

## Static Routing



## **Routing and Switching Essentials**

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## **Reach Remote Networks**

A router can learn about remote networks in one of two ways:

- Manually Remote networks are manually entered into the route table using static routes.
- **Dynamically** Remote routes are automatically learned using a dynamic routing protocol.

# **Static Routing**

### **Advantages:**

- Static routes are not advertised over the network, resulting in better security.
- Static routes use less bandwidth than dynamic routing protocols, no CPU cycles are used to calculate and communicate routes.
- The path a static route uses to send data is known.

### **Disadvantages:**

- Initial configuration and maintenance is time-consuming.
- Configuration is error-prone, especially in large networks.
- Administrator intervention is required to maintain changing route information.
- Does not scale well with growing networks; maintenance becomes cumbersome.
- Requires complete knowledge of the whole network for proper implementation.

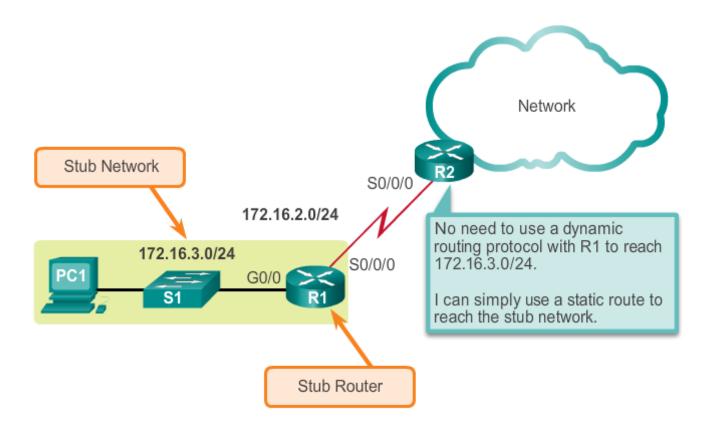
# Static Routing When to Use Static Routes

#### Static Routes are often used to:

- Routing to and from stub networks. A stub network is a network accessed by a single route, and the router has no other neighbors.
- Using a single default route to represent a path to any network that does not have a more specific match with another route in the routing table.
- Reduce the number of routes advertised by summarizing several contiguous networks as one static route.
- Create a backup route in case a primary route link fails

# Types of Static Routes Standard Static Route

#### Connecting to a Stub Network

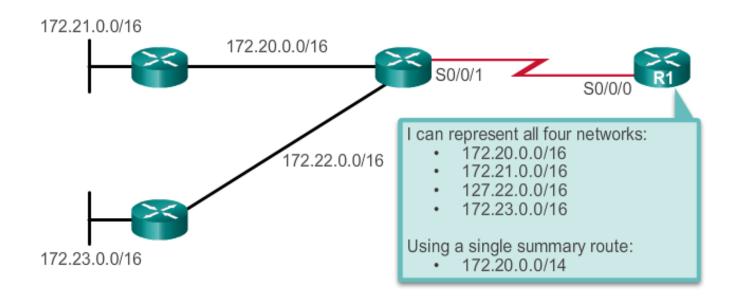




- A default static route is a route that matches all packets.
- A default route identifies the gateway IP address to which the router sends all IP packets that it does not have a learned or static route.
- A default static route is simply a static route with 0.0.0.0/0 as the destination IPv4 address.

# Types of Static Routes Summary Static Route

#### **Using One Summary Static Route**

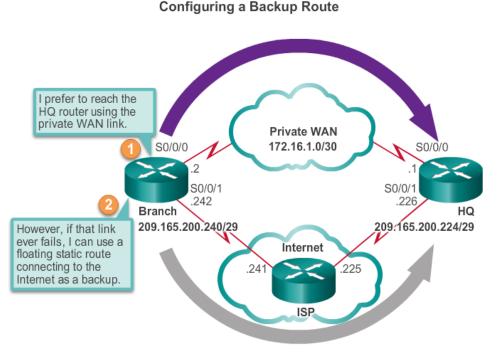


# Floating Static Routes Floating Static Route

 Floating static routes are static routes that are used to provide a backup path to a primary static or dynamic route, in the event of a link failure.

The floating static route is only used when the primary route is not available.

 To accomplish this, the floating static route is configured with a higher administrative distance than the primary route.





