Supplementary

EEG channel selection. The raw dataset TUSZ v1.5.2 [1] collects from the clinical scalp-EEG equipment, recording 22 channel signals from the international 10-20 system. We select 20 channels out of 22 and use TCP montage [2] as the time-series input signals, i.e., FP1-F7;F7-T3;T3-T5;T5-O1;FP2-F8;F8-T4;T4-T6;T6-O2;T3-C3;C3-CZ;CZ-C4;C4-T4;FP1-F3;F3-C3;C3-P3;P3-O1;FP2-F4;F4-C4;C4-P4;P4-O2.

Frequency feature extraction. Suppose the time-series signal of channel i is denoted as $\hat{X}_i = \{\hat{x}_i^t\}_{t=0}^{T-1}$ with in total T time steps. Then we compute the different frequencies in various bands of the raw signal in the one second time window by Fast Fourier Transform: $x_i^k = \mathcal{F}(\hat{X}_i) = \sum_{t=0}^{T-1} \hat{x}_i^t e^{-\frac{2\pi i}{T}kt}$ with real part kept only, and take the log of the amplitude: $X_i = \{log(Amplitude(x_i^k))\}_{k=0}^{T-1}$. To this end, a time-series sample is donoted as $\mathcal{X}_s = \{X_i\}_{i=1}^N \in \mathbb{R}^{N \times C_0 \times T}$, where the N is 20 channels, $C_0 = 244$ is the total number of frequencies we used, T is total seizure attacking time in second.

Construction of raw topology. We use $A^{(0)}$ (a weighted adjacency matrix) to denote the initial raw topology that is constructed by a Gaussian kernel [2] with a threshold applied on the Euclidean distance of each two electrode. The weight value A_{ij} in $A^{(0)}$ between the node i and j is calculated by:

$$A_{ij} = \begin{cases} exp\left(-\frac{|dist(i, j)|^2}{\sigma}\right) & if \ dist(i, j) < \gamma, \\ 0 & otherwise \end{cases}$$
 (1)

Where the dist(i,j) represents the Euclidean distance between node i and j, and σ, γ are two hyperparameters.

Derivation of the ELBO. We apply the *maximum likelihood estimation* (MLE) on the training dataset $\{\mathcal{X}, \mathcal{Y}, A^{(0)}\}$ with N samples, where the likelihood function \mathcal{L} is as follows:

$$\mathcal{L}(\boldsymbol{\theta}; \mathcal{X}, \mathcal{Y}, A^{(0)}) = \prod_{s=1}^{N} P_{\boldsymbol{\theta}}(\mathcal{Y}_s | \mathcal{X}_s, A^{(0)})$$
 (2)

where the θ denotes the learnable parameters of GGN model P_{θ} . By introducing a set of latent connectivity graphs as the random variables $A^{(m)}$, the $P_{\theta}(\mathcal{Y}_s | \mathcal{X}_s, A^{(0)})$ is the marginal distribution of $P_{\theta}(\mathcal{Y}_s, A^{(m)} | \mathcal{X}_s, A^{(0)})$, so that \mathcal{L} equals to:

$$\mathcal{L}(\boldsymbol{\theta}; \{\mathcal{X}, \mathcal{Y}, A^{(0)}\}) = \prod_{s=1}^{N} \sum_{m=1}^{M} P_{\boldsymbol{\theta}}(\mathcal{Y}_{s}, A^{(m)} | \mathcal{X}_{s}, A^{(0)})$$
 (3)

Imposing the log likelihood and a variational inference on \mathcal{L} :

$$\log \mathcal{L}(\boldsymbol{\theta}; \mathcal{X}, \mathcal{Y}, A^{(0)})$$

$$= \log \prod_{s=1}^{N} \sum_{m=1}^{M} P_{\boldsymbol{\theta}}(\mathcal{Y}_{s}, A^{(m)} | \mathcal{X}_{s}, A^{(0)})$$

$$= \sum_{s=1}^{N} \log \sum_{m=1}^{M} P_{\boldsymbol{\theta}}(\mathcal{Y}_{s}, A^{(m)} | \mathcal{X}_{s}, A^{(0)}) \frac{Q_{\boldsymbol{\omega}}(A^{(m)} | \mathcal{X}_{s}, A^{(0)})}{Q_{\boldsymbol{\omega}}(A^{(m)} | \mathcal{X}_{s}, A^{(0)})}$$

$$= \sum_{s=1}^{N} \log \sum_{m=1}^{M} Q_{\boldsymbol{\omega}}(A^{(m)} | \mathcal{X}_{s}, A^{(0)}) \frac{P_{\boldsymbol{\theta}}(\mathcal{Y}_{s}, A^{(m)} | \mathcal{X}_{s}, A^{(0)})}{Q_{\boldsymbol{\omega}}(A^{(m)} | \mathcal{X}_{s}, A^{(0)})}$$

$$\leq \sum_{s=1}^{N} \sum_{m=1}^{M} Q_{\boldsymbol{\omega}}(A^{(m)} | \mathcal{X}_{s}, A^{(0)}) \log \frac{P_{\boldsymbol{\theta}}(\mathcal{Y}_{s}, A^{(m)} | \mathcal{X}_{s}, A^{(0)})}{Q_{\boldsymbol{\omega}}(A^{(m)} | \mathcal{X}_{s}, A^{(0)})}$$

$$= \text{ELBO}$$

Here, the ω and θ are the learnable neural network parameters of the GGN, specifically, ω is attributed to the connectivity graph generator, and θ is attributed to other modules of the GGN.

