语音降噪

TBD.

一、产品优势

TBD

二、产品功能

TBD

三、应用场景

TBD

三、API文档

1、接口说明

• 集成同声传译时,需按照以下要求:

内容	说明
传输方 式	http[s] (为提高安全性,强烈推荐https)
请求地 址前缀	http[s]: //voiceid.abcpen.com/denoise注:服务器IP不固定,为保证您的接口稳定,请勿通过指定IP的方式调用接口,使用域名方式调用
接口鉴权	签名机制,详情请参照下方[鉴权说明]
字符编码	UTF-8
响应格 式	统一采用JSON格式
开发语言	任意,只要可以向笔声云服务发起HTTP请求的均可

2. 鉴权说明

在调用业务接口时,请求方需要对请求进行签名,服务端通过签名来校验请求的合法性。 鉴权根据application_id, application_secret, timestamp 和signature这几个参数做组合计算,其中 application_id, application_secret请在笔声开放平台自主申请。鉴权如下: • 注意,目前线上版本鉴权尚没有加入;加入后的验证规则和下面的实现代码没有差别。

(1). Python示例代码

```
def generate_signature(application_key: str, application_secret: str) -> str:
    timestamp: str = str(int(time.time()))
    message = f"{application_key}{timestamp}"
    signature = hmac.new(application_secret.encode("utf-8"), message.encode("utf-8"), hashlib.sha256).hexdigest()
    return signature
```

(2). Java示例代码

```
import java.nio.charset.StandardCharsets;
import java.security.InvalidKeyException;
import java.security.NoSuchAlgorithmException;
import javax.crypto.Mac;
import javax.crypto.spec.SecretKeySpec;
import java.time.Instant;
public class SignatureGenerator {
    public static String generateSignature(String applicationKey, String
applicationSecret) {
        String timestamp = String.valueOf(Instant.now().getEpochSecond());
        String message = applicationKey + timestamp;
        try {
            Mac sha256Hmac = Mac.getInstance("HmacSHA256");
            SecretKeySpec secretKey = new
SecretKeySpec(applicationSecret.getBytes(StandardCharsets.UTF_8), "HmacSHA256");
            sha256Hmac.init(secretKey);
            byte[] hmacDigest =
sha256Hmac.doFinal(message.getBytes(StandardCharsets.UTF_8));
            return bytesToHex(hmacDigest);
        } catch (NoSuchAlgorithmException | InvalidKeyException e) {
            e.printStackTrace();
            return null:
        }
    }
    private static String bytesToHex(byte[] bytes) {
        StringBuilder hexString = new StringBuilder();
        for (byte b : bytes) {
            String hex = Integer.toHexString(0xff & b);
            if (hex.length() == 1) {
                hexString.append('0');
            hexString.append(hex);
        return hexString.toString();
    }
```

}

(3). Kotlin示例代码

```
import java.security.MessageDigest
import javax.crypto.Mac
import javax.crypto.spec.SecretKeySpec
import java.time.Instant
fun generateSignature(applicationKey: String, applicationSecret: String): String {
    val timestamp = Instant.now().epochSecond.toString()
    val message = "$applicationKey$timestamp"
    val hmac = Mac.getInstance("HmacSHA256")
    hmac.init(SecretKeySpec(applicationSecret.toByteArray(Charsets.UTF_8),
"HmacSHA256"))
    val hmacDigest = hmac.doFinal(message.toByteArray(Charsets.UTF_8))
    return bytesToHex(hmacDigest)
}
private fun bytesToHex(bytes: ByteArray): String {
    val hexChars = CharArray(bytes.size * 2)
    for (i in bytes.indices) {
        val v = bytes[i].toInt() and 0xFF
        hexChars[i * 2] = hexArray[v.ushr(4)]
        hexChars[i * 2 + 1] = hexArray[v and 0x0F]
    return String(hexChars)
}
private val hexarray = "0123456789abcdef".toChararray()
```

(4). nodejs示例代码

```
const crypto = require('crypto');

function generateSignature(applicationKey, applicationSecret) {
  const timestamp = Math.floor(Date.now() / 1000).toString();
  const message = applicationKey + timestamp;
  const hmac = crypto.createHmac('sha256', applicationSecret);
  hmac.update(message);
  const signature = hmac.digest('hex');
  return signature;
}

// 示例使用
  const applicationKey = 'your_application_key';
```

```
const applicationSecret = 'your_application_secret';
const signature = generateSignature(applicationKey, applicationSecret);
console.log(signature);
```

