

Recent Advances in Deep Learning Techniques and Its Applications: An Overview



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Abstract Learning with images and their classification, segmentation, localization, annotation, and abnormality detection is one of the current challenging and exciting task for the researchers. Recently deep learning techniques give excellent performance in Object Detection, Speech Recognition, Abnormality Detection, Business Analysis, and almost all other domains. But one important implication of deep learning techniques can found in Medical Image Analysis. Deep learning techniques beat the human-level performance and come with a better solution in the medical domain. Among different deep learning techniques Convolutional Neural Network, Recurrent Neural Network, Long Short-Term Memory, Deep Belief Network models are topmost priority for the researchers. In this paper, we briefly examine different application area of deep learning techniques and some current state-of-the-art performances of it. Moreover, we also discuss some of the limitations of Deep Learning techniques. As expected this paper creates a clear understanding of Deep Learning techniques and its applications.

Keywords Deep learning · CNN · RNN · Health care

1 Introduction

Neuroscience researchers examine that visual representation of brain can be done in two pathways, Dorsal pathway and Ventral pathway. The information of location movement observation follows the dorsal pathway and detection, color, texture shape,

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such information follow the ventral pathway. In 1959 Hubel and Wiesel (Hubel and Wiesel 1968) first observe that visual cortex's in brain mainly responsible for detecting lights. Inspired by this innovation LeCun et al. (Le Cun et al. 1990) in 1990 first make a handwritten character recognition system. This was the first neural network architecture which tried to learn and recognize characters. Since 90s many researchers come with their deep advance architecture which solves many real-time applications. AlexNet (Krizhevsky et al. 2012), VGGNet (Simonyan and Zisserman 2015), ResNet (He et al. 2015c), models break all the previous performance in various domains.

Recently Deep Learning Techniques come with a better solution for analyzing different kinds of data. The idea of deep learning has a very old history. Because of its high computation power and colossal amount of data, deep learning techniques were not so popularly used back then. But in late 20s deep learning techniques accelerate its performance with the help of Graphical Processing Unit and massive amount of data. Deep Learning techniques gives state-of-the-art performance in almost all the domains like Object Detection, Speech Recognition, Fraud Detection, Face Recognition, Sentiment Analysis. Currently, deep learning techniques give excellent performance in medical image analysis. From 2015, research in deep learning for medical domain has increases exponentially. The number of research papers, journals, and articles in this domain are increasing day by day. It means this field is gaining interests gradually at a very rapid rate. There are special issues in almost all the journals with deep learning as a keyword. These are the primary motivation for us to work in this particular field. In this paper, we briefly examine different application area of deep learning techniques. Our search list contains “Deep Learning” either in the title or the keyword in various articles, journals good conference proceedings which are mainly focused on this field only. In this review, we try to scrutinize all the popular related papers published till 30 March 2018. We expect that this paper makes a brief overview of deep learning techniques in all the domains.

Our main aim for this review:

- To show deep learning techniques and its performance.
- To display current research Scenarios.
- To highlight some of the current research challenges.

The rest of the paper structured as follows. In Sect. 2 we introduce some essential deep learning techniques. Section 3 describes some popular application area of deep learning techniques. Section 4 narrates the deep learning implementation tools. Section 5 shows an essential overview discussion in medical imaging. Finally, conclusion and future work were speculated in Sect. 6.

