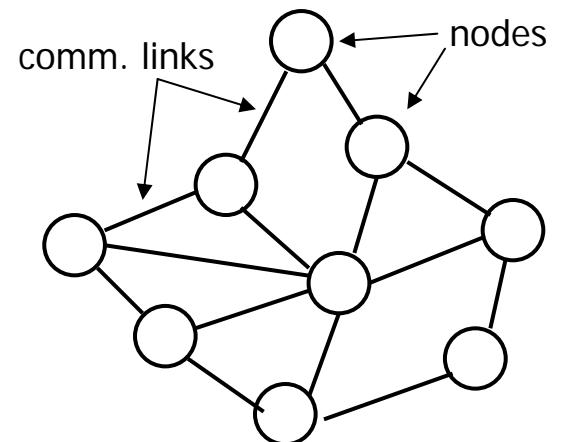
Tree-based sync



Cluster-based sync



Distributed





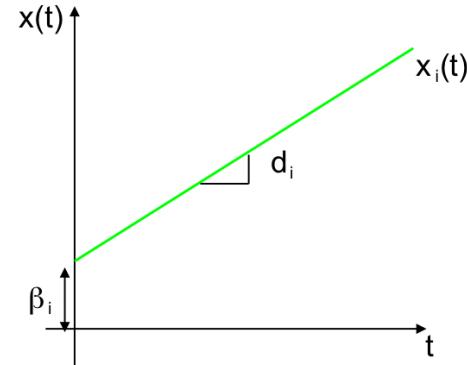
Modeling

MODEL: N clocks as discrete time integrators

$$x_i(t+1) = x_i(t) + d_i$$

d_i : skew (clock speed)

$x_i(0) = \beta_i$: initial offset



CONTROL: Assume that it is possible to control each clock by a local input $u_i(t)$:

$$x_i(t+1) = x_i(t) + d_i + u_i(t)$$

$$x(t+1) = x(t) + d + u(t)$$

GOAL: Clocks Synchronization

$$\lim_{t \rightarrow \infty} x_i(t) - x_j(t) = 0$$

$$\lim_{t \rightarrow \infty} y(t) = \lim_{t \rightarrow \infty} \left(I - \frac{1}{N} \mathbf{1} \mathbf{1}^T \right) x(t) = 0$$

CONTROL: Proportional controller

$$u_i(t) = - \sum_{j \in \mathcal{N}(i)} k_{ij} (x_j(t) - x_i(t))$$

$$u(t) = -Kx(t)$$

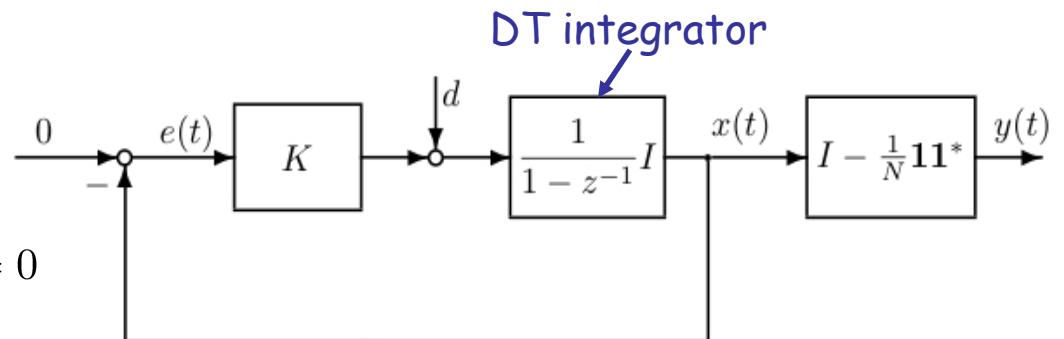
P-control



$$x(t+1) = x(t) + d + u(t)$$

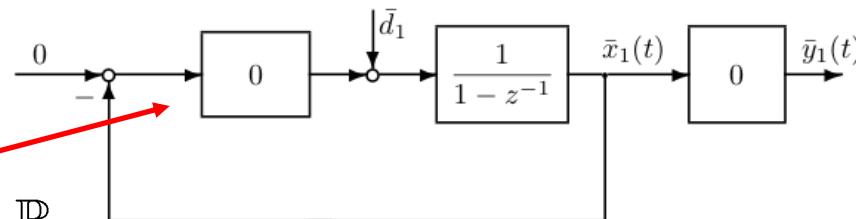
$$u(t) = -Kx(t)$$

$$\lim_{t \rightarrow \infty} y(t) = \lim_{t \rightarrow \infty} \left(I - \frac{1}{N} \mathbf{1} \mathbf{1}^T \right) x(t) = 0$$

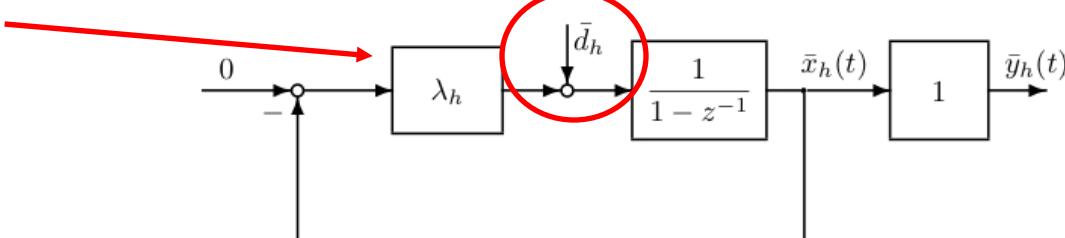


If K symmetric:

eigenvalues of $K \in \mathbb{R}$



h = 1



h = 2, ..., N

PI-control

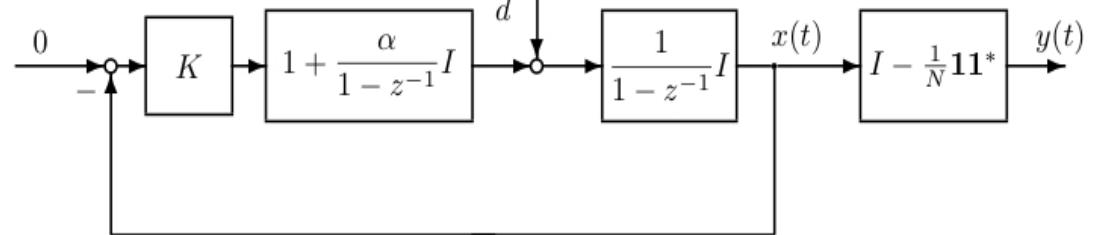


$$x(t+1) = x(t) + d + u(t)$$

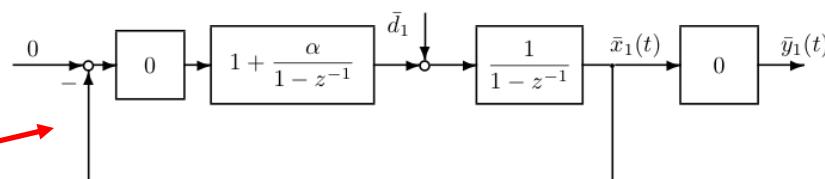
$$w(t+1) = w(t) - \alpha K x(t)$$

$$u(t) = w(t) - K x(t)$$

$$\lim_{t \rightarrow \infty} y(t) = \lim_{t \rightarrow \infty} \left(I - \frac{1}{N} \mathbf{1} \mathbf{1}^T \right) x(t)$$

