



1 Introduction to Image Quality Assessment

- Image characteristic
- Image quality index
- What is Image Quality Assessment
- Application of Image Quality Assessment

Datasets and The metrics of Image Quality Assessment algorithm

- The introduction to the datasets
- The metrics of Image Quality Assessment algorithm

VISION@OUC

2



3 Introduction to methods

- Subjective Assessment
- Objective Assessment
- 4 Deep learning framework -- PyTorch

- Brief introduction to the PyTorch
- PyTorch vs TensorFlow

PSNR vs MOS

- PSNR: Peak Signal-to-Noise Ratio
- MOS: Mean Opinion Score

What is the MSE(Mean Square Error)?

Suppose that $x = \{x_i \mid i = 1, 2, ..., N\}$ and $y = \{y_i \mid i = 1, 2, ..., N\}$ are two finite-length, discrete signals (e.g., visual images), where N is the number of signal samples (pixels, if the signals are images) and x_i and y_i are the values of the i th samples in x and y, respectively. The MSE between the signals is

$$MSE(x, y) = \frac{1}{N} \sum_{i=1}^{N} (x_i - y_i)^2$$

In the literature of image processing, MSE is often converted into a peak signal-to-noise ratio (PSNR) measure

$$PSNR = 10log_{10} \frac{L^2}{MSE}$$

The MSE has many attractive feature:

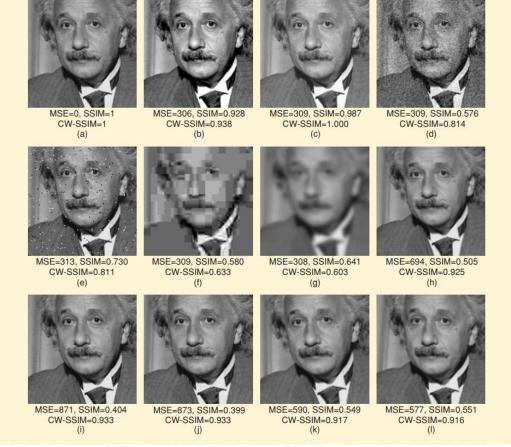
 It is simple. It is parameter free and inexpensive to compute, with a complexity of per sample is low. It is also memoryless-the squared error can be evaluated at each sample, independent of other samples.

The MSE has many attractive feature:

- 2. It has a clear physical meaning it is the natural way to define the energy of the error signal.
- 3. The MSE is an excellent metric in the context of optimization. The MSE possesses the very satisfying properties of convexity, symmetry, and differentiability.

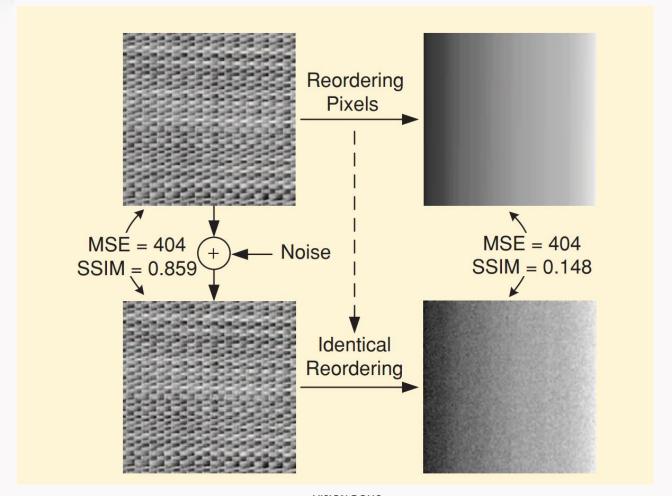
$$PSNR = 10log_{10} \frac{L^2}{MSE}$$



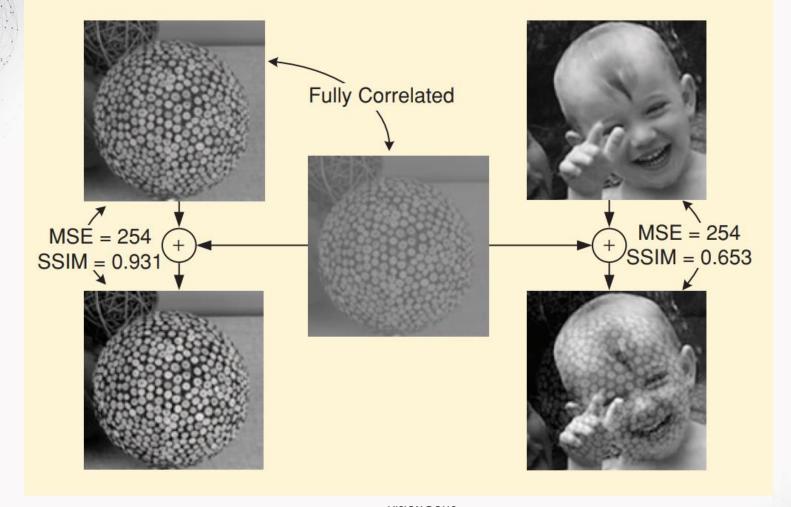


[FIG2] Comparison of image fidelity measures for "Einstein" image altered with different types of distortions. (a) Reference image. (b) Mean contrast stretch. (c) Luminance shift. (d) Gaussian noise contamination. (e) Impulsive noise contamination. (f) JPEG compression. (g) Blurring. (h) Spatial scaling (zooming out). (i) Spatial shift (to the right). (j) Spatial shift (to the left). (k) Rotation (counter-clockwise). (l) Rotation (clockwise).

