

LECTURE 6: INTERIOR POINT METHOD

1. Motivation
2. Basic concepts
3. Primal affine scaling algorithm
4. Dual affine scaling algorithm

Motivation

- Simplex method works well in general, but suffers from exponential-time computational complexity.
- Klee-Minty example shows simplex method may have to visit every vertex to reach the optimal one.
- Total complexity of an iterative algorithm
 - = # of iterations \times # of operations in each iteration
- Simplex method
 - Simple operations: Only check adjacent extreme points
 - May take many iterations: Klee-Minty example

Question: any fix?

Complexity of the simplex method

- Total # of elementary operations
= (# of elementary operations at each iteration) \times (# of iterations).
- # of elementary operations at each iteration of the revised simplex method $O(mn)$.
- From practical experience, the simplex method takes about (αm) iterations where $e^\alpha < \log_2(2 + n/m)$. Hence it is of $O(m^2n)$.
- From the worst-case analysis, Klee and Minty [1972] showed a class of examples (in the d -dimensional space) which $2^d - 1$ iterations for the simplex method.

Worst case performance of the simplex method

Klee-Minty Example:

- Victor Klee, George J. Minty, “How good is the simplex algorithm?” in (O. Shisha edited) Inequalities, Vol. III (1972), pp. 159-175.

$$(2 \text{ dim}) \quad \min -x_2$$

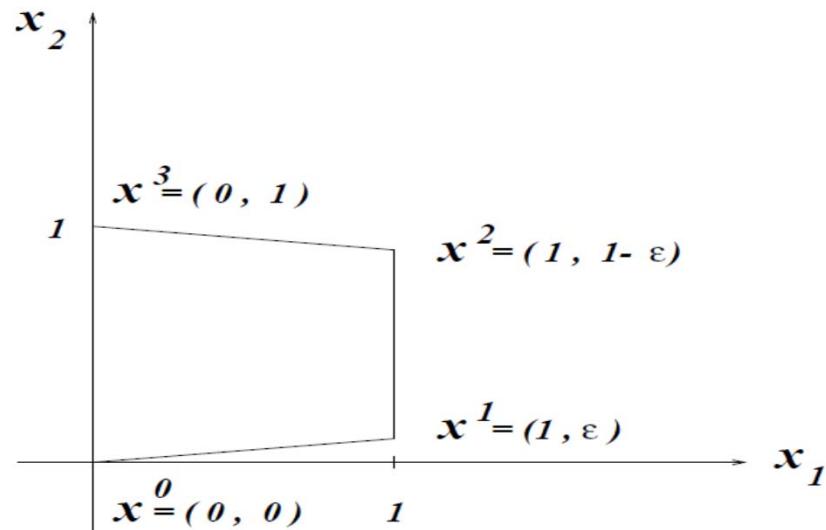
$$\text{s. t. } x_1 \geq 0$$

$$x_1 \leq 1$$

$$x_2 \geq \epsilon x_1 \quad \left(0 < \epsilon < \frac{1}{2}\right)$$

$$x_2 \leq 1 - \epsilon x_1$$

$$x_1, x_2 \geq 0$$



$\mathbf{x}^0 \rightarrow \mathbf{x}^1 \rightarrow \mathbf{x}^2 \rightarrow \mathbf{x}^3$ (optimal)

$2^2 - 1 = 3$ iterations

Klee-Minty Example

$$(3 \text{ dim}) \quad \min -x_3$$

$$\text{s. t. } x_1 \geq 0$$

$$x_1 \leq 1$$

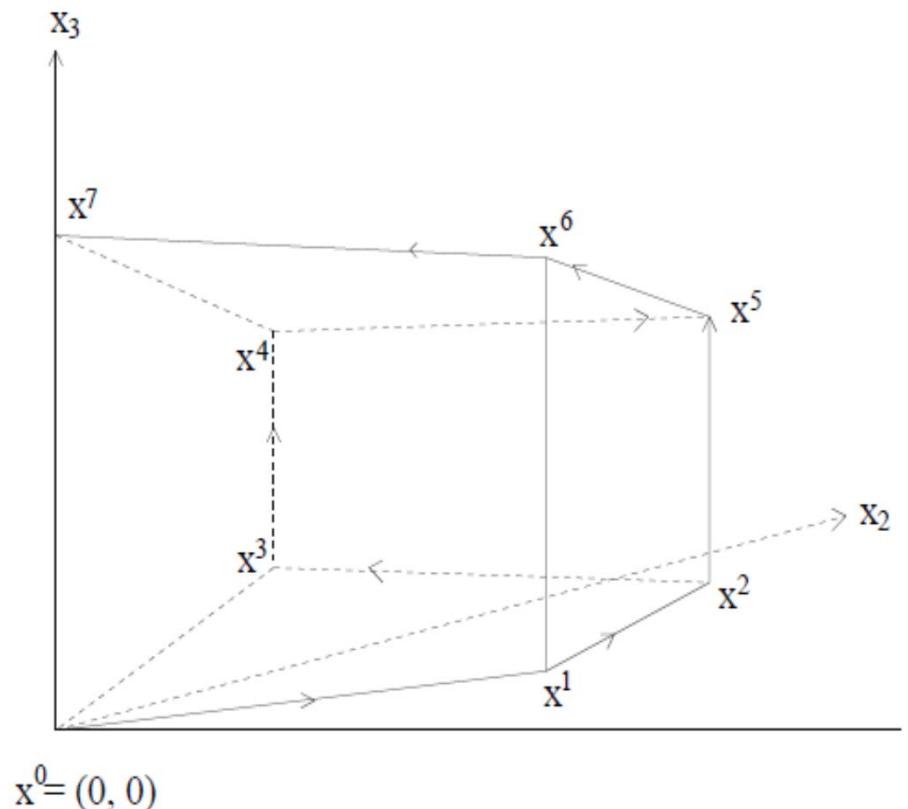
$$x_2 \geq \epsilon x_1$$

$$x_2 \leq 1 - \epsilon x_1$$

$$x_3 \geq \epsilon x_2$$

$$x_3 \leq 1 - \epsilon x_2$$

$$x_1, x_2, x_3 \geq 0$$



$$2^3 - 1 = 7 \text{ iterations}$$

Klee-Minty Example

$$(d \text{ dim}) \quad \min -x_d$$

$$\text{s. t. } x_1 \geq 0$$

$$x_1 \leq 1$$

$$x_2 \geq \epsilon x_1$$

$$x_2 \leq 1 - \epsilon x_1$$

:

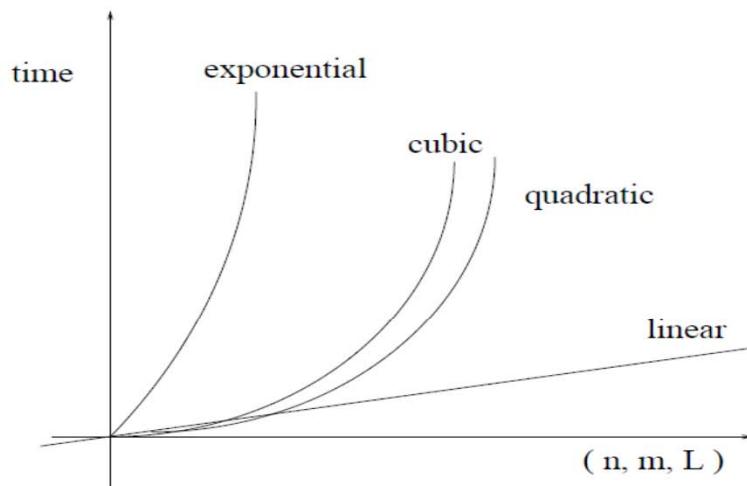
$$x_d \geq \epsilon x_{d-1}$$

$$x_d \leq 1 - \epsilon x_{d-1}$$

$$x_i \geq 0$$

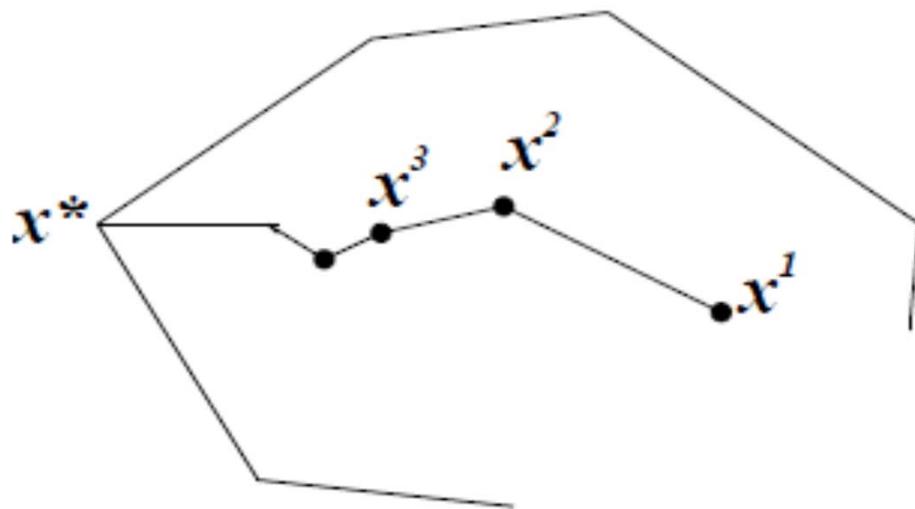
$2^d - 1$ iterations

Hence, in theory, the simplex method is not a polynomial-time algorithm. It is an *exponential time* algorithm!