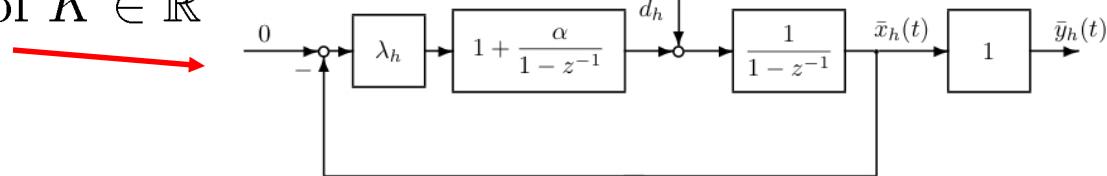


If K symmetric:



$$\boxed{\mathbf{h} = 1}$$

eigenvalues of $K \in \mathbb{R}$



$$\boxed{\mathbf{h} = 2, \dots, N}$$

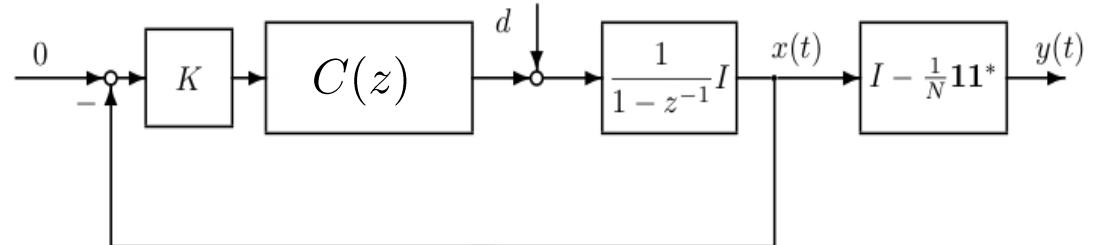
$C(z)$ -control



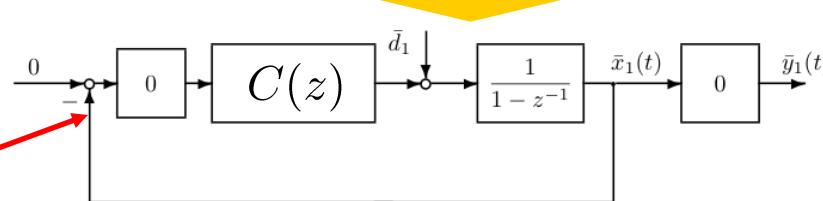
$$x(t+1) = x(t) + d + u(t)$$

$$u(t) = C(z)Kx(t)$$

$$\lim_{t \rightarrow \infty} y(t) = \lim_{t \rightarrow \infty} \left(I - \frac{1}{N} \mathbf{1} \mathbf{1}^T \right) x(t) :$$

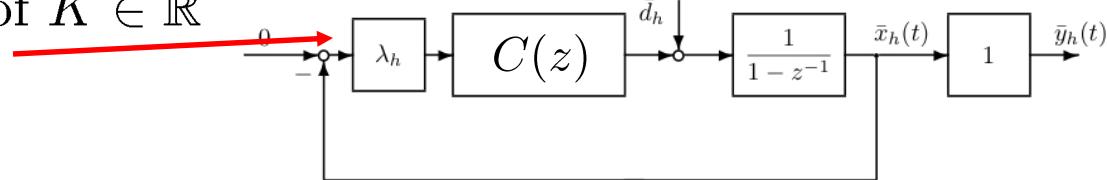


If K symmetric:



$$\boxed{\mathbf{h} = 1}$$

eigenvalues of $K \in \mathbb{R}$



$$\boxed{\mathbf{h} = 2, \dots, N}$$



Parameter design (undirected graphs)



GOAL: fastest rate of convergence

$$\begin{bmatrix} x(t+1) \\ w(t+1) \end{bmatrix} = \begin{bmatrix} I - \textcolor{red}{K} & I \\ -\alpha K & I \end{bmatrix} \begin{bmatrix} x(t) \\ w(t) \end{bmatrix} + \begin{bmatrix} d \\ 0 \end{bmatrix}$$

- Suboptimal design (no topology needed):

$$k_{ij} = -\frac{1}{\max(d_i, d_j) + 1} \quad i \neq j, \quad \alpha = \frac{1}{2}, \quad \text{where } d_i \text{ is } \# \text{ of neighbors of node } i.$$

- Optimal design: almost convex problem (SDP + 1D non-convex search)



Model w/ noise

$$u_i(t) = - \sum_{j \in \mathcal{N}(i)} k_{ij} (x_j(t) - x_i(t))$$

white measurement noise white process noise

$$\begin{bmatrix} x(t+1) \\ w(t+1) \end{bmatrix} = \begin{bmatrix} I - K & I \\ -\alpha K & I \end{bmatrix} \begin{bmatrix} x(t) \\ w(t) \end{bmatrix} + \begin{bmatrix} -K \\ -\alpha K \end{bmatrix} v(t) + \begin{bmatrix} d \\ 0 \end{bmatrix} + \begin{bmatrix} I \\ 0 \end{bmatrix} n(t)$$

GOAL: smallest steady state mean square error: $J(K, \alpha) = \frac{1}{N} E[\|y(\infty)\|^2]$

- Suboptimal design still OK

$k_{ij} = \frac{1}{\max(d_i, d_j) + 1}$, $\alpha = \frac{1}{2}$, where d_i is # of neighbors of node i .