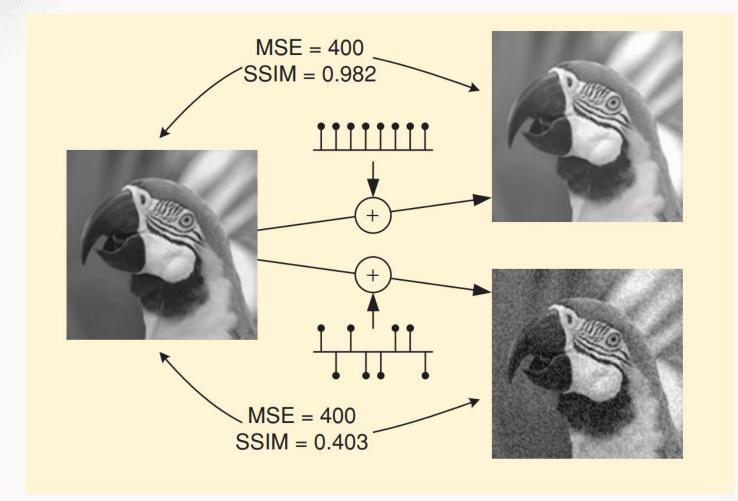
1. Signal fidelity is independent of temporal or spatial relationships between the samples of the original signal. In other words, if the original and distorted signals are randomly re-ordered in the same way, then the MSE between them will be unchanged.



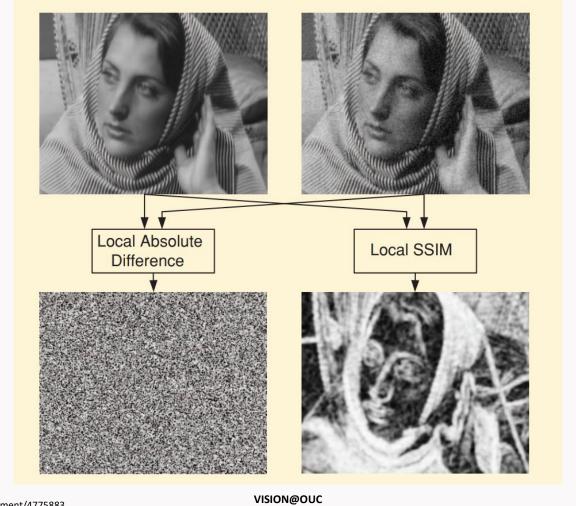
2. Signal fidelity is independent of any relationship between the original signal and the error signal. For a given error signal, the MSE remains unchanged, regardless of which original signal it is added to.



3. Signal fidelity is independent of the signs of the error signal samples.



4. All signal samples are equally important to signal fidelity.



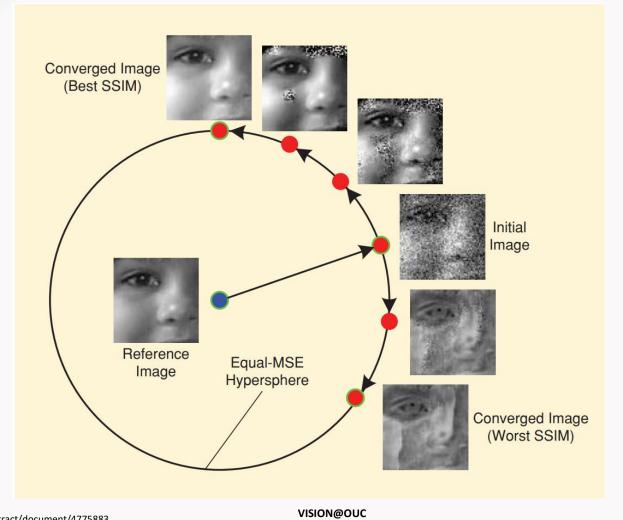
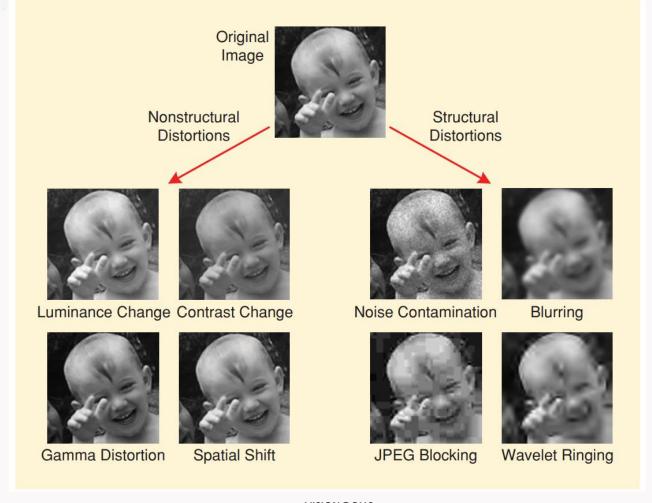


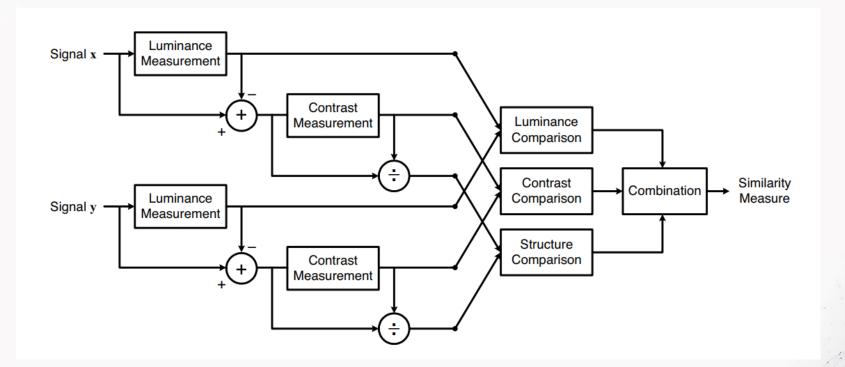
Image Quality Assessment: From Error Visibility to Structural Similarity