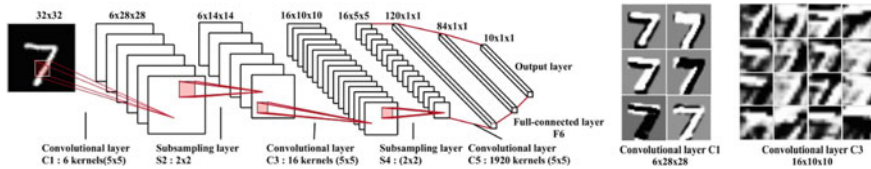


Fig. 1 Famous LeNet-5 network architecture with intermediate visual representation

2 Overview of Deep Learning Techniques

In recent times deep learning techniques are widely used in all the domains like Object Detection (Yoo et al. 2015), Sentiment Analysis (Wang et al. 2016c), Medical Image Analysis (Lo et al. 1995), Speech Recognition (Waibel et al. 1990), Self-Driving car, Automatic Machine Translation, Automatic Text Generation (He et al. 2015b), advertising, and many more. With the advancement of GPU based systems, several deep learning techniques are also introduced to address different kinds of problems. **Convolutional Neural Network, Recurrent Neural Network, Restricted Boltzmann Machine, LSTM, Deep Autoencoder networks are current state of the learning algorithm.** In this section, our main aim is to address some of the most popular deep learning techniques which create a huge impact on current research.

2.1 Convolutional Neural Network

Convolutional Neural network (CNN) (Vincent et al. 2008) is one of the most popular learning algorithms in computer vision field. Currently, many researchers come with their individual CNN architecture though there is a similarity between all the networks. Basically convolutional neural network consists of four types of layers. Convolutional layer, Activation layer, Pooling layer, and Fully Connected layer. LeNet-5 as presented in Fig. 1, was the first generalizes neural network architecture (Le Cun et al. 1990) which is still popularly used in current times. Convolutional layer takes information from the input data and produces a feature map with the help of kernels. The number of convolutional layers is vary from architecture to architecture. Generally first level of convolutional layers learns low-level features like dark and bright pixels, second layer of convolutional layers may learn horizontal edges, vertical edges, next level of convolutional layer learns some more complex functions like ears, nose mouth. As the number of layers increased neural network learns even more complex functions like face, object, and characters. These feature maps are passed through a nonlinear activation function which gives acceleration to the CNN to understand complex functions. Finally one or more number of fully connected layers which summarize the learnable information and put into a softmax classifier. The softmax classifier gives the output probability of each and every class for the given input.

2.2 *Recurrent Neural Network*

Recurrent neural network (RNN) (Poultney 2006) is one of the most interesting neural network architecture. RNN is interesting because of its use in many applications and is also notable performance under challenging applications. RNN is mostly trained by a sequence of data like sentence and make subsequent similar sentences which are most likely used in chatbots. RNN is widely used in several applications like image captioning, generating review, generating feedback, generating Music. Feedforward neural networks are not designed for sequence/time-series data, hence results with time series/sequence data are inadequate and moreover, they cannot design for storing memory. To address this problem, recurrent neural network was designed. Recurrent neural networks are the type of networks designed for capturing information from sequence/time series data. In RNN sequences is feed as current input, calculate a hidden state, and compute the output. For the next time step, the network takes new information as well as information from the previously hidden state to compute the current hidden state to predict the next output. Finally, a loss functions to improve the accuracy of RNN. This types of networks use in time series prediction like weather forecasting, Stock prediction, and sequence of data generating application like music, video.

2.3 *Long Short-Term Memory*

Long short-term memory (LSTM) is a type of recurrent neural network. LSTM is the next logic step in the progression of neural network Learning. It is technique of learning sequence of data or video frame and capable of learning long-term dependencies. One interesting idea of weighted self-loop to introduce path where Gradient flow for a long time in Long short-term memory. By addition of self-loops current hidden layers are controlled by previously computed hidden layers. Even for fixed parameters, the time scale of integration can be changed according to the input time is the output of this model. Different researchers found that LSTM networks are incredibly successful in many applications such as speech recognition, music generation, machine translation, image captioning, handwritten recognition.

There are several deep learning techniques like Deep Autoencoder (Salakhutdinov and Hinton 2009; Rifai et al. 2011; Masci et al. 2011; Chen et al. 2013), Boltzmann Machine (Younes 1999; Center Berkeley 2016), and Deep belief networks are also popularly used in various domains.