Karmarkar's (interior point) approach

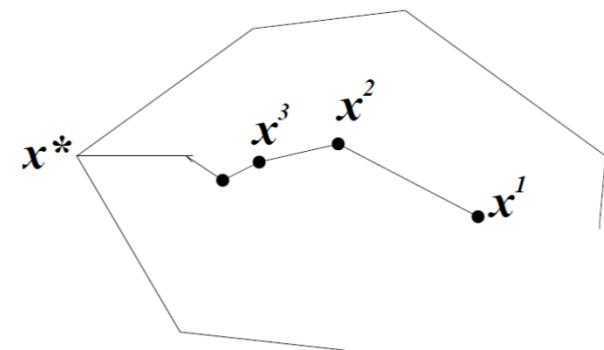
- Basic idea: approach optimal solutions from the interior of the feasible domain



- Take more complicated operations in each iteration to find a better moving direction
- Require much fewer iterations

General scheme of an interior point method

- An iterative method that moves in the interior of the feasible domain



Step 1: Start with an interior solution.

Step 2: If current solution is good enough, STOP.

Otherwise,

Step 3: Check all directions for improvement and move to a better interior solution.
Go to Step 2.

Interior movement (iteration)

- Given a current interior feasible solution \mathbf{x}^k , we have

$$\begin{aligned}\mathbf{A}\mathbf{x}^k &= \mathbf{b} \\ \mathbf{x}^k &> 0\end{aligned}$$

An interior movement has a general format

$$\mathbf{x}^{k+1} = \mathbf{x}^k + \alpha \mathbf{d}_{\mathbf{x}}^k$$

$$\left\{ \begin{array}{l} \alpha \geq 0 : \text{Step - length} \\ \mathbf{d}_{\mathbf{x}}^k \in R^n : \text{moving direction} \end{array} \right.$$

Key knowledge

- 1. Who is in the interior?
 - Initial solution
- 2. How do we know a current solution is optimal?
 - Optimality condition
- 3. How to move to a new solution?
 - Which direction to move? (good feasible direction)
 - How far to go? (step-length)

Q1 - Who is in the interior?

- Standard for LP

$$\text{Min } \mathbf{c}^T \mathbf{x}$$

$$(\text{LP}) \quad \text{s. t. } \mathbf{A}\mathbf{x} = \mathbf{b}$$

$$\mathbf{x} \geq 0$$

- Who is at the vertex?
- Who is on the edge?
- Who is on the boundary?
- Who is in the interior?

What have learned before

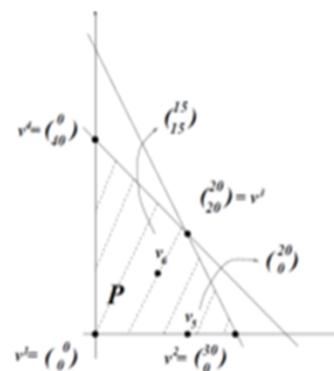
Learning from example

$$\text{Minimize } x_1 - 2x_2$$

$$\text{subject to } x_1 + x_2 + x_3 = 40$$

$$2x_1 + x_2 + x_4 = 60$$

$$x_1, x_2, x_3, x_4 \geq 0.$$



What's special?

- Vertices

$$v^1 = \begin{pmatrix} 0 \\ 0 \\ 40 \\ 60 \end{pmatrix}, v^2 = \begin{pmatrix} 30 \\ 0 \\ 10 \\ 0 \end{pmatrix}, v^3 = \begin{pmatrix} 20 \\ 20 \\ 0 \\ 0 \end{pmatrix}, v^4 = \begin{pmatrix} 0 \\ 40 \\ 0 \\ 20 \end{pmatrix}.$$

- Edge

$$v^5 = \begin{pmatrix} 20 \\ 0 \\ 20 \\ 20 \end{pmatrix} \leftarrow \text{one zero } x_i$$

- Interior

$$v^6 = \begin{pmatrix} 15 \\ 15 \\ 10 \\ 15 \end{pmatrix} \leftarrow \text{no zero } x_i$$

$$n=4, m=2, n-m=2$$

Who is in the interior?

- Two criteria for a point \mathbf{x} to be an interior feasible solution:
 1. $\mathbf{Ax} = \mathbf{b}$ (every linear constraint is satisfied)
 2. $\mathbf{x} > \mathbf{0}$ (every component is positive)
- Comments:
 1. On a hyperplane $H = \{\mathbf{x} \in \mathbf{R}^n | \mathbf{a}^T \mathbf{x} = \beta\}$,
every point is interior relative to H.
 2. For the first orthant $K = \{\mathbf{x} \in \mathbf{R}^n | \mathbf{x} \geq \mathbf{0}\}$,
only those $\mathbf{x} > \mathbf{0}$ are interior relative to K.

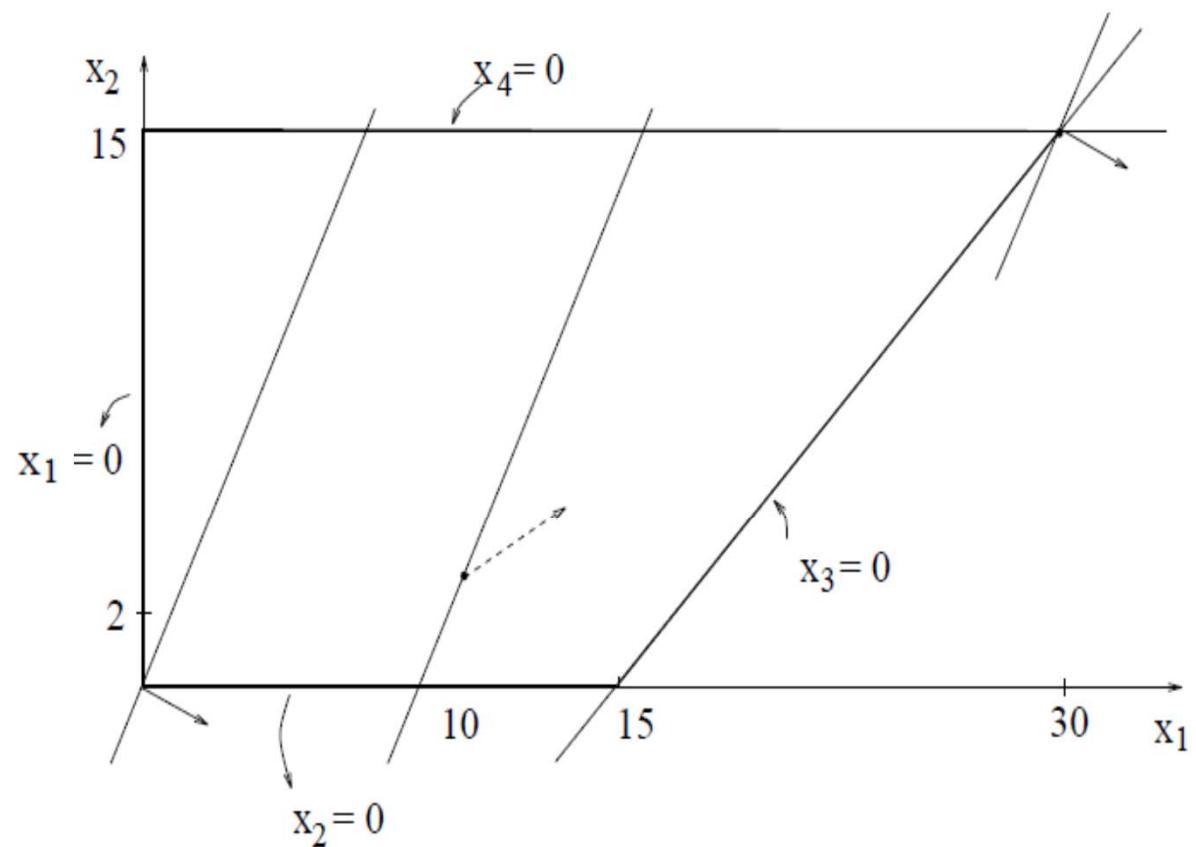
Example

$$\min -2x_1 + x_2$$

$$\text{s.t. } x_1 - x_2 \leq 15$$

$$x_2 \leq 15$$

$$x_1, x_2 \geq 0$$



How to find an initial interior solution?

