# HOMEWORK2

Xinhui Shao

# 1) Input image

```
image=imread('scene.png');
image detect=imread('object.png');
```

Color space conversionI convert the color space from PNG to GRAY.

```
imageGRAY=mat2gray(image);
image detectGRAY=mat2gray(image detect);
```



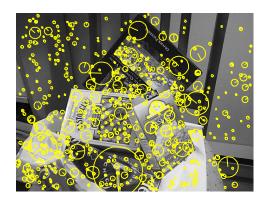


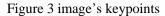
Figure 1 imageGRAY

Figure 2 image\_detectGRAY

3) Features2D detection and calculate descriptors Before using "vl\_sift", I convert them to single images.

```
imageGRAY_s=single(imageGRAY);
image_detectGRAY_s=single(image_detectGRAY);
[f_image,d_image] = vl_sift(imageGRAY_s);
[f detect,d detect] = vl sift(image detectGRAY s);
```





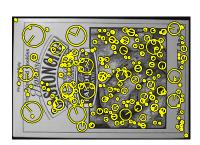


Figure 4 detection's keypoints

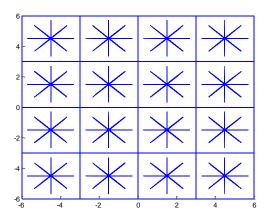


Figure 5 calculate descriptors

Where, f\_image and f\_detect are the feature2D,. The matrix f\_image or f\_detect has a column for each feature2D. A feature2D is a disk of center f\_image(1:2), scale f\_image(3) and orientation f\_image(4), the same to f\_detect.

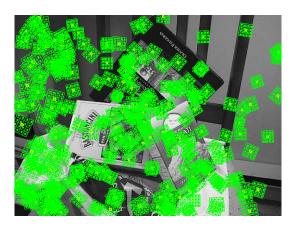


Figure 6 detect's descriptor

### 4) Match descriptors

```
[matches, scores] =
vl_ubcmatch(descriptor_image,descriptor_detect);
num_matches = size(matches,2);
X1 = feature_image(1:2,matches(1,:)); X1(3,:) = 1;
X2 = feature_detect(1:2,matches(2,:)); X2(3,:) = 1;
5) Find homography transformation
```

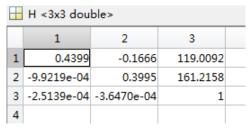


Figure 7 homography transformation matrix

#### 6) Show match results

```
dh1 =
max(size(image_detectGRAY_s,1)-size(imageGRAY_s,1),0);
dh2 =
max(size(imageGRAY_s,1)-size(image_detectGRAY_s,1),0);
figure;
imshow(image_detectGRAY); clf;
imagesc([padarray(imageGRAY_s,dh1,'post'))
padarray(image_detectGRAY_s,dh2,'post')]);
o = size(imageGRAY_s,2);
line([feature_image(1,matches(1,:)); feature_detect(1,matches(2,:))+o], ...

[feature_image(2,matches(1,:)); feature_detect(2,matches(2,:))]);
title(sprintf('%d tentative matches', num_matches));
axis image off;
```

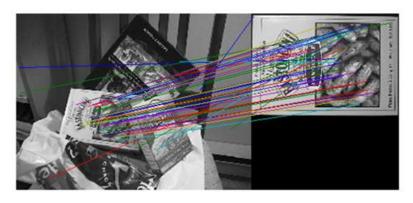


Figure 8 match descriptors

# 7) Perspective transform



Figure 9 localize the object