Zhou Wang, Member, IEEE, Alan Conrad Bovik, Fellow, IEEE, Hamid Rahim Sheikh, Student Member, IEEE, and Eero P. Simoncelli, Senior Member, IEEE



Structural Similarity Index(SSIM)

- Luminance
- Contrast
- structure



$$I(x,y) = \frac{2\mu_x \mu_y + C_1}{\mu_x^2 + \mu_y^2 + C_1}$$

$$c(x,y) = \frac{2\sigma_x\sigma_y + C_2}{\sigma_x^2 + \sigma_y^2 + C_2}$$

$$s(x,y) = \frac{\sigma_{xy} + C_3}{\sigma_x \sigma_y + C_3}$$

$$SSIM(x,y) = [I(x,y)]^{\alpha} \cdot [c(x,y)]^{\beta} \cdot [s(x,y)]^{\gamma}$$



点击此处添加标题

- Colour feature
- Texture feature
- Shape feature
- Spatial relationship feature

Feature: colour feature is a global feature

Colour feature

Methods of expressing color feature

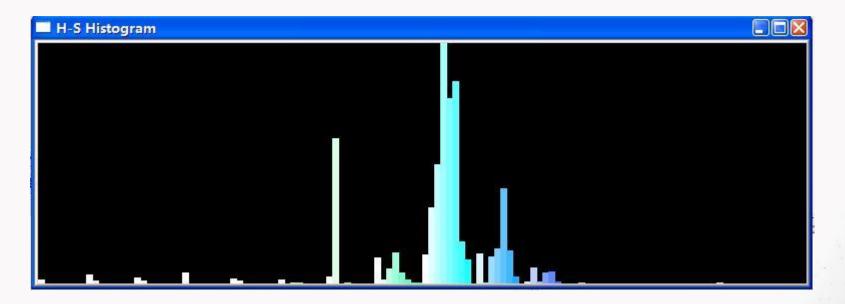
Colour histogram

Colour set
Colour moment
Colour coherence vector
Colour correlogram

Examples of colour histogram:



Examples of colour histogram:



Examples of colour histogram:



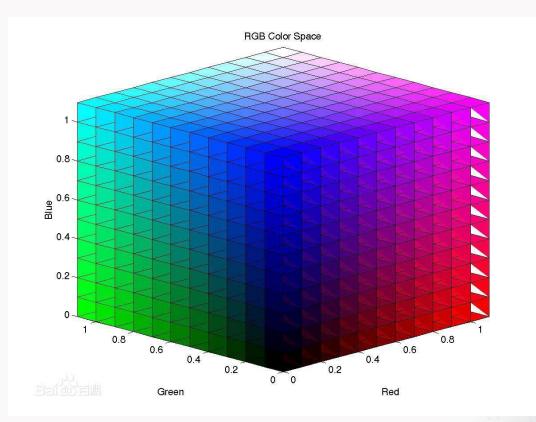
VISION@OUC

Examples of colour histogram:

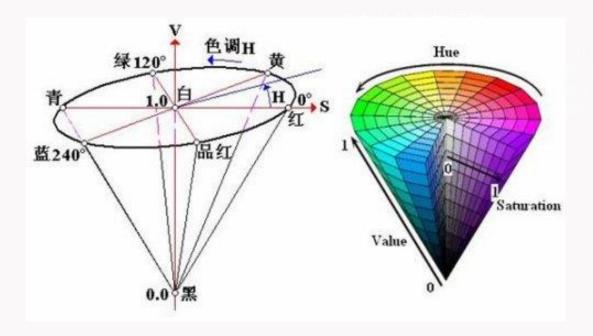


Colour space: RGB

$$F = r[R] + r[G] + r[B]$$



Colour space: HSV(hue, saturation, value)



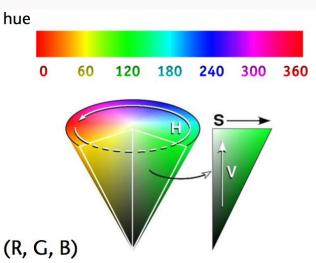
colour cone

- H = hue / colour in degrees ∈ [0,360]
- $S = saturation \in [0,1]$
- $V = value \in [0,1]$

■ conversion RGB → HSV

- V = max = max (R, G, B), min = min (R, G, B)
- S = (max min) / max (or S = 0, if V = 0)

$$H = H + 360$$
, if $H < 0$



Colour feature

Feature: colour feature is a global feature

点击此处添加标题

Methods of expressing color feature

Colour histogram

Colour set

Colour moment
Colour coherence vector
Colour correlogram

Colour feature

Feature: colour feature is a global feature

Methods of expressing color feature

Colour histogram
Colour set
Colour moment
Colour coherence vector
Colour correlogram

Colour moment:

1. First-order matrix: The average intensity of color component

2. Second-order matrix: The variance of color component

3. Third-order matrix: The skewness of color component

$$\mu_i = \frac{1}{N} \sum_{j=1}^{N} P_{ij}$$

$$\sigma_{i} = \left[\frac{1}{N}\sum_{j=1}^{N}(P_{ij} - \mu_{i})^{2}\right]^{\frac{1}{2}}$$

$$s_{i} = \left[\frac{1}{N} \sum_{j=1}^{N} (P_{ij} - \mu_{i})^{3}\right]^{\frac{1}{3}}$$

Colour feature

Feature: colour feature is a global feature

点击此处添加标题

Methods of expressing color feature

Colour histogram
Colour set
Colour moment
Colour coherence vector
Colour correlogram

Feature: texture feature is a global feature

Texture feature ∃

Methods of expressing texture feature

Statical method
Geometrical method
Model method
Signal processing method

Feature: texture feature is a global feature

Texture feature ∃

Methods of expressing texture feature

Statical method
Geometrical method
Model method
Signal processing method

Feature: texture feature is a global feature

Texture feature ∃

Methods of expressing texture feature

Statical method
Geometrical method
Model method
Signal processing method

Shape feature

Methods of expressing shape feature

点击此处添加标题

Contour-based method

Region-based method

Spatial relationship feature

Methods of expressing spatial relationship feature:

- 1 First, the image is automatically segmented and the object or color area is divided from the image. Then the image features are extracted and indexed according to these areas.
- 2 The image is divided into several regular sub-blocks uniformly, and then the features of each sub-block are extracted and indexed.