- Like the simplex method, we have
 - Big M method
 - Two-phase method

(to be discussed later!)

Key knowledge

- 1. Who is in the interior?
 - Initial solution
- 2. How do we know a current solution is optimal?
 - Optimality condition
- 3. How to move to a new solution?
 - Which direction to move? (good feasible direction)
 - How far to go? (step-length)

Q2 - How do we know a current solution is optimal?

- Basic concept of optimality:
A current feasible solution is optimal if and only if
“no feasible direction at this point is a good direction.”
- In other words, “**every feasible direction is not a good direction to move!**”

Feasible direction

- In an interior-point method, a **feasible direction** at a current solution is a direction that allows it to take a **small movement** while **staying to be interior feasible**.

- Observations:

$$\mathbf{x}^{k+1} = \mathbf{x}^k + \alpha \mathbf{d}_{\mathbf{x}}^k \quad \begin{array}{c} \mathbf{Ax}^k \\ \mathbf{x}^k \end{array} \begin{array}{c} = \mathbf{b} \\ > \mathbf{0} \end{array}$$

- There is no problem to stay interior if the step-length is small enough.
- To maintain feasibility, we need

$$\frac{\mathbf{Ax}^{k+1}}{\mathbf{Ax}^k + \alpha \mathbf{Ad}_{\mathbf{x}}^k} = \frac{\mathbf{b}}{\mathbf{b}} \implies \mathbf{Ad}_{\mathbf{x}}^k = 0$$

i.e. $\mathbf{d}_{\mathbf{x}}^k \in \mathcal{N}(\mathbf{A})$ null space of \mathbf{A} .

Good direction

- In an interior-point method, a **good direction** at a current solution is a direction that leads it to a new solution with a **lower objective value**.
- Observations:

$$\frac{\mathbf{c}^T \mathbf{x}^{k+1}}{\mathbf{c}^T \mathbf{x}^k + \alpha \mathbf{c}^T \mathbf{d}_{\mathbf{x}}^k} \leq \mathbf{c}^T \mathbf{x}^k \leq \mathbf{c}^T \mathbf{x}^k \implies \mathbf{c}^T \mathbf{d}_{\mathbf{x}}^k \leq 0$$

Optimality check

- Principle:
“no feasible direction at this point is a good direction.”

- At a current solution, we check that

$$\text{No } \mathbf{d}_x^k \in R^n \text{ with } \mathbf{A}\mathbf{d}_x^k = 0$$

can make

$$\mathbf{c}^T \mathbf{d}_x^k < 0$$

Key knowledge

- 1. Who is in the interior?
 - Initial solution
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 - Optimality condition
- 3. How to move to a new solution?
 - Which direction to move? (good feasible direction)
 - How far to go? (step-length)

Q3 – How to move to a new solution?

1. Which direction to move?

- a good, feasible direction

“Good” requires

$$\mathbf{c}^T \mathbf{d}_x^k \leq 0$$

“Feasible” requires

$$\mathbf{A} \mathbf{d}_x^k = 0$$

$\mathbf{d}_x^k \in \mathcal{N}(\mathbf{A})$: null space of \mathbf{A}

Question: any suggestion?

A good feasible direction

- Reduce the objective value

$$\mathbf{c}^T \mathbf{d}_x^k \leq 0$$

Candidate: $\mathbf{d}_x^k = -\mathbf{c}$

(negative gradient)

(Steepest descent)

- Maintain feasibility

$$\mathbf{A}\mathbf{d}_x^k = 0$$

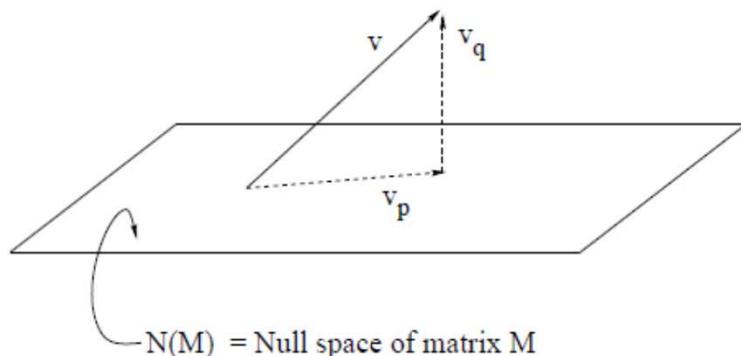
Candidate: projected negative gradient

$$\mathbf{d}_x^k = (I - \mathbf{A}^T(\mathbf{A}\mathbf{A}^T)^{-1}\mathbf{A})(-\mathbf{c})$$

Projection mapping

- A projection mapping projects the negative gradient vector $-\mathbf{c}$ into the null space of matrix \mathbf{A}

Formula for projection: $v = v_p + v_q$



$$\mathbf{d}_{\mathbf{x}}^k = (\mathbf{I} - \mathbf{A}^T(\mathbf{A}\mathbf{A}^T)^{-1}\mathbf{A})(-\mathbf{c})$$

$$\mathcal{N}(M) = \{ \mathbf{x} \mid M\mathbf{x} = 0 \}$$

$$v_p = [I - M^T(MM^T)^{-1}M]v$$

$$v_q = M^T(MM^T)^{-1}Mv$$

Q3 – How to move to a new solution?

2. How far to go?

- To satisfy every linear constraint

Since $\mathbf{A}\mathbf{d}_x^k = 0$

$\mathbf{d}_x^k \in \mathcal{N}(\mathbf{A})$: null space of \mathbf{A}

$$\underline{\mathbf{A}\mathbf{x}^{k+1}} = \mathbf{A}\mathbf{x}^k + \alpha\mathbf{A}\mathbf{d}_x^k = \mathbf{b}$$

the step-length can be real number.

- To stay to be an interior solution, we need

$$\mathbf{x}^{k+1} > 0.$$

How to choose step-length?

- One easy approach
 - in order to keep

$$\mathbf{x}^{k+1} = \mathbf{x}^k + \alpha \mathbf{d}_{\mathbf{x}}^k > 0$$

we may use the “minimum ratio test” to determine the step-length.

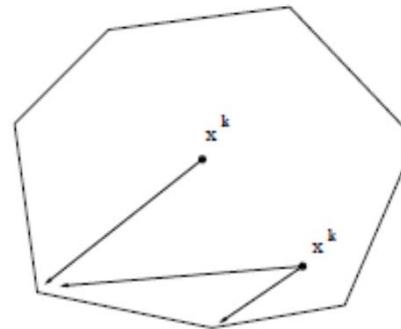
Observation:

- when \mathbf{x}^k is close to the boundary, the step-length may be very small.

Question: then what?

Observations

- If a current solution is **near the center** of the feasible domain (polyhedral set), in average we can make a decently long move.

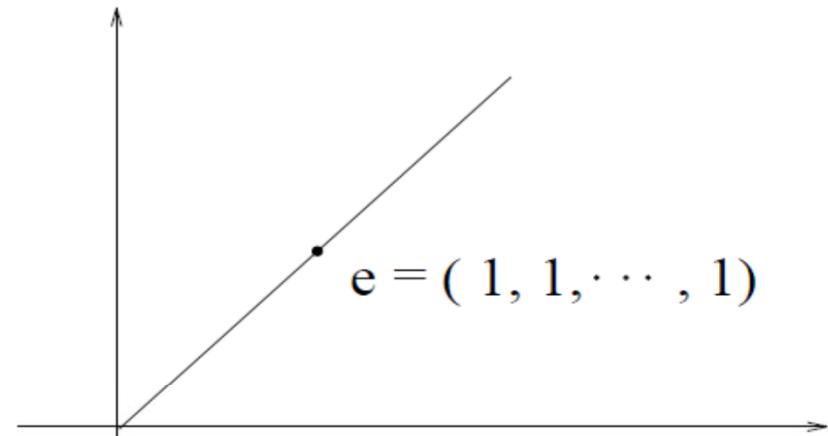


- If a current solution is **not near the center**, we need to **re-scale** its coordinates to transform it to become “near the center”.

Question: **but how?**

Where is the center?

- We need to know where is the “center” of the non-negative/first orthant $\{x \in R^n \mid x \geq 0\}$.
-Concept of equal distance to the boundary



If $x^k = e$, then

(1) x^k is one-unit away from the boundary

(2) As long as $\alpha < 1$, $x^{k+1} > 0$

Question: If not,

what to do?