3 Applications of Deep Learning Techniques

Currently, deep learning techniques are giving an excellent performance in Action Recognition, Significant Data Analysis, Sentiment Analysis, Medical Image Analysis, Character Recognition, Image Classification, Object Detection, Object Tracking, Pose Estimation, Visual Salient Detection Sense leveling, Speech Recognition, Natural Language Processing, Remote Sensing. In this segment, we try to introduce some of the current research application of deep learning techniques as illustrated in Fig. 2.

3.1 Action and Gesture Recognition

One of the interesting application of Deep learning techniques is in action recognition. Most of the Companies are using some action recognition for their internal security purpose. Because of its high demand and current challenges attract deep learning researchers in this field. This field has been examining from last decades and reported huge progress within the computer vision field. RNN (Le Cun et al. 1990), LSTM (Rowley et al. 1998), 3D convolutional neural network (Yang et al. 2017a), pertained features are the topmost priorities of deep learning researchers. Mainly three types of network model were used for action and texture recognition. 3D convolutional layer (de Brebisson and Montana 2015; Gao et al. 2015; Lo et al. 1995; Chen et al. 2017; Gao 2016; Tarando et al. 2016; Zhu et al. 2017; Xu et al. 2016b; Dittrich et al. 2011), motion-based input feature (Alexe et al. 2012; Zhao et al. 2016; Xu et al. 2016b; Chen et al. 2017; Hinton and Salakhutdinov 2006) and temporal methods which is the combination of 2d or 3d CNN networks. Though RNN is one of the important deep learning architecture particularly used for this task, this kind of network suffers from short-term memory loss. To address this problem LSTM (Anavi et al. 2015) was introduced. LSTM works in the inner layer of RNN. B-RNN (Goodfellow et al. 2014), H-RNN (He et al. 2015a), D-RNN (Janowczyk et al. 2017) are some extended, modified version of LSTM. Moreover fusion-based deep learning techniques (Lo et al. 1995; Plum et al. 2003; Ngo et al. 2017; Yan et al. 2014; Chen et al. 2017; Center Berkeley 2016) are also popularly used for action recognition.

3.2 Deep Learning for Big Data

Big Data refers considerable amount of datasets (Philip Chen and Zhang 2014) which can synthesize specific patterns. Deep learning techniques are widely used for analyzing big data and succeeded to find certain hidden pattern that was impossible so far. Proper knowledge plays a critical role for success in many companies as well. This need can be satisfied by combining this two domain: Deep Learning and Big Data.

Big companies like Facebook, Google, and Yahoo used deep learning techniques and getting benefited from it. The analysis of big data can be subdivided into three phase: Big Data processing, Big Data storage, Big Data management. For better decision making we need large and good quality of data which requires data preprocessing (Hinton and Salakhutdinov 2006; Witten et al. 2016; Riabov and Liu 2006; Han et al. 2014; Siddiqua et al. 2016; Michael and Miller 2013; McAfee et al. 2012). Data cleansing, transmission sequencing are some of the intermediate steps of data processing. Storing big data in PT scale is not a feasible solution for researchers and interesting communities. Though recent advances of cloud computing anyhow reduce some problem. The main interesting thing in it is to create a storage management system which provides enough data and utilizes information retrieval (Dittrich et al. 2011), replication, indexing are the intermediate steps of storing big data (Li et al. 2008; Deng et al. 2014; Chen 2010) processing is one of the challenging tasks. There are several processing issues in managing big data. Recently AI companies invested a huge amount of money in big data processing (Buza et al. 2014; Porkar 2012; Jafari et al. 2016; Waibel et al. 1990). For addressing such problem, many machine learning (ML) researchers come with their handcraft feature learning techniques but fails to give a good result in practical aspects. But deep learning techniques give a better solution for handling both labeled and unlabeled datasets.

