

Diffusion Models 2

Practicals

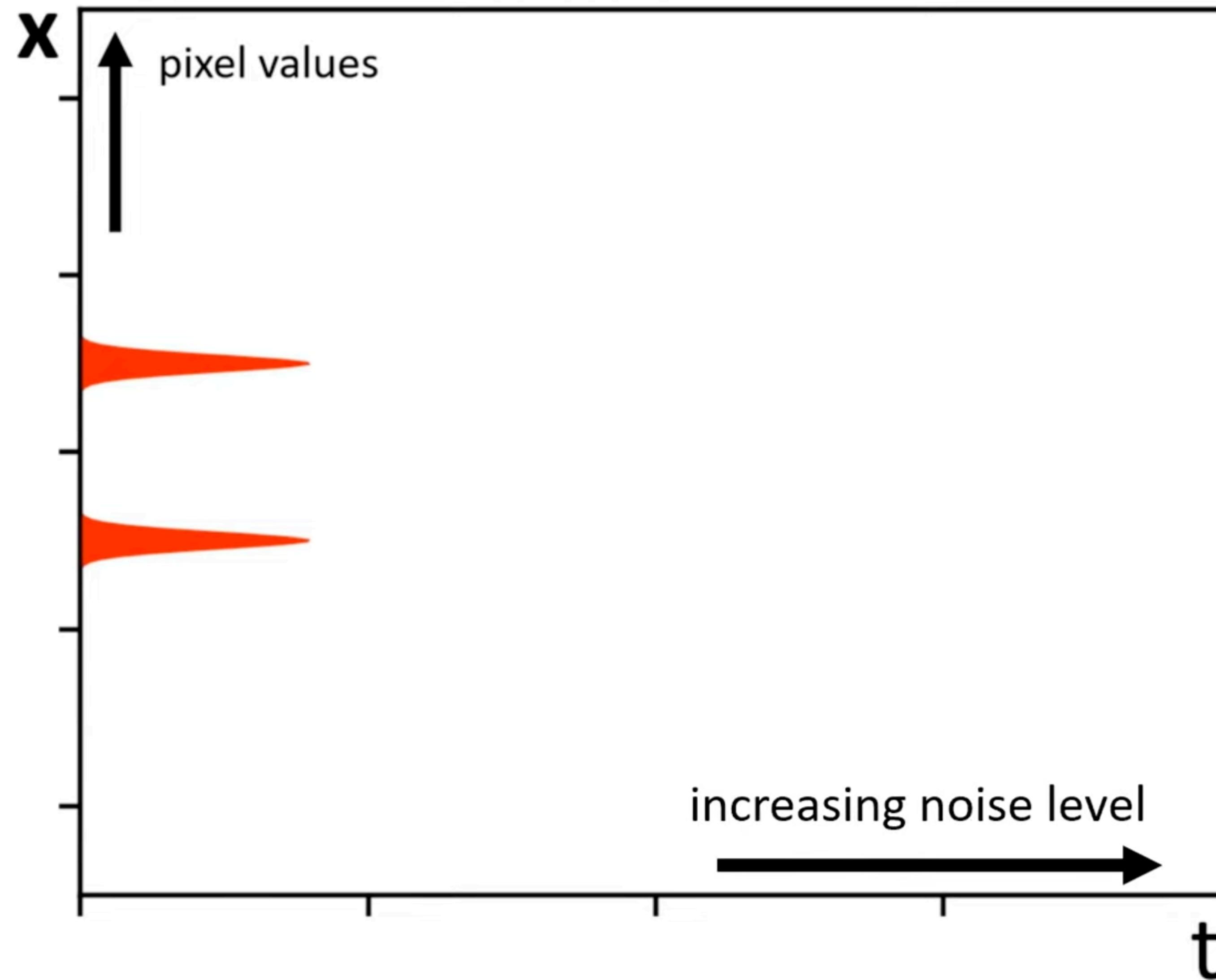
CS280

Songwei Ge & David McAllister

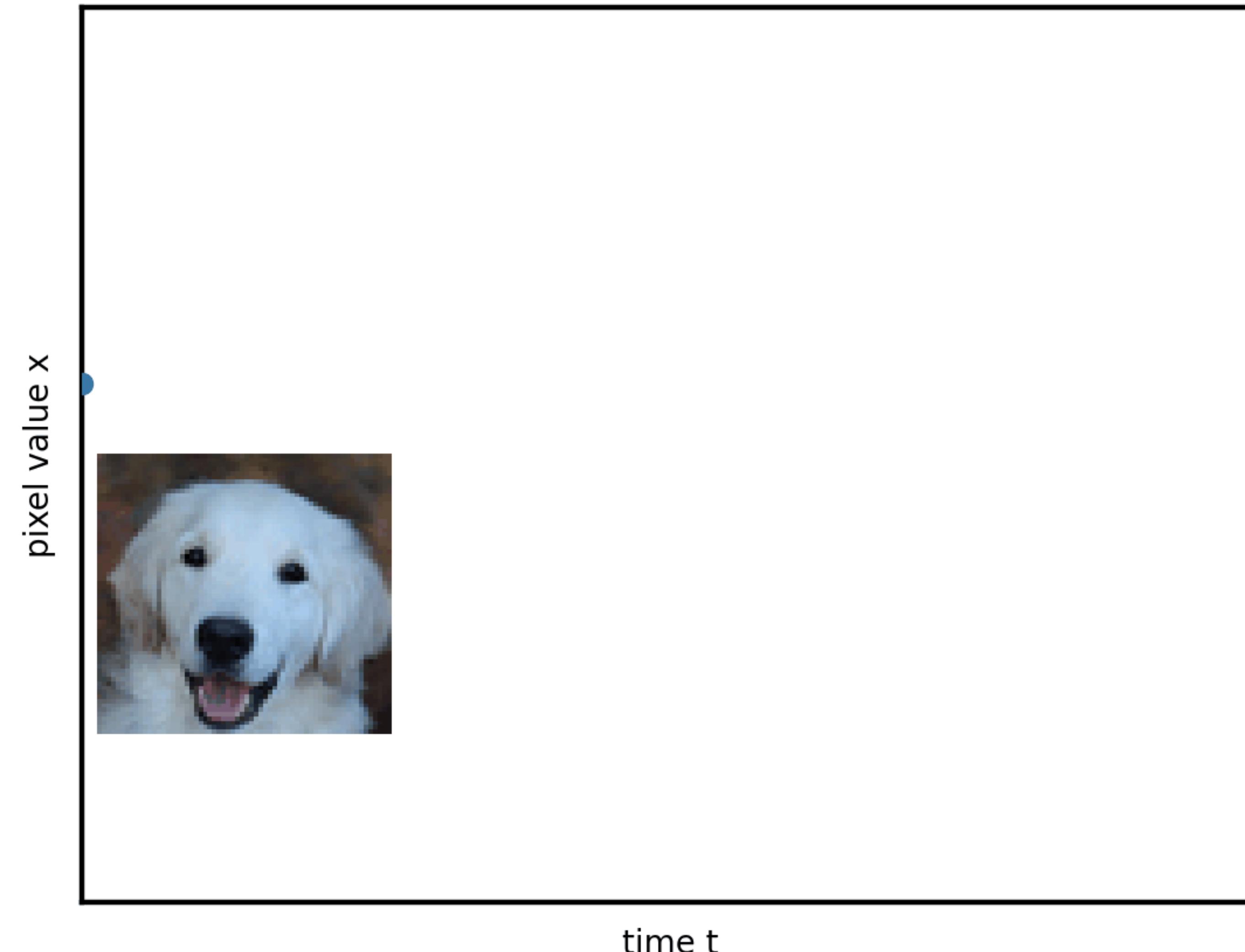
Outline

- Flow matching model samplers
- Inversion/Distillation
- Guidance
- Application

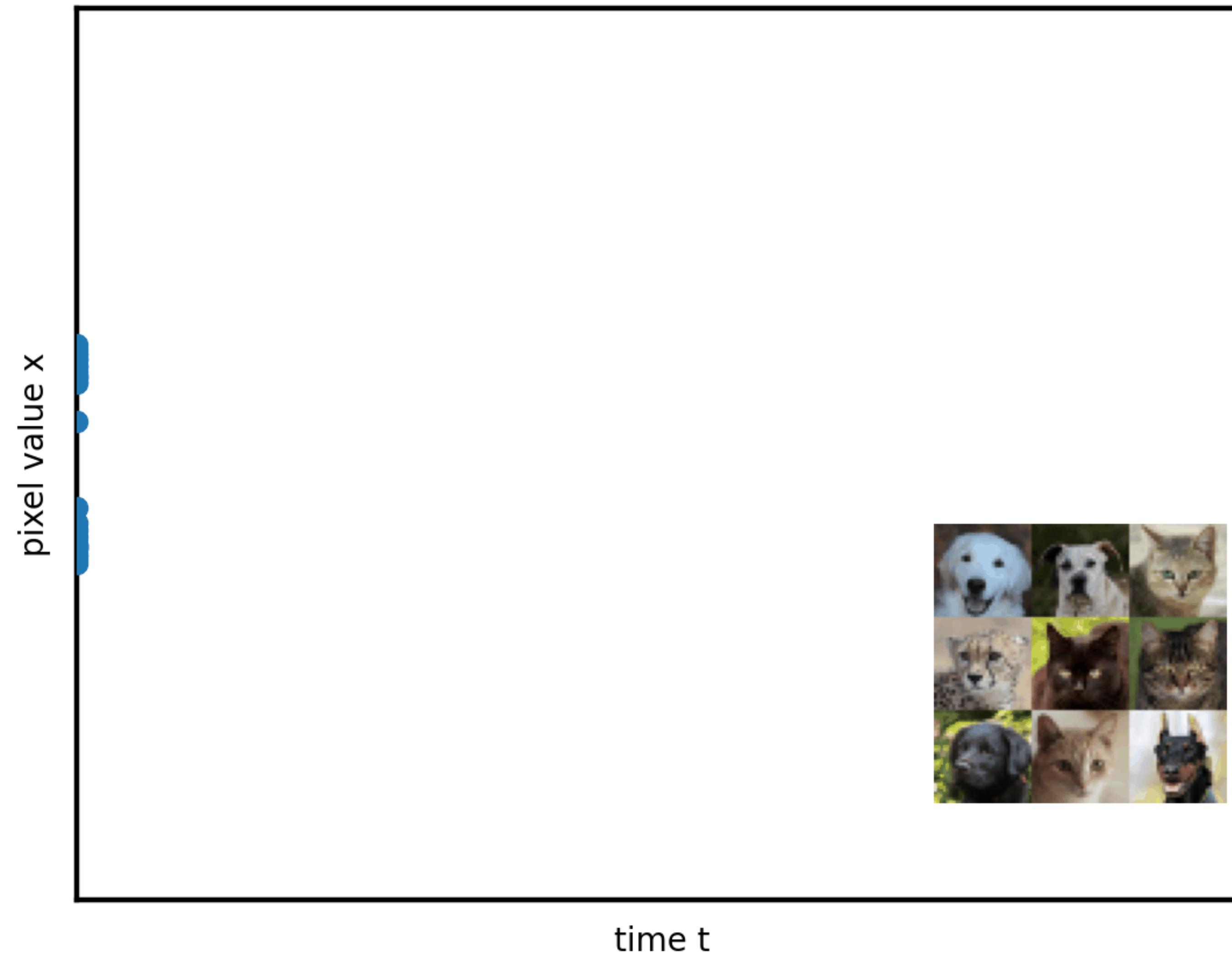
Revisit diffusion models with a 1D example



Revisit diffusion models with a 1D example

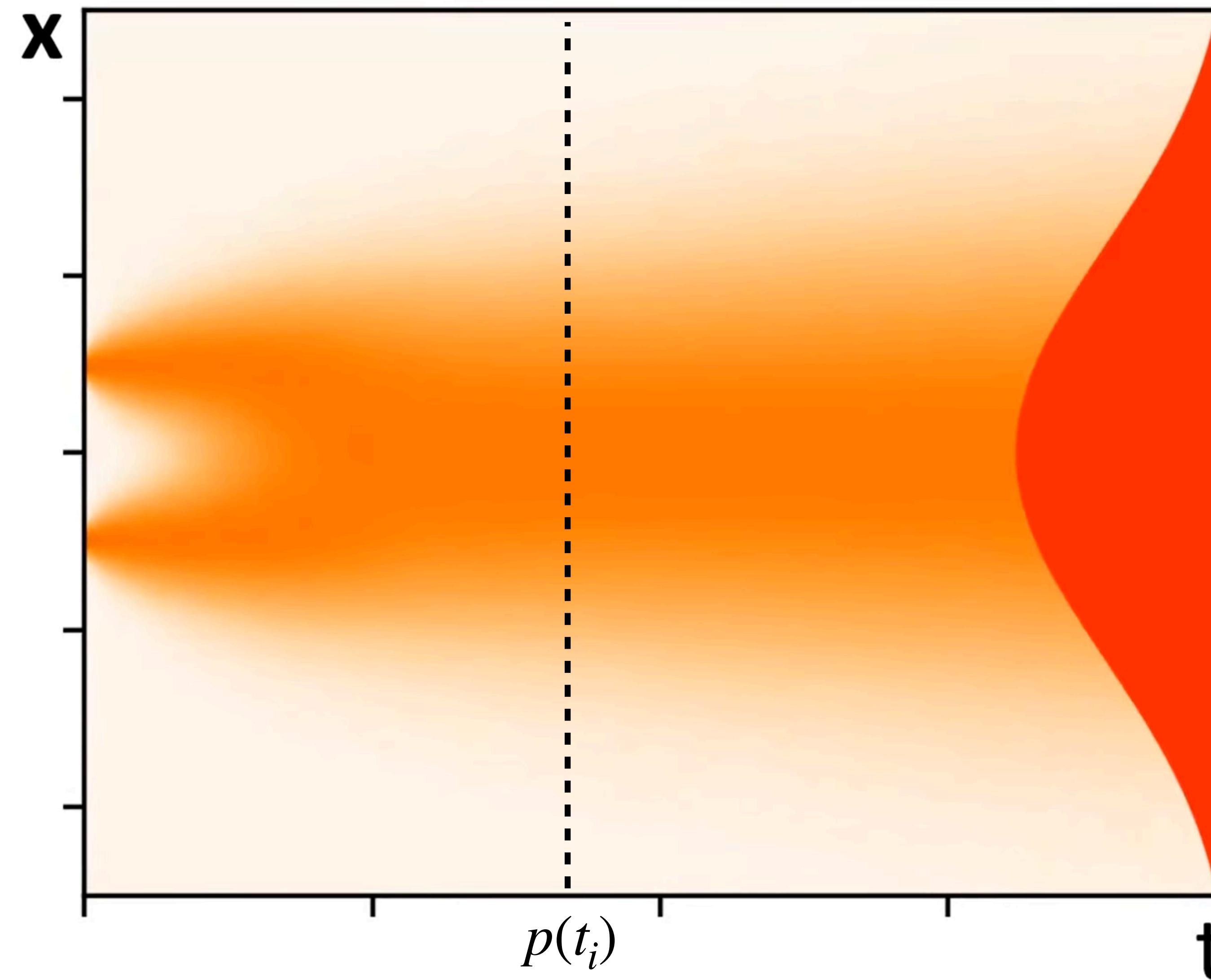


Revisit diffusion models with a 1D example

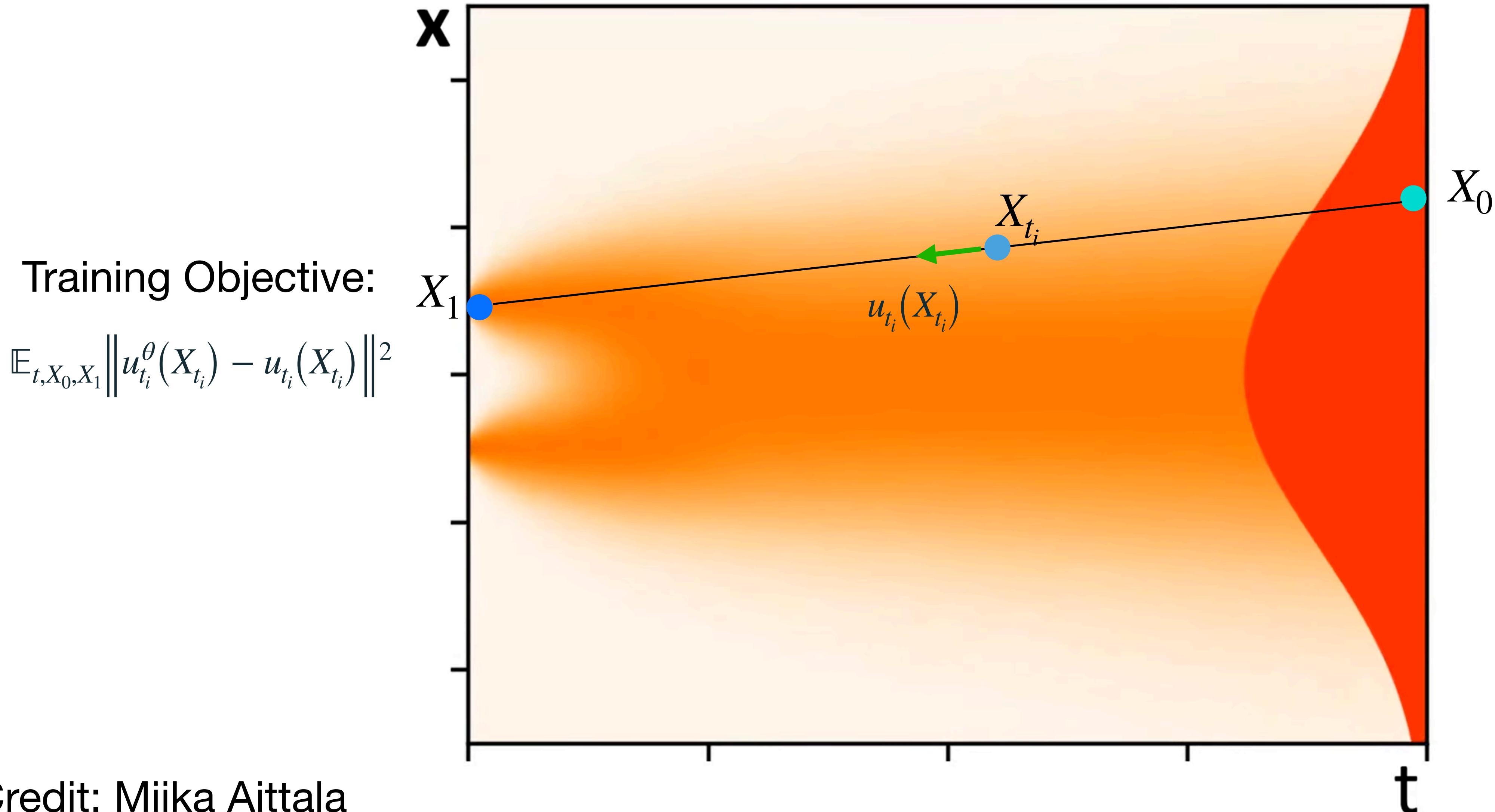


Credit: Miika Aittala

Revisit diffusion models with a 1D example



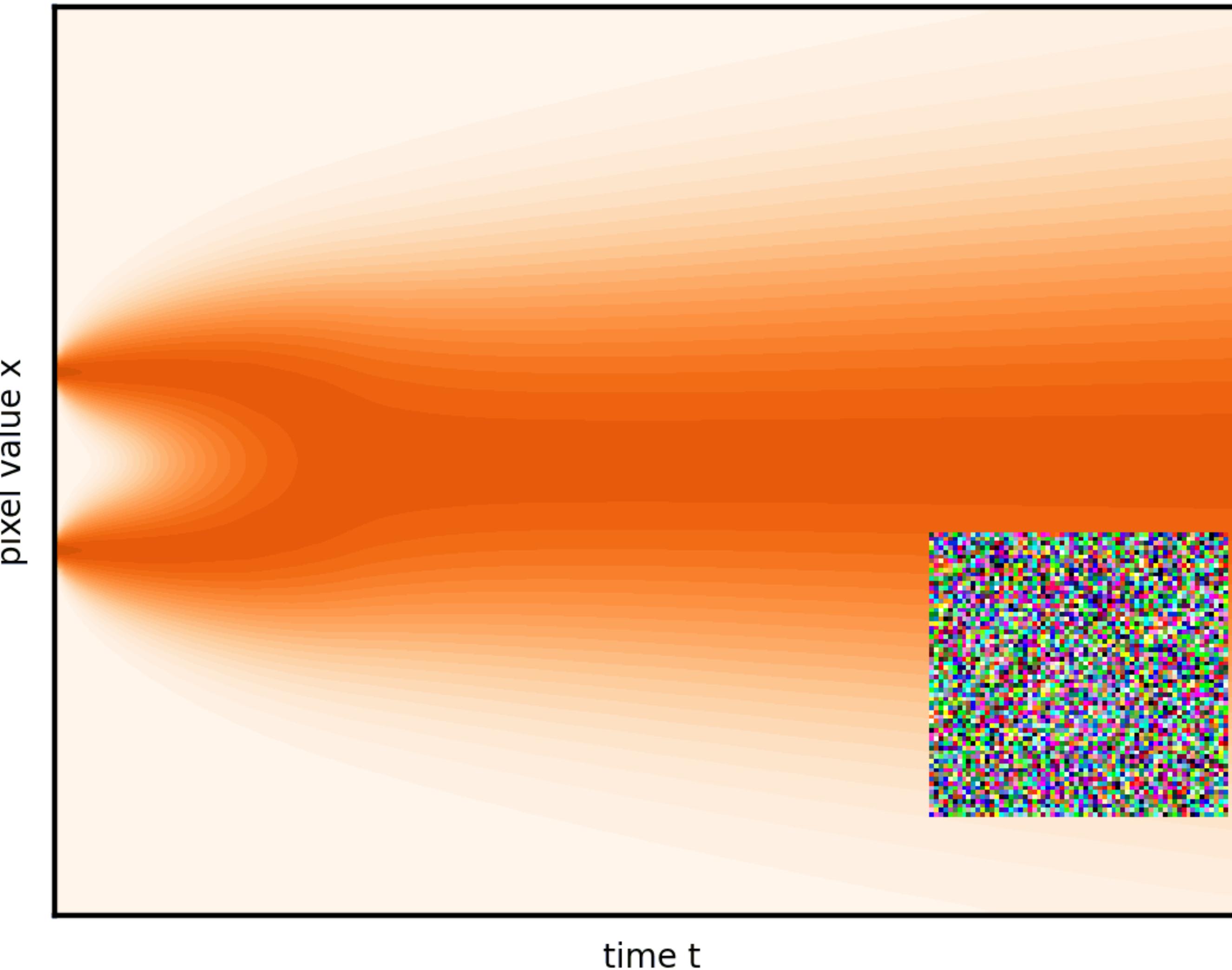
Flow matching model training



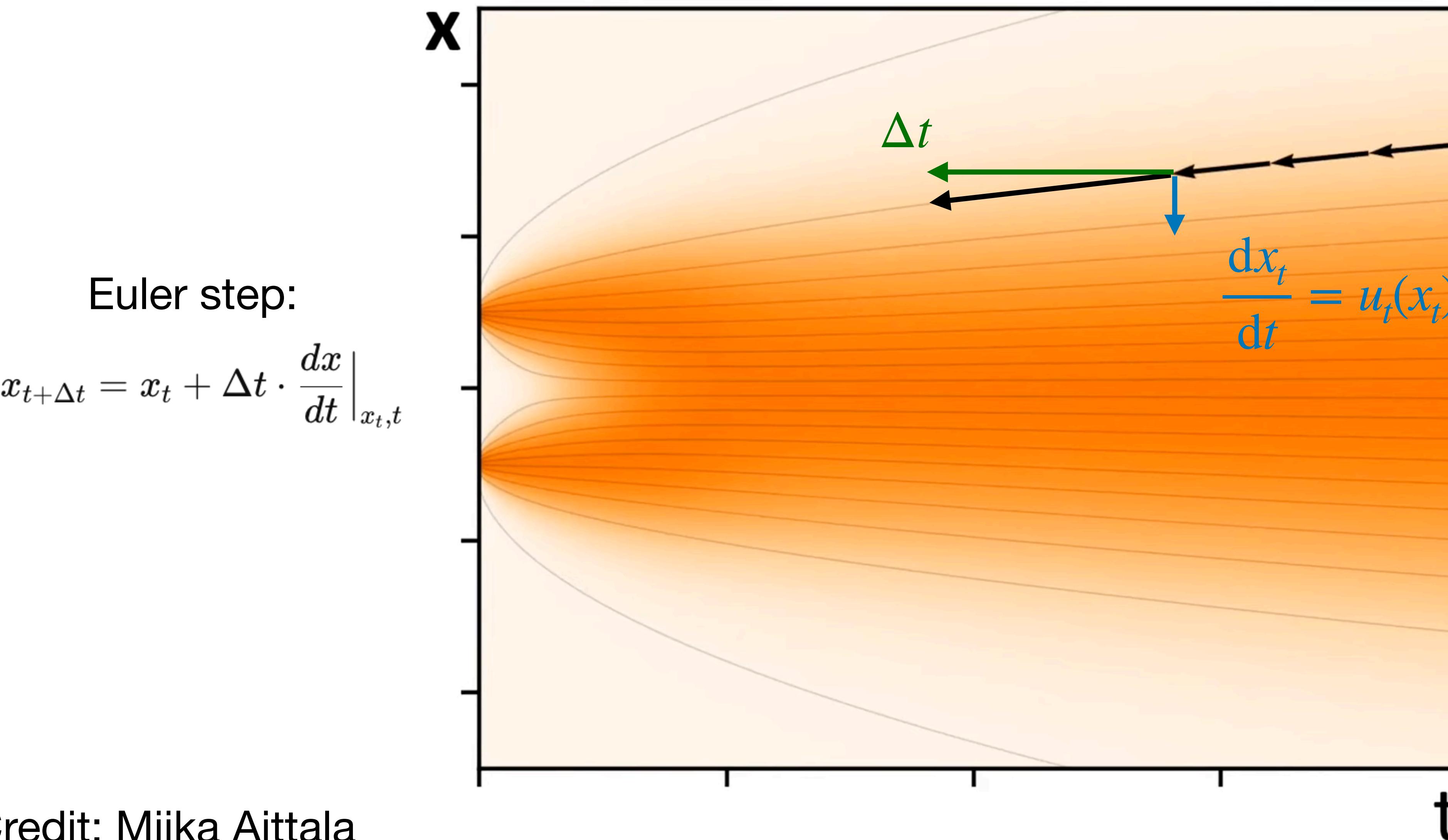
Sampling by solving the flow ODE

Flow ODE

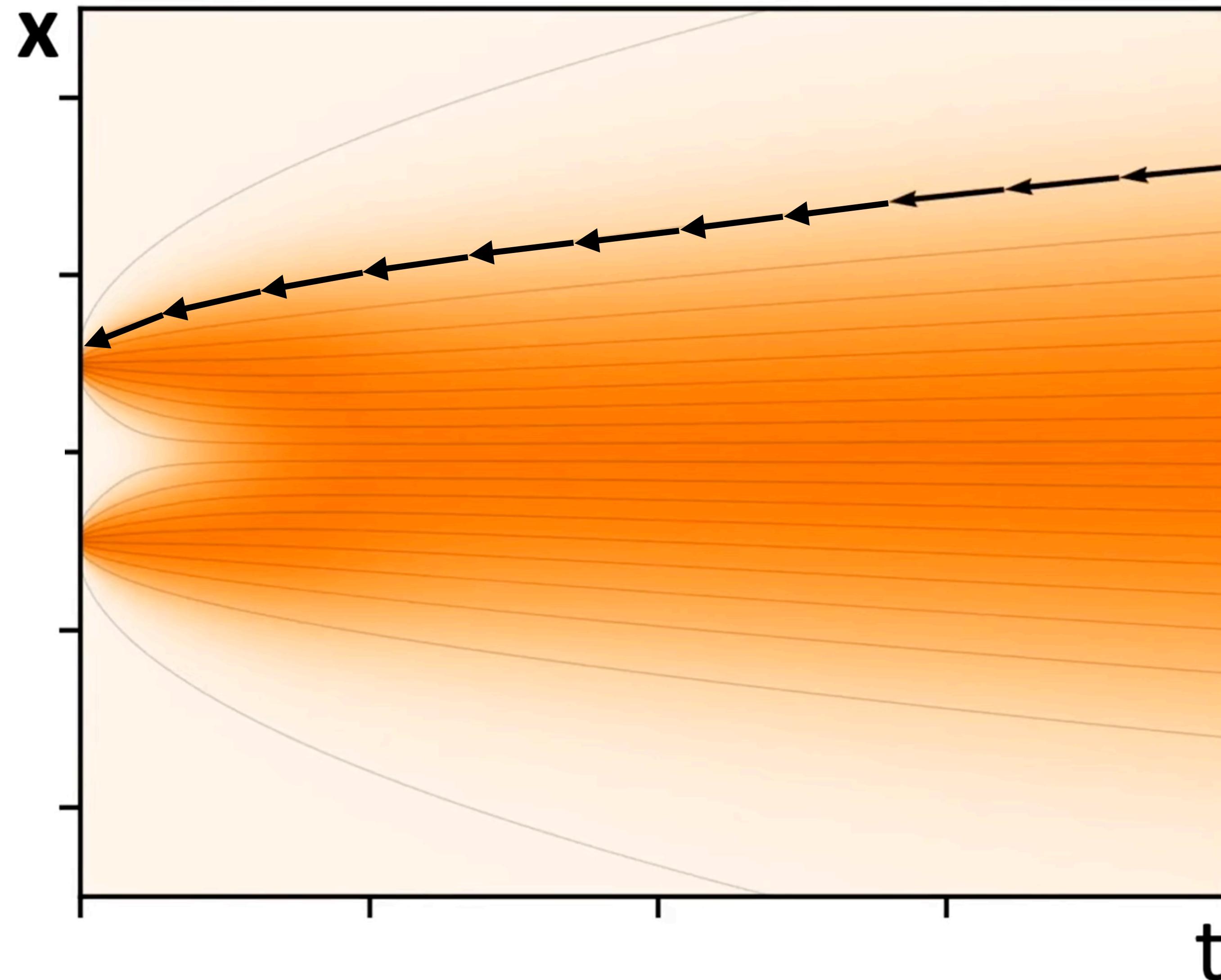
$$\frac{dx_t}{dt} = u_t^\theta(x_t)$$



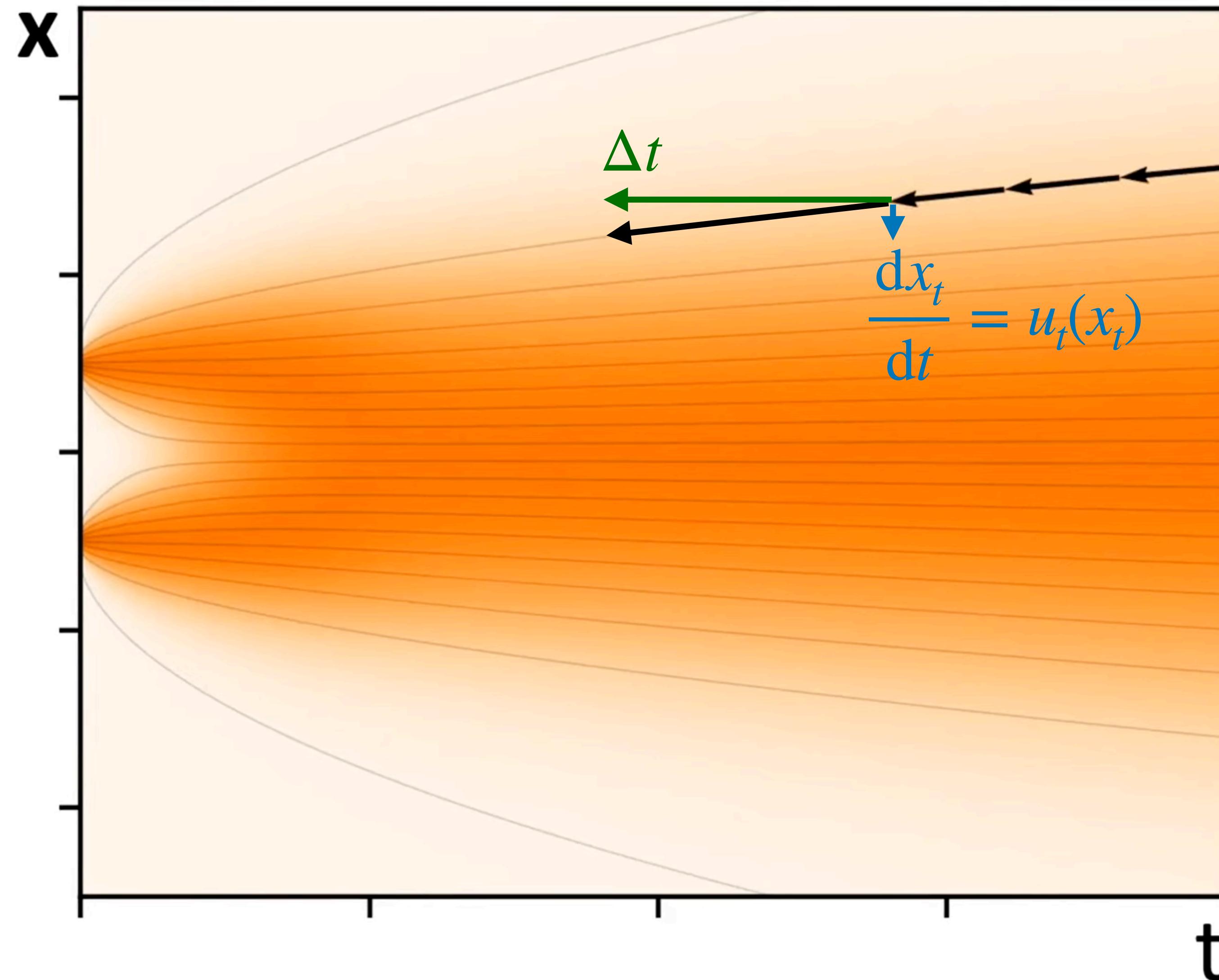
Solving the flow ODE with discretization