#### ip route Command Syntax

Router(config) #ip route network-address subnet-mask {ip-address | exit-intf}

Parameter	Description		
network-address	Destination network address of the remote network to be added to the routing table.		
subnet-mask	<ul> <li>Subnet mask of the remote network to be added to the routing table.</li> <li>The subnet mask can be modified to summarize a group of networks.</li> </ul>		
ip-address	<ul> <li>Commonly referred to as the next-hop router's IP address.</li> <li>Typically used when connecting to a broadcast media (i.e., Ethernet).</li> <li>Commonly creates a recursive lookup.</li> </ul>		
exit-intf	<ul> <li>Use the outgoing interface to forward packets to the destination network.</li> <li>Also referred to as a directly attached static route.</li> <li>Typically used when connecting in a point-to-point configuration.</li> </ul>		

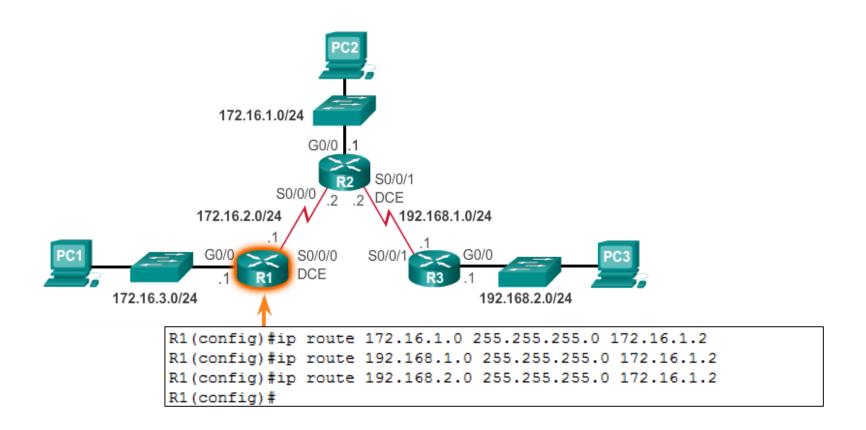
# Next-Hop Options

- Next-hop route Only the next-hop IP address is specified.
- Directly connected static route Only the router exit interface is specified.
- Fully specified static route The next-hop IP address and exit interface are specified.

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### **Configure IPv4 Static Routes**

## **Configure a Next-Hop Static Route**

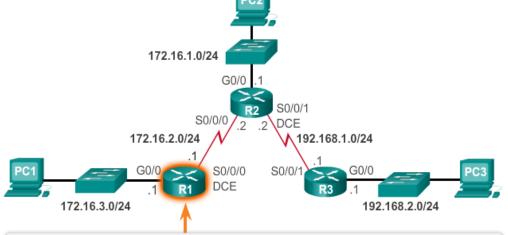


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### **Configure IPv4 Static Routes**

# **Configure Directly Connected Static Route**

# Configure Directly Attached Static Routes on R1



```
R1 (config) #ip route 172.16.1.0 255.255.255.0 s0/0/0
R1 (config) #ip route 192.168.1.0 255.255.255.0 s0/0/0
R1 (config) #ip route 192.168.2.0 255.255.255.0 s0/0/0
R1 (config) #
```



#### **Default Static Route Syntax**

Router(config) #ip route 0.0.0.0 0.0.0.0 {ip-address | exit-intf}

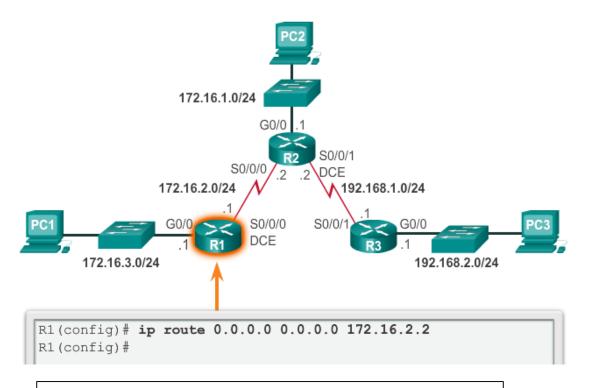
Parameter	Description		
0.0.0.0	Matches any network address.		
0.0.0.0	Matches any subnet mask.		
ip-address	<ul> <li>Commonly referred to as the next-hop router's IP address.</li> <li>Typically used when connecting to a broadcast media (i.e., Ethernet).</li> <li>Commonly creates a recursive lookup.</li> </ul>		
exit-intf	<ul> <li>Use the outgoing interface to forward packets to the destination network.</li> <li>Also referred to as a directly attached static route.</li> <li>Typically used when connecting in a point-to-point configuration.</li> </ul>		

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### **Configure IPv4 Default Routes**