Concept of scaling

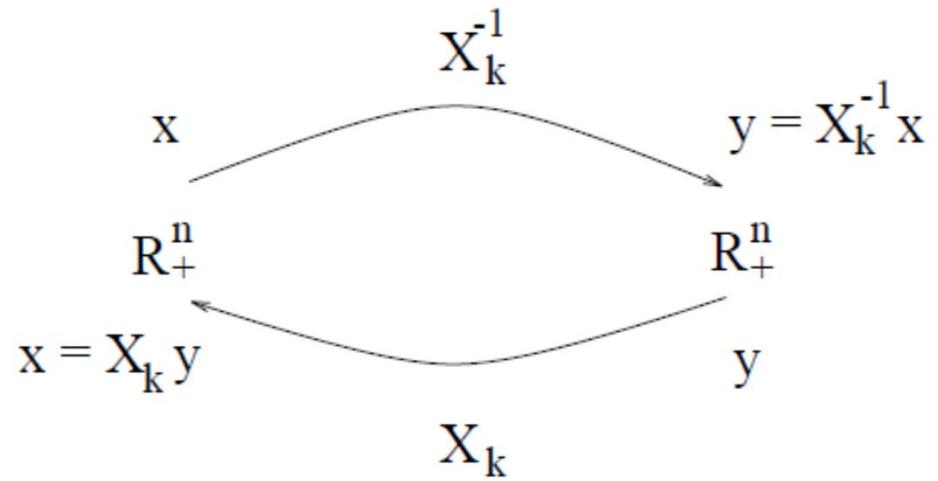
- Scale \mathbf{x}^k to be e
- Define a diagonal scaling matrix

$$X_k = \text{diag}(\mathbf{x}^k) = \begin{pmatrix} \mathbf{x}_1^k & & & \\ & \mathbf{x}_2^k & & 0 \\ 0 & & \ddots & \\ & & & \mathbf{x}_n^k \end{pmatrix}$$

then $X_k^{-1}\mathbf{x}^k = e$

Transformation – affine scaling

- Affine scaling transformation



- The transformation is

1. one-to-one
2. onto
3. Invertible

$$X_k^{-1} \mathbf{x}^k = e$$

4. boundary to boundary
5. interior to interior

Transformed LP

$$\mathbf{x} = \mathbf{X}_k \mathbf{y}$$

$$\begin{array}{ll} \text{Min} & \mathbf{c}^T \mathbf{x} \\ \text{s.t.} & \mathbf{A} \mathbf{x} = \mathbf{b} \\ & \mathbf{x} \geq \mathbf{0} \end{array}$$

$$\mathbf{x}^k > 0$$

$$\begin{array}{ll} \text{Min} & \mathbf{c}^T \mathbf{X}_k \mathbf{y} \\ \text{s.t.} & \mathbf{A} \mathbf{X}_k \mathbf{y} = \mathbf{b} \\ & \mathbf{y} \geq \mathbf{0} \end{array}$$

$$\mathbf{y}^k = e$$

$$\mathbf{d}_{\mathbf{y}}^k = [I - X_k \mathbf{A}^T (\mathbf{A} X_k^2 \mathbf{A}^T)^{-1} \mathbf{A} X_k] (-X_k \mathbf{c})$$

$$\mathbf{x}^{k+1} = X_k \mathbf{y}^{k+1}$$

$$\mathbf{y}^{k+1} = \mathbf{y}^k + \alpha_k \frac{\mathbf{d}_{\mathbf{y}}^k}{\|\mathbf{d}_{\mathbf{y}}^k\|}$$

$$\begin{aligned} &= X_k \mathbf{y}^k + \alpha_k X_k \frac{\mathbf{d}_{\mathbf{y}}^k}{\|\mathbf{d}_{\mathbf{y}}^k\|} \\ &= \mathbf{x}^k + \frac{\alpha_k}{\|\mathbf{d}_{\mathbf{y}}^k\|} \mathbf{d}_{\mathbf{x}}^k \end{aligned}$$

$$\alpha_k = 0.99 \text{ (say)} \quad 0 < \alpha_k < 1$$

$$\therefore \underline{\mathbf{d}_{\mathbf{x}}^k = -X_k [I - X_k \mathbf{A}^T (\mathbf{A} X_k^2 \mathbf{A}^T)^{-1} \mathbf{A} X_k] X_k \mathbf{c}}$$

Step-length in the transformed space

- Minimum ratio test in the y -space

In order to make sure that $\mathbf{y}^{k+1} > 0$ we need

$$\mathbf{y}^k + \alpha_k \mathbf{d}_y^k > 0$$

||

e

Case 1: $\mathbf{d}_y^k \geq 0$ then $\alpha_k \in (0, \infty)$

Case 2: $(\mathbf{d}_y^k)_i < 0$ for some i

$$\alpha_k = \min_i \left\{ \frac{1}{-(\mathbf{d}_y^k)_i} \mid (\mathbf{d}_y^k)_i < 0 \right\}$$

or

$$\alpha_k = \min_i \left\{ \frac{\alpha}{-(\mathbf{d}_y^k)_i} \mid (\mathbf{d}_y^k)_i < 0 \right\} \text{ for some } \alpha \in (0, 1)$$

Property 1

- Iteration in the \mathbf{x} -space

$$\begin{aligned}\mathbf{x}^{k+1} &= X_k \mathbf{y}^{k+1} \\ &= X_k(e + \alpha_k \mathbf{d}_\mathbf{y}^k) \\ &= \mathbf{x}^k + \alpha_k X_k \mathbf{d}_\mathbf{y}^k \\ &= \mathbf{x}^k + \alpha_k X_k(-P_k X_k \mathbf{c}) \\ &= \mathbf{x}^k + \alpha_k [-X_k[I - X_k \mathbf{A}^T (\mathbf{A} X_k^2 \mathbf{A}^T)^{-1} \mathbf{A} X_k] X_k \mathbf{c}] \\ &= \mathbf{x}^k + \alpha_k [-X_k^2 [\mathbf{c} - \mathbf{A}^T \underbrace{(\mathbf{A} X_k^2 \mathbf{A}^T)^{-1} \mathbf{A} X_k^2 \mathbf{c}}_{\mathbf{w}^k}]] \\ &= \mathbf{x}^k + \alpha_k \underbrace{[-X_k^2 [\mathbf{c} - \mathbf{A}^T \mathbf{w}^k]]}_{\mathbf{d}_\mathbf{x}^k} \\ &= \mathbf{x}^k + \alpha_k \mathbf{d}_\mathbf{x}^k\end{aligned}$$

Property 2

- Feasible direction in x-space

$$\begin{aligned}\mathbf{x}^{k+1} &= X_k \mathbf{y}^{k+1} \\ &= X_k \mathbf{y}^k + \alpha_k X_k \frac{\mathbf{d}_{\mathbf{y}}^k}{\|\mathbf{d}_{\mathbf{y}}^k\|} \\ &= \mathbf{x}^k + \frac{\alpha_k}{\|\mathbf{d}_{\mathbf{y}}^k\|} \mathbf{d}_{\mathbf{x}}^k\end{aligned}$$

Since $\mathbf{d}_{\mathbf{y}}^k = P_k(-X_k \mathbf{c})$

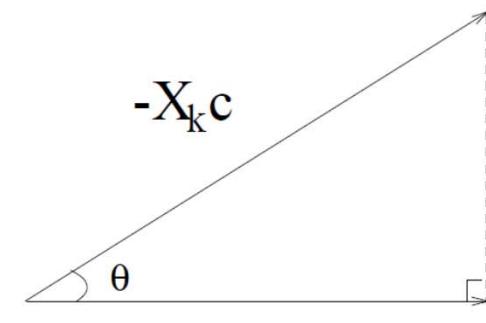
$$\therefore \mathbf{A} X_k \mathbf{d}_{\mathbf{y}}^k = 0 \text{ and } \mathbf{A} \mathbf{d}_{\mathbf{x}}^k = 0$$

i.e. $\mathbf{d}_{\mathbf{x}}^k \in \mathcal{N}(\mathbf{A})$ null space of \mathbf{A} .

Property 3

- Good direction in x-space

$$\begin{aligned}\mathbf{c}^T \mathbf{x}^{k+1} &= \mathbf{c}^T (\mathbf{x}^k + \alpha_k X_k \mathbf{d}_y^k) \\ &= \mathbf{c}^T \mathbf{x}^k + \alpha_k \mathbf{c}^T X_k (-P_k X_k \mathbf{c}) \\ &= \mathbf{c}^T \mathbf{x}^k - \alpha_k \| -P_k X_k \mathbf{c} \|^2 \\ &= \mathbf{c}^T \mathbf{x}^k - \alpha_k \| \mathbf{d}_y^k \|^2\end{aligned}$$



$$\mathbf{d}_y^k = -P_k X_k \mathbf{c}$$

Hence, $\mathbf{c}^T \mathbf{x}^{k+1} \leq \mathbf{c}^T \mathbf{x}^k$

and $\mathbf{c}^T \mathbf{x}^{k+1} < \mathbf{c}^T \mathbf{x}^k$ if $\mathbf{d}_y^k \neq 0$

Lemma 7.1 If $\exists \mathbf{x}^k \in P$, $\mathbf{x}^k > 0$ with $\mathbf{d}_y^k > 0$,
then the standard LP is unbounded below.

