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(54) **DRONE DETECTION AND CLASSIFICATION WITH COMPENSATION FOR BACKGROUND CLUTTER SOURCES**

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(21) Appl. No.: **15/360,069**

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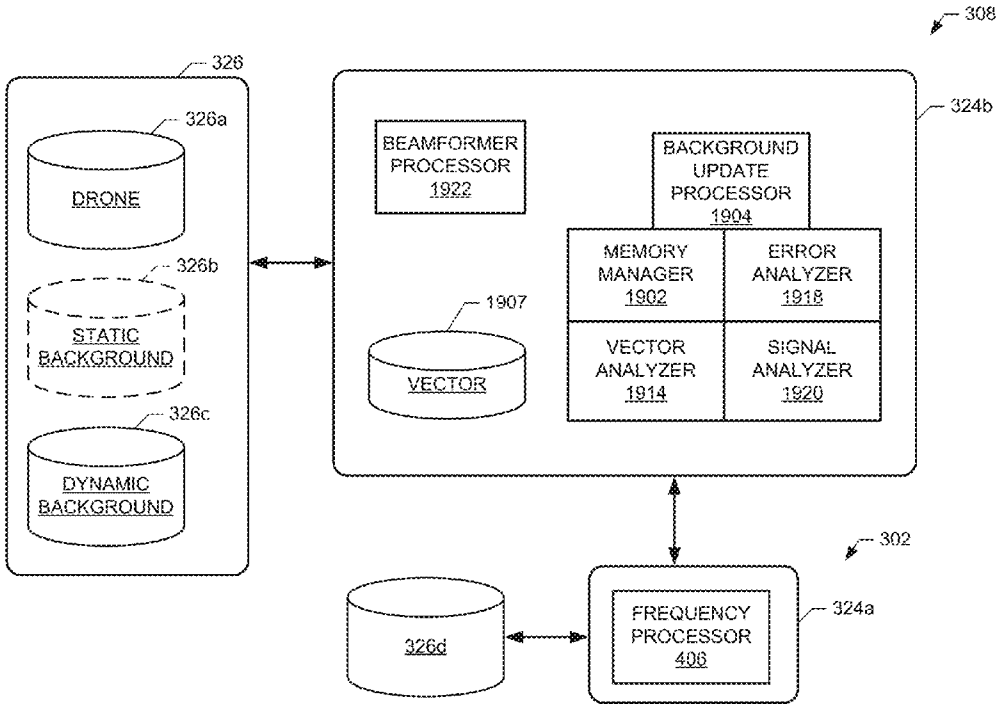
G10L 25/39	(2006.01)

(52) **U.S. Cl.**

CPC ***G10L 25/51*** (2013.01); ***G10L 25/39*** (2013.01); ***G06F 17/30743*** (2013.01); *G10L 25/21* (2013.01)

(57) **ABSTRACT**

A system, method, and apparatus for detecting drones are disclosed. An example method includes receiving a digital sound sample and partitioning the digital sound sample into segments. The method also includes applying a frequency and power spectral density transformation to each of the segments to produce respective sample vectors. For each of the sample vectors, the example method determines a combination of drone sound signatures and background sound signatures that most closely match the sample vector. The method further includes determining, for the sample vectors, if the drone sound signatures in relation to the background sound signatures that are included within the respective combinations are indicative of a drone. Conditioned on determining that the drone sound signatures are indicative of a drone, an alert message indicative of the drone is transmitted.



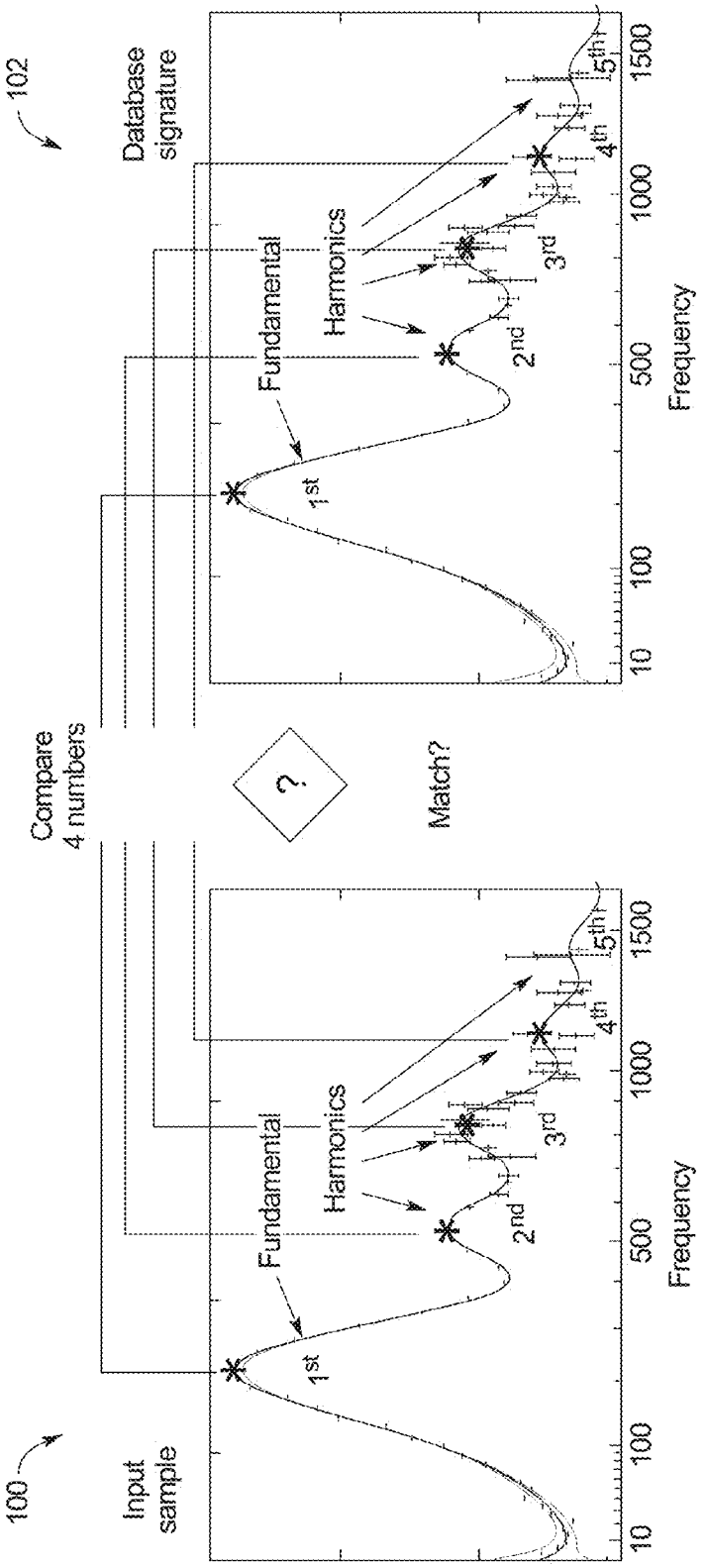
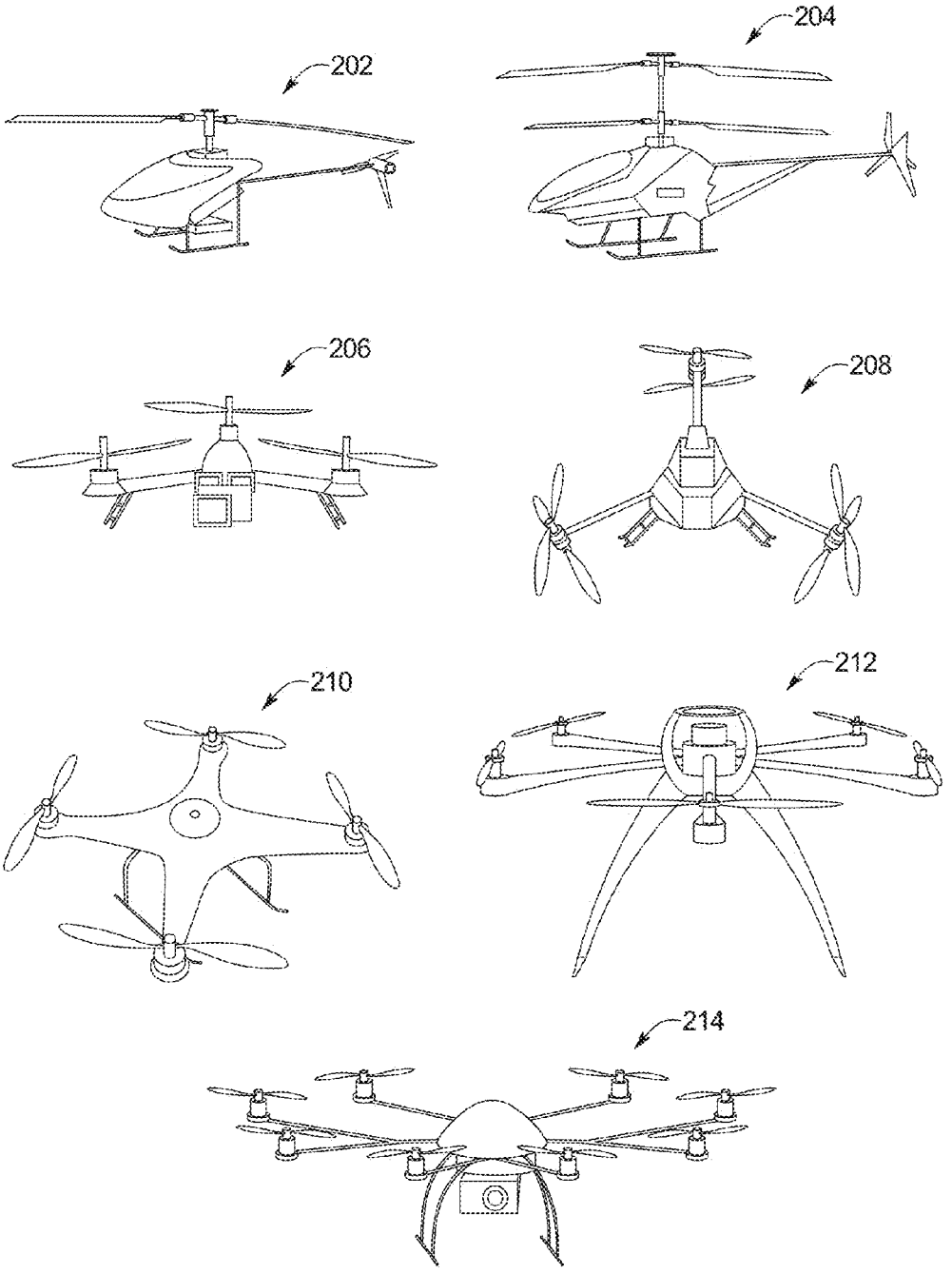


FIG. 1
(PRIOR ART)

FIG. 2



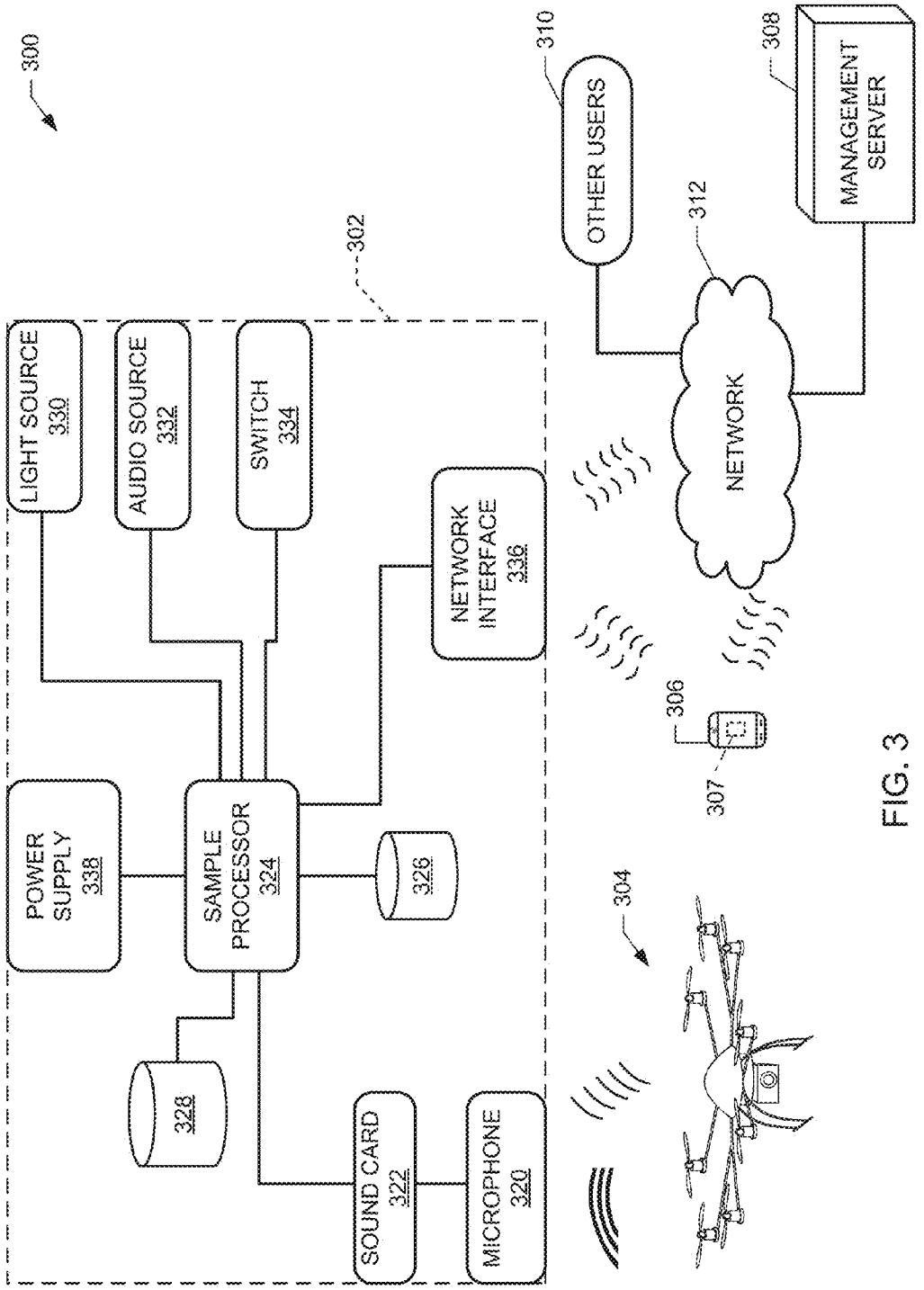

300
302
LIGHT SOURCE 330
AUDIO SOURCE 332
SWITCH 334
NETWORK INTERFACE 336
POWER SUPPLY 338
SAMPLE PROCESSOR 324
326
328
SOUND CARD 322
MICROPHONE 320
304
306
307
310
OTHER USERS
312
NETWORK
308
MANAGEMENT SERVER

FIG. 3

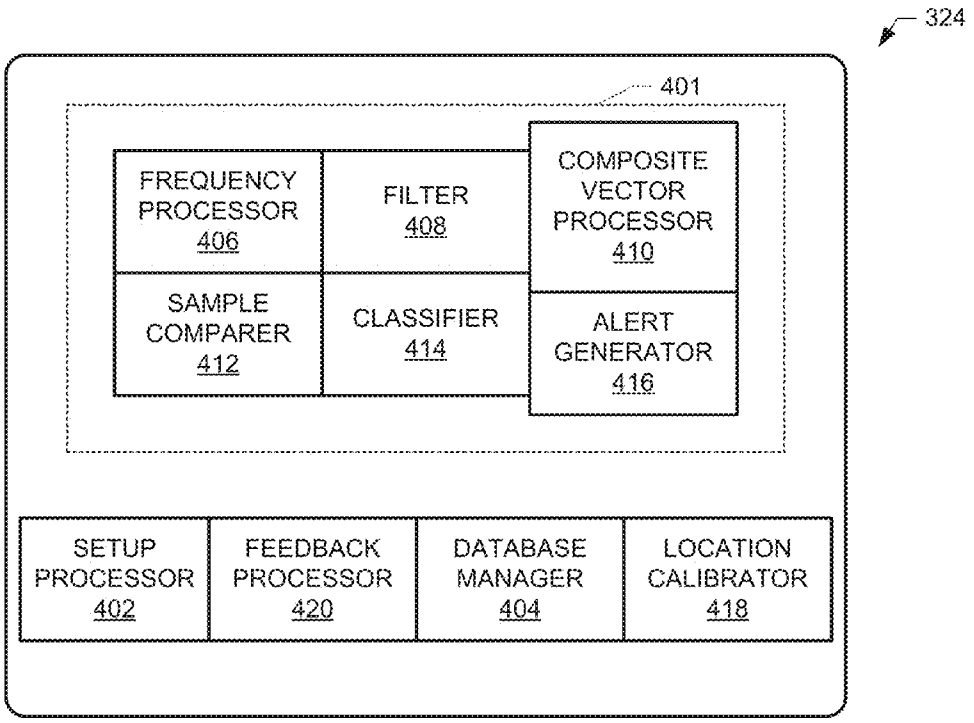

324
401
FREQUENCY PROCESSOR 406
FILTER 408
COMPOSITE VECTOR PROCESSOR 410
SAMPLE COMPARER 412
CLASSIFIER 414
ALERT GENERATOR 416
SETUP PROCESSOR 402
FEEDBACK PROCESSOR 420
DATABASE MANAGER 404
LOCATION CALIBRATOR 418

FIG. 4

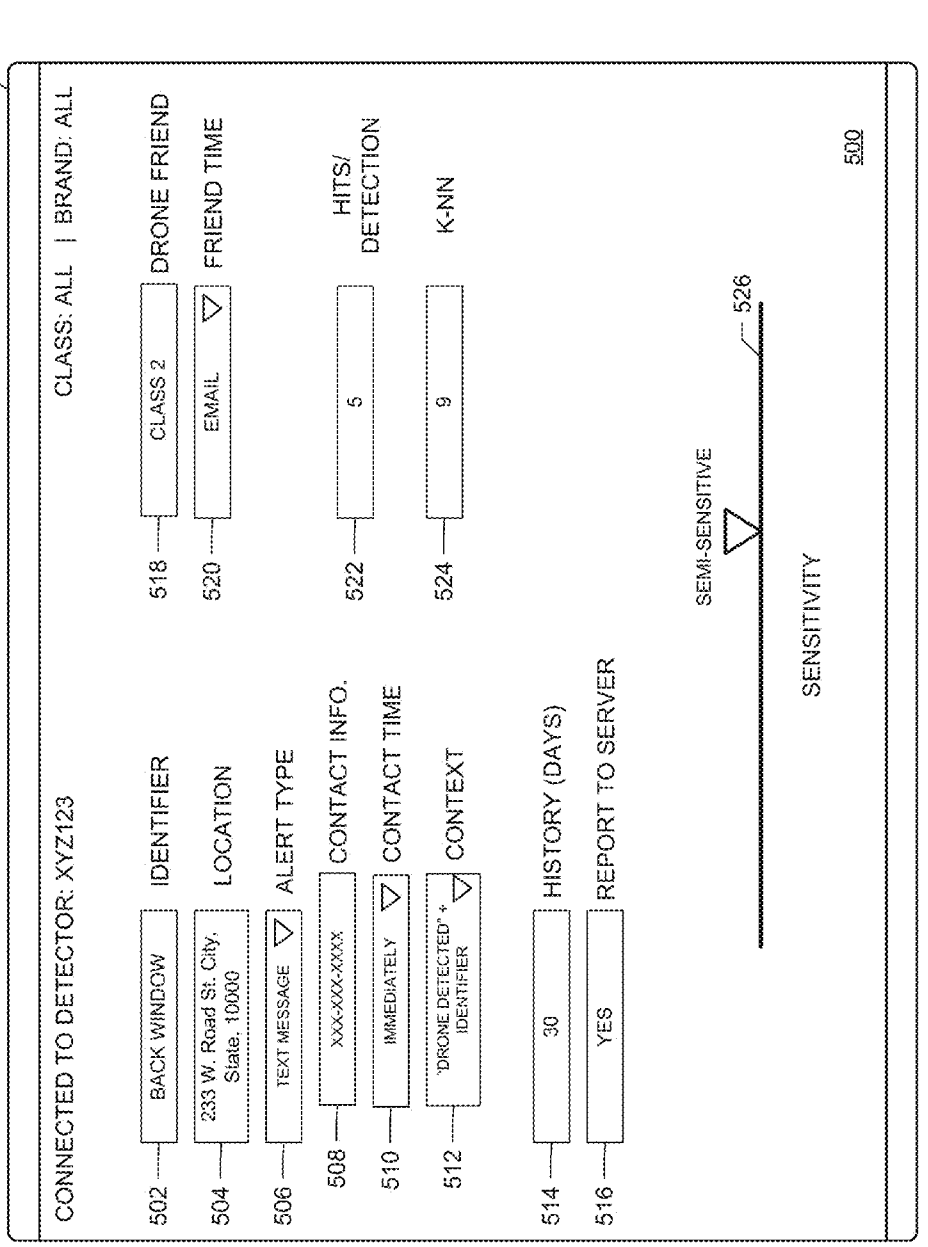

306
CONNECTED TO DETECTOR: XYZ123
CLASS: ALL | BRAND: ALL
502
IDENTIFIER
BACK WINDOW
504
LOCATION
233 W. Road St. City, State, 10000
506
ALERT TYPE
TEXT MESSAGE
508
CONTACT INFO.
XXX-XXX-XXXX
510
CONTACT TIME
IMMEDIATELY
512
CONTEXT
"DRONE DETECTED" + IDENTIFIER
514
HISTORY (DAYS)
30
516
REPORT TO SERVER
YES
518
DRONE FRIEND
CLASS 2
520
FRIEND TIME
EMAIL
522
HITS/ DETECTION
5
524
K-NN
9
SEMI-SENSITIVE
526
SENSITIVITY
500