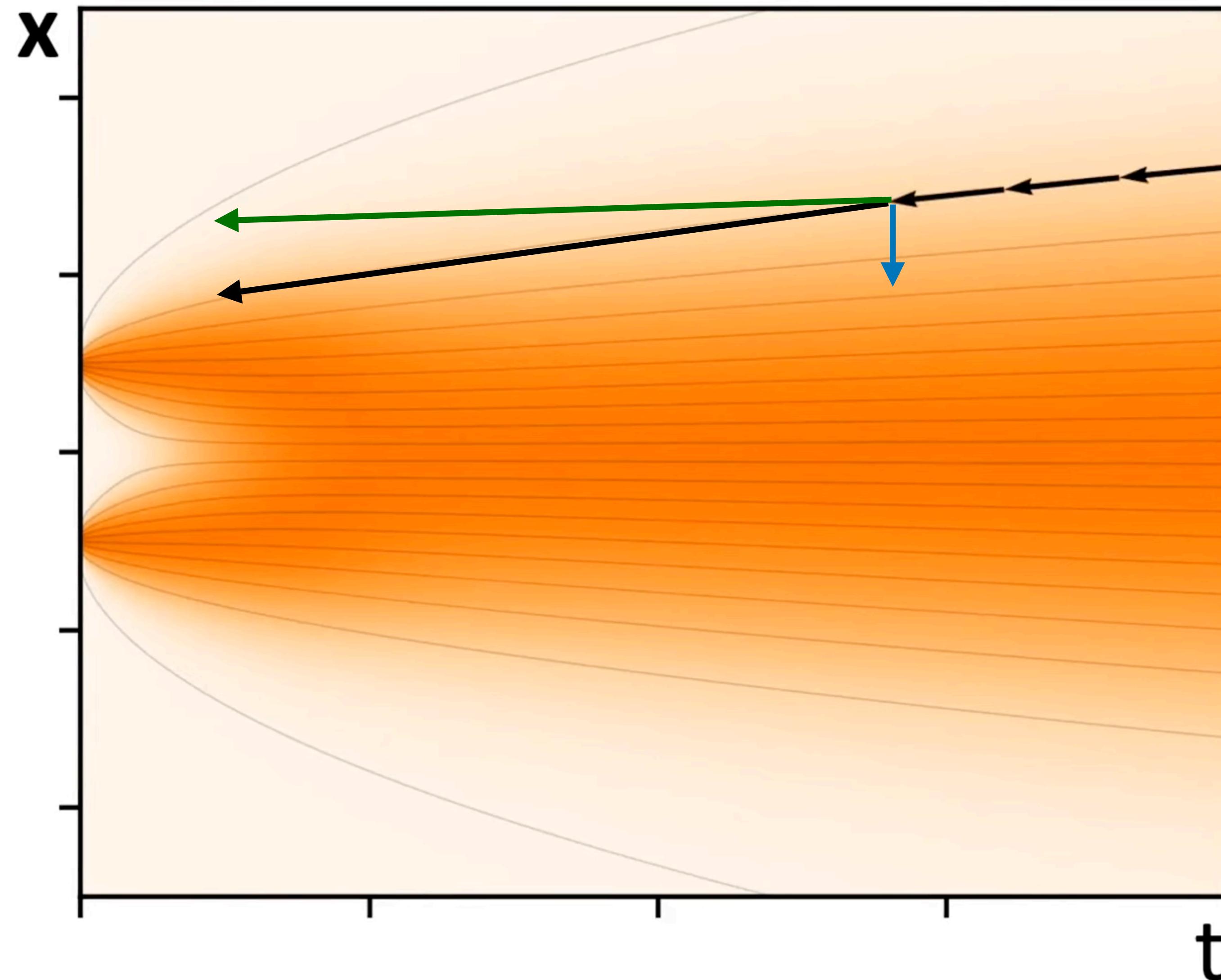
Solving the flow ODE with discretization



What can go wrong with this sampling process

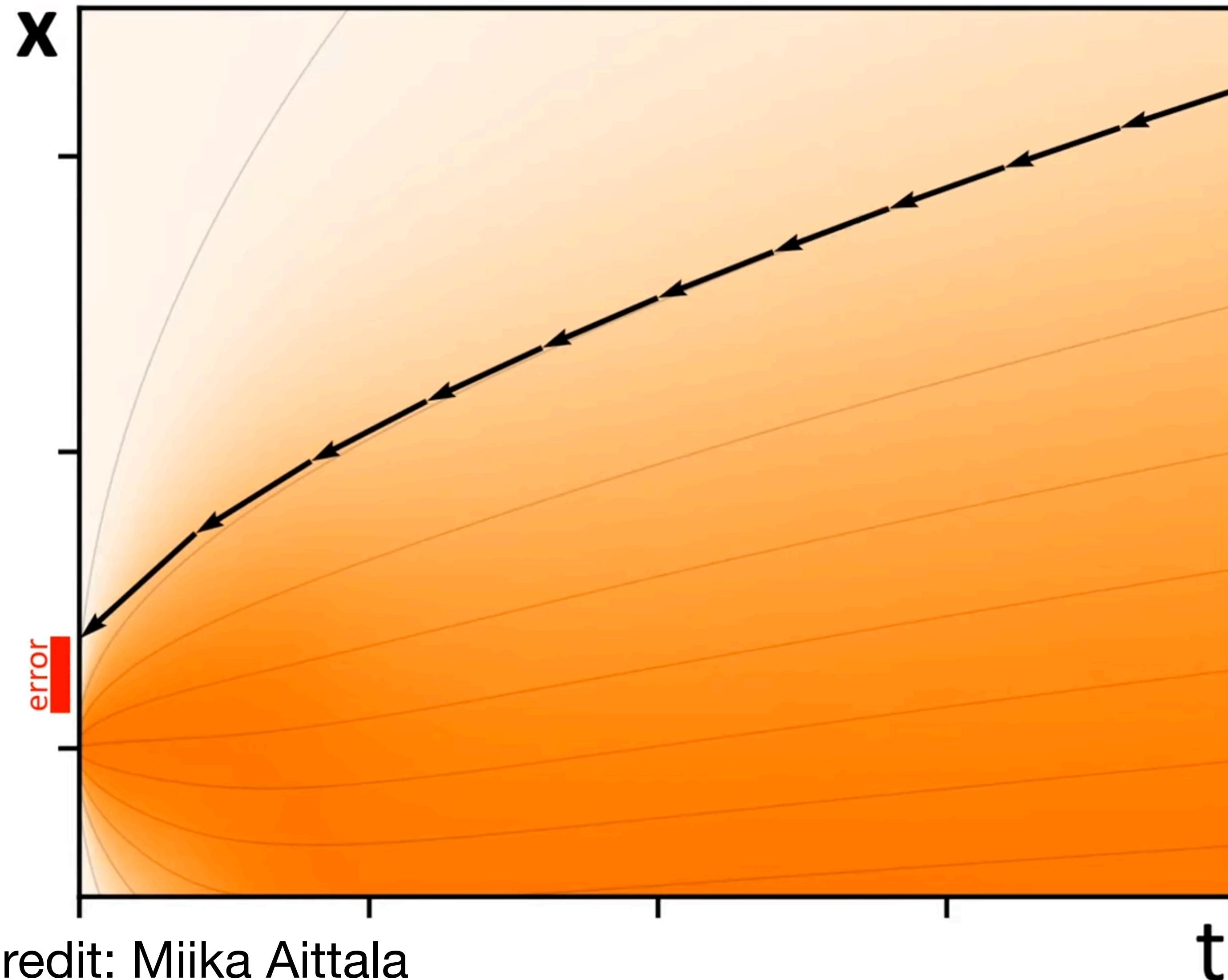


What can go wrong with this sampling process



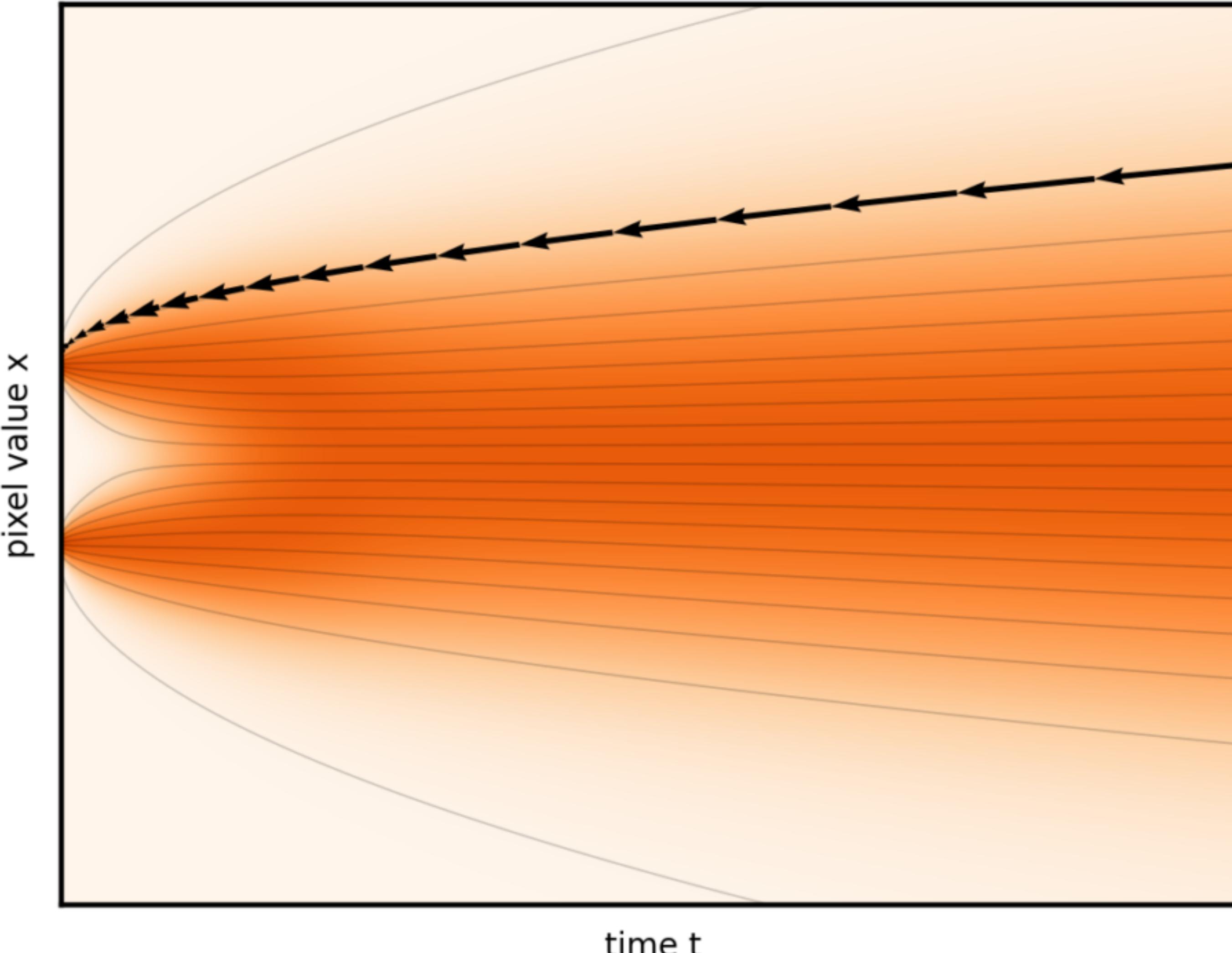
Credit: Miika Aittala

Error Sources when Solving the flow ODE



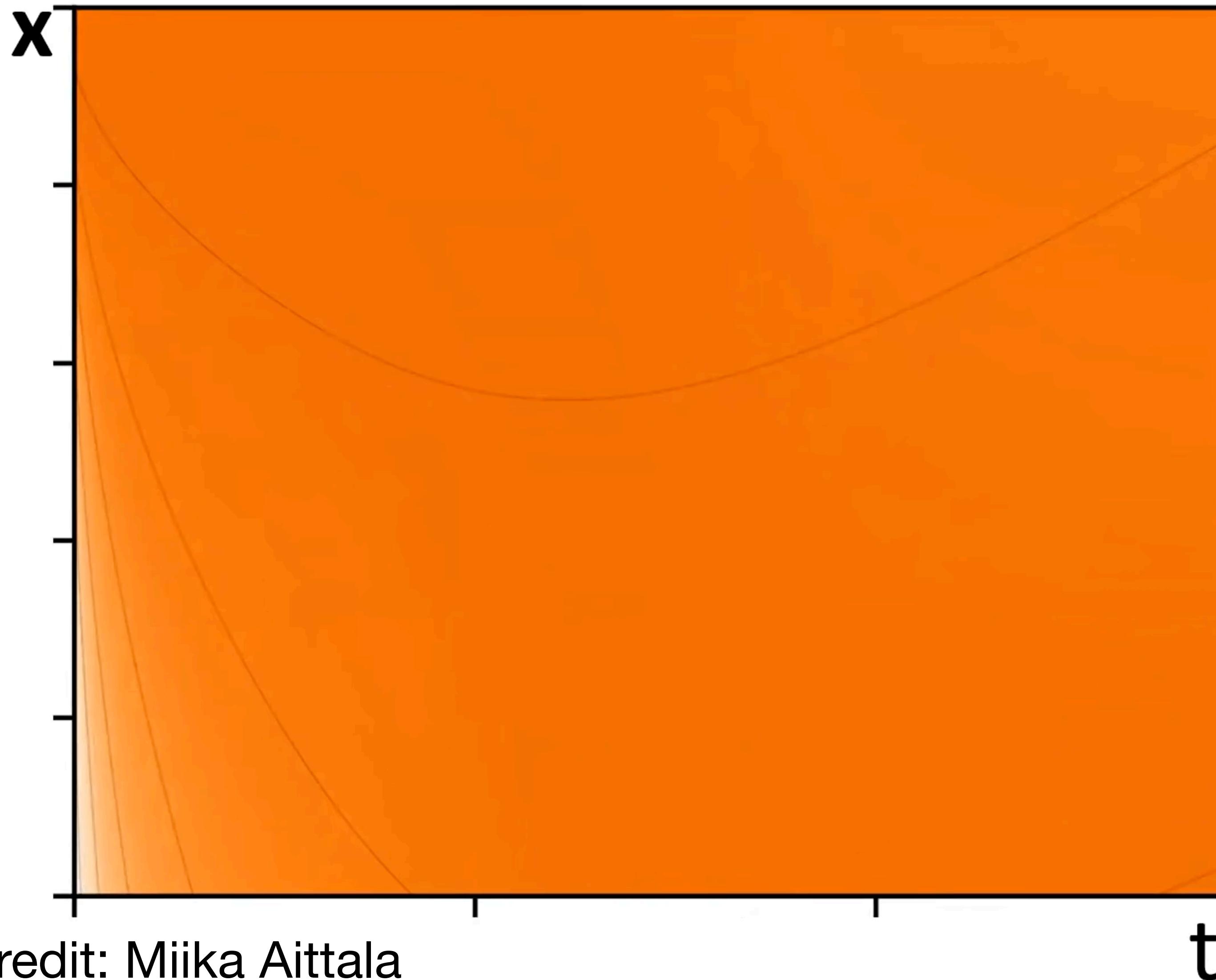
- 1. Truncation error: fails to approximate ideal trajectory by finite steps.
- 1. Naive solution: sampling with more steps.

Smart Time Step Schedule



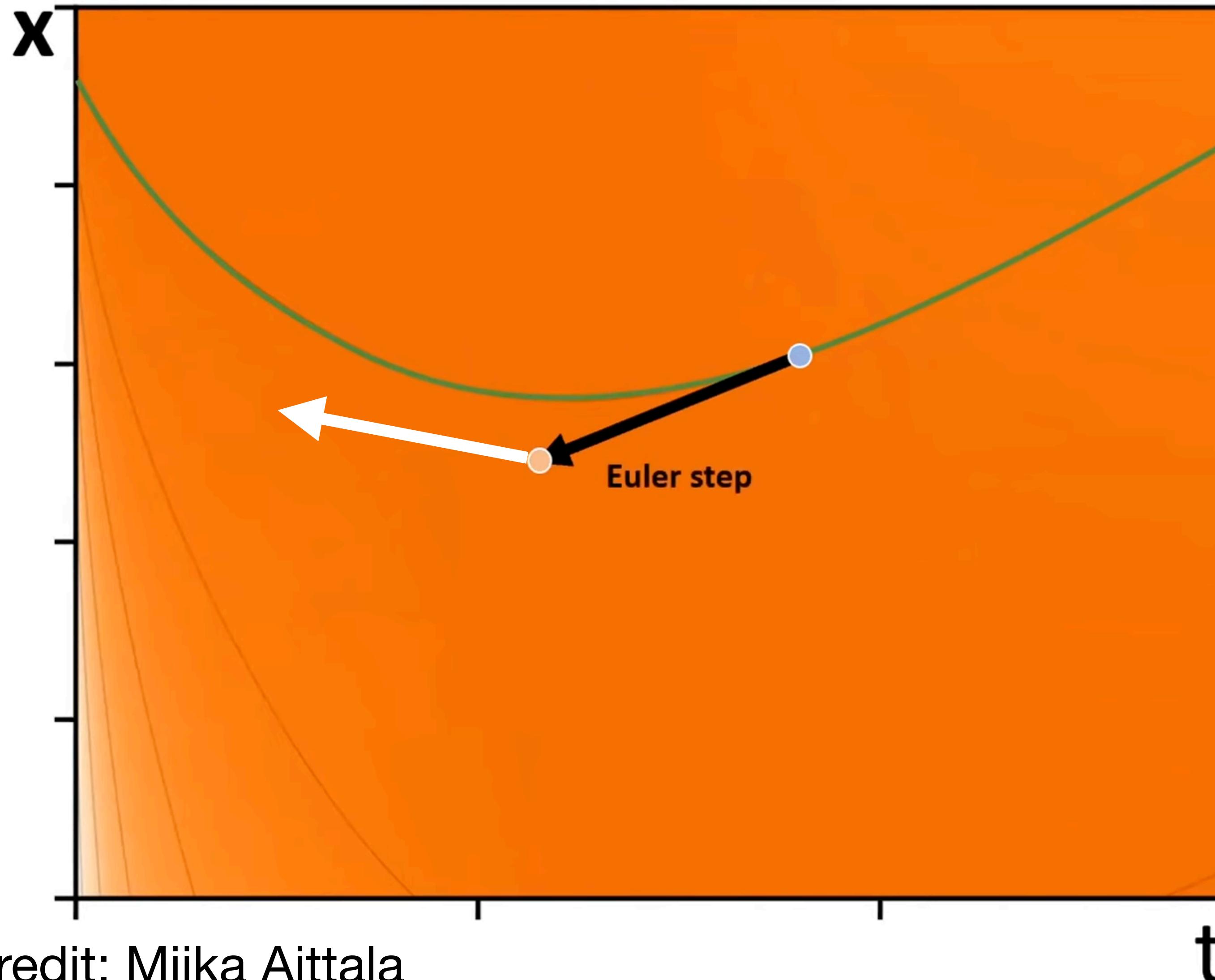
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 2. Time steps are long at high noise levels and short at low noise levels

Advanced ODE Solvers



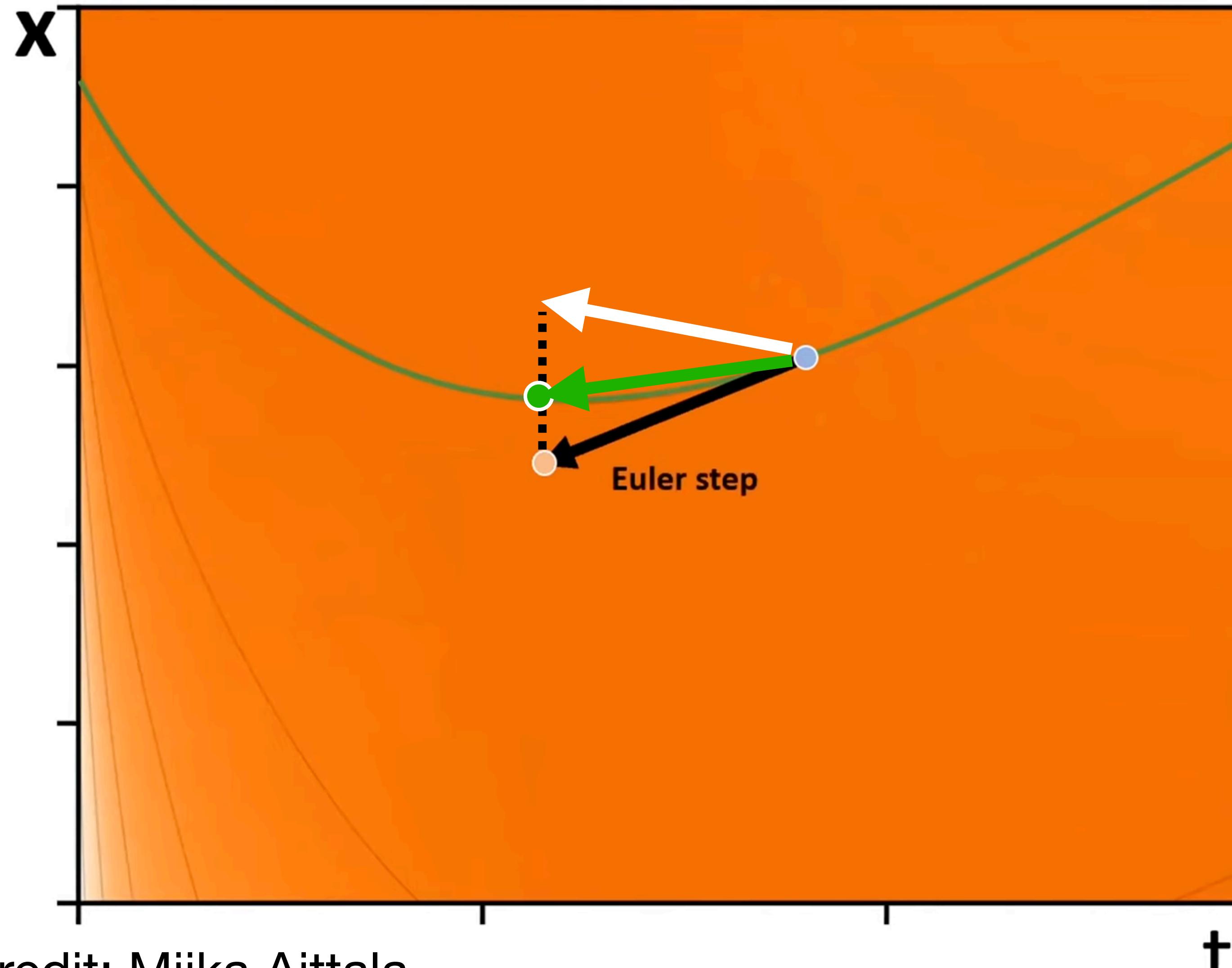
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3. Higher-order ODE solver

Higher-order solvers



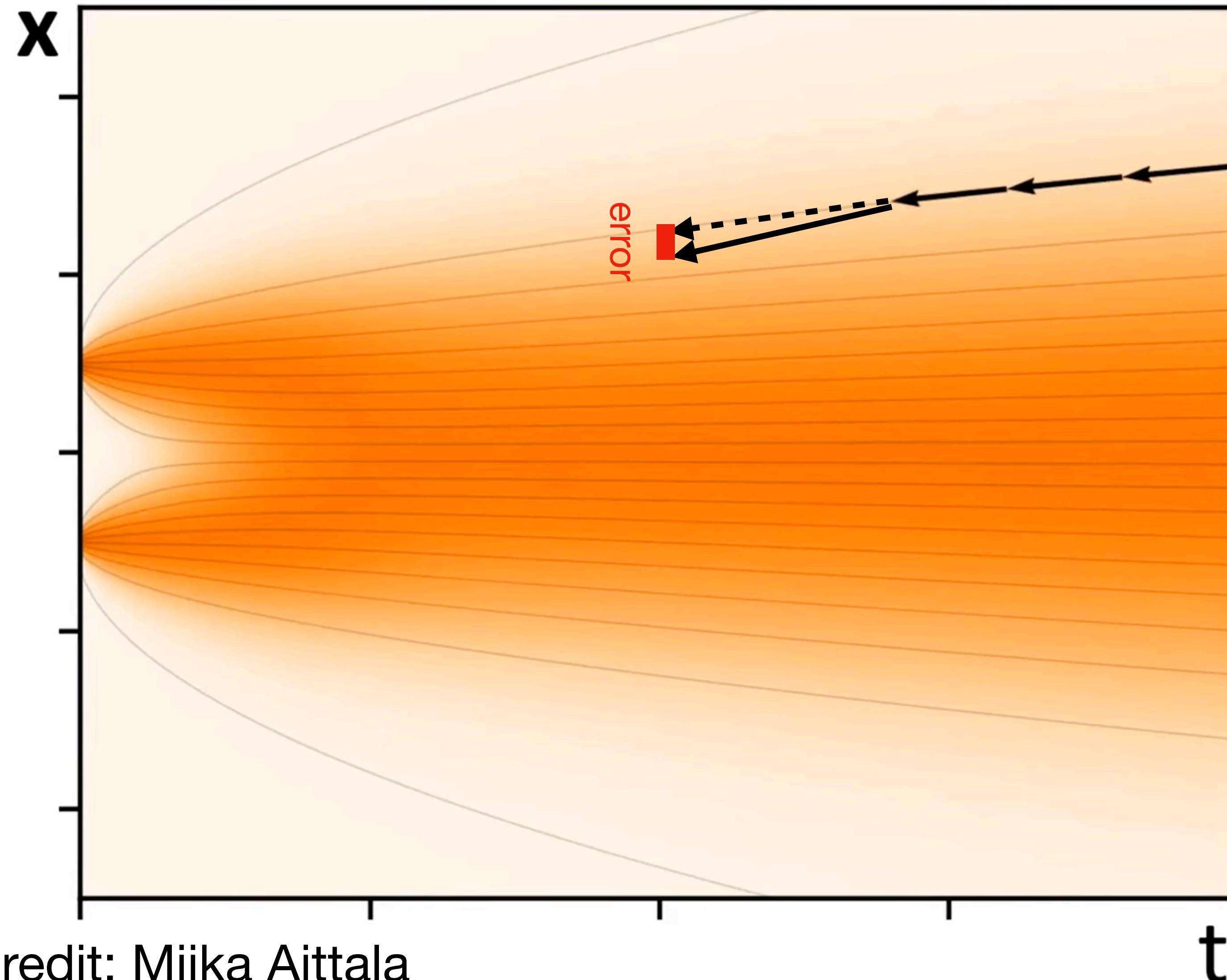
- Clever sub-steps \rightarrow higher accuracy though more cost
- 2nd order Heun method as an example

Higher-order solvers



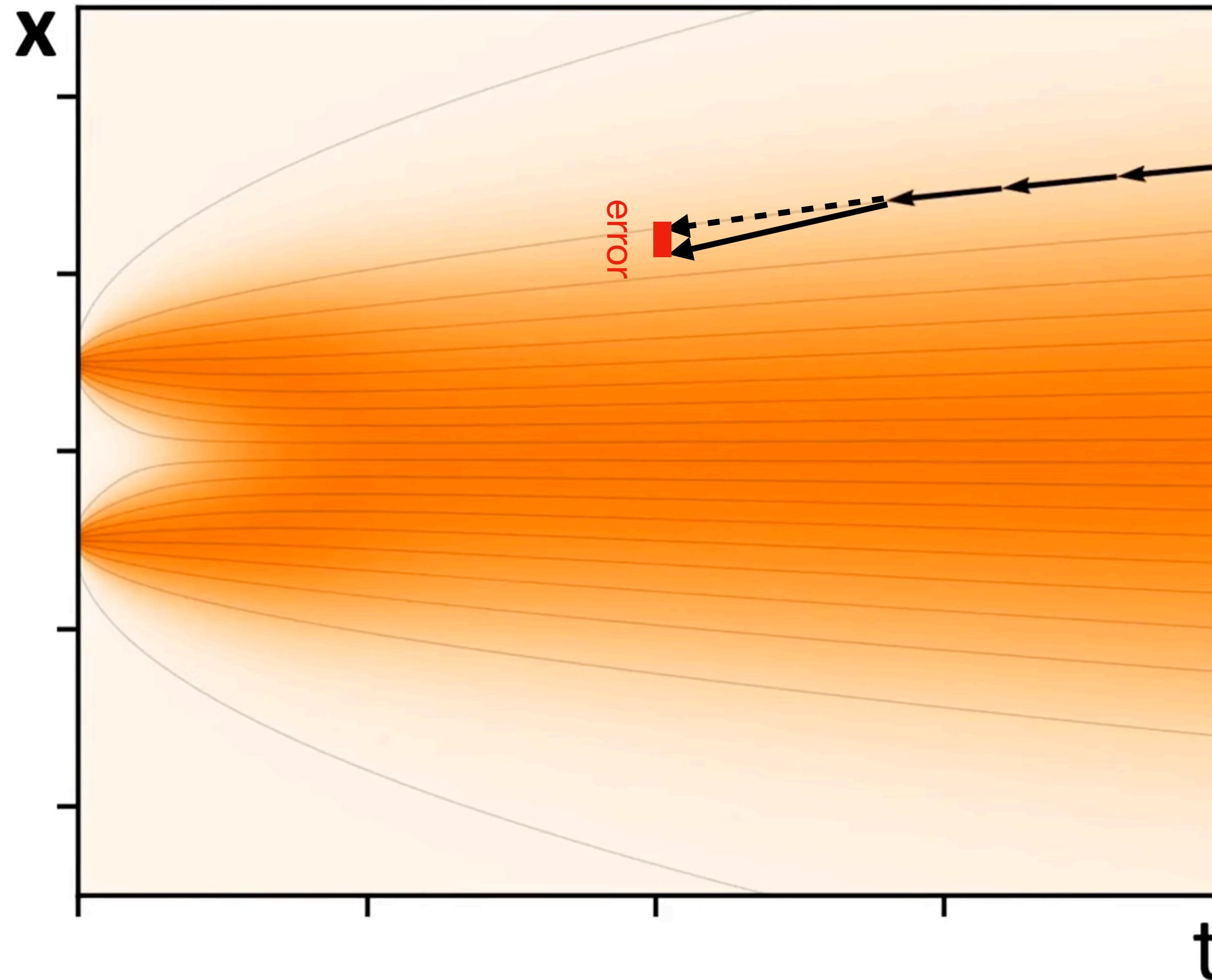
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Error Sources when Solving the flow ODE



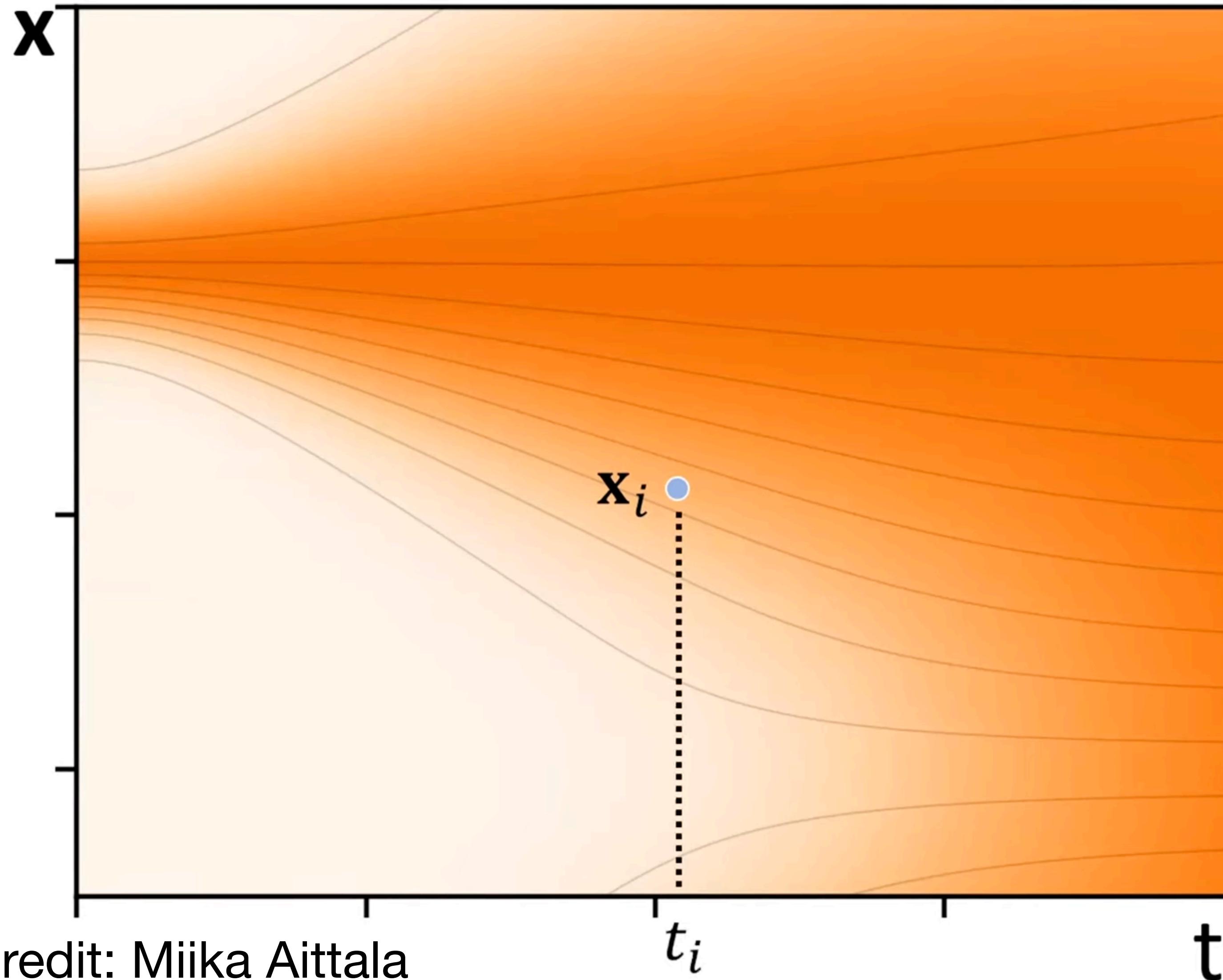
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2. Model fails to approximate the marginal flow.