3.3 *Deep Learning for Sentiment Analysis*

Deep Learning Techniques (Morin and Bengio 2005; Mikolov et al. 2013a, b; Mnih and Kavukcuoglu 2013; Moraes et al. 2013; Johnson and Zhang 2015) are also useful for analyzing emotions. Though understanding of human emotion and explain it in terms of words is a challenging task for the computer vision researchers. Sometimes words are not enough to correctly explain our emotions as some emotions has no language translation. But deep learning techniques assistance to understand human emotional data which helps to take optimal decisions. There are mainly two basic approaches of sentiment analysis. Lexicon-based approach and AI-based Approach. In lexicon-based approach for given sentence words are split into small tokens also knows as tokenization. Bag of words is the count the number of frequencies of each word. Based on this it decides positive and negative sentences. AI-based deep learning techniques are the current trend research in sentiment analysis. For a large dataset deep learning techniques were trained and also be applied for real-time applications. CNN (Kalchbrenner et al. 2014; Kim 2014; dos Santos and Gatti 2014; Wang et al. 2016b, c; Guggilla et al. 2016; Mishra et al. 2017; Bengio et al. 2013; Qian et al. 2015), RNN (Tang et al. 2015; Guan et al. 2016; Yu and Jiang 2016) LSTM (Tang et al. 2016; Salakhutdinov and Hinton 2009; Qian et al. 2017; Li et al. 2017; Wang et al. 2015c; Huang et al. 2017; Le and Mikolov 2014; Glorot et al. 2011) models are popularly used in this task. Though deep learning-based sentiment analysis is a hard process of computation but these techniques give better result than traditional techniques. Document-level Sentiment classification (Wang et al. 2015c; Williams

and Zipser 1989; Liu and Zhang 2017; Masci et al. 2011), Sentence level sentiment classification (Loshchilov and Hutter 2016; Wang et al. 2016c), aspect level sentiment classification (Liu and Zhang 2017; Yang et al. 2017b) are some of the intermediate steps of sentiment analysis. Large social media companies like Facebook twitter google has deep learning-based approaches for analyzing customers perspective.

3.4 *Deep Learning for Medical Image Analysis*

Analysis of medical images and their classification localization segmentation annotation abnormally detection are one of the current research interest. Since 2014 after the development of GPU based systems deep learning techniques give excellent performance in medical domain. Many researchers collect their data and make available for research purpose. Different research shows that CNN (Suk and Shen 2016; de Brebisson and Montana 2015; Choi and Jin 2016; Zhang et al. 2015a; Birenbaum and Greenspan 2016; Brosch et al. 2016) based deep learning models are most widely used in medical engineering. Apart from CNN, RBM, RNN (Stollenga et al. 2015; Andermatt et al. 2016) Autoencoder based models are also popularly different health care applications like brain image analysis (Sarraf and Tofghi 2016; Chen et al. 2016; Ghafoorian et al. 2016a, b), retinal image analysis (Gulshan et al. 2016; Zilly et al. 2017; Chen et al. 2015; Abràmoff et al. 2016; Lu et al. 2016a; van Grinsven et al. 2016; Gulshan et al. 2016; Gao et al. 2015), chest x-ray image analysis (Lo et al. 1995; Anavi et al. 2015; Anavi et al. 2016; Lin et al. 2014; Vaillant et al. 1994; Hwang et al. 2016; Kim and Hwang 2016; Rajkumar et al. 2017; Yang et al. 2017a), CT chest x-ray image analysis (Wang et al. 2017; Charbonnier et al. 2017; Shen et al. 2015a; Chen et al. 2017; Dou et al. 2017; Setio et al. 2016; Sun et al. 2016; Anthimopoulos et al. 2016; Christodoulidis et al. 2017; Gao 2016; Tarando et al. 2016; van Tulder and de Bruijne 2016; Avendi et al. 2016), pathology image analysis (Xie et al. 2016; Wang et al. 2016e; Xu et al. 2016a, b; Chang et al. 2017; Çiçek et al. 2016; Chen et al. 2017; Janowczyk et al. 2017; Hubel and Wiesel 1968), cardiac image analysis (Emad et al. 2015; Ngo et al. 2017; Poudel et al. 2016; Tran 2016; Prasoon et al. 2013), abdominal image analysis (Li et al. 2015; Vivanti et al. 2015; Wang and Gupta 2015; Yu et al. 2017; Zhu et al. 2017; Zhao et al. 2016), musculoskeletal image analysis (Shen et al. 2015b; Suzani et al. 2015; Antony et al. 2016). Figure 2 shows the pictorial application area of deep learning techniques in medical science.