FIG. 5

600

Audio File No.	Class	Brand	Model	No. Rotors	Flight Characteristic
1	1	Brand A	Model 2	2	Hover
2	1	Brand A	Model 2	2	Ascend
3	1	Brand A	Model 2	2	Descent
4	1	Brand A	Model 2	2	Approach
5	1	Brand A	Model 2	2	Retreat
6	1	Brand B	Model XZ	3	Hover
7	1	Brand B	Model XZ	3	Ascend
8	1	Brand B	Model XZ	3	Descent
9	1	Brand B	Model XZ	3	Approach
10	1	Brand B	Model XZ	3	Retreat
11	2	Brand A	Model 5	4	Hover
12	2	Brand A	Model 5	4	Ascend
13	2	Brand A	Model 5	4	Descent
14	2	Brand A	Model 5	4	Approach
15	2	Brand A	Model 5	4	Retreat
16	3	Brand C	Model AS	7	Hover
17	3	Brand C	Model AS	7	Ascend
18	3	Brand C	Model AS	7	Descent
19	3	Brand C	Model AS	7	Approach
20	3	Brand C	Model AS	7	Retreat

FIG. 6

FIG. 7

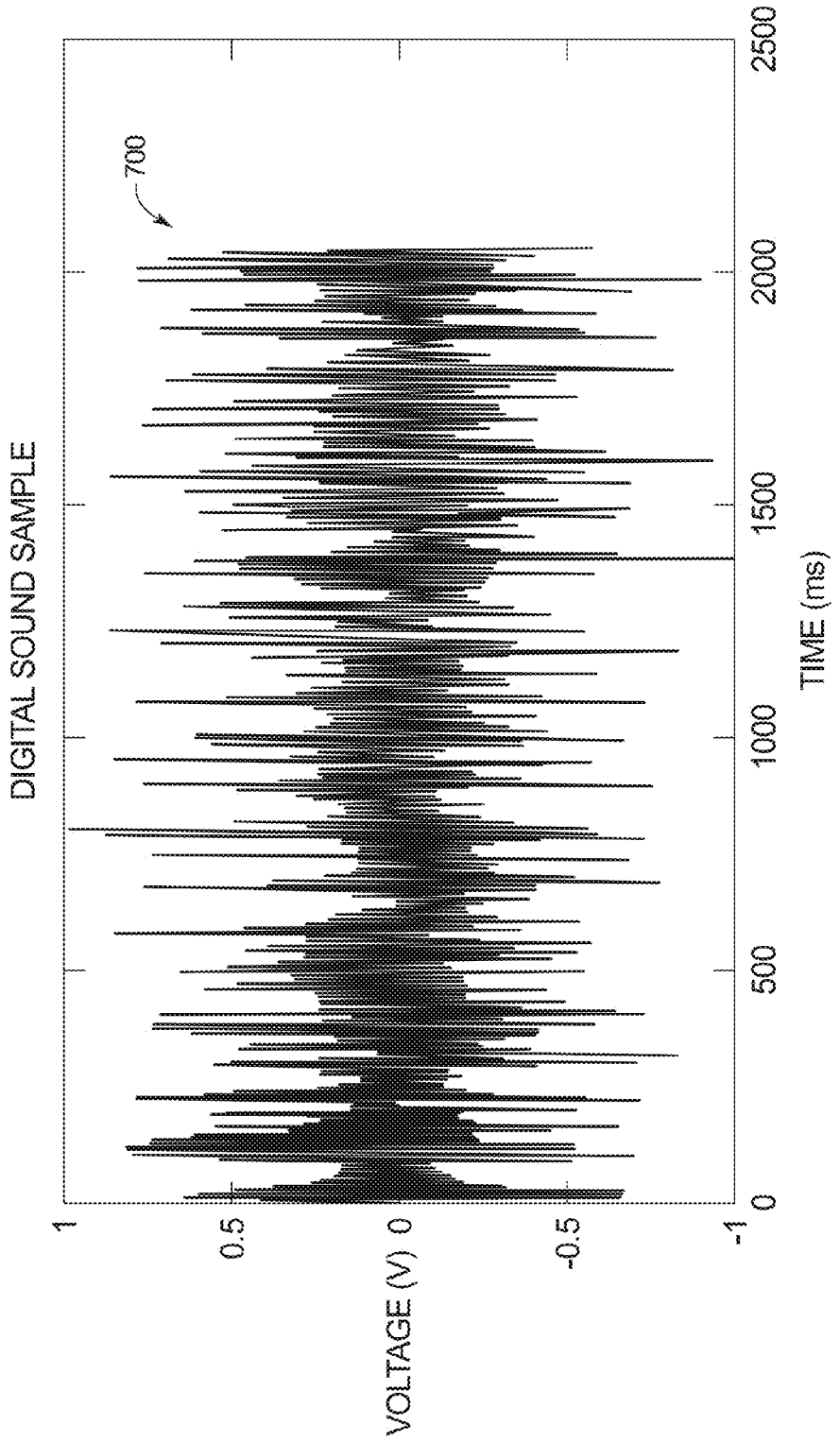

DIGITAL SOUND SAMPLE
700
VOLTAGE (V)
1
0.5
0
-0.5
-1
0
500
1000
1500
2000
2500
TIME (ms)

FIG. 8

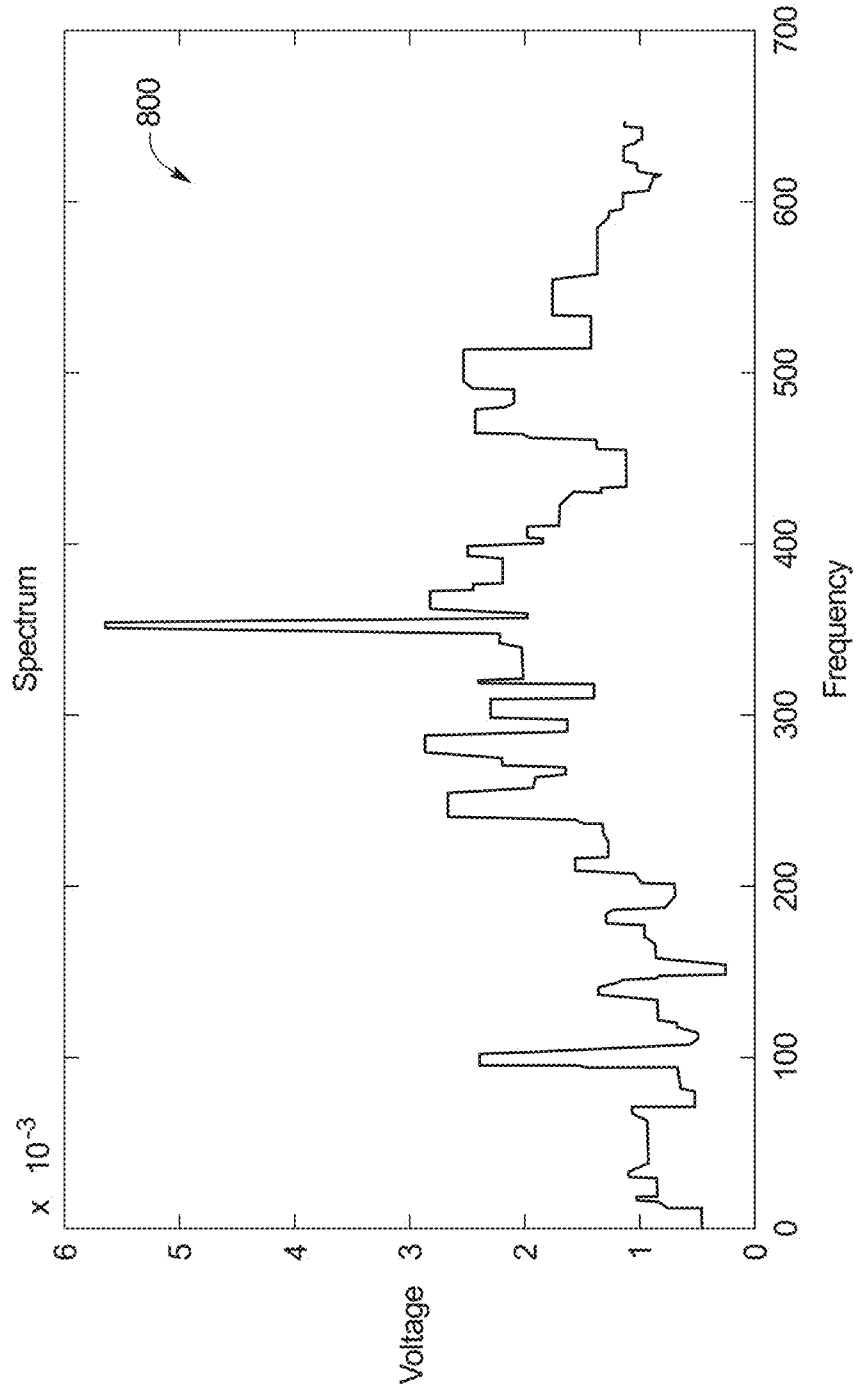

Spectrum
800
x 10^-3
Voltage
Frequency
0
1
2
3
4
5
6
0
100
200
300
400
500
600
700

FIG. 9

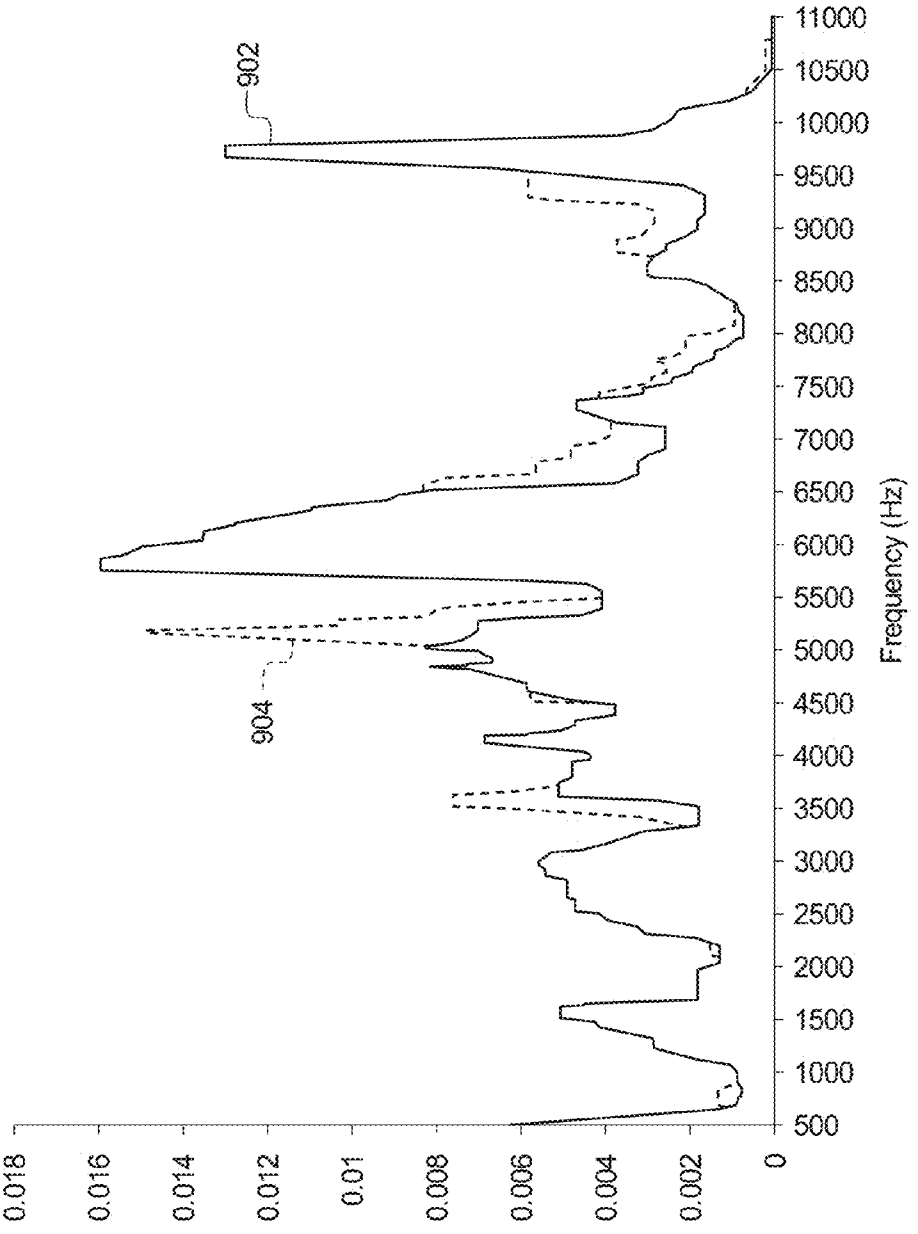
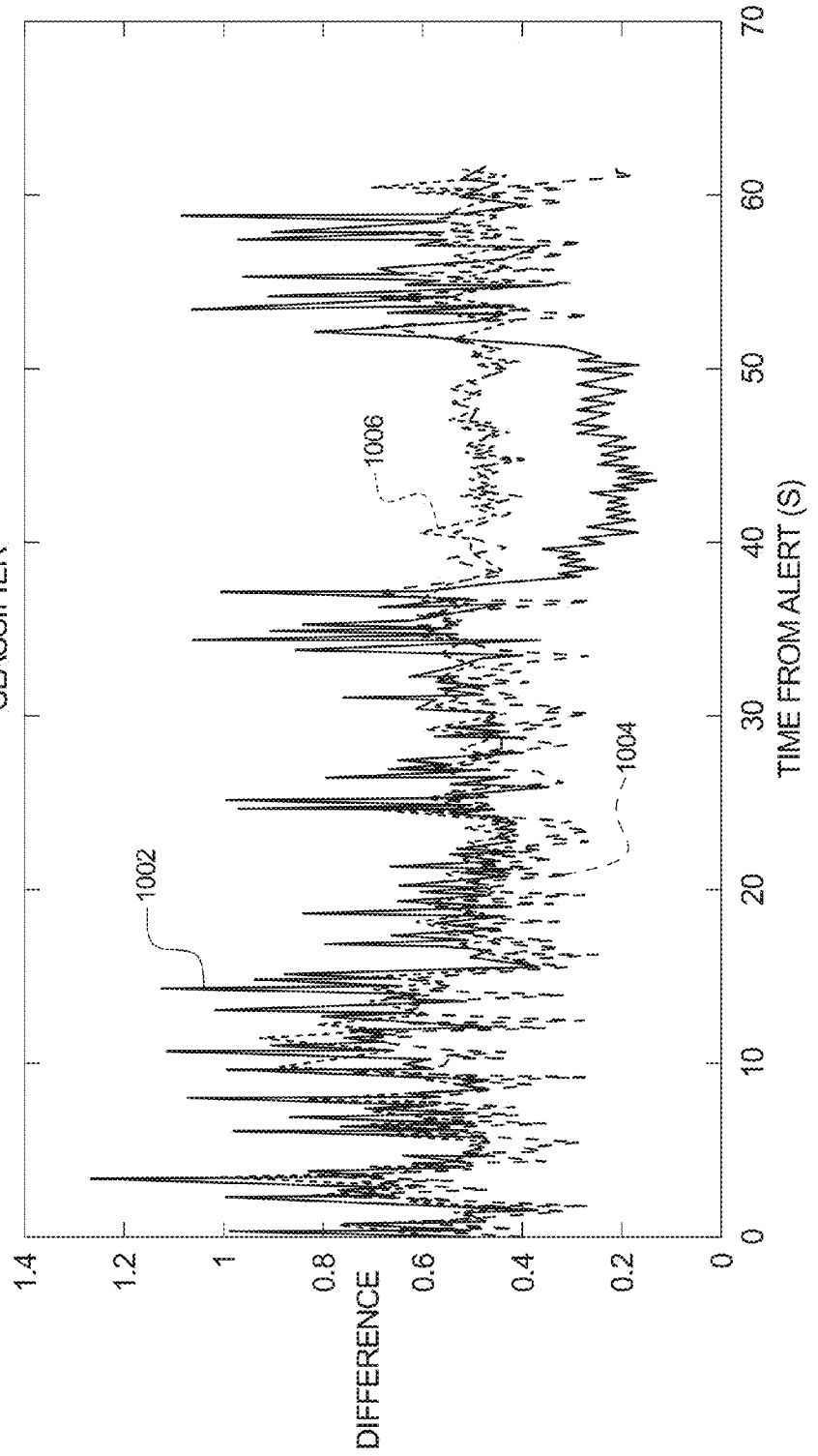

902
904
11000
10500
10000
9500
9000
8500
8000
7500
7000
6500
6000
5500
5000
4500
4000
3500
3000
2500
2000
1500
1000
500
Frequency (Hz)
0.018
0.016
0.014
0.012
0.01
0.008
0.006
0.004
0.002
0

FIG. 10


CLASSIFIER
DIFFERENCE
TIME FROM ALERT (S)
1002
1004
1006
0
0.2
0.4
0.6
0.8
1
1.2
1.4
0
10
20
30
40
50
60
70

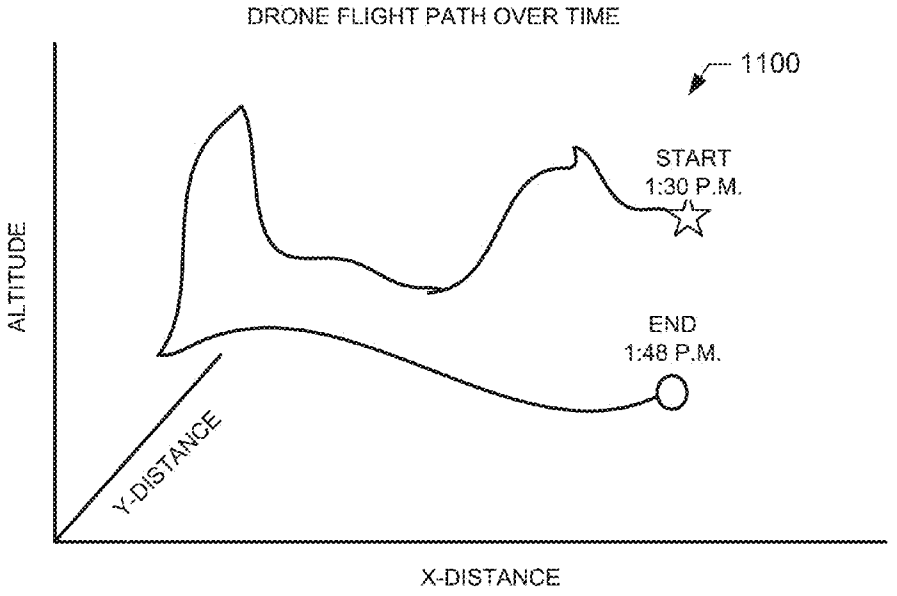

DRONE FLIGHT PATH OVER TIME
1100
START
1:30 P.M.
END
1:48 P.M.
ALTITUDE
Y-DISTANCE
X-DISTANCE

FIG. 11

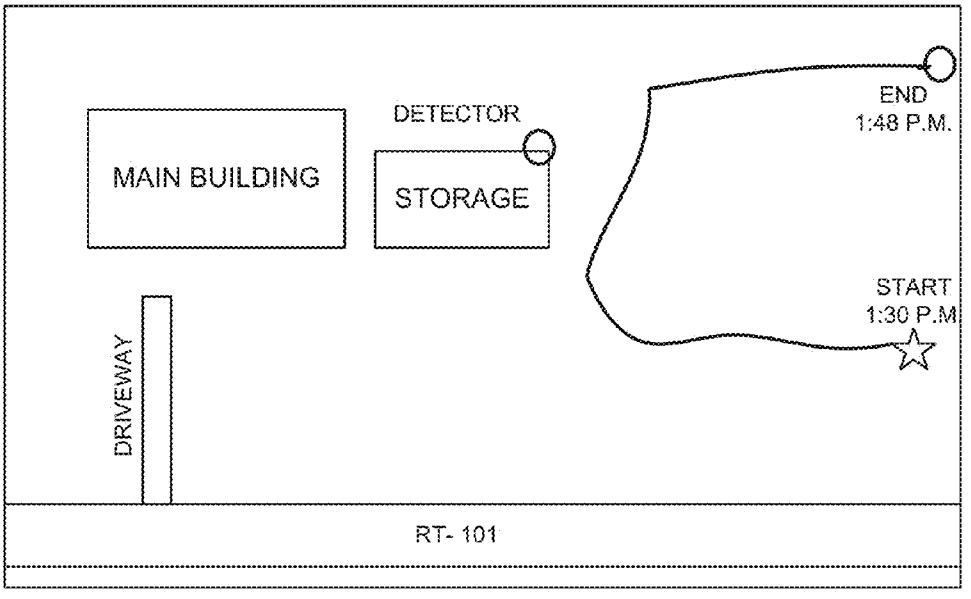

MAIN BUILDING
DETECTOR
STORAGE
END
1:48 P.M.
START
1:30 P.M
DRIVEWAY
RT- 101

FIG. 12

1300

DATE	TIME	DURATION	LOCATION	CLASS	BRAND	MODEL	USER ID
Feb. 6, 2014	1:23 P.M.	2 MIN	ADDRESS XCV	CLASS 2	BRAND C	MODEL 8Y	USER 007
Feb. 8, 2014	11:41 A.M.	12 MIN	LAT. X, LONG. Y	CLASS 5	BRAND E	MODEL DD	USER 2312
Feb. 10, 2014	9:22 P.M.	3 MIN	TOWN XYZ	CLASS 1	BRAND A	MODEL 2	USER 9909
Feb. 12, 2015	7:03 A.M.	35 MIN	ZIP CODE 01010	CLASS 2	BRAND D	MODEL 9F	-

