

Zhenduo Wang

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EDUCATION **University of Utah, Salt Lake City, UT** Aug. 2018 - Present
Ph.D. student in Computer Science (Advised by Prof. Qingyao Ai)

University of Minnesota Duluth, Duluth, MN Sept. 2016 - May 2018
M.S. Mathematics (Co-advised by Prof. Yang Li and Prof. Ted Pedersen)

Dalian University of Technology, Dalian, China Sept. 2012 - Jun. 2016
B.E. student in Department of Software Engineering

RESEARCH INTERESTS My research interest lies mainly in Natural Language Processing and Information Retrieval, especially conversational AI, dialogue system, and question answering. I am also interested in Reinforcement Learning and Imitation Learning in general, and I will be excited to work on tasks outside NLP and IR with RL/IL.

TECHNICAL SKILLS **Programming:** Python, Linux/Unix, Windows
Tools: Pytorch, transformers, Keras, NLTK, Scikit-learn, etc.

PUBLICATIONS **Zhenduo Wang** and Qingyao Ai. Controlling the Risk of Conversational Search via Reinforcement Learning. In The Web Conference (WWW) 2021.

Zhenduo Wang and Ted Pedersen. UMDSub at SemEval-2018 Task 2: Multilingual Emoji Prediction Multi-channel Convolutional Neural Network on Subword Embedding. In SemEval@NAACL-HLT 2018: 395-399

Kevin Swanberg and Madiha Mirza and Ted Pedersen and **Zhenduo Wang**. ALANIS at SemEval-2018 Task 3: A Feature Engineering Approach to Irony Detection in English Tweets. In SemEval@NAACL-HLT 2018: 507-511

WORK EXPERIENCE **Machine Learning Intern at Roku Inc.** *May. 2021 - Aug. 2021*

- Conducted online and offline unbiased learning-to-rank for Roku's Search system.

Data Scientist Intern at American Family Insurance *May. 2019 - Aug. 2019*

- Developed, tested and refined a BERT based Multi-Task Learning model for home issue classification.
- Organized and launched data annotation tasks in an efficient and productive manner with third-party labeling platform.
- Conducted LDA topic modeling to identify topic distribution natures in our dataset.

RESEARCH EXPERIENCE

Evaluate Natural Language Generation models by ranking metrics University of Utah

Jan. 2020 - June. 2020

- Design a ranking based metric to evaluate NLG models based their score for different variations of gold reference.
- More fair than existing word-overlap-based evaluation metrics with desired NLG metric properties.

Solving Cryptic Crossword Puzzles

University of Utah

Mar. 2019 - May. 2019

- Train system to solve Cryptic crossword puzzles using seq2seq net.

Solving Math Word Problem Automatically

University of Utah

Sept. 2018 - Dec. 2018

- Solve Math Word Problem by determining the question(operation) type and the operands from the problem in text.
- Classify operation type using a CNN network.
- Classify operands using feature engineering and SVM.

Text Embedding Methods on Different Levels for Tweets Authorship Attribution

University of Minnesota Duluth

Sept. 2017 - Mar. 2018

- Explored character, sub-word, word, and document based embeddings based on Convolutional Neural Networks. The goal is to test if we can represent text efficiently beyond the word level.

DEVELOPING EXPERIENCE

Magic Circle: A Card Video Game

Jan. 2014 - Apr. 2015

- Designed and developed a card game with Unity3D engine.
- Won the third prize in the Imagine Cup Game Competition 2015.
https://v.youku.com/v_show/id_XOTIyNzAxNjAw.html
<https://github.com/zhenduow/TMC>

HONOR AND AWARDS

Outstanding Graduate Student Award at University of Minnesota Duluth	2018
Outstanding Graduate Teaching Assistant at University of Minnesota Duluth	2018
Meritorious Winner (1 st prize) in Mathematical Contest In Modeling	2016
3 rd prize in Microsoft Imagine Cup Games Competition	2015
Outstanding academic work Scholarship at Dalian University of Technology	2014
Provincial 1 st prize, National 3 rd prize of Chinese Mathematical Competition	2013