## **Configure a Default Static Route**

#### Configuring a Default Static Route

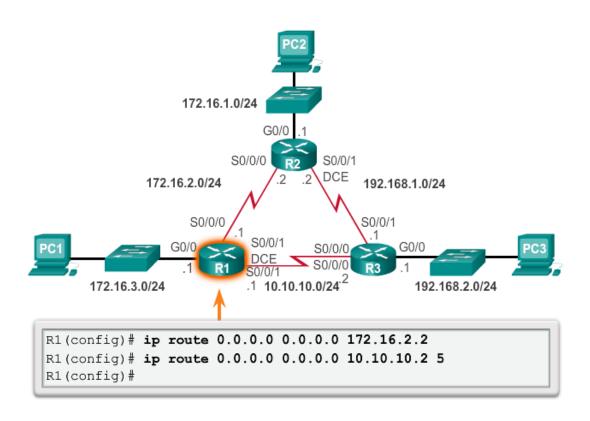


R1(config)#ip route 0.0.0.0 0.0.0.0 serial 0/0/0

## Configure Floating Static Routes

# **Configure a Floating Static Route**

#### Configuring a Floating Static Route to R3



## **Configure IPv4 Static Routes**

# **Verify a Static Route**

Along with ping and traceroute, useful commands to verify static routes include:

- show ip route
- show ip route static
- show ip route network

```
S 172.16.1.0/24 [1/0] via 172.16.2.2
C 172.16.2.0/24 is directly connected, Serial0/0/0
L 172.16.2.1/32 is directly connected, Serial0/0/0
C 172.16.3.0/24 is directly connected, GigabitEthernet0/0
L 172.16.3.1/32 is directly connected, GigabitEthernet0/0
S 192.168.1.0/24 [1/0] via 172.16.2.2
S 192.168.2.0/24 [1/0] via 172.16.2.2
```

Gateway of last resort is 172.16.2.2 to network 0.0.0.0

S\* 0.0.0.0/0 [1/0] via 172.16.2.2

R1#



# The ipv6 route Command

Most of parameters are identical to the IPv4 version of the command. IPv6 static routes can also be implemented as:

- Standard IPv6 static route
- Default IPv6 static route
- Summary IPv6 static route
- Floating IPv6 static route

```
Router(config) #ipv6 route ipv6-prefix/ipv6-mask {ipv6-address | exit-intf}
```

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# **Next-Hop Options**

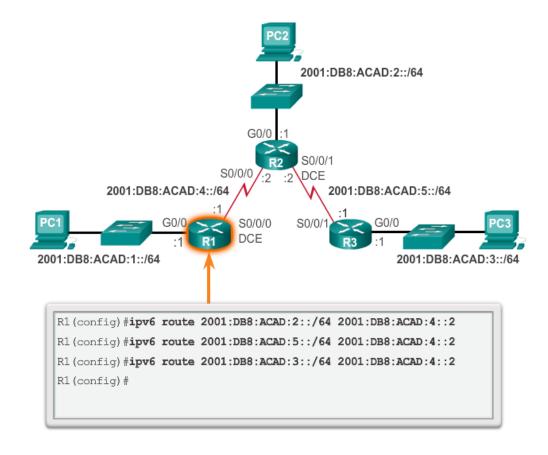
The next hop can be identified by an IPv6 address, exit interface, or both. How the destination is specified creates one of three route types:

- Next-hop IPv6 route Only the next-hop IPv6 address is specified.
- Directly connected static IPv6 route Only the router exit interface is specified.
- Fully specified static IPv6 route The next-hop IPv6 address and exit interface are specified.

### **Configure IPv6 Static Routes**

## Configure a Next-Hop Static IPv6 Route

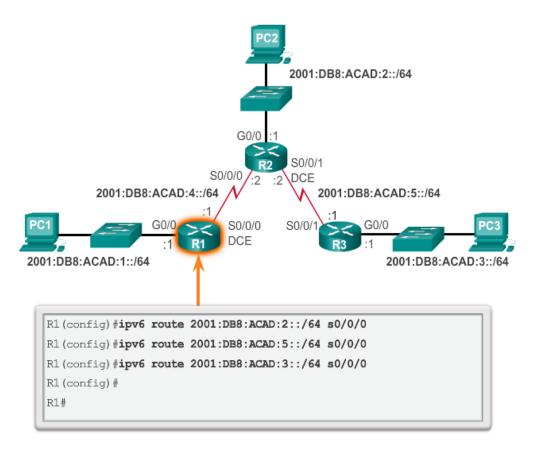
#### Configure Next-hop Static IPv6 Routes



## **Configure IPv6 Static Routes**

# **Configure Directly Connected Static IPv6**Route

#### Configure Directly Connected Static IPv6 Routes on R1





Along with ping and traceroute, useful commands to verify static routes include:

