

Zheen H. Suseyi

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EDUCATION

Bachelor of Science in Computer Science

Graduated April 2024

Southern New Hampshire University, Manchester, New Hampshire

Cumulative GPA: 3.82/4.00 (Magna Cum Laude, Dean's List x2, President's List x4)

Relevant Coursework: Object-Oriented Programming, Software Design and Implementation, Full-Stack Web Development, Artificial Intelligence, Database Systems, Data Structures, Algorithms, Mobile Application Development, Machine Learning

SKILLS

Programming Languages: Proficient in Swift, JavaScript, Python; **Familiar with** Java, C++

Frameworks & Libraries: Proficient in SwiftUI, React Native, Expo; **Familiar with** UIKit, HTML, CSS, Node.js, Unittest

Tools & Platforms: Proficient in Xcode, VSCode, Git, PyCharm, **Familiar with** Docker, AWS (Lambda, S3), Eclipse, Webstorm

Databases: Familiar with MongoDB, MySQL

PERSONAL PROJECTS

Times Table App

Tech Stack: Swift, SwiftUI, Xcode

- Developed an **iOS app** to make learning multiplication fun for students, incorporating **SwiftUI** for a seamless UI/UX.
- Project features:
 - The ability to practice multiplication times tables in a fun and easy to use app
 - 3 difficulties with 5, 10, or 20 random questions for each difficulty
 - Consistent and colorful UX/UI design between all screens
 - Alerts and animations along with a score tracker

Feed The Cat App

Tech Stack: Javascript, Typescript, Expo, React Native, React, VSCode

- Developed a **React Native** app that allows a user to feed a cat
- Improved understanding of state management, resulting in a dynamic gaming experience
- Project features:
 - Dynamic game state
 - State Management
 - User Feedback Through Progressive States