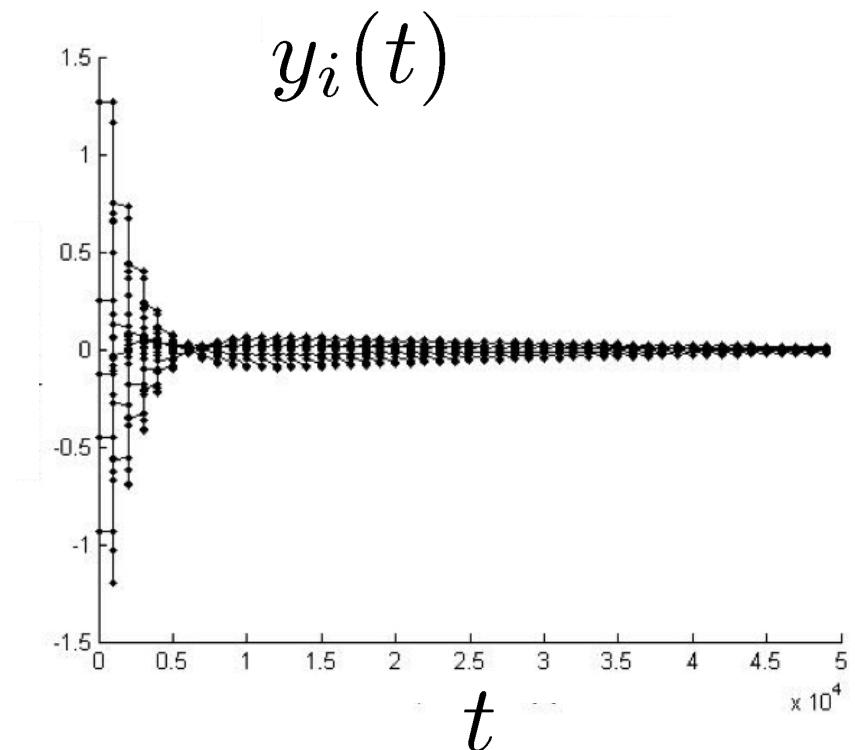
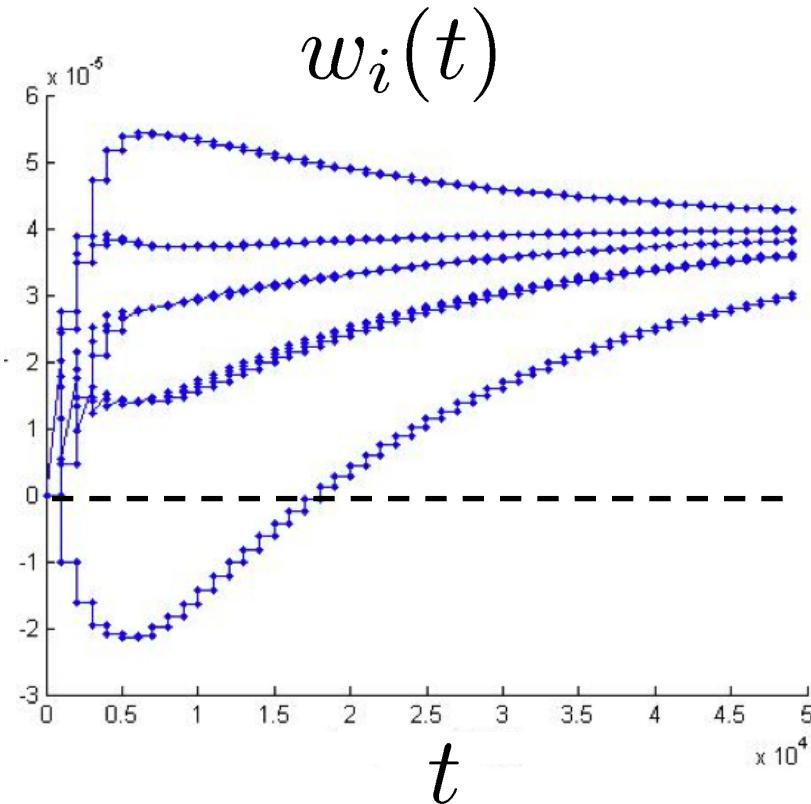
- Optimal design: almost convex problem
(Semidefinite programming in $K + 1$ D non-convex search in ff)



Simulations



Model parameters based on experimental data from real WSN
and pseudo-synchronous implementation



$$w_i(\infty) + d_i = w_j(\infty) + d_j$$

$$y_i(\infty) = 0$$



Outline



- Motivations and target applications
- Overview of consensus algorithms
- Application of consensus to WSN:
 - Sensor calibration
 - Least-square parameter identification
 - Time-synchronization
 - **Distributed Kalman Filtering**
- Open problems
 - Identification
 - Estimation
 - Control



