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PLAYFAIR CIPHER

```
#include<stdio.h>
#include<conio.h>
#include<ctype.h>
int check(char table[5][5],char k)
{
    int i,j;
    for(i=0;i<5;++i)
    for(j=0;j<5;++j)
    {
        if(table[i][j]==k)
        return 0;
    }
    return 1;
}
int main()
{
    int i,j,key_len;
    char table[5][5];
    for(i=0;i<5;++i)
    for(j=0;j<5;++j)
    table[i][j]='0';

    printf("*****Playfair
    Cipher*****\n\n");
```

```
    printf("Enter the length of the Key:
    ");
    scanf("%d",&key_len);
    char key[100];
    printf("Enter the Key: ");
    for(i=-1;i<key_len;++i)
    {
        scanf("%c",&key[i]);
        if(key[i]=='j')
        key[i]='i';
    }
    int flag;
    int count=0;
    // inserting the key into the table
    for(i=0;i<5;++i)
    {
        for(j=0;j<5;++j)
        {
            flag=0;
            while(flag!=1)
            {
                if(count>key_len)
                goto l1;
                flag=check(table,key[count]);
```

```

++count;
} // end of while
table[i][j]=key[(count-1)];
} // end of inner for
} // end of outer for
11:printf("\n");
int val=97;
//inserting other alphabets
for(i=0;i<5;++i)
{
for(j=0;j<5;++j)
{
if(table[i][j]>=97 &&
table[i][j]<=123)
{ }
else
{
flag=0;
while(flag!=1)
{
if('j'==(char)val)
++val;
flag=check(table,(char)val);
++val;
} // end of while
table[i][j]=(char)(val-1);

```

```

} //end of else
} // end of inner for
} // end of outer for
printf("The table is as follows:\n");
for(i=0;i<5;++i)
{
for(j=0;j<5;++j)
{
printf("%c ",table[i][j]);
}
printf("\n");
}
int l=0;
printf("\nEnter the length of plain
text.(without spaces) ");
scanf("%d",&l);
printf("\nEnter the Plain text. ");
char p[100];
for(i=-1;i<l;++i)
{
scanf("%c",&p[i]);
}
for(i=-1;i<l;++i)
{
if(p[i]=='j')
p[i]='i';

```

```

    }
    printf("\nThe replaced text(j with
i)");
    for(i=-1;i<1;++i)
    printf("%c ",p[i]);
    count=0;
    for(i=-1;i<1;++i)
    {
    if(p[i]==p[i+1])
    count=count+1;
    }

    printf("\nThe cipher has to enter %d
bogus char.It is either 'x' or
'z'\n",count);

    int length=0;
    if((1+count)%2!=0)
    length=(1+count+1);
    else
    length=(1+count);

    printf("\nValue of length is
%d.\n",length);

    char p1[100];
    //inserting bogus characters.
    //char temp1;
    int count1=0;
    for(i=-1;i<1;++i)
    {

```

```

    p1[count1]=p[i];
    if(p[i]==p[i+1])
    {
    count1=count1+1;
    if(p[i]=='x')
    p1[count1]='z';
    else
    p1[count1]='x';
    }
    count1=count1+1;
    }

    //checking for length
    //char bogus;
    if((1+count)%2!=0)
    {
    if(p1[length-1]=='x')
    p1[length]='z';
    else
    p1[length]='x';
    }

    printf("The final text is:");
    for(i=0;i<=length;++i)
    printf("%c ",p1[i]);
    char cipher_text[100];
    int r1,r2,c1,c2;

```



```
D:\SEM_5\CRYPTO\Programs\playfair.exe
*****Playfair Cipher*****

Enter the length of the Key: 4
Enter the Key: keys

The table is as follows:
k e y s a
b c d f g
h i l m n
o p q r t
u v w x z

Enter the length of plain text.(without spaces) 17

Enter the Plain text. hiiamranjankhanal

The replaced text(j with i)
h i i a m r a n i a n k h a n a l
The cipher has to enter 1 bogus char.It is either 'x' or 'z'

Value of length is 18.
The final text is:
h i x i a m r a n i a n k h a n a l

The Cipher text is:
i l v m s n t s h l g t b o g t y n
```

```
D:\SEM_5\CRYPTO\Programs\playfair.exe
*****Playfair Cipher*****

Enter the length of the Key: 8
Enter the Key: abcdefgh

The table is as follows:
a b c d e
f g h i k
l m n o p
q r s t u
v w x y z

Enter the length of plain text.(without spaces) 10

Enter the Plain text. helloworld

The replaced text(j with i)
h e l l o w o r l d
The cipher has to enter 1 bogus char.It is either 'x' or 'z'

Value of length is 12.
The final text is:
h e l x l o w o r l d x

The Cipher text is:
k c n v m p y m q m c y
```