1.2 Image quality index

Image quality indexs include resolution, color depth, image distortion and so on.

- Resolution
- Color depth
- Image distortion

* Intorduction to the factors that affect the vision effect

- Contrast
- Saturation
- Sharpness

- Amount of information-entropy
- Gray average
- Gray variance
- Gray mode
- Gray mid-value
- Gray value region

Amount of information-entropy

$$H = -\sum_{i=1}^{k} p_i log_2(p_i)$$

Gray average

$$\bar{f} = \sum_{i=1}^{M} \sum_{j=1}^{N} \frac{f(i,j)}{M \cdot N}$$

- Gray mode
- Gray mid-value
- Gray value region

- ① Basic statistical analysis:
 - Gray variance

$$S = rac{1}{M \cdot N} \sum_{i=1}^{M} \sum_{j=1}^{N} \left[f(i,j) - \overline{f} \right]^2$$

- 2 The statistical characteristics of multidimensional image:
 - covariance

$$S_{fg}^2 = S_{gf}^2 = \frac{1}{M \cdot N} \sum_{i=1}^{M} \sum_{j=1}^{N} \left[f(i,j) - \bar{f} \right] \left[g(i,j) - \bar{g} \right]$$

$$\sum = egin{bmatrix} S_{11}^2 & S_{12}^2 & \cdots & S_{1N}^2 \ S_{21}^2 & S_{22}^2 & \cdots & S_{2N}^2 \ dots & dots & dots & dots \ S_{N1}^2 & S_{N2}^2 & \cdots & S_{NN}^2 \end{bmatrix}$$

- 2 The statistical characteristics of multidimensional image:
 - Correlation coefficient

$$r_{fg} = rac{S_{fg}^2}{S_{ff}S_{gg}}$$

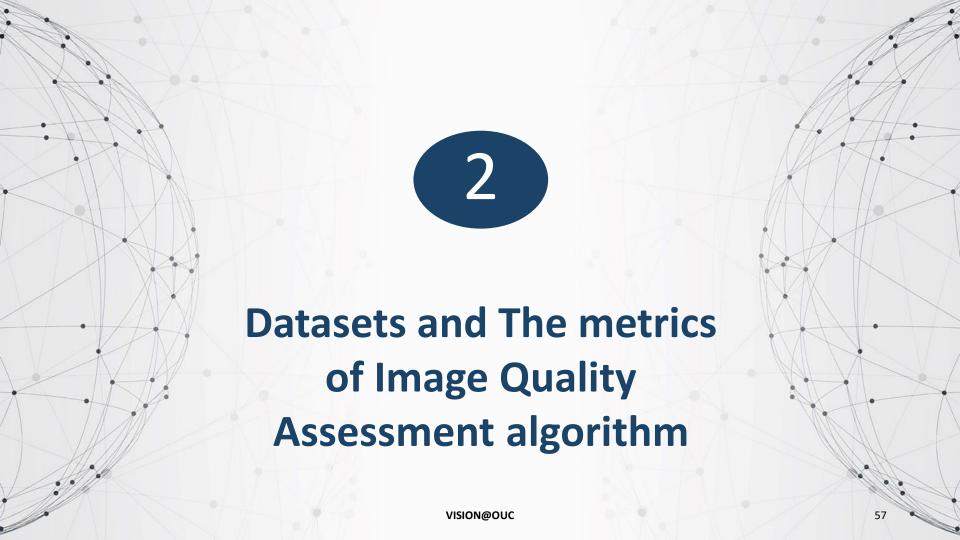
$$R = egin{bmatrix} 1 & r_{12} & r_{13} & \cdots & r_{1N} \ r_{21} & 1 & r_{23} & \cdots & r_{2N} \ dots & dots & dots & dots & dots \ r_{N1} & r_{N2} & r_{N3} & \cdots & 1 \end{bmatrix}$$

1.3 What is Image Quality Assessment

The meaning of image quality mainly includes image fidelity and image intelligibility. Image quality assessment aims to use computational models to measure the image quality consistently with subjective.

1.4 Application of Image Quality Assessment

- It can be used to dynamically monitor and adjust image quality.
- It can be used to optimize algorithms and parameter settings of image processing systems.
- It can be used to benchmark image processing systems and algorithms.