Stochastic Sampler



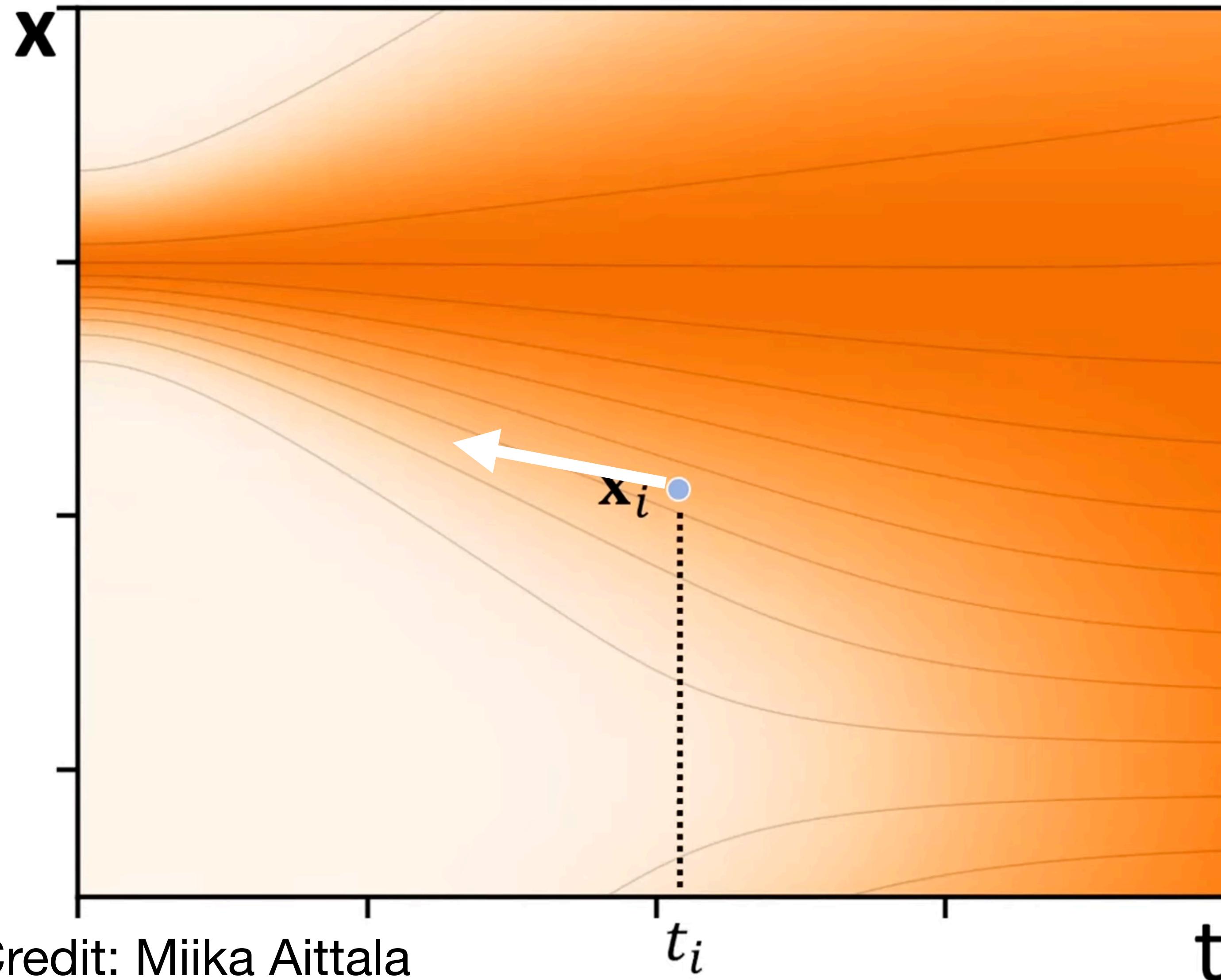
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-
1. Stochastic sampler (SDE) injects fresh noise throughout the evolution in addition to reducing the noise.

Stochastic Sampler: why does it improve quality



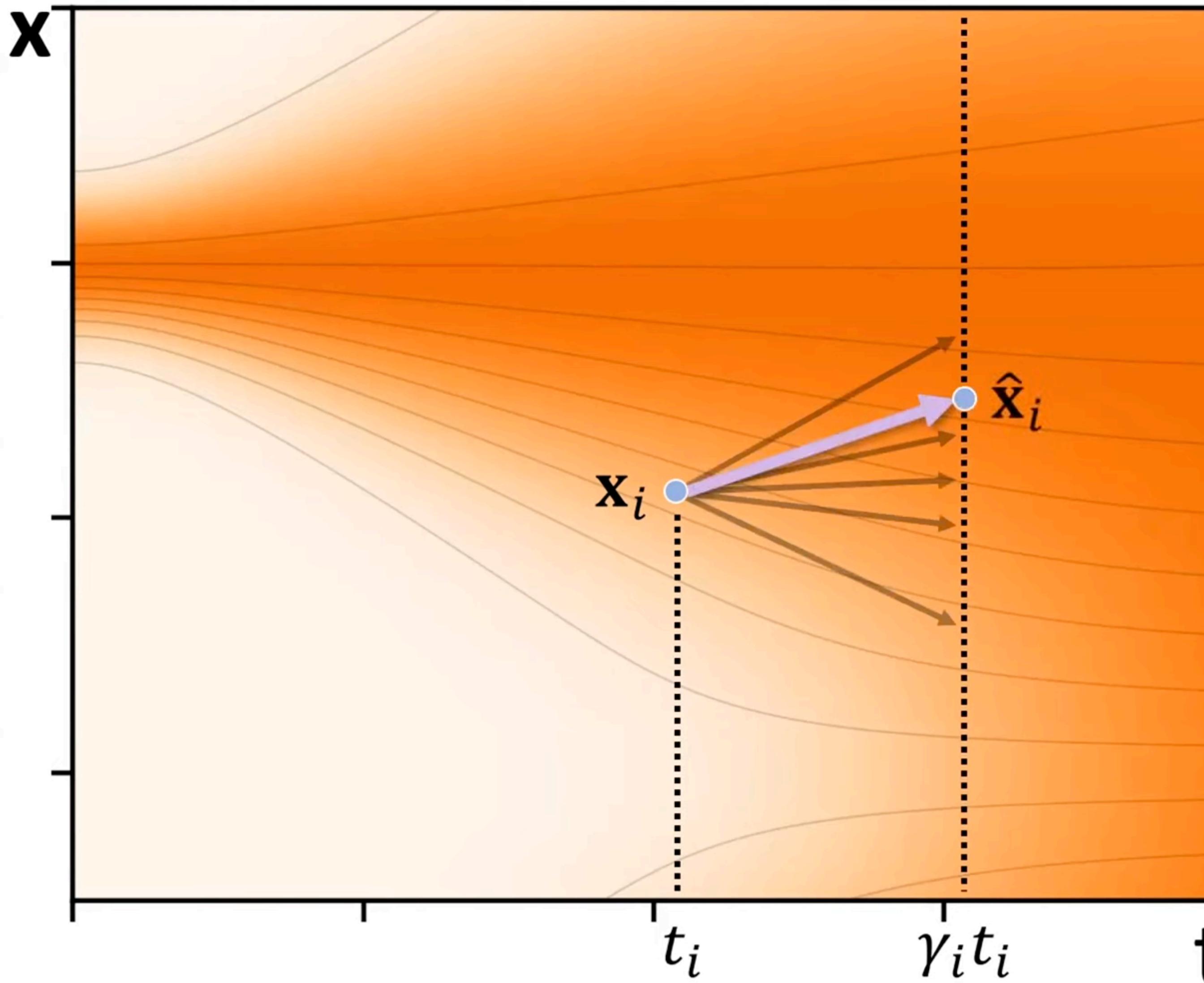
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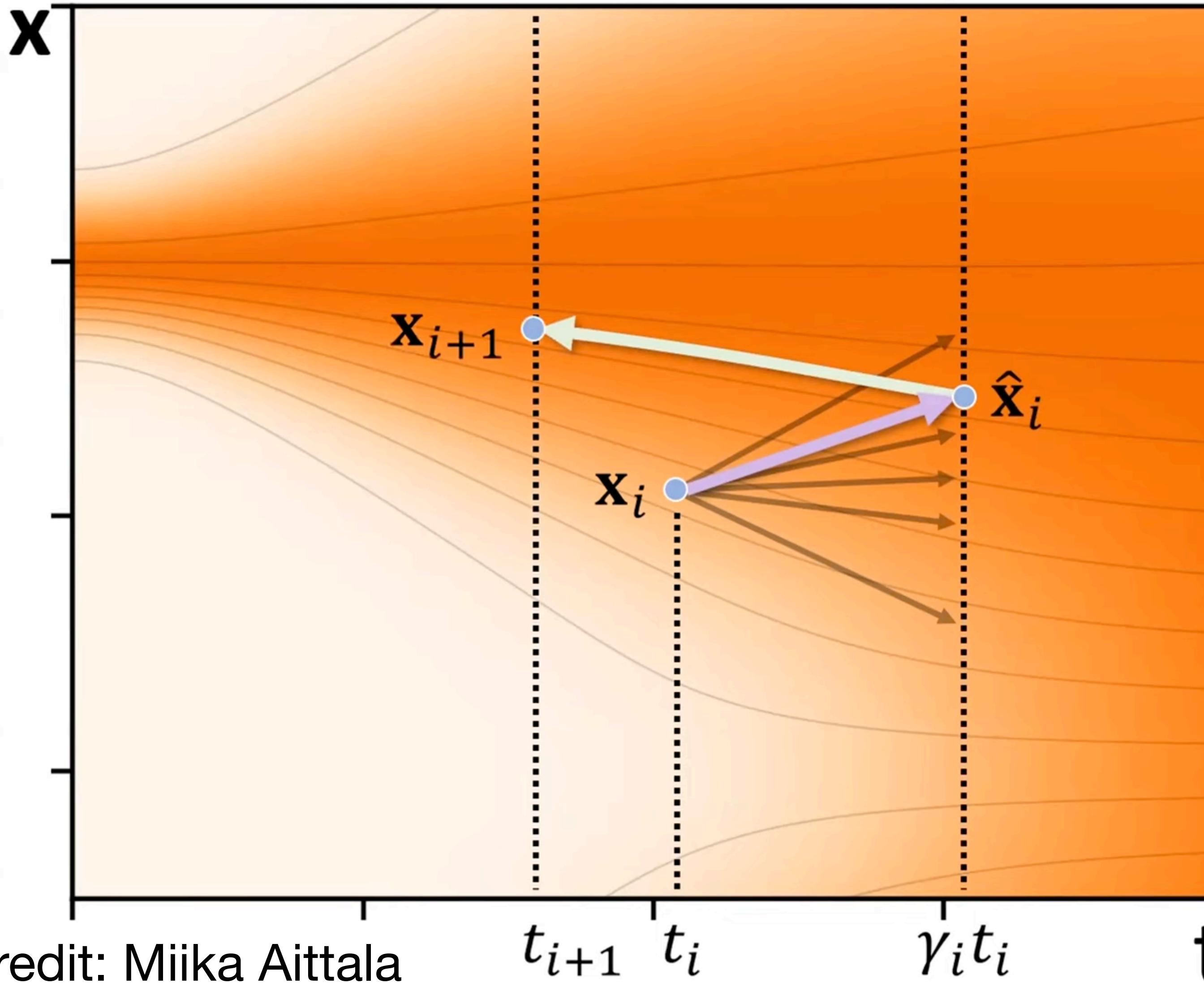
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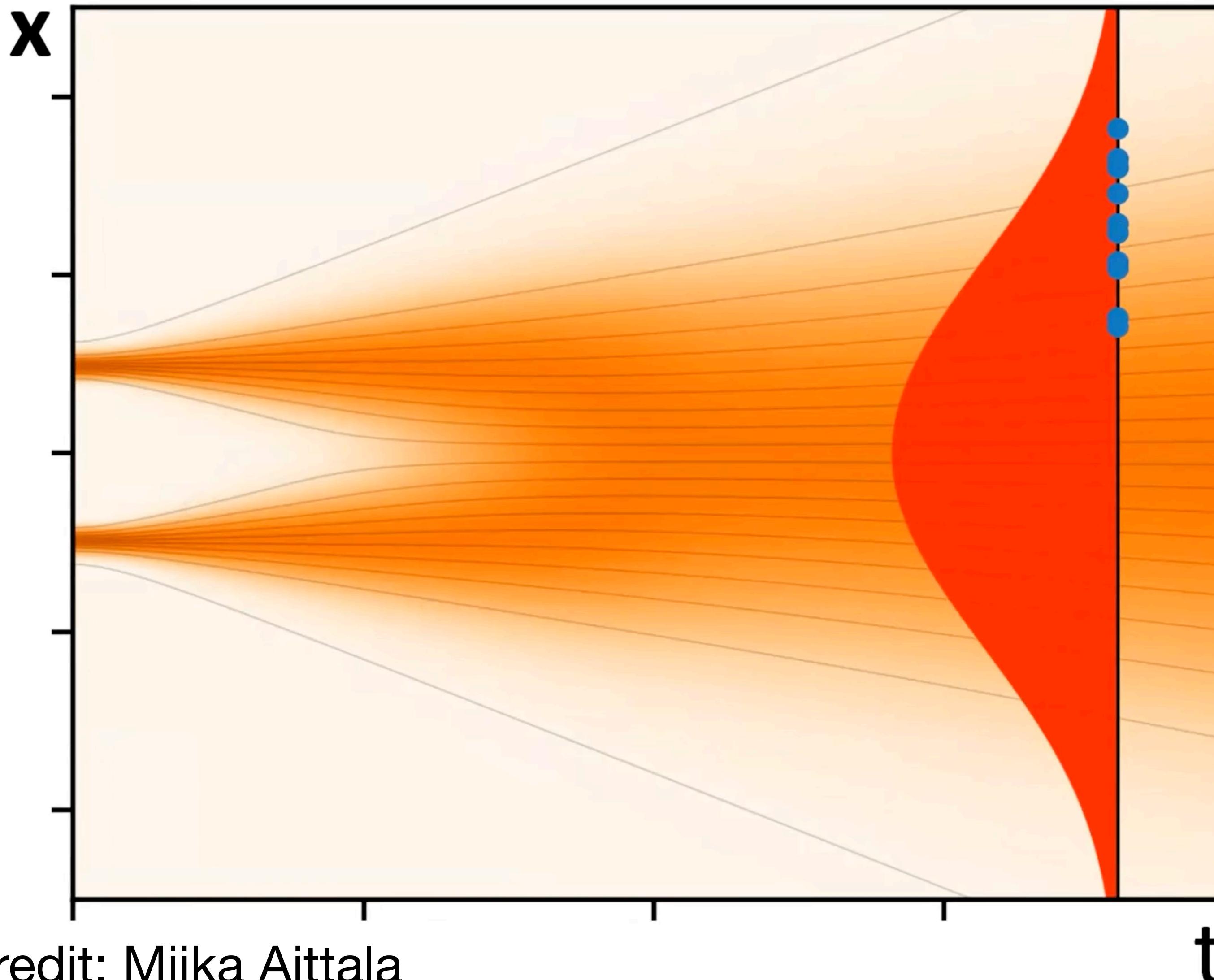
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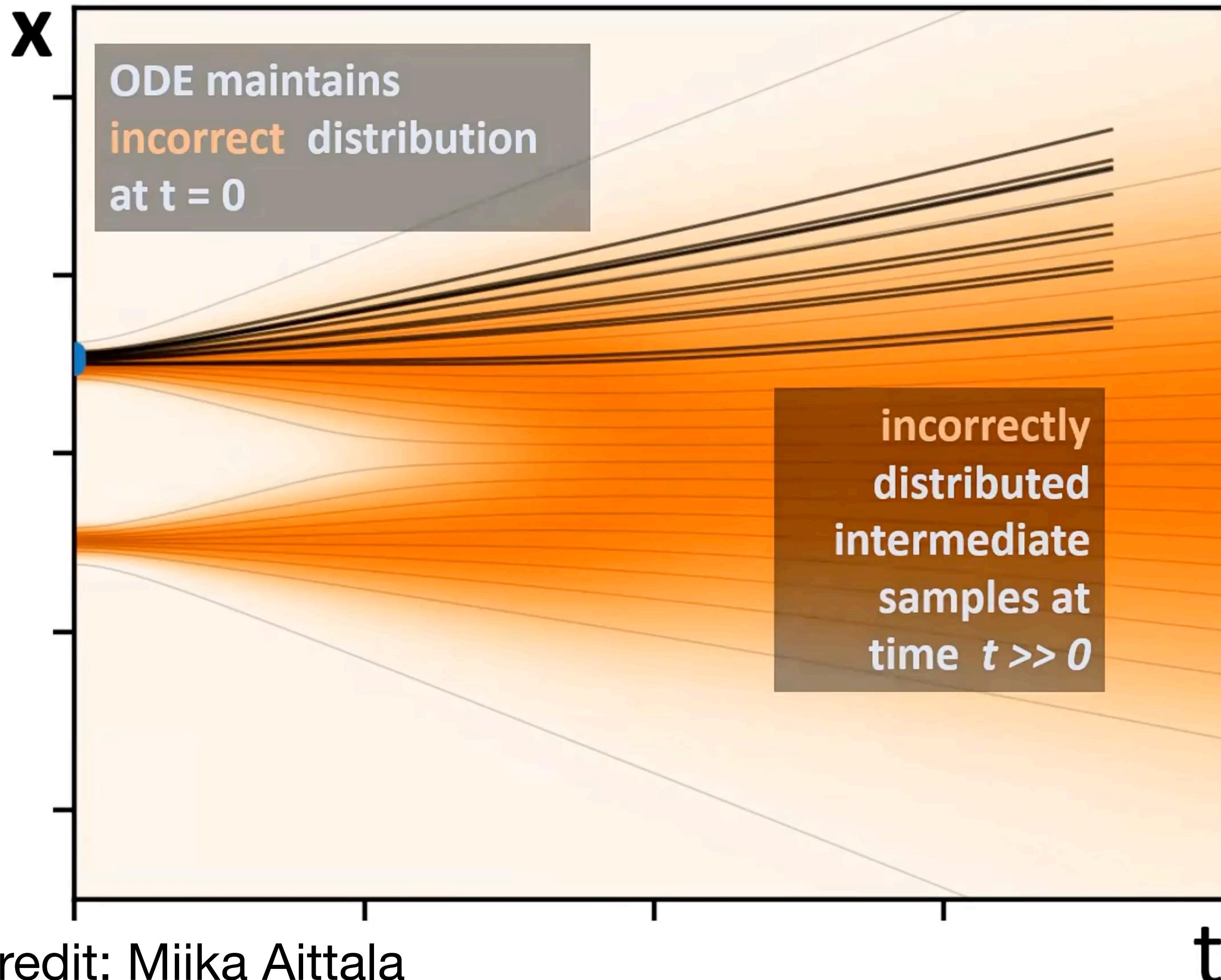
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Stochastic Sampler Helps Explore the Distribution



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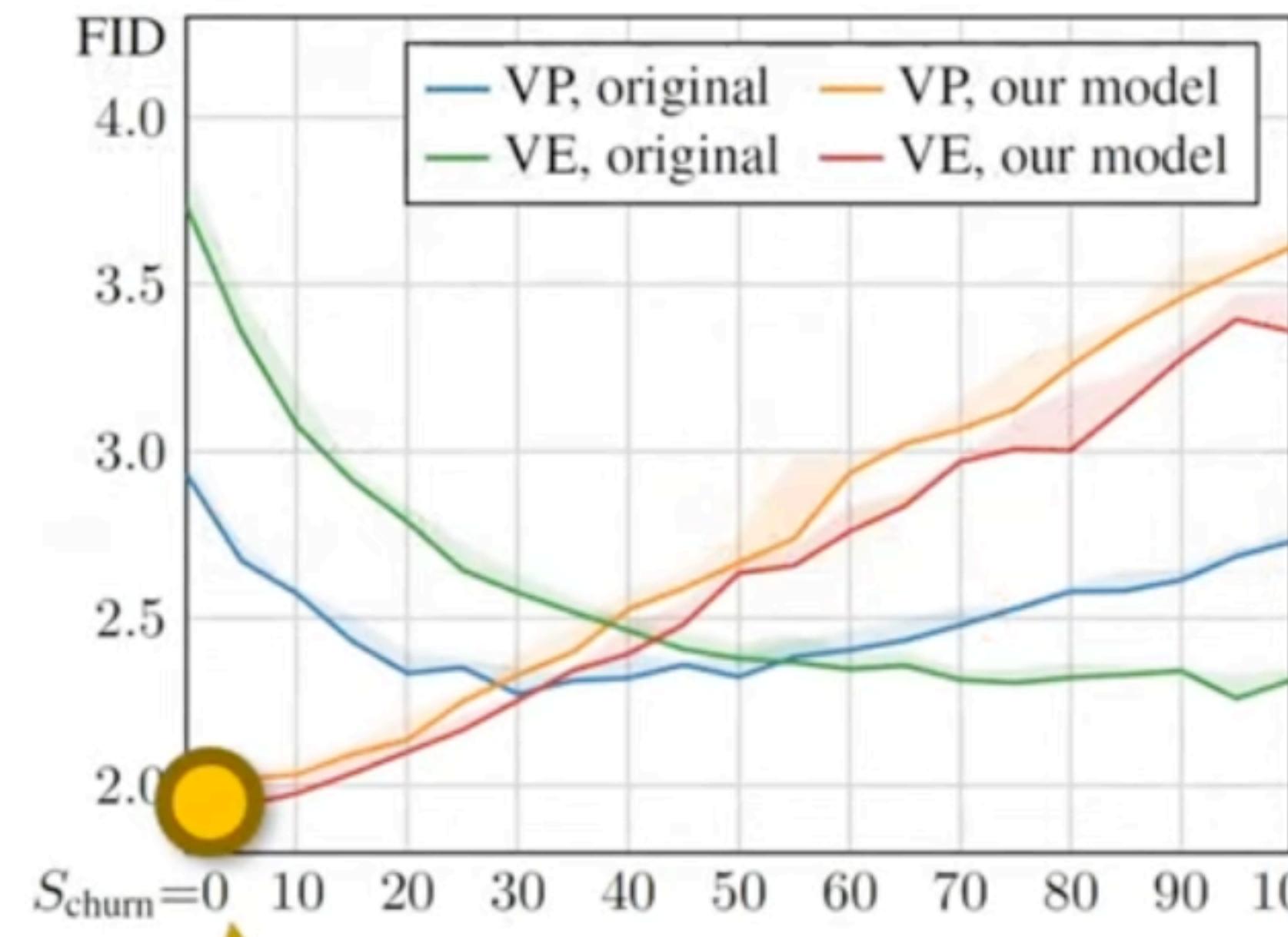
Stochastic Sampler Helps Explore the Distribution



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Is stochasticity always helpful?

