

飞行器轨道动力学中的数学方法作业

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1. 利用轨道六根数和位置速度的转化关系（或 Lagrange 系数法），编写 Matlab 程序求解初值问题，并画出 2 个周期内的轨迹曲线。初始时刻卫星轨道参数 $E_2 = [a_2, e_2, i_2, \omega_2, \Omega_2, \varphi_2] = [10000\text{km}, 0, 10^\circ, 20^\circ, 30^\circ, 60^\circ]$ 。（必选）

解：通过求解 Kepler 方程解初值问题。求解步骤如下：

- (1) 已知初始时刻的真近点角 φ_0 ，由式(1)求出初始时刻的偏近点角 ψ_0 ；
- (2) 由式(2)得到初始时刻 t_0 的平近点角 M_0 ；
- (3) 由开普勒方程(3)，求得时刻 t 的偏近点角 ψ ，最后用方程得到时刻 t 的真近点角 φ 。

其中，真近点角 φ 与偏近点角 ψ 之间的转换关系为

$$\psi = 2 \arctan\left(\sqrt{\frac{1-e}{1+e}} \tan\left(\frac{\varphi}{2}\right)\right) \quad (1)$$

飞行器平近点角为

$$M = \psi - e \sin(\psi) \quad (2)$$

描述飞行器位置和时间关系的开普勒方程为

$$n_0(t - t_0) = M - M_0 \quad (3)$$

绕地轨道示意如图 1 所示，真近点角随时间变化曲线如图 2 所示。

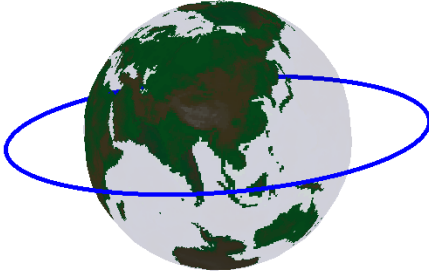


Figure 1: 绕地轨道

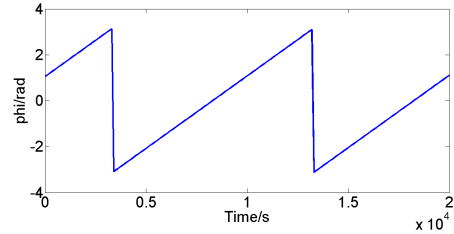


Figure 2: 真近点角随时间变化曲线

2. 利用长半轴长、或横向离心率、或飞行方向角求解固定时间 Lambert 问题，并应用到下面的轨道交会问题算例中。在初始时刻，目标卫星轨道参数 $E_2 = [a_2, e_2, i_2, \omega_2, \Omega_2, \varphi_2] = [10000\text{km}, 0, 10^\circ, 20^\circ, 30^\circ, 60^\circ]$ ，追踪卫星轨道参数 $E_1 = [a_1, e_1, i_1, \omega_1, \Omega_1, \varphi_1] = [9998\text{km}, 0, 9.95^\circ, 20^\circ, 30^\circ, 59.9^\circ]$ ，要求在 $t_f = 3000\text{s}$ 后完成轨道交会，利用 Matlab 编程求解需要的两次脉冲速度向量。（可选）

解：采用长半轴长作为转移时间方程的自变量函数求解 Lambert 问题。椭圆轨道 Lagrange 时间方程可以写为如下形式

$$\sqrt{\mu} \Delta t = a^{3/2} [\alpha - \beta - (\sin \alpha - \sin \beta)] \quad (4)$$

其中，

$$\cos \alpha = 1 - \frac{s}{a}, \cos \beta = 1 - \frac{s-c}{a}, s = \frac{r_1 + r_2 + c}{2}$$

当 $a = s/2$ 时求得最小能量轨道时间 $t(a_{min})$ ，若 $t(a_{min}) > t_f$ ，则转移轨道为 short-path 轨道，否则为 long-path 轨道。

将 $t_f = \Delta t$ 带入公式(4)求解即可得到转移轨道的半长轴, 由 Matlab 计算可得 a 这样, 我们就将轨道转移时间转换为转移轨道长半轴的单值函数, 即 $\Delta t = \Delta t(a)$.

现采用割线法求解长半轴 a 使得 $\Delta t = t_f = 3000s$, a 的更新方程如式 5 所示。

$$a_{n+1} = a_n - \frac{x_n - x_{n-1}}{f(x_n) - f(x_{n-1})} f(x_n) \quad (5)$$

经过多次迭代后, 得到满足精度条件的长半轴 a .

