Hortonworks Tutorial 5

Optimization on Hive

In this tutorial, we'll focus on taking advantage of performance improvements of Hive on **TEZ**. We are going to look at some of the new features that HDP 2.5 brings to Apache Hive.

Task 1. Using HDP to upload files

We will use the same dataset used in Tutorial 1. If you do not have the files, download the files from this link: http://opensourcesports.com/files/basketball/BasketballDB-20130121.zip. We will use the following 3 files: basketball_master.csv, basketball_players.csv and basketball_teams.csv. Make sure these files are uploaded to HDFS.

Select the "Hive View" menu. In Tutorial 1, you created three tables of basketball_teams, basketball_players, and basketball_master. You will use those tables in this tutorial. This means you should see these 3 tables in **Database Explorer**.

You can view the 100 sample records when clicking on the "Load sample data" (e.g. the one highlighted in yellow) icon right besides each table as seen in Fig. 1:

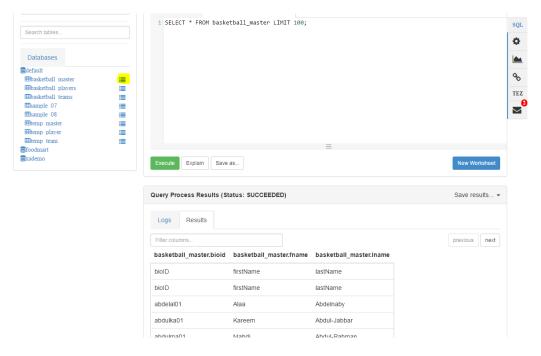


Figure 1: Sample data in the table, basketball_master

Task 2. Speed Improvements

- 1. To take a look at the speed improvements of Hive on **TEZ**, we can run some sample queries. For this we will use the above three tables.
- 2. By default, the Hive view runs with **TEZ** as its execution engine. That is because **TEZ** has great speed improvements over the original MapReduce execution engine. But how much

are exactly these improvements? Well, lets find out! Click on the "Settings" tab (see "1" in Fig. 2). Then click on "+Add" (see "2" in Fig. 2).



Figure 2: The "Settings" menu in Hive View

3. Try to find the property which is "hive.execution.engine". Select this property and then for its value select "mr" (short for MapReduce) (see Fig. 3).

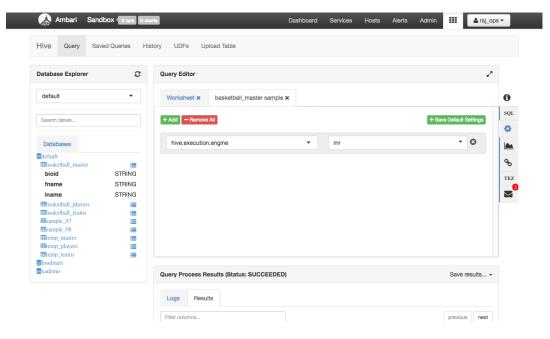


Figure 3: Using MapReduce framework

4. We now test a query using the MapReduce framework. Execute the following query and wait for the results:

```
select m.*, p.playerID, p.year, p.points from basketball_master m
join basketball_players p on m.bioID = p.playerID;
```

This query is run using the MapReduce framework as seen in "Logs" in Fig. 4 (see the last 5 lines):

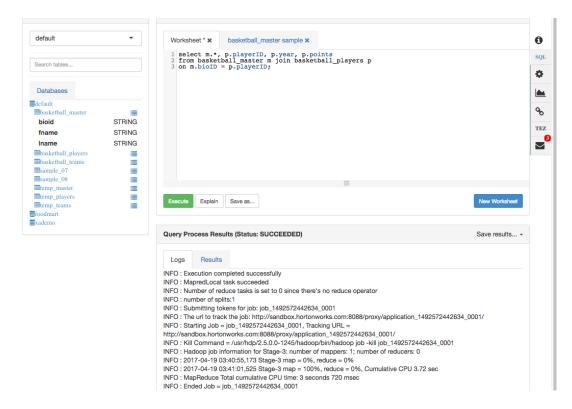


Figure 4: Logs using the MapReduce framework

5. Now instead of using the MapReduce framework we enable TEZ. Click on the Settings in the Hive view, and then select "hive.execution.engine" and "tez". Execute the same query as we had run earlier to see the speed improvements with TEZ. The printed log should be different to the log created when using MapReduce, and the time taken should be reduced. See Fig. 5.