FIG. 13

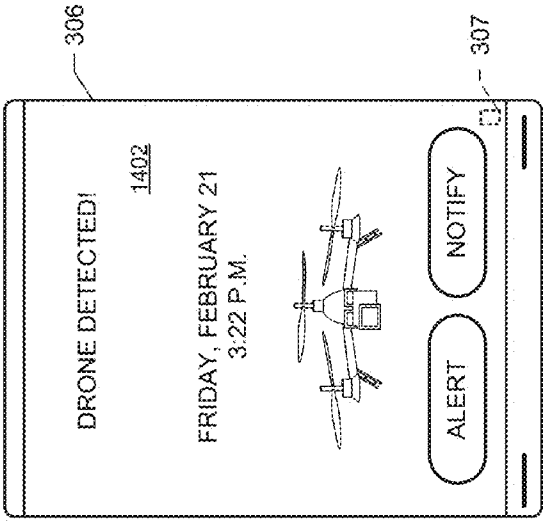


FIG. 14

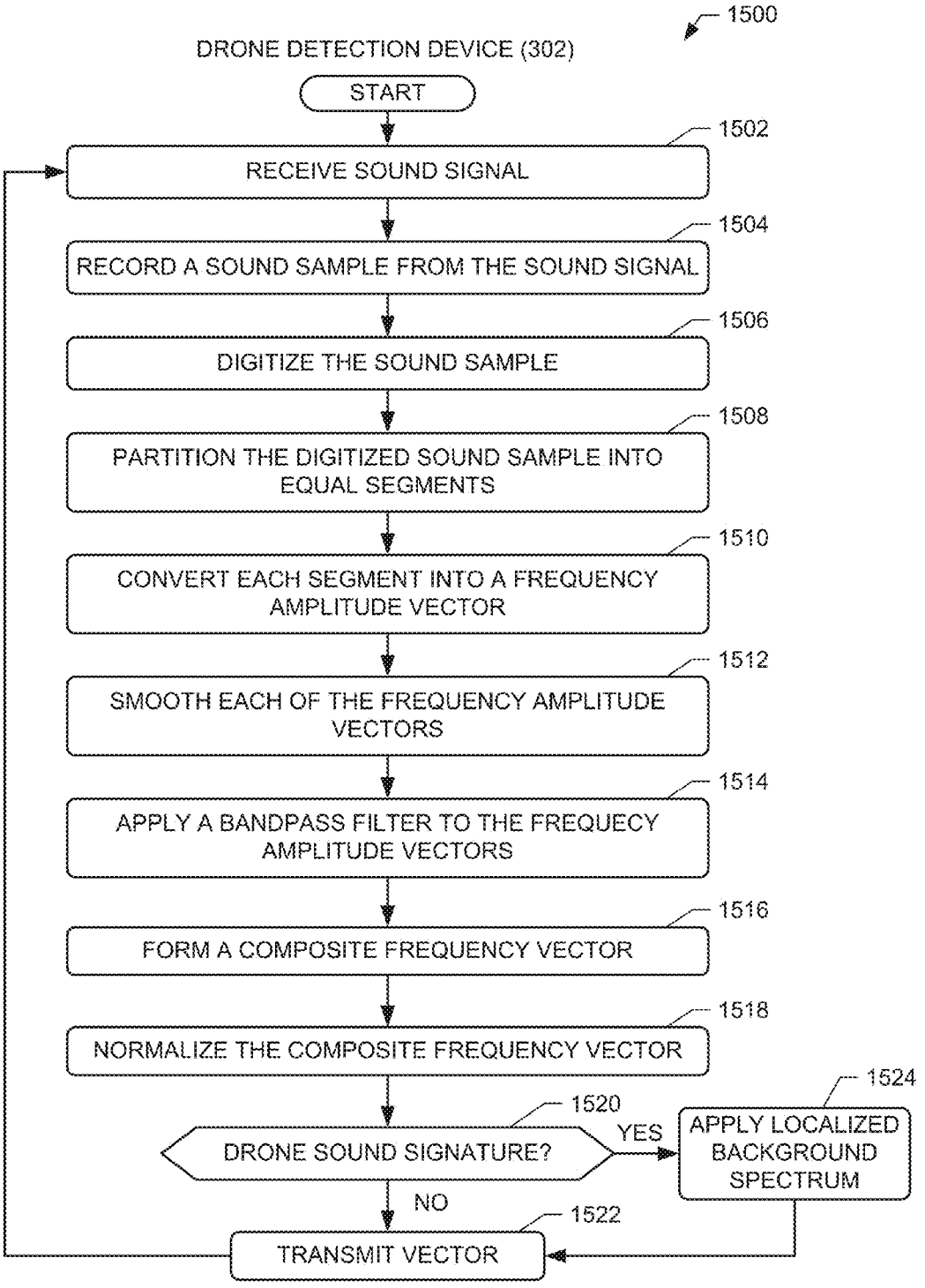

1500
DRONE DETECTION DEVICE (302)
START
1502
RECEIVE SOUND SIGNAL
1504
RECORD A SOUND SAMPLE FROM THE SOUND SIGNAL
1506
DIGITIZE THE SOUND SAMPLE
1508
PARTITION THE DIGITIZED SOUND SAMPLE INTO EQUAL SEGMENTS
1510
CONVERT EACH SEGMENT INTO A FREQUENCY AMPLITUDE VECTOR
1512
SMOOTH EACH OF THE FREQUENCY AMPLITUDE VECTORS
1514
APPLY A BANDPASS FILTER TO THE FREQUECY AMPLITUDE VECTORS
1516
FORM A COMPOSITE FREQUENCY VECTOR
1518
NORMALIZE THE COMPOSITE FREQUENCY VECTOR
1520
DRONE SOUND SIGNATURE?
YES
1524
APPLY LOCALIZED BACKGROUND SPECTRUM
NO
1522
TRANSMIT VECTOR

FIG. 15

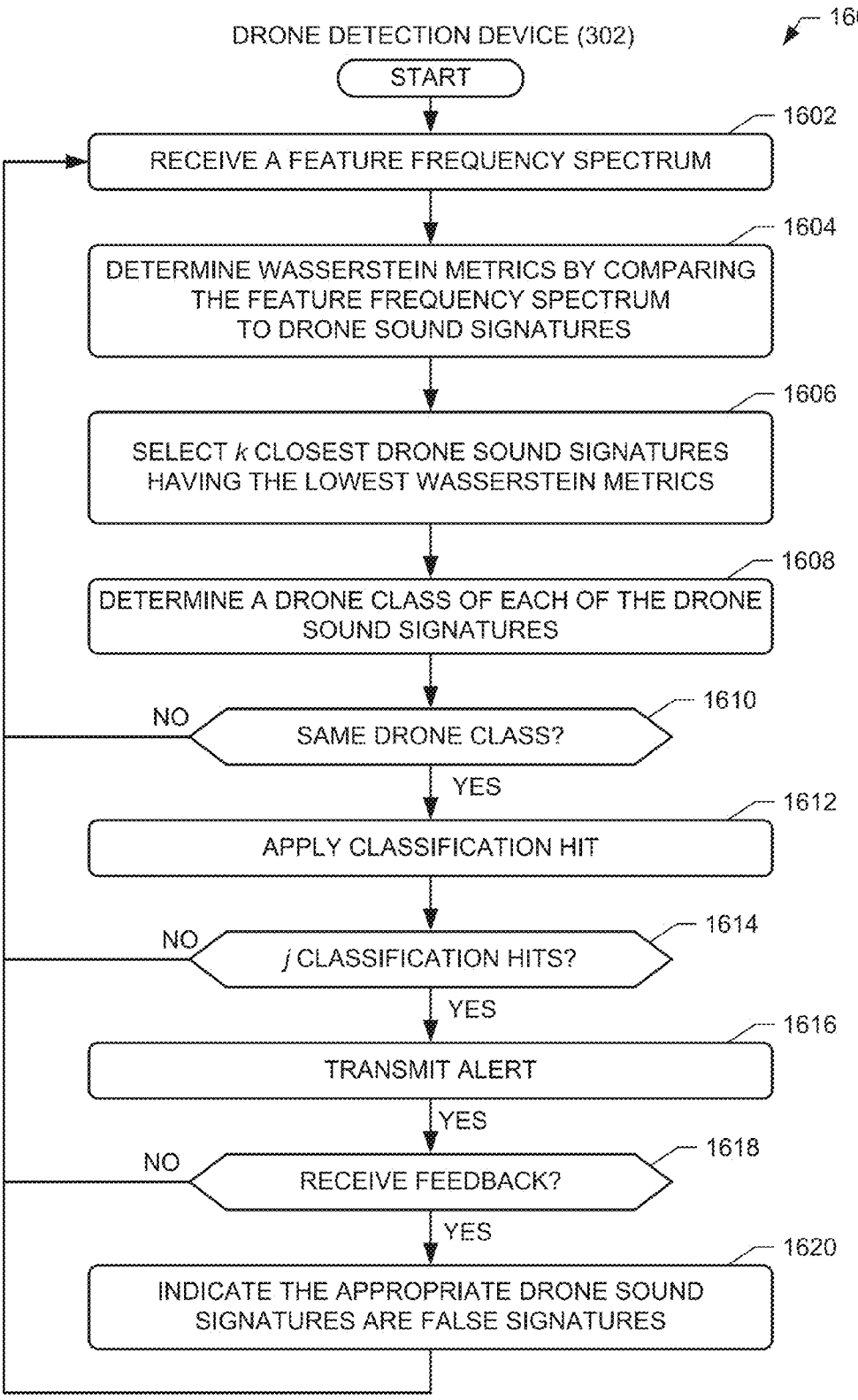
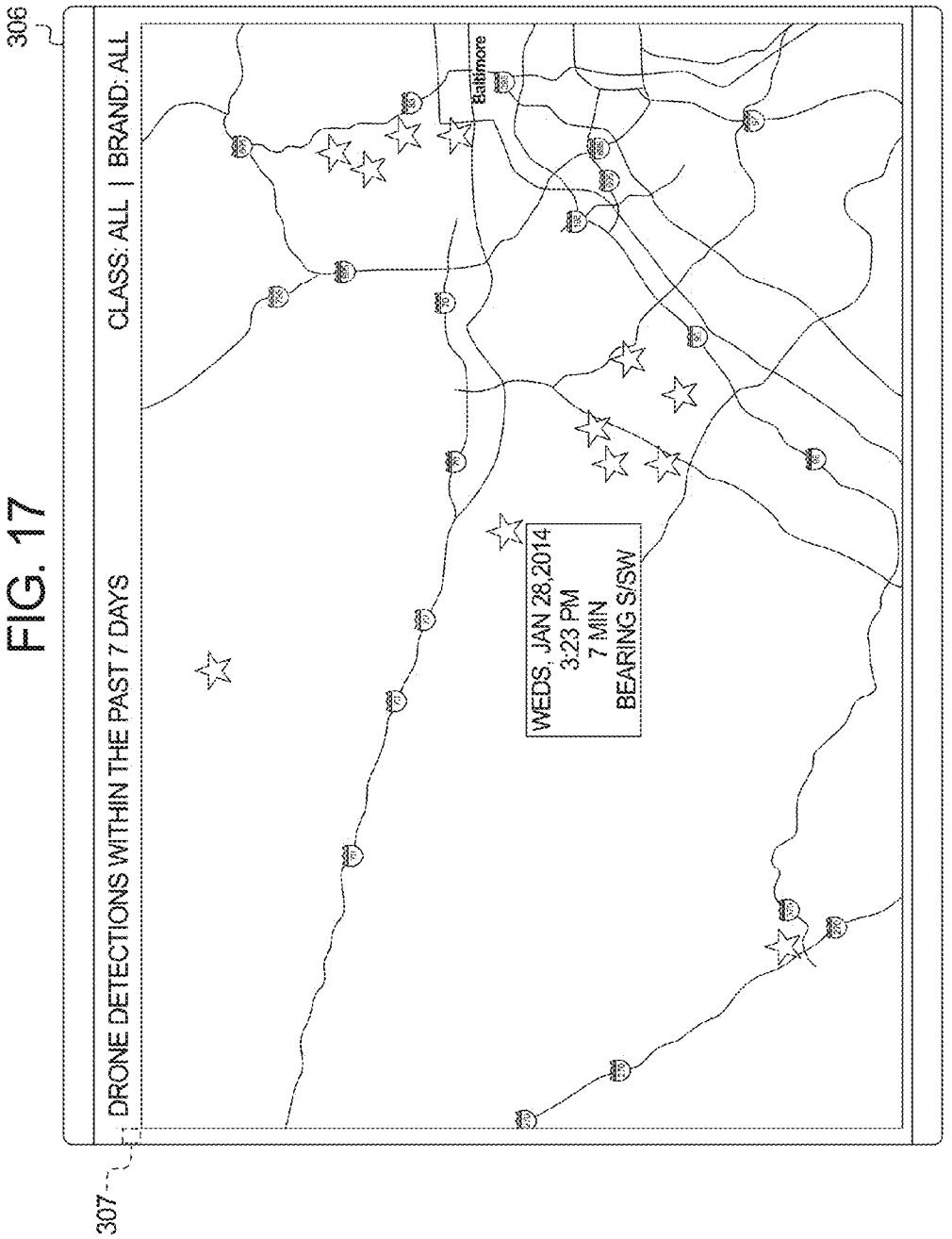

DRONE DETECTION DEVICE (302)
1600
START
1602
RECEIVE A FEATURE FREQUENCY SPECTRUM
1604
DETERMINE WASSERSTEIN METRICS BY COMPARING THE FEATURE FREQUENCY SPECTRUM TO DRONE SOUND SIGNATURES
1606
SELECT k CLOSEST DRONE SOUND SIGNATURES HAVING THE LOWEST WASSERSTEIN METRICS
1608
DETERMINE A DRONE CLASS OF EACH OF THE DRONE SOUND SIGNATURES
1610
SAME DRONE CLASS?
NO
YES
1612
APPLY CLASSIFICATION HIT
1614
j CLASSIFICATION HITS?
NO
YES
1616
TRANSMIT ALERT
YES
1618
RECEIVE FEEDBACK?
NO
YES
1620
INDICATE THE APPROPRIATE DRONE SOUND SIGNATURES ARE FALSE SIGNATURES

FIG. 16

FIG. 17


306
DRONE DETECTIONS WITHIN THE PAST 7 DAYS
CLASS: ALL | BRAND: ALL
Baltimore
WEDS, JAN 28,2014
3:23 PM
7 MIN
BEARING S/SW
307

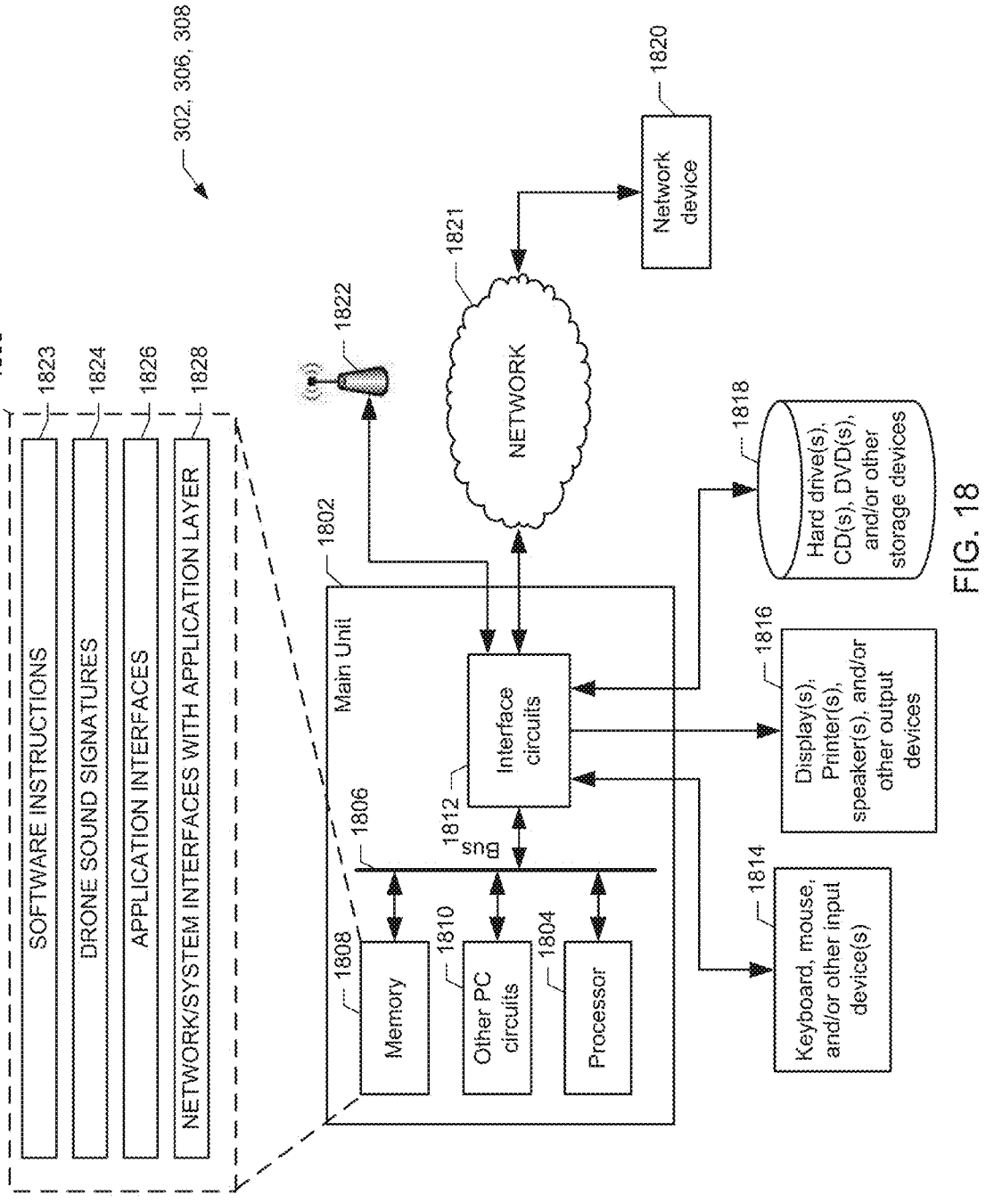

302, 306, 308
1808
SOFTWARE INSTRUCTIONS
1823
DRONE SOUND SIGNATURES
1824
APPLICATION INTERFACES
1826
NETWORK/SYSTEM INTERFACES WITH APPLICATION LAYER
1828
1822
1821
NETWORK
1820
Network device
1802
Main Unit
1818
Hard drive(s), CD(s), DVD(s), and/or other storage devices
1816
Display(s), Printer(s), speaker(s), and/or other output devices
1814
Keyboard, mouse, and/or other input device(s)
Interface circuits
1812
1806
Bus
1808
Memory
1810
Other PC circuits
1804
Processor

FIG. 18

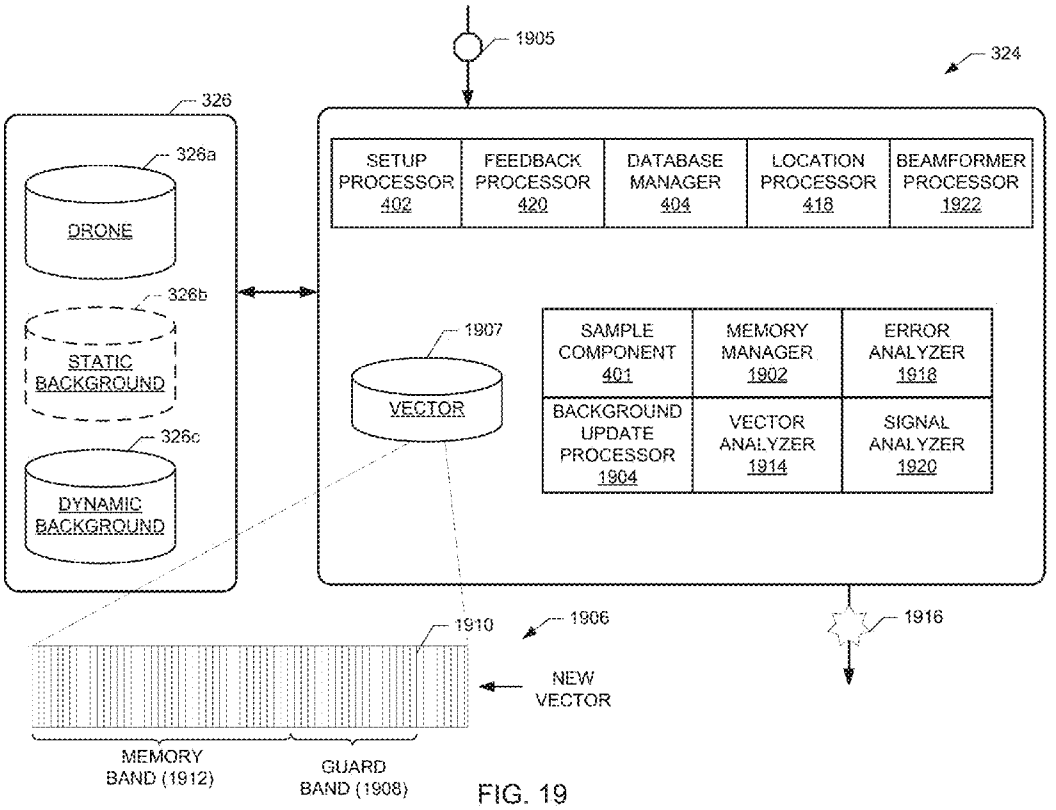

1905
324
326
326a
DRONE
326b
STATIC BACKGROUND
326c
DYNAMIC BACKGROUND
SETUP PROCESSOR 402
FEEDBACK PROCESSOR 420
DATABASE MANAGER 404
LOCATION PROCESSOR 418
BEAMFORMER PROCESSOR 1922
1907
VECTOR
SAMPLE COMPONENT 401
MEMORY MANAGER 1902
ERROR ANALYZER 1918
BACKGROUND UPDATE PROCESSOR 1904
VECTOR ANALYZER 1914
SIGNAL ANALYZER 1920
1910
1906
1916
NEW VECTOR
MEMORY BAND (1912)
GUARD BAND (1908)