2.1 The introduction to the datasets

Dataset	Reference Img. No.	Distorted Img. No.	Distortion Types	Subjects No.
LIVE	29	779	5	161
TID2008	25	1700	17	838
TID2013	25	3000	24	917
CSIQ	30	866	6	35

- MOS: Mean Opinion Score
- DMOS: Differential Mean Opinion Score

- 1 Root mean squared error---RMSE
 - Formula:

$$RMSE = \sqrt{\frac{\sum_{i=1}^{n} (X_{observed,i} - X_{model,i})^{2}}{n}}$$

- 2 Pearson product-moment correctation coefficient---PLCC
- Formula:

$$plcc = \frac{COV(X, Y)}{\delta_X \delta_Y}$$

$$= \frac{\sum (X - \bar{X})(Y - \bar{Y})}{\sqrt{\sum_{i=1}^{n} (X_i - \bar{X})^2 \sum_{i=1}^{n} (Y_i - \bar{Y})^2}}$$

- ③ Spearman rank order correlation coefficient---SROCC
 - Formula:

$$srocc = rac{\sum_{i=1}^{n} (x_i - \bar{x})(y_i - \bar{y})}{\sqrt{\sum_{i=1}^{n} (x_i - \bar{x})^2 \sum_{i=1}^{n} (y_i - \bar{y})^2}}$$

- 4 Kendall rank order correlation coefficient---KROCC
- Formula:

$$krocc = \frac{N_c - N_d}{\frac{1}{2}N(N-1)}$$



3. Methods

- Subjective Assessment
- Objective Assessment

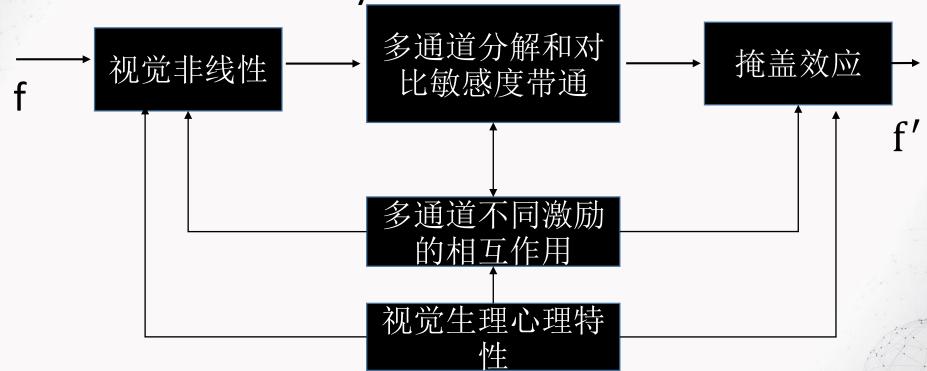
VISION@OUC 6

- What is subjective assessment
- The advantages and disadvantages of subjective assessment
- Human Visual System

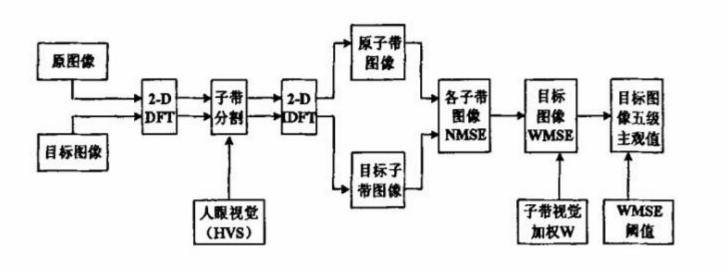
VISION@OUC 6

- Human Visual System
 - Visual luminance characteristic
 - Visual spatial frequency characteristic
 - Visual time frequency characteristic

Human Visual System



Evaluation method based on visual perception---PQS

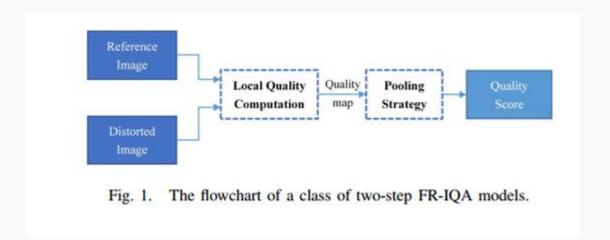


3.2 Objective Assessment

- What is Objective Assessment
- Full-Reference Image Quality Assessment
- Reduced-Reference Image Quality Assessment
- No-Reference Image Quality Assessment

VISION@OUC 7

The basic process of the top-down approach:



1.PSNR(Peak Signal-to-Noise Ratio)

Mean Square Error----MSE

$$MSE = \frac{1}{M \times N} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} (f(x, y) - f'(x, y))^{2}$$

$$PSNR = 10 \times log \frac{L \times L}{MSE}$$

3.2.1 Full-Reference Image Quality Assessment

3. Multi-scale structural similarity—MS-SSIM

$$SSIM(x, y) = [I_M(x, y)]^{\alpha_M} \cdot \prod_{j=1}^{M} [c_j(x, y)]^{\beta_j} \cdot [s_j(x, y)]^{\gamma_j}$$

3.2.1 Full-Reference Image Quality Assessment

4. Gradient-based Structural Similarity—GSSIM

$$s_g(x, y) = \frac{\sigma_{x'y'} + C_3}{\sigma_{x'}\sigma_{y'} + C_3}$$
$$c_g(x, y) = \frac{2\sigma_{x'}\sigma_{y'} + C_2}{\sigma_{x'}^2 + \sigma_{y'}^2 + C_2}$$

$$GSSIM(x,y) = [I(x,y)]^{\alpha} \cdot [c_g(x,y)]^{\beta} \cdot [s_g(x,y)]^{\gamma}$$

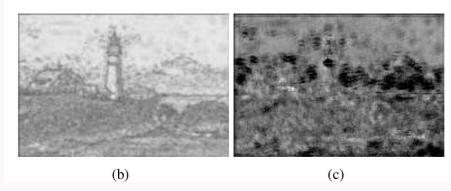
Deep Learning of Human Visual Sensitivity in Image Quality Assessment Framework

Jongyoo Kim Sanghoon Lee*

Department of Electrical and Electronic Engineering, Yonsei Universiy, Seoul, Korea {jongky, slee}@yonsei.ac.kr



(a)