CIFAR-10: no



best FID at zero stochasticity

Imagenet: yes

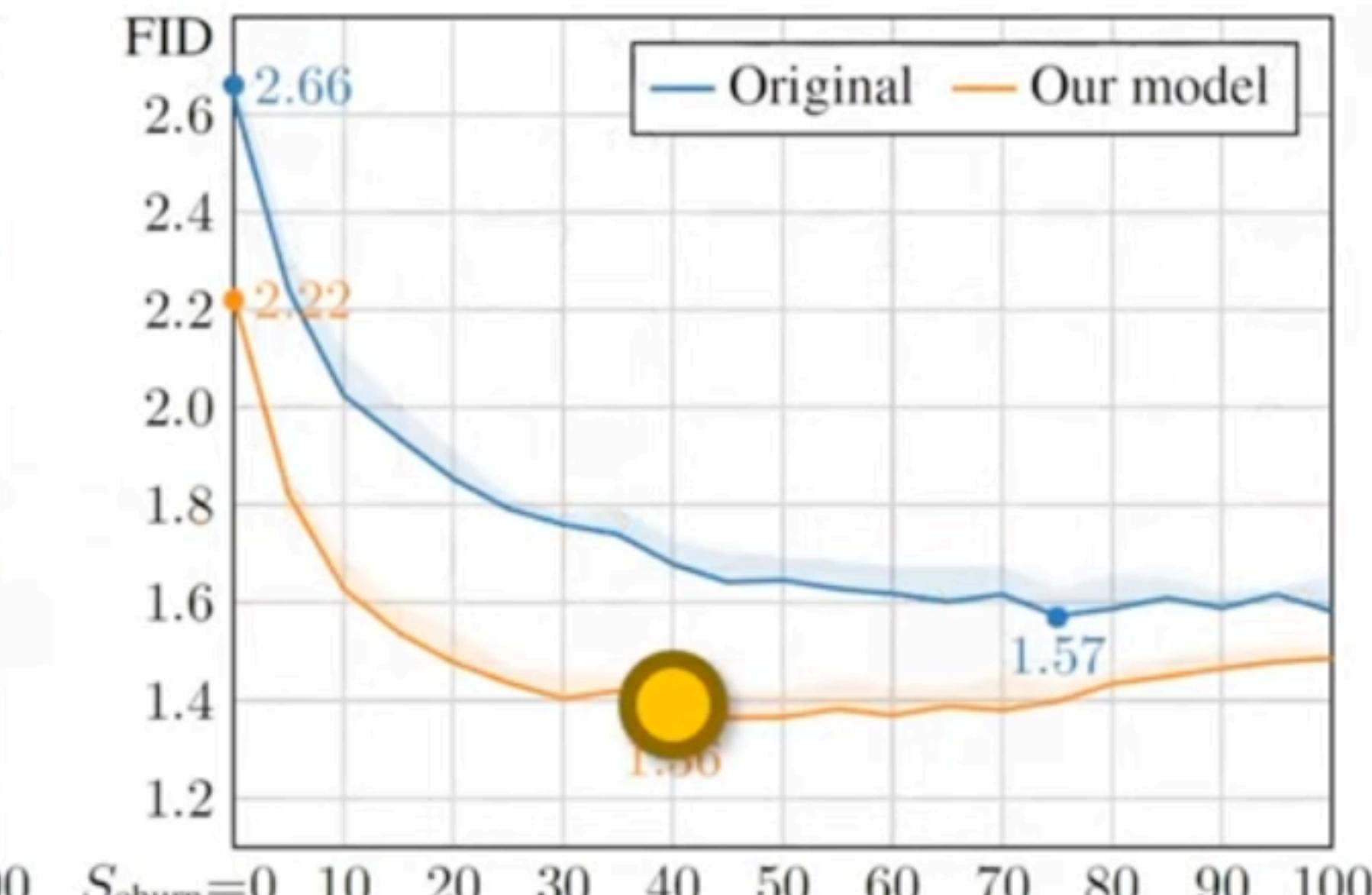


Image Generation by Solving the Flow ODE

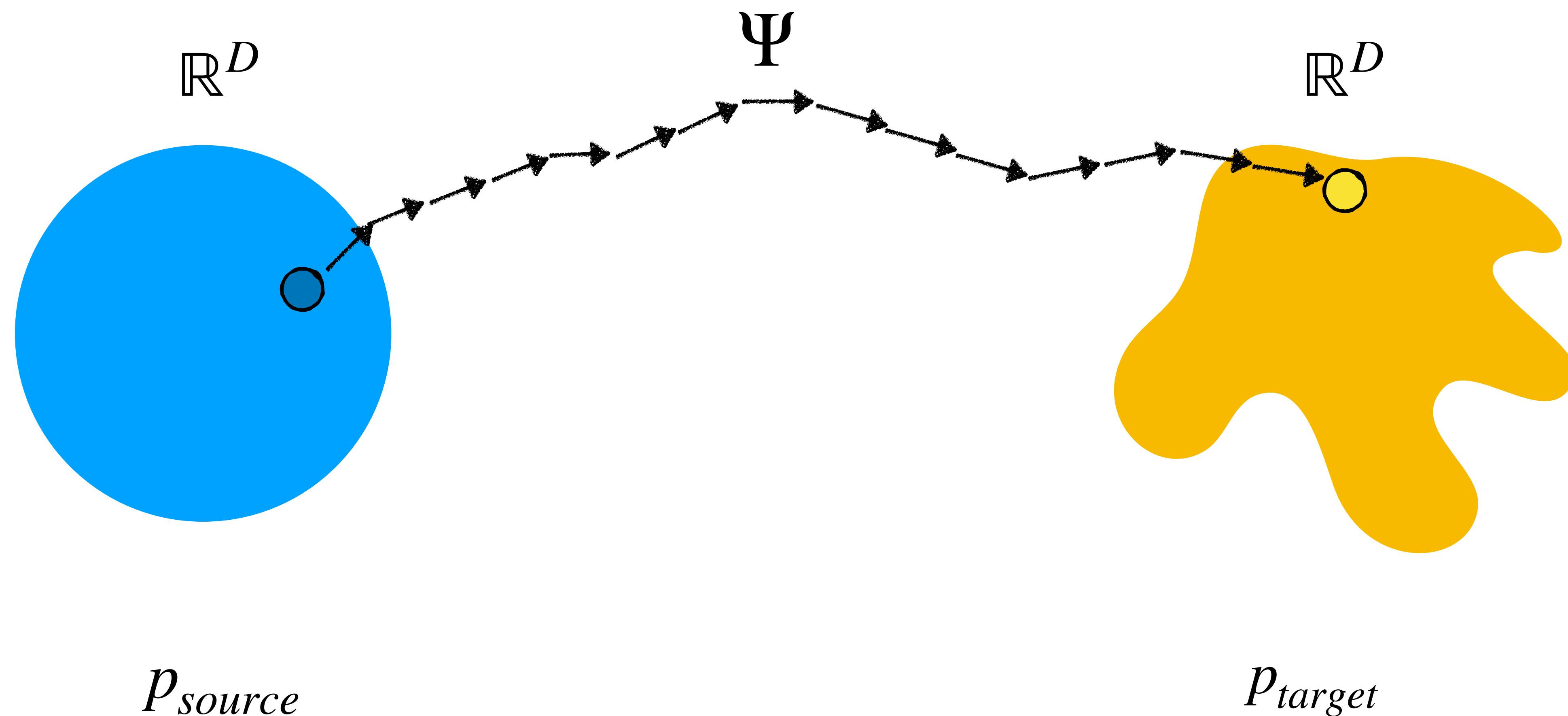


Image Editing with Diffusion Inversion

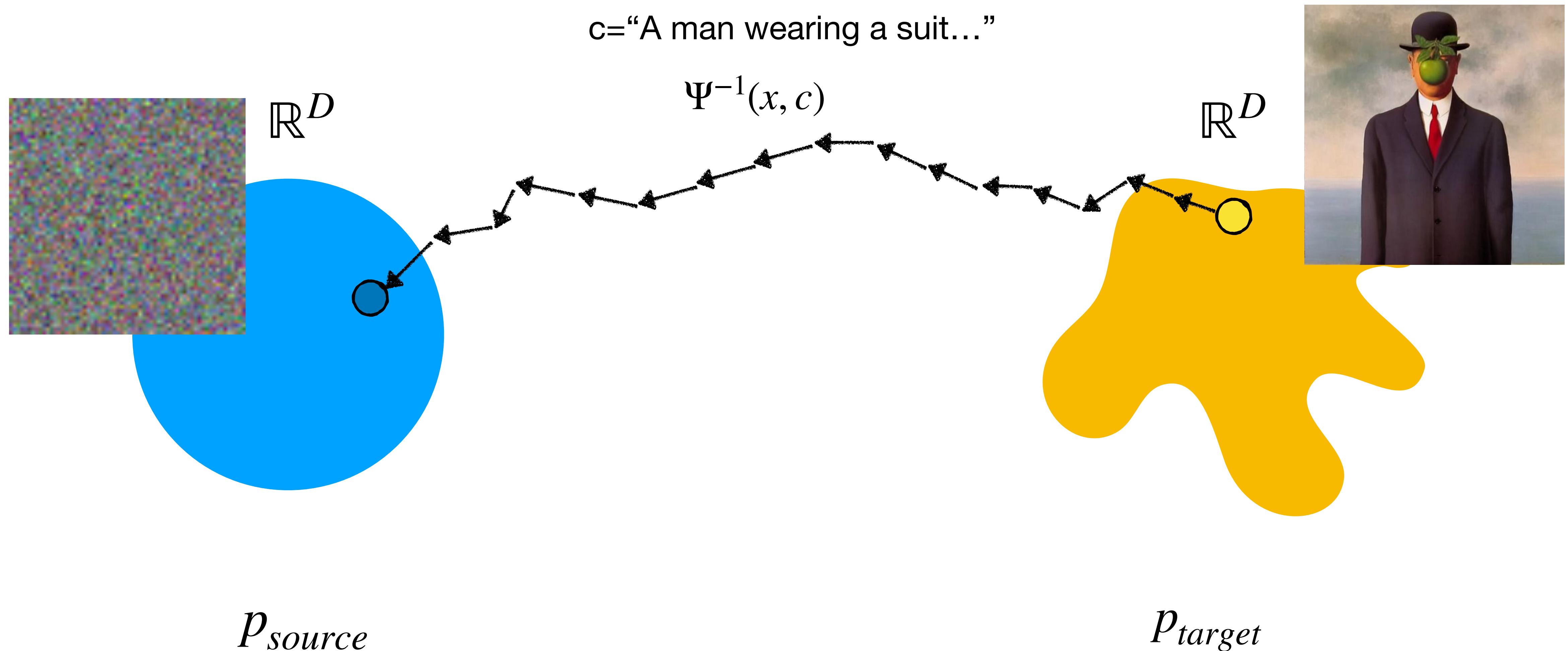
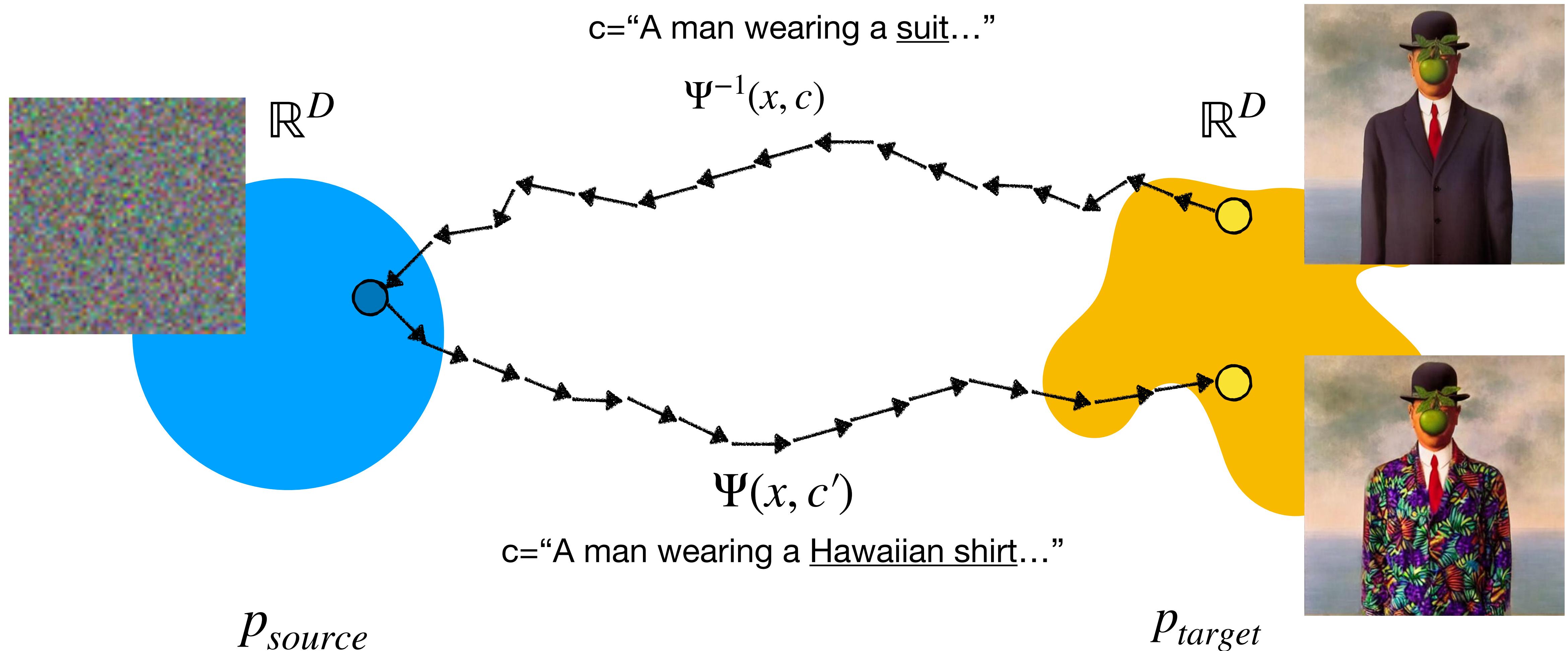
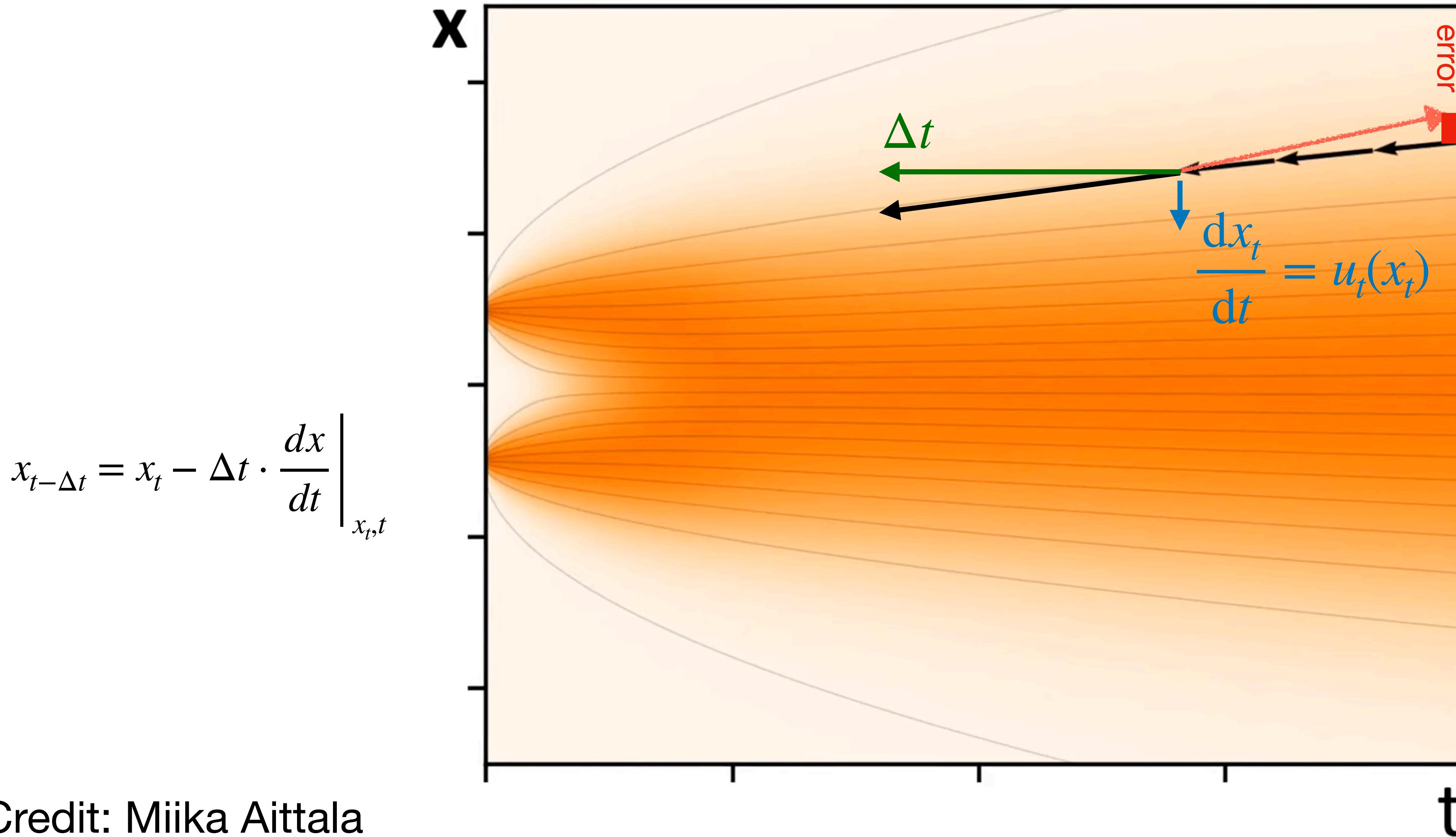


Image Editing with Diffusion Inversion



Inverting a diffusion model is not easy

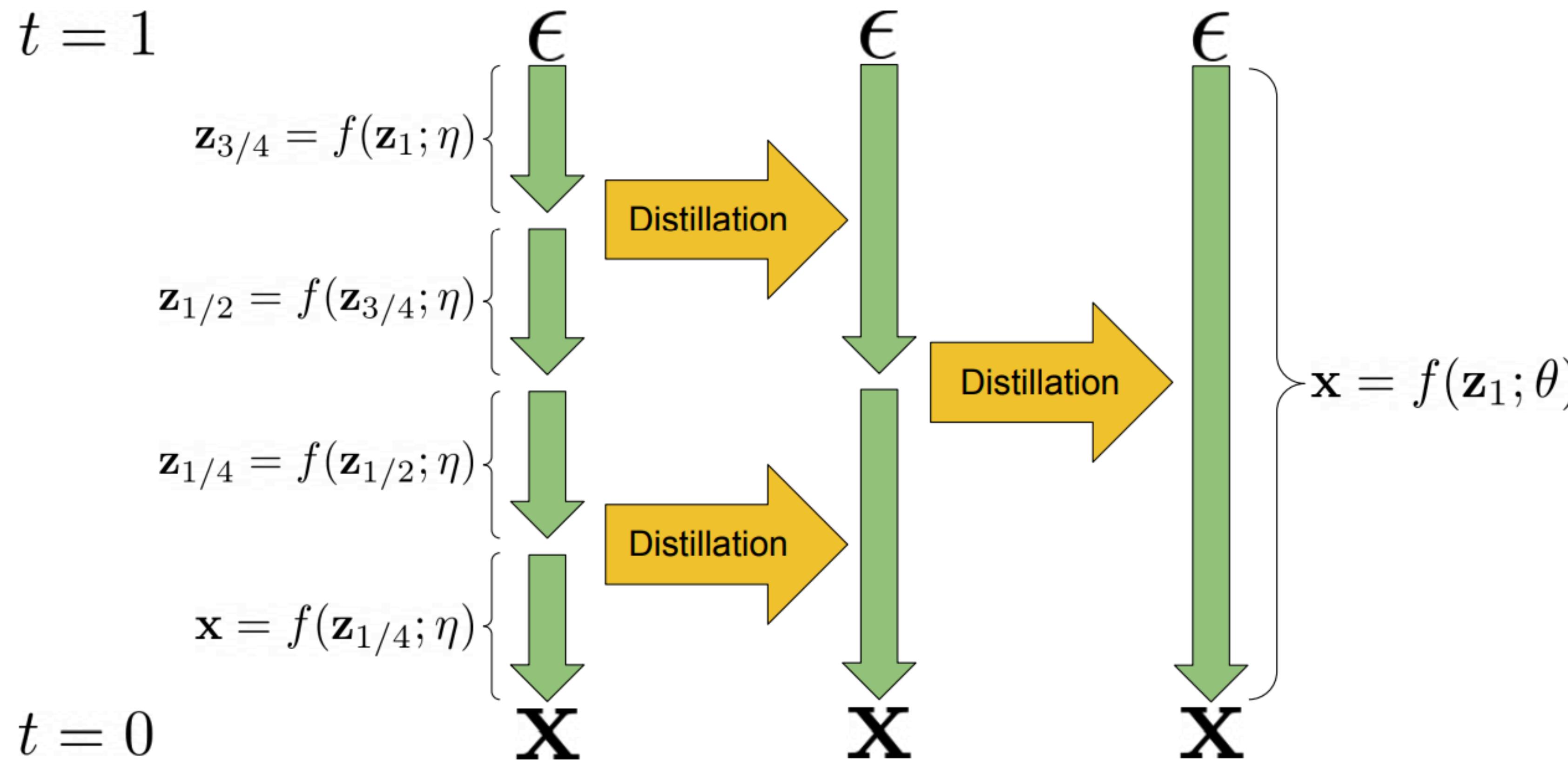


Credit: Miika Aittala

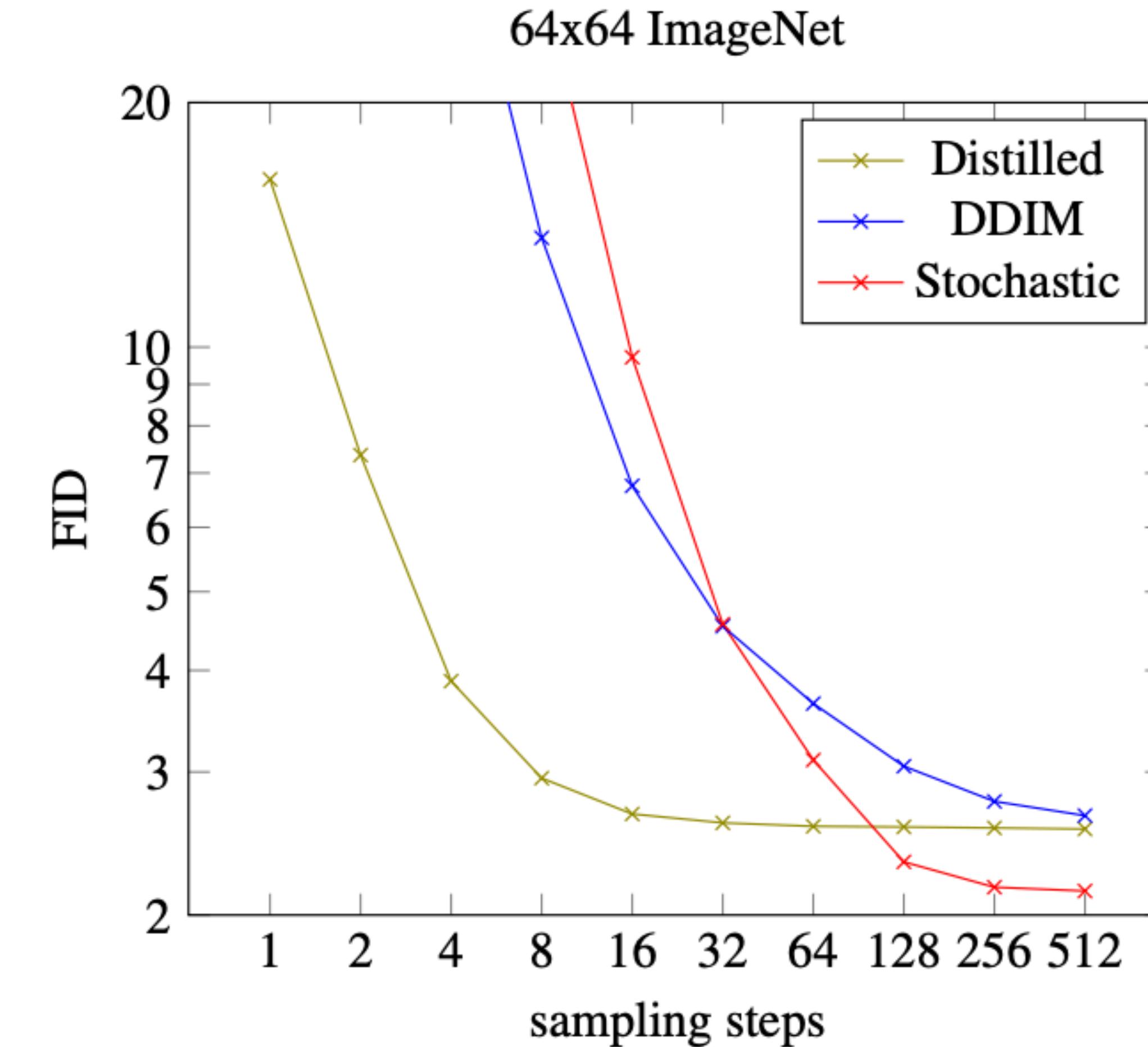
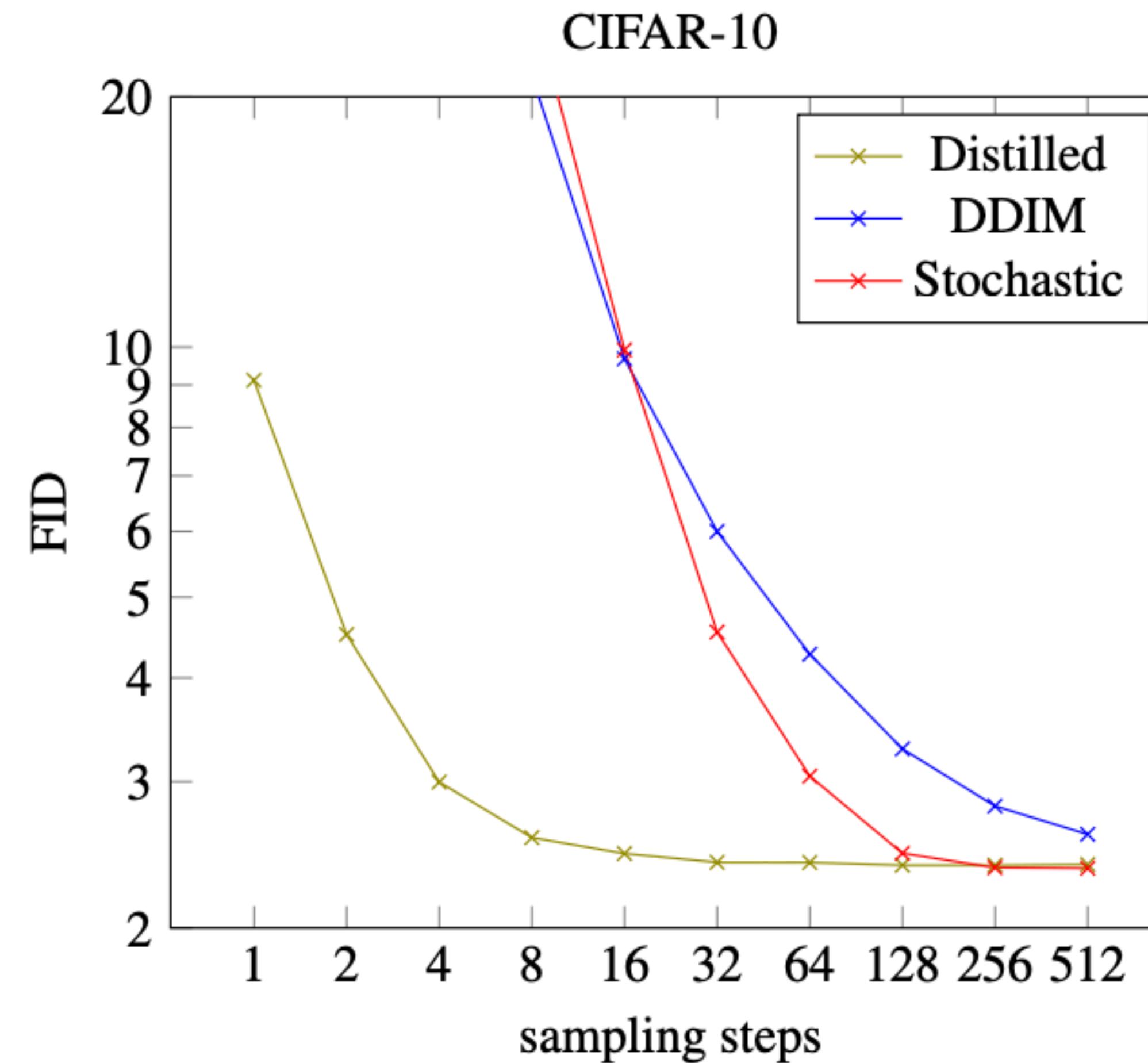
Sampling is slow!

Generating a 3s HD video could take 15 minutes!

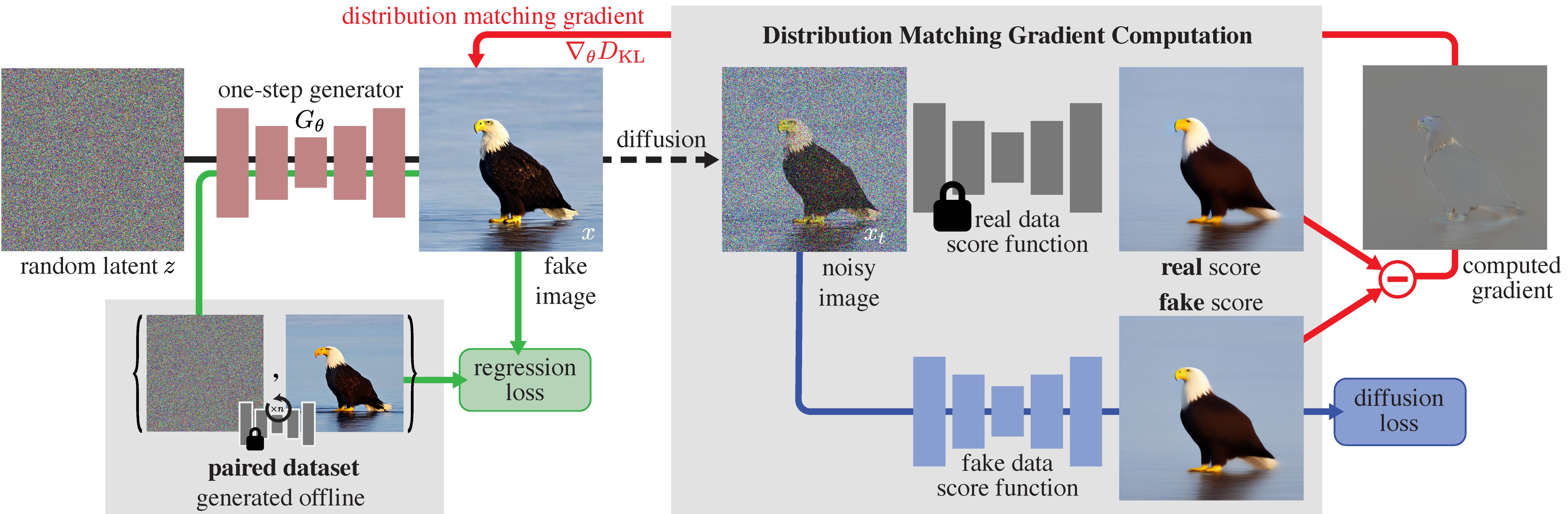
Progressive Distillation



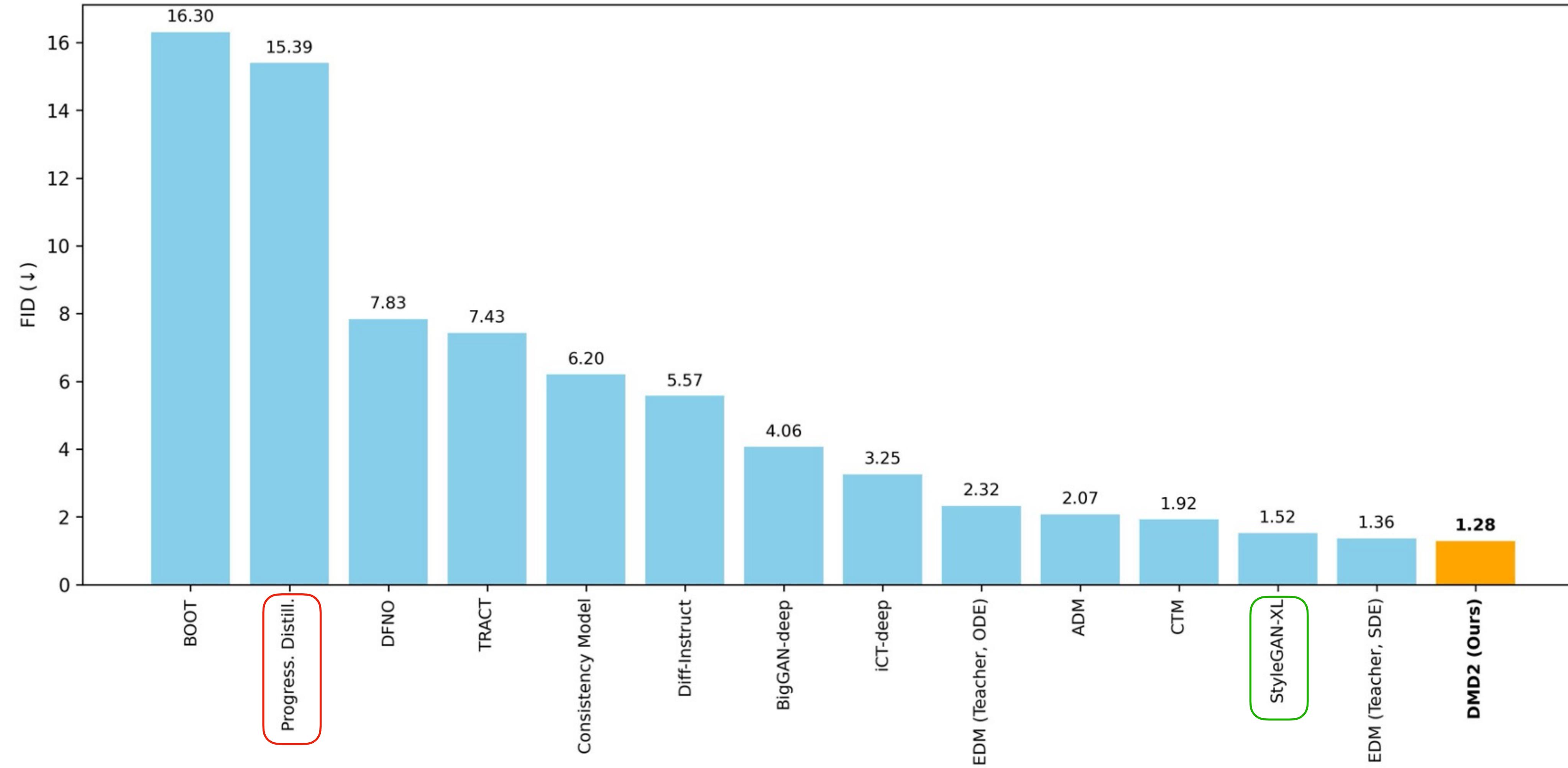
Progressive Distillation



Distribution Matching Distillation



Distribution Matching Distillation





Imagen

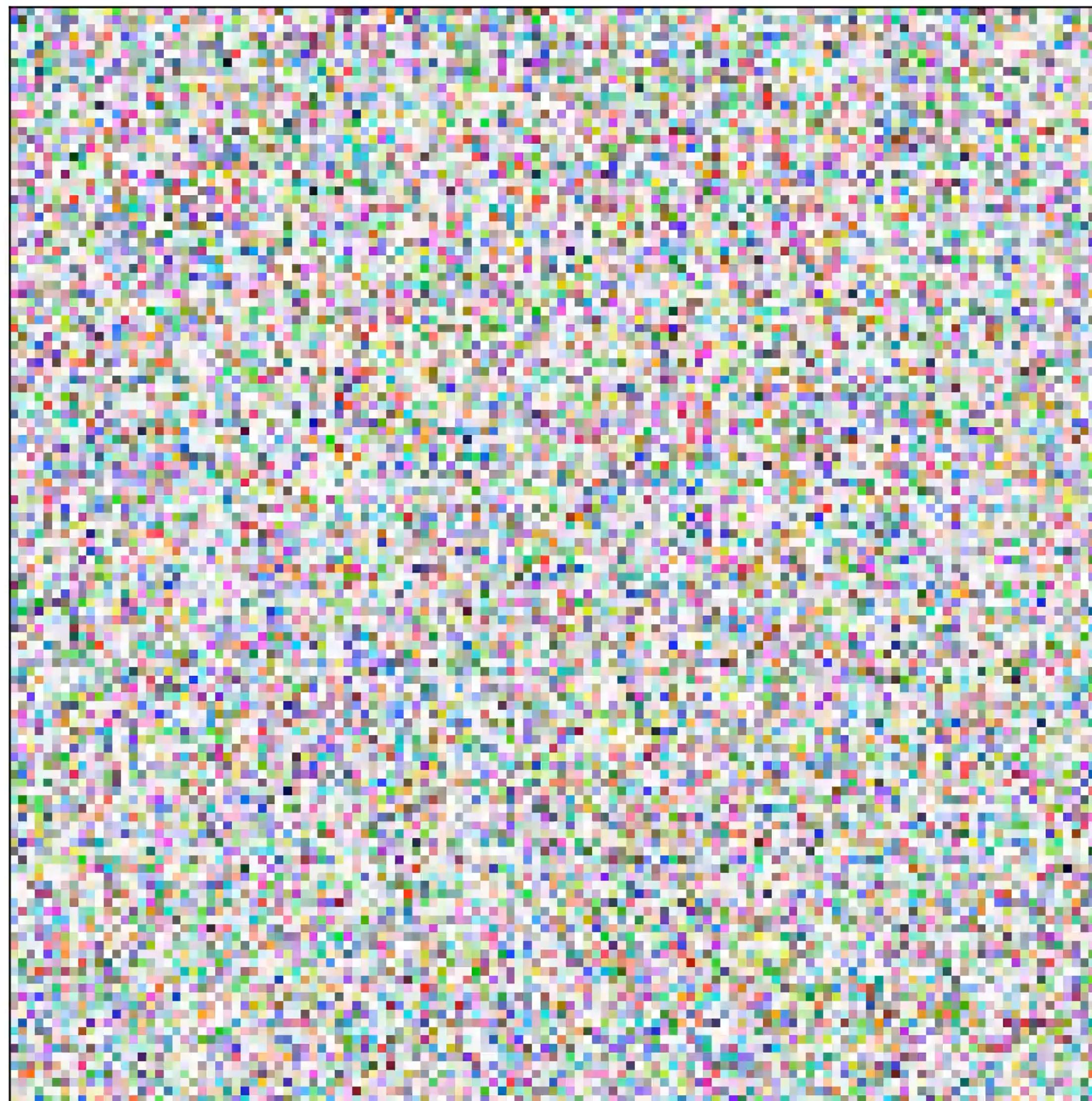


Imagen

“beret of raspberries”

Conditioning & Guidance

slide from Steve Seitz's [video](#)

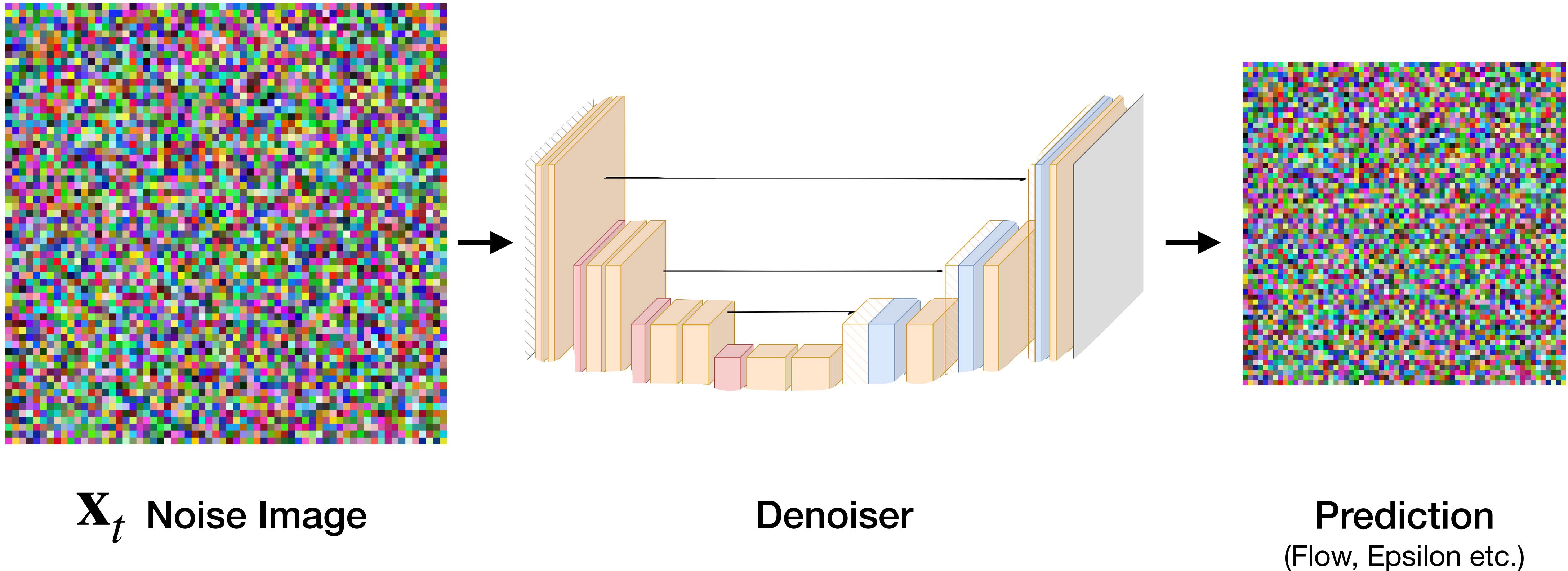


raspberry beret

slide from Steve Seitz's [video](#)