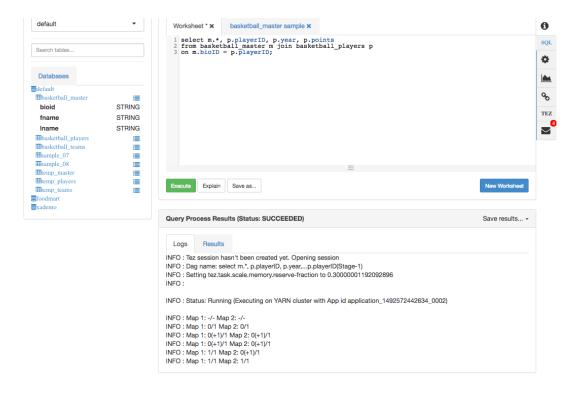


Figure 5: Logs using TEZ

6. Now let's try the following new query to work with. First execute the query first using "mr", then using "tez". The completion time should be significantly reduced when "tez" is used. Of course, the difference might be differently measured depending on the performance of the machine you use.

```
select m.fname, m.lname, sum(p.points) as totalPoints
from basketball_master m
join basketball_players p on m.bioID = p.playerID
group by m.fname, m.lname order by totalPoints desc;
```

- 7. When TEZ is enabled, you can also click "TEZ" tab on the right to see the DAG detail including the time taken, which is not available if executing Hive on "mr". See Fig. 6.
- 8. You can even obtain the time taken for each Map job by clicking on the "All Verticies" or "All Tasks" tab (e.g. Fig. 7 shows what happens when clicking on "All Vertices").

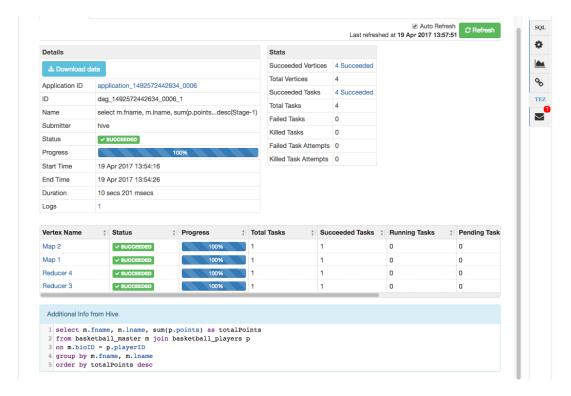


Figure 6: DAG Details in TEZ

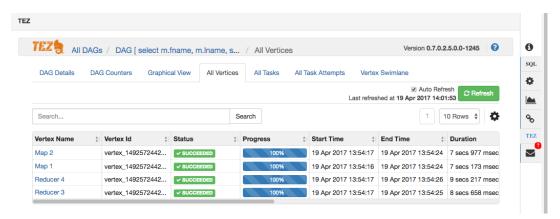


Figure 7: The "All Vertices" tab

9. Try clicking on the different parts above, such as "Graphical View" and explore some of the other execution information from Tez (see Fig. 8).

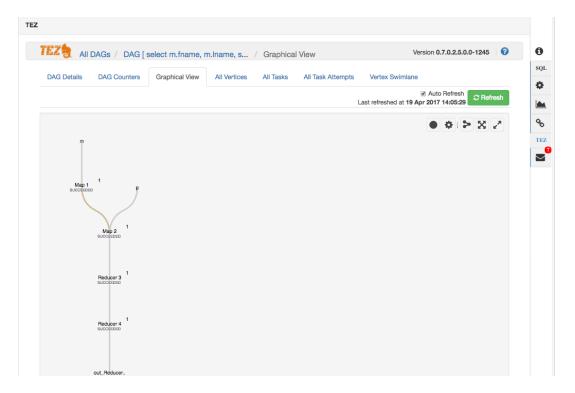


Figure 8: The "Graphical View" tab

10. You can obtain further details about Tez and MapReduce jobs in the HDP Sandbox Web UI. If you go to this page http://127.0.0.1:8088/cluster,you can track your jobs. You can click on your job and see further details.