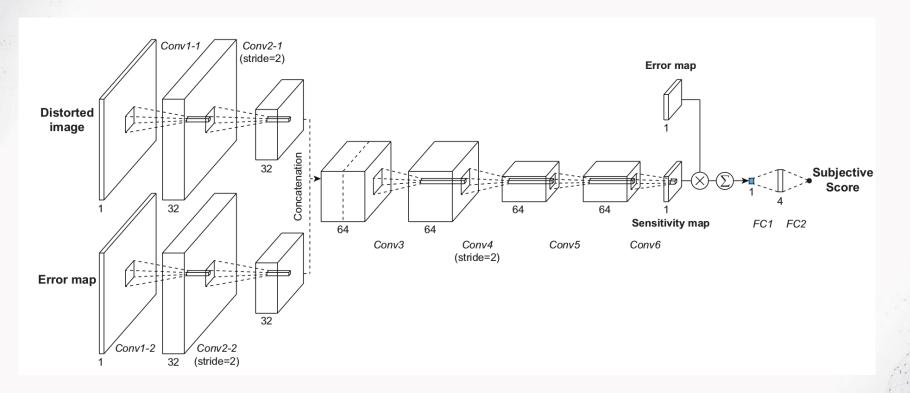


Contributions:

- DeepQA learns the visual sensitivity characteristics of the HVS without any prior knowledge. By using a deep CNN, the visual weight of each pixel is sought by using a triplet of a distorted image, its objective error map, and its ground-truth subjective score.
- DeepQA can generate the perceptual error map as an intermediate result, which provides us an intuitive analysis of local artifacts for given distorted images.

 A novel deep CNN based FR-IQA framework is proposed. Our model can be trained by end-to-end optimization, and achieves stateof-the-art correlation with human subjective scores.

Architecture:



Error map:

$$\mathbf{e} = \frac{\log \left(1/((\hat{I}_r - \hat{I}_d)^2 + \varepsilon/255^2)\right)}{\log \left(255^2/\varepsilon\right)}$$

Sensitivity Map Prediction:

$$\mathbf{s}_1 = CNN_1(\hat{I}_d; \theta_1)$$

$$\mathbf{s}_2 = CNN_2(\hat{I}_d, \mathbf{e}; \theta_2)$$

Perceptual error map:

$$P = s \odot e$$

Loss Function:

$$\mathcal{L}_s(\hat{I}_d; \theta) = \|(f(\mu_{\mathbf{p}}) - S)\|_F^2$$

Total Variation Regularization:

$$TV(\mathbf{s}) = \frac{1}{H \cdot W} \sum_{(i,j)} (sobel_h(\mathbf{s})^2 + sobel_v(\mathbf{s})^2)^{\beta/2}$$

Experimental Results:

Dataset: LIVE, TID2008, TID2013, CSIQ

		LIVE IQA		CSIQ		TID2008		TID2013		Weighted Avg.	
Type		SRCC	PLCC	SRCC	PLCC	SRCC	PLCC	SRCC	PLCC	SRCC	PLCC
FR	PSNR	0.876	0.872	0.806	0.800	0.553	0.573	0.636	0.706	0.666	0.704
	SSIM	0.948	0.945	0.876	0.861	0.775	0.773	0.637	0.691	0.745	0.767
	MS-SSIM	0.951	0.949	0.913	0.899	0.854	0.657	0.786	0.833	0.842	0.809
	VIF	0.963	0.960	0.920	0.928	0.749	0.808	0.677	0.772	0.765	0.826
	GMSD	0.960	0.960	0.957	0.954	0.891	0.879	0.804	0.859	0.867	0.890
	FSIMc	0.960	0.961	0.931	0.919	0.884	0.876	0.851	0.877	0.884	0.893
	DOG-SSIMc	0.963	0.966	0.954	0.943	0.935	0.937	0.926	0.934	0.937	0.940
	FR-DCNN	0.975	0.977	-	-	-	-	-	-	-	-
	DeepQA-s	0.977	0.975	0.957	0.956	0.878	0.892	0.766	0.818	0.848	0.876
	DeepQA	0.981	0.982	0.961	0.965	0.947	0.951	0.939	0.947	0.949	0.955
NR	SESANIA	0.934	0.948	-	-	-	-	-	-	-	-
	CNN	0.956	0.953	-	-	_	-	-	-	-	-
	Patchwise	0.960	0.972	-	-	_	-	0.835	0.855	-	-
	BIECON	0.958	0.960	-	-	_	-	-	-	-	_

Making a "Completely Blind" Image Quality Analyzer

Anish Mittal, Rajiv Soundararajan, and Alan C. Bovik, Fellow, IEEE

NIQE(Making a "Completely Blind" Image Quality Analyzer)

we call the Natural Image Quality Evaluator (NIQE) is based on the construction of a "quality aware" collection of statistical features based on a simple and successful space domain natural scene statistic (NSS) model.

NIQE Model:

Model is based on constructing a collection of "quality aware" features and fitting them to a multivariate Gaussian (MVG) model. The quality aware features are derived from a simple but highly regular natural scene statistic (NSS) model. The quality of a given test image is then expressed as the distance between a multivariate Gaussian (MVG) fit of the NSS features extracted from the test image, and a MVG model of the quality aware features extracted from the corpus of natural images.