CAESAR CIPHER

```
#include<stdio.h>
#include<conio.h>
#include<string.h>
int main()
{
char message[10],ch,c[10];
int key;
int i,len;
printf("Enter message:");
gets(message);
printf("\nEnter key:");
scanf("%d",&key);
//    len=strlen(message);
//    message[len]='\0';
for(i=0;i<strlen(message);i++)
{
ch=message[i];
if(ch>='a' && ch <='z')
{
ch=ch+key;
if (ch>'z')
ch=ch-26;
}
else if(ch>='A'&& ch<='Z')
{
ch=ch+key;
if (ch>'z')
ch=ch-26;
}
c[i]=ch;
}
c[i]='\0';
printf("\nCipher text:%s",c);
}
```

```
jenliu | D:\SEM_5\CRYPTO\Programs\caesarcipher.exe
Enter message: hiiamranjankhanal
Enter key: 5
Cipher text: mnnfrwfsfpmfsfq
-----
Process exited after 7.371 seconds with return value 0
Press any key to continue . . .
```

```
18 | f f / ch / l a l 00 ch / l a l \
D:\SEM_5\CRYPTO\Programs\caesarcipher.exe
Enter message:allmightygodwillsaveus
Enter key: 7
Cipher text:hsstpnoaCnvkdpsszhclbz
-----
Process exited after 13.23 seconds with return value 0
Press any key to continue . . .
```


RAIL-FENCE CIPHER

```
//Rail Fence Cipher
#include<iostream>
#include<string>
using namespace std;
class RailFence{
public:
int nrow,ncol;
int getKey(){
int key;
cout<<"Enter the Key (number of
rails) \n";
cin>>key;
return key;
}
string getMessage(){
string msg;
cout<<"Enter the message \n";
cin.ignore();
getline(cin,msg);
return msg;
}
void encrypt(string msg, int key){
```

```
// creating a matrix to encrypt msg
with key
// key = rows , length of msg=no. of
characters = columns
nrow= key;
ncol= msg.length();
char rail_matrix[nrow][ncol];
// filling the rail matrix with ^ symbol
for (int i=0; i < nrow; i++) {
for (int j = 0; j < ncol; j++){
rail_matrix[i][j] ='^';
}
}
// to find the direction
bool downward = false;
int r = 0, c = 0;
string ciphertext;
for (int i=0; i < msg.length(); i++) {
// checking the direction of flow
// reverse the direction if the top or
bottom rail is just filled
if (r == 0 || r == key-1)
downward = !downward;
```

```

// filling with characters in the
plaintext
rail_matrix[r][c++] = msg[i];
// find the next row using direction
downward ? r++ : r--;
}
//to print the rail matrix
for (int i=0; i < nrow; i++) {
for (int j = 0; j < ncol; j++){
cout<< rail_matrix[i][j]<<" ";
}
cout<<"\n";
}
// generating the ciphertext using the
rail_matrix
for (int i=0; i < key; i++) {
for (int j=0; j < msg.length(); j++) {
if (rail_matrix[i][j]!='^')
ciphertext.push_back(rail_matrix[i][j]
); //appending a character
}
}
cout<<"\n The Ciphertext is:::>
"<<ciphertext<<"\n";
}
void decrypt(string msg, int key){

```

```

// creating a matrix to encrypt msg
with key
// key = rows , length of msg=no. of
characters = columns
nrow= key;
ncol= msg.length();
char rail_matrix[nrow][ncol];
string plaintext;
// filling the rail matrix with ^ symbol
for (int i=0; i < nrow; i++) {
for (int j = 0; j < ncol; j++){
rail_matrix[i][j] = '^';
}
}
// to find the direction
bool downward;
int r = 0, c = 0;
// marking the places with '~'
for (int i=0; i < msg.length(); i++) {
// check the direction of flow
if (r == 0)
downward = true;
if (r == key-1)
downward = false;
// place the marker
rail_matrix[r][c++] = '~';

```

```

// find the next row using direction
flag

downward?r++ : r--;

}

// filling the rail matrix

int indx = 0;

for (int i=0; i<key; i++) {

for (int j=0; j<msg.length(); j++) {

if (rail_matrix[i][j] == '~' &&
indx<msg.length())

rail_matrix[i][j] = msg[indx++];

}

}

// reading the matrix in zig-zag order
to get the plaintext

r = 0, c = 0;

for (int i=0; i< msg.length(); i++)

{

// check the direction of flow

if (r == 0)

downward = true;

if (r == key-1)

downward = false;

// checking the marker

if (rail_matrix[r][c] != '~')

plaintext.push_back(rail_matrix[r][c+
+]); //appending