- show ipv6 route
- show ipv6 route static
- show ipv6 route network

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## **Default Static IPv6 Route**

### **Default Static IPv6 Route Syntax**

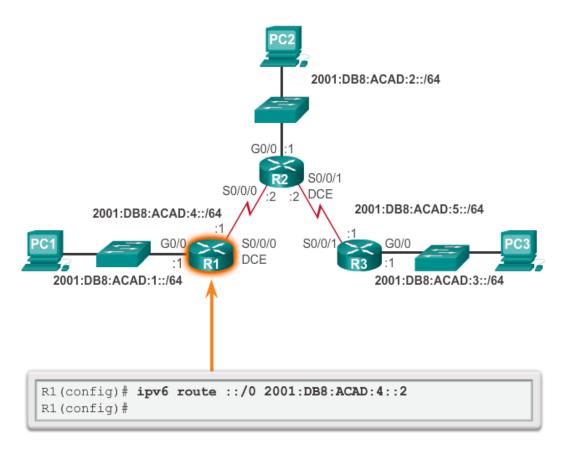
Router(config) #ipv6 route ::/0 {ipv6-address | exit-intf}

Parameter	Description			
::/0	Matches any IPv6 prefix regardless of IPv6 mask.			
ip-address	<ul> <li>Commonly referred to as the next-hop router's IPv6 address.</li> <li>Typically used when connecting to a broadcast media (i.e., Ethernet).</li> <li>Commonly creates a recursive lookup.</li> </ul>			
exit-intf	<ul> <li>Use the outgoing interface to forward packets to the destination network.</li> <li>Also referred to as a directly attached static route.</li> <li>Typically used when connecting in a point-to-point configuration.</li> </ul>			

### **Configure IPv6 Default Routes**

# Configure a Default Static IPv6 Route

#### Configuring a Default Static IPv6 Route







# **Classful Network Addressing**

Class	High Order Bits	Start	End
Class A	0xxxxxxx	0.0.0.0	127.255.255.255
Class B	10xxxxxx	128.0.0.0	191.255.255.255
Class C	110xxxxx	192.0.0.0	223.255.255.255
Multicast	1110xxxx	224.0.0.0	239.255.255.255
Reserved	1111xxxx	240.0.0.0	255.255.255.255



## **Classful Subnet Masks**

## Class A

	twork Ho	ost Host	Host
Subnet mask 2	255 .0	0	0

## Class B

	Network	Network	Host	Host
Subnet mask	255	.255	.0	.0

## Class C

	Network	Network	Network	Host
Subnet mask	255	.255	.255	.0

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## **Classful Addressing Waste**

#### Classfull IP Address Allocation = Inefficient

#### Class A (1 - 126)

# of possible networks: 126 # of Hosts/Net: 16,777,214 Max. # Hosts: 2,113,928,964

#### Class B (128 - 191)

# of possible networks: 16,384 # of Hosts/Net: 65,534

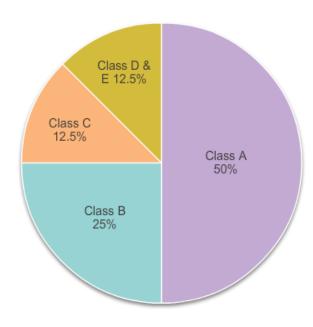
Max. # Hosts: 1,073,709,056

#### Class C (192 - 223)

# of possible networks: 2,097,152

# of Hosts/Net: 254

Max. # Hosts: 532,676,608



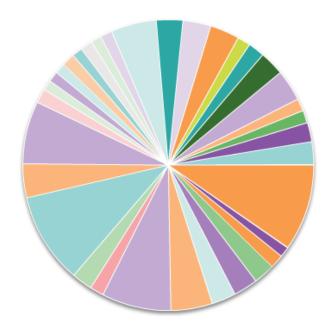


# **Classless Inter-Domain Routing**

Class A (1 – 126) # of possible networks: 126 # of Hosts/Net: 16, 77,214 Max. # Hosts: 16,77,214

Class B (128 - 191) # of possible networks: 16,384 # of Hosts/Net: 65,534 Max. # Hosts: 1,73, 109,056

Class C (192 – 2.3) # of possible networks: 2,097,152 # of Hosts/Net: 254 Max. # Hosts: 522,673,608





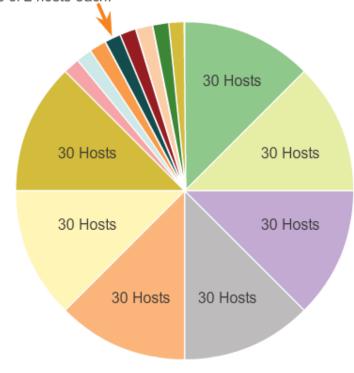
# Variable Length Subnet Masking

# VLSM allows the use of different masks for each subnet:

- After a network address is subnetted, those subnets can be further subnetted.
- VLSM is simply subnetting a subnet. VLSM can be thought of as sub-subnetting.
- Individual host addresses are assigned from the addresses of "sub-subnets".