Multivariate Gaussian Model:

$$f_X(x_1, \dots, x_k) = \frac{1}{(2\pi)^{k/2} |\Sigma|^{1/2}} \times \exp\left(-\frac{1}{2}(x-\nu)^T \Sigma^{-1}(x-\nu)\right)$$

$$D(\nu_1, \nu_2, \Sigma_1, \Sigma_2)$$

$$= \sqrt{\left((\nu_1 - \nu_2)^T \left(\frac{\Sigma_1 + \Sigma_2}{2}\right)^{-1} (\nu_1 - \nu_2)\right)}$$

Convolutional Neural Networks for No-Reference Image Quality Assessment

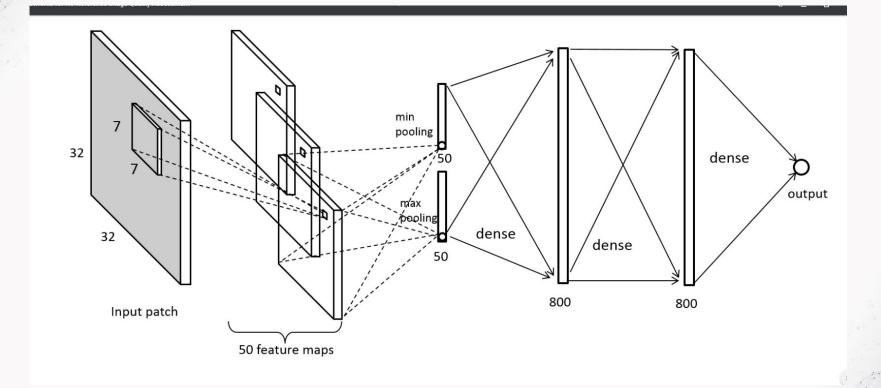
Le Kang, Peng Ye, Yi Li, and David Doermann
University of Maryland, College Park, MD, USA
NICTA and ANU, Canberra, Australia
{lekang,pengye,doermann}@umiacs.umd.edu_yi.li@cecs.anu.edu.au

Contributions:

 Author propose a novel framework that allows learning and prediction of image quality on local regions.

/ISION@OUC

Network Architecture:



Local Normalization:

$$\hat{I}(i,j) = \frac{I(i,j) - \mu(i,j)}{\sigma(i,j) + C}$$

$$\mu(i,j) = \sum_{p=-P} \sum_{q=-Q}^{q=Q} I(i+p,j+q)$$

$$\sigma(i,j) = \sqrt{\sum_{p=-P} \sum_{q=-Q}^{q=Q} (I(i+p,j+q) - \mu(i,j))^{2}}$$

Pooling:

$$u_k = \max_{i,j} R_{i,j}^k$$
$$v_k = \min_{i,j} R_{i,j}^k$$

Loss Function:

$$L = \frac{1}{N} \sum_{n=1}^{N} \|f(x_n; w) - y_n\|_{l_1}$$

$$w' = \min_{w} L$$

SROCC	JP2K	JPEG	WN	BLUR	FF	ALL
PSNR	0.870	0.885	0.942	0.763	0.874	0.866
SSIM	0.939	0.946	0.964	0.907	0.941	0.913
FSIM	0.970	0.981	0.967	0.972	0.949	0.964
DIIVINE	0.913	0.910	0.984	0.921	0.863	0.916
BLIINDS-II	0.929	0.942	0.969	0.923	0.889	0.931
BRISQUE	0.914	0.965	0.979	0.951	0.877	0.940
CORNIA	0.943	0.955	0.976	0.969	0.906	0.942
CNN	0.952	0.977	0.978	0.962	0.908	0.956
LCC	JP2K	JPEG	WN	BLUR	FF	ALL
PSNR	0.873	0.876	0.926	0.779	0.870	0.856
SSIM	0.921	0.955	0.982	0.893	0.939	0.906
FSIM	0.910	0.985	0.976	0.978	0.912	0.960
DIIVINE	0.922	0.921	0.988	0.923	0.888	0.917
BLIINDS-II	0.935	0.968	0.980	0.938	0.896	0.930
BRISQUE	0.922	0.973	0.985	0.951	0.903	0.942
CORNIA	0.951	0.965	0.987	0.968	0.917	0.935
CNN	0.953	0.981	0.984	0.953	0.933	0.953

NIMA: Neural Image Assessent

Hossein Talebi and Peyman Milanfar

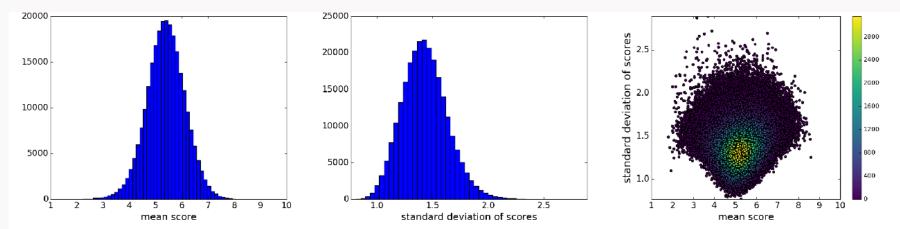
Contributions:

- Author introduce a novel approach to predict both technical and aesthetic qualities of images.
- Author's approach differs from others in that we predict the distribution of human opinion scores using a convolutional neural network.
- Author use the squared EMD(earth mover's distance) loss.

A Large-Scale Database for Aesthetic Visual Analysis(AVA)

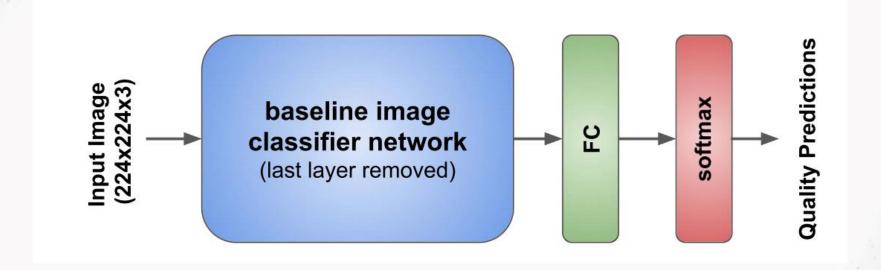
The AVA dataset contains about 255,000 images, rated based on aesthetic qualities by amateur photographers. Each photo is scored by an average of 200 people in response to photography contests. The image ratings range from 1 to 10, with 10 being the highest aesthetic score associated to an image.