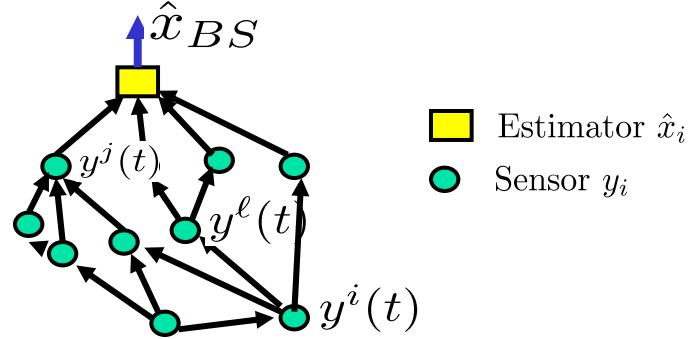
Estimation framework



Static estimation

$$y(t) = C\theta + v(t)$$

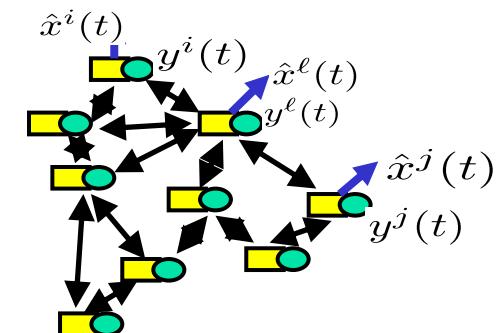
Hierarchical estimation



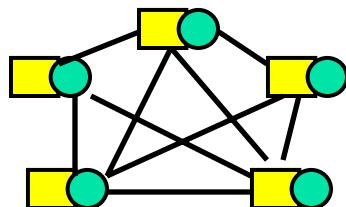
Dynamic estimation

$$\begin{aligned}x(t+1) &= Ax(t) + w(t) \\y(t) &= Cx(t) + v(t)\end{aligned}$$

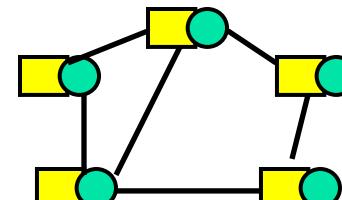
Distributed estimation



All-to-all communication



Multi-hop communication





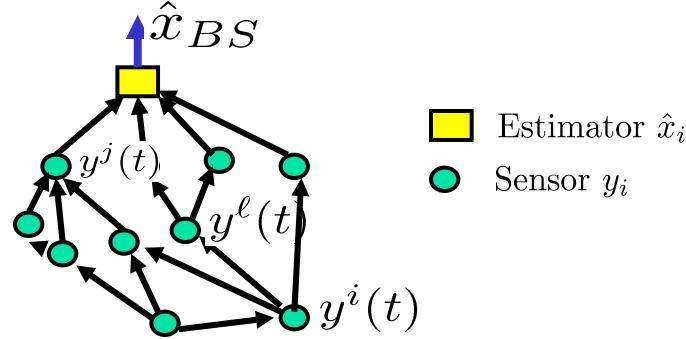
Estimation framework



Static estimation

$$y(t) = C\theta + v(t)$$

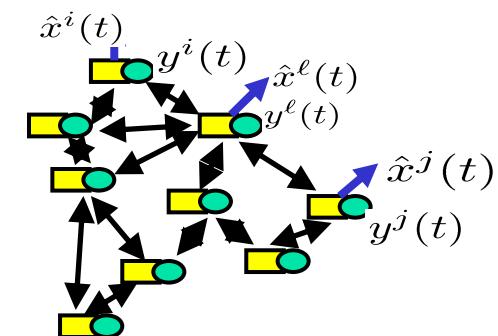
Hierarchical estimation



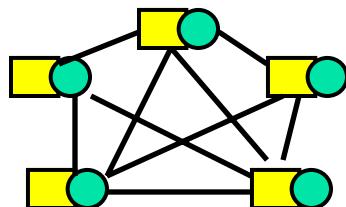
Dynamic estimation

$$\begin{aligned}x(t+1) &= Ax(t) + w(t) \\y(t) &= Cx(t) + v(t)\end{aligned}$$

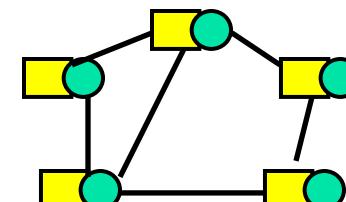
Distributed estimation



All-to-all communication



Multi-hop communication



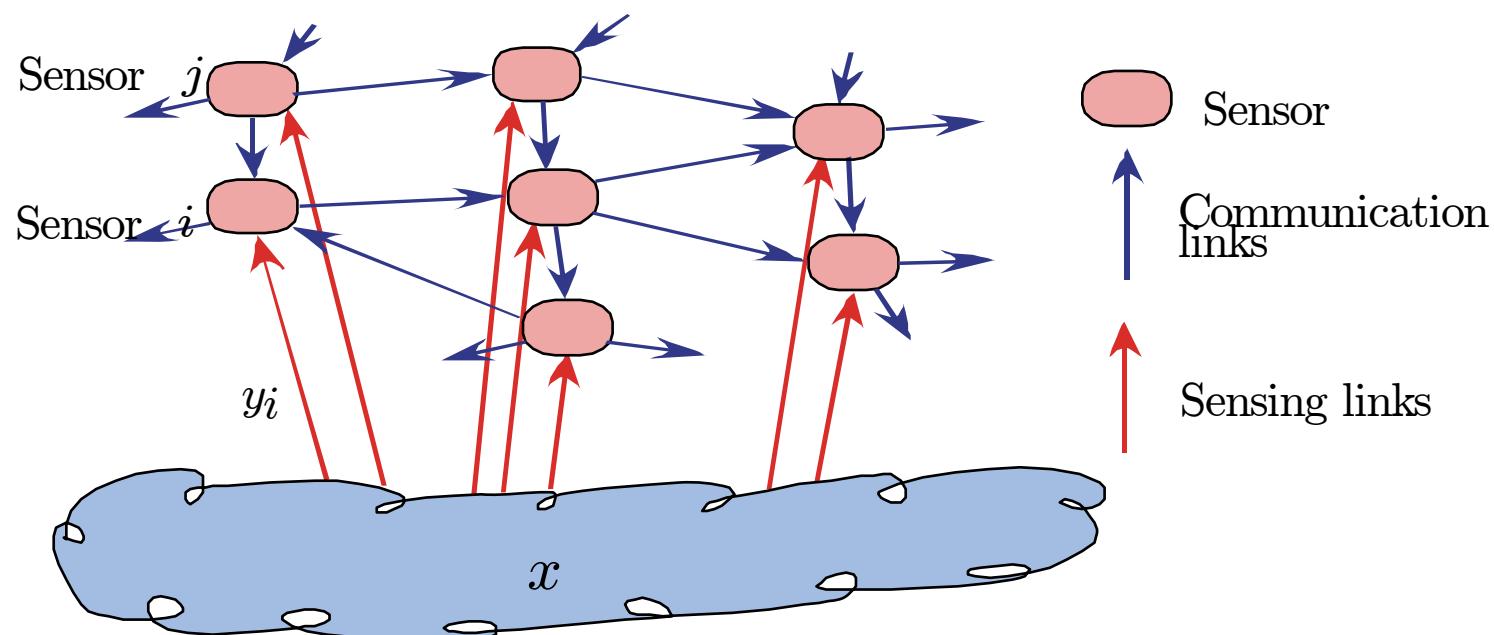
Problem setup

PROBLEM: N identical sensors measure a quantity $x \in \mathbf{R}$:

$$x(t+1) = x(t) + w(t), \quad w(t) \sim \mathcal{N}(0, q)$$

$$y_i(t) = x(t) + v_i(t), \quad v_i(t) \sim \mathcal{N}(0, r), \quad v_i \perp v_j, \quad i = 1, \dots, N$$

Communication topology constrained to be consistent with communication graph:





Desired solution: centralized Kalman filter



Optimal estimator $\hat{x}(t|t) = \mathcal{E}[x(t)|y_1(0), .., y_1(t), .., y_N(0), .., y_N(t)]$
with no graph constraint:

$$\hat{x}(t|t) = (1 - \ell_c)\hat{x}(t-1|t-1) + \ell_c \mathbf{mean}(y_i(t))$$

where ℓ_c is centralized Kalman gain and $\mathbf{mean}(y_i) = \frac{1}{N} \sum_i y_i$.

Decentralized solution with all-to-all communication:

$$\begin{aligned}\hat{x}^i(t|t) &= (1 - \ell_c)\hat{x}^i(t-1|t-1) + \ell_c \mathbf{mean}(y_i(t)) \\ &= \mathbf{mean}((1 - \ell_c)\hat{x}^i(t-1|t-1) + \ell_c y_i(t))\end{aligned}$$

GOAL: Find algorithm to compute **mean()** in distributed fashion
for multi-hop.