```

```

// finding the next row using direction
flag

downward?r++: r--;

}

cout<<"The Plaintext
is:::>"<<plaintext<<"\n";

}

};

int main(){

cout<<"
=====Rail Fence
Cipher===== \n";

int choice;

char more;

RailFence rf;

int k;

string m;

do{

cout<<"Enter\n 1 for
ENCRYPTION,\n 2 for
DECRYPTION and\n 3 for EXIT \n";

cin>>choice;

switch(choice){

case 1:

k= rf.getKey();

m= rf.getMessage();

rf.encrypt(m,k);

```

```

break;
case 2:
k= rf.getKey();
m= rf.getMessage();
rf.decrypt(m,k);
break;
case 3:
break;
default:

```

```

cout<<"\n INVALID CHOICE! \n";
}
cout<<"\n Do you want to perfrom
more ENCRYPTION/DECRYPTION
? (y/n)\n ";
cin>>more;
}
while(more=='y' || more=='Y');
cout<<"\n\n Thank You! \n\n";
}

```

```

D:\SEM_5\CRYPTO\Programs\SETAQ2(RailFence Cipher).exe
=====Rail Fence Cipher=====
Enter
1 for ENCRYPTION,
2 for DECRYPTION and
3 for EXIT
1
Enter the Key (number of rails)
3
Enter the message
heytherecanyoucome
h ^ ^ ^ h ^ ^ ^ c ^ ^ ^ o ^ ^ ^ m ^
^ e ^ t ^ e ^ e ^ a ^ y ^ u ^ o ^ e
^ ^ y ^ ^ ^ r ^ ^ ^ n ^ ^ ^ c ^ ^ ^

The Ciphertext is::> hhcometeeayuoeyrnc

Do you want to perfrom more ENCRYPTION/DECRYPTION ? (y/n)
y
Enter
1 for ENCRYPTION,
2 for DECRYPTION and
3 for EXIT
2
Enter the Key (number of rails)
3
Enter the message
hhcometeeayuoeyrnc
The Plaintext is::>heytherecanyoucome

```

VIGNERE CIPHER

```
#include<stdio.h>

#include<string.h>

int main(){

char msg[] =
"HIIAMRANJANKHANAL";

char key[] = "HELLO";

int msgLen = strlen(msg), keyLen =
strlen(key), i, j;

char newKey[msgLen],
encryptedMsg[msgLen],
decryptedMsg[msgLen];

//generating new key
for(i = 0, j = 0; i < msgLen; ++i, ++j){
if(j == keyLen)
j = 0;

newKey[i] = key[j];
}

newKey[i] = '\0';

//encryption

for(i = 0; i < msgLen; ++i)
encryptedMsg[i] = ((msg[i] +
newKey[i]) % 26) + 'A';

encryptedMsg[i] = '\0';

//decryption

for(i = 0; i < msgLen; ++i)
decryptedMsg[i] = (((encryptedMsg[i]
- newKey[i]) + 26) % 26) + 'A';

decryptedMsg[i] = '\0';

printf("Original Message:%s", msg);

printf("\nKey:\n%s", key);

printf("\nNew Generated Key:\n%s",
newKey);

printf("\nEncrypted Message:\n%s",
encryptedMsg);

printf("\nDecrypted Message:\n%s",
decryptedMsg);

return 0;

}
```

```
D:\SEM_5\CRYPTO\Programs\vignere.exe
Original Message:HIAMRANJANKHANAL
Key:
HELLO

New Generated Key:
HELLOHELLOHELLOHE

Encrypted Message:
OMTLAYEYUOUOSLBHP

Decrypted Message:
HIAMRANJANKHANAL
-----
Process exited after 0.04934 seconds with return value 0
Press any key to continue . . .
```

MONOALPHABETIC SUBSTITUTION CIPHER

```
#include<iostream>
#include<conio.h>
#include<string.h>
#include<stdlib.h>
using namespace std;
char p[100], c[100],k[100];
int i,j,index;
void upcipher();
void lowcipher();
int check_unique(char k[],int i)
{
    for(j=0;j<i;j++)
    {
        if(k[j]==k[i])
        {
            return (1);
        }
        else
        {
            return(0);
        }
    }
}

void upcipher()
{
    int u;
    cout<<"\n Plaintext: ";
    cin>>p;
    cout<<"\n Enter key: "<<endl;
    for(i=0; i<26; i++)
    {
        loop:
        cout<<" "<<char(i+65)<<"--->";
        cin>>k[i];
        u=check_unique(k,i);
        if(u==1)
        {
            cout<<"\n Enter unique key";
            goto loop;
        }
    }
    for(i=0;i<strlen(p);i++)
    {
        index=p[i]-65;
        c[i]=k[index];
    }
}
```

```

cout<<"\n Ciphertext: "<<c;
}
void lowcipher()
{
int u;
cout<<"\n Enter plaintext: ";
cin>>p;
cout<<"\n Enter key: "<<endl;
for(i=0; i<26; i++)
{
loop:
cout<<" "<<char(i+97)<<"--->";
cin>>k[i];
u=check_unique(k,i);
if(u==1)
{
cout<<"\n Enter unique key";
goto loop;
}
}
}