FIG. 19

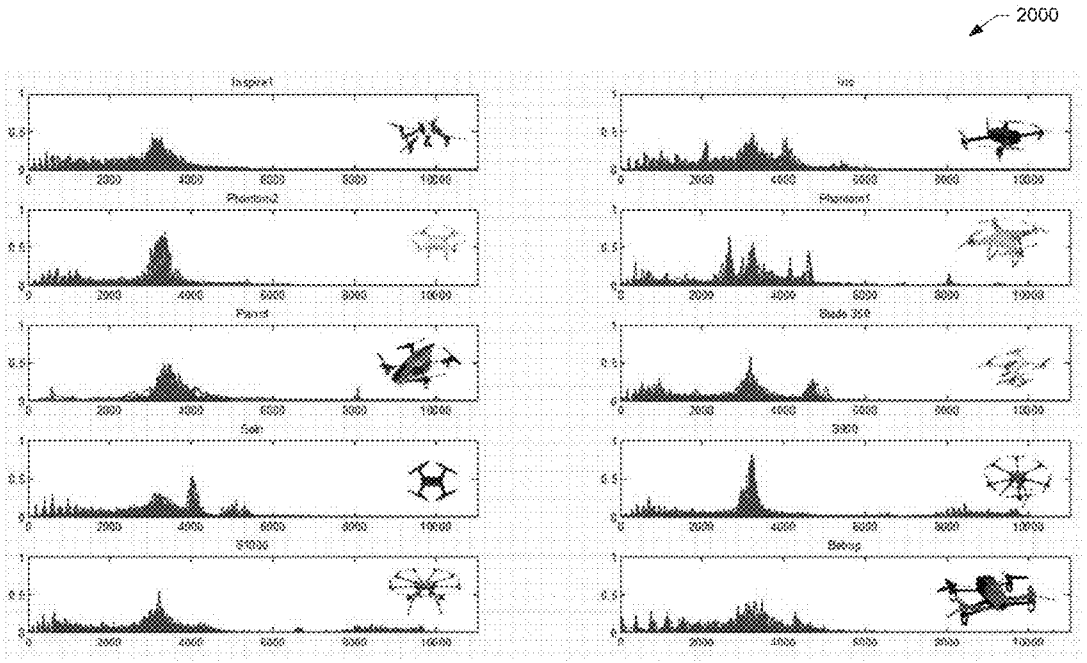


FIG. 20

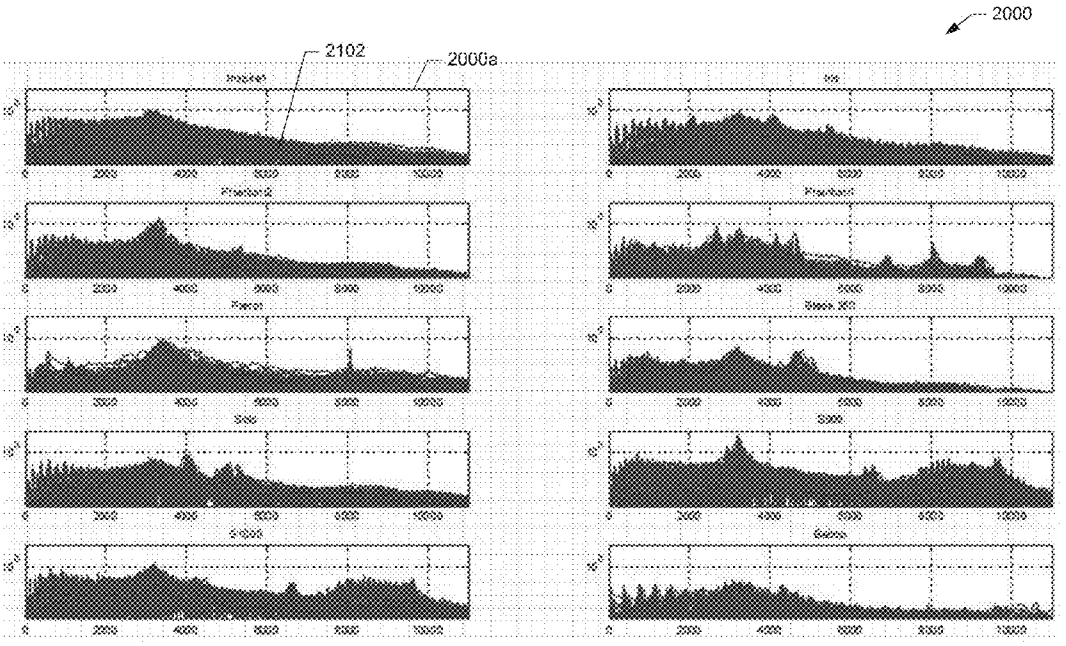


FIG. 21

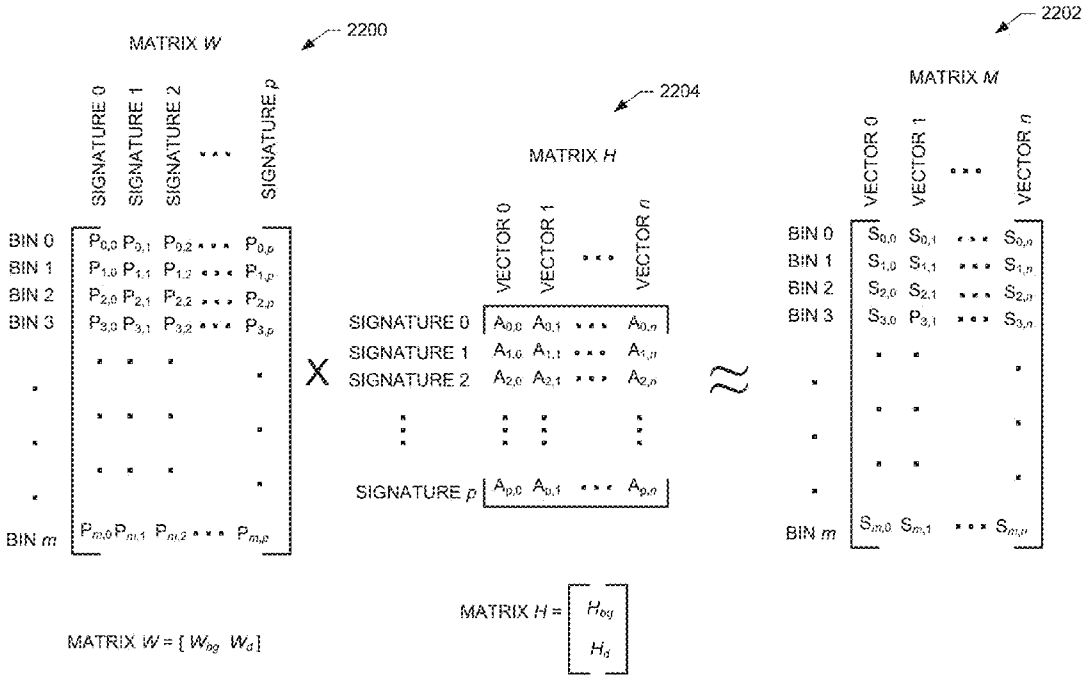

MATRIX W
2200
SIGNATURE 0
SIGNATURE 1
SIGNATURE 2
SIGNATURE p
BIN 0
BIN 1
BIN 2
BIN 3
BIN m
X
2204
MATRIX H
VECTOR 0
VECTOR 1
VECTOR n
SIGNATURE 0
SIGNATURE 1
SIGNATURE 2
SIGNATURE p
≈
2202
MATRIX M
VECTOR 0
VECTOR 1
VECTOR n
BIN 0
BIN 1
BIN 2
BIN 3
BIN m
MATRIX W = [W_bg W_d]
MATRIX H =
H_bg
H_d

FIG. 22

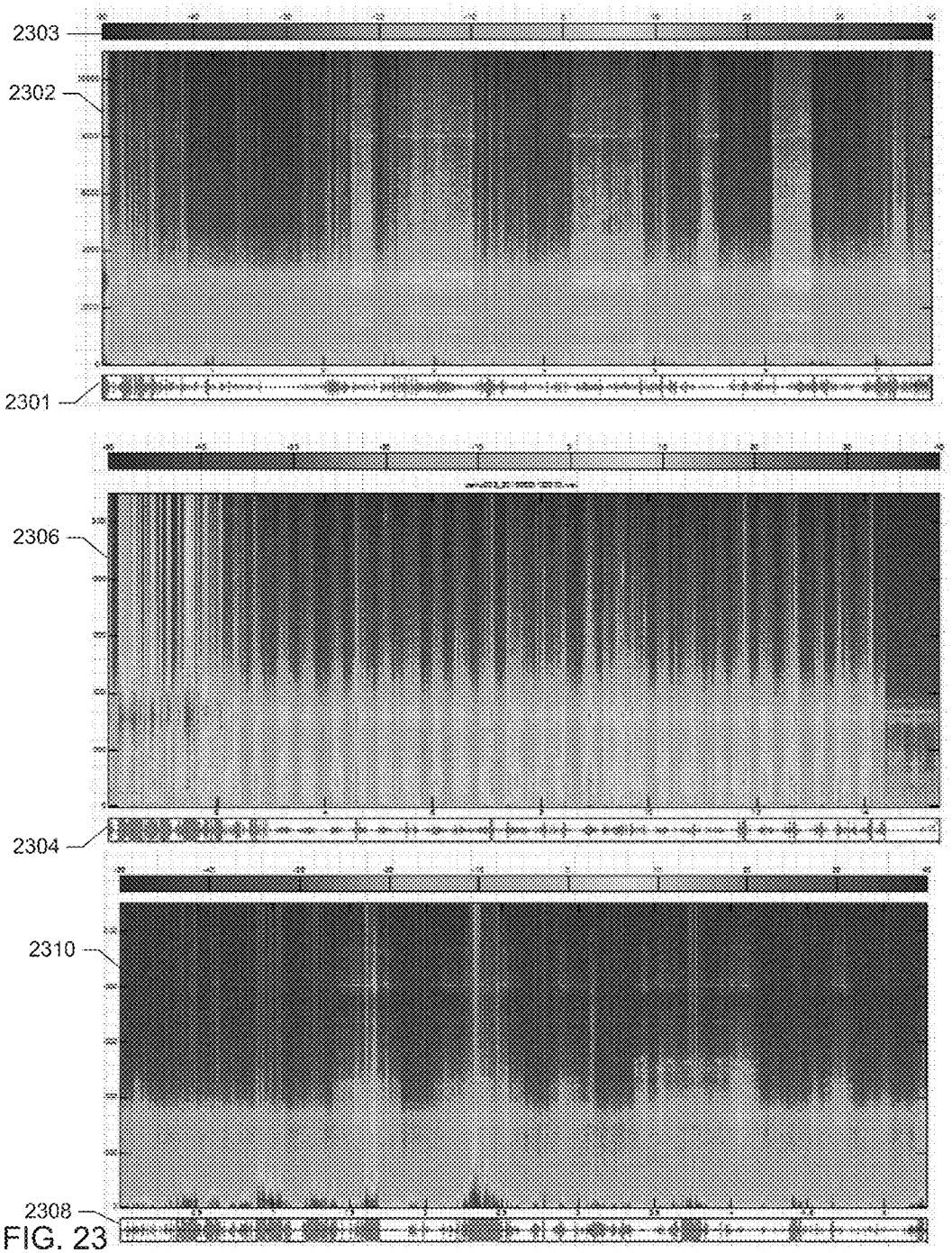


FIG. 23

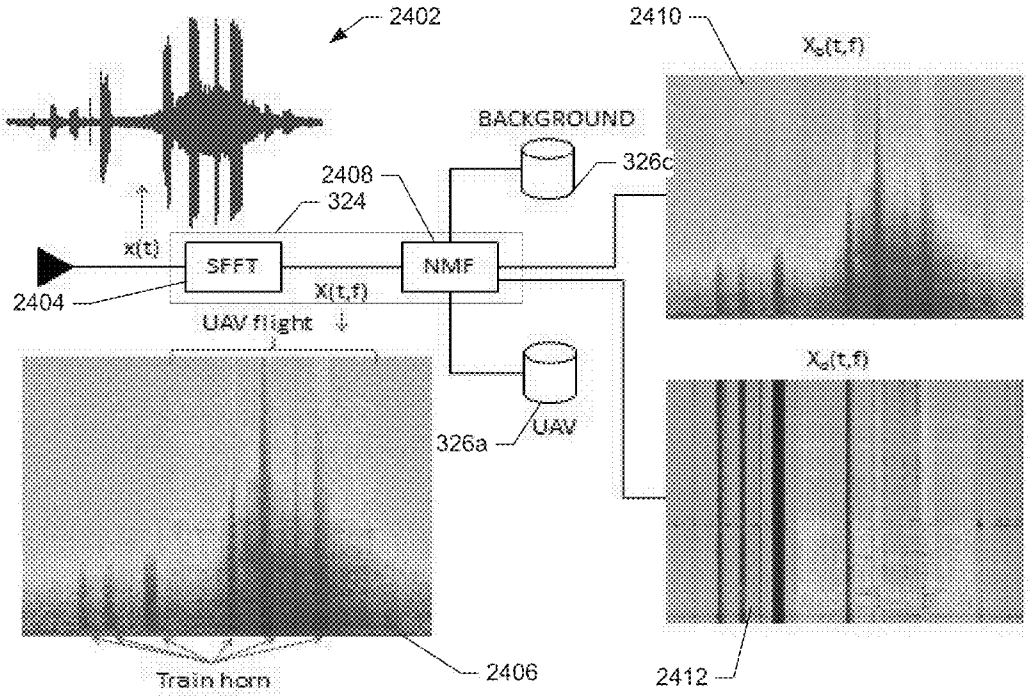

2402
2410
$X_b(t,f)$
BACKGROUND
326c
2408
324
x(t)
SFFT
NMF
X(t,f)
2404
UAV flight
$X_a(t,f)$
326a
UAV
Train horn
2406
2412

FIG. 24

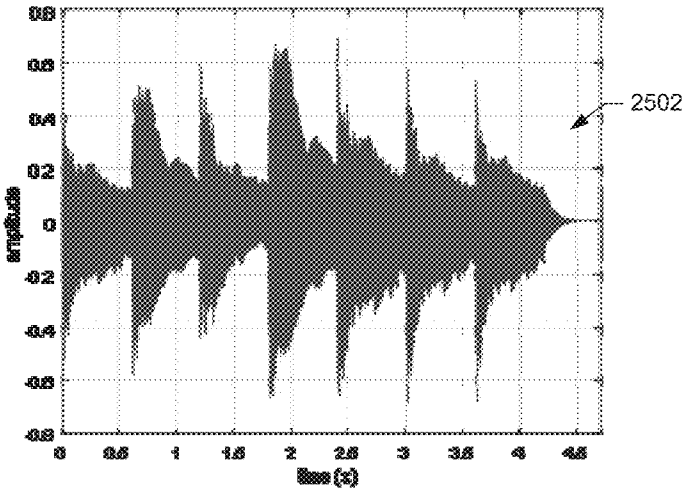

2502
amplitude
time (s)

FIG. 25

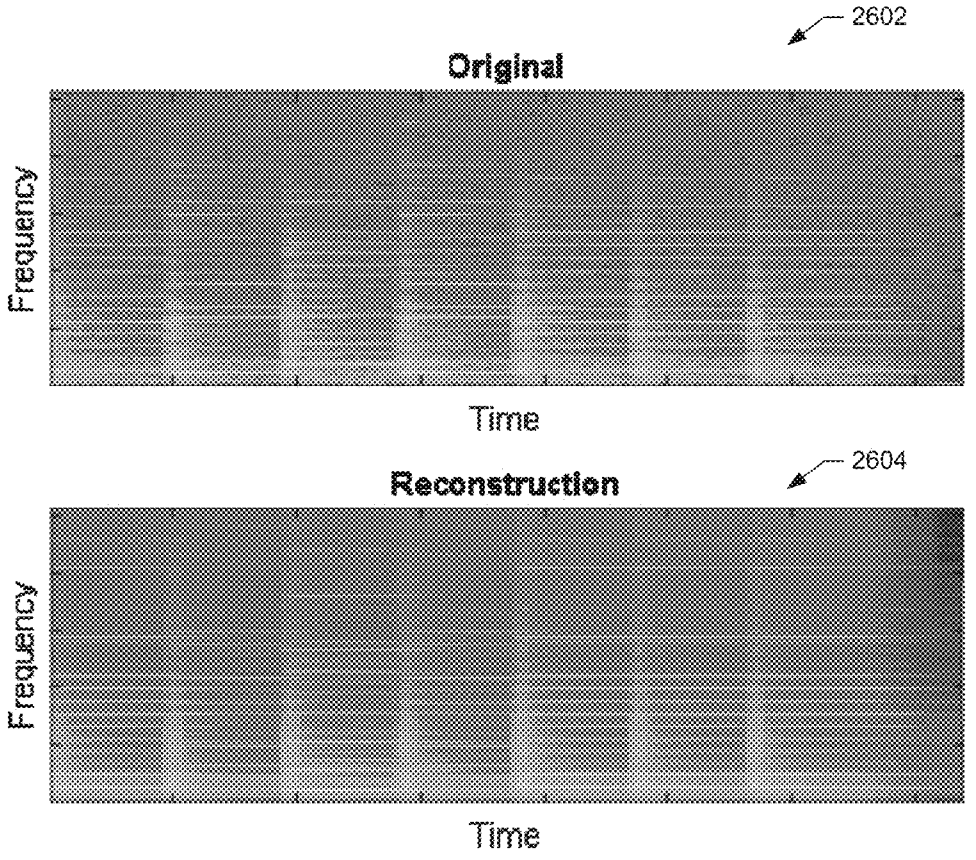

2602
Original
Frequency
Time
2604
Reconstruction
Frequency
Time

FIG. 26

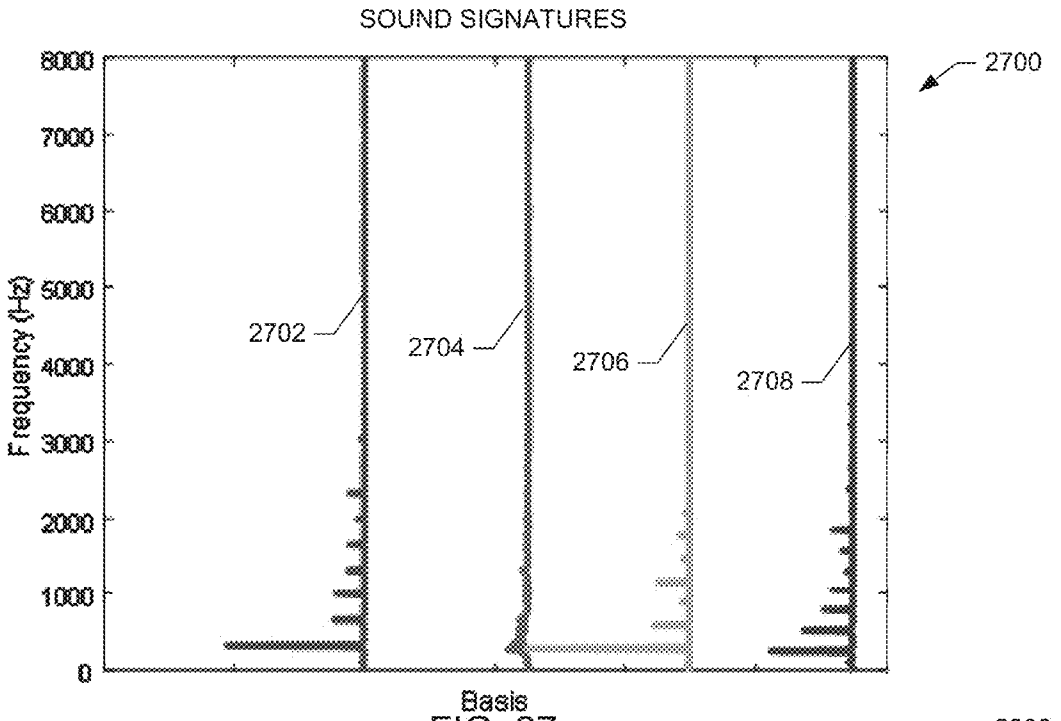

SOUND SIGNATURES
2700
8000
7000
6000
5000
4000
3000
2000
1000
0
Frequency (Hz)
2702
2704
2706
2708
Basis