(POSSIBLE) SOLUTION: Linear average consensus algorithm:
let Q doubly stochastic matrix compatible with communication
graph \mathcal{G} , i.e. $Q_{ij} = 0$ if link $(i, j) \notin \mathcal{G}$

$$\begin{aligned}\hat{x}^i(t|t) &= \mathbf{mean}((1 - \ell_c)\hat{x}^i(t-1|t-1) + \ell_c y_i(t)) \\ &\approx Q^m ((1 - \ell_c)\hat{x}^i(t-1|t-1) + \ell_c y_i(t)), \quad m \gg 1\end{aligned}$$



Distributed Kalman Filter

[Olfati-Saber, Spanos, Murray, Alriksson, Rantzer]



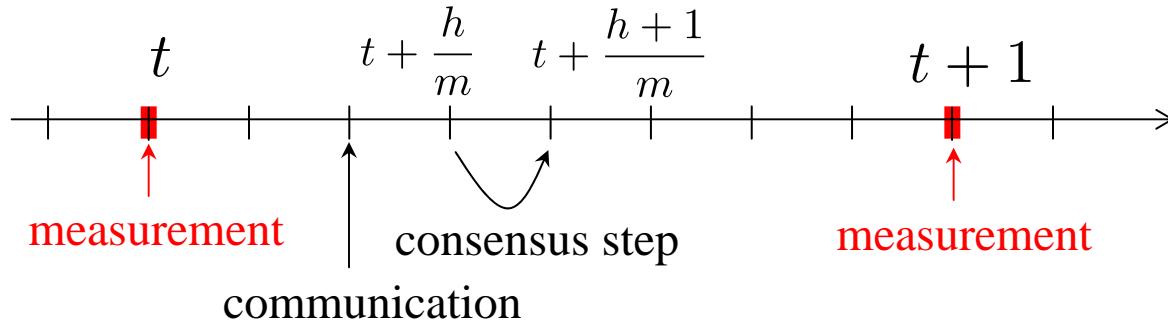
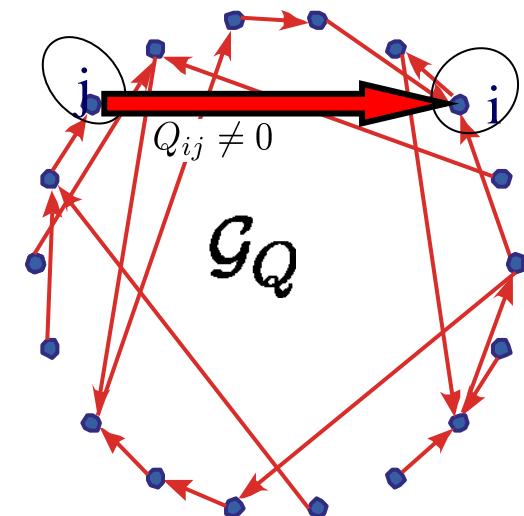
The i -th sensor build its estimate of $x(t)$ by a two-stage strategy.

FIRST STEP: *Measurement Stage* ($0 < \ell < 1$)

$$\hat{x}_i(t|t) = (1 - \ell)\hat{x}_i(t|t-1) + \ell y_i(t)$$

SECOND STEP: *Consensus Stage*

$$\hat{x}_i(t+1|t) = \sum_{j=1}^N Q_{ij}^m \hat{x}_j(t|t)$$





Steady-state performance



Let $\tilde{x}(t) := x(t)\mathbf{1} - \hat{x}(t)$ and $P(t) := \mathbb{E}[\tilde{x}(t)\tilde{x}^*(t)]$. The covariance matrix $P(t)$ satisfies:

$$\begin{aligned}\lim_{t \rightarrow \infty} P(t) &= r\ell^2 \sum_{i=0}^{\infty} (1-\ell)^{2i} Q^{(i+1)m} (Q^*)^{(i+1)m} \\ &\quad + q \frac{1}{1-(1-\ell)^2} \mathbf{1} \mathbf{1}^*\end{aligned}$$

parameters

$$J(Q, \ell; \underbrace{m, r, q}_{\text{optimization variables}}) := \text{trace} \left(\lim_{t \rightarrow \infty} P(t) \right)$$

**COST
FUNCTION**



Objective



PROBLEM: Given a graph \mathcal{G} and a nonnegative integer m , find $\ell \in (0, 1)$ and a stochastic matrix Q in the set of stochastic matrices *compatible* with the graph \mathcal{G} , minimizing J , i.e.

$$(Q^{opt}, \ell^{opt}) \in \operatorname{argmin}_{Q, \ell} J(Q, \ell, m, q, r)$$

REMARK: Can be generalized to quasi-stochastic matrices (i.e. Q_{ij} can be negative)



Assumption: Q normal



Consider the set of eigenvalues of Q

$$\sigma(Q) = \{1, \lambda_1, \lambda_2, \dots, \lambda_{N-1}\}$$

Q is stochastic implies $\lambda_0 = 1$. If Q is a normal matrix ($QQ^* = Q^*Q$), then

$$J = \frac{r\ell^2 + qN}{1 - (1 - \ell)^2} + r\ell^2 \sum_{i=1}^{N-1} \frac{|\lambda_i|^{2m}}{1 - (1 - \ell)^2 |\lambda_i|^{2m}}$$

ASSUMPTION: Q is normal (symmetric matrices, circulant matrices, Abelian Cayley matrices....).

REMARK: If Q normal, then $Q_{sym} = \frac{Q+Q^*}{2}$ is such that $J(Q_{sym}, \ell) \leq J(Q, \ell)$.



Convexity for fixed ℓ or Q



THEOREM: The function $J(Q, \ell)$ is a convex function in \mathcal{Q}_{sym} .

+

\mathcal{Q}_{sym} is a convex set.



$$Q^{opt}(\ell) = \operatorname{argmin}_{Q \in \mathcal{Q}_{sym}} J(Q, \ell, m, q, r) \text{ is a convex problem for fixed } \ell.$$

The solution can be performed by efficient numerical tools (Boyd, Xiao...)

$$\ell^{opt}(Q) = \operatorname{argmin}_{\ell} J(Q, \ell, m, q, r) \text{ is a convex problem for fixed } Q.$$



Joint optimization: special cases



Unfortunately J is **NOT** a convex function jointly in ℓ and Q .