(5). go示例代码

```
package main
import (
    "crypto/hmac"
    "crypto/sha256"
    "encoding/hex"
    "fmt"
    "time"
)
func generateSignature(applicationKey string, applicationSecret string) string {
    timestamp := fmt.Sprintf("%d", time.Now().Unix())
    message := applicationKey + timestamp
    hmacKey := []byte(applicationSecret)
    hmacData := []byte(message)
    hmacSha256 := hmac.New(sha256.New, hmacKey)
    hmacSha256.Write(hmacData)
    signature := hex.EncodeToString(hmacSha256.Sum(nil))
    return signature
}
func main() {
    applicationKey := "your_application_key"
    applicationSecret := "your_application_secret"
    signature := generateSignature(applicationKey, applicationSecret)
    fmt.Println(signature)
}
```

(6) Rust示例代码

```
use hmac::{Hmac, Mac, NewMac};
use sha2::Sha256;
use std::time::{SystemTime, UNIX_EPOCH};

fn generate_signature(application_key: &str, application_secret: &str) -> String {
    let timestamp = SystemTime::now()
        .duration_since(UNIX_EPOCH)
        .unwrap()
        .as_secs()
        .to_string();
    let message = format!("{}{}", application_key, timestamp);
    let mut hmac =
```

```
Hmac::<Sha256>::new_varkey(application_secret.as_bytes()).expect("HMAC
initialization failed");
  hmac.update(message.as_bytes());
  let signature = hex::encode(hmac.finalize().into_bytes());
  signature
}

fn main() {
  let application_key = "your_application_key";
  let application_secret = "your_application_secret";
  let signature = generate_signature(application_key, application_secret);
  println!("{}", signature);
}
```

(7) vue示例代码

```
<template>
 <div>
   <button @click="generateSignature">Generate Signature/button>
   Timestamp: {{ timestamp }}
    Signature: {{ signature }}
 </div>
</template>
<script>
import crypto from 'crypto';
export default {
 name: 'SignatureGenerator',
 data() {
    return {
      applicationKey: 'test1',
      applicationSecret: '2258ACC4-199B-4DCB-B6F3-C2485C63E85A',
     timestamp: null,
      signature: null,
   };
 },
 methods: {
   generateSignature() {
      const timestamp = Math.floor(Date.now() / 1000).toString();
      const message = this.applicationKey + timestamp;
      const hmac = crypto.createHmac('sha256', this.applicationSecret);
     hmac.update(message);
      const signature = hmac.digest('hex');
     this.timestamp = timestamp;
     this.signature = signature;
   },
 },
};
</script>
```

2、鉴权访问

根据上述鉴权说明,生成X-App-Key, X-App-Signature和X-Timestamp这三个参数;将这三个参数放入http(s)请求体头部(header),向服务端发起请求。具体参考后面的示例代码。

注意:

- 下面的API路径中,目前去掉了"/v1"路径;目前去掉了appid,appsecret验证。正式版本这两个都会加上。
- 所有输入参数中,目前有app_id参数,正式版本中都会被appid, appsecret的联合验证方式所替代。
- 别的不会发生变化。

3、接口访问

(1) 发起降噪请求

- 客户将降噪的文件上传到云端,获得一个url链接 (不须要笔声云自己的云端存储)
- POST表单方式提交
- API路径

/denoise/denoiseRequest

- 输入参数定义
 - 常规参数,属于鉴权信息,生成X-App-Key, X-App-Signature和X-Timestamp这三个参数
 - 。 具体参数定义

参数	类型	是否必须	默认值	备注
task_id	string	是	无	开发者app_id, 目前任意填入字母数字串;生产环境会被appid/appsecret替换。
audio_url	string	是	无	待降噪的语音url, https/http形式的url链接

• 返回参数定义

参数	类型	备注
data	string	子参数: 1. task_id: 待降噪的任务id,后续用接口/denoise/denoiseReply获取处理结果; 2. input_audio_url: 客户传入的待降噪的url链接; 3. callback_url, 客户的回调地址; 注意回调地址和通过/denoise/denoiseReply只能二选一。

参数	类型	备注
code	string	状态码, 如"0",具体参考[错误码]
msg	string	状态码对应字符串,如"success"

如:

```
{"code":"0","msg":"success","data":{"audio_task":{"task_id":"6734da2d-14e3-46b4-ad40-8581efa70c24","input_audio_url":"https://zmeet-1258547067.cos.ap-shanghai.myqcloud.com/voiceid/wuhan/20230316/9d6d081e-3047-4480-b622-c9ccddcb2092.wav"}}}
```

(2) 获取降噪的结果

- 根据客户输入的任务id,获得返回处理的结果。
- POST表单方式提交
- API路径

/denoise/denoiseReply

- 输入参数定义
 - 。 常规参数,属于鉴权信息,生成X-App-Key, X-App-Signature和X-Timestamp这三个参数
- 具体参数定义

参数	类型	是否必须	默认值	备注
app_id	string	是	无	开发者app_id,目前任意填入字母数字串;生产环境会被appid/appsecret替换。
audio_task_id	string	是	无	语音的task id,通过/denoise/denoiseRequest 接口返回。