Property 4

- Optimality check (Lemma 7.2)

For $\mathbf{x}^k \in P^0 = \{\mathbf{x} \in R^n \mid \mathbf{Ax} = \mathbf{b}, \mathbf{x} > 0\}$

if $\mathbf{d}_y^k = -P_k X_k \mathbf{c} = 0$ then $X_k \mathbf{c}$ falls in the orthogonal space of $N(AX_k)$, i.e.

$X_k \mathbf{c} \in$ row space of $(\mathbf{A} X_k)$

$$\Rightarrow \exists u^k \text{ s.t. } (\mathbf{A}X_k)^T u^k = X_k \mathbf{c} \quad \text{For any } \mathbf{x} \in P$$

$$\text{or } (u^k)^T \mathbf{A} X_k = \mathbf{c}^T X_k \quad \mathbf{c}^T \mathbf{x} = (u^k)^T \mathbf{A} \mathbf{x} = (u^k)^T \mathbf{b} \text{ (constant)}$$

$$\Rightarrow (u^k)^T A = \mathbf{c}^T$$

∴ Any feasible solution is optimal !!

In particular, \mathbf{x}^k is optimal !

Property 5

- Well-defined iteration sequence (Lemma 7.3)

From properties 3 and 4, if the standard form LP is bounded below and $\mathbf{c}^T \mathbf{x}$ is not a constant, then the sequence $\{\mathbf{c}^T \mathbf{x}^k \mid k = 1, 2, \dots\}$ is well-defined and strictly decreasing.

Property 6

- Dual estimate, reduced cost and stopping rule

We may define

$$\mathbf{w}^k \equiv (\mathbf{A}X_k^2\mathbf{A}^T)^{-1}AX_k^2\mathbf{c} \text{ dual estimate}$$
$$\mathbf{r}^k \equiv \mathbf{c} - A^T\mathbf{w}^k \text{ reduced cost}$$

If $\mathbf{r}^k \geq 0$, then \mathbf{w}^k is dual feasible

and $(\mathbf{x}^k)^T \mathbf{r}^k = e^T X_k \mathbf{r}^k$ becomes the duality gap, *i.e.*,

Therefore, if $\underline{\mathbf{r}^k \geq 0 \text{ and } e^T X_k \mathbf{r}^k = 0}$
(Stopping rule) \nearrow

then $\mathbf{x}^k \leftarrow \mathbf{x}^*$, $\mathbf{w}^k \leftarrow \mathbf{w}^*$

Property 7

- Moving direction and reduced cost

$$\begin{aligned}\mathbf{d}_{\mathbf{y}}^k &= [I - X_k \mathbf{A}^T (\mathbf{A} X_k^2 \mathbf{A}^T)^{-1} \mathbf{A} X_k] (-X_k \mathbf{c}) \\ &= -X_k (\mathbf{c} - \mathbf{A}^T (\mathbf{A} X_k^2 \mathbf{A}^T)^{-1} \mathbf{A} X_k^2 \mathbf{c}) \\ &= -X_k (\mathbf{c} - \mathbf{A}^T \mathbf{w}^k) \\ &= -X_k \mathbf{r}^k\end{aligned}$$

Primal affine scaling algorithm

Step1 Set $k \leftarrow 0, \varepsilon > 0, 0 < \alpha < 1$
find $\mathbf{x}^0 > 0$ and $A\mathbf{x}^0 = \mathbf{b}$

Step2 Compute
 $\mathbf{w}^k = (\mathbf{A}X_k^2\mathbf{A}^T)^{-1}\mathbf{A}X_k^2\mathbf{c}$
 $\mathbf{r}^k = \mathbf{c} - \mathbf{A}^T\mathbf{w}^k$

If $\mathbf{r}^k \geq 0$, and $e^T X_k \mathbf{r}^k \leq \varepsilon$
then STOP! $\mathbf{x}^* \leftarrow \mathbf{x}^k, \mathbf{w}^* \leftarrow \mathbf{w}^k$
Otherwise,

Step3 Compute $\mathbf{d}_y^k = -X_k \mathbf{r}^k$
If $\mathbf{d}_y^k > 0$, then STOP! Unbounded.
If $\mathbf{d}_y^k = 0$, then STOP! $\mathbf{x}^* \leftarrow \mathbf{x}^k$
Otherwise,

Step4 Find
 $\alpha_k = \min_i \left\{ \frac{\alpha}{-(\mathbf{d}_y^k)_i} \mid (\mathbf{d}_y^k)_i < 0 \right\}$
 $\mathbf{x}^{k+1} = \mathbf{x}^k + \alpha_k X_k \mathbf{d}_y^k$
 $k \leftarrow k + 1$
Go to Step 2.

Example

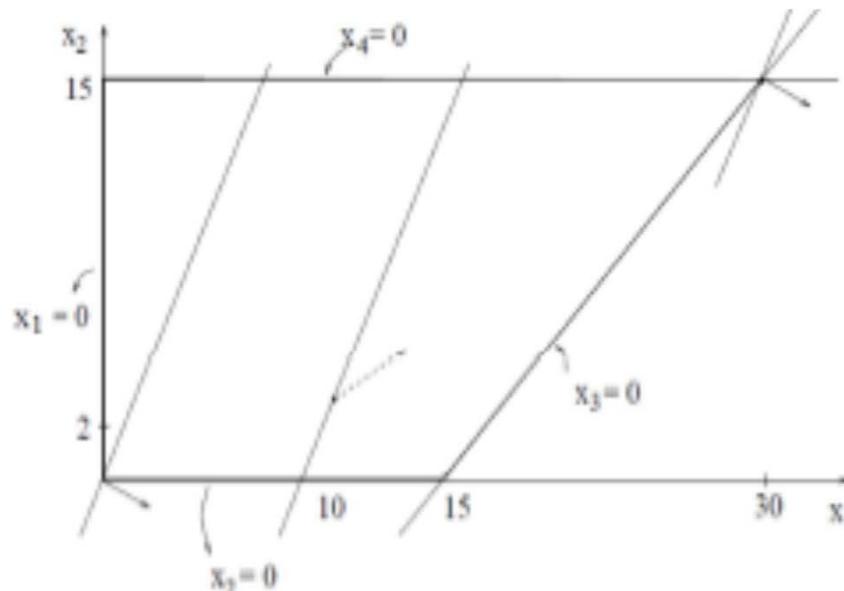
$$\begin{aligned} \min \quad & -2x_1 + x_2 \\ \text{s.t.} \quad & x_1 - x_2 \leq 15 \\ & x_2 \leq 15 \\ & x_1, x_2 \geq 0 \end{aligned}$$

Reformulate to standard form

$$\begin{aligned} \min \quad & -2x_1 + x_2 \\ \text{s.t.} \quad & x_1 - x_2 + x_3 = 15 \\ & x_2 + x_4 = 15 \\ & x_1, x_2, x_3, x_4 \geq 0 \end{aligned}$$

$$\mathbf{A} = \begin{bmatrix} 1 & -1 & 1 & 0 \\ 0 & 1 & 0 & 1 \end{bmatrix}, \quad \mathbf{b} = \begin{bmatrix} 15 \\ 15 \end{bmatrix}$$

$$\mathbf{c} = \begin{bmatrix} -2 \\ 1 \\ 0 \\ 0 \end{bmatrix},$$



$$\mathbf{x}^0 = \begin{pmatrix} 10 \\ 2 \\ 7 \\ 13 \end{pmatrix}$$

\mathbf{x}^0 is feasible

$$\mathbf{X}_0 = \begin{bmatrix} 10 & 0 \\ 0 & 2 \\ 0 & 7 \\ & 13 \end{bmatrix}$$

Example

$$\mathbf{X}_0 = \begin{bmatrix} 10 & 0 & 0 & 0 \\ 0 & 2 & 0 & 0 \\ 0 & 0 & 7 & 0 \\ 0 & 0 & 0 & 13 \end{bmatrix} \quad \text{and} \quad \mathbf{w}^0 = (\mathbf{A}\mathbf{X}_0^2\mathbf{A}^T)^{-1}\mathbf{A}\mathbf{X}_0^2\mathbf{c} = [-1.33353 \quad -0.00771]^T$$

Moreover,

$$\mathbf{r}^0 = \mathbf{c} - \mathbf{A}^T \mathbf{w}^0 = [-0.66647 \quad -0.32582 \quad 1.33535 \quad -0.00771]^T$$

Since some components of \mathbf{r}^0 are negative and $\mathbf{e}^T \mathbf{X}_0 \mathbf{r}^0 = 2.1187$, we know that the current solution is nonoptimal. Therefore we proceed to synthesize the direction of translation with

$$\mathbf{d}_x^0 = -\mathbf{X}_0 \mathbf{r}^0 = [6.6647 \quad 0.6516 \quad -9.3475 \quad 0.1002]^T$$

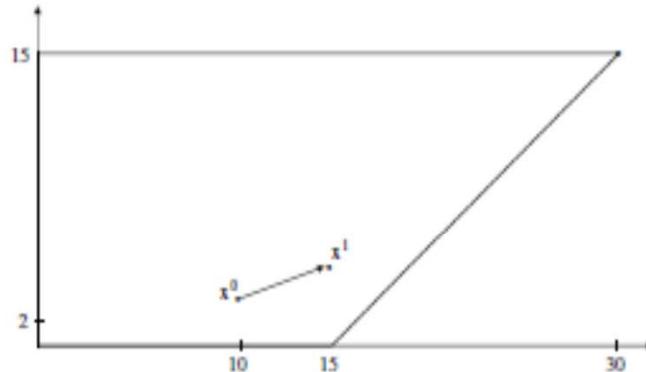
Suppose that $\alpha = 0.99$ is chosen, then the step-length

$$\alpha_0 = \frac{0.99}{9.3475} = 0.1059$$

Therefore, the new solution is

$$\mathbf{x}^1 = \mathbf{x}^0 + \alpha_0 \mathbf{X}_0 \mathbf{d}_x^0 = [17.06822 \quad 2.13822 \quad 0.07000 \quad 12.86178]^T$$

Notice that the objective function value has been improved from -18 to -31.99822 . The reader may continue the iterations further and verify that the iterative process converges to the optimal solution $\mathbf{x}^* = [30 \quad 15 \quad 0 \quad 0]^T$ with optimal value -45 .