现采用 Battin 方法¹[Battin, 1999] 求解初始时刻的速度向量 \mathbf{v}_1 。

引入参数

$$\begin{aligned} \lambda s &= \sqrt{r_1 r_2} \cos \frac{\theta}{2} \\ x^2 &= 1 - a_m/a \\ \eta^2 &= \frac{2a \sin^2 \psi}{s}, \psi = \frac{\alpha - \beta}{2} \end{aligned}$$

则 \mathbf{v}_1 矢量可表示为

$$\mathbf{v}_1 = \frac{\sqrt{\mu}}{r_1} (\sigma_1 \mathbf{i}_{r1} + \sqrt{p} \mathbf{i}_h \times \mathbf{i}_{r1}) \quad (6)$$

其中,

$$p = \frac{r_1 r_2}{a_m \eta^2} \sin^2(\theta/2) \quad (7)$$

$$\sigma_1 = \frac{1}{\eta \sqrt{a_m}} [2\lambda a_m - r_1(\lambda + x\eta)] \quad (8)$$

将式 7 和式 8 带入到式 6 中, 即可得到 \mathbf{v}_1 的表达式

$$\mathbf{v}_1 = \frac{1}{\eta} \sqrt{\frac{\mu}{a_m}} \{ [2\lambda \frac{a_m}{r_1} - (\lambda + x\eta)] \mathbf{i}_{r1} + \sqrt{\frac{r_2}{r_1}} \sin(\theta/2) \mathbf{i}_h \times \mathbf{i}_{r1} \} \quad (9)$$

至此, Lambert 问题的基本求解结束。接下来, 求解转移轨道偏心率矢量 \mathbf{e} , 进而解得转移轨道的终止速度矢量 \mathbf{v}_2 。

$$\mathbf{e} = \frac{1}{\mu} [(v_1^2 - \frac{\mu}{r_1}) \mathbf{r}_1 - (\mathbf{r}_1 \cdot \mathbf{v}_1) \mathbf{v}_1] \quad (10)$$

$$\mathbf{v}_2 = \frac{\mu}{h^2} \mathbf{h} \times (\mathbf{e} + \frac{\mathbf{r}_2}{r_2}) \quad (11)$$

需要的速度脉冲向量 $\Delta \mathbf{v}_1 = \mathbf{v}_1 - \mathbf{v}_{10}$, $\Delta \mathbf{v}_2 = \mathbf{v}_2 - \mathbf{v}_{20}$ 。

采用实例²[Curtis, 2005] 验证该算法的该正确性。 $\mathbf{r}_1 = 5000\mathbf{i} + 10,000\mathbf{j} + 2100\mathbf{k}(\text{Km})$, $\mathbf{r}_2 = -14,600\mathbf{i} + 2500\mathbf{j} + 7000\mathbf{k}(\text{Km})$, 转移时间 $3600s$ 。采用 MATLAB 仿真得到

$$\mathbf{v}_1 = -5.9925\mathbf{i} + 1.9254\mathbf{j} + 3.2456\mathbf{k}(\text{Km/s})$$

$$\mathbf{v}_2 = -3.3125\mathbf{i} - 4.1966\mathbf{j} - 0.38529\mathbf{k}(\text{Km/s})$$

与书中通过 Gauss 解法得到的结果相同。

采用该算法解题目二中的算例, 发现得到的离心率 $e = 0.99999999790312$, 该离心率已经无法对 Kepler 方程迭代求解。求解速度向量如下。

$$\mathbf{v}_{10} = -5.9244\mathbf{i} - 2.1738\mathbf{j} + 0.1904\mathbf{k}(\text{Km/s})$$

$$\mathbf{v}_{20} = -5.9287\mathbf{i} - 2.1636\mathbf{j} + 0.1913\mathbf{k}(\text{Km/s})$$

¹Richard H. Battin, *An introduction to the mathematics and methods of astrodynamics*, 1999, 298-307

²Howard D. Curtis, *Orbital Mechanics for Engineering Students*, Third Edition, example 5.2, 254

$$\mathbf{v}_1 = -1.4111\mathbf{i} + 3.9327\mathbf{j} + 0.7208\mathbf{k}(\text{Km/s})$$

$$\mathbf{v}_2 = 1.4197\mathbf{i} - 3.9306\mathbf{j} - 0.7258\mathbf{k}(\text{Km/s})$$

$$\Delta\mathbf{v}_1 = 4.5133\mathbf{i} + 6.1064\mathbf{j} + 0.5304\mathbf{k}(\text{Km/s})$$

$$\Delta\mathbf{v}_2 = 7.3485\mathbf{i} - 1.7671\mathbf{j} - 0.9171\mathbf{k}(\text{Km/s})$$