FIG. 27

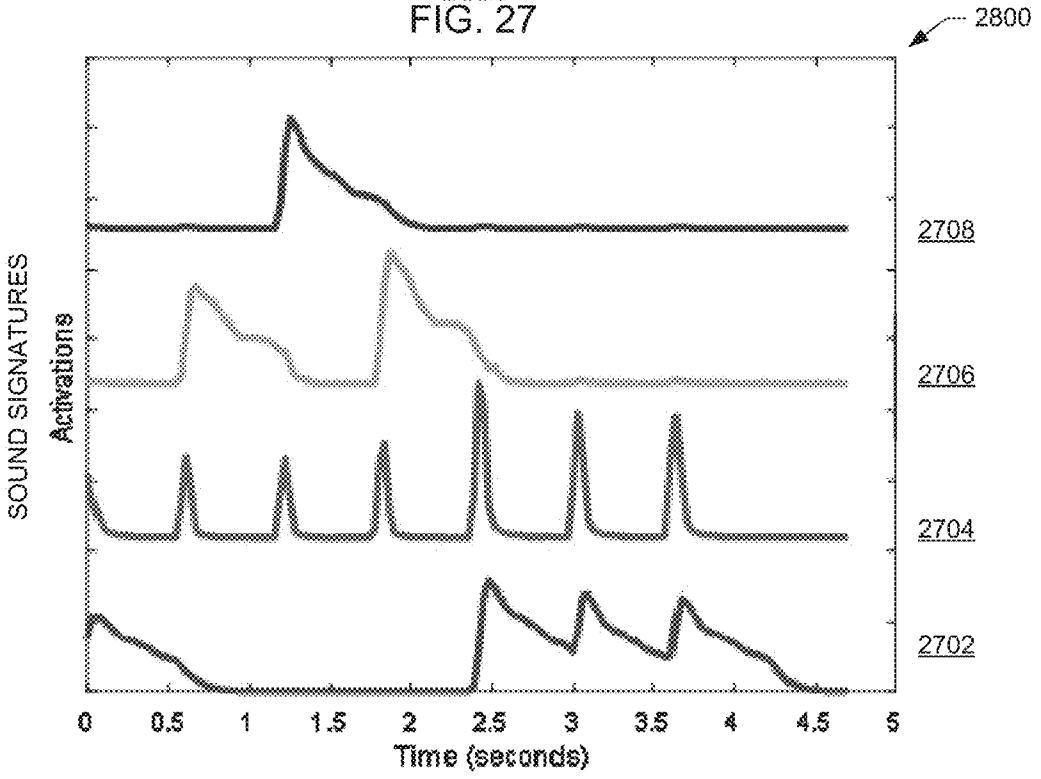

2800
SOUND SIGNATURES
Activations
2708
2706
2704
2702
0
0.5
1
1.5
2
2.5
3
3.5
4
4.5
5
Time (seconds)

FIG. 28

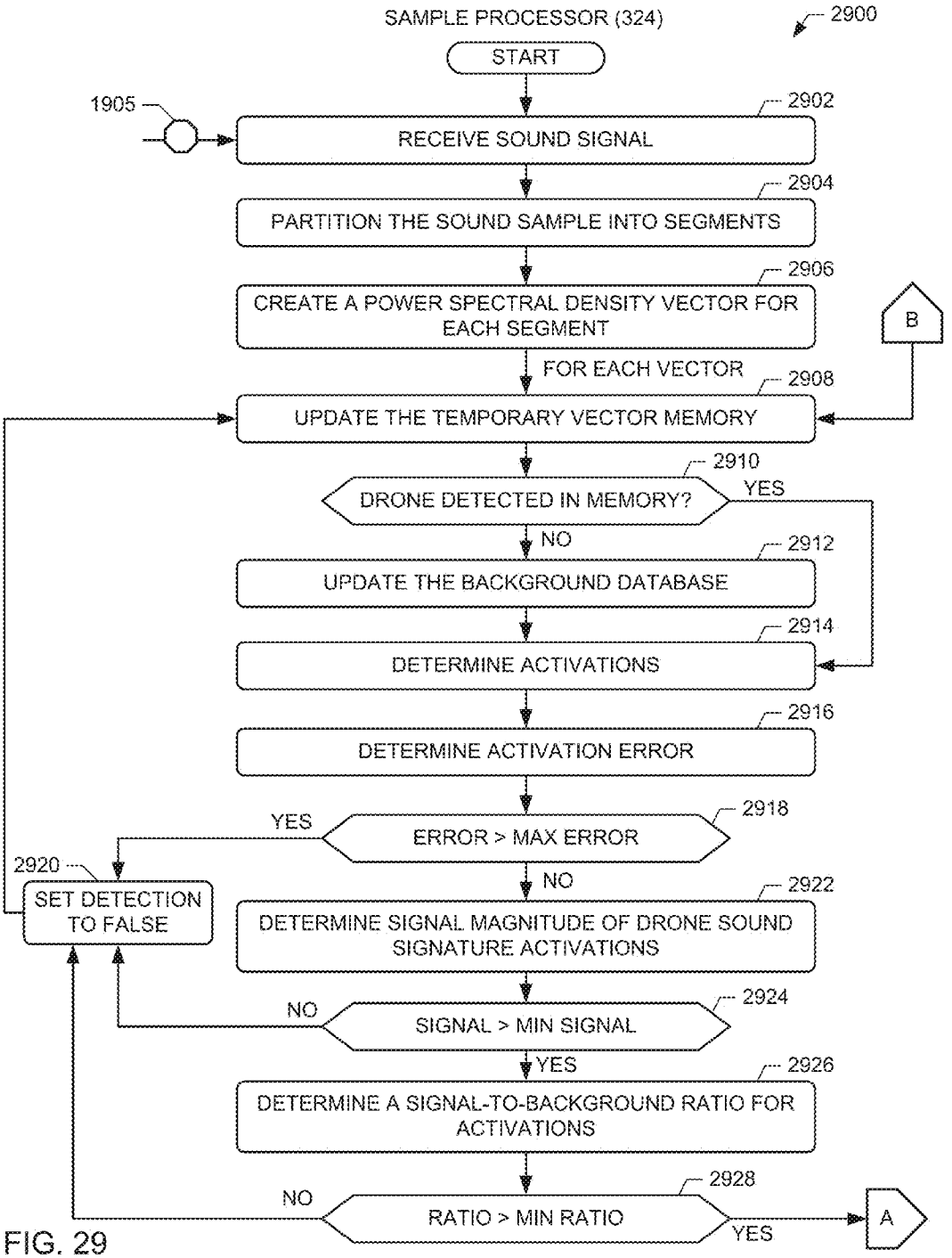

SAMPLE PROCESSOR (324)
2900
START
1905
2902
RECEIVE SOUND SIGNAL
2904
PARTITION THE SOUND SAMPLE INTO SEGMENTS
2906
CREATE A POWER SPECTRAL DENSITY VECTOR FOR EACH SEGMENT
B
FOR EACH VECTOR
2908
UPDATE THE TEMPORARY VECTOR MEMORY
2910
DRONE DETECTED IN MEMORY?
YES
NO
2912
UPDATE THE BACKGROUND DATABASE
2914
DETERMINE ACTIVATIONS
2916
DETERMINE ACTIVATION ERROR
YES
2918
ERROR > MAX ERROR
2920
SET DETECTION TO FALSE
NO
2922
DETERMINE SIGNAL MAGNITUDE OF DRONE SOUND SIGNATURE ACTIVATIONS
NO
2924
SIGNAL > MIN SIGNAL
YES
2926
DETERMINE A SIGNAL-TO-BACKGROUND RATIO FOR ACTIVATIONS
2928
NO
RATIO > MIN RATIO
YES
A

FIG. 29

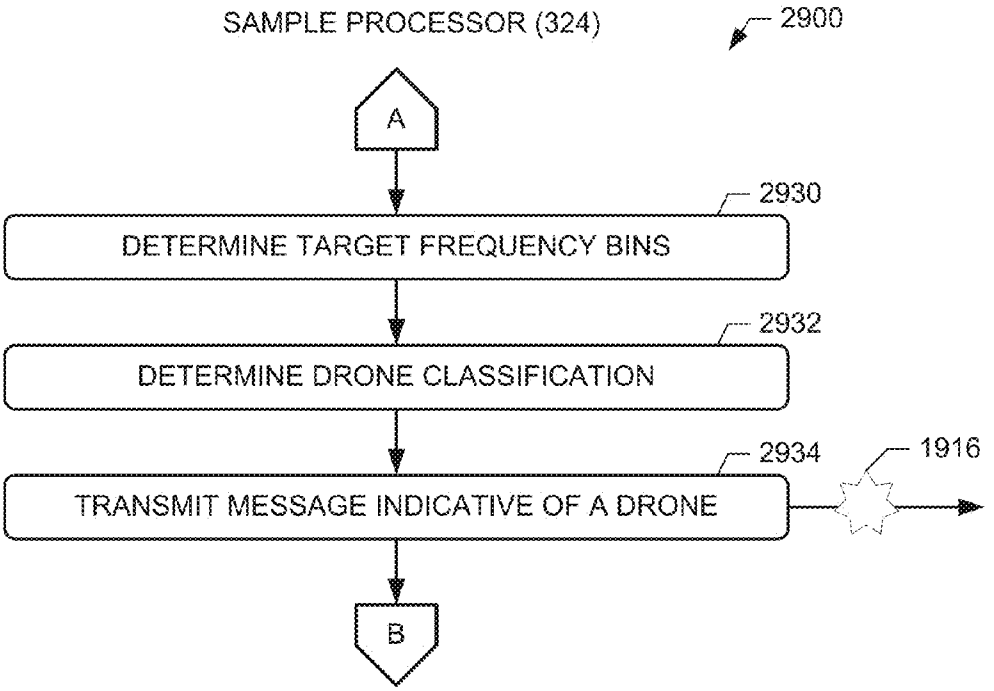

SAMPLE PROCESSOR (324)
2900
A
2930
DETERMINE TARGET FREQUENCY BINS
2932
DETERMINE DRONE CLASSIFICATION
2934
1916
TRANSMIT MESSAGE INDICATIVE OF A DRONE
B

FIG. 30

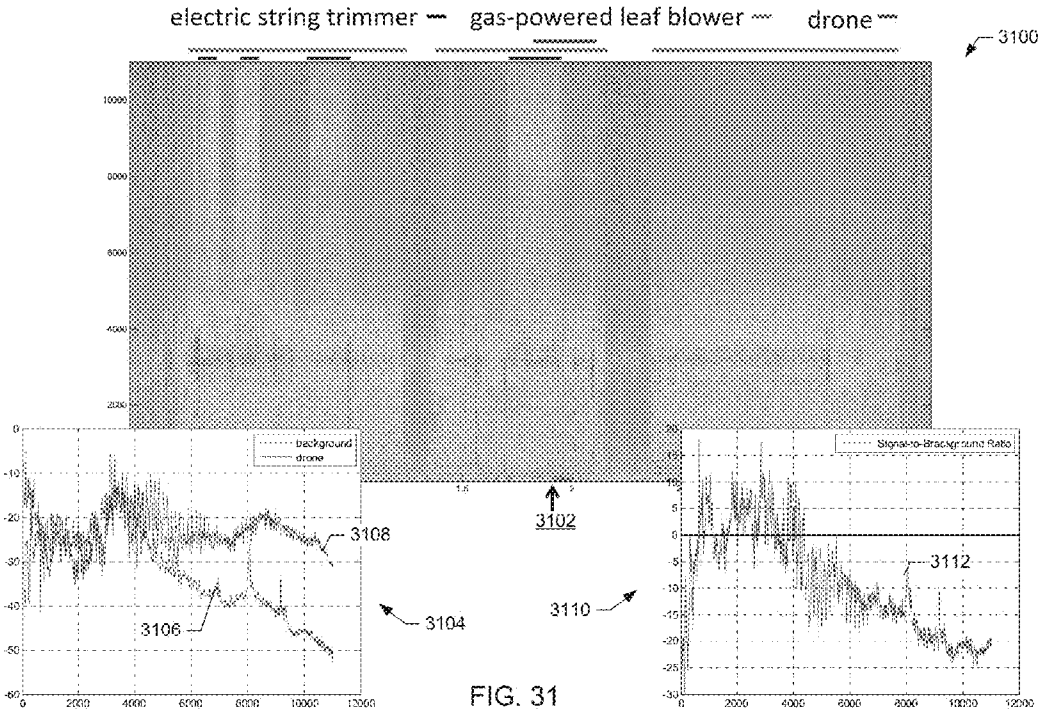

electric string trimmer
gas-powered leaf blower
drone
3100
3102
3104
3106
3108
3110
3112
background
drone
Signal-to-Background Ratio

FIG. 31

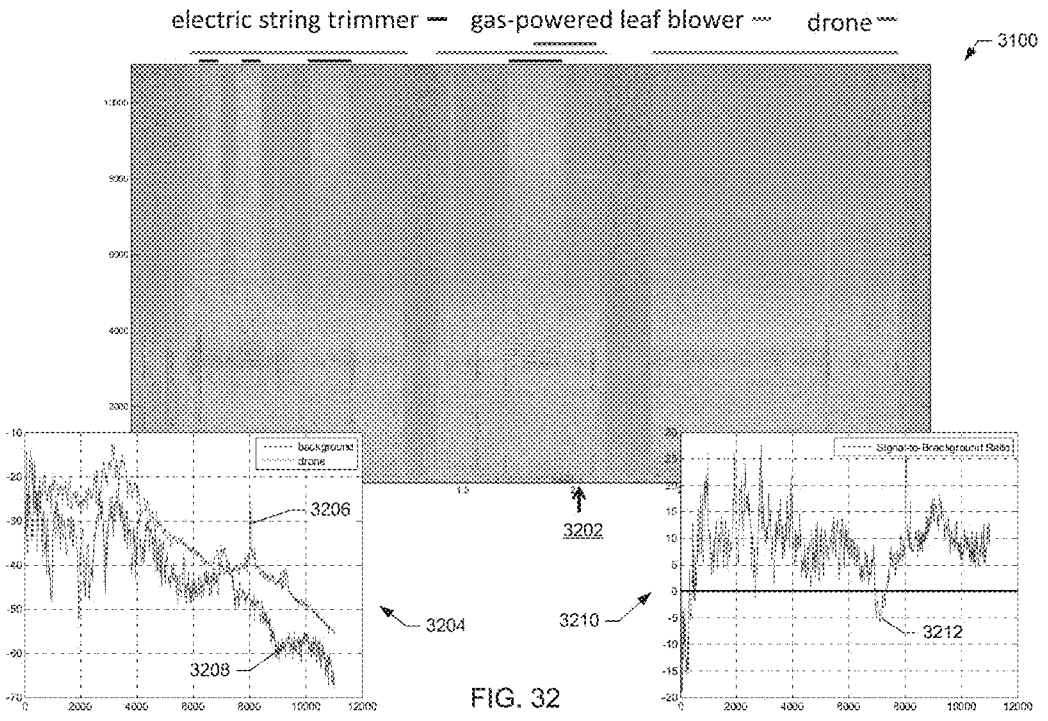

electric string trimmer
gas-powered leaf blower
drone
3100
3202
3204
3206
3208
3210
3212
background
drone
Signal-to-Background Ratio

FIG. 32

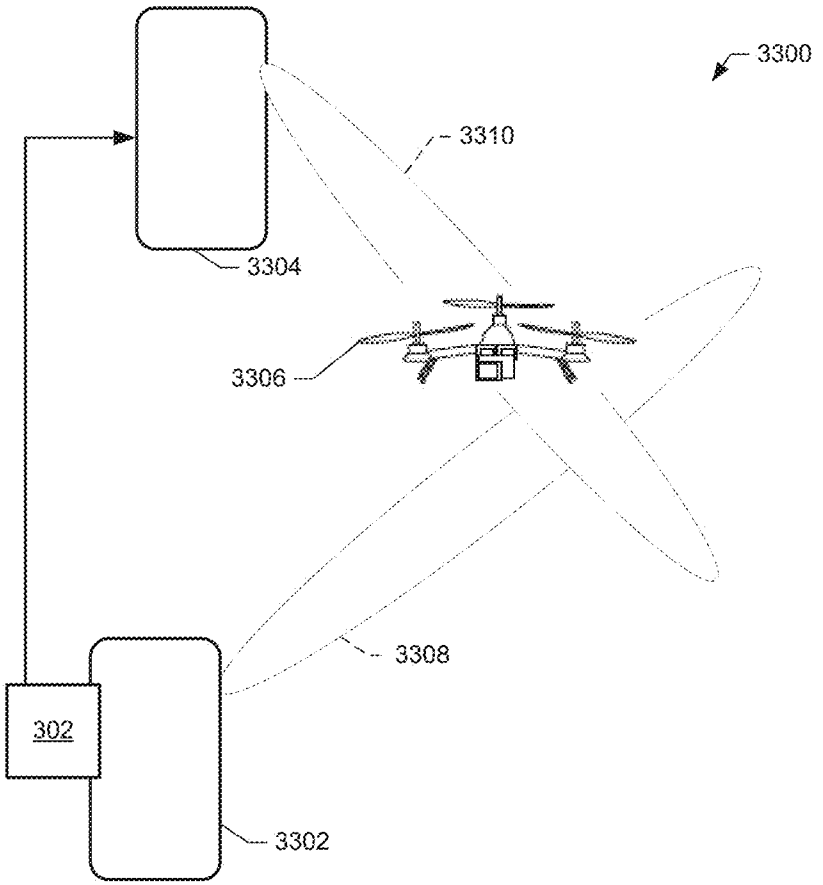


FIG. 33

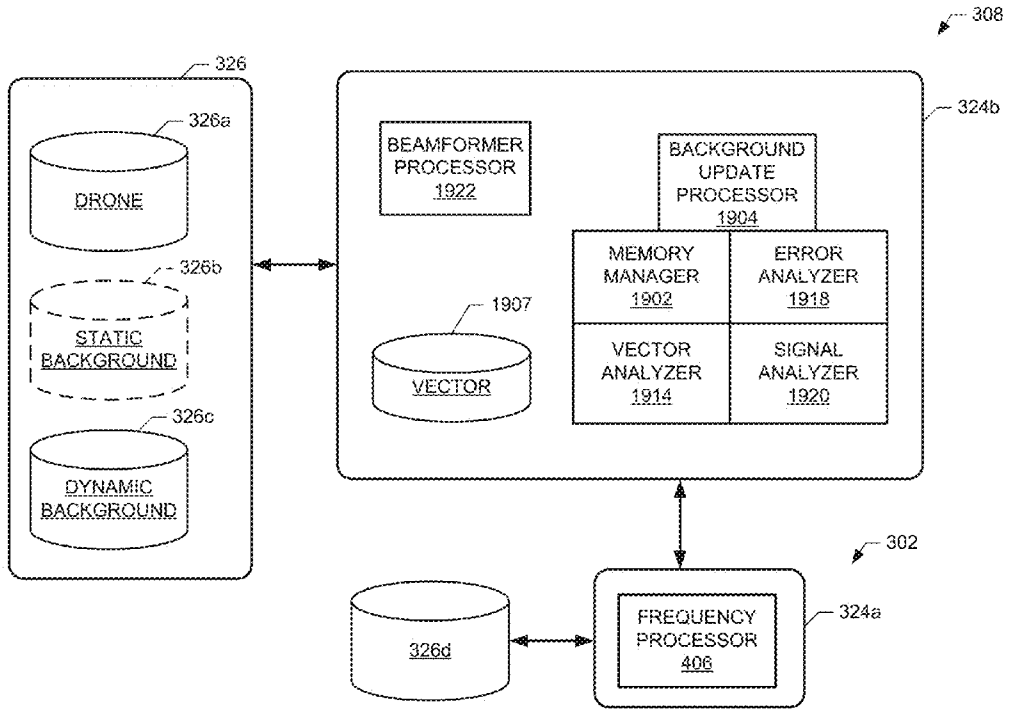

308
326
326a
DRONE
326b
STATIC BACKGROUND
326c
DYNAMIC BACKGROUND
BEAMFORMER PROCESSOR 1922
BACKGROUND UPDATE PROCESSOR 1904
MEMORY MANAGER 1902
ERROR ANALYZER 1918
VECTOR ANALYZER 1914
SIGNAL ANALYZER 1920
1907
VECTOR
324b
302
326d
FREQUENCY PROCESSOR 406
324a

FIG. 34

DRONE DETECTION AND CLASSIFICATION WITH COMPENSATION FOR BACKGROUND CLUTTER SOURCES

[0001] The present application claims priority to and the benefit of U.S. Provisional Patent Application Ser. No. 62/259,209, filed on Nov. 24, 2015, the entirety of which is incorporated herein by reference.

BACKGROUND

[0002] In August 2016, operational rules for small unmanned aircraft rules took effect in the United States. Created by the Federal Aviation Administration ("FAA"), the new rules specify regulations for the routine commercial use of small unmanned aircraft systems weighing less than 55 pounds (e.g., unmanned aerial vehicles ("UAV") and unmanned aircraft system ("UAS")), otherwise known as drones. The rule's provisions are designed to minimize risks to other aircraft and people/property on the ground. Generally, the new rules require pilots to keep an unmanned aircraft within a visual line of sight. In addition, the rules restrict operations to daylight use and allow twilight use if the drone has anti-collision lights. The new rules also address height and speed restrictions and other operational limits, such as prohibiting flights over unprotected people on the ground who are not directly participating in the drone's operation.

[0003] While the new regulations cover commercial use, the regulations do not specifically address hobbyist use. In addition, the new drone rules do not specifically address privacy issues. The rules also do not regulate how drones gather data on people or property. The FAA has indicated a desire to address privacy considerations in the future with input from the public. However, there is nothing in place at the present other than a small compilation of varying state and local rules.