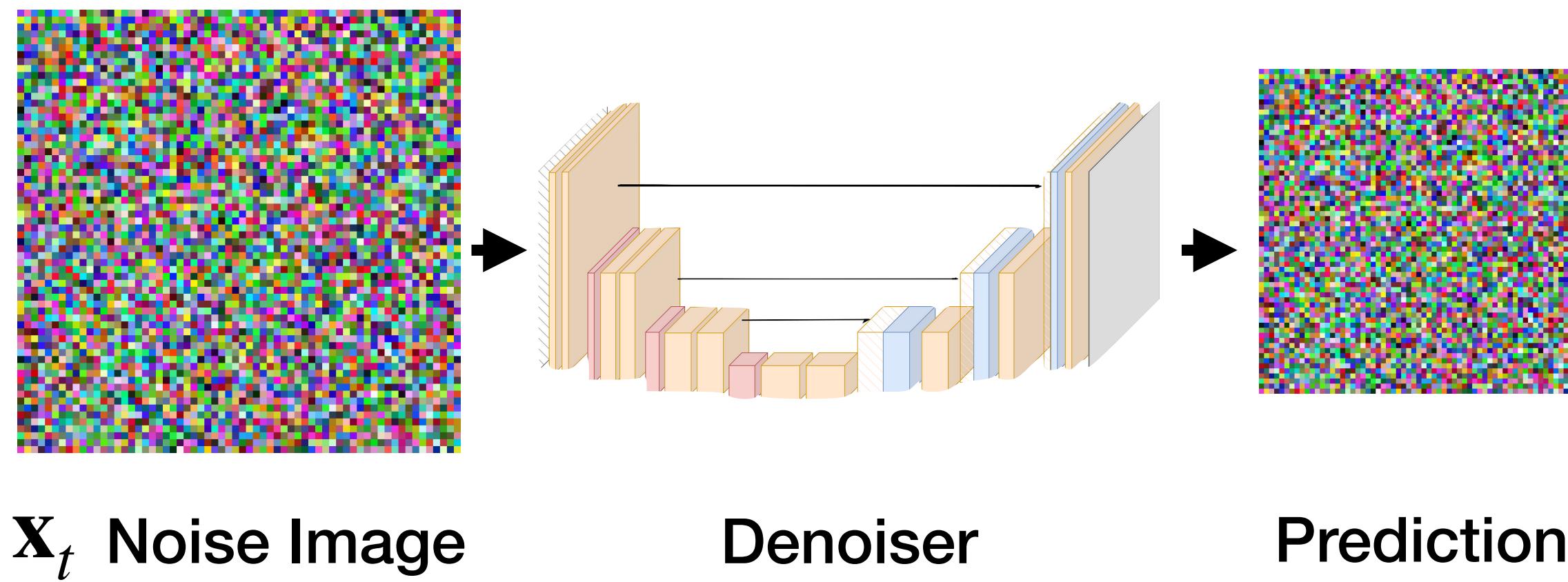
Diffusion Guidance

Motivation

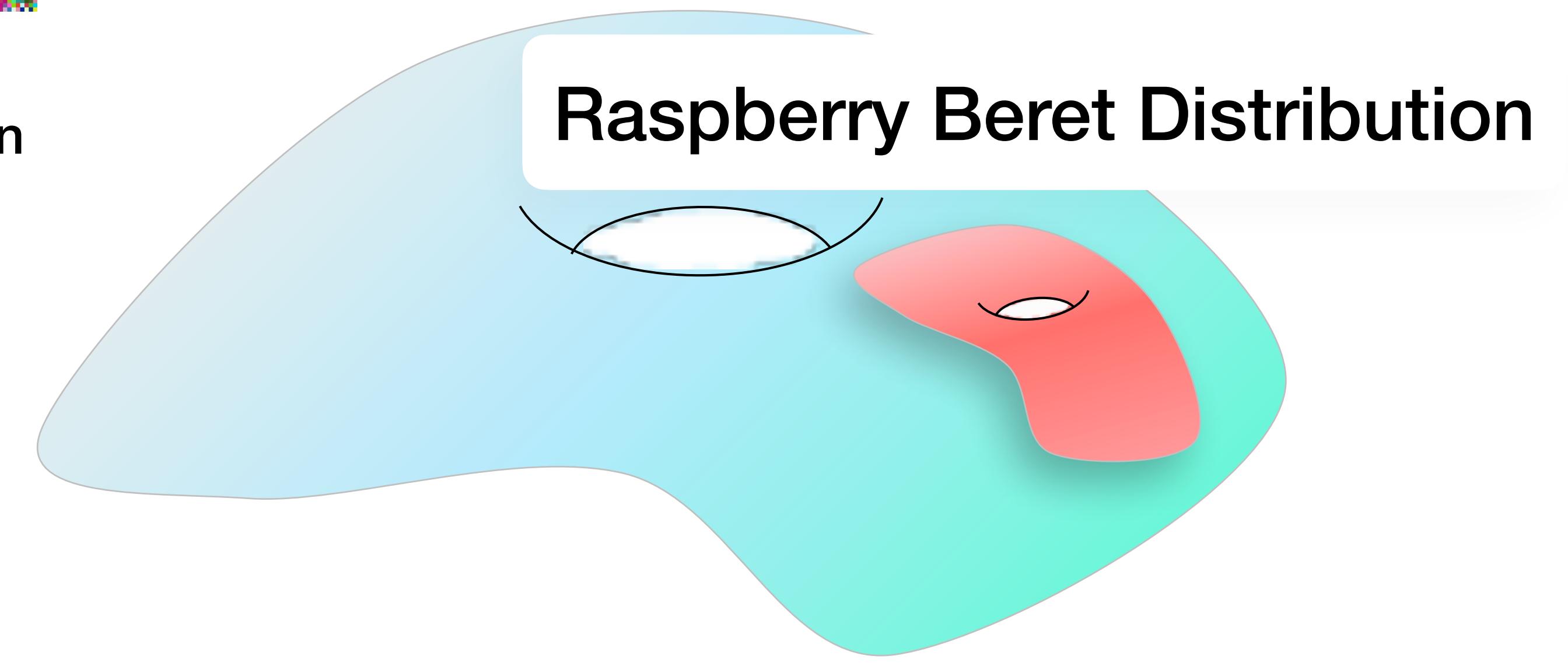


Diffusion Guidance

Motivation



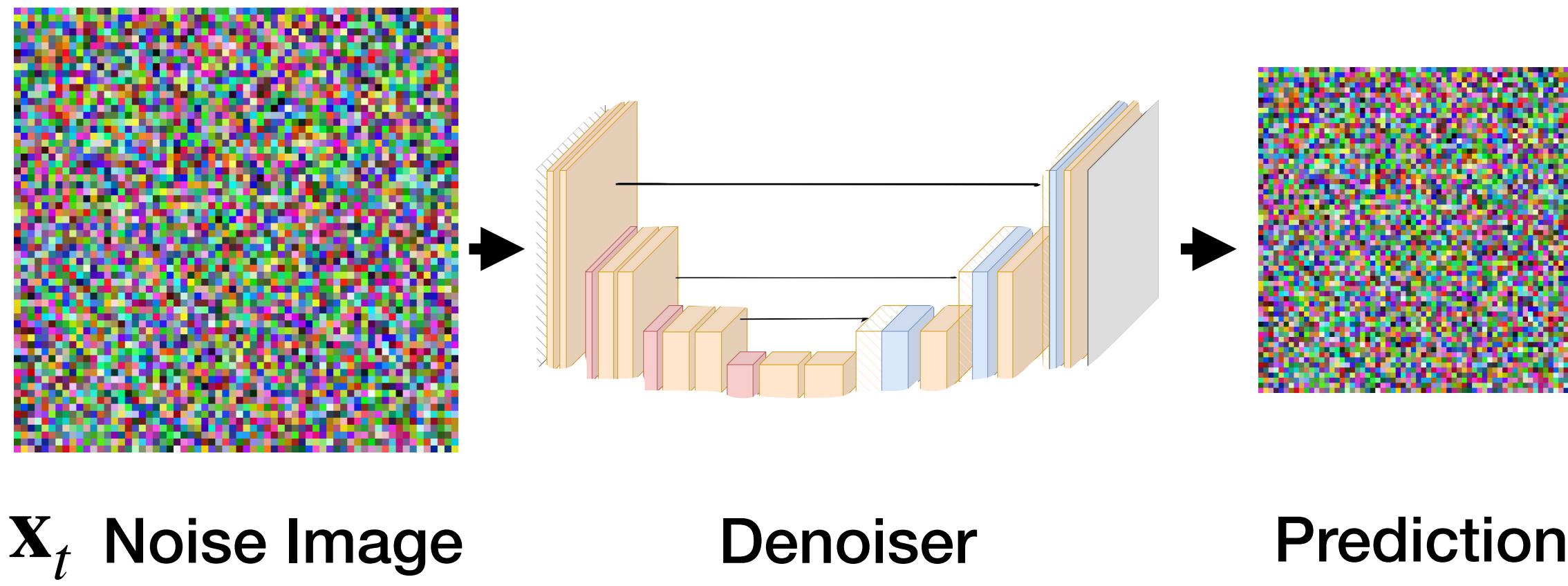
Raspberry Beret Distribution



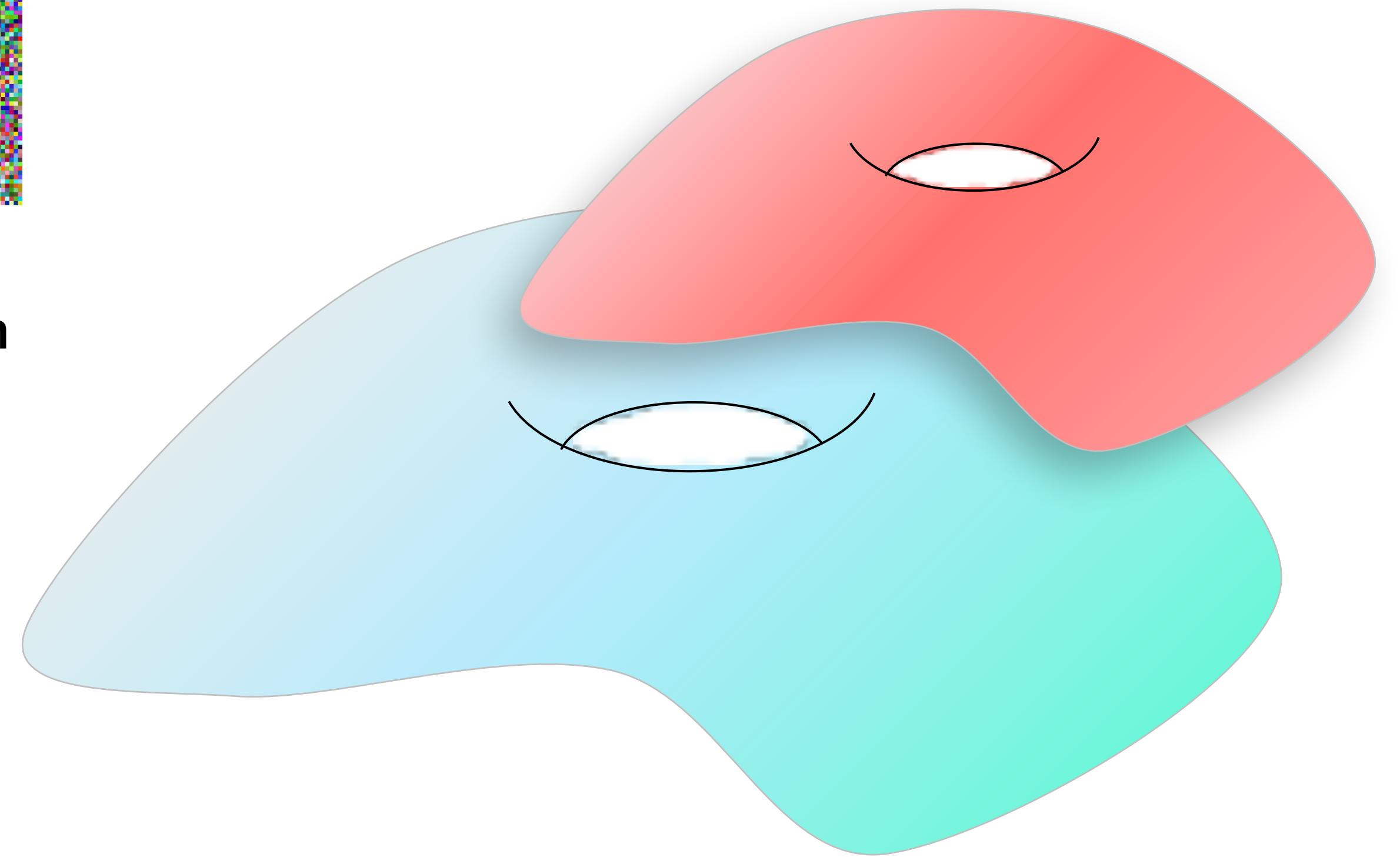
Natural Image Distribution

Diffusion Guidance

Motivation



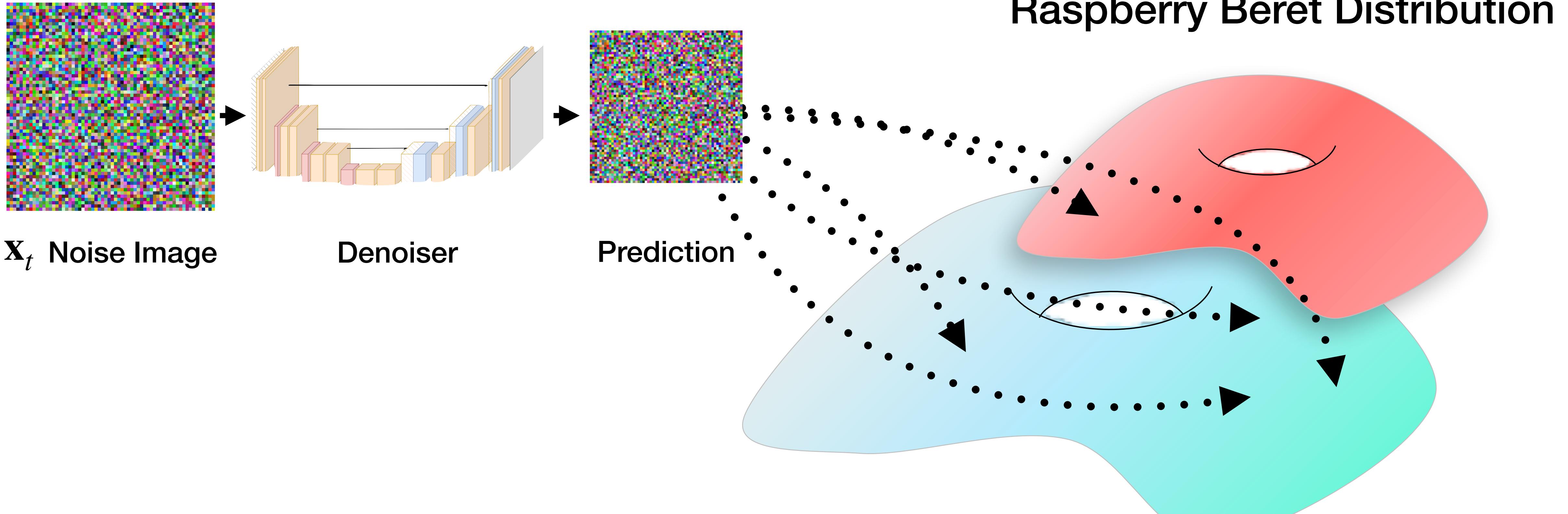
Raspberry Beret Distribution



Natural Image Distribution

Diffusion Guidance

Motivation

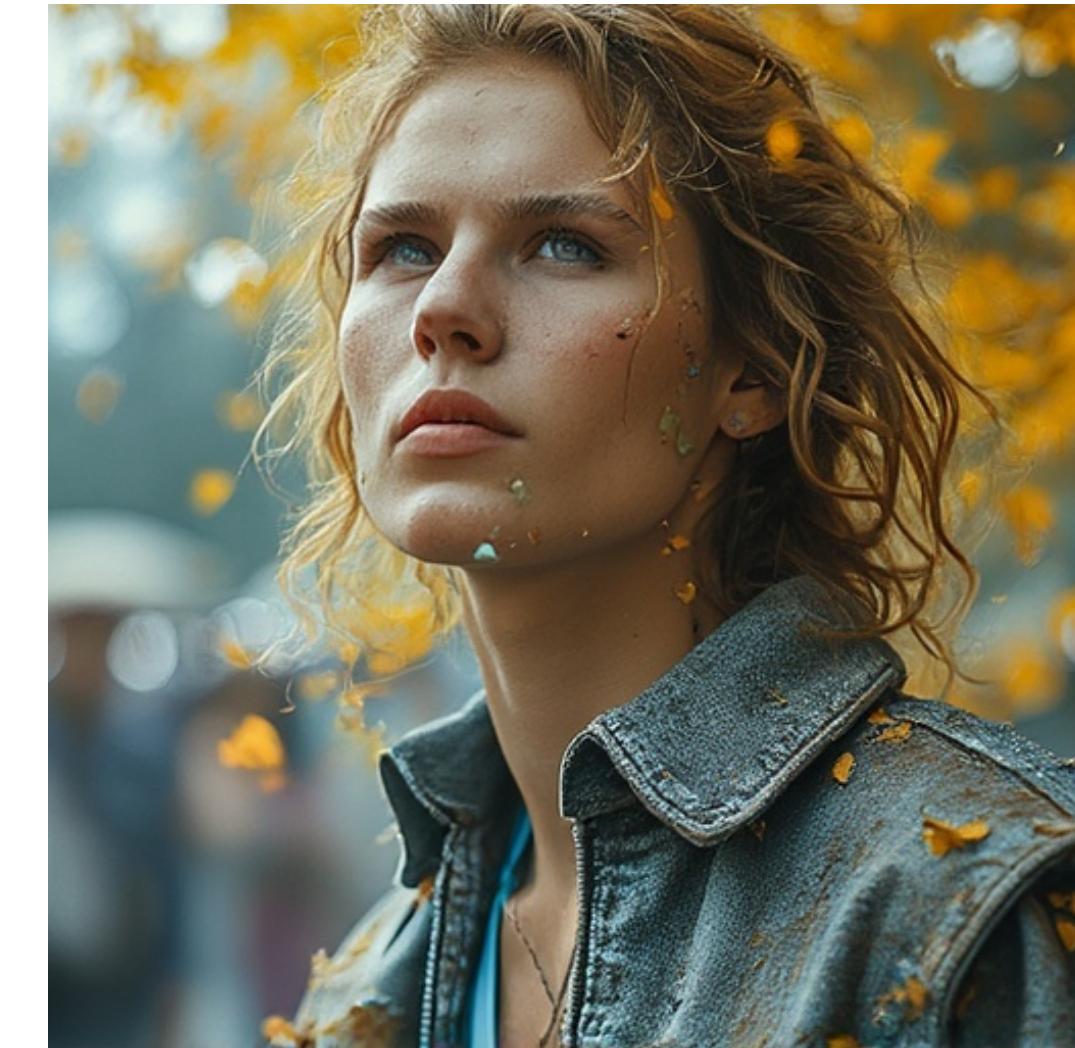


Unguided Diffusion Isn't Too Useful!

Natural Image Distribution

Flux Pro Unguided Samples

Imitates Distribution of Internet Training Data



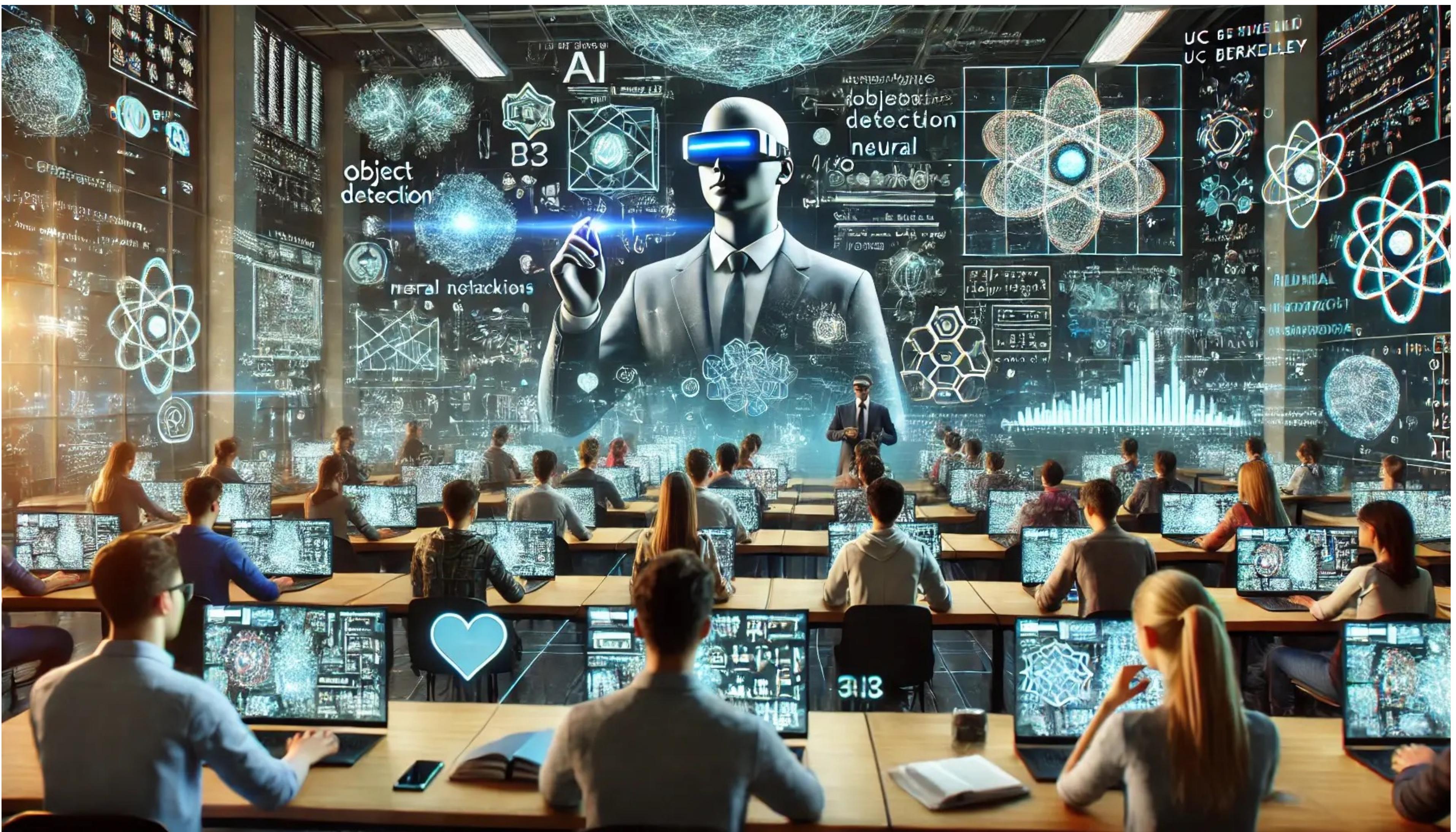
Flux Pro Guided Samples

“beret of raspberries”

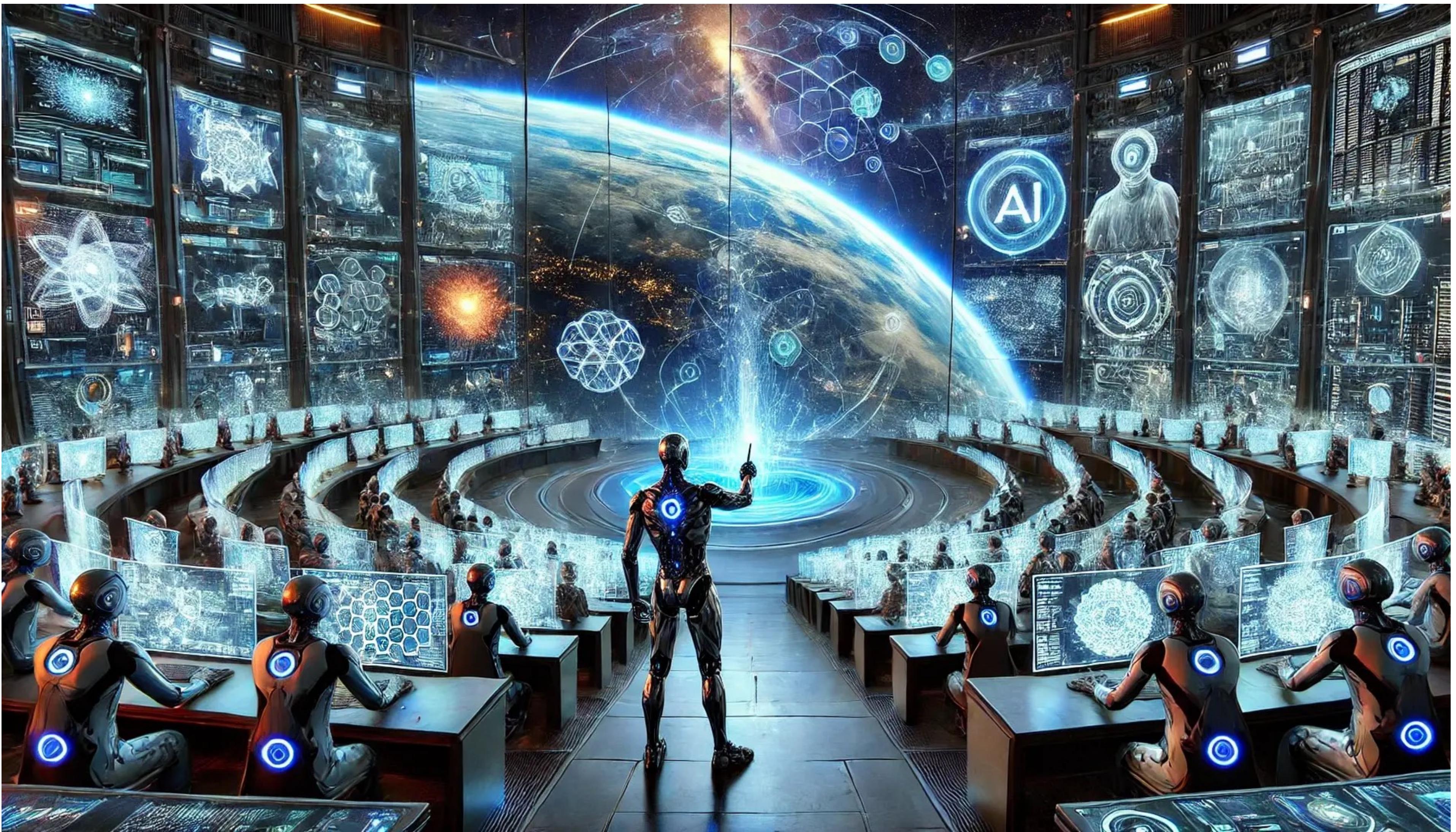




Generate a photo of a Berkeley computer vision class



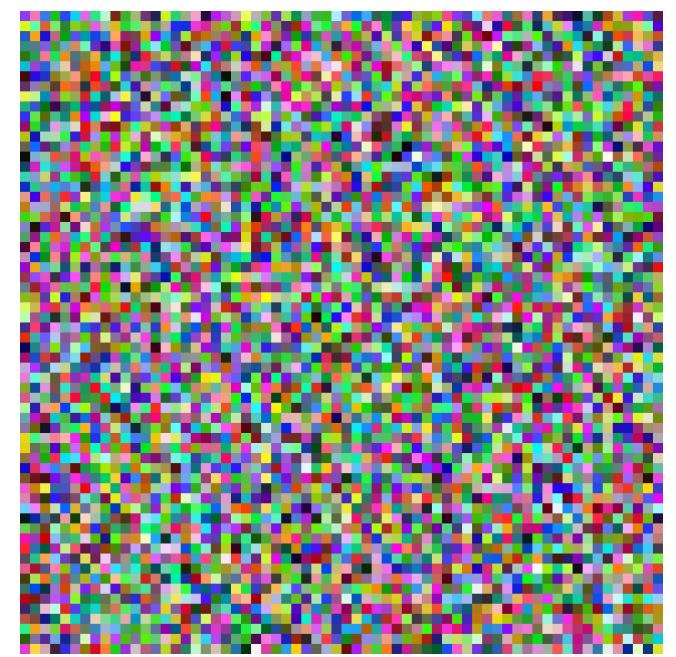
Make it more epic



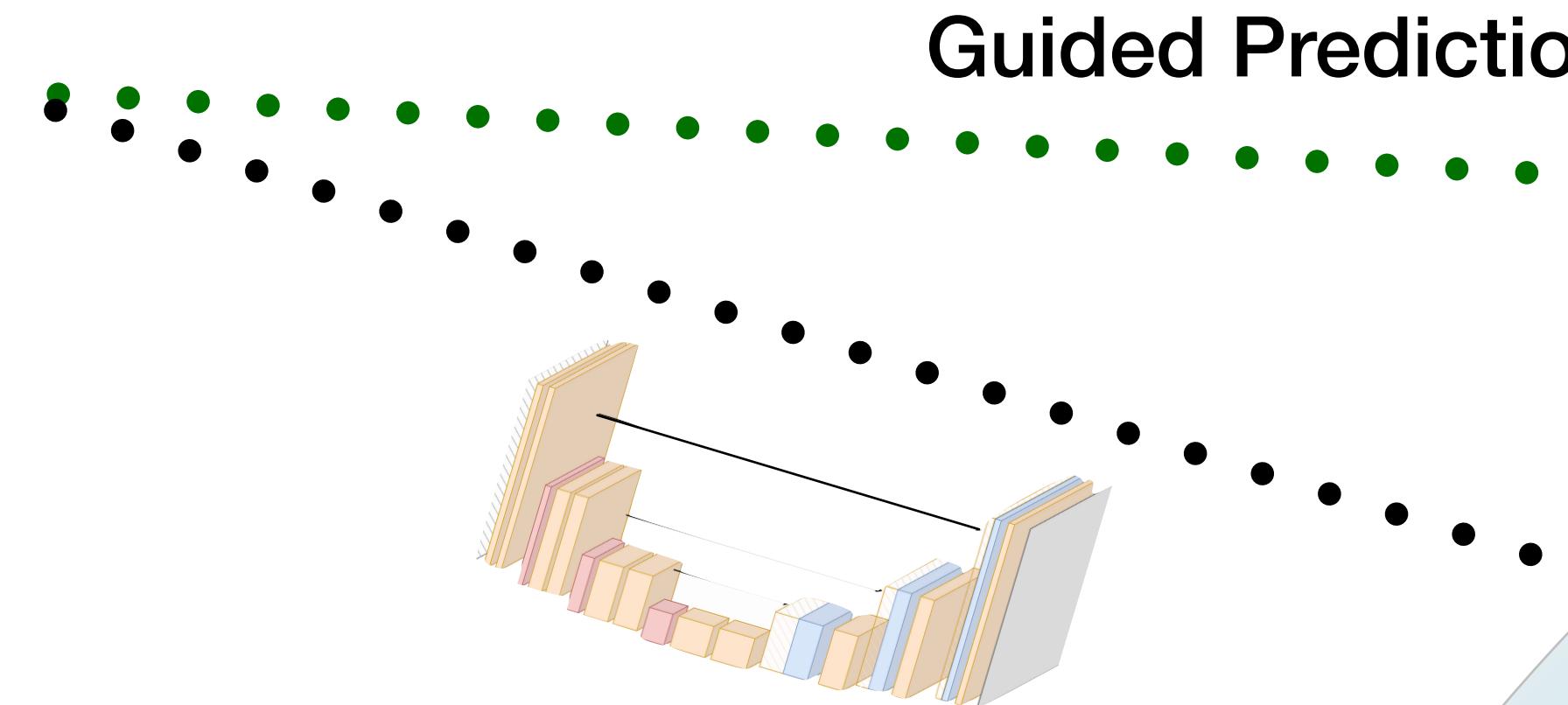
Make it THE MOST EPIC computer vision class that you can ever think of

Diffusion Guidance

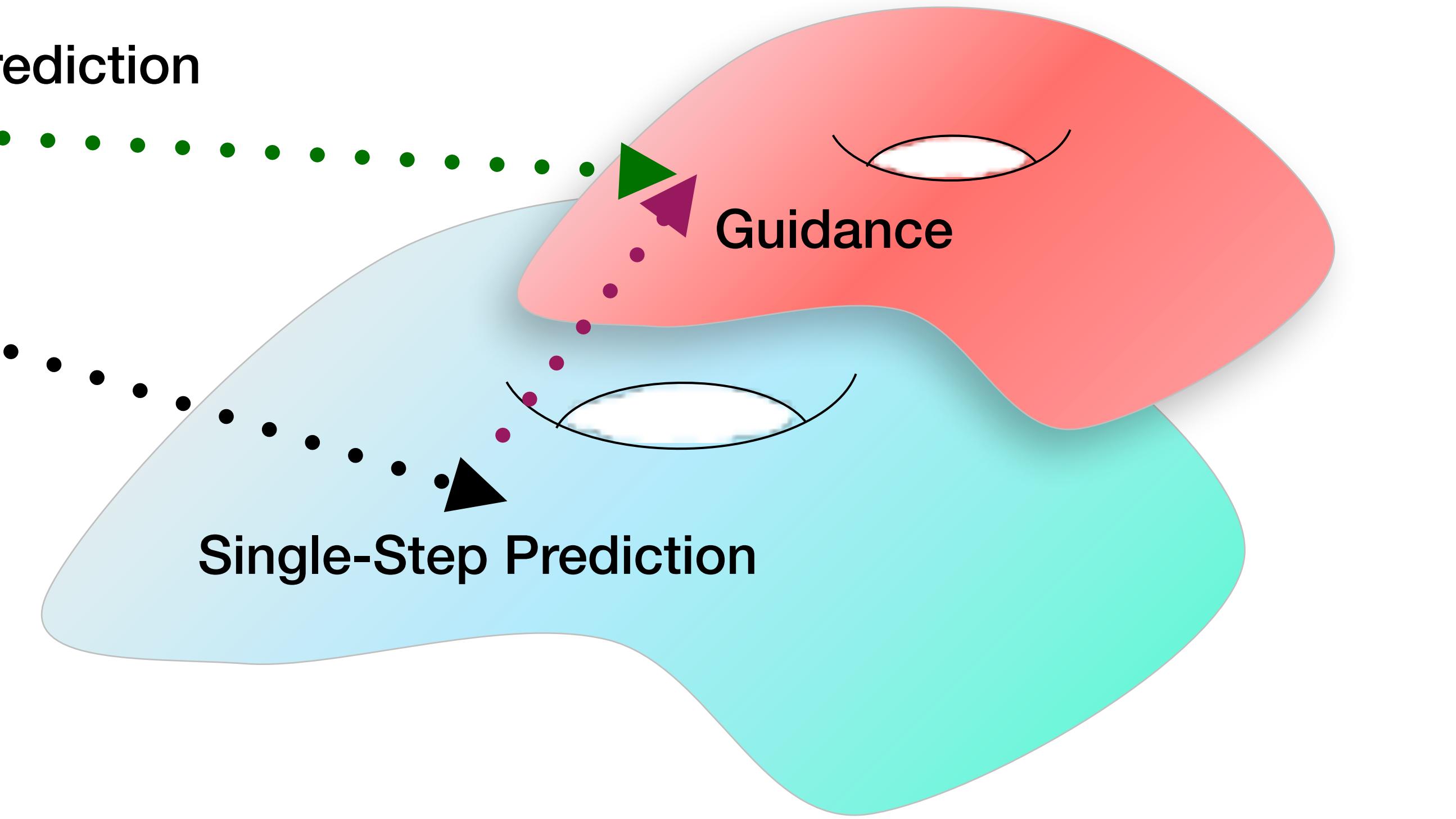
Push Toward a Conditional Mode



x_t Noise Image



Guided Prediction



Raspberry Beret Distribution

Single-Step Prediction

Natural Image Distribution

How do we do this?

