- 1. Which is (are) the correct for multithreading? (Multiple Selections)
- A. Multithread can be regarded as the Lightweight Process (LWP) in Linux
- B. Multithreads can utilize fork-join parallelism
- C. Multithreads can be created via clone() system call
- D. Multithreading models include a two-level model (e.g., a combination of One-to-One and Many-to-Many)



- 2. Which is (are) the correct for the benefits of multithreading? (Multiple Selections)
- A. Reduce response time
- B. Improve resource sharing
- C. Decrease creation overhead
- D. Increase reliability of the whole system
- E. Enhance scalability of multicore architecture
- F. Save context switch overhead



- 3. In the CPU scheduling, which are included in the dispatch latency? (Multiple Selections)
- A. Load the PCB information of processes
- B. Switch between the user mode and the kernel mode
- C. Save the PCB information of processes
- D. Read the Program Counter (PC) register information



- 4. Regarding to the Linux Scheduling, which is (are) correct? (Multiple Selections)
- A. Real time processes have the highest priorities
- B. Higher priority processes have shorter time quantum
- C. Starvation can be avoided by adjusting the nice values
- D. The priority of a normal process can be 99



- 5. Which is (are) correct methods for process synchronization? (Multiple Selections)
- A. Memory barrier
- B. Atomic operations
- C. Mutex locks

- D. Binary semaphore
- E. CPU disabling

Selections)

- F. Read Copy Update (RCU)
- G. Spinlocks



- A. Mutual exclusion is the basic requirement for the Critical-Section problem
- B. Peterson's solution is suitable for multiple processes' synchronization
- C. In the exit section of critical section, typically there is a progress notification to other processes
- D. Circular waiting is required for multiple processes
- 7. Which is (are) correct for the readers-writers problem? (Multiple Selections)
- A. Multiple readers can be executed at the same time
- B. Multiple writers can be executed in parallel
- C. The "read\_count" variable can be regarded as another critical section
- D. The second reader need to check the status of the "rw\_mutex" lock

8. How many processes and threads in the following code segment? (Single Selection)

```
pid_t pid;
pid = fork();
if (pid == 0) { /* child process */
fork();
thread create( . . .);
}
fork();
```

- A. 2 processes, 3 threads
- B. 3 processes, 4 threads
- C. 4 processes, 6 threads
- D. 6 processes, 8 threads

- 9. In the following scheduling algorithms, which one can avoid starvation? (Single Selection)
- A. Round Robin (RR)
- B. Priority based scheduling
- C. Shortest Job First (SJF)
- D. Shortest Remaining Time First (SRTF)
- 10. Regarding to the bounded buffer problem (producer consumer problem), assume a consumer process <u>must take</u> 10 continuous products from the buffer, and then other consumer processes can get products. Please select the proper codes to fill the blanks for consumer process. (Multiple Selections <u>in order</u>)

```
semaphore mutex=1; /*original mutex lock in the textbook*/
semaphore mutex_consumer=1; /*mutex lock for 10 continuous products*/
semaphore empty=n;
semaphore full=0;

Consumer Process
while (true) {

for (int i = 0; i <= 10; i ++){

/* remove an item from buffer to next_consumed */

}

}
```

- A. wait (mutex\_consumer);
- B. wait (mutex);
- C. wait (empty);
- D. wait (full);
- E. signal (mutex\_consumer);
- F. signal (mutex);
- G. signal (empty);
- H. signal (full);