### Welcome to INFO6250

Web Development Tools and Methods



### **Quick Questions**

- Is this an online class?
  - No (except for me)
- Is in-person attendance required
  - Yes (except for excused absences)
  - Not my decision
  - Let me know if sick or other excuse
    - I'm nice, we're all adults

### Who is this guy?

Brett Ritter <b.ritter@northeastern.edu>

- He/Him
- Currently in Seattle
- WebDev since 1995
- Multiple languages, frameworks, platforms
- Both frontend and backend
- Part time instructor since 2017
  - Tell me where to improve my teaching

#### **Not Perfect**

I have a truly terrible memory.

#### **Terrible**

You have my permission to remind me, and keep reminding me, until something is done or I explicitly say "stop".

# **Funny**

I tell jokes

Fortunately, they are all hilarious and you will laugh

Out loud

Try it now

### **Get Better**

We will keep practicing on that

#### **Livecast Attendance**

- The school has legal obligations about physical attendance
- You are required to physically attend almost every class you aren't excused from
  - Otherwise you fail the course
  - Not my rules
- If requesting an excuse
  - *I* trust you
  - but you should document because I'm not the only concern

### **COVID Overview**

- COVID sucks
- My rules are the same even without COVID
- Thank you for keeping yourselves and others safe
- I will assist with this whenever possible

#### What does "Tools and Methods" mean?

Goal: Give a foundation in practical Web Development

- How to break down a problem
- How to code
  - with communication
- How to debug

We will USE languages/frameworks

• But we LEARN more general concepts

### **Web Development Tools and Methods**

- The Hows and Whys of the Web
- Building a Multiple Page Web Application
  - NodeJS backend
  - HTML
  - CSS
  - JS frontend
- Building REST-based services (NodeJS backend)
- Building a Single Page Application
  - Plain JS and with React
- Basic Best Practices for the Web

#### But I'm not a JS Dev!

This course also for Java/C#/Python/JS/etc devs

- Languages/Frameworks have same result
- Languages/Frameworks regularly change
- Front end remains essentially JS-only
  - Defeated all comers so far
  - Plan to avoid JS is risky

### What about the Lab class?

- Reflects the additional time for the assignments
  - Seriously, set aside a lot of time!
  - I hate homework too
  - But you learn by doing
- I am not teaching during the lab time

### Class is hard, worthwhile

- We cover a lot of material
- You must learn to apply new concepts
- A lot of time and work
- Goal is maximum preparation

### Cannot teach it all

Too much to cover

• You end empowered to continue your education

# **Teaching Fundamentals**

#### Pros:

- What you build from
- Fewer "surprise" gaps

#### Cons:

- Longer path to "wow!"
- Very rushed class

# **Ask Questions**

Everyone learns differently

I have terrible memory

**Ask Questions** 

# **Trying things**

Best answers can be found by trying things

I set you up to experiment

### **It Depends**

Most common answer: 'It Depends'

**IS NOT:** Does not matter

**IS**: Depends on what?

MIGHT BE: We are still figuring that out

# **Assignments**

Assignments will NOT be "copy what I did"

Instead, will be "apply the skills in a new way"

Leave time to do work!

#### Slack

We communicate via Slack (not Teams)

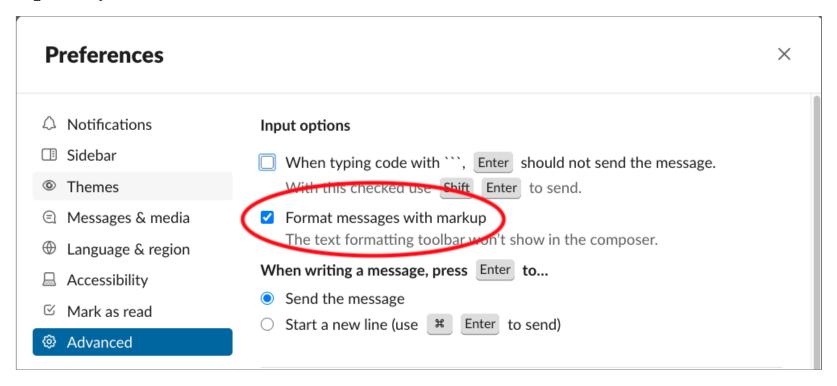
- http://rebrand.ly/svinfo6250-slack
- You can email me
  - but it will be slower
  - and it is terrible to talk about code
- Use it web, desktop, or phone
  - desktop/phone recommended for notifications
- This is a useful job skill