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问题解决过程中需要用到的 MATLAB 代码附录如下：

- `function y = plot_t_phi(E_0)`，题目一主程序，用于绘制图 1 和图 2。y 返回 0 时程序正常结束；
- `function phi = Init_problem(E_0,t)`，用于求解初值问题，给定轨道根数和时刻，输出当前时刻的真近点角；
- `function [R V] = E2RV(E)`，用于将轨道根数转换为位置和速度的列向量；
- `function Visulization(P)`，用于可视化一条地球轨道；
- `function [V1,V2]=Lambert(R1,R2,t_f)`，题目二主程序，用于求解 Lambert 问题；
- `function t=x2t(x,s,c,t_f,t_m)`，用于 Lambert 问题中的割线法迭代；
- `function E = RV2E(R,V)`，将轨道某一时刻的速度位置向量转化为轨道根数；

```

1 function y = plot_t_phi(E_0)
2 %Used to plot each vector phi versus vector t.
3 mu = 3.986e5;
4 T = 2*pi*sqrt(E_0(1)^3/mu);%Period
5 t = 0:100:ceil(T/100)*100;
6 phi = zeros(length(t),1);
7 R_mat = zeros(length(t),3);
8 V_mat = zeros(length(t),3);
9 E = E_0;
10 for jj = 1:length(t)
11     phi(jj) = Init_problem(E_0,t(jj));%Init_problem()
12     E(6) = phi(jj);
13     [R V] = E2RV(E);%E2RV()
14     R_mat(jj,:) = R';%Update R and V
15     V_mat(jj,:) = V';
16 end
17 figure(1);
18 plot(t,phi);
19 figure(2);
20 Visulization(R_mat*1000);%Visulization()
21 y = 0;%Normal termination.
22 end

```

```

1 function phi = Init_problem(E_0,t)
2 %the main function to solve the initial problem
3 global n_0
4 mu = 3.986e5;
5 n_0 = sqrt(mu/E_0(1)^3);
6 M_0 = E2M(E_0);
7 M = n_0*t+M_0;
8 %M = psi - E(2)*sin(psi);

```

```

9 Kepler_fun = @(psi)(psi-E_0(2)*sin(psi)-M);
10 psi = fsolve(Kepler_fun,0);
11 phi = 2*atan(tan(psi/2)*sqrt((1+E_0(2))/(1-E_0(2))));
12 end

```

```

1 function [R V] = E2RV(E)
2 %convert E(a,e,i,omega,Omega,phi) to R and V(column vectors)
3 mu = 3.986e5;
4 Omega = E(5);
5 omega = E(4);
6 phi = E(6);
7 i = E(3);
8 a = E(1);
9 e = E(2);
10 M = [cos(Omega)*cos(omega+phi)-sin(Omega)*sin(omega+phi)*cos(i)
11      sin(Omega)*cos(omega+phi)+cos(Omega)*sin(omega+phi)*cos(i)
12      sin(omega+phi)*sin(i)];
13 Coe = a*(1-e^2)/(1+e*cos(phi));
14 R = Coe.*M;
15 Coe_prime_phi = a*e*(1-e^2)*sin(phi)/(1+e*cos(phi))^2;
16 M_prime_phi = [-cos(Omega)*sin(omega+phi)-sin(Omega)*cos(omega+phi)*cos(i)
17                -sin(Omega)*sin(omega+phi)+cos(Omega)*cos(omega+phi)*cos(i)
18                cos(omega+phi)*sin(i)];
19 R_prime_phi = Coe_prime_phi.*M+Coe.*M_prime_phi;
20 phi_prime_t = sqrt(mu)*(1+e*cos(phi))^2/(a*(1-e^2))^1.5;
21 V = R_prime_phi.*phi_prime_t;
22 end

```

```

1 function Visualization(P)
2 %visulize a geocentric orbit
3 col_time = length(P(:,1));
4 P_e = zeros(col_time,3);
5 CCC = [-1 0 0;0 -1 0;0 0 1];
6 %generate the position vector in given coordinate, in this script we give ...
   earth coordinate.
7 for jj = 1:col_time
8     P_e(jj,:) = (CCC*[P(jj,1);P(jj,2);P(jj,3)]);
9 end
10 plot3(P_e(:,1),P_e(:,2),P_e(:,3),'LineWidth',.5);
11 hold on
12 r=6373000;%radius
13
14 %visulize the earth
15 load topo;
16 [x,y,z]=sphere;
17 s = surface(r*x,r*y,r*z,'facecolor','texturemap','cdata',topo);
18 view(0,105);
19 set(s,'edgecolor','none','facealpha','texture','alphadata',topo);
20 %set(s,'edgecolor','none');
21 set(s,'backfacelighting','unlit');
22 colormap(topomap1);
23 alpha('direct');
24 alphamap([0.1;1]);
25 brighten(.1);
26 axis off vis3d;
27 campos([2 13 10]);
28 camlight;
29 lighting gouraud;
30
31 axis equal