Two Approaches

Original

**Classifier
Guidance**

Guide with a
pretrained classifier.

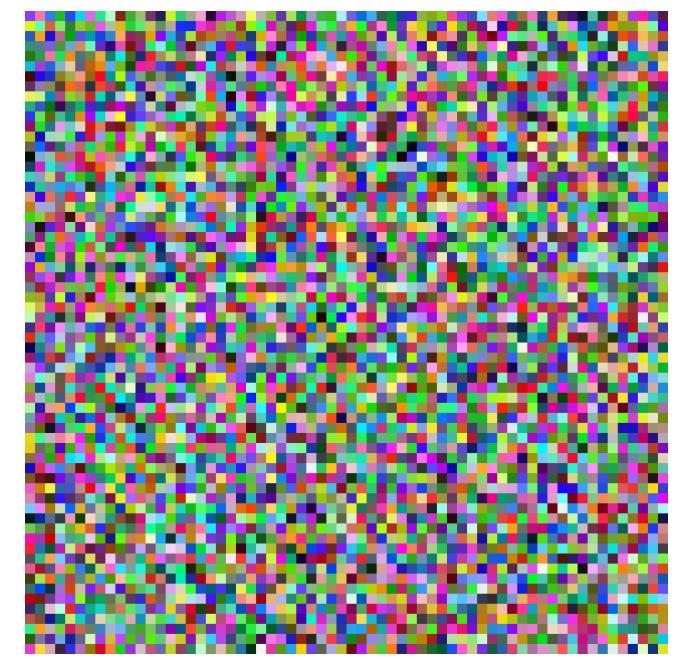
Current

**Classifier-Free
Guidance**

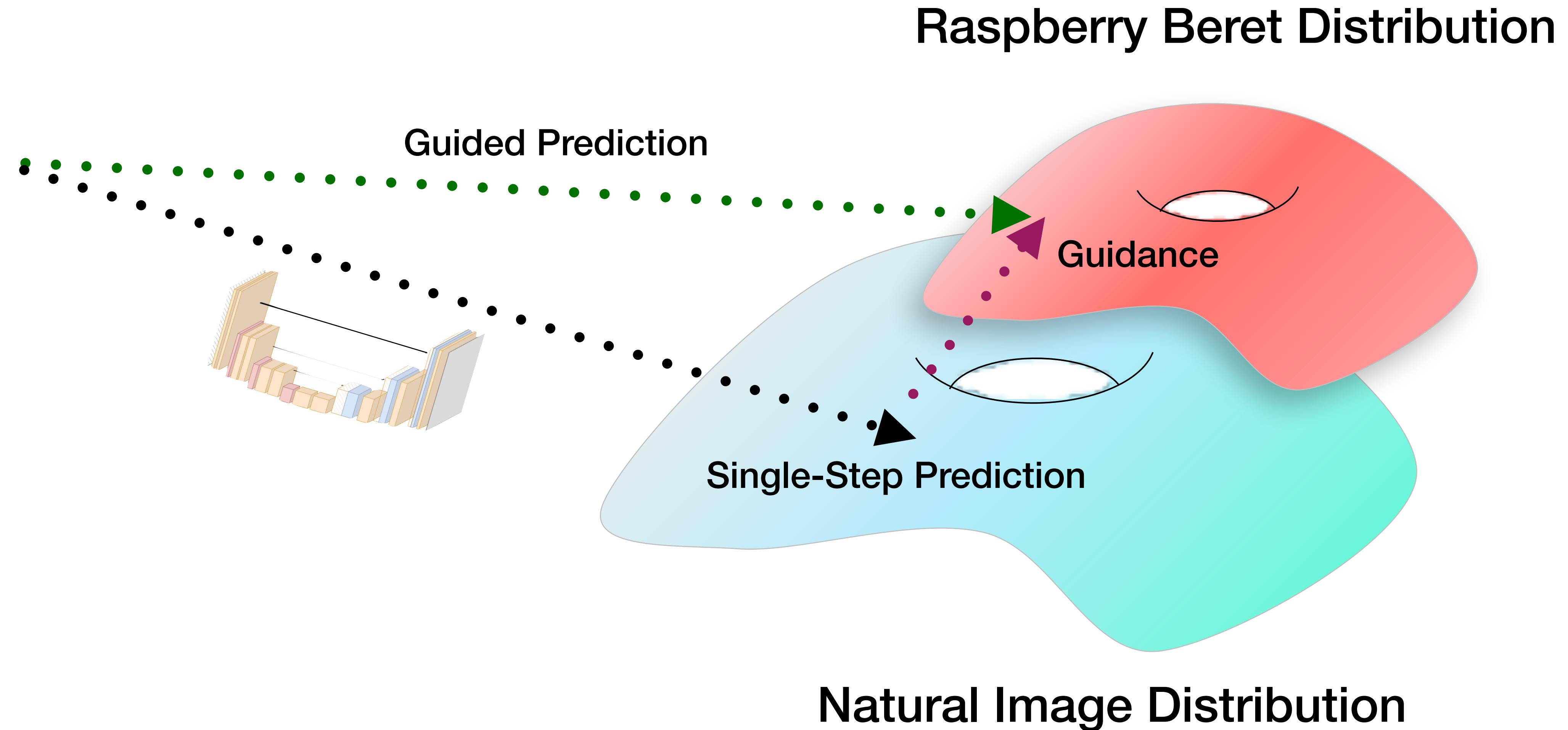
Guide a diffusion
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Diffusion Guidance

Push Toward a Conditional Mode

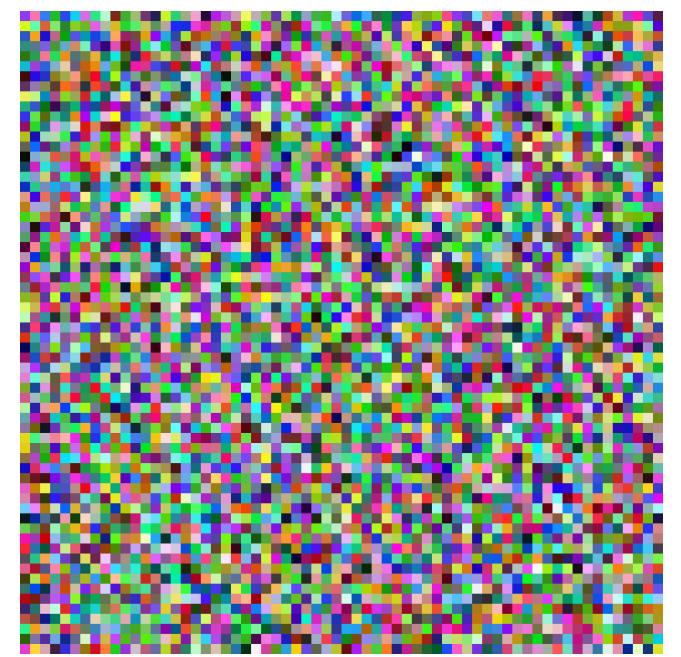


\mathbf{x}_t Noise Image

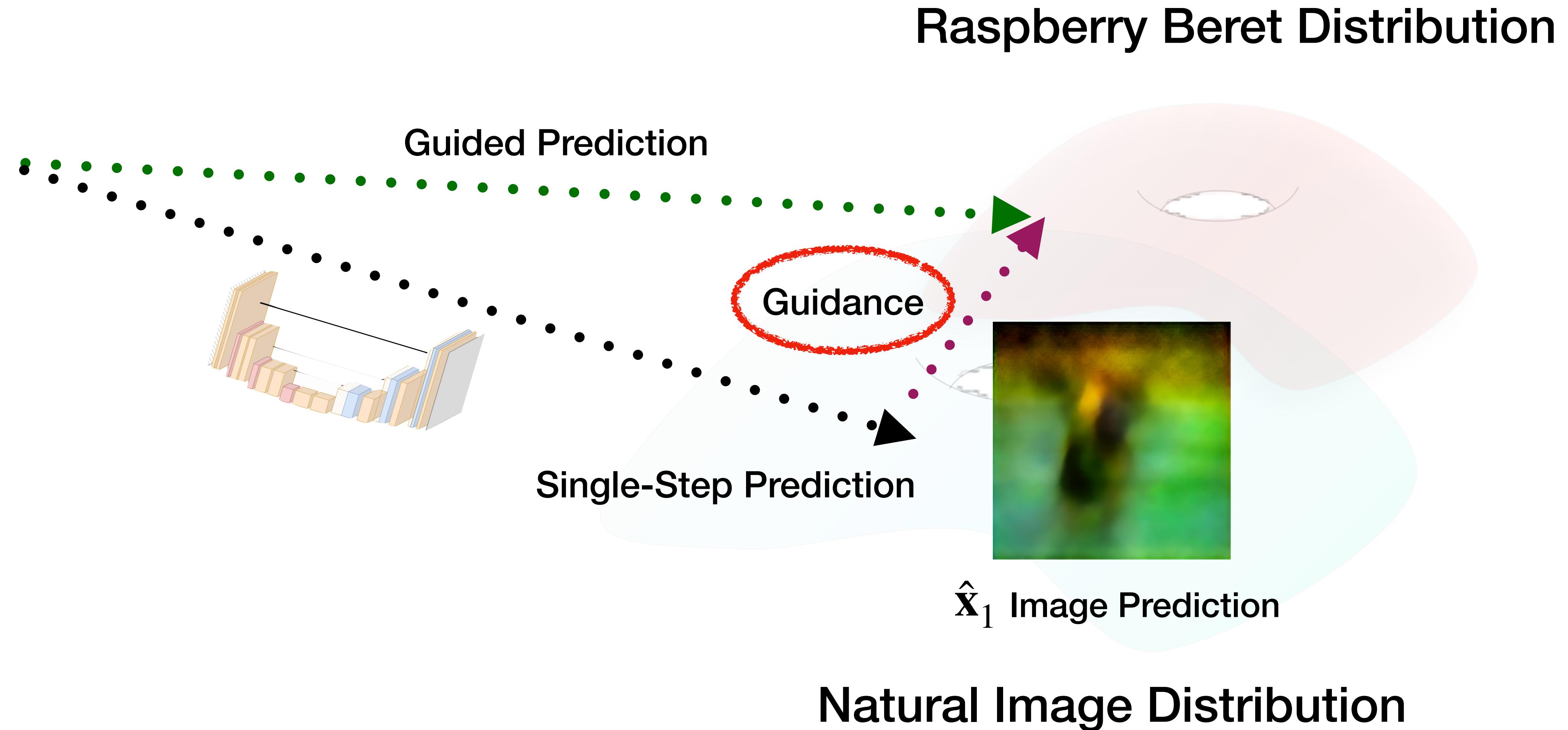


Classifier Guidance

Using a Pretrained Classifier

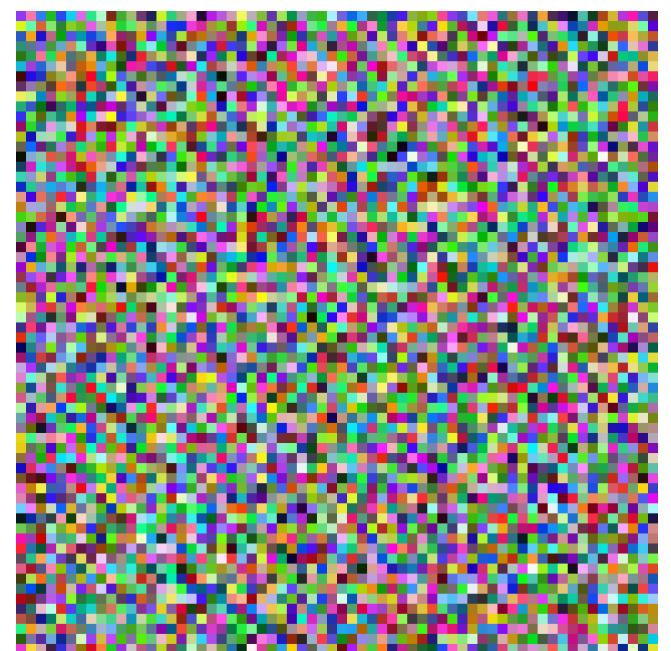


x_t Noise Image

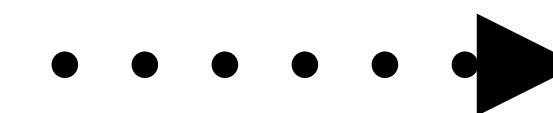
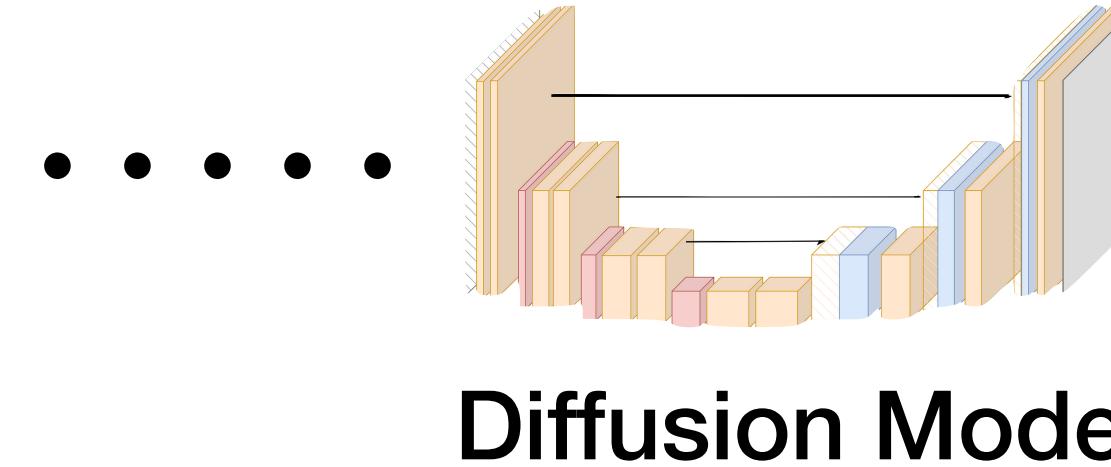


Classifier Guidance

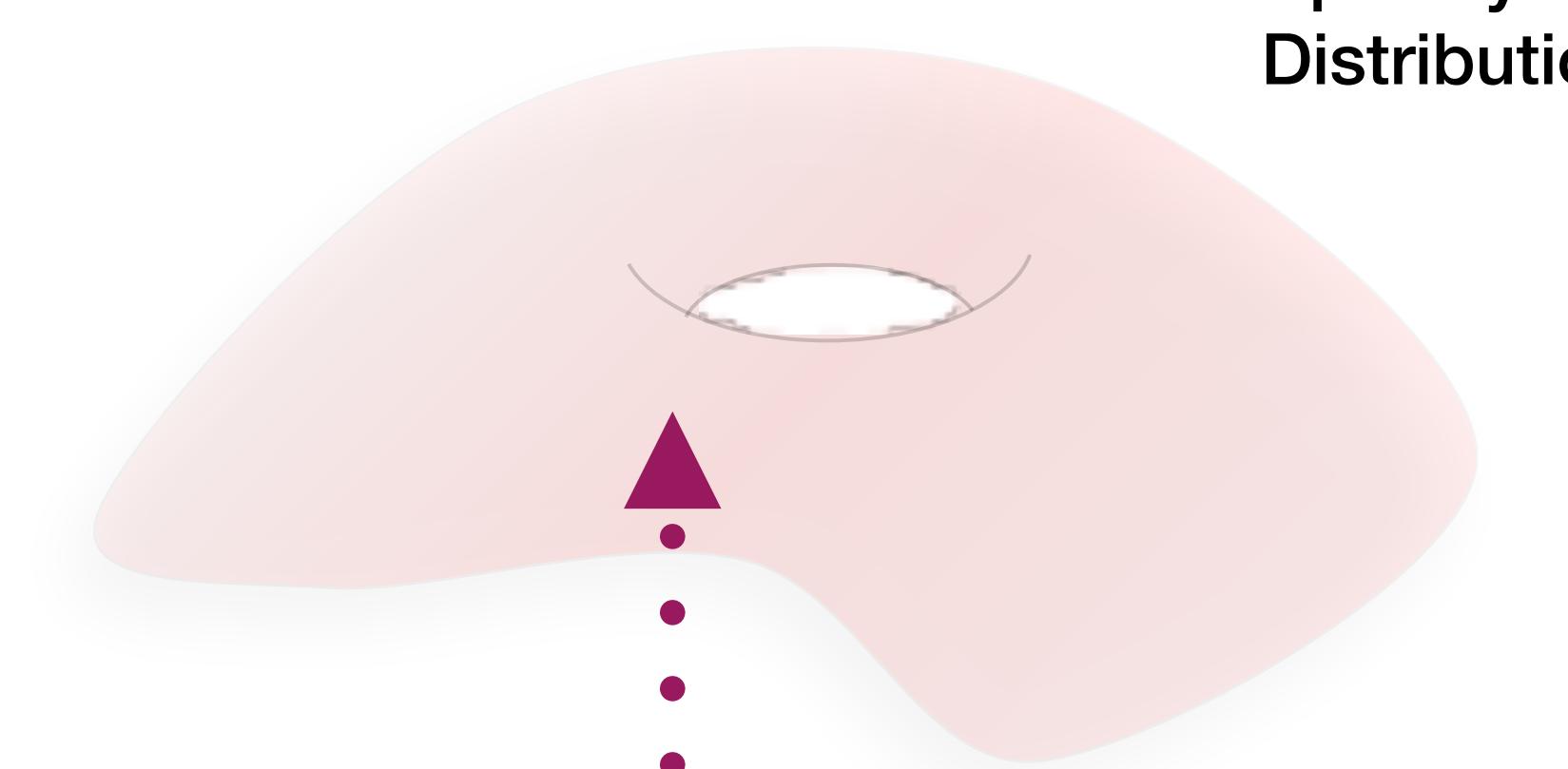
Using a Pretrained Classifier



\mathbf{x}_t Noise Image



$\hat{\mathbf{x}}_1$ Image Prediction



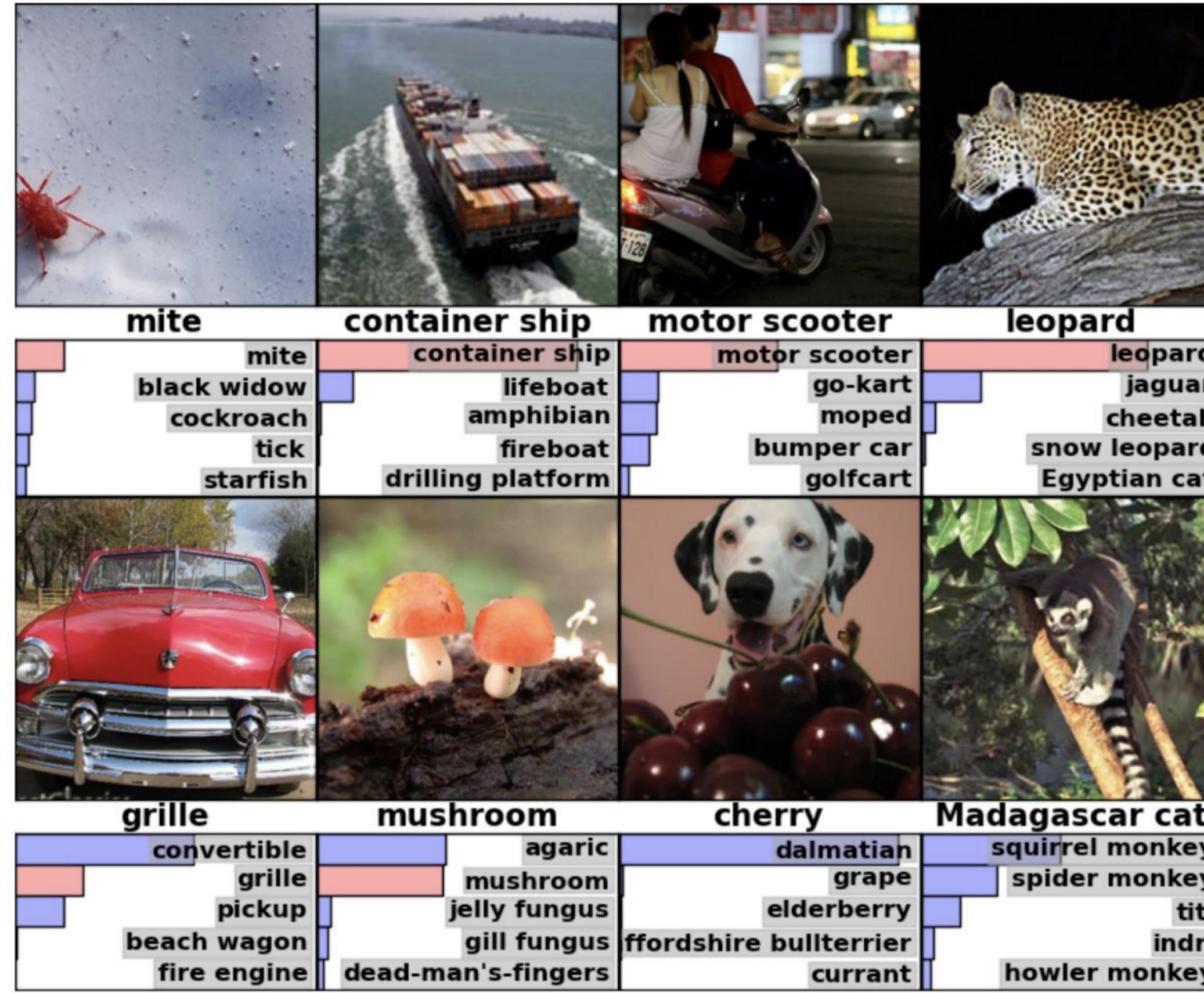
$$\nabla \log p(\hat{\mathbf{x}}_0 | c)$$

Gradient from
Classifier



Natural Image
Distribution

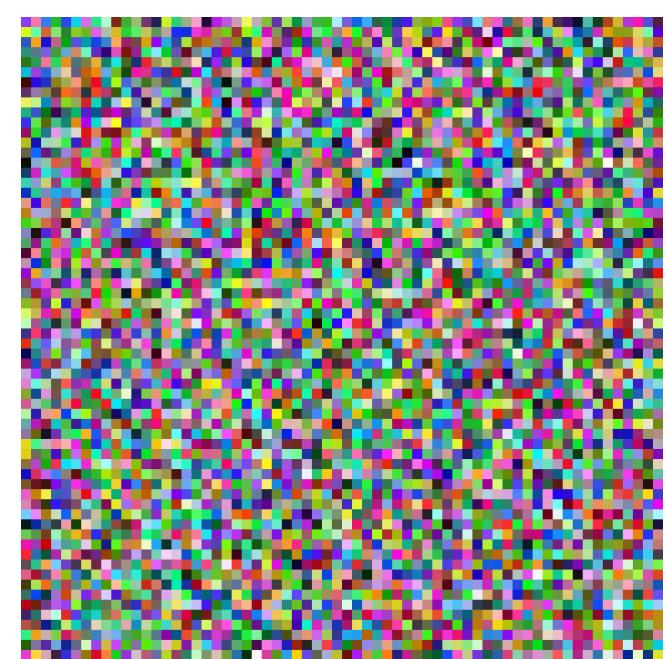
For Example...



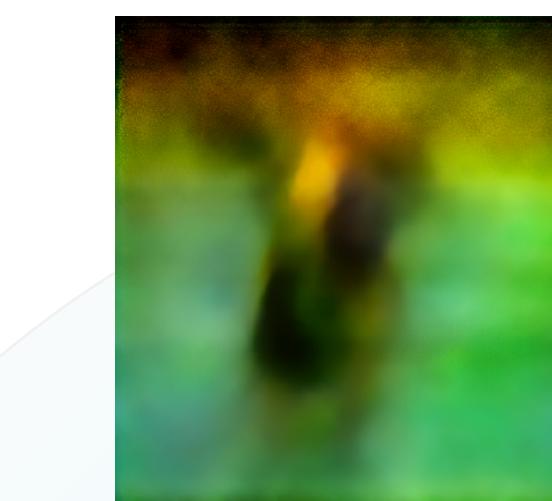
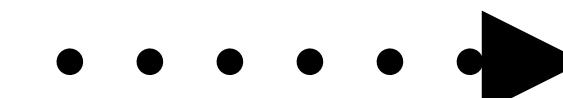
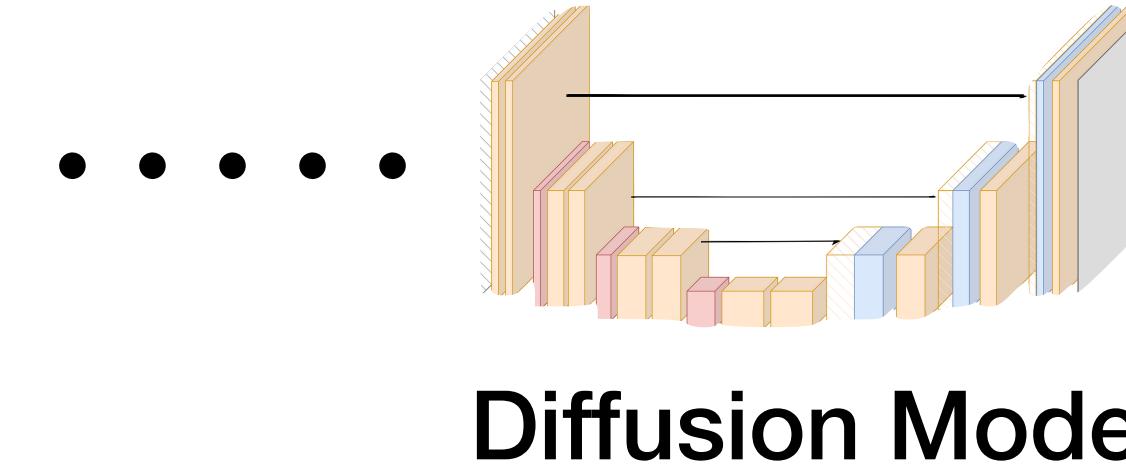
IMAGENET