However, an analytical characterization is possible when restricting to some asymptotic cases on the values of m , r and q . In particular:

- fast communication, i.e., $m \rightarrow \infty$
- $\frac{r}{q} \approx 0$, i.e. small measurement noise
- $\frac{q}{r} \approx 0$, i.e. small process noise



Fast communication



FAST COMMUNICATION: $m \rightarrow \infty$

$\rho(Q)$: *the essential spectral radius* of the matrix Q , namely the second largest eigenvalue in absolute value.

$$(Q^{opt}(m), \ell^{opt}(m)) = \operatorname{argmin}_{Q, \ell} J(Q, \ell; m, r, q)$$

Theorem

Let

$$\bar{Q} = \operatorname{argmin}_Q \rho(Q), \quad \bar{Q} \text{ unique.}$$

Then

$$\lim_{m \rightarrow \infty} \ell^{opt}(m) = \ell_c^{opt}.$$

and

$$\lim_{m \rightarrow \infty} Q^{opt}(m) = \bar{Q}.$$



Small measurement noise



SMALL MEASUREMENT NOISE: $r/q \rightarrow 0$

Frobenious norm: $\|Q\|_F := (\text{trace}\{QQ^*\})^{1/2}$

$$(Q^{opt}(r/q), \ell^{opt}(r/q)) = \underset{Q, \ell}{\operatorname{argmin}} J(Q, \ell; m, r, q)$$

Theorem

Let

$$\bar{Q} = \underset{Q}{\operatorname{argmin}} \|Q^m\|_F, , \quad \bar{Q} \text{ unique.}$$

Then

$$\lim_{r/q \rightarrow 0} Q^{opt}(r/q) = \bar{Q}.$$

and

$$\ell^{opt}(r/q) = 1 - \frac{\|\bar{Q}\|_F^2}{N} \frac{r}{q} + o(r/q).$$



High measurement noise



HIGH MEASUREMENT NOISE: $q/r \rightarrow 0$

Let

$$(Q^{opt}(q/r), \ell^{opt}(q/r)) = \underset{Q, \ell}{\operatorname{argmin}} J(Q, \ell; m, r, q)$$

and let $p(Q)$ be the number of eigenvalues of Q on the unit circle.

Theorem

$$\lim_{q/r \rightarrow 0} p(Q^{opt}(q/r)) = \min_Q p(Q) =: p^{opt}.$$

Moreover

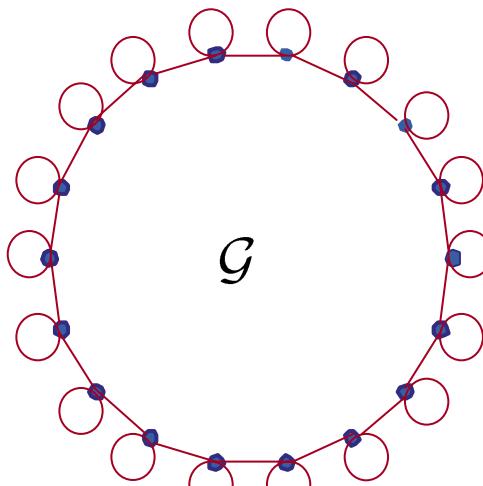
$$\ell^{opt}(q/r) = \sqrt{\frac{N}{p^{opt}}} \sqrt{\frac{q}{r}} + o\left(\sqrt{q/r}\right).$$



Simulation results: circulant graph



Consider the communication graph \mathcal{G} with consensus matrix Q_k . Only two parameters to optimize: k and ℓ .



$$Q_k = \begin{bmatrix} 1-2k & k & 0 & \cdots & 0 & k \\ k & 1-2k & k & \cdots & 0 & 0 \\ 0 & k & 1-2k & \ddots & 0 & 0 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ 0 & 0 & 0 & k & 1-2k & k \\ k & 0 & 0 & \cdots & k & 1-2k \end{bmatrix}$$

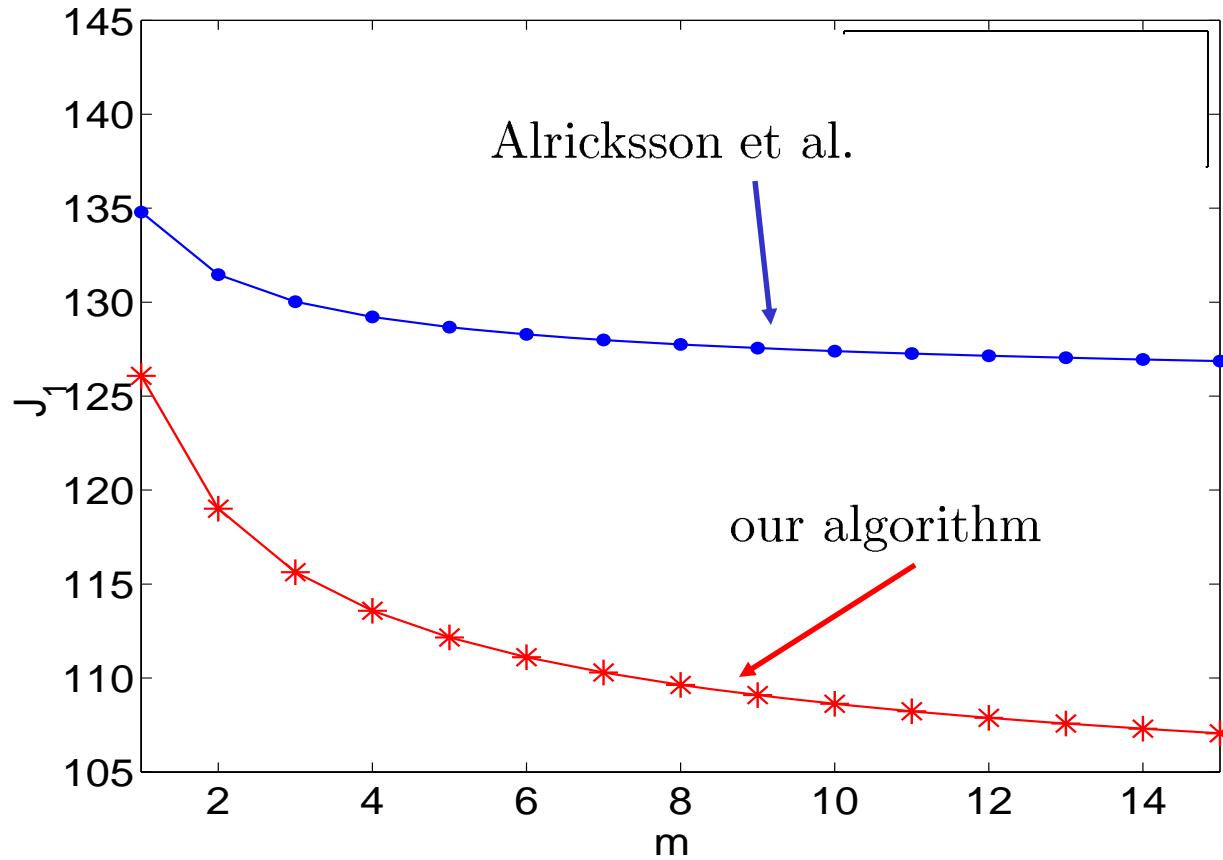
We assume that $N=100$, $q=1$ and $r=1$.