How to find an initial interior feasible solution?

- Big-M method

Idea: add an artificial variable with a big penalty

$$(LP) \left\{ \begin{array}{l} \min \quad \mathbf{c}^T \mathbf{x} \\ \text{s.t.} \quad \mathbf{A}\mathbf{x} = \mathbf{b} \\ \quad \quad \mathbf{x} \geq 0 \end{array} \right.$$

$$(\text{big-M}) \left\{ \begin{array}{l} \min \quad \mathbf{c}^T \mathbf{x} + Mx^a \\ \text{s.t.} \quad \mathbf{A}\mathbf{x} + (\mathbf{b} - \mathbf{A}\mathbf{e})x^a = \mathbf{b} \\ \quad \quad \mathbf{x} \geq 0, \quad x^a \geq 0 \end{array} \right.$$

- Objective

to make $\mathbf{e} = \begin{pmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{pmatrix}$ be feasible, i.e., $\mathbf{A}\mathbf{e} = \mathbf{b}$?

Properties of (big-M) problem

- (1) It is a standard form LP with $n+1$ variables and m constraints.
- (2) e is an interior feasible solution of (big-M).
- (3) If $x^{a^*} > 0$ in (x^*, x^{a^*}) then (LP) is infeasible.
Otherwise, either (LP) is unbounded
or x^* is optimal to (LP).

Two-phase method

$$(LP) \quad \begin{cases} \min & \mathbf{c}^T \mathbf{x} \\ \text{s.t.} & \mathbf{Ax} = \mathbf{b} \\ & \mathbf{x} \geq 0 \end{cases}$$

Choose any $\mathbf{x}^0 > 0$, calculate

$$\mathbf{v} = \mathbf{b} - \mathbf{Ax}^0$$

If $\mathbf{v} = 0$, then \mathbf{x}^0 is interior feasible.
Otherwise, consider

$$(Phase - I) \quad \begin{cases} \min & u \\ \text{s.t.} & \mathbf{Ax} + \mathbf{vu} = \mathbf{b} \\ & \mathbf{x} \geq 0, u \geq 0 \end{cases}$$

Properties of (Phase-I) problem

(1) (Phase-I) is a standard form LP with $n + 1$ variables and m constraints.

(2) $\hat{\mathbf{x}}^0 = \begin{pmatrix} \mathbf{x}^0 \\ u^0 \end{pmatrix} = \begin{pmatrix} \mathbf{x}^0 \\ 1 \end{pmatrix}$ is interior feasible for (Phase-I).

(3) (Phase-I) is bounded below by 0.

(4) Apply primal-affine scaling to (Phase-I) will generate $\begin{pmatrix} \mathbf{x}^* \\ u^* \end{pmatrix}$ for (Phase-I).

If $u^* > 0$, (LP) is infeasible.

Otherwise, $\mathbf{x}^* > 0$ for (Phase-II) as an initial feasible solution.

Facts of the primal affine scaling algorithm

- (1) The convergence proof, *i.e.*,

$$\{\mathbf{x}^k\} \rightarrow \mathbf{x}^*$$

under Non-degeneracy assumption (Theorem 7.2) is given by Vanderbei/Meketon/Freedman in (1985).

- (2) Convergence proof without Non-degeneracy assumption,

T. Tsuchiya (1991)

P. Tseng/ Z. Luo (1992)

- (3) The computational bottleneck is to find

$$(AX_k^2A^T)^{-1}$$

- (4) No polynomial-time proof

- J. Lagarias showed primal affine scaling is only of super-linear rate.

- N. Megiddo/ M. Shub showed that primal affine scaling might visit all vertices if it moves too close to the boundary.

More facts

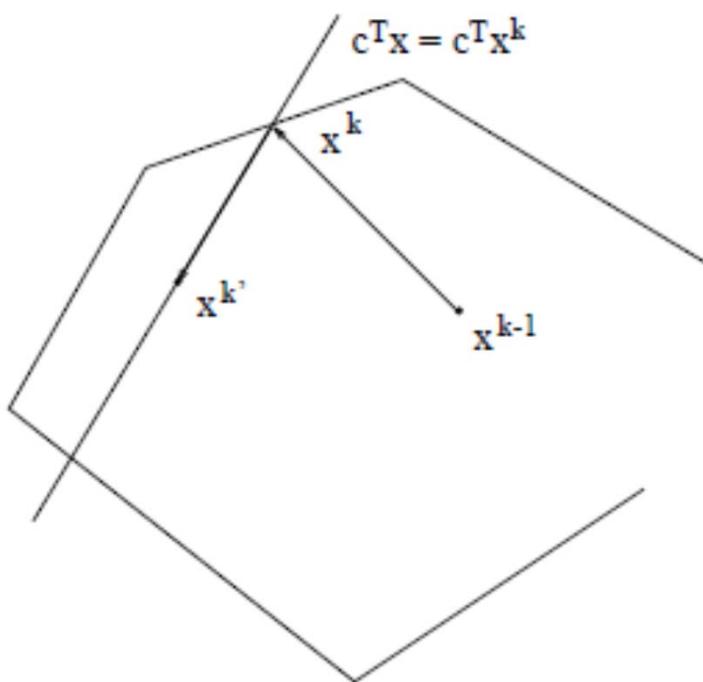
- (5) In practice, VMF reported

	# iterations
Simplex	$0.7159 m^{0.9522} n^{0.3109}$
Affine Scaling	$7.3385 m^{-0.0187} n^{0.1694}$

- (6) It may lose primal feasibility due to machine accuracy (Phase-I again).
- (7) May be sensitive to primal degeneracy.

Improving performance – potential push

- Idea: (Potential push method)
 - Stay away from the boundary by adding a potential push.



Consider

$$\min - \sum_{j=1}^n \log_e x_j$$

$$\text{s.t. } \mathbf{A}\mathbf{x} = \mathbf{b}, \mathbf{x} > 0$$

$$\mathbf{c}^T \mathbf{x} = \mathbf{c}^T \mathbf{x}^k$$

Use

$(\mathbf{x}^k)'$ to replace \mathbf{x}^k

Improving performance – logarithmic barrier

- Idea: (Logarithmic barrier function method)

Consider

$$\begin{aligned} \min \quad & \mathbf{c}^T \mathbf{x} - \mu \sum_{j=1}^n \log_e x_j \\ \text{s.t.} \quad & \mathbf{A}\mathbf{x} = \mathbf{b} \\ & \mathbf{x} > 0 \end{aligned}$$

Properties:

- (1) $\{\mathbf{x}^*(\mu) \mid \mu > 0\} \longrightarrow \mathbf{x}^*$
- (2) $\mathbf{d}_\mu^k = X_k [I - X_k \mathbf{A}^T (\mathbf{A} X_k^2 \mathbf{A}^T)^{-1} \mathbf{A} X_k] (-X_k \mathbf{c} + \mu e)$
 $= X_k P_k (-X_k \mathbf{c}) + \mu X_k P_k e$
 $= \mathbf{d}_x^k + \underbrace{\mu X_k P_k e}_{\text{centering force}}$
- (3) Polynomial-time proof, i.e., terminates in $O(\sqrt{n}L)$ iterations.
- C. Gonzaga (1989) (Problems in Proof !!)
C. Roos/ J. Vial (1990)
- Total complexity $O(n^3 L)!$

Dual affine scaling algorithm

- Affine scaling method applied to the dual LP

$$\begin{aligned} & \max \quad \mathbf{b}^T \mathbf{w} \\ (D) \quad \text{s.t.} \quad & \mathbf{A}^T \mathbf{w} + \mathbf{s} = \mathbf{c} \\ & \mathbf{s} \geq 0 \end{aligned}$$