3.5 *Deep Learning for Text Detection and Recognition*

Character and text recognition is one of the current time research and had been studied in the computer vision field from long time. Optical character recognition also popularly known as OCR recognition is one of the fundamental academic research. CNN is the main building block architecture for recognition of characters. We also divide this



Fig. 2 Application area of deep learning techniques in health care sector (Masci et al. 2011)

task into three subcategories: Text detection, text recognition from small region, and combination of text detection and recognition. CNN models are widely used for text detection (Zhang et al. 2015b). There are several standard handwritten and optical character available in almost all the languages in worldwide. One improvement of this work is the combination of CNN and Maximally Stable External Regions (MSER) (Goodfellow et al. 2014; Zhang et al. 2015b), Bag-of-Words (BoG) and CNN based sliding Non-Maximal suppression (NMS) (He et al. 2015b) based CNN structures are also popularly used. Similar to text detection, Text recognition is also popular research area Good fellow et al. (Shi et al. 2015) proposed a multilevel CNN classifier for character recognition from multidigit input string. Conditional Random Fields (CRF) based CNN, feature extraction based CNN (Gers et al. 2000), Sliding window-based LSTM (Jaderberg et al. 2014), and feature extraction based text recognition (Jaderberg et al. 2015) are also some popular techniques of text recognition. End-to-End text spotting with bounding box (Lawrence et al. 1997; Simard et al. 2003) is also the popular research interest in computer vision field. According to Ethnologies catalog of world languages, there is 6909 number of registered script language exist and most of the counties have their own official languages. Thus character recognition field has its own separate interest. Currently, automatic character recognition is used in machine translation, postal systems, identification recognition, image translations.

3.6 *Deep Learning for Image Classification*

Deep Learning Techniques gives a tremendous performance for classification of the object from a large dataset. Though CNN was used for image classification long back (He et al. 2015b), but it creates a remarkable performance in recent times with the advances of Graphical processing units and a large amount of data (He et al. 2015b; Lawrence et al. 1997; Everingham et al. 2014; Deng et al. 2009). In 2012 AlexNet creates a huge impact for image classification of large-scale images which also wins the ILSVRC 2012 challenge. Taking this motivation of the work many researchers take their interest in increasing the classification accuracy by tuning the hyper parameters in the neural network. Several researchers come up with their new classification technique which sometimes works well. Hierarchy based image classification is a common technique for classifying a large class of images (Wang et al. 2015a). Hierarchy of CNN in discriminate feature learning for sharing their hierarchy of information to share among the classes (Xiao et al. 2014). Fine-grained feature learning (Yan et al. 2014), trained hierarchal network (Nilsback and Zisserman 2008), embedding CNN into a subcategory of the hierarchy methods are also popularly used to reducing the classification error. Subcategory image classification datasets (Yu and Grauman 2014; Yang et al. 2015) also takes lots of interest. CNN (Uijlings et al. 2013), R-CNN (Pluim et al. 2003; Lin et al. 2015b) Deep LAC (Lin et al. 2015a) based object part classification is also popularly used. Create a subnetwork, localize a region, and estimate the predictive class (Krause et al. 2015) also helps to improve classification accuracy. Both supervised and unsupervised learning techniques on annotated data are popular to fine-tuned (Dalal and Triggs 2005) the class. Ensemble the localization (Rowley et al. 1998), co-segmentation (Rowley et al. 1998), leveling by simplicity, visual attention based CNN models are also popularly used for image classification.