[0004] The new commercial rules and increased hobbyist use have lead some to believe that the skies of the United States will soon be filled with millions of commercial-grade and consumer-grade drones. On a global scale, potentially tens-of-millions or billions of drones may soon be airborne. The increased drone use, combined with a void of unified privacy rules in the U.S. and internationally, means that people and property are potentially left vulnerable to unwanted incursions.

[0005] The vast majority of drone use is legitimate and non-intrusive, including package delivery, aerial light shows, media reporting, infrastructure inspection, and personal use on private property or public parks. Unfortunately, some individuals or organizations use (or plan to use) drones for illegal and/or nefarious purposes. This use cannot be physically prevented by the new drone rules. In the past year alone, drones have been used to deliver contraband to inmates in prisons, drop radioactive sand on a government official's residence, and operate as a suicide vehicle. In addition, paparazzi and other intrusive individuals have used drones to spy on celebrities and neighbors.

[0006] While some areas have been designated as no-fly zones for drones (such as disasters, sporting events, and government facilities), enforcement to prevent drones from entering these zones have become a problem. For instance, drone detection is difficult due to the relatively small size of drones and the fact that they typically travel at relatively low altitudes. In addition, visual and/or acoustic noise from the environment (e.g., background noise), may obscure or reduce the effectiveness of drone detection technologies.

SUMMARY

[0007] The present disclosure provides a new and innovative system, method, and apparatus for detecting and classifying drones. The system, method, and apparatus disclosed herein are configured to identify individual background sound components (e.g., automobile traffic, lawn mowers, construction, wind, etc.) and any drone sound components in a recorded sound signal. This configuration isolates background sounds and drone sounds, which enables the system, method, and apparatus to determine if the isolated drone sounds are strong enough or spatially separate enough from the background sounds to enable the determination as to whether a drone is present. The example system, method, and apparatus effectively filter or remove background sound components to enable only drone sounds components to be further analyzed.

[0008] To identify sound components, the example system, method, and apparatus determine one or more combinations of drone sound signatures and background sound signatures that most closely approximate a received sound signal. In some examples, the system, method, and apparatus use a non-negative matrix factorization ("NMF") algorithm to determine which combination of sound signatures stored in a library or memory most closely resemble a recorded sound signal. The system, method, and apparatus determine if any of the sound signatures grouped within the determined combination include drone sound signatures. Conditioned upon determining that at least one drone sound signature is within the determined combination, the example system, method, and apparatus in some embodiments are configured to transmit an alert indicative of a drone detection. In other embodiments, the example system, method, and apparatus are configured to activate or operate a beamformer to determine a location of a detected drone.

[0009] In some instances, the example system, method, and apparatus may use one or more error thresholds to determine whether the combination of sound signatures is well matched to a received sound signal. In addition, the example system, method, and apparatus may compare, within the determined combination of sound signatures, a magnitude of the drone sound signature(s) to background sound signature(s) and/or one or more thresholds to determine a robustness of the drone sound signature(s). The example system, method, and apparatus may only transmit an alert message or activate a beamformer if the detected drone sound signatures are above the error and signal thresholds to reduce the chances of false-detections.

[0010] In an example embodiment, an apparatus configured to detect drones includes a microphone configured to receive a sound signal, a sound card configured to record a digital sound sample of the sound signal, and a memory storing a plurality of drone sound signatures and a plurality of background sound signatures. The example apparatus also includes a processor configured to apply a frequency transformation to the digital sound sample to create a sample time-frequency spectrum and determine a sample power spectral density of the sample time-frequency spectrum. The processor is also configured to perform single channel source separation of the sample power spectral density using a non-negative matrix factorization algorithm to determine which of the plurality of sound signatures in the memory are

activated by determining a combination of the drone and background sound signatures stored in the memory that most closely match the sample power spectral density of the digital sound sample and applying a sparsity parameter to cause the non-negative matrix factorization algorithm to select a minimal combination of sound signatures needed to closely match the sample power spectral density. The example processor is further configured to determine if at least one of the plurality of drone sound signatures are activated, and conditioned on the at least one of the plurality of drone sound signatures being activated, at least one of (i) transmit an alert indicative of a drone, and (ii) activate a beamformer to determine a location of a drone associated with the sound signal.

[0011] In another example embodiment, a method for detecting drones includes receiving, via an interface, a digital sound sample and partitioning, via a processor, the digital sound sample into non-overlapping segments. The method also includes applying, via the processor, a frequency and power spectral density transformation to each of the non-overlapping segments to produce respective sample vectors. For each of the sample vectors, the method includes determining, via the processor, a combination of drone sound signatures and background sound signatures stored in a memory that most closely match the sample vector. The method further includes determining, via the processor, for the sample vectors, if the drone sound signatures in relation to the background sound signatures that are included within the respective combinations are indicative of a drone. Moreover, the example method includes conditioned on determining the drone sound signatures are indicative of a drone, transmitting an alert message indicative of the drone.

[0012] Additional features and advantages of the disclosed system, method, and apparatus are described in, and will be apparent from, the following Detailed Description and the Figures.

BRIEF DESCRIPTION OF THE FIGURES

[0013] FIG. **1** shows an example of acoustic matching using peak harmonic analysis performed by a known sound detector.

[0014] FIG. **2** shows an example of some known drone classes.

[0015] FIG. **3** shows an example drone detection environment including a sample processor and a management server, according to an example embodiment of the present disclosure.

[0016] FIG. **4** shows a diagram of the sample processor of FIG. **3**, according to an example embodiment of the present disclosure.

[0017] FIG. **5** shows an example user interface that enables a user to specify configuration parameters for the sample processor of FIGS. **3** and **4**, according to an example embodiment of the present disclosure.

[0018] FIG. **6** shows an example data structure of audio files of drone sound samples stored in associated with drone class, brand, model, number of rotors, and flight characteristic information within the drone detection device of FIG. **3**, according to an example embodiment of the present disclosure.

[0019] FIG. **7** shows an example digital sound sample (or drone sound sample) received by the sample processor of FIGS. **3** and **4**, according to an example embodiment of the present disclosure.

[0020] FIG. **8** shows a frequency amplitude vector that was computed by the sample processor of FIGS. **3** and **4**, according to an example embodiment of the present disclosure.

[0021] FIG. **9** shows a first normalized composite frequency amplitude vector, referred to herein as a feature frequency spectrum and a second normalized composite frequency amplitude vector, referred to herein as a drone sound signature, according to an example embodiment of the present disclosure.

[0022] FIG. **10** shows a graphical representation of Wasserstein metrics for different drone sound signatures over a time period of a detection, according to an example embodiment of the present disclosure.

[0023] FIG. **11** shows an example graphical representation of a flight path of a drone during a detection as determined by the sample processor of FIGS. **3** and **4**, according to an example embodiment of the present disclosure.

[0024] FIG. **12** shows a graphical representation of the flight path of FIG. **11** within a map of a user's property, according to an example embodiment of the present disclosure.

[0025] FIG. **13** shows a data structure of drone detections created by the sample processor of FIGS. **3** and **4** and/or the management server of FIG. **3**, according to an example embodiment of the present disclosure.

[0026] FIG. **14** shows an alert displayed by a user device via an application, according to an example embodiment of the present disclosure.

[0027] FIG. **15** illustrates a flow diagram showing an example procedure to create a feature frequency spectrum and/or drone sound signature, according to an example embodiment of the present disclosure.

[0028] FIG. **16** illustrates a flow diagram showing an example procedure to detect and classify drones, according to an example embodiment of the present disclosure.

[0029] FIG. **17** shows a graphical representation of detections generated by a management server and displayed by a user device via an application.

[0030] FIG. **18** shows a detailed block diagram of an example a sample processor, user device and/or management server, according to an example embodiment of the present disclosure.

[0031] FIG. **19** shows a diagram of the example of the sample processor of FIGS. **3** and **4** configured to consider background noise for drone detection, according to an example embodiment of the present disclosure.

[0032] FIGS. **20** and **21** show diagrams of power spectral density graphs that are illustrative of drone sound signatures, according to example embodiments of the present disclosure.

[0033] FIG. **22** shows a diagram of an NMF computation performed by the sample processor of FIG. **19** to detect drones while considering background noise, according to an example embodiment of the present disclosure.

[0034] FIG. **23** shows diagrams illustrative of digital sound sample processing that may be carried out by the sample processor of FIG. **19**, according to an example embodiment of the present disclosure.

[0035] FIGS. **24** to **28** show diagrams illustrative of signal processing and sound signature activation performed by the sample processor of FIG. **19** to detect drones, according to example embodiments of the present disclosure.

[0036] FIGS. **29** and **30** illustrate a flow diagram showing an example procedure to detect drones using background noise consideration, according to an example embodiment of the present disclosure.

[0037] FIGS. **31** and **32** show diagrams illustrative of example signal-to-background ratio calculations performed by the sample processor of FIG. **19**, according to example embodiments of the present disclosure.

[0038] FIG. **33** shows a diagram of an example environment including beamformer directional devices configured to determine a location of a drone that was detected by the drone detector of FIG. **19**, according to an example embodiment of the present disclosure.

[0039] FIG. **34** shows a diagram where the sample processor of FIG. **19** is distributed across two different locations, according to an example embodiment of the present disclosure.

DETAILED DESCRIPTION

[0040] The present disclosure relates in general to a method, apparatus, and system for drone detection and classification and, in particular, to a method, apparatus, and system that uses broad spectrum matching to acoustically identify UAVs (e.g., drones) that are within a vicinity or proximity of a detector. In an example, a drone detection device includes one or more microphones configured to sense sound waves (e.g., sound signals or tones) emitted by drones. The drone detection device also includes a sound card that digitizes the sound waves into, for example, a 16-bit digital sound sample. A processor within the drone detection device is configured to perform a Fast Fourier Transform ("FFT") on the sample to obtain a frequency spectrum of the sample, referred to herein as a feature frequency spectrum. The processor of the drone detector uses broad spectrum matching to compare the feature frequency spectrum of the sample to a database of drone sound signatures. It should be appreciated that the drone sound signatures not only include one sound signature for each model, class, or type of drone, hut a sound signature for different flight characteristics of the different models, classes, and/or types of drones.

[0041] Conditioned on matching a feature frequency spectrum to a drone sound signature, the processor of the example drone detector is configured to determine a drone class, model, type, etc. associated with the match. Upon detecting a predetermined number of feature frequency spectrums (associated with different digital sound samples) that correspond to the same drone class, model, type, the processor is configured to determine that a drone is indeed within vicinity of the detector device and accordingly provides an alert and/or warning. As discussed in more detail below, an alert may include an email message, a text message, a message transmitted to a management server, a message transmitted to another device (such as a device to interfere with cameras, microphones, communication of the drone, where the law permits), an activation of a light, an activation of an audio warning, and/or an activation of a relay, which causes another component to function. The other component may include a motor to close and/or cover windows or doors.

[0042] As the technology for commercial-grade and consumer-grade drones becomes widely available, the use of drones throughout society becomes more of a reality. While some of these uses have significant benefits, such as same day delivery of packages, remote delivery of beverages to thirsty hunters or fisherman, or surveillance to capture accused criminals, other uses can intrude on personal liberties and freedoms. For instance, local governments have expressed an interest in using drones to enforce residential and commercial municipal codes. Media organizations have considered using drones to track or even identify news stories. It is entirely within the realm of possibilities that some individuals may use drones to spy on other individuals, such as neighbors, individuals of high importance or popularity, or targeted individuals. A neighborhood kid using a drone to sneak a peek into a girl's window (or pool) may seem innocent enough. However, drones give more sinister individuals the ability to anonymously and secretly perform surveillance to gather information for blackmail, burglary reconnaissance, social media (public) humiliation, etc.

[0043] There are some current known technologies to detect aircraft including detectors that rely on radar and/or sound. At the consumer level, radar is generally ineffective because drones often fly below the threshold detection altitude of radar. Further, many drones are small enough to avoid radar.

[0044] Detectors that rely on the detection of sound use peak harmonic matching to identify a drone. The peak harmonics are frequency spikes or peaks within the sound corresponding to fundamental and harmonic frequencies. Planes and fixed-rotor helicopters have relatively consistent tones (e.g., fundamental and harmonic frequencies) based on the configuration of rotors and/or body shape. For example, fixed-rotor helicopters have a main rotor and a tail rotor that rotate at predefined rates. Otherwise, the helicopters would spin out of control. While a helicopter may increase or decrease the speed of the rotors, this change in speed is slight compared to the overall speed of the rotors. Additionally, the range of tones produced from the different speeds of the rotors is extremely limited.

[0045] For example, FIG. **1** shows an example of acoustic matching using peak harmonic analysis performed by a known sound detector. To match sound to an aircraft, the known detector compares a recorded sound sample **100** to a database signature **102**. The recorded sound sample **100** used to make the comparison is a FFT of a digitized sample of sound waves generated by the aircraft. Likewise, the database signature **102** is a FFT of a digitized sample of sound generated by a known aircraft. A processor compares the peak harmonics from the sound sample **100** to the database signature **102**. The processor determines a positive match if the fundamental frequency and harmonic frequencies of the sound sample **100** substantially match the fundamental frequency and harmonic frequencies of the database signature **102**. In some instances, relatively small frequency bands may be defined for the fundamental frequency and harmonic frequencies so that an exact frequency match is not required.

[0046] While the acoustic matching shown in FIG. **1** works well for aircraft with well-defined tones, acoustic matching cannot be used to detect drones. As an initial matter, drones come in many different shapes, sizes, and rotor configurations. FIG. **2** shows an example of some known drone classes including a single main rotor and tail rotor class **202**, a single main rotor and counter-rotating main rotor class **204**, a three-rotor class **206**, a three-rotor and counter-rotating rotor class **208**, a four-rotor class **210**, a six-rotor class **212**, and an eight rotor class **214**. For each

of these classes **202-214** (and other not shown drone classes), each rotor may be coupled to a motor that is independently controlled. In other words, there is no operational association between each of the rotors. This independent control enables drones to hover, move forward, move backward, side-to-side, ascend, descent, rotate, invert, etc. This independent control of rotors combined with the different rotor configurations produces an almost infinite number of tones or combinations of tones from the rotors at any one time. Moreover, drones can range in size from a few pounds to hundreds of pounds and have motors and/or rotors that likewise vary in size. The rotors may even be constructed of different materials (e.g., hard plastic, soft plastic, metal, etc.) for different drone models. All of these different drone characteristics produce different tones, thereby making detection and classification using peak harmonics almost impossible. The known peak harmonic matching described in conjunction with FIG. **1** is accordingly realistically incapable of accounting for all of the possible tones or combination of tones generated by drones.

[0047] The example system, method, and apparatus described herein overcome the deficiencies of systems that use peak harmonic matching by applying a broad spectrum matching approach. As discussed in more detail below, broad spectrum matching uses the entire frequency spectrum of sound samples to make a detection. Each sound sample is computed into a feature frequency spectrum using a FFT and compared to the entire frequency spectrum of known drone sound signatures. A match is determined by comparing the distance at each frequency between the feature frequency spectrum and the known drone signature (e.g., a Wasserstein metric). Relatively small distances between the feature frequency spectrum and the known signature over significant portions of the frequency spectrum indicate a match.

[0048] Previously, computations that calculated differences between distributions of data (such as frequency spectrums) were considered computationally inefficient because of the large number of individual computations needed to be performed for each comparison. A database, for example, may contain tens to hundreds or thousands of drone sound signatures, making fast detection in the past almost impossible using, for example, the Wasserstein metric. Hence, faster techniques, like the just described peak harmonic matching were used. However, with advances in computing power, the Wasserstein metric may be used to compare sound samples to hundreds or thousands of sound signatures in a database to not only detect a drone, but also to classify and identify the drone.

[0049] Throughout this disclosure, reference is made to different types of acoustic waveforms or signals. Sound signals are acoustic waves, sounds, or tones that are generated by drones. The disclosed drone detection device converts these sound signals into digital sound samples and processes these samples into one or more feature frequency spectrums, which indicate the frequency characteristics of the acoustic waves generated by drones.

[0050] In comparison to digital sound samples, drone sound samples are digital audio files stored within the drone detection device. These audio files represent recordings of drones and are organized by drone class, brand, make/model, and flight characteristics. The drone detection device is configured to process these samples into one or more drone sound signatures (e.g., a frequency spectrum of the drone sound samples). The drone detection device then uses broad spectrum matching to compare the frequency spectrum of the drone sound signatures to the feature frequency spectrums to detect and/or classify drones.

[0051] Throughout the following disclosure, reference is also made to drone classes and drone models. A drone class is a group of drones that have similar physical characteristics including size, weight, number of rotors, and configuration of rotors. FIG. **2** shows seven different types of drone classes **202** to **214**. However, it should be appreciated that there are many additional drone classes not shown. For instance, the single main rotor and tail rotor class **202** (referred to herein as 'class 1') may include drones that are less than five pounds and one meter in length. A second single main rotor and tail rotor class may include drones with a single main rotor and a tail rotor that are greater than five pounds but less than thirty pounds and have a length between one meter and two meters. A third single main rotor and tail rotor class may include drones with a single main rotor and a tail rotor that are greater than thirty pounds and have a length greater than two meters.

[0052] Regarding rotor configuration, different drone classes may correspond to whether a certain number of rotors are horizontal, side-facing vertical, or front-facing vertical. Different drone classes may also correspond to whether a certain number of rotors are positioned toward a front of a drone, toward a rear of a drone, centrally positioned, etc. Further, different drone classes may also correspond to rotor size, average rotor speed, drone body type, etc. It should be appreciated that the number of different drone classes is virtually endless given the vast number of drone designs.

[0053] A drone model is a specific drone product manufactured by a specific entity. The drone model can include, for example, a make, a part number, a brand name, a product name, a stock keeping unit, etc. It should be appreciated that different entities may produce different drone models for the same drone class. For example, entity A and entity B may both produce drones that are included within the three-rotor class **206**. While the material of the rotors, placement of rotors, and rotor size may vary between the models, there is enough similarity to determine the drones are part of the same class. Such a classification system provides for organization of drone sound signatures, enables detection and reporting on drone class types, and enables the drone detection device to differentiate between welcome and unwelcome drones.

[0054] Throughout the following disclosure, reference is also made to drone flight characteristics. As mentioned, the configuration of rotors enables drones to execute aerial maneuvers atypical for many aircraft. Similar to common helicopters, some of the flight characteristics include ascending, descending, rotating, hovering, sideways translating, forward movement, and backwards movement. However, drones may also execute flight characteristics that include inverting, temporary free falling, launching, and sideways-inverting. As discussed in more detail below, the example drone detection device not only includes a sound signature for each different type of drone class/drone model but also for each flight characteristic. Such a library of drone sound signatures enables the drone detection device to detect and classify drones regardless of the different types of tones emitted resulting from different flight maneuvers.

[0055] FIG. **3** shows an example drone detection environment **300** according to an example embodiment of the

present disclosure. The drone detection environment **300** includes a drone detection device **302** that is configured to detect and classify drones **304**. The drone detection environment **300** also includes a user device **306** that is configured to receive alerts of detected and/or classified drones. The user device **306** may include an application **307** that is configured to graphically and/or audibly provide alerts received from the drone detection device **302** and/or configured to program or set parameters for the drone detection device **302**. The drone detection environment **300** also includes a management server **308** that is configured to manage and distribute drone sound signatures (or drone sound samples), manage and transmit drone detections, and/or host a platform for a community of users **310** to report and view drone detections. The management server **308** is communicatively coupled to the drone detection device **302**, the user device **306**, and/or the community of users **310** via network **312** (e.g., the Internet).

Drone Detection Device

[0056] The example drone detection device **302** of FIG. **3** is configured to sense, detect, and classify drones. The example drone detection device **302** is also configured to transmit an alert conditioned upon detecting a drone. The drone detection device **302** may include a self-contained apparatus that may be positioned at any location on a user's property including within a residence, within a building, or outside. The drone detection device **302** may include an exterior casing that is constructed from metal, hard plastic, soft plastic and/or a combination thereof. In some instances, the drone detection device **302** may be water-tight to enable deployment outdoors.

[0057] While FIG. **3** shows only one drone detection device **302**, it should be appreciated that a user may use more than one drone detection device to provide sufficient drone detection and classification coverage. In some embodiments, each drone detection device is assigned a unique identifier (e.g., a media access control ("MAC") address) at the time of manufacture to enable a user to determine which drone detection device **302** has detected a drone. In one embodiment, a user may program or otherwise enter a codename (or nickname) for each drone detection device **302**. The drone detection device **302** then includes the codename within any detection alert transmitted to the user device **306**. The user may use the user device **306** to access each drone detection device **302** (using the identifier, for example) to program the codename. Alternatively, a user may connect the user device **306** (or another computer) directly to the drone detection device **302** using, for example a universal serial bus ("USB") connection to program the codename.

[0058] Conditioned on detecting a drone, the user device **306** may display an alert to the user including the programmed codename of the drone detection device **302**, a time of the detection, a determined drone class, a drone model, a drone brand, a detected flight characteristic, a determined distance from the detector **302**, and/or any other information that may be determined by the drone detection device **302** and/or relevant to the user. In instances where more than one drone detection device **302** is deployed, the user device **306** (via the application **307**) may be configured to show which device **302** made the detection within a graphical representation. For instance, a user may program into the user device **306** a geographic location of each drone detection device **302**. The geographic location may include latitude and longitudinal coordinates, an address, global positioning signal ("GPS") coordinates, property coordinates, and/or housing coordinates. The user device **306**, via the application **307**, associates the geographic location with the appropriate drone detection device **302** for the selected graphical representation. For relatively large properties, the graphical representation may include a map. For relatively small areas and/or buildings, the graphical representation may include a blueprint or other drawing of the area. Such a feature enables a user to view an estimated location of the drone **304** as determined by the drone detection device **302**.