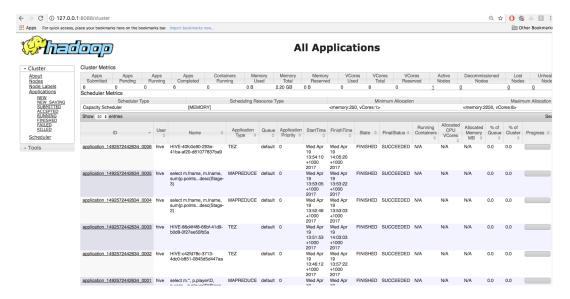


Figure 9: Tracking jobs

Task 3. Cost Based Optimization (CBO)

Cost Based Optimisation (CBO) engine uses statistics to optimize query processing in Hive. In the new version of Hortonworks, CBO is enabled by default. You can check this by selecting Ambari \rightarrow Hive \rightarrow Configs (as shown in Fig. 10).

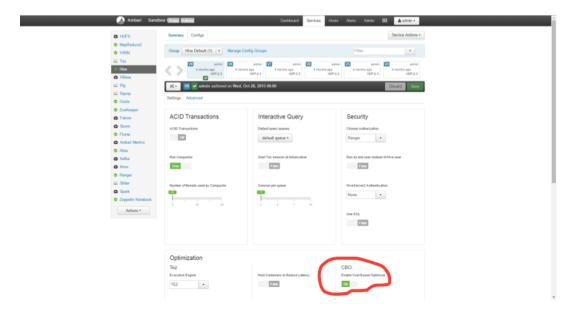


Figure 10: CBO Config

While CBO is enabled in Hive, it is not utilised for optimization due to missing statistics about tables and columns but by providing these statistics, it can be used, specially when there are joins between multiple tables.

1. **Test with queries**: Let's do a simple exercise. Lets run the following query in which on the Settingsin the Hive view, you need to choose "hive execution engine" and "tez".

```
SELECT a.year, a.playerID, c.fname, c.lname, a.points
FROM basketball_players a JOIN
(SELECT year, max(points) points FROM basketball_players GROUP BY year) b
ON (a.year = b.year AND a.points = b.points) JOIN basketball_master c
ON (c.bioID = a.playerID) ORDER BY year DESC;
```

Now, click on "Explain" for the above query. The result in the figure below shows the CBO was not used because of missing statistics (see Fig. 11).

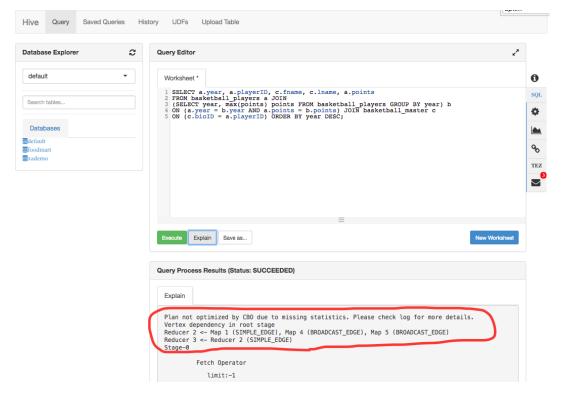


Figure 11: Not optimized result by CBO

To provide the missing statistics, write and execute the following commands ONE by ONE (it will give an error if you execute them together).

- ANALYZE TABLE basketball_players COMPUTE STATISTICS;
- ANALYZE TABLE basketball_players COMPUTE STATISTICS FOR COLUMNS year, playerID, points;
- ANALYZE TABLE basketball_master COMPUTE STATISTICS;
- ANALYZE TABLE basketball_master COMPUTE STATISTICS FOR COLUMNS bioID, fname, lname;

Now you can execute the query we tested earlier and after getting the results, click on Explain (see Fig. 12).

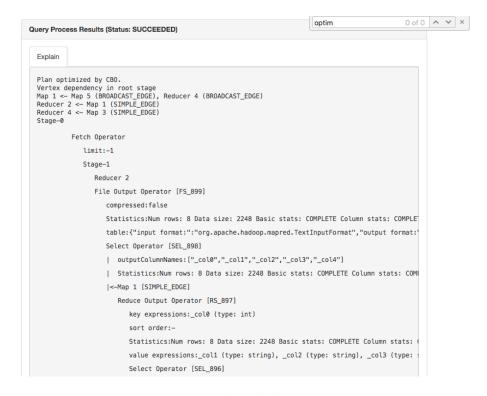


Figure 12: Optimized result by CBO

- 2. Visit and investigate following links to more fully understand TEZ and CBO:
 - http://hortonworks.com/hadoop-tutorial/supercharginginteractive-queries-hive-tez/
 - http://hortonworks.com/blog/hive-0-14-cost-based-optimizer-cbo-technical-overview/