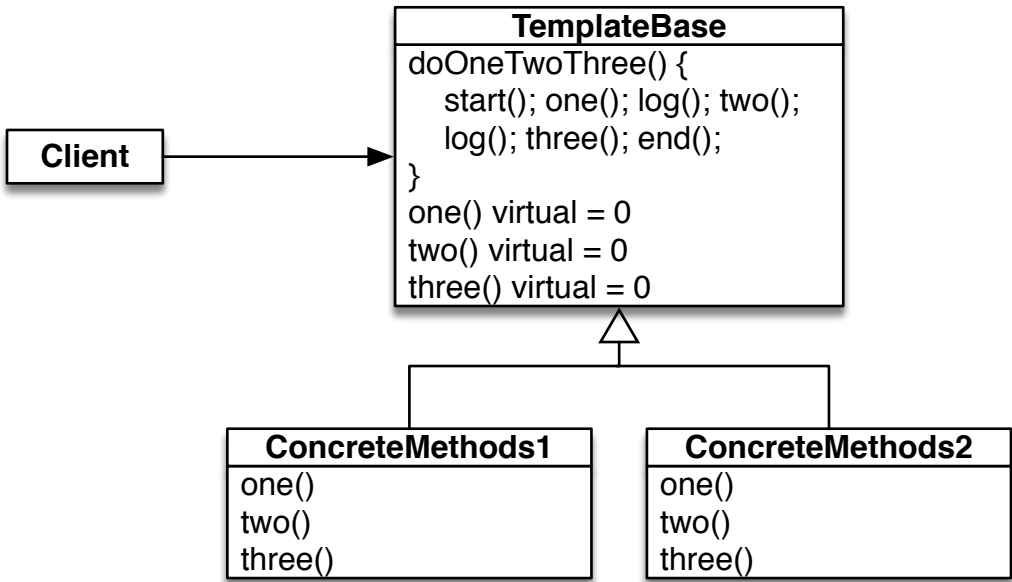# Template Method

**Intent**: define a series of actions in a template base, while allowing particulars details of each action to be overridden by subclass



Pretty straightforward concept: TemplateBase specifies the sequence of actions but allow particulars of each step to have multiple implementations. Only doOneTwoThree() is exposed to client, and client instantiates ConcreteMethods to use this pattern. The abstraction is meant to be made easy to extend: client can customize the behavior by deriving from TemplateBase.
Very commonly seen, and similar with strategy. Strategy use inheritance to vary the entire algorithm, while this uses inheritance to vary parts of an algorithm.