Classifier Guidance

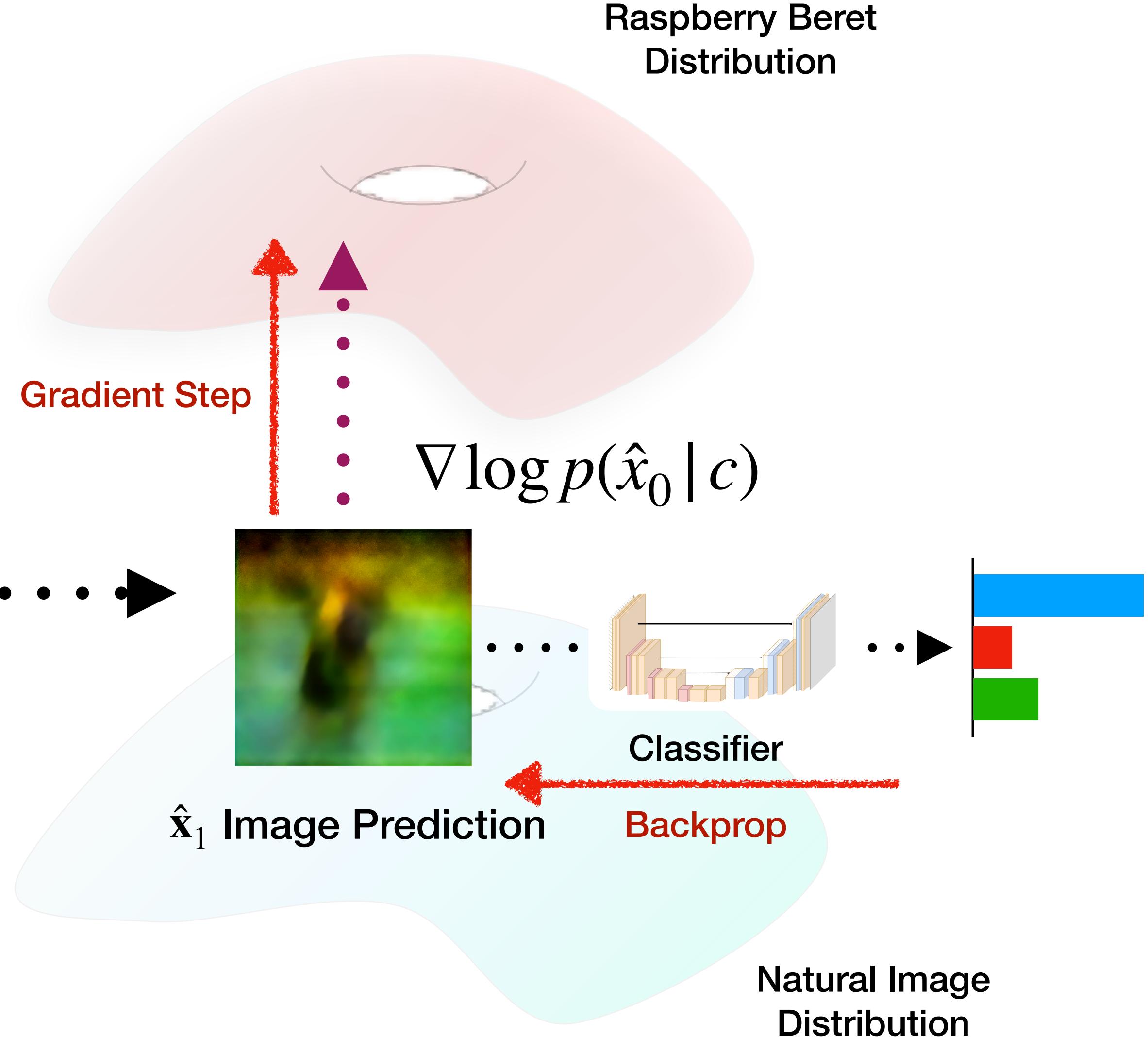
Using a Pretrained Classifier



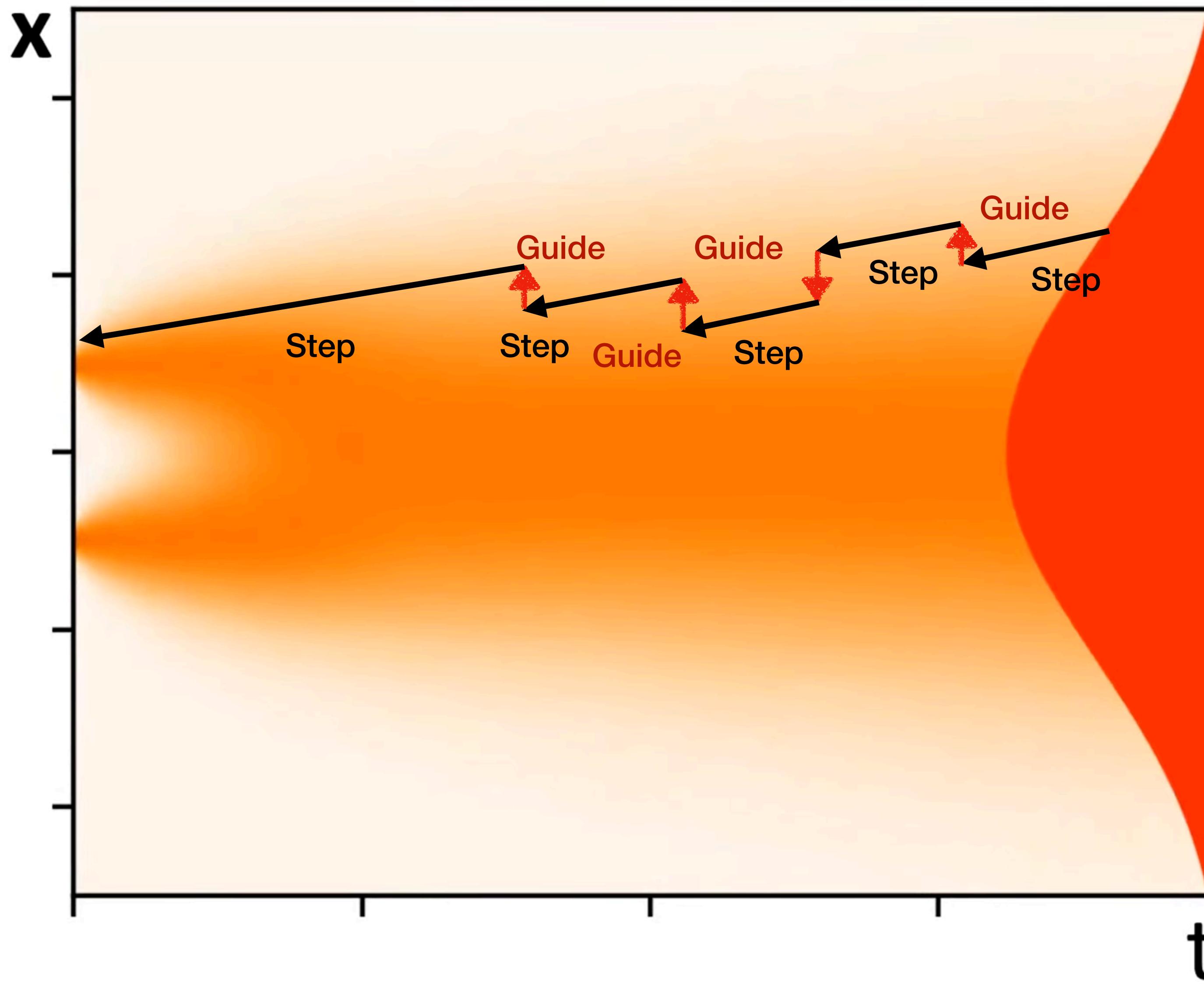
\mathbf{x}_t Noise Image

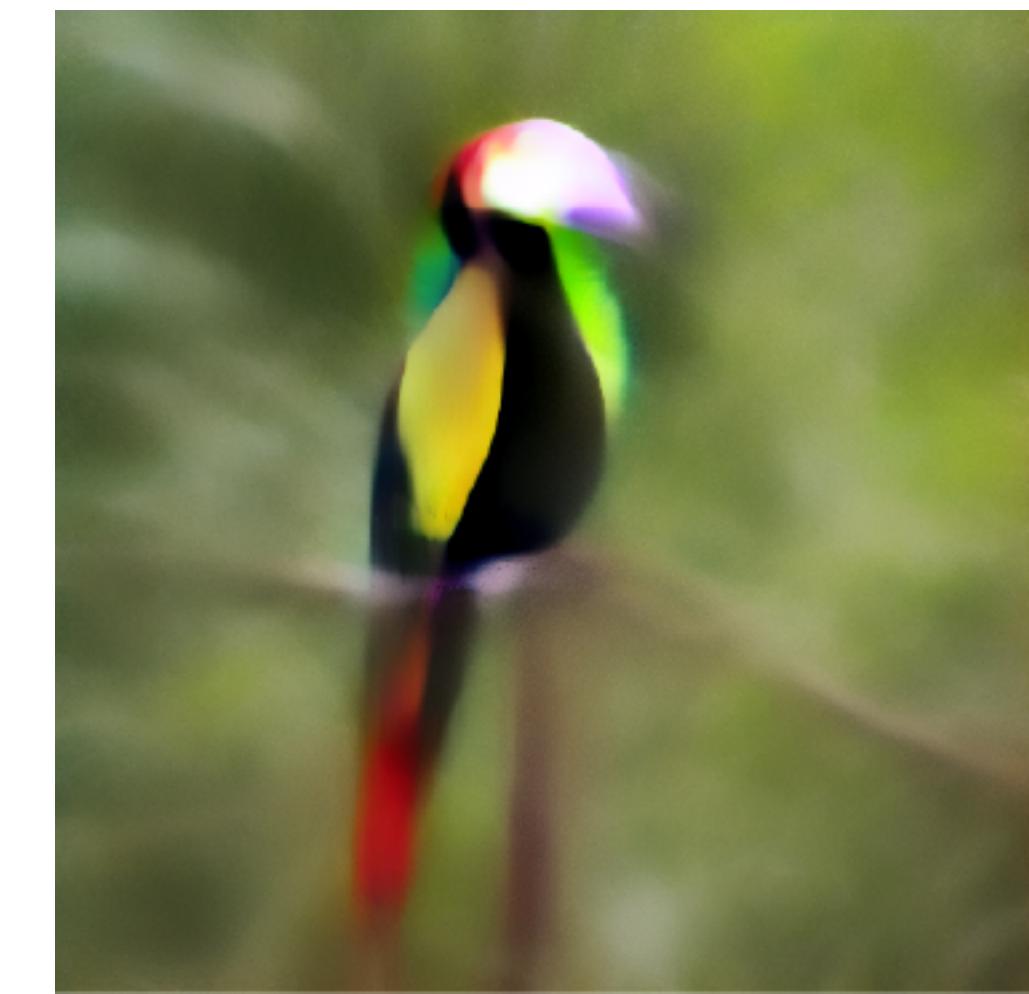
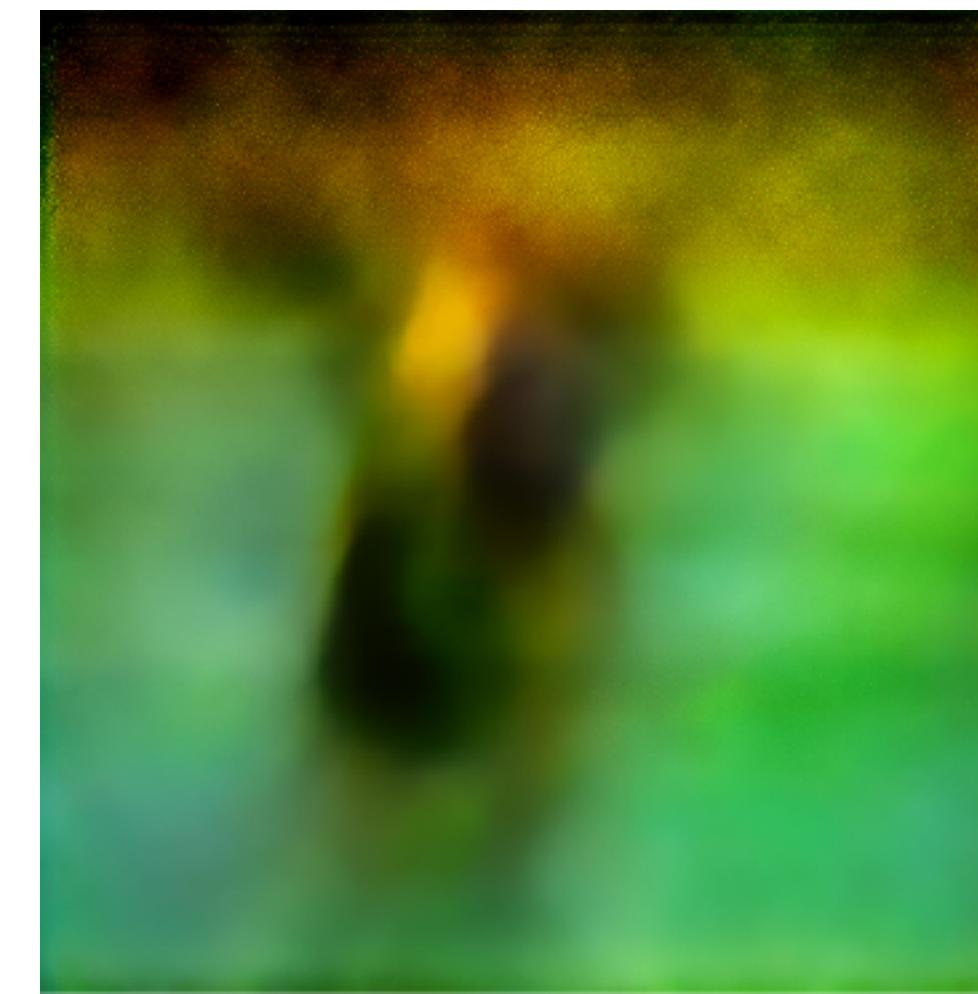


$\hat{\mathbf{x}}_1$ Image Prediction



Sampling ODE View





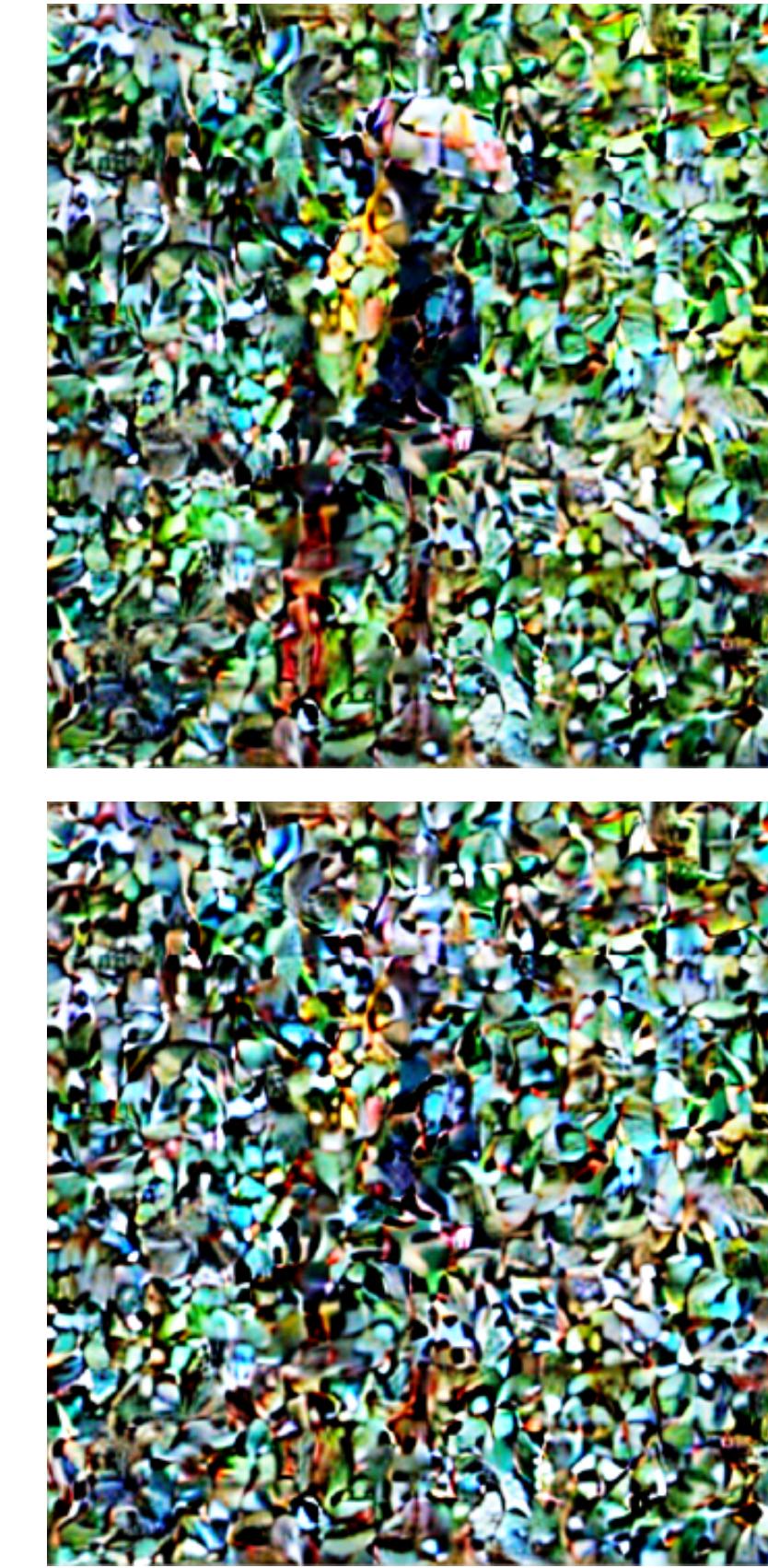
Classify These Images!

Classifier Guidance Pathologies

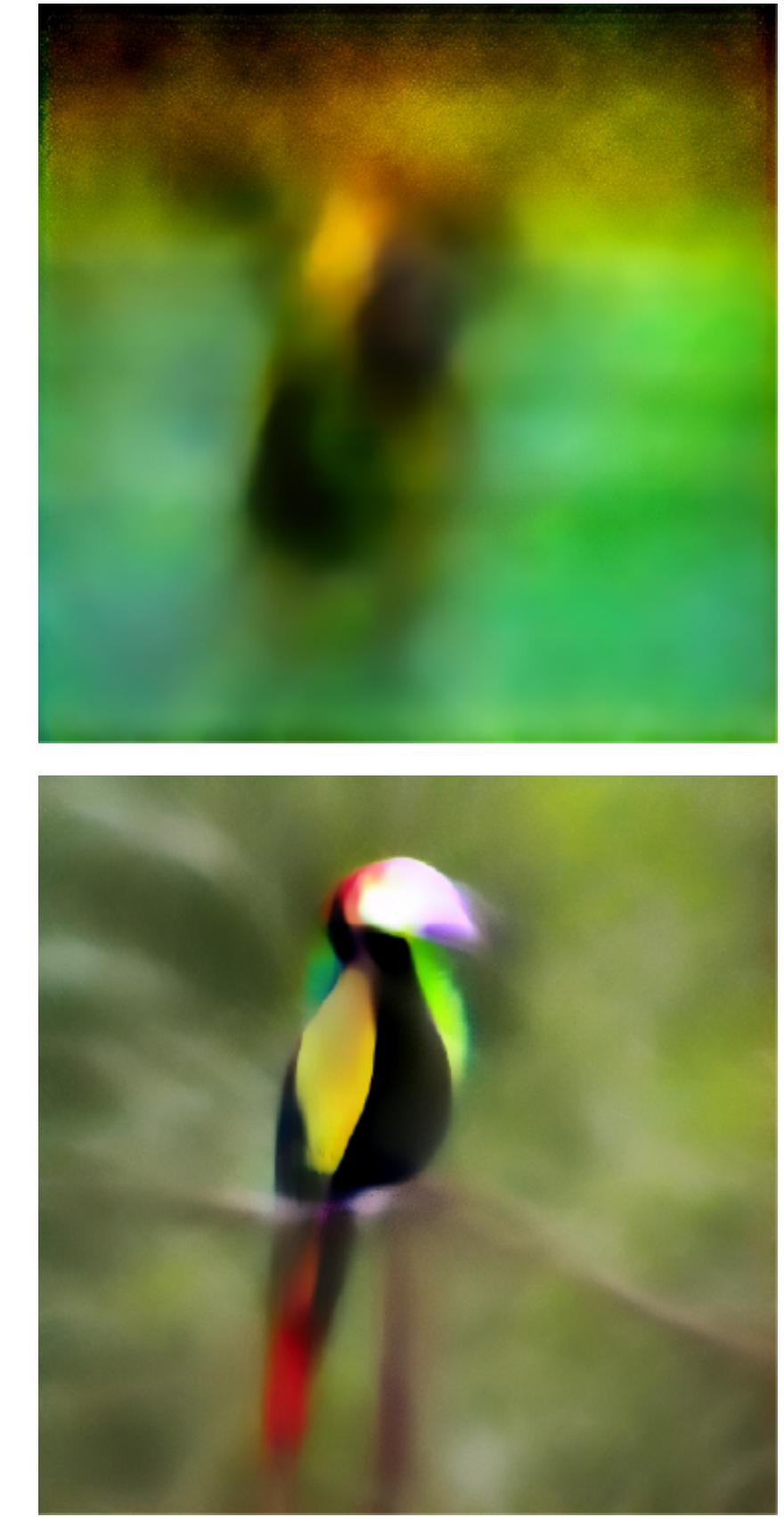
Intermediate Diffusion Steps are O.O.D. for Classifier



ImageNet Training Data



\mathbf{x}_t Noise Image



$\hat{\mathbf{x}}_1$ Image Prediction

Two Approaches

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**Classifier
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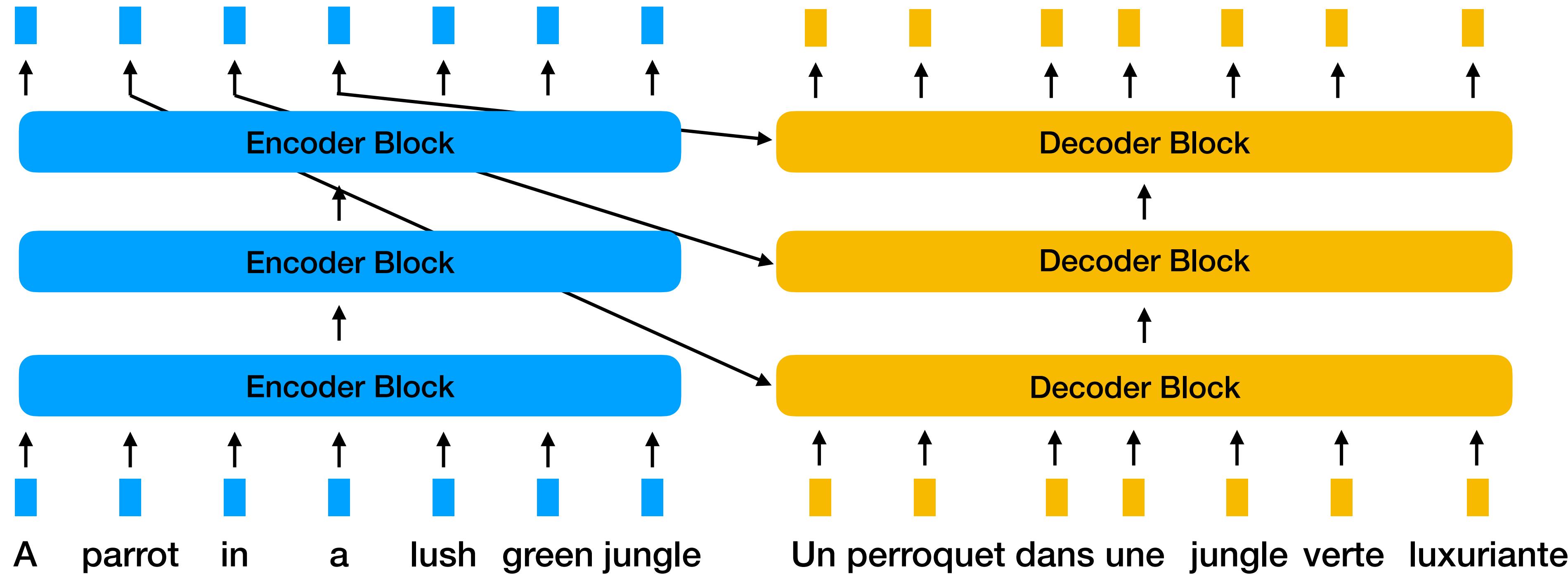
Current

**Classifier-Free
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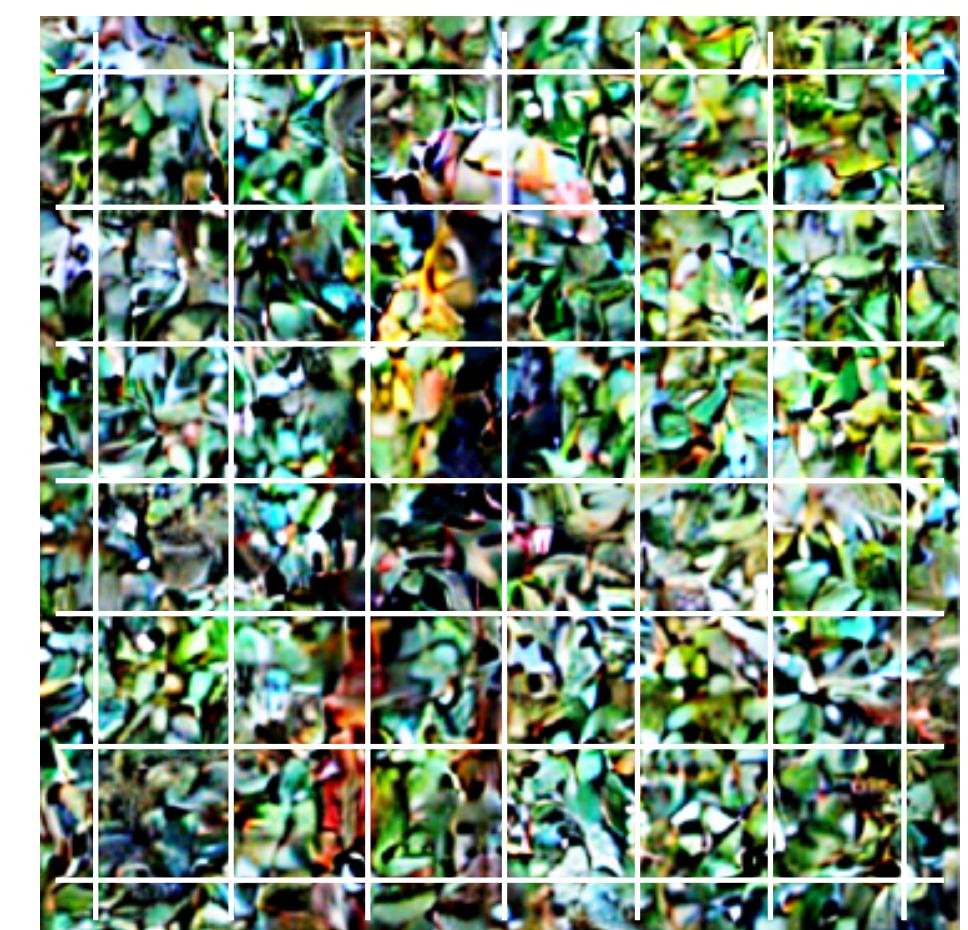
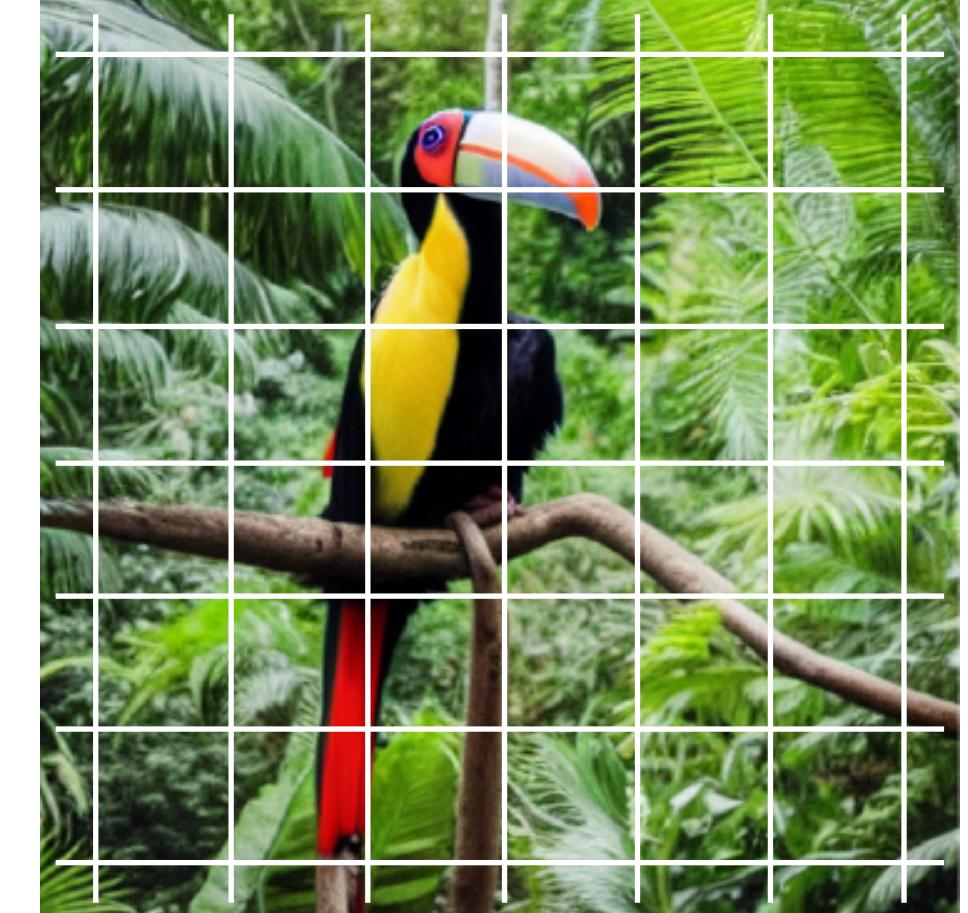
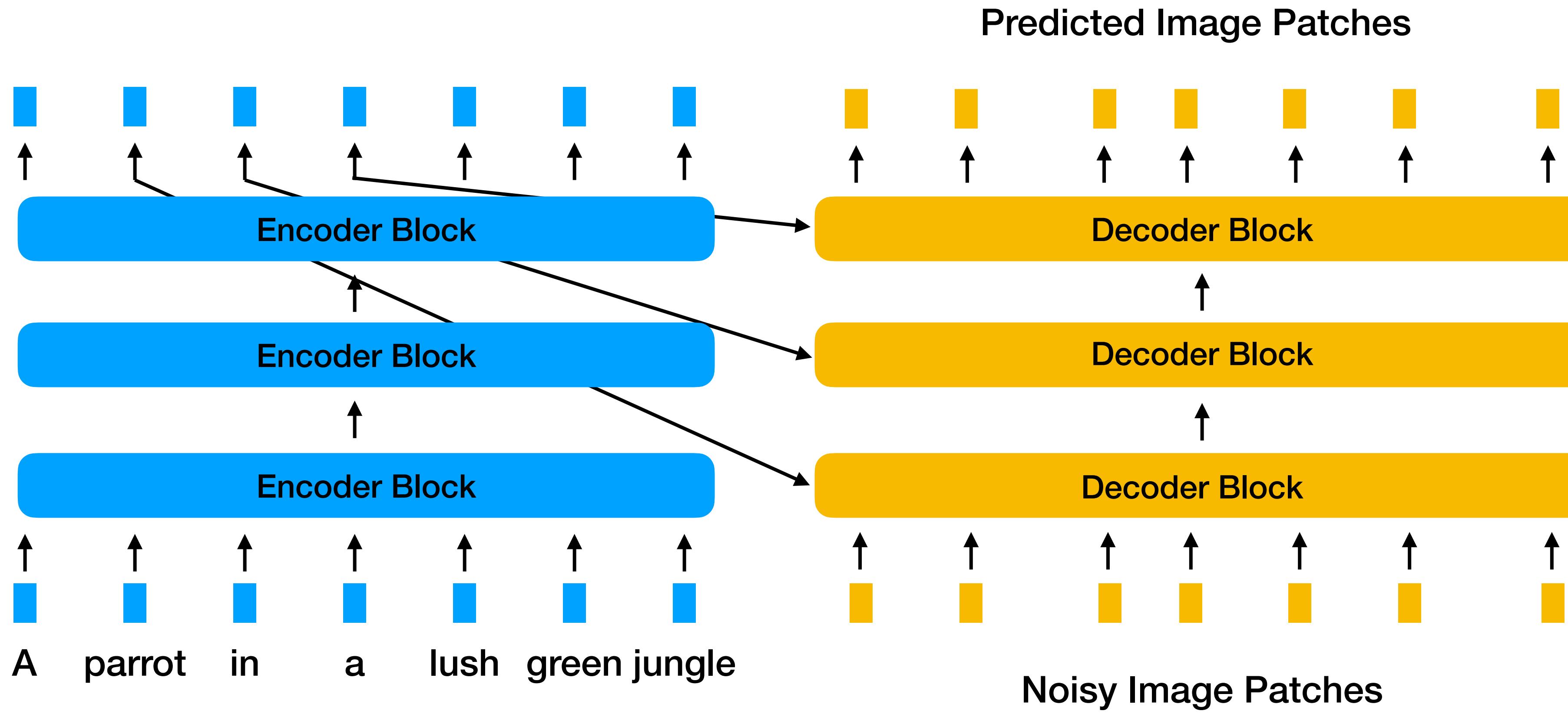
Encoder-Decoder Architecture

Attention is All You Need



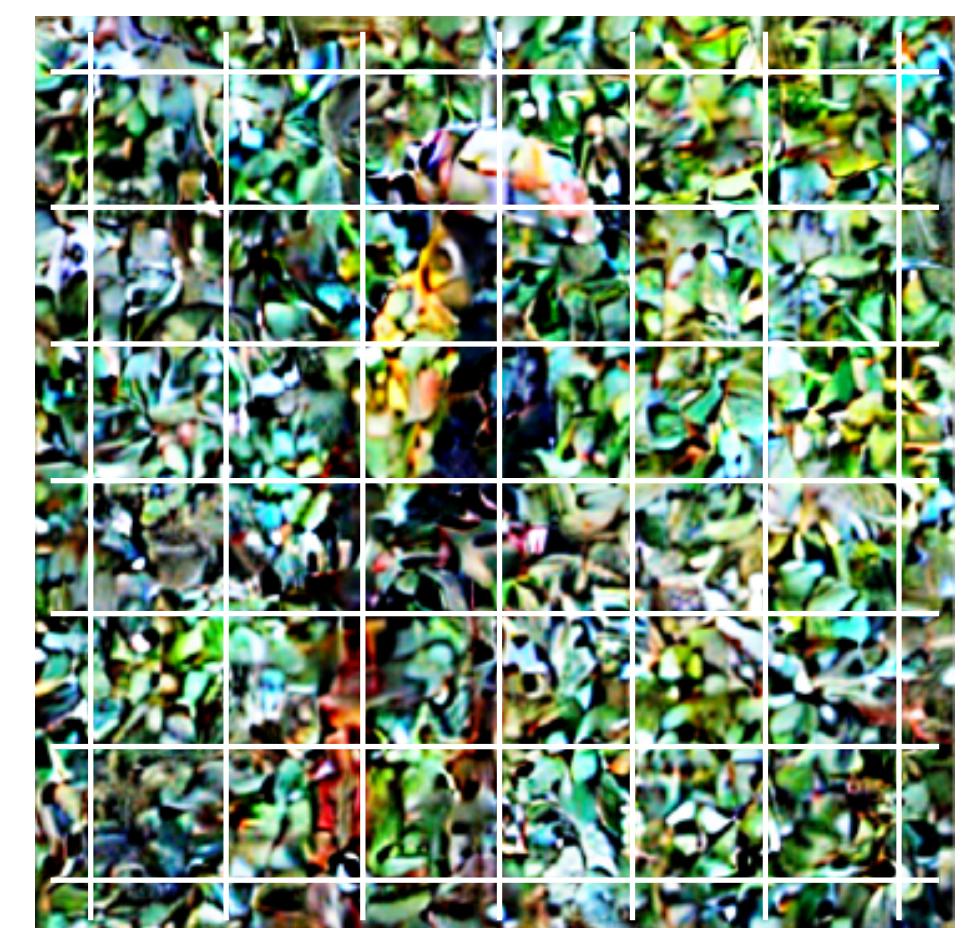
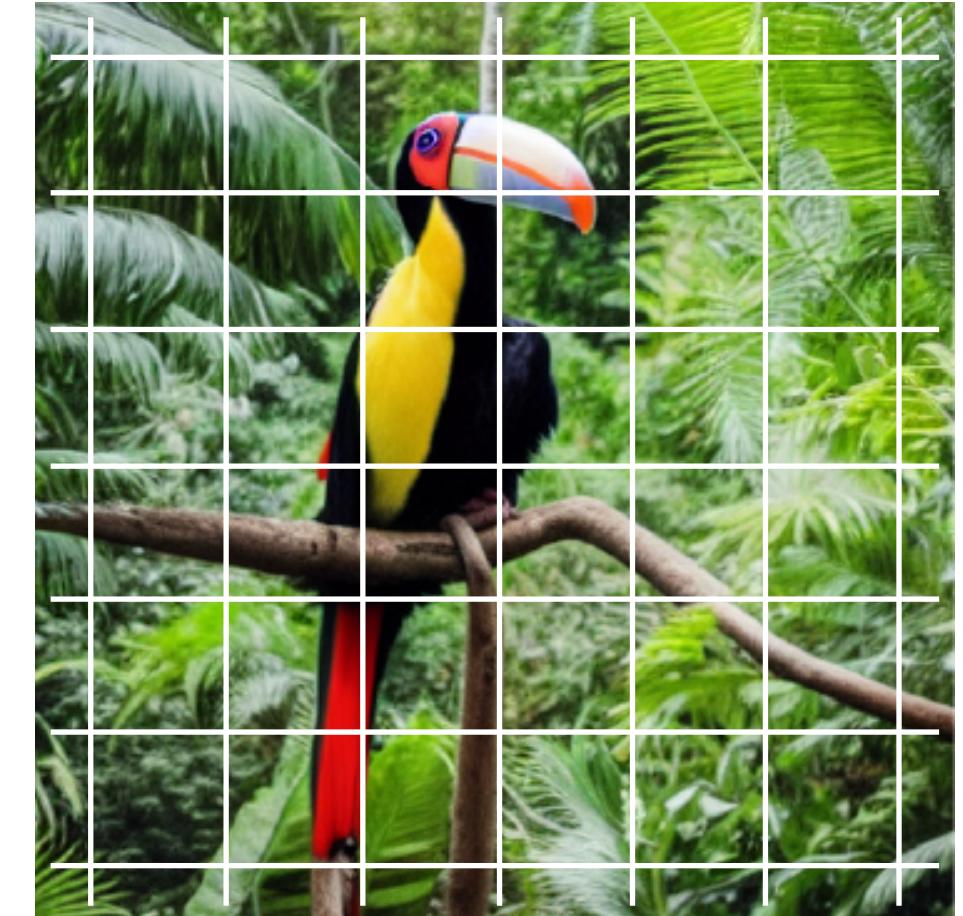
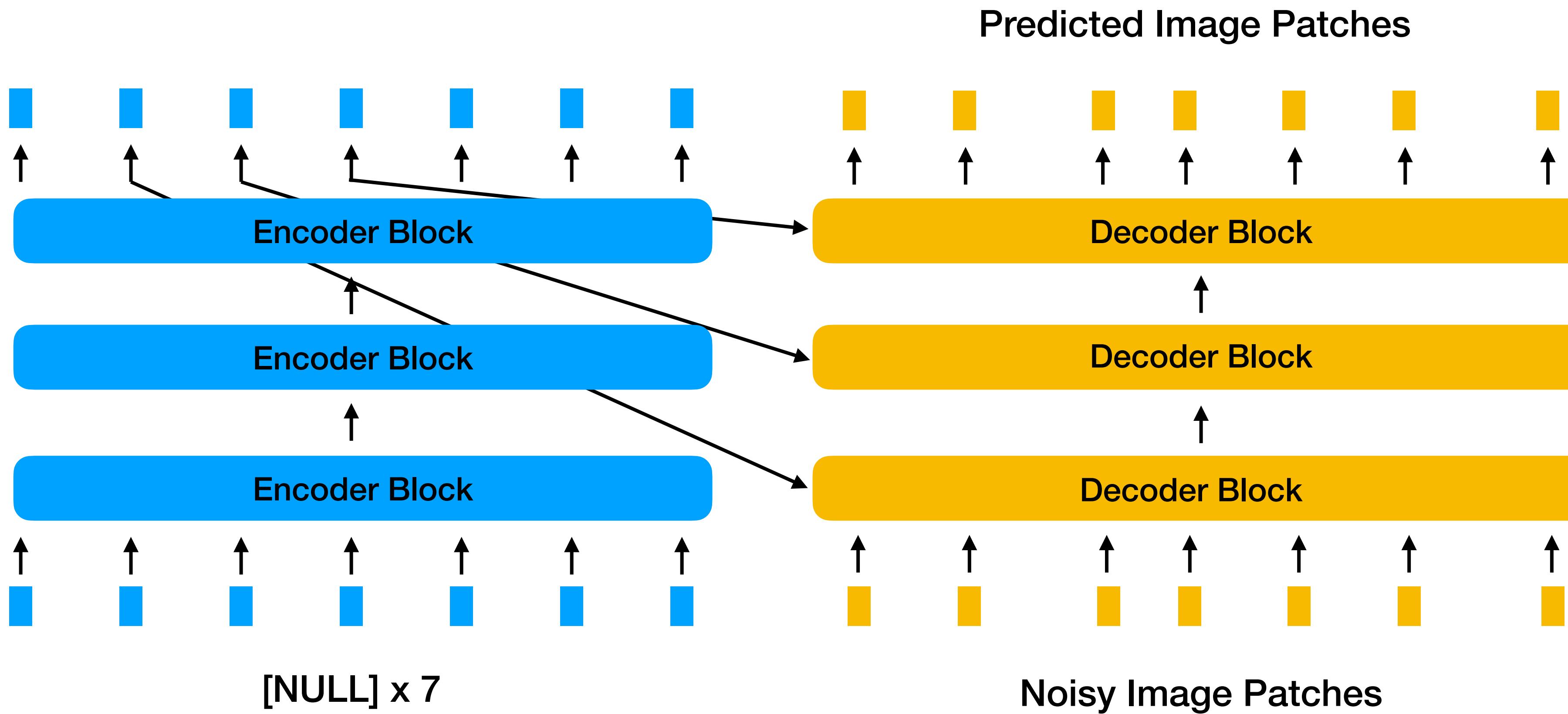
Diffusion Transformer Architecture

DiT, PixArt Alpha, MMDiT, etc.