#### Subnets of Varying Sizes

One subnet was further divided to create 8 smaller subnets of 2 hosts each.





VLSM allows the use of different masks for each subnet:

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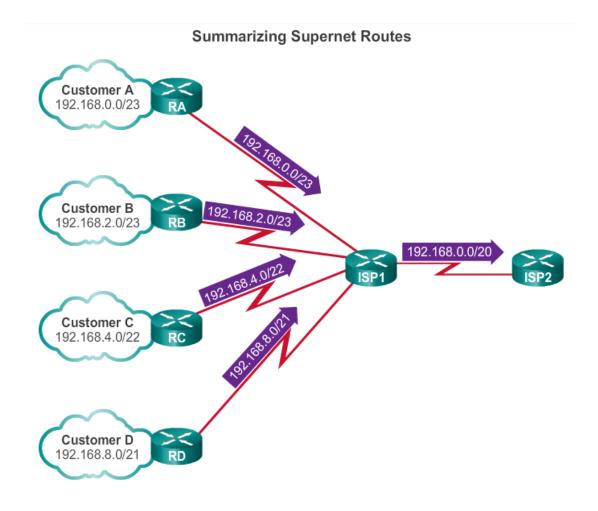


Route summarization, also known as route aggregation, is the process of advertising a contiguous set of addresses as a single address with a less-specific, shorter subnet mask:

- CIDR is a form of route summarization and is synonymous with the term supernetting.
- CIDR ignores the limitation of classful boundaries, and allows summarization with masks that are smaller than that of the default classful mask.
- This type of summarization helps reduce the number of entries in routing updates and lowers the number of entries in local routing tables.

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# CIDR and Route Summarization





# **Calculate a Summary Route**

#### Calculating a Route Summary

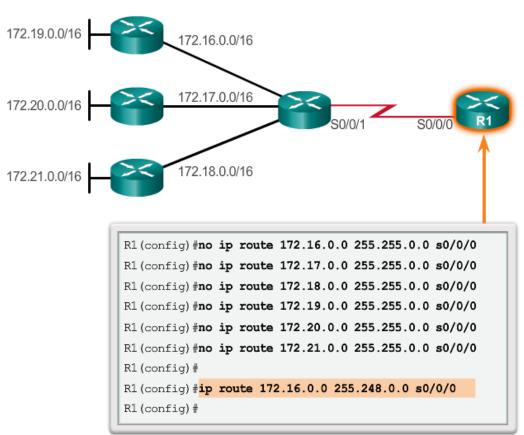
Step 2: Count the number of far-left matching bits to determine the mask.

Answer: 14 matching bits = /14 or 255.252.0.0

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# Static Routing CIDR Example

#### **One Summary Static Route**



## **Configure IPv6 Summary Routes**

## **Summarize IPv6 Network Addresses**

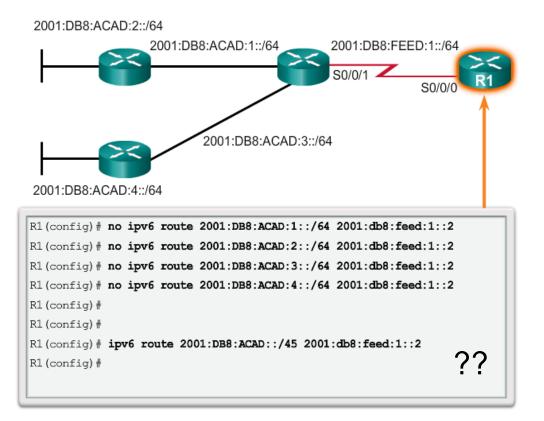
- Multiple static IPv6 routes can be summarized into a single static IPv6 route if:
  - The destination networks are contiguous and can be summarized into a single network address.
  - The multiple static routes all use the same exit interface or next-hop IPv6 address.

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## **Configure IPv6 Summary Routes**

# **Configure an IPv6 Summary Address**

#### Remove Static Routes and Configure Summary IPv6 Route





Common IOS troubleshooting commands include:

- ping
- traceroute
- show ip route
- show ip interface brief

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