[0059] In addition to programming a codename, a user may use the application **307** on the user device **306** to program detection thresholds, sensitivity of microphones, pair one or more external microphones with the drone detection device **302**, specify alert types, etc. The user device **306** may also be used to specify network settings of the drone detection device **302**. These network settings enable the drone detection device **302** to connect to, for example, the management server **308** and/or the network **312**. The network settings may also enable the drone detection device **302** to wirelessly communicate with the user device **306** via a local area network ("LAN") and/or wireless LAN ("WLAN").

I. Microphone and Sound Card

[0060] The example drone detection device **302** includes a microphone **320** and a sound card **322** to sense and digitize sound signals. The microphone **320** may include, for example, a 3.5 millimeter hands-free computer clip-on mini lapel microphone. In other embodiments, the microphone **320** may be configured to have a sensitivity within a frequency band associated with drone tones (e.g., 1000 hertz to 15000 hertz). The microphone **320** may also be configured to have an acoustic sensitivity to detect drones within 50 feet, 100 feet, 500 feet, half of a mile, a mile, etc. based on preferences of a manufacturer and/or user. Additionally or alternatively, the microphone **320** may be configured to detect drone tones within ultrasonic frequency bands.

[0061] In some embodiments, the drone detection device **302** may include more than one microphone **320**. In some instances, the microphones **320** may both be positioned with the same housing but facing different directions so as to increase the detection range of the device **302**. Additionally, the drone detection device **302** may include multiple microphones **320** configured to be sensitive to different frequency bands. Such a configuration enables the drone detection device **302** to be especially precise for drones that emit a tone that standard microphones may have difficulty sensing.

[0062] In some embodiments, the drone detection device **302** is configured to support external microphones **320**. For example, the microphone **320** may be connected to a cord long enough that enables the microphone **320** to be placed at a window, outside, etc., while being able to leave the drone detection device **302** inside. Alternative to using a cord, the microphone **320** may be configured to have wireless capabilities to send sensed signals to the drone detection device **302**. The wireless microphone **320** may use a Bluetooth®, a Zigbee®, and/or any other wireless communication protocol to communicate with the drone detection device **302**. It should be appreciated that the use of wireless microphones **320** enables a user to associate a plurality of microphones with the single drone detection device **302**. For

instance, a user may place microphones **320** outside or at different windows of a building, at specific points on a property, etc.

[0063] The example sound card **322** is configured to record and digitize a sound signal sensed by the microphone **320**. The sound card **322** may include a 7.1 channel USB external sound card, for example. Other sound cards may also be used that are specifically configured for processing sound signals with frequencies common among drones.

[0064] The sound card **322** of FIG. **3** is configured to record a digital sample of the sound signal transmitted by the microphone **320**. The length of time for each sample recording may be predetermined by a designer, a manufacturer, or a user. In some embodiments, the sound card **322** is configured to record a one second long audio clip at 22,050 samples per second with 16 bit quantization per sample. In this embodiment, the sound card **322** is configured to record consecutive clips or samples such that the each sample is processed separately and individually compared to drone sound signatures to detect and/or classify drones. The drone detection device **302** may be configured to register a drone detection only if a predetermined number (e.g., 5) of consecutive clips or samples correspond to the same drone class, drone model, drone type, etc. It should be appreciated that the record time may be shorter or longer in addition to the number of samples recorded during the record time.

[0065] The sound card **322** of FIG. **3** is also configured to digitize the sound sample into a 16-bit digital signal (e.g., 16 bit quantization per sample). In other embodiments, the sound card **322** may be configured to digitize the sound sample into an 8-bit digital sound sample, a 32-bit digital sample, a 64-bit digital sample, a 128 bit digital sample, etc. It should be appreciated that large bit samples provide more tonal resolution and may enable more precise classification and/or determination of flight characteristics among different drone type. The use of larger bit digital signals may be based on processing capability of the drone detection system **302**.

[0066] In some embodiments, the single sound card **322** may process sound signals from multiple microphones **320**. For example, the sound card **322** may be configured to receive sound signals from two microphones **320** either both within a housing of the device **302**, both outside of the device **302**, or a combination thereof. The sound card **322** may be configured to process sound signals as they are received from the multiple microphones **320** and transmit the digitized signal. In other embodiments, the drone detection device **302** may include a sound card **322** for each microphone **320**. In these examples, the device **302** may include a predetermined number of sound cards **322** to enable support for a corresponding number of microphones **320**.

[0067] In yet other embodiments, the sound card **322** may be integrated with the microphone **320**. For instance, a wireless microphone **320** may include the sound card **322** such that the digitized sound sample is wirelessly transmitted to the drone detection device **302**. In these embodiments, the drone detection device **302** may include a wireless transceiver to receive and decode the wireless digitized sound samples. It should be appreciated that remotely located microphones **320** that do not include a sound card may transmit a wireless signal that includes information corresponding to received sound signals. The sound card **322** within the drone detection system **302** then digitizes the received wireless signal.

II. Sample Processor and Databases

[0068] The example drone detection device **302** of FIG. **3** also includes a sample processor **324** configured to convert a digitized sound sample into a feature frequency spectrum and compare the feature frequency spectrum to drone sound signatures to detect and/or classify drones. The sample processor **302** may operate on a Linux operating system (e.g., Rasbian) and use Python and PHP scripting and programming languages. In other embodiments, the sample processor **324** may operate using other types of operating systems and/or programming languages.

[0069] The drone detection device **302** also includes a drone database **326** that is configured to store drone sound signatures and a parameter database **328** configured to store parameters for drone detection and/or classification. The databases **326** and **328** may comprise any type of computer-readable medium, including RAM, ROM, flash memory, magnetic or optical disks, optical memory, or other storage medium. In addition to the databases **326** and **328**, the drone detection device **302** may also include a memory to store instructions for processing digital signals into a feature frequency spectrum, comparing feature frequency spectrums to drone sound signatures, determining whether to transmit an alert, etc. The drone detection device **302** may also include a memory to store previous drone detections and/or classifications.

[0070] As discussed in more detail in conjunction with FIG. **4**, the example sample processor **324** of FIG. **3** is configured to convert a digital sound signal into a feature frequency spectrum. The conversion includes, for example, partitioning each recorded digitalized sound sample into equal non-overlapping segments and determining a vector of frequency amplitude for each segment by calculating an absolute value of an FFT for that segment. The conversion also includes applying one or more sliding median filters to smooth the frequency amplitude vectors corresponding to the segments. The conversion further includes forming a composite frequency vector by averaging the frequency amplitude vectors of the segments. The example processor **324** may also normalize the composite frequency vector to have a unit sum. The normalized composite frequency vector is a feature vector or feature frequency spectrum used by the sample processor **324** to compare to drone sound signatures.

[0071] In some embodiments, the drone database **326** includes one or more drone sound samples stored in, for example, a Waveform Audio File Format ("WAV"), an AC-3 format, an advanced audio coding ("AAC") format, an MP3 format, etc. The drone database **326** may also include a data structure that cross-references each drone sound sample to a drone class, a drone model, a drone type, a flight characteristic, etc. In these embodiments, the sample processor **324** is configured to determine a normalized composite frequency vector (e.g., a drone sound signature) for each drone sound sample for comparison to the normalized composite frequency vector (i.e., the feature frequency spectrum) corresponding to the sound signal sensed by the microphone **320**. The process for determining the normalized composite frequency vector for each drone sound sample is similar to the process described above for converting the digital sound

sample from the sound card **322**. The example sample processor **324** may be configured to perform this conversion on the drone sound samples upon startup, initialization, etc. when drones would not typically be present. In some instances, the sample processor **324** may store the normalized composite frequency vector for each drone sound sample to the database **326** so that the conversion is performed only once. Alternatively, the sample processor **324** may be configured to store the normalized composite frequency vector for each drone sound sample to a volatile memory such that the conversion process is repeated every time the drone detection device **302** restarts or loses power.

[0072] In addition to converting digital sound samples, the example sample processor **324** of FIG. **3** is configured to detect and classify drones. To make a detection, the sample processor **324** determines, for example, a Wasserstein metric for each drone sound signature compared to a feature vector or feature frequency spectrum recorded by the sound card **322**. In other examples, the sample processor **324** may use a Euclidean distance calculation and/or an earth mover's distance calculation to make the comparison. As discussed herein, the sample processor **324** makes the comparison over the entire frequency spectrum (e.g., performs broad spectrum matching), not just at specified harmonics.

[0073] After determining, for example, a Wasserstein metric for each drone sound signature, the sample processor **324** is configured to determine the metric with the lowest value. The sample processor **324** may also determine a specified number of drone sound signatures that are closest to the drone sound signature with the lowest Wasserstein metric using, for example, a k-nearest neighbor ("k-NN") algorithm. Conditioned upon the selected drone signatures being from the same drone class, drone model, drone type, etc., the sample processor **324** is configured to determine that the comparison corresponds to a 'hit'. A detection is made if a certain number of digitalized sound samples are classified as having a 'hit' with the same drone class, drone type, drone model, etc.

[0074] The sample processor **324** of FIG. **3** is configured to classify a drone after making a detection. To make a classification, the sample processor **324** determines which drone sound signatures correspond to the 'hits'. The sample processor **324** then accesses the drone database **326** and reads the data structure that references each drone sound signature to drone class, drone model, flight characteristic, etc. After accessing the drone database **326**, the sample processor **324** locally stores the determined drone class, drone model, flight characteristic, etc. for inclusion within an alert.

[0075] In some instances, the sample processor **324** may also determine a distance and/or heading, of a drone after making a detection. For instance, after making a detection, the sample processor **324** may access the original digitized sound sample and determine a distance based on voltage amplitudes. Greater amplitudes correspond to closer drones. The sample processor **324** may be calibrated by a user to determine a distance based on types of microphones used, features of a detection environment, etc. The sample processor **324** may also use Doppler processing on consecutive digitalized samples to determine, for example, whether a drone is approaching or leaving and/or a heading of the drone.

[0076] The example sample processor **324** is configured to transmit different types of alerts based on, for example, preference of a user, manufacturer, etc. Depending on the type of alert, the sample processor **324** may create a message that includes a time of detection, a determined drone class (or model, brand, type, etc.), a determined flight characteristic, and/or an identifier of the drone detection device **302**. The sample processor **324** formats the message based on the type of alert specified by the user. For example, the sample processor **324** may configure a message for Simple Main Transfer Protocol ("SMTP"), Short Message Service ("SMS"), File Transfer Protocol ("FTP"), Hyper Text Transfer Protocol ("HTTP"), Secure Shell Transport Layer Protocol ("SSH"), etc. After formatting the appropriate message, the example sample processor **324** transmits the message.

[0077] In some embodiments, the sample processor **324** may be configured to queue detections until specified times. In these embodiments, the sample processor **324** transmits the detections at the specified time. Additionally or alternatively, the sample processor **324** may be configured to provide different contexts of detections and/or classifications. For example, text messages may be transmitted to the user device **306** as soon as possible after a detection. However, FTP-based messages are transmitted to the management server **308** every few hours, days, weeks, etc. In this example, the text message may include specific locations on a property where a drone was detected in addition to drone class. In contrast, the FTP-based message may include day/time of detection, flight characteristics, a duration of the detection, and a drone model/brand.

[0078] As mentioned, the description in conjunction with FIG. **4** discloses further detail and features of the sample processor **324**. Some of these additional features includes determining a detection duration, determining a course or flight pattern of a detected drone, determining if the drone is a friend or foe, applying localized background compensation to the conversion of digitized sound samples and/or drone sound samples, and applying user feedback regarding missed detections, false detections, missed classifications, etc. to improve detection and/or classification. Further, FIG. **4** discloses example parameters and values for converting sound samples and making detections/classifications.

III. Physical Alerts

[0079] In addition to transmitting alerts, the example sample processor **324** of FIG. **3** is configured to activate one or more physical devices to provide an alert. The devices may include a light source **330**, an audio source **332**, and a switch **334** (e.g., a relay). It should be appreciated that in other examples, the drone detection device **302** may include fewer or additional devices.

[0080] The example light source **330** includes a LED or other similar light emitting device. The light source **330** may be integrated within a housing of the drone detection device **302**. Alternatively, the light source **330** may be remotely located from the drone detection device **302** at a position selected by a user. For example, a user may place the light source **330** on a nightstand. In these instances, the light source **330** is configured to wirelessly receive messages from the sample processor **324** to activate/deactivate.

[0081] The example audio source **332** includes a speaker or other audio output device configured to emit a warning after receiving a message (or signal) from the sample processor **324**. In some instances, the sample processor **324** may control the tone or otherwise provide an audio signal for

the audio source **332**. For example, the sample processor **324** may enable a user to select a tone type or audio output when a drone is detected. The sample processor **324** may also enable a user to select different tones or audio outputs for different classes of drone and/or for friend or foe drones. Similar to the light source **330**, the audio source **332** may be remotely located from the drone detection device **302** and wirelessly receive audio signals.

[0082] The example switch **334** is configured to close or otherwise activate upon a signal provided by the sample processor **324**. The switch **334** may be used in conjunction with other components or devices provided by a user to enable the drone detection device **302** to control physical countermeasures in response to detecting a drone. For example, the switch **334** may provide power when in a closed or actuated position. A user may connect a power cord, for example, to the switch **334** so that a device connected to the power cord becomes powered when the switch **334** is closed in response to a drone detection. The switch **334** may also be connected to one or more motors that control, for example, opening/closing of window shades, blinds, covers, etc. For example, after detecting a drone, the sample processor **324** causes the switch **334** to actuate, which closes the shades on specified windows. After the drone has moved on to annoy other people and out of detection range of the device **302**, the sample processor **324** opens the switch **334**, which causes the shades on the specified windows to open. It should be appreciated that the number and types of devices that may be connected to the switch **334** is virtually unlimited. For instance, a user may connect a signal jamming device or an anti-drone device (where allowed by law) to the switch **334**.

[0083] Similar to the light source **330** and the audio source **332**, the switch **334** may be remote from the drone detection device **302**. In these instances, the switch **334** (similar to the light source **330** and the audio source **332**) is separately powered and wirelessly receives activation/deactivation signals from the sample processor **324**. Such a configuration enables a user to place one or more switches **334** adjacent to components or devices while having the drone detection device **302** located in a more central or remote location.

IV. Network Interface

[0084] As mentioned, the sample processor **324** is configured to receive user input and transmit alerts and other data associated with alerts. The drone detection device **302** includes a network interface **336** to facilitate communication between the sample processor **324** and devices external to the device **302**. The network interface **336** may include any wired and/or wireless interface to connect to, for example, the network **312** and/or the user device **306**. For instance, the network interface **336** may include an Ethernet interface to enable the drone detection device **302** to connect to a router and/or network gateway. The network interface **336** may also include a WLAN interface to enable the drone detection device **302** to communicatively couple to a wireless router and/or a wireless gateway. The network interface **336** may further include a cellular interface to enable the drone detection device **302** to communicatively couple to a 4G LTE cellular network, for example. The network interface **336** may also include functionality to enable powerline communications. The network interface **336** may moreover include a Bluetooth® interface (and/or a USB interface, a Near Field Communication ("NFC") interface, etc.) to enable, for example, the user device **306** to communicate directly with the drone detection device **302** without the use if the network **312**.

V. Power Supply

[0085] The example drone detection device **302** also includes a power supply **338** to provide power to, for example, the microphone **320**, the sound card **322**, the sample processor **324**, the databases **326** and **328**, the light source **330**, the audio source **332**, and/or the network interface **336**. The power supply **338** may include a battery, and more specifically, a lithium ion battery. The power supply **338** may also include a voltage transformer to convert an AC signal from, for example, a wall outlet, into a regulated DC voltage. In some embodiments, the power supply **338** may include both a transformer and a battery, which is used when power from a wall outlet is not available. In further embodiments, the power supply **338** may include one or more solar panels, thereby enabling the drone detection device **302** to operate in remote locations.

Sample Processor Embodiment

[0086] FIG. **4** shows a diagram of the sample processor **324** of FIG. **3**, according to an example embodiment of the present disclosure. The sample processor **324** includes components for detecting/classifying drones and transmitting alerts. In addition, the sample processor **324** includes components for provision, feedback, and database management. It should be appreciated that each of the components may be embodied within machine-readable instructions stored in a memory that are accessible by a processor (e.g., the sample processor). In other embodiments, some or all of the components may be implemented in hardware, such as an application specific integrated circuit ("ASIC"). Further, the sample processor **324** may include fewer components additional components, or some of the discussed components maybe combined or rearranged.

[0087] As discussed in more detail below, the sample processor **324** includes a component **401** that is configured to convert digital signals into a frequency spectrum. This includes digital sound samples sensed from a drone **304** within proximity of the drone detection device **302** and drone sound samples stored as audio files within the drone database **326**. The component **401** is configured to convert digital sound samples into a feature frequency spectrum and convert the drone sound samples into drone sound signatures (e.g., a frequency spectrum of the drone sound samples). The component **401** uses broad spectrum matching to compare the feature frequency spectrum to the drone sound signatures to accordingly detect and/or classify drones.

I. Setup Processor

[0088] The example sample processor **324** of FIG. **4** includes a setup processor **402** to detect and classify drones. The example setup processor **402** is configured to prompt or otherwise receive user and/or manufacturer parameters and apply those parameters for the detection, classification and alerting of drones. The setup processor **402** may, for example, provide a user interface or web form that enables a user to specify parameters. Alternatively, a user may use the application **307** to enter parameters, which are then transmitted to the setup processor **402** for configuration.

[0089] FIG. **5** shows an example user interface **500** that enables a user to specify configuration parameters for the sample processor **324** and/or more generally, the drone detection device **302**. The user interface **500** may be provided by the setup processor **402** after the user device **306** directly connects to the drone detection device **302** via the network interface **336**. The user interface **500** may also be provided by the application **307**. Additionally or alternatively, the user interface **500** may be provided by the management server **308**, which then transmits the entered parameters to the drone detection device **302** via the network **312**. In these instances, the user interface **500** may also include a field for a network address and/or a MAC address of the drone detection device **302**.

[0090] In the illustrated embodiment of FIG. **5**, the user interface **500** includes an identifier field **502**, which enables a user to specify a nickname or other identifier to organize or otherwise identify the drone detection device **302**. The user interface **500** also includes a location field **504**, which enables a user to specify a geographic location of the drone detection device **302**. The geographic location may include an address, latitudinal and longitudinal coordinates, GPS coordinates, real estate coordinates, building or home coordinates, etc. As discussed, the location information enables the detection of a drone to be resolved to a geographic location.

[0091] The example user interface **500** also enables a user to specify alert types within field **506**. A user may select one or more alert types, which causes the user interface **500** to display the appropriate contact fields **508**, **510**, and **512**. For instance, selection of an email contact type causes an email-based field **510** to be displayed. In another example, selection of an audio alert type within the field **506** causes a field to be displayed that enables a user to select a tone, song (e.g., "Danger Zone" by Kenny Loggins), or other audio indicator. The user interface **500** may also include a feature that enables a user to link or otherwise associate a remote light source **330**, audio source **332**, switch **334**, and/or microphone **320** with the drone detection device **302** (e.g., initiate a Bluetooth® connection procedure).

[0092] The example content field **512** enables a user to specify a context in which an alert is to be provided. In this embodiment, a user has selected to receive a text message with the text of "drone detected" and the identifier specified in the field **502**. In other embodiments, a user may select a map context, which causes the sample processor **324** to use the geographic location in the field **504** within a graphical representation showing a location of the detection. In some instances, the sample processor **324** may include the geographic location within the alert with a flag or other message instructing the application **307** to display the location within a graphic representation, such as a map.

[0093] Example field **514** of FIG. **5** enables a user to specify how many days drone detections are to be stored until being deleted. Example field **516** enables a user to specify whether detections are to be reported to the management server **308**. The context of detection information transmitted to the server **308** may be specified by the server **308** and/or the user. For instance, a user may request that the geographic location is not permitted to be sent.

[0094] The example user interface **500** also may include fields that enable a user to specify friend versus foe drones. For instance, a user may wish to not be alerted when a drone from Amazon® delivers a package. Alternatively, a user may wish to receive an alert (or a different alert) for only friendly drones as a way to receive a notice regarding the delivery of a package. The user accordingly specifies a class of the Amazon® drone within field **518** and a notice of the friend drone within field **520**. Alternative to specifying a class, a user may provide a drone model and/or other information that identifies a drone.

[0095] The example notice field **520** specifies when the friendly drone is expected. For example, a detection of a class 2 drone outside of the specified time may be regarded as a foe drone. A user may enter a time, a date, or an information source within the field **520**. In this embodiment, a user provides an email address or email account, which the sample processor **324** may access to view emails regarding delivery of packages and accordingly set the friend time period to the delivery time/date. In an alternative embodiment, the application **307** may access the email account or a user may have specific emails forwarded to the application **307** and/or management server **308**, which then transmits the friend date/time to the drone detection device **302** via the network interface **336**.

[0096] The example user interface **500** also may include fields that specify how the detection and classification algorithm operates. A number of hits per detection field **522** enables a user to specify a number of consecutive 'hits' of samples are needed before a detection is determined. A k-NN field **524** enables a user to specify how many next lowest drone sound signatures are used when determining whether to register a 'hit'. A lower numerical value may increase the chances of detecting a drone but may reduce the accuracy of the classification. A sensitivity field **526** enables a user to select (via a scroll bar in this example) a volume threshold, which specifies a threshold that sound signals must exceed before processing into a feature frequency spectrum is permitted.