Simulation results: Circulant graph

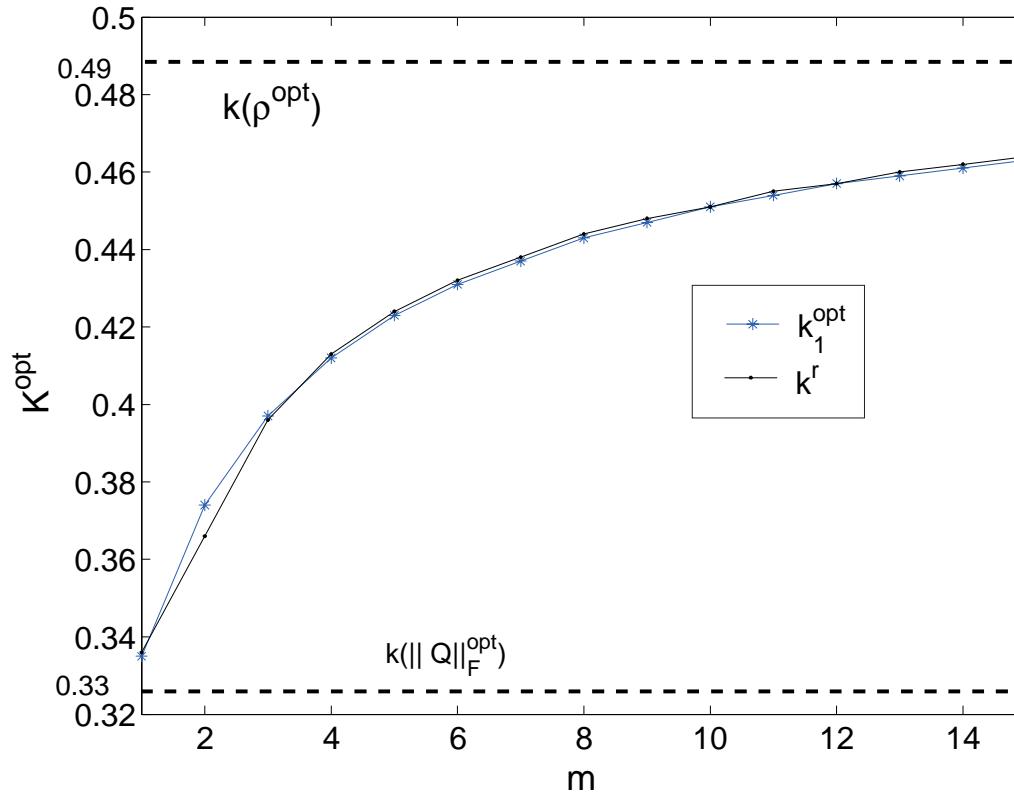


J_1^r refers to the approach by Alriksson and Rantzer [06]: same cost, but $\ell_i(t)$ and $Q(t)$ computed recursively at each time step (more general setup: multivariable dynamics).





Simulation results: Circulant graph

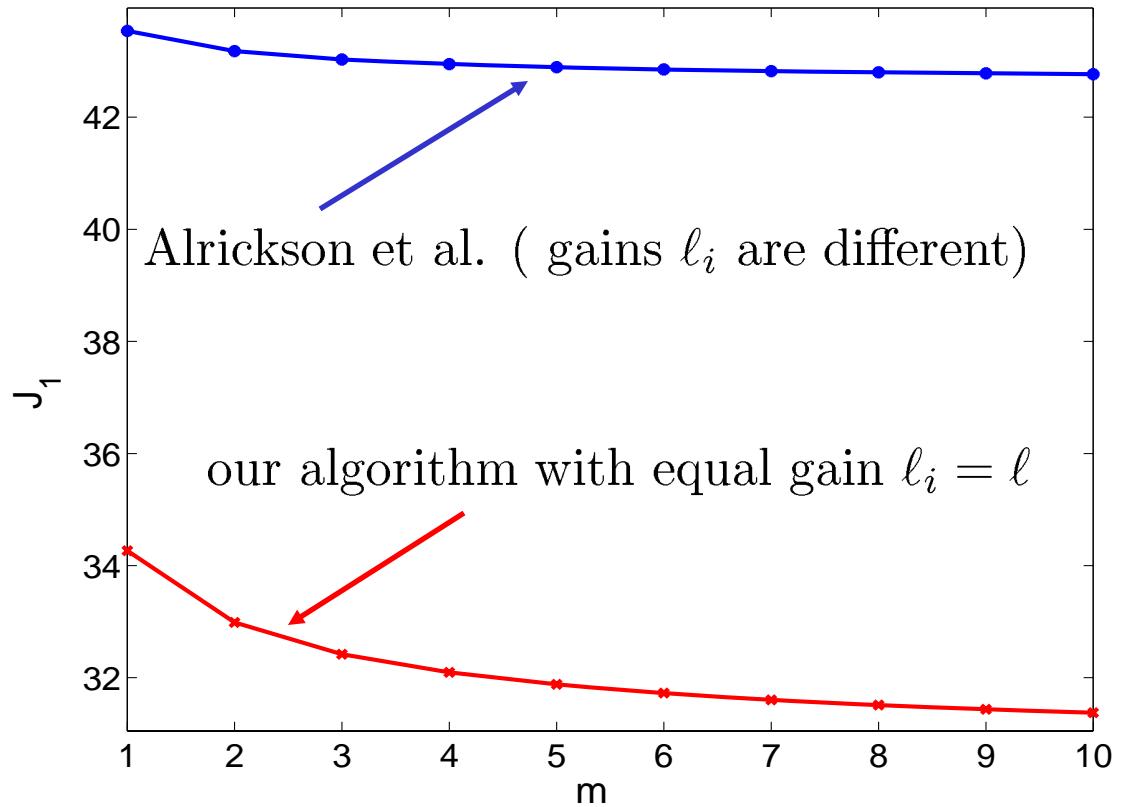
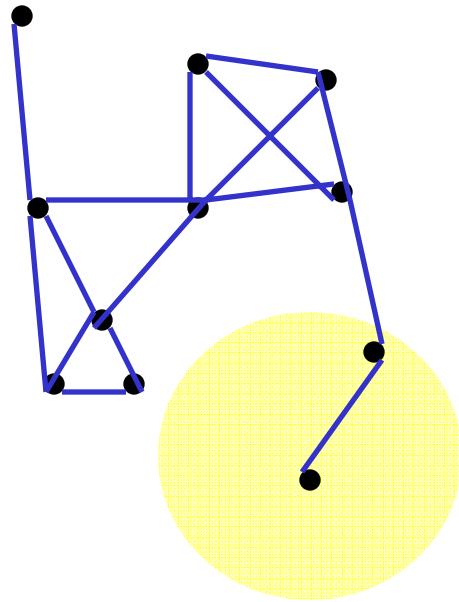


For slow communication ($m \approx 1$) it is better to optimize $\|Q\|_F$ than $\rho(Q)$.

REMARK: $\|Q^m\|_F = 1 + c\rho^m(Q) + o(\rho^m(Q))$



Simulation results: Random geometric graph



Not possible to minimize $P(t)$ but only $\text{trace}(P(t))$ (in centralized Kalman they are equivalent).