- Idea: Given $(\mathbf{w}^k, \mathbf{s}^k)$ dual interior feasible, *i.e.*,

$$\begin{aligned} & \mathbf{A}^T \mathbf{w}^k + \mathbf{s}^k = \mathbf{c} \\ & \mathbf{s}^k > 0 \end{aligned}$$

Objective find $(\mathbf{d}_w^k, \mathbf{d}_s^k)$ and $\beta_k > 0$ such that

$$\begin{aligned} \mathbf{w}^{k+1} &= \mathbf{w}^k + \beta_k \mathbf{d}_w^k \\ \mathbf{s}^{k+1} &= \mathbf{s}^k + \beta_k \mathbf{d}_s^k \end{aligned}$$

is still dual interior feasible, and

$$\mathbf{b}^T \mathbf{w}^{k+1} \geq \mathbf{b}^T \mathbf{w}^k$$

Key knowledge

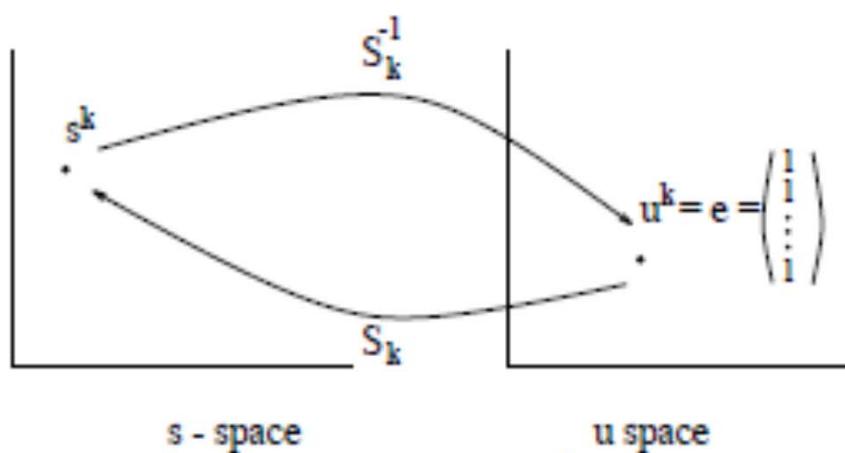
- Dual scaling (centering)
- Dual feasible direction
- Dual good direction – increase the dual objective value
- Dual step-length
- Primal estimate for stopping rule

Observation 1

- Dual scaling (centering)

$\mathbf{w}^k \in R^m$ no scaling needed

$$\mathbf{s}^k > 0 \text{ scale to } \mathbf{e} = \begin{pmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{pmatrix}$$



$$S_k = \begin{pmatrix} s_1^k & & & \\ & s_2^k & & 0 \\ 0 & \ddots & \ddots & s_n^k \end{pmatrix} = \text{diag} (\mathbf{s}^k)$$

$$\mathbf{u} = S_k^{-1} \mathbf{s} \quad \mathbf{d}_u = S_k^{-1} \mathbf{d}_s$$

$$\mathbf{s} = S_k \mathbf{u} \quad \mathbf{d}_s = S_k \mathbf{d}_u$$

Observation 2

- Dual feasibility (feasible direction)

$$\begin{aligned}\underbrace{\mathbf{A}^T \mathbf{w}^{k+1} + \mathbf{s}^{k+1}}_{\mathbf{c}} &= \mathbf{A}^T(\mathbf{w}^k + \beta_k \mathbf{d}_{\mathbf{w}}^k) + (\mathbf{s}^k + \beta_k \mathbf{d}_{\mathbf{s}}^k) \\ &= \underbrace{(\mathbf{A}^T \mathbf{w}^k + \mathbf{s}^k)}_{\mathbf{c}} \\ &\quad + \underbrace{\beta_k (\mathbf{A}^T \mathbf{d}_{\mathbf{w}}^k + \mathbf{d}_{\mathbf{s}}^k)}_{>0}\end{aligned}$$

$\Rightarrow \mathbf{A}^T \mathbf{d}_{\mathbf{w}}^k + \mathbf{d}_{\mathbf{s}}^k = 0$ is required !

$$\Leftrightarrow S_k^{-1} \mathbf{A}^T \mathbf{d}_{\mathbf{w}}^k + \underbrace{S_k^{-1} \mathbf{d}_{\mathbf{s}}^k}_{\mathbf{d}_{\mathbf{u}}^k} = 0$$

$$\Leftrightarrow \mathbf{A} S_k^{-1} (S_k^{-1} \mathbf{A}^T \mathbf{d}_{\mathbf{w}}^k + \mathbf{d}_{\mathbf{u}}^k) = 0$$

$$\Leftrightarrow (\mathbf{A} S_k^{-2} \mathbf{A}^T) \mathbf{d}_{\mathbf{w}}^k + \mathbf{A} S_k^{-1} \mathbf{d}_{\mathbf{u}}^k = 0$$

$$\Leftrightarrow \mathbf{d}_{\mathbf{w}}^k = - \underbrace{(\mathbf{A} S_k^{-2} \mathbf{A}^T)^{-1} \mathbf{A} S_k^{-1}}_Q \mathbf{d}_{\mathbf{u}}^k$$

Observation 3

- Increase dual objective function (good direction)

$$\mathbf{b}^T \mathbf{w}^{k+1} = \mathbf{b}^T \mathbf{w}^k + \beta_k \mathbf{b}^T \mathbf{d}_w^k \geq \mathbf{b}^T \mathbf{w}^k \quad \text{Thus}$$

$$\begin{aligned}\mathbf{b}^T \mathbf{d}_w^k &= -\mathbf{b}^T Q \mathbf{d}_u^k \geq 0 \\ \mathbf{d}_w^k &= -Q \mathbf{d}_u^k \\ &= Q Q^T \mathbf{b} \\ &= \underbrace{(\mathbf{A} S_k^{-2} \mathbf{A}^T)^{-1} \mathbf{A} S_k^{-1}}_Q \underbrace{S_k^{-1} \mathbf{A}^T (\mathbf{A} S_k^{-2} \mathbf{A}^T)^{-1}}_{Q^T} \mathbf{b} \\ &= (\mathbf{A} S_k^{-2} \mathbf{A}^T)^{-1} \mathbf{b}\end{aligned}$$

We can choose

$$\mathbf{d}_u^k = -Q^T \mathbf{b}$$

$$\text{then } \mathbf{b}^T \mathbf{d}_w^k = \mathbf{b}^T Q Q^T \mathbf{b} = \|Q^T \mathbf{b}\|^2 \geq 0 !! \quad \text{and } \mathbf{d}_s^k = -\mathbf{A}^T \mathbf{d}_w^k = -\mathbf{A}^T (\mathbf{A} S_k^{-2} \mathbf{A}^T)^{-1} \mathbf{b}$$

Observation 4

- Dual step-length

$$\mathbf{s}^{k+1} = \underbrace{\mathbf{s}^k}_{>0} + \beta_k \mathbf{d}_s^k > 0$$

- (i) $\mathbf{d}_s^k = 0$, problem (D) has a constant objective value and $(\mathbf{w}^k, \mathbf{s}^k)$ optimal.
- (ii) $\mathbf{d}_s^k \neq 0$, $\beta_k \in (0, \infty)$
problem (D) is unbounded
- (iii) some $(\mathbf{d}_s^k)_i < 0$

$$\beta_k = \min_i \left\{ \frac{\alpha s_i^k}{-(d_s^k)_i} \mid (d_s^k)_i < 0 \right\}$$

for $\alpha \in (0, 1)$

Observation 5

- Primal estimate

We define

$$\mathbf{x}^k \triangleq -S_k^{-2} \mathbf{d}_s^k$$

then

$$\begin{aligned}\mathbf{A}\mathbf{x}^k &= -\mathbf{A}S_k^{-2}(-\mathbf{A}^T \mathbf{d}_w^k) \\ &= \mathbf{A}S_k^{-2} \mathbf{A}^T \mathbf{d}_w^k \\ &= (\mathbf{A}S_k^{-2} \mathbf{A}^T)(\mathbf{A}S_k^{-2} \mathbf{A}^T)^{-1} \mathbf{b} \quad \text{If } \mathbf{c}^T \mathbf{x}^k - \mathbf{b}^T \mathbf{w}^k = 0, \text{ then} \\ &= \mathbf{b}\end{aligned}$$

Hence \mathbf{x}^k is a primal estimate,

once $\mathbf{x}^k \geq 0$, then \mathbf{x}^k is primal feasible

$$\mathbf{x}^k \leftarrow \mathbf{x}^*$$

$$\mathbf{w}^k \leftarrow \mathbf{w}^*$$

$$\mathbf{s}^k \leftarrow \mathbf{s}^*$$

Dual affine scaling algorithm

Step 1: Set $k = 0$ and find $(\mathbf{w}^0, \mathbf{s}^0)$ s.t.