• 返回参数定义

参数	类型	备注
data	string	子参数有:1. task_id, 客户输入的任务id,2. input_audio_url, 客户输入的原始噪声url,3. clean_audio_url, Al引擎处理的降噪后的干净的语音url。
code	string	状态码, 如"0",具体参考[错误码]
msg	string	状态码对应字符串,如"success"

• 返回结果实例

```
{"code":"0","msg":"success","data":{"audio_task":"{\n \"status\": 1,\n \"task_id\": \"96944ecb-2c76-4ec6-8f69-c3eedd885172\",\n \"input_audio_url\": \"https://zmeet-1258547067.cos.ap-shanghai.myqcloud.com/voiceid/wuhan/20230316/9d6d081e-3047-4480-b622-c9ccddcb2092.wav\",\n \"clean_audio_url\": \"https://zos.abcpen.com/denoise/abcpen/20230427/c592810a-d69e-4511-a16a-0ed877319f12.wav\"\n}"}
```

###

4、接口调用实例

(1)、Python实例

```
import requests
import uuid
import random
import os
from pathlib import Path
from time import perf_counter
import json
import time
def voice_denoise_request():
   """发起降噪请求"""
   app_id = "abcpen0"
   values = {'audio_url': "https://zmeet-1258547067.cos.ap-
shanghai.myqcloud.com/voiceid/wuhan/20230316/9d6d081e-3047-4480-b622-
c9ccddcb2092.wav",
             "app_id": app_id}
   url = "https://voiceid.abcpen.com/denoise/denoiseRequest"
    r = requests.post(url, data=values)
   print(f"audio denoise request: {r.text}\n")
    return r.text
def voice_denoise_reply(task_id:str):
    """获得降噪处理的结果"""
    print(f"voice_denoise_reply task_id=============>>>:
{task_id}, type: {type(task_id)}\n")
   app_id = "abcpen0"
   values = {'audio_task_id': task_id,
             "app_id": app_id}
   url = "https://voiceid.abcpen.com/denoise/denoiseReply"
    r = requests.post(url, data=values)
   print(f"audio denoise reply: {r.text}\n")
```

```
def denoise():
    try:

    txt = voice_denoise_request()
    task_id = json.loads(txt)
    task_id = task_id["data"]["audio_task"]["task_id"]
    time.sleep(10)
    voice_denoise_reply(task_id)
    except Exception as err:
        print(f"meet exception {err}")

if __name__ == "__main__":
    #voiceid()
    denoise()
```

(2) 、Java实例

```
import java.io.BufferedReader;
import java.io.IOException;
import java.io.InputStreamReader;
import java.net.HttpURLConnection;
import java.net.URL;
import java.util.HashMap;
import java.util.Map;
public class VoiceDenoiser {
    public static void main(String[] args) {
    voiceDenoise();
}
public static String voiceDenoiseRequest() throws IOException {
    String appId = "abcpen0";
    String audioUrl = "https://zmeet-1258547067.cos.ap-
shanghai.myqcloud.com/voiceid/wuhan/20230316/9d6d081e-3047-4480-b622-
c9ccddcb2092.wav";
    URL url = new URL("https://voiceid.abcpen.com/denoise/denoiseRequest");
    HttpURLConnection conn = (HttpURLConnection) url.openConnection();
    conn.setRequestMethod("POST");
    conn.setRequestProperty("Content-Type", "application/json");
    conn.setRequestProperty("Accept", "application/json");
    Map<String, String> values = new HashMap<>();
    values.put("audio_url", audioUrl);
    values.put("app_id", appId);
    String jsonInputString = new Gson().toJson(values);
    conn.setDoOutput(true);
```

```
try (var os = conn.getOutputStream()) {
        byte[] input = jsonInputString.getBytes("utf-8");
        os.write(input, 0, input.length);
    }
    BufferedReader in = new BufferedReader(
            new InputStreamReader(conn.getInputStream()));
    String inputLine;
    StringBuffer response = new StringBuffer();
    while ((inputLine = in.readLine()) != null) {
        response.append(inputLine);
    }
    in.close();
    System.out.println("audio denoise request: " + response.toString());
    return response.toString();
}
public static void voiceDenoiseReply(String taskId) throws IOException {
    String appId = "abcpen0";
    URL url = new URL("https://voiceid.abcpen.com/denoise/denoiseReply");
    HttpURLConnection conn = (HttpURLConnection) url.openConnection();
    conn.setRequestMethod("POST");
    conn.setRequestProperty("Content-Type", "application/json");
    conn.setRequestProperty("Accept", "application/json");
    Map<String, String> values = new HashMap<>();
    values.put("audio_task_id", taskId);
    values.put("app_id", appId);
    String jsonInputString = new Gson().toJson(values);
    conn.setDoOutput(true);
    try (var os = conn.getOutputStream()) {
        byte[] input = jsonInputString.getBytes("utf-8");
        os.write(input, 0, input.length);
    }
    BufferedReader in = new BufferedReader(
            new InputStreamReader(conn.getInputStream()));
    String inputLine;
    StringBuffer response = new StringBuffer();
    while ((inputLine = in.readLine()) != null) {
        response.append(inputLine);
    in.close();
    System.out.println("audio denoise reply: " + response.toString());
}
public static void voiceDenoise() {
```

```
try {
    String txt = voiceDenoiseRequest();
    String taskId = (String) new

JSONObject(txt).getJSONObject("data").getJSONObject("audio_task").get("task_id");
    Thread.sleep(10000);
    voiceDenoiseReply(taskId);
} catch (Exception e) {
    System.out.println("meet exception " + e.getMessage());
}
```