```

```

1 function [V1,V2]=Lambert(R1,R2,t_f)
2 %solve the Lambert problem.
3 %2015-06-06
4 tol=1e-10; %Tolerance
5 mu = 398600;
6 r1 = norm(R1);
7 r2 = norm(R2);
8 C = R2-R1;
9 c = norm(C);
10 s = (r1+r2+c)/2;
11 theta = acos(dot(R1,R2)/(r1*r2));
12 lambda = sqrt(r1*r2)*cos(theta/2)/s;
13
14 %Minimum-energy orbit
15 a_m=s/2;
16 beta_m = acos(1-(s-c)/a_m);
17 alpha_m = acos(1-s/a_m);
18 t_m = 1/sqrt(mu)*a_m^1.5*(alpha_m-beta_m-(sin(alpha_m)-sin(beta_m)));
19
20 %Initial Value.
21 x1 = -.99;
22 x2 = .99;
23 y1=x2t(x1,s,c,t_f,t_m);%x2t()
24 y2=x2t(x2,s,c,t_f,t_m);
25
26 %Newton iterations
27 err=1;
28 i=0;
29 while (err>tol) && (y1≠y2)
30     i=i+1;
31     x_new=x2-(x2-x1)*y2/(y2-y1);
32     y_new=x2t(x_new,s,c,t_f,t_m);
33     x1=x2;
34     y1=y2;
35     x2=x_new;
36     y2=y_new;
37     err=abs(x1-x_new);
38 end
39 disp(i);
40 x=x_new;
41 a=a_m/(1-x^2)
42
43 beta=2*asin(sqrt((s-c)/2/a));
44 alpha=acos(1-s/a);
45 if t_m < t_f
46     % Long path
47     alpha = 2*pi-alpha;
48 end
49 psi=(alpha-beta)/2;
50 eta=sqrt(2*a*sin(psi)^2/s);
51
52 p=(r1*r2*sin(theta/2)^2)/(a_m*eta^2); %parameter of the solution
53 sigma1=(2*lambda*a_m-r1*(lambda+x*eta))/(eta*sqrt(a_m));
54 ih=cross(R1,R2)/norm(cross(R1,R2));
55
56 i_R1 = R1/norm(R1);
57 V1 = (sqrt(mu)/r1)*(sigma1*i_R1+sqrt(p)*cross(ih,i_R1));
58 v1 = norm(V1);
59 e_vec = (1/mu)*((v1^2-mu/r1)*R1-dot(R1,V1)*V1);
60 e = norm(e_vec)

```

```

61 h = cross(R1,V1);
62 V2 = (mu/norm(h)^2)*cross(h,(e_vec+R2/norm(R2)));
63
64 % E = RV2E(R1,V1);
65 % y = plot_t_phi(E);
66 end

```

```

1 function t=x2t(x,s,c,t_f,t_m)
2 %calculate the difference of t for the given variable x.
3 mu = 3.986e5;
4 a_m=s/2;
5 a=a_m/(1-x^2);
6 beta=2*asin(sqrt((s-c)/2/a));
7 alpha=2*acos(x);
8 if t_m < t_f
9     % Long path
10    alpha = 2*pi-alpha;
11 end
12 t=a^1.5*((alpha-sin(alpha))-(beta-sin(beta)))/sqrt(mu);
13 t = t-t_f;
14 end

```

```

1 function E = RV2E(R,V)
2 %convert vectors R and V to orbit elements.
3 %Adapted from Orbital Mechanics for Engineering Students, [Curtis, 2005].
4 mu = 398600;
5 r = norm(R);
6 v = norm(V);
7 vr = dot(R,V)/r;
8 H = cross(R,V);
9 h = norm(H);
10 i = acos(H(3)/h);
11 N = cross([0 0 1],H);
12 n = norm(N);
13 if n ~= 0
14     Omega = acos(N(1)/n);
15     if N(2) < 0
16         Omega = 2*pi - Omega;
17     end
18 else
19     Omega = 0;
20 end
21 E = 1/mu*((v^2 - mu/r)*R - r*vr*V);
22 e = norm(E);
23 if n ~= 0
24     if e > eps
25         omega = acos(dot(N,E)/n/e);
26         if E(3) < 0
27             omega = 2*pi - omega;
28         end
29     else
30         omega = 0;
31     end
32 else
33     omega = 0;
34 end
35 if e > eps
36     phi = acos(dot(E,R)/e/r);
37     if vr < 0
38         phi = 2*pi - phi;

```

```

39     end
40 else
41     cp = cross(N,R);
42     if cp(3) ≥ 0
43         phi = acos(dot(N,R)/n/r);
44     else
45         phi = 2*pi - acos(dot(N,R)/n/r);
46     end
47 end
48 a = h^2/mu/(1 - e^2);
49 E = [a e i omega Omega phi];
50 end

```