Takeaways points



- Consensus algorithms fit naturally in distributed estimation problems
- Some analytical results for scalar dynamics under special regimes
- Optimizing second $\lambda_2(Q)$ is not necessarily optimal strategy



Outline



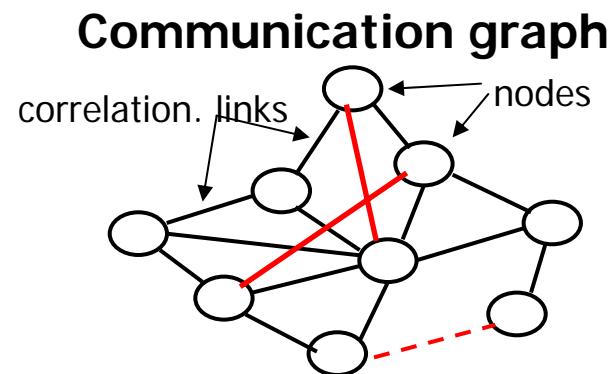
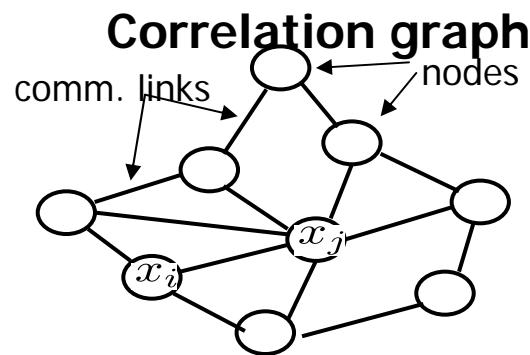
- Motivations and target applications
- Overview of consensus algorithms
- Application of consensus to WSN:
 - Sensor calibration
 - Least-square parameter identification
 - Time-synchronization
- Open problems
 - Identification
 - Estimation
 - Control



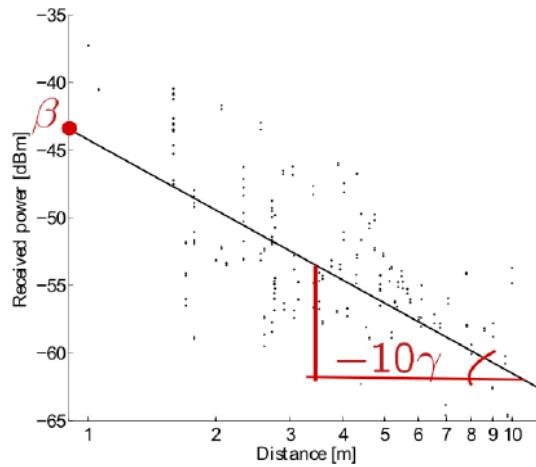
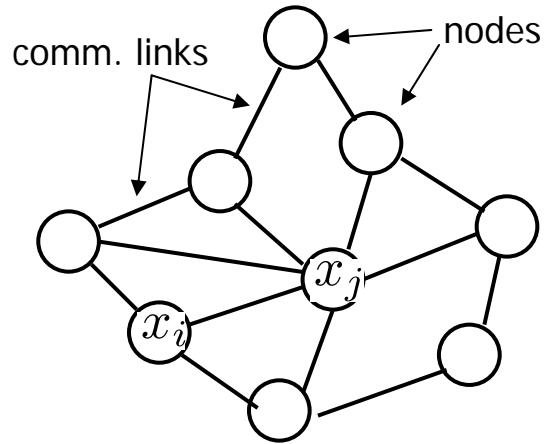
Identification: large scale structured systems



$x \sim \mathcal{N}(0, \Sigma)$, Σ^{-1} is sparse (graph model)



- Σ only partially known and noisy $\Rightarrow \Sigma^{-1}$ is full.
- communication graph \neq correlation graph
- weak correlation, i.e. Σ^{-1} full w/ some small entries \Rightarrow Graph identifiability
- what if dynamics also, i.e. $x_{t+1} = Ax_t + w_t$?
- if a node dies, i.e. remove row-column from Σ , how to compute Σ^{-1} ?
- how to do model reduction preserving graph structure ?
- is consensus relevant ?



Identification/Estimation of infinite dimensional space $f : R^n \rightarrow R$.

Centralized learning: $\hat{f}(\cdot) = \sum_{n=1}^N \alpha_n \Phi(x_n, \cdot)$

Totally decentralized learning: $\hat{f}_i(\cdot) = \sum_{n=1}^{N_i} \alpha_n^i \Phi(x_n, \cdot)$, $N_i \ll N$

What to exchange ?

kernel

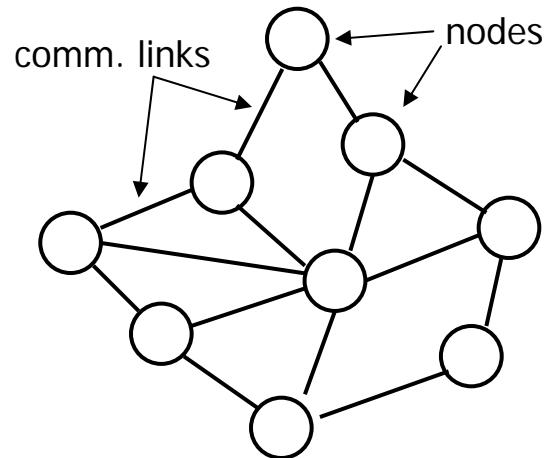
- all $(x_i, f(x_i))$ of neighbors ?
- most informative $(x_i, f(x_i))$ of neighbors ?
- smoothed observation of neighbors $(x_i, \hat{f}_i(x_i))$
- virtual observations $\hat{f}(\hat{x}_i, \hat{f}_i(\hat{x}_i))$



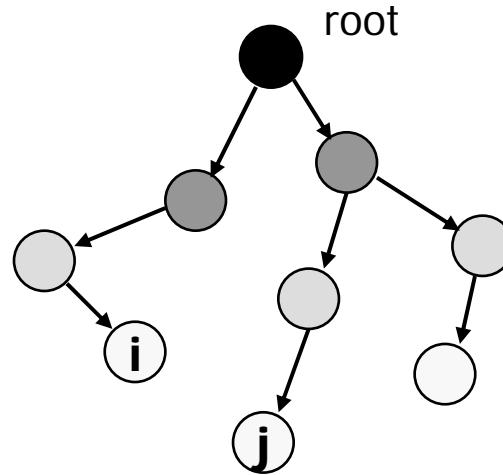
Soft Hierarchical Control



Time synchronization example:



P_{dist} symmetric:
slow convergence but robust



P_{hier} asymmetric:
fast convergence but fragile to node failure

$$P_{soft} = \alpha P_{dist} + (1 - \alpha) P_{hier}, \quad \text{optimal } \alpha \text{ depends on failure rate}$$