3.7 *Deep Learning for Object Detection*

One of the current time computer vision problems is object detection. There are many research issues for detecting objects from video or images. Though CNN based object detection techniques started in early 90s. However, due to lack of computational power and a small amount of data breaks the progress of CNN-based system. Recently in 2012 after the huge success in ImageNet challenge (Deng et al. 2009) this field gets back interested from the research community. In earlier times CNN based object detection (Lin et al. 2014; Vaillant et al. 1994) using sliding window were so popular, but these techniques require high computational power which makes them unreliable for massive datasets. Like VOC (He et al. 2015b), IMAGENET (Lawrence et al. 1997), MSCOCO (Alexe et al. 2012). To address this issue, Object proposal based technique introduced. Different literature (Carreira and Sminchisescu 2012; Pluim et al. 2003) shows that object proposal based techniques are the most generic measure of the test, a generic window is used to propose whether an object

present or not., then passes it to next level of generic detection to understand objects are belonging to the same class or not. Region-based CNN (R-CNN) (Sermanet et al. 2013) is one of the popular objection technique. A pertained CNN is used on a selective search to extract feature and SVM used to classify objects. Several improvements were done to improve the performance. Feature extraction (He et al. 2015a; Carreira and Sminchisescu 2012; Sermanet et al. 2013), SPP net (Yoo et al. 2015), pyramidal R-CNN (Felzenszwalb et al. 2010), bounding box (Redmon et al. 2016), bootstrapping (Liu et al. 2015), Yolo, SDD, top-down search (Gidaris and Komodakis 2015) methods are introduced for better performance in dynamically challenging environments (Liu et al. 2015; Loshchilov and Hutter 2016; Lu et al. 2016b).

3.8 *Deep Learning for Object Tracking*

Another success of deep learning techniques can be found in object tracking. CNN and RNN based models are popular in this particular task. CNN based object tracking, target specific (Li et al. 2014) object tracking, temporal adaptation mechanism (Li et al. 2014), tracking based (Plis et al. 2014), similarity-based visual tracking (Hong et al. 2015), are most popular. In almost all the small/big companies and institutes use some kinds of tracking system for detecting persons, counting vehicles, finding missing elements, video surveillance.

4 Software and Implementation Tools

Table 1 shows some of the deep learning implementation tools. Keras, Tensorflow, Theano, PyTorch tools are widely used for implementation of AI techniques. Most of the tools use python as their underlying framework. The number of libraries for supporting the python is increased with the acceleration of GPU based systems. One of the main reasons for development of deep learning techniques is the Nvidia Corporation. Almost all the researchers use GPU based systems for accelerating their training time. In Table 1 we try to introduce the interdependencies of different learning techniques.

5 Discussion Overview

Our research query also exploits one common problem “what are the best possible ways of training a neural network.” To find this answer to the question, we examine some breakthrough performances and general intuitions for understanding a neural network. We found out that there are mainly two ways we can train our neural network: first is to create own neural network architecture and the second is by using