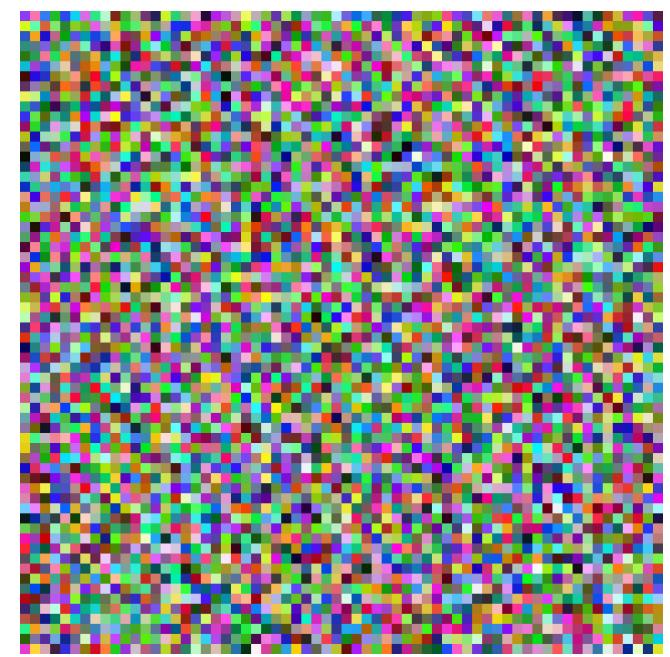
Dropout Conditioning

Maybe 30% of Training Samples

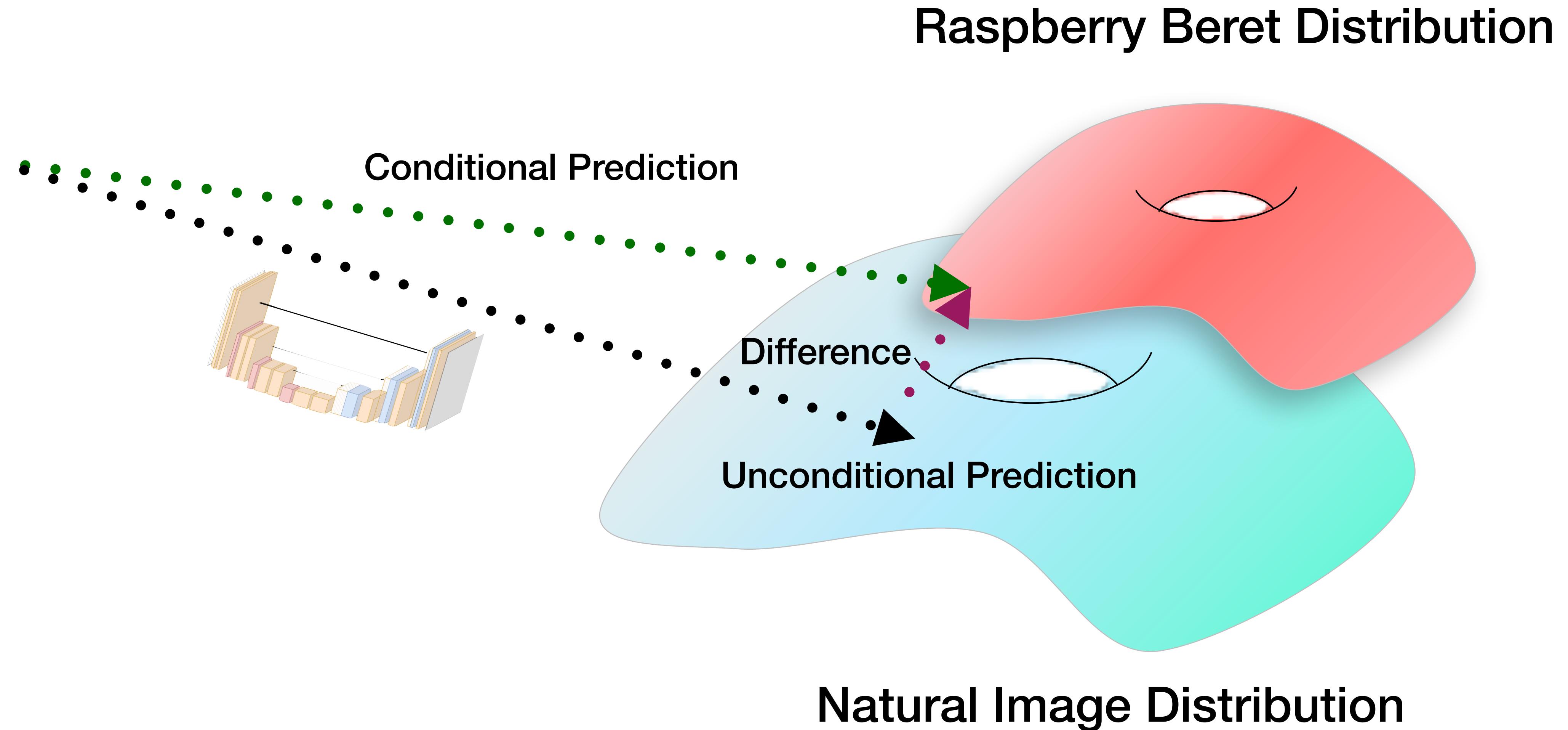


Conditional Diffusion

Model Knows Unconditional, Text-Conditioned Distributions

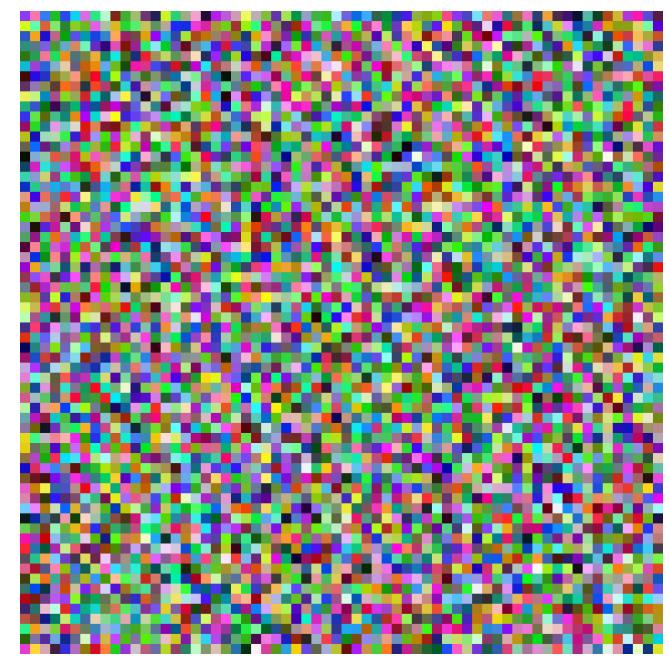


x_t Noise Image

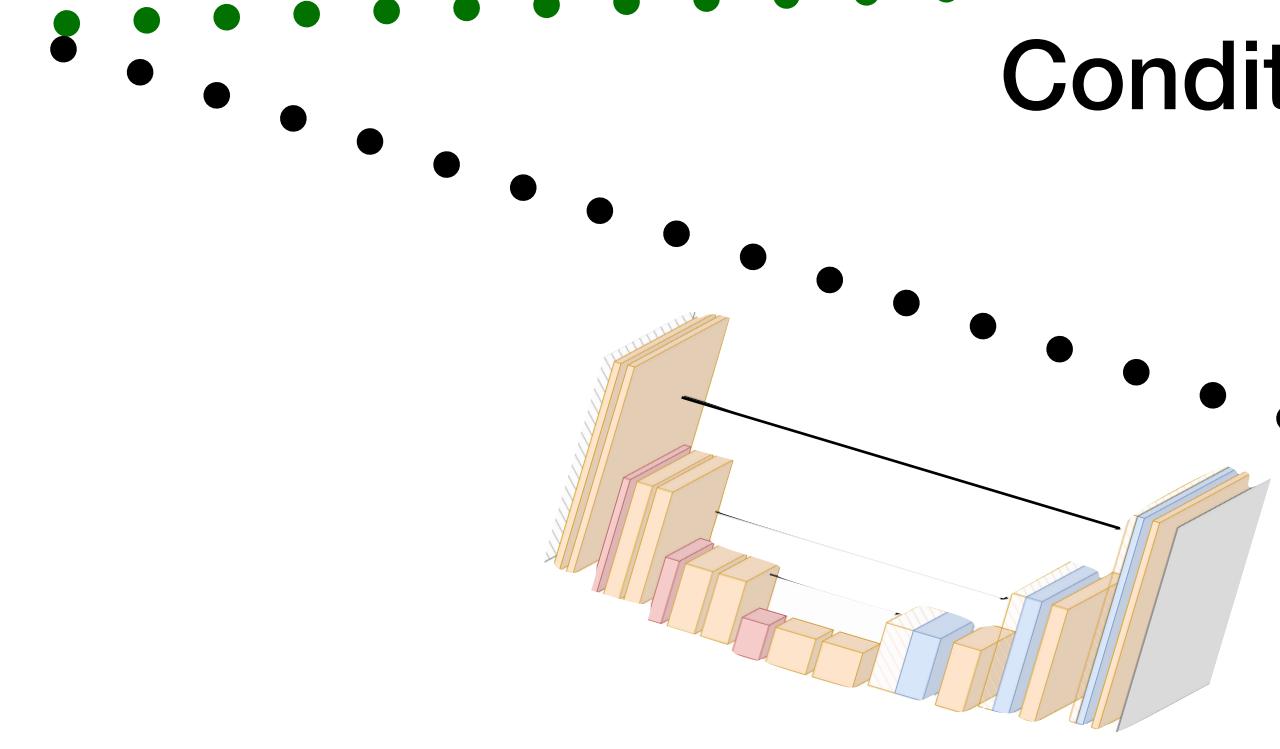


Classifier-Free Guidance

Model Knows Unconditional, Text-Conditioned Distributions



\mathbf{x}_t Noise Image



Conditional Prediction

Raspberry Beret Distribution

Difference

Unconditional Prediction

Natural Image Distribution

$$\epsilon_{CFG} = s \cdot \left(\epsilon_\phi(\mathbf{x}_t; c) - \epsilon_\phi(\mathbf{x}_t; \emptyset) \right) + \epsilon_\phi(\mathbf{x}_\theta; \emptyset)$$

ϵ_ϕ Predicted Noise

\emptyset Null Prompt

c Target Prompt

s CFG Scale

Classifier-Free Guidance

TLDR: Amplify Delta Between Conditional, Unconditional Predictions

$$\epsilon_{\phi,CFG} = s \cdot \left(\epsilon_{\phi}(\mathbf{x}_t; c) - \epsilon_{\phi}(\mathbf{x}_t; \emptyset) \right) + \epsilon_{\phi}(\mathbf{x}_{\theta}; \emptyset)$$

ϵ_{ϕ} Predicted Noise

\emptyset Null Prompt

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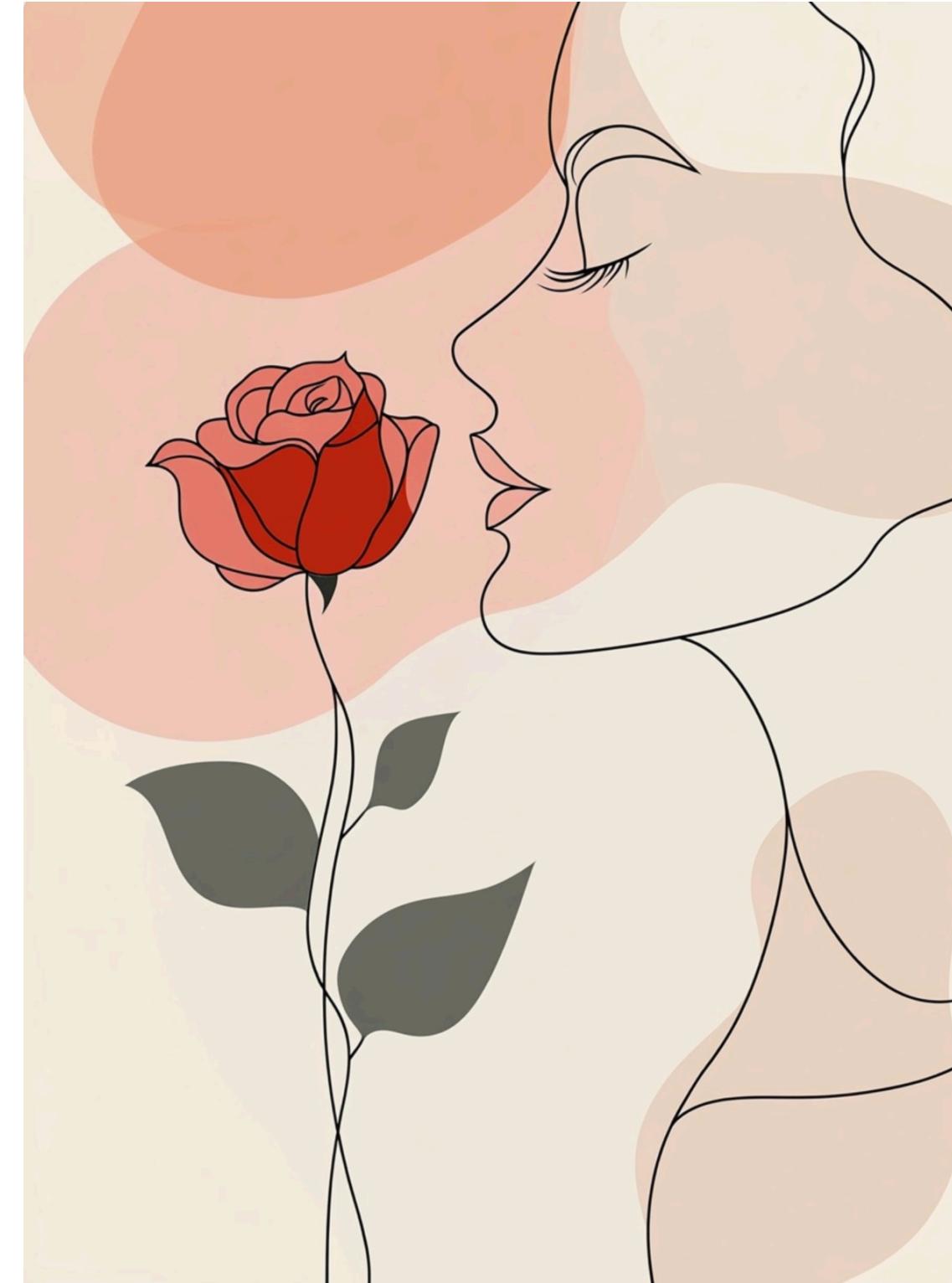
Classifier-Free Guidance

Drives Generations Toward Conditional Mode



$s = 1$ (Conditional Generation)

$s = 3$ (Conditional Generation)



Text-Conditioned Diffusion Samples

(Midjourney)



Text-Conditioned Diffusion Sample
(Veo 2)

$$p(x \mid c)$$

Guidance Lets Us Sample a Conditional Distribution

$$p(x | c)$$

Guidance Lets Us Sample a Conditional Distribution

What if we're creative about the conditioning?

AI Creations - OmniHuman



Condition on the First frame and Audio, Generate the Video



Generate a playable world
set in a futuristic city

Condition on the First Frame and Actions, Generate an Interactive Environment

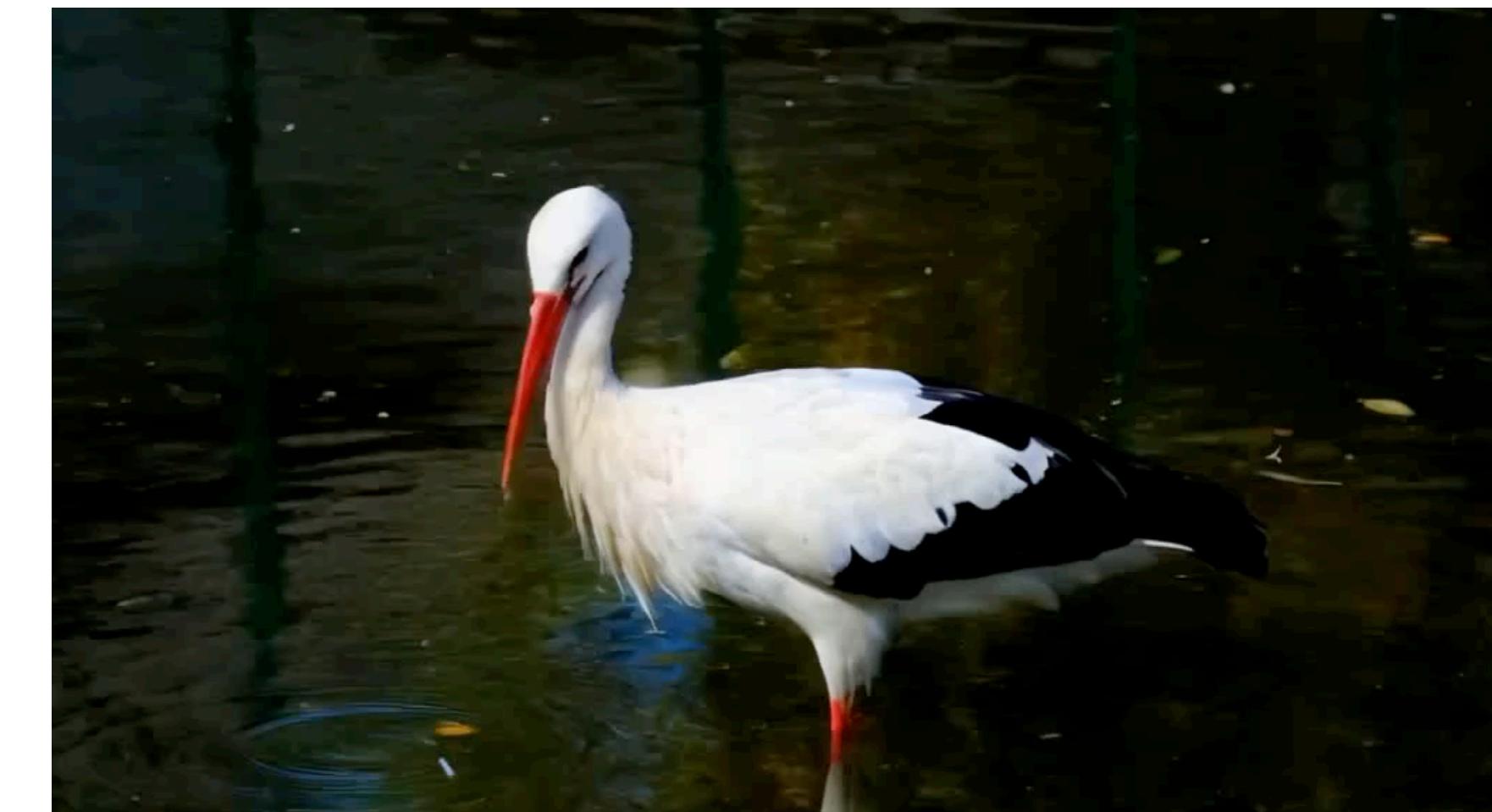
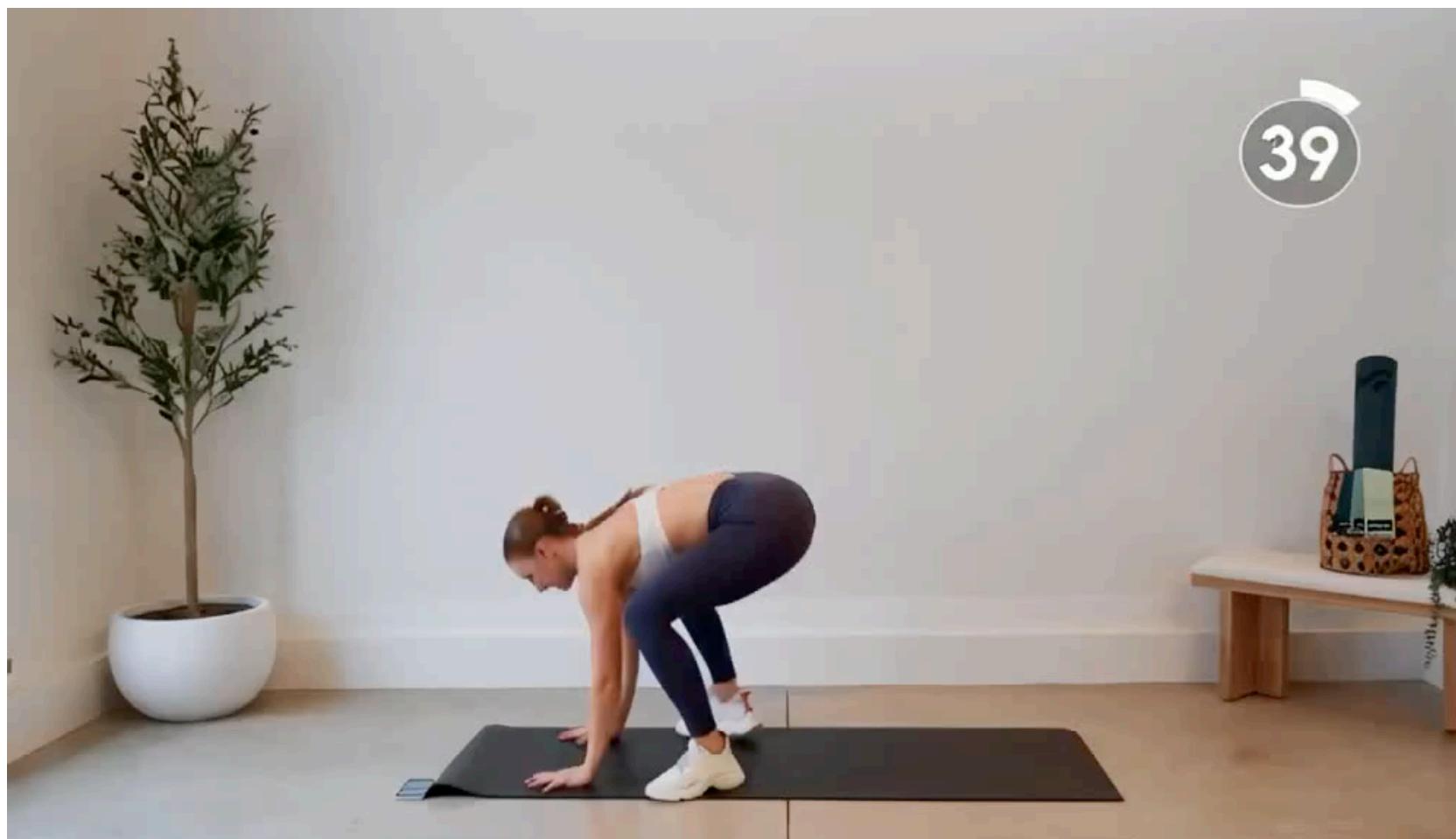


Condition on Video Pixels, Generate Depth Map

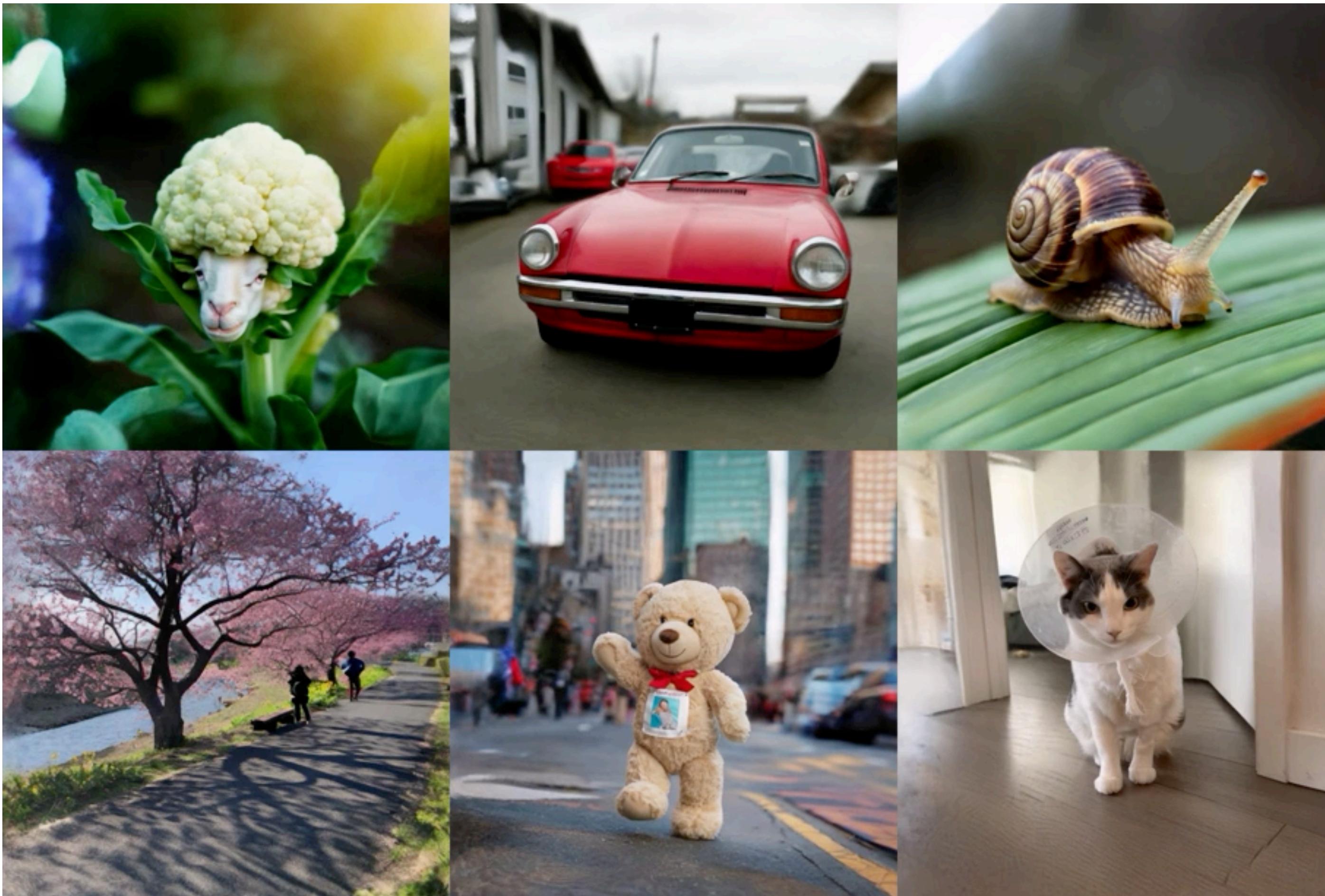
Conditioning



Samples



Condition on Start and End Frame, Generate Intermediate Frames

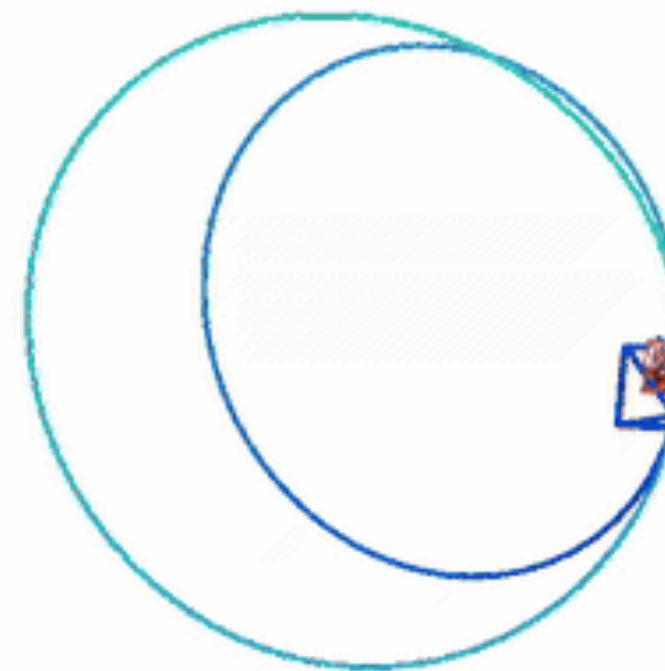


Condition on Image + Camera, Generate Novel Views

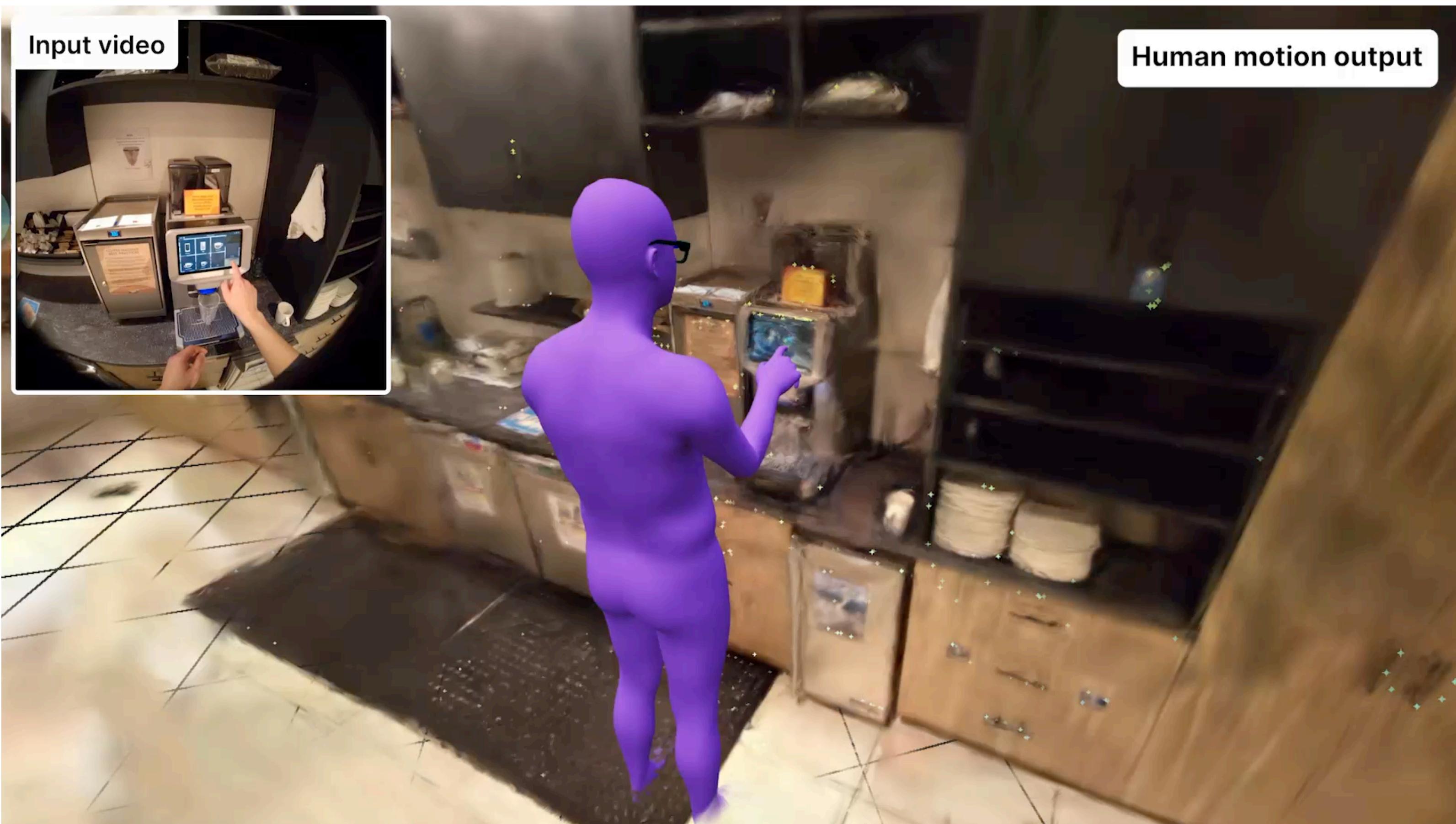
INPUT VIEW



CAMERA CONTROL



Condition on Image + Camera, Generate Novel Views



Condition on Ego View, Generate Human Poses