Gumbel Sampler. A mixture Gaussian distribution is denoted as $\mathcal{M} = \sum_{k=1}^K \pi_k N_k(\mu_k, \sigma_k)$ with K components for each node where the (π_k, μ_k, σ_k) are learned by a GNN-based model respectively. To approximate $Q_{\omega}(A_{i,j}^{(m)} = 1 \mid \mathcal{X}_s, A^{(0)})$, we first draw two samples S_i , S_j from \mathcal{M} , by using two reparameterization tricks:

$$O_{\pi} = one_hot(\pi) = Gumb(\pi, \tau) \tag{4}$$

$$S_i = O_{\pi}^T \mu + O_{\pi}^T \sigma \cdot n_i \tag{5}$$

where $\pi = [\pi_1, ..., \pi_K]^T$, and $\text{Gumb}(\cdot, \tau)$ is a Gumbel-softmax reparameterization trick [3] to get a continuous one-hot representation O_{π} of a categorical sample drawn from the distribution π , and a temperature hyperparamer τ is to control the smoothness of O_{π} . Based on O_{π} , sampling from \mathcal{M}_i could be differentiable by the second reparameterization trick shown in equation (4), where $\mu = [\mu_1, ..., \mu_K]^T$, $\sigma = [\sigma_1, ..., \sigma_K]^T$, and n_i is a sample drawn from a standard normal distribution. Repeated equation (4) and (5), we get the other sample S_j . Then the probability of the connection between node i and node j could be computed by:

$$Prob(A_{i,j}^{(m)} = 1 | S_i, S_j) = Sigmoid(S_i \cdot S_j)$$
 (6)

After calculated all probabilities of all node pairs, we obtain the $A_s^{(m)}$ for the input sample \mathcal{X}_s . Each sample in a training batch \mathcal{B} corresponds to a new $A_s^{(m)}$ by repeating the equation (4)-(6). Here, we take the expectation of the $A_s^{(m)}$, i.e., $A^m = \mathbb{E}_{s \sim \mathcal{B}}[A_s^{(m)}]$.

Attention mechanism and attentive graph convolution. A mixture Gaussian \mathcal{M}_m corresponds to a latent connectivity graph $A^{(m)}$, the attention mechanism is to learn a dynamic weight α_m for each $A^{(m)}$ and take a weighted sum of all $A^{(m)}$ with its weight. Suppose \mathbf{Z}^{L-1} is the temporal representation at layer L-1 for a single node from temporal encoder, the α_m is calculated by two new representations \mathbf{V} and \mathbf{Q} learned from \mathbf{Z}^{L-1} .

$$H_m = conv(\mathbf{Z}^{L-1}, A^{(m)}) \tag{7}$$

$$V_m = Linear(H_m) \tag{8}$$

$$Q = Linear(\mathbf{Z}^{L-1}) \tag{9}$$

Where the $conv(\cdot)$ is the graph convolution operation over the $A^{(m)}$ and $Linear(\cdot)$ is a linear transformation operation that maps the representation into a S dimension space. The composed matrix is denoted as $V = [V_1, ... V_M]$. Here, $V \in \mathbb{R}^{S \times M}$, $Q \in \mathbb{R}^S$. Then each attention weight is calculated by:

$$[\alpha_1, \dots, \alpha_M] = softmax \left(\frac{Q^T V}{\sqrt{S}} \right)$$
 (10)

At this end, the *attentive graph convolution* at layer *L* is defined as follows:

$$\mathbf{Z}^{L} = ReLU\left(\sum_{m=1}^{M} \alpha_{m} H_{m}\right) \tag{11}$$

References

- [1] Obeid, Iyad, and Joseph Picone. "The Temple University Hospital EEG Data Corpus." *Frontiers in Neuroscience* 10 (2016)
- [2] Shuman, David I., et al. "The emerging field of signal processing on graphs: Extending high-dimensional data analysis to networks and other irregular domains." *IEEE Signal Processing Magazine* 30.3 (2013): 83-98.
- [3] Eric Jang, Shixiang Gu, and Ben Poole. Categorical reparameterization with gumbel softmax. In *International Conference on Learning Representations*, 2017.