# **Using Slack**

Respond to the question

### **Configuring Slack for code**

**Update your Slack Preferences:** 



## **Mentioning code in Slack**

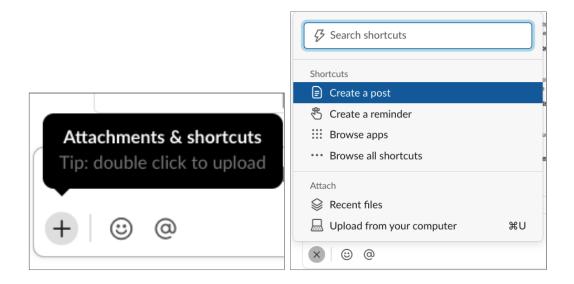
Send a message to **#questions** that says:

(notice the *backtick* characters)

```
this has *bold* but `this does *not*`
```

#### **Code blocks in Slack**

triple backticks ``` before and after your message
Or use "Create a post"



Text often better than screenshots

• Either better than nothing

### **Class Github**

We use git and github.com

Each of you get a personal repository

• https://rebrand.ly/svinfo6250-github

You must have/get a github.com account

#### Git vs Github

git is the source control/version control system.

- tracks files
- changes to files
- many devs can have repos
- can pass files/changes between many repos

github.com provides a central place for repos. It has competitors (example: gitlab.com)

github uses git, git does not require github or a github competitor, though we will use github.

#### Github flow

git is decentralized. github provides centralization(ish)

See readings/basic-git.md in your repo

- You make changes in a "feature branch" locally.
- You send that branch to github
- You create a Pull Request (PR) to merge your branch into main on github
- I/TA review and approve your request
  - We might request changes first
- I/TA merge your branch into main
  - On the job you will probably do this
- You update your local main

## Other git-based flows

Other flows of changes and branches exist

• this one is the one we will use

Not all version control systems (VCS) are decentralized the way git is.

Github acts as a central point for communications

#### **Local and remotes**

"Local" means your computer (or anyone's)

When I give notes or assignments:

- I pull latest from github to my local copy
- I update my local copy
- I push the changes the github

You submit the same way:

- You pull changes from github to your local copy
- You make changes to your local copy
- You push the changes to github and create PR

### **Key Git Notes**

- Always do work in the correct branch
- Always check git status before git commit
- Always check git status before git push
- When creating a PR, always check the file list
- Before creating a new feature branch
  - Always switch to main and pull latest

#### If you follow these instructions

• each assignment is distinct and will not conflict.

### **How the Class works**

- Assignment each class
- Quiz each class

3 Projects

Server-side Project Vanilla JS Project Final Project

#### **How a Class works**

- Lectures, sometimes labs (ungraded)
  - Will check progress via Slack
  - Ask questions via Slack
- Bio break 1/class
- Recorded online (if it works!)
- Slides as PDF added to repos
  - Possibly before, definitely after
- Sometimes samples to repos
- Assignment after each class

### **How Quizzes work**

#### In Canvas

- Multiple choice or short answer
- Covers materials from the class
- You are welcome to consult notes, recordings, etc
  - Do NOT copy from other people though (incl online)

## **How Assignments work**

- Build from skills
  - Leave time!
- Roughly 1 week to submit (night before next class)
- Added to repos under /work (see README)
- Each assignment is a different subdirectory
- Submitted via github Pull Request
- TA/I will review and merge
  - May request changes
- No changes unless requested
- Lowest score dropped

## **How Projects work**

- Like assignments
  - Pull request, Due date
  - Done at home, not in class
- In repos under /project1, /project2, /final
- Big chunk of grade each!