(3) 、Kotlin实例

```
import com.google.gson.Gson
import org.json.JSONObject
import java.io.BufferedReader
import java.io.InputStreamReader
import java.net.HttpURLConnection
import java.net.URL
fun main() {
voiceDenoise()
fun voiceDenoiseRequest(): String {
val appId = "abcpen0"
val audiourl = "https://zmeet-1258547067.cos.ap-
shanghai.myqcloud.com/voiceid/wuhan/20230316/9d6d081e-3047-4480-b622-
c9ccddcb2092.wav"
val url = URL("https://voiceid.abcpen.com/denoise/denoiseRequest")
val conn = url.openConnection() as HttpURLConnection
conn.requestMethod = "POST"
conn.setRequestProperty("Content-Type", "application/json")
conn.setRequestProperty("Accept", "application/json")
val values = HashMap<String, String>()
values["audio_url"] = audioUrl
values["app_id"] = appId
val jsonInputString = Gson().toJson(values)
conn.doOutput = true
val os = conn.outputStream
val input: ByteArray = jsonInputString.toByteArray(charset("utf-8"))
os.write(input, 0, input.size)
val inReader = BufferedReader(InputStreamReader(conn.inputStream))
var inputLine: String?
val response = StringBuffer()
while (inReader.readLine().also { inputLine = it } != null) {
```

```
response.append(inputLine)
}
inReader.close()
println("audio denoise request: ${response.toString()}")
return response.toString()
}
fun voiceDenoiseReply(taskId: String) {
val appId = "abcpen0"
val url = URL("https://voiceid.abcpen.com/denoise/denoiseReply")
val conn = url.openConnection() as HttpURLConnection
conn.requestMethod = "POST"
conn.setRequestProperty("Content-Type", "application/json")
conn.setRequestProperty("Accept", "application/json")
val values = HashMap<String, String>()
values["audio_task_id"] = taskId
values["app_id"] = appId
val jsonInputString = Gson().toJson(values)
conn.doOutput = true
val os = conn.outputStream
val input: ByteArray = jsonInputString.toByteArray(charset("utf-8"))
os.write(input, 0, input.size)
val inReader = BufferedReader(InputStreamReader(conn.inputStream))
var inputLine: String?
val response = StringBuffer()
while (inReader.readLine().also { inputLine = it } != null) {
    response.append(inputLine)
}
inReader.close()
println("audio denoise reply: ${response.toString()}")
}
fun voiceDenoise() {
try {
val txt = voiceDenoiseRequest()
val taskId =
JSONObject(txt).getJSONObject("data").getJSONObject("audio_task").get("task_id") as
String
Thread.sleep(10000)
voiceDenoiseReply(taskId)
} catch (e: Exception) {
println("meet exception ${e.message}")
}
}
```

5. 错误码

错误 码	描述	说明	处理方式
0	success	成功	
-1	in progress	识别中	请继续重试
-2	audio encode error	音频编码错误	请编码成正确的格式,再提交请求
10105	illegal access	没有权限	检查apiKey, ip, ts等授权参数是否正确
10106	invalid parameter	无效参数	上传必要的参数, 检查参数格式以及编 码
10107	illegal parameter	非法参数值	检查参数值是否超过范围或不符合要求
10110	no license	无授权许可	检查参数值是否超过范围或不符合要求
10700	engine error	引擎错误	提供接口返回值, 向服务提供商反馈
16003	basic component error	基础组件异常	重试或向服务提供商反馈
10800	over max connect limit	超过授权的连接 数	确认连接数是否超过授权的连接数

四、价格套餐

待定