$$\mathbf{A}^T \mathbf{w}^0 + \mathbf{s}^0 = \mathbf{c}, \quad \mathbf{s}^0 > 0$$

Step 2: Set $S_k = \text{diag}(\mathbf{s}^k)$

Compute $\mathbf{d}_w^k = (\mathbf{A} S_k^{-2} \mathbf{A}^T)^{-1} \mathbf{b}$

$$\mathbf{d}_s^k = -\mathbf{A}^T \mathbf{d}_w^k$$

Step 3: If $\mathbf{d}_s^k = 0$, STOP! $\mathbf{w}^k \leftarrow \mathbf{w}^*$, $\mathbf{s}^k \leftarrow \mathbf{s}^*$

If $\mathbf{d}_s^k > 0$, STOP ! (D) is unbounded

Step 4: Compute

$$\mathbf{x}^k = -S_k^{-2} \mathbf{d}_s^k$$

If $\mathbf{x}^k \geq 0$ and $\mathbf{c}^T \mathbf{x}^k - \mathbf{b}^T \mathbf{w}^k \leq \varepsilon$
STOP !

$$\mathbf{w}^k \leftarrow \mathbf{w}^*, \quad \mathbf{s}^k \leftarrow \mathbf{s}^*, \quad \mathbf{x}^k \leftarrow \mathbf{x}^*$$

Step 5: Compute

$$\beta_k = \min_i \left\{ \frac{\alpha s_i^k}{-(\mathbf{d}_s^k)_i} \mid (\mathbf{d}_s^k)_i < 0 \right\}$$

Step 6: $\mathbf{w}^{k+1} = \mathbf{w}^k + \beta_k \mathbf{d}_w^k$

$$\mathbf{s}^{k+1} = \mathbf{s}^k + \beta_k \mathbf{d}_s^k$$

Set $k \leftarrow k + 1$ Go to Step 2.

Find an initial interior feasible solution

Find $(\mathbf{w}^0, \mathbf{s}^0)$ s.t.

$$\mathbf{A}^T \mathbf{w}^0 + \mathbf{s}^0 = \mathbf{c}$$

$$\mathbf{s}^0 > 0$$

If $\mathbf{c} > 0$, then $\mathbf{w}^0 = 0, \mathbf{s}^0 = \mathbf{c}$ will do.

(Big - M Method)

Define $\mathbf{p} \in R^n, p_i = \begin{cases} 1 & \text{if } c_i \leq 0 \\ 0 & \text{if } c_i > 0 \end{cases}$

Consider, for a large $M > 0$,

(Big-M Problem)

$$\begin{aligned} & \max \quad \mathbf{b}^T \mathbf{w} + M w^a \\ \text{s.t.} \quad & \mathbf{A}^T \mathbf{w} + \mathbf{p} w^a + \mathbf{s} = \mathbf{c} \\ & \mathbf{w}, w^a \text{ unrestricted} \\ & \mathbf{s} \geq 0 \end{aligned}$$

Properties of (big-M) problem

- (a) (Big-M) is a standard LP with n constraints and $m + 1 + n$ variables.
- (b) Define $\bar{c} = \max_i |c_i|$ and $\theta > 1$ then

$$\mathbf{w} = \mathbf{0}$$

$$w^a = -\theta \bar{c}$$

$$\mathbf{s} = \mathbf{c} + \theta \bar{c} \mathbf{p} > \mathbf{0}$$

is an initial interior feasible solution for problem (D).

- (c) $(w^a)^0 = -\theta \bar{c} < 0$
Since $M > 0$ is large
 $(w^a)^k \nearrow 0$ as $k \nearrow +\infty$
if $(w^a)^k$ does not approach or cross zero, then problem (D) is infeasible.

Performance of dual affine scaling

- No polynomial-time proof !
- Computational bottleneck

$$(AS_k^{-2}A^T)^{-1}$$

- Less sensitive to primal degeneracy and numerical errors, but sensitive to dual degeneracy.
- Improves dual objective value very fast, but attains primal feasibility slowly.

Improving performance

1. Logarithmic barrier function method

$(\mu > 0)$

$$\begin{cases} \max & \mathbf{b}^T \mathbf{w} + \mu \sum_{j=1}^n \ln[c_j - \mathbf{A}_j^T \mathbf{w}] \\ \text{s.t.} & \mathbf{A}^T \mathbf{w} < \mathbf{c} \end{cases}$$

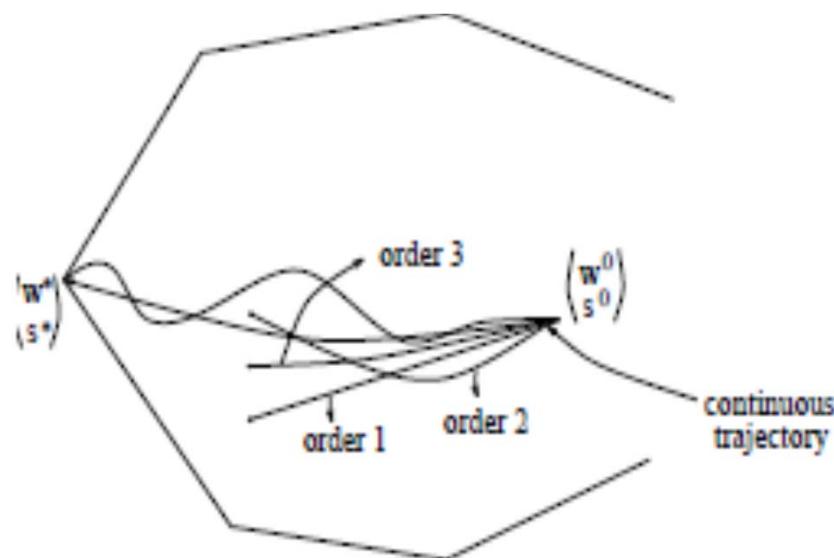
$$\Delta \mathbf{w} = \underbrace{\frac{1}{\mu} (\mathbf{A} S_K^{-2} \mathbf{A}^T)^{-1} \mathbf{b}}_{\mathbf{d}_w^k} - \underbrace{(\mathbf{A} S_K^{-2} \mathbf{A}^T) \mathbf{A} S_k^{-1} e}_{\text{centering force}}$$

as $\mu \rightarrow 0$, $\mathbf{w}^k(\mu) \rightarrow \mathbf{w}^*$

Polynomial-time proof	J. Renegar	$O(n^{3.5}L)$
	P. Vaidya	$O(n^3 L)$
	C. Roos/ J. Vial	$O(n^3 L)$

Improving performance

- Power series method
 - Basic idea: following a higher order trajectory



$$\text{O.D.E.} \left\{ \begin{array}{l} \frac{d \mathbf{w}(\beta)}{d \beta} = \lim_{\beta_k \rightarrow 0} \frac{\mathbf{w}^{k+1} - \mathbf{w}^k}{\beta_k} \\ = [\mathbf{A} S(\beta)^{-2} \mathbf{A}^T]^{-1} \mathbf{b} \\ \frac{d \mathbf{s}(\beta)}{d \beta} = -\mathbf{A}^T \frac{d \mathbf{w}(\beta)}{d \beta} \end{array} \right.$$

Initial condition

$$\mathbf{w}(0) = \mathbf{w}^0, \quad \mathbf{s}(0) = \mathbf{s}^0$$

where

$$S(\beta) = \text{diag}(\mathbf{s}^0 + \beta \mathbf{d}_s)$$

Power series expansion

$$\mathbf{w}(\beta) = \mathbf{w}^0 + \sum_{i=1}^{\infty} \beta^j \left[\frac{1}{j!} \right] \left[\frac{d^j \mathbf{w}(\beta)}{d \beta^j} \right]_{\beta=0}$$

$$\mathbf{s}(\beta) = \mathbf{s}^0 + \sum_{i=1}^{\infty} \beta^j \left[\frac{1}{j!} \right] \left[\frac{d^j \mathbf{s}(\beta)}{d \beta^j} \right]_{\beta=0}$$

- (a) As long as
 $\left[\frac{d^j \mathbf{w}(\beta)}{d \beta^j} \right]_{\beta=0}$ and $\left[\frac{d^j \mathbf{s}(\beta)}{d \beta^j} \right]_{\beta=0}$, $j = 1, 2, \dots, n$
are known, $\mathbf{w}(\beta)$, $\mathbf{s}(\beta)$ are known.
- (b) Dual Affine Scaling is the case of first-order approximation
$$\mathbf{w}(\beta) = \mathbf{w}^0 + \beta \left[\frac{d \mathbf{w}(\beta)}{d \beta} \right]_{\beta=0}$$
$$\mathbf{s}(\beta) = \mathbf{s}^0 + \beta \left[\frac{d \mathbf{s}(\beta)}{d \beta} \right]_{\beta=0}$$
- (c) A power-series approximation of order 4 or 5 cuts total # of iterations by 1/2.