A Large-Scale Database for Aesthetic Visual Analysis (AVA)



: Histograms of ratings from AVA dataset [1]. Left: Histogram of mean scores. Middle: Histogram of standard devia

Proposed Method

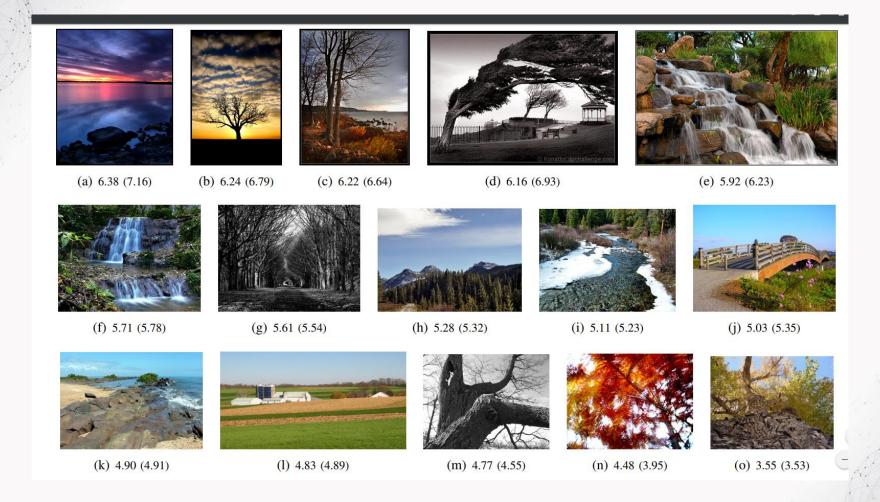


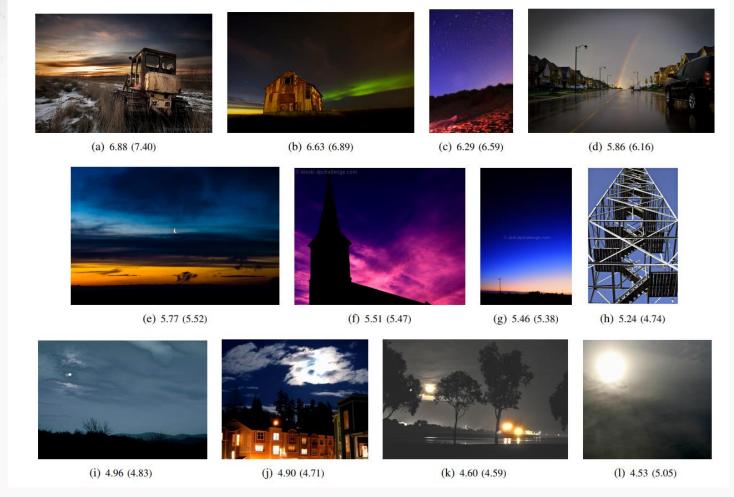
$$\mu = \sum_{i=1}^{N} s_i imes P_{s_i}$$

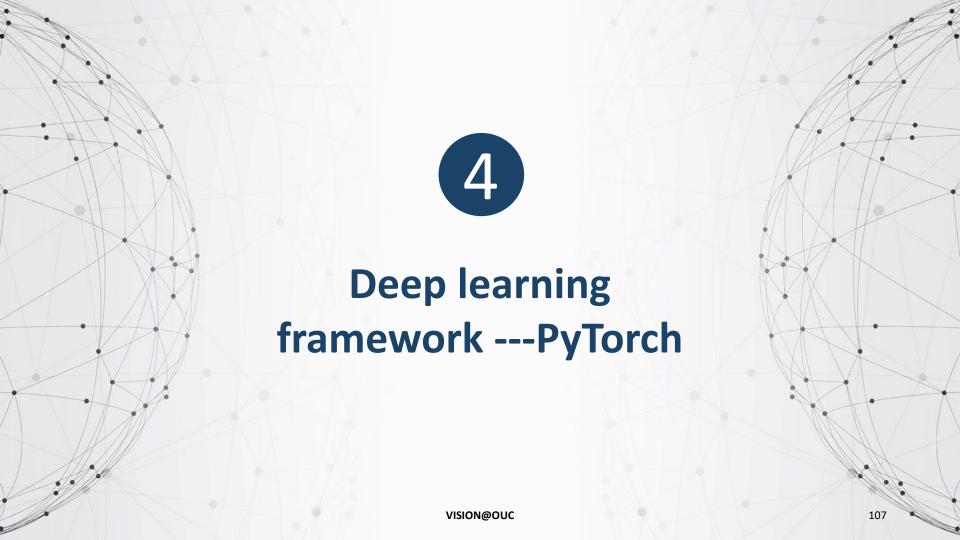
$$\sigma = (\sum_{i=1}^{N} (s_i - \mu)^2 \times P_{s_i})^{1/2}$$

Loss Function:

$$EMD(\mathbf{p}, \widehat{\mathbf{p}}) = \left(\frac{1}{N} \sum_{k=1}^{N} |CDF_{\mathbf{p}}(k) - CDF_{\widehat{\mathbf{p}}}(k)|^{r}\right)^{1/r}$$









Deep Learning with PyTorch

Dynamic Neural Network:

A graph is created on the fly

```
from torch.autograd import Variable

x = Variable(torch.randn(1, 10))
prev_h = Variable(torch.randn(1, 20))
W_h = Variable(torch.randn(20, 20))
W x = Variable(torch.randn(20, 10))
```

 V_h h W_x

4.2 PyTorch vs TensorFlow

- Dynamic definition of a graph vs Static definition of a graph
- Visualization

Tensorflow: Tensorboard