```

```

for(i=0;i<strlen(p);i++)
{
index=p[i]-97;
c[i]=k[index];
}
cout<<"\n Ciphertext: "<<c;
}
int main()
{
int ch;
cout<<"\n 1. Uppercase letters \n 2.
Lowercase letters";
cout<<"\n Enter your choice: ";
cin>>ch;
if(ch==1)
upcipher();
else if (ch==2)
lowcipher();
else
cout<<"\n Invalid choice"; getch();
}

```


D:\SEM_5\CRYPTO\Programs\substitution.exe

1. Uppercase letters
2. Lowercase letters

Enter your choice: 2

Enter plaintext: hiiamranjankhanal

Enter key:

a--->m

b--->n

c--->b

d--->v

e--->c

f--->x

g--->z

h--->q

i--->w

j--->e

k--->r

l--->t

m--->y

n--->u

o--->i

p--->o

q--->p

r--->l

s--->k

t--->j

u--->h

v--->g

w--->f

x--->d

y--->s

z--->a

Ciphertext: qwwmylmuemurqmunt

ASYMMETRIC ALGORITHM (RSA)

For demonstration values are relatively small compared to practical application

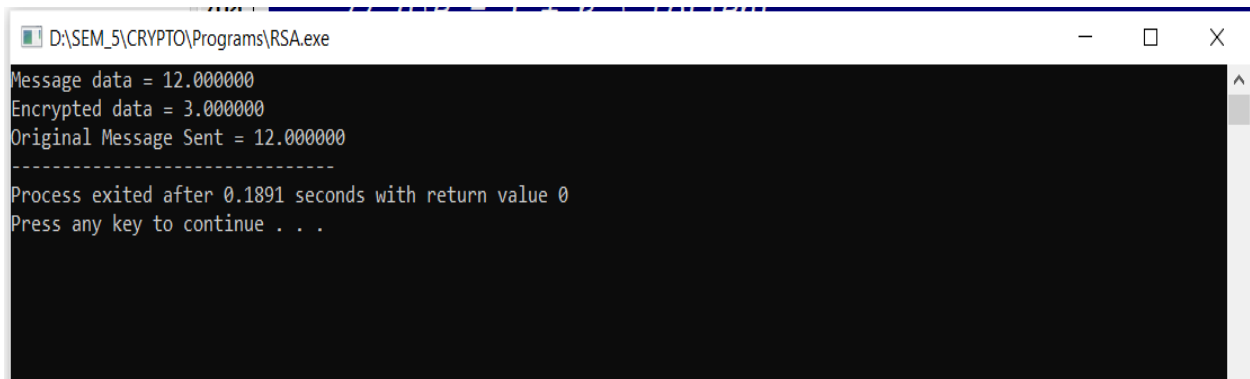
```
#include<stdio.h>
#include<math.h>
// Returns gcd of a and b
int gcd(int a, int h)
{
    int temp;
    while (1)
    {
        temp = a%h;
        if (temp == 0)
            return h;
        a = h;
        h = temp;
    }
}

// Code to demonstrate RSA algorithm
int main()
{
    // Two random prime numbers
    double p = 3;
    double q = 7;
    // First part of public key:

    double n = p*q;
    // Finding other part of public key.
    // e stands for encrypt
    double e = 2;
    double phi = (p-1)*(q-1);
    while (e < phi)
    {
        // e must be co-prime to phi and
        // smaller than phi.
        if (gcd(e, phi)==1)
            break;
        else
            e++;
    }
    // Private key (d stands for decrypt)
    // choosing d such that it satisfies
    //  $d * e = 1 + k * \text{totient}$ 
    int k = 2; // A constant value
    double d = (1 + (k*phi))/e;
    // Message to be encrypted
    double msg = 12;
    printf("Message data = %lf", msg);
```

```
// Encryption  $c = (msg \wedge e) \% n$   
double c = pow(msg, e);  
c = fmod(c, n);  
printf("\nEncrypted data = %lf", c);  
// Decryption  $m = (c \wedge d) \% n$ 
```

```
double m = pow(c, d);  
m = fmod(m, n);  
printf("\nOriginal Message Sent =  
%lf", m);  
return 0;  
}
```



```
D:\SEM_5\CRYPTO\Programs\RSA.exe  
Message data = 12.000000  
Encrypted data = 3.000000  
Original Message Sent = 12.000000  
-----  
Process exited after 0.1891 seconds with return value 0  
Press any key to continue . . .
```