Table 1 Some of the popular deep learning implementation tools

Tools	Platform	Support	Interface
Caffe (Williams and Zipser 1989)	Windows, Linux, Mac OSX	CNN, RNN	Python, C++, Matlab, Cuda
Tensorflow (Salakhutdinov and Hinton 2009)	Windows, Linux, Mac OSX, Android	Almost support all deep learning techniques	Python
Theano (Younes 1999)	Windows, Linux, Mac OSX	Almost support all deep learning techniques	Python, Cuda
Torch (Microsoft 2016)	Windows, Linux, Mac OSX	Almost support all deep learning techniques	Lua
Keras (Delakis and Garcia 2008)	Windows, Linux, Mac OSX	Almost support all deep learning techniques	Cross-platform, Cuda
PyTorch (Xu and Su 2015)	Linux, Mac OSX	Almost support all deep learning techniques	Python, C, Cuda

transfer learning. In the previous section, we already examine some unique deep learning architecture. Now in this segment, we will try to understand the transfer learning techniques. There are mainly three ways of using pre-trained model and train neural network: Fixed feature extractor, Fine-tuning the model, and pertained the model(Choudhary and Hazra 2019).

Fixed feature extraction: It is one of the early ML algorithms. First, use a technique which summarize the features and then apply on a classifier for predicting output levels. Also, the same way we can train neural network at first choose a convolutional neural network trained on big dataset like ImageNet and by removing last fully connected layer the network can be treated as a fixed feature extractor. Once the feature was extracted then the neural network trains on a classifier for new dataset.

Fine-Tuning the ConvNet: Another important strategy in deep learning is not only retrained as the classifier over new dataset but also to replace and fine-tune the learning experiences of the neural network. It may also be possible to train all the layers or keep some of the earlier layer fixed and fine-tune the upper layers. One notable thing to mention, the earlier layer of convolutional layer contain more generic low-level information's which can be advantageous for new dataset. Different experiments show that layer-wise fine-tuning of a ConvNet for a big data performs better than making a neural network from the sketch. There are certain intuitions when and how to fine-tune a network, deciding choosing a perfect transfer learning technique on a new dataset is a bit challenging task. There are several strategies one should take care, but the important two are the size of the new dataset and similarity between old and new datasets. In the lower level of ConvNet contain a lower level of

generic information and upper level of the network contain more specific information related to the dataset. Some thumb rule for fine-tuning the new dataset are:

- If the dataset is small in size, then fine-tuning a ConvNet over a small dataset will not be a good idea as the deep neural network may suffer from overfitting problem. Hence, using a linear classifier on a small dataset might be a good idea.
- If the dataset is large and there is a similarity between two datasets then using a pre-trained model will give more confidence not to be overfitting the network, hence chances of increasing the performance of the network.
- If the new data is small and differ from original data, then using a linear classifier may not always work, instead use of support vector machine classifier may be beneficial for new dataset as the network contain data specific information.
- If the data is large and differs from original data, then fine-tuning a residual neural network sometimes helpful because it is found out that exploring vanishing gradient can lead some problem for weight updation. Even though making a neural network from scratch also works depending on the dataset.

Pretrain Models: Training a neural network on a large image dataset like ImageNet may take ~2–3 weeks for training on a Search Results Web results Graphics processing unit (GPU) based systems. Researchers sometimes release their final work for helping others. Using a pretrain model a fuse of different deep neural network sometimes also beneficial for Training a neural network.

6 Conclusion and Future Work

All the challenging issues discussed in the previous section were not been tackled yet by the researchers. Though some successes were achieved by using deep learning techniques. From this survey one observation we can make, many researchers' uses pretrained networks for evaluate their model. ResNet, VGGNet, GoogleNet networks are the top listed architectures for the researchers. Even though it is not clear that these models will work in all the domains. Recently some good results were achieved by making a fused model of different networks. Though there are some limitations of deep learning techniques, still it is widely used for solving real-time problems. Convolutional neural networks, RNN, LSTM networks create a benchmark performance in computer vision, robotics, speech recognition, and all the domains. In this literature, we also try to introduce the capabilities of different deep learning techniques. As this research field is new, there is a massive gap for improvement. In conclusion, we can say deep learning techniques are the current state of the learning algorithms. We expect that, in future by using deep learning techniques researchers can solve many unsolved problems. Our work still in progress, in recent features we are trying to detect different chest diseases by using deep learning techniques.

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