## **How the Final Project works**

- Solo work
- Guidelines given
- Full React SPA + REST services
  - Minimal outside libraries
- Potential Showcase for NEU
- Submitted as Pull Request in repo
  - in /final
- Limited time!
- Chance to raise grade

#### **Instructor Virtual Office Hours**

- Mon 8am-9am (ET) / 11am-noon (PT)
  - Preference to 6150 Questions
- Tue 8am-9am (ET) / 11am-noon (PT)
  - Preference to 6250 Questions
- Thu 8am-9am (ET) / 11am-noon (PT)
  - Preference to 6150 Questions
- Fri 8am-9am (ET) / 11am-noon (PT)
  - Preference to 6250 Questions
- Other times by appointment
- Available on Slack for quick questions

#### **Other Details**

- No video requirement
- No breakout rooms
- Don't really use Zoom Chat
- Still limited Canvas use
- Slack preferred over Email
- TA Virtual Office Hours TBD

## **Important Details**

- These are not normal times, I understand
- Request Assignment extensions
  - No excuse required
  - But request IN ADVANCE!
    - Job skill!
- DO NOT COPY WORK YOU SUBMIT

Final Projects: NO extensions

• barring emergencies

#### Do and Do Not

- DO ask questions
- DO not worry about bothering me
  - I will tell you BEFORE that happens
- DO NOT worry about looking uninformed
  - You are literally students
- DO NOT expect to catch up by working harder
  - Good attitude, but...
  - Time, not you, is the problem
  - Easier to fix earlier rather than later
  - Your employer will follow the same rules

# A Unique Warning about the Web

You WILL be expected to learn a lot of detail online

BUT a **lot** of info about web tech is outdated

• Don't use any sources older than 3 years ago

Really. 3 years max. Or extra work and wrong work.

#### **Common Questions**

- Do I need to know HTML/CSS?
- Do I need to know programming?
- Do I need to know JS?
- Can I use another language?
- Can I use this outside library?
- Can I use this other framework?
- Can I use this other IDE?
- Can the instructor send class materials out?

## **Class Prerequisites**

- Do I need to know HTML/CSS?
  - You are expected to know the basics
  - The 6150 class is great and recommended
  - You CAN learn alongside class (but harder)
  - https://developer.mozilla.org/en-US/docs/Learn

# **Class Prerequisites (cont)**

- Do I need to know programming?
  - Basics (variables, conditionals, looping, functions) are expected
  - Be ready to learn how things are different
- Do I need to know JS (Javascript)?
  - No expectation

## Using other tools

- Can I use another language?
  - No, we use only JS for my sanity
  - Lessons are general!
- Can I use Typescript?
  - No, we rely on JS fundamentals
  - TS is fine, just not part of the class

### Using other tools (cont)

- Can I use this outside library?
  - (example: Bootstrap)
  - No, we need to exercise the fundamentals
  - Exceptions are explicit per assignment
- Can I use this other framework?
  - (example: Angular/Vue)
  - No, we use React for core principles
    - and my sanity
- Can I use this other IDE?
  - Yes, but I don't know that IDE

#### **Class Materials**

#### Can the instructor send class materials out?

Slides and code samples will be added to your repositories after class.

```
git checkout maingit pull origin main
```

If you feel something is missing, ask for it via Slack.

BUT - anything that comes in the moment may not be saved to send out. Missing class is risky.

## What to expect

#### Early in Semester:

- Lots of fundamental concepts
- Rushing HTML/CSS/JS
- Webserver concepts
- Client side JS

#### Later in Semester:

- Network and services
- Asynchronous code
- Modern React

#### **Summary - You**

- will **remind me** if you need something
- can and will **use and check** our Slack
- have your own github repo
- have a **local copy** of the repo
- have installed and done config changes
- know how to **get** and **submit** work
- have **submitted a PR** that provides your info
- will **not use old** online information
- will **read** material
- will ask questions