[0097] After receiving a user's selection of the parameters within the user interface **500**, the example setup processor **402** of FIG. **4** is configured to store the parameters to the parameter database **328**. The sample processor **324** accesses the parameters to, for example, populate variable values for drone detection and/or classification algorithms. The sample processor **324** also accesses the parameters to determine how alerts are to be transmitted.

II. Database Manager

[0098] The example sample processor **324** of FIGS. **3** and **4** is configured to use a database manager **404** to access the drone database **326** for drone sound samples and/or drone sound signatures. Drone sound samples are acoustic samples of drones flying under a variety of conditions (e.g., flight characteristics). The acoustic samples may be stored as a WAV file, an AC-3 file, an AAC file, an MP3 file, or any other audio file. Each recording is labeled or otherwise associated with a make, model, class, brand, etc. of the drone that generated the acoustic sample. In some instances, the make, model, class, etc. may be stored as metadata of the audio file.

[0099] FIG. **6** shows an example data structure **600** of audio files of drone sound signatures stored in association with drone class, brand, model, number of rotors, and flight characteristic information. It should be appreciated that in other embodiments, the data structure **600** may include fewer or additional fields. Moreover, while the data structure **600** is shown as a flat file, in other embodiments the data

structure **600** may be hierarchal with at a highest level corresponding to drone classes, a second level corresponding to drone makes/models, and a lowest level corresponding to flight characteristics.

[0100] As mentioned, each audio file includes a recording of a drone. The recording may have a duration of one second, two seconds, five seconds, etc. The duration should be long enough to at least match the duration of a recording performed by the sound card **322**. The sample processor **324** may be configured to compare multiple different separate portions of the same drone sound sample to recorded sound samples to make a detection. For instance, a drone sound sample having a ten second duration may be partitioned into ten consecutive samples and individually compared to the sound signal detected by the microphone **320**. Such a comparison provides more accurate detections because a tone of a drone may change even during the recording of a relatively short sample. Additionally, comparisons using the different portions from the same drone sound sample potentially account for any acoustic deviations between individual drones of the same class, brand, model, etc.

[0101] In some embodiments the drone sound sample may be partitioned into separate portions based on different flight characteristics associated with different parts of the sample. For instance, different flight characteristics may be time-stamped or otherwise marked to a timeline (e.g., within metadata) of a drone sound sample. An individual making the recording may note the flight characteristics at the specific times. The database manager **404** and/or the management server **308** may use the markings of the flight characteristic to break the recording into separate drone sound samples and/or select different portions of a single drone sound sample.

[0102] The recording may be made by a manufacturer and stored to the data structure **600** at a time of manufacture. Recordings may also be made by a manufacturer or third-party and stored to the management server **308**, which periodically transmits the recordings to the database manager **404** for storage in the drone database **326**. In this manner, the drone detection device **302** is capable of receiving drone sound samples as new drones are released to the market. This configuration also facilitates a crowd-sharing component, where the other users **310** may contribute recordings of drone sound samples, thereby increasing the number of available drone sound samples available to make a detection. These other users **310** may record the drone sound samples with their own drone detection devices **302** (or other suitable recording devices such as a smartphone), enter the drone information via the application **307** (or an interface of the management server **308**) and upload the drone sound samples.

[0103] The example database manager **404** is configured to manage the storage and organization of newly received drone sound samples. In some instances, the data manager **404** may store multiple drone sound samples for the same class, brand, flight characteristic. Alternatively, the database manager **404** may only retain a most recent drone sound sample. The database manager **404** may also remove outdated or otherwise incorrect drone sound samples per direction from, for example, the management server **308**.

[0104] In addition to managing the storage of drone sound samples, the database manager **404** may also be configured to manage the storage of drone sound signatures. As mentioned, a drone sound signature is a frequency spectrum of a drone sound sample after FFT processing, filtering, and frequency vector determination. The database manager **404** may store drone sound signatures after conversion at initialization of the drone detection device **302** so that the conversion does not need to be repeated. The database manager **404** may also determine newly received drone sound samples and cause only these newly received signals to be processed into drone sound signatures.

III. Frequency Processor

[0105] The example component **401** of the sample processor **324** of FIG. **4** includes a frequency processor **406** (e.g., a frequency calculator) to convert a digital sound sample (or a drone sound sample) into one or more frequency amplitude vectors. FIG. **7** shows an example digital sound sample **700** (or drone sound sample) received by the frequency processor **406**. The sound card **322** may have digitized the digital sound sample **700** from a sound signal sensed by the microphone **320** using, for example, a sample rate of 22,050 samples per second with a 16-bit quantization per sample.

[0106] As shown in FIG. **7**, the digital sound sample **700** is a waveform recorded over time with the amplitude of the waveform corresponds to a voltage. The time scale is in milliseconds and the voltage scale is in volts. The digital sound sample **700** has a total duration of two seconds. In other embodiments, the digital sound sample **700** may have a total duration of one section.

[0107] The example frequency processor **406** is configured to split or otherwise partition the digital sound sample **700** (or the drone sound sample) into, for example, ten equal-sized non-overlapping 0.1 second segments. The frequency processor **406** may select a window for the segments in instances where the total duration is greater than one second. In this embodiment, the frequency processor **406** may select the digital sound sample **700** between 0.5 seconds and 1.5 seconds for the ten segments. In other embodiments, the frequency processor **406** may partition a sample into fewer or more segments and the duration of each segment may be less than, equal to, or greater than 0.1 seconds. For instance, the number of segments and/or the segment duration may change based on a setting of the sensitivity field **526** of FIG. **5**.

[0108] The example frequency processor **406** is also configured to convert each of the ten segments into respective vectors of frequency amplitudes. For each segment, the frequency processor **406** determines a vector of frequency amplitudes by computing an absolute value of an FFT of the segment. FIG. **8** shows a frequency amplitude vector **800** (e.g., a raw frequency spectrum) that was computed by the frequency processor **406** determining an absolute value of an FFT of a 0.1 second segment of the digital sound sample **700** from 0.5 seconds to 0.6 seconds. The frequency processor **406** is configured to computer the FFT of the 0.1 second segment at, for example, 11,050 Hz using 11 Hz bin widths and a total of 1024 bins. The example frequency processor **406** may use any type of FFT algorithm to determine the frequency amplitude vectors **800** including, for example, Rader's FFT algorithm, the Prime-factor FFT algorithm, Bruun's FFT algorithm, Bluestein's FFT algorithm, the Cooley-Tukey FFT algorithm, etc.

IV. Filter

[0109] The example sample processor **324** of FIG. **4** includes a filter **408** configured to remove noise from each

of the frequency amplitude vectors **800** for the respective segments. The filter **408** may use, for example, a sliding median filter to smooth each of the frequency amplitude vectors **800**. The example filter **408** may also use a bandpass filter to remove noise. The bandpass filter may be configured to pass, for example, the 3 kHz to 9 kHz frequencies of the frequency amplitude vectors **800** to remove noise and other unwanted acoustic artifacts. The bandpass filter may use, for example, approximately 600 bins for the filtering. It should be appreciated that the bandpass filter may be adjusted based on tones generated by drones.

V. Composite Vector Processor

[0110] The example sample processor **324** of FIG. **4** includes a composite vector processor **410** configured to combine each of the segments into a single frequency vector. For example, the composite vector processor **410** is configured to combine the segments by determining an average of all of the filtered frequency amplitude vectors (associated with the same digital sound sample or same portion of the digital sound sample) corresponding to the segments (e.g., the ten segments from the digital sound sample **700**) and creating a composite frequency amplitude vector based on the determined average. In some embodiments, the composite vector processor **410** may weigh each of the filtered frequency amplitude vectors differently based on, for example, an amount of noise removed, an order within a sequence, etc.

[0111] The example composite vector processor **324** is also configured to normalize the composite frequency amplitude vector to have a unit sum. Normalizing to a unit sum may reduce processing calculations needed to make a comparison to drone sound signatures. FIG. **9** shows a normalized composite frequency amplitude vector, referred to herein as a feature frequency spectrum **902**. FIG. **9** also shows a normalized composite frequency amplitude vector, referred to herein as a drone sound signature **904**.

[0112] It should be appreciated that the composite vector processor **410** (as well as the frequency calculator **406** and the filter **408**) are configured to convert drone sound samples into drone sound signatures **904** before converting the digital sound sample from, for example, the drone **304** into the feature frequency spectrum **902**. The creation of the drone sound signatures **904** may occur, for example, after initiation or startup of the drone detection device **302**. The composite vector processor **324** may be configured to store the drone sound signatures **904** to the drone database **326** so that the corresponding drone sound samples do not need to be reprocessed in the event the drone detection device **302** restarts or loses power. Further, the composite vector processor **410** may also store feature frequency spectrums to memory.

VI. Sample Comparer

[0113] The example sample processor **324** of FIG. **4** includes a sample comparer **412** to determine a difference between each drone sound signature **904** and the feature frequency spectrum **902** using broad spectrum matching. FIG. **9** shows a graphical representation of the comparison between one of the drone sound signatures **904** and the feature frequency spectrum **902**. To determine a distance between the feature frequency spectrum **902** and the drone sound signature **904**, the sample comparer **412** is configured to determine a linear distance between the feature frequency spectrum **902** and the drone sound signature **904** for each frequency (or frequency band), thereby making a comparison over the entire frequency spectrum under analysis (e.g., broad spectrum matching). The sample comparer **412** is also configured to integrate (or otherwise sum) the determined linear distances over the entire frequency spectrum to calculate a single distance value. In other words, the sample comparer **412** determines the difference in total area between a feature frequency spectrum and each drone sound signature. The sample comparer **412** may determine this difference in area using, for example, a Wasserstein metric, an earth-mover's distance algorithm, a Euclidean distance algorithm, etc.

[0114] It should be appreciated that the determination of a Wasserstein metric for each drone sound signature **904** compared to the single feature frequency spectrum **902** requires significant computational resources to calculate the difference in area between the two distributions of frequency spectrums. The drone database **326** may include hundreds to thousands of drone sound signatures, which means hundreds to thousands of comparisons are processed by the sample classifier for each feature frequency spectrum **902**. In addition, each feature frequency spectrum **902** corresponds to a one second sample. A drone may be within proximity of the drone detection device **302** for a number of seconds to a number of minutes, or even hours. The sample comparer **412** accordingly has to compare tens to hundreds of feature frequency spectrums (each corresponding to a one second sample) to the hundreds or thousands of drone sound signatures to make accurate and precise drone detections and classifications. The sample comparer **412** accordingly has to make a comparison of each feature frequency spectrum to the entire database of drone sound signatures within one second or so. Otherwise, a processing queue will quickly form that will cause response times to degrade.

[0115] In some embodiments, the sample processor **324** may use a plurality of sample comparers **412** to more quickly compare in parallel a feature frequency spectrum to the database of drone sound signatures. The sample processor **324** may also be configured to select only a subset of drone sound signatures once an initial determination of drone class has been made. For example, within the first few seconds of sensing a drone, the sample processor **324** may determine that the drone corresponds to a class 2 drone. To reduce the number of computations, the sample comparer **412** may be configured to only compare subsequent feature frequency vectors to class 2 drone sound signatures and/or sound signatures of other classes that are similar to class 2 drone sound signatures.

VII. Classifier

[0116] The example sample processor **324** of FIG. **4** includes a classifier **414** to detect and classify a drone detection. For each feature frequency spectrum **902** (e.g., each digital sound sample), the example classifier **414** is configured to determine a lowest distance or area value (e.g., the Wasserstein metric) corresponding to the plurality of drone sound signatures **904**. The lowest value corresponds to the drone sound signature **904** that best matches the feature frequency spectrum **902**. The classifier **414** determines a drone class, model/make, brand, etc. (and flight characteristic) that corresponds to the selected drone sound signature **904**.

a. False Classification Processing

[0117] To reduce false classifications, the example classifier **414** is configured to determined a specified number (e.g., nine) of drone signatures that have a next lowest Wasserstein metrics. The specified number may be determined, for example, based on a user providing a value in the field **524** of FIG. **5** and/or the specified number may be set by a manufacturer. The classifier **414** determines a drone class, model/make, brand, etc. that corresponds to the selected drone sound signatures having the next lowest Wasserstein metric.

[0118] The classifier **414** compares the drone class, brand, make/model, etc. of the drone sound signature **904** with the lowest Wasserstein metric to the drone class, brand, make/model. etc. of the drone sound signatures with the next lowest Wasserstein metrics. Conditioned on the drone classes, make/models, brands matching, the classifier **414** is configured to register a 'hit' classification for the feature frequency spectrum **902**. The 'hit' classification includes, for example, a time of detection, the detected drone class, make/model, brand, etc., flight characteristic, and an identification of the feature frequency spectrum **902** and the drone sound signatures used to make the classification. It should be appreciated that the classifier **414** may use any algorithm to make the classification including, for example, a k-NN algorithm.

[0119] The classifier **414** is also configured to determine when the feature frequency spectrum **902** does not correspond to a drone. For instance, the classifier **414** may determine that a drone is not present if the drone class, make/model, brand, etc. does not match the specified next lowest number of Wasserstein metrics. Additionally or alternatively, the classifier **414** may determine that a drone is not present if the lowest Wasserstein metric is above a threshold and/or if a specified number of the Wasserstein metrics are not below a threshold. As discussed in conjunction with FIG. **5**, the threshold may be set by a user providing an input via the sensitivity field **526**.

[0120] The classifier **414** may also be configured to determine a drone is present but may not be able to classify the drone. For example, less than the specified number of next lowest Wasserstein metrics may match the drone class, make/model, brand of the drone corresponding to the lowest Wasserstein metric. This may be enough information for the classifier **414** to alert a user that a drone is present. However, the classifier **414** may provide an indication that the drone class, make/model, brand, etc. cannot be determined. Such a detection may be referred to as a 'partial-hit' classification.

[0121] To further reduce false classifications, the example classifier **414** is configured to determine a specified number of consecutive 'hits' (or 'partial-hits') before an alert is transmitted. For instance, a user may specify the number in the hits per detection field **522**. The classifier **414** uses this number to determine when a number of consecutive digital sound samples (e.g., consecutive feature frequency spectrums associated with the same drone class, make/model, brand, etc.) with a 'hit' classification reaches the specified number. Conditioned on reaching the specified number, the classifier **414** determines that a drone is indeed present and uses the information associated with the detection to classify the drone.

[0122] FIG. **10** shows a graphical representation of Wasserstein metrics for different drone sound signatures over a time period of a detection. Each feature frequency spectrum and corresponding digital sound sample covers 0.1 seconds. FIG. **10** accordingly shows 62 seconds of detection, which amounts to the processing of 620 digital sound samples into feature frequency spectrums. For brevity, FIG. **10** shows only three waveforms **1002**, **1004**, and **1006** corresponding to respective drone sound signatures. However, it should be appreciated that FIG. **10** could include a plot of Wasserstein metrics for all drone sound signatures computed during the detection time.

[0123] As shown in FIG. **10**, the amount of difference between a drone sound signature and feature frequency spectrums change for each feature frequency spectrum. This difference corresponds to different flight characteristics of the drone or tonal variations of the drone. For example, the waveform **1002** may correspond to a drone sound signature having a hover flight characteristic. The difference from the feature frequency spectrum is relatively small in instances where the detected drone is hovering (or near hovering) and relatively large in instances where the drone is moving. Such differences are one reason why drone sound signatures are provided for the same class, make/model, brand, etc. with different flight characteristics. Such differences are also why detection and classification is based on drone class, brand, make/model, etc., namely to account for different tones resulting from the wide variety of flight characteristics.

[0124] Returning to FIG. **4**, conditioned on the classifier **414** determining that the number of consecutive 'hits' satisfies the specified number, the classifier **414** transmits a message to an alert generator **416**. The message includes, for example, a time of detection, the detected drone class, make/model, brand, etc. and an identification of the feature frequency spectrum and the drone sound signatures used to make the classification. The classifier **414** may continue to record 'hits' and/or 'partial-hits' to determine a duration of the drone incursion and an estimated flight path of the incursion.

[0125] Conditioned on the classifier **414** determining that a number of 'partial-hits' satisfies a specified number, the classifier **414** transmits a message to an alert generator **416** indicating the detection. The message may also include the two or more possible drone classes, make/models, brands, etc. associated with the detection and/or an identification of the feature frequency spectrum and the drone sound signatures used to make the detection. The message may also include the one or more flight characteristics associated with the matching drone sound signatures.

b. Duration and Flight Tracking Processing

[0126] In addition to detecting and classifying drones, the classifier **414** is also configured to determine how long a drone is within vicinity of the drone detection device **302** and determine an estimated flight path. In other embodiments, the classifier **414** may be configured to store the data associated with the detection and/or classification to enable, for example, the application **307** and/or the management server **308** to determine the duration and/or flight path. For instance, each 'hit' corresponds to specific time and flight characteristic. The classifier **414** may compile 'hits' to determine a total duration of the drone incursion. The classifier **414** may also compile the flight characteristics corresponding to the 'hits' to determine how the drone was operating (e.g., ascending, approaching, hovering, descending, retreating, etc.). The classifier **414** (or application **307**/

management server **308**) may use this data to construct a plot of the drone's flight over the detection time.

[0127] To further refine the information regarding the drone's flight, the classifier **414** may determine a distance (and/or heading) of a drone based on the digitized sound samples. For instance, the classifier **414** may use a voltage amplitude of the digital sound sample to determine a distance from the microphone **320** to the drone **304**. The classifier **414** may also use Doppler processing to determine a direction of movement of the drone. The classifier **414** associates the digital sound sample with the 'hit' time and associates the distance and/or heading information with the flight characteristic.

[0128] FIG. **11** shows an example graphical representation of a flight path **1100** determined by the classifier **414**. The flight path **1100** shows an altitude of a drone in conjunction with an X-distance and a Y-distance from the microphone **320** over the detection time. The flight path **1100** may be resolved by, for example, the classifier **414**, the application **307**, and/or the management server **308** into a map or other graphical representation based on a geographic location of the drone detection device **302** and/or the microphone **320**. In this manner, the flight path **1100** may be shown relative to a map of a user's property (as shown in FIG. **12**) to illustrate where and when the drone incursion began, where the drone traveled on the property during the incursion, and where and when the incursion ended.

VIII. Alert Generator

[0129] The example sample processor **324** of FIG. **4** includes an alert generator **416** to create and transmit alerts responsive to the classifier **414** detecting and/or classifying a drone. The example alert generator **324** creates an alert based on preferences by the user, as discussed in conjunction with FIG. **5**. The alert generator **416** may also transmit a flight path and/or graphical representation of a drone detection in relation to a map. The alert generator **416** may further transmit a message indicative of the end of a drone detection.

[0130] As discussed, the alert generator **416** is configured to create a message specific for the protocol specified by a user. The alert generator **416** is also configured to activate/deactivate the light source **330**, the audio source **332**, and/or the switch **334**. The alert generator **416** may also queue detections and corresponding detection information for transmission to the management server **308**. Moreover, the alert generator **416** is configured to store to a data structure each detection incident.

[0131] For example, FIG. **13** shows a data structure **1300** created by the alert generator **416**. The data structure **1300** stores detection incidents including, for example, a time, date, duration, and location of the detection. The data structure **1300** also includes drone classification information including the drone class, the brand, and the model. The data structure **1300** may also include an identifier of a microphone and/or drone detection device **302** (when multiple drone detection devices **302** are used in conjunction with each other by a common user).

[0132] The storage of alerts may be used to preserve evidence of drone incursions for subsequent legal suits or the prosecution of criminal activity. In addition, the alert generator **416** may control a camera in communication with the drone detection device **302** (e.g., via the network interface **336** and/or the switch **334**). In conjunction with creating an alert, the alert generator **416** may cause the camera to record video and/or still pictures of the drone **304** and store the recorded images in association with a record of the incursion. In some instances, the recorded images may be transmitted within the alert message.

[0133] FIG. **14** shows an alert **1402** displayed by the user device **306** via the application **307**. The alert generator **416** may transmit the alert **1402** via the network interface **336** and the network **312** to the user device **306**. The application **307** may be configured to render the alert **1402** based on the format in which the alert is received. In this embodiment, the alert **1402** includes a "Drone Detected!" message, a time and date of detection, and a representative picture of the detected drone class, make/model, brand (or actual picture of the drone). The alert **1402** also includes options to enable the user to notify the management server **308** and/or authorities (e.g., the police, FBI, etc.) of the intrusion. The alert **1402** may also include an option to take addition countermeasures (e.g., the 'Alert' button), which causes, for example, the sample processor **324** to activate the switch **334** to close window shades, etc. The countermeasures may also include transmitting an alert to a security team or local authorities. It should be appreciated that the alert **1402** shown in FIG. **14** is only one type of alert that could be transmitted by the alert generator **416**. For instance, the alert **1402** may be included within an email sent to an email account of the user or the alert may be transmitted within a text message and displayed by a messaging application.

IX. Location Calibrator

[0134] The example sample processor **324** of FIG. **4** includes a location calibrator **418** to adjust drone sound samples and/or digital sound samples based on environmental characteristics specific to the detection environment **300**. For instance, each property and/or building has unique features that affect acoustic signals or tones generated by drones. Some building features, landscaping, or microphone location may cause certain frequencies to be attenuated, amplified, shifted, etc. Such change in frequencies may reduce the accuracy of detections.

[0135] To improve detection accuracy, the location calibrator **418** is configured to determine how environmental characteristics change frequency response and accordingly apply frequency or digital signal corrections. The location calibrator **418** may also determine and compensate for environmental noise. The location calibrator **418** may apply the corrections to the digital samples, the frequency amplitude vectors, the composite frequency amplitude vectors and/or the feature frequency spectrum (or drone sound signature). The corrections may include, for example, frequency shifts, digital signal filtering, digital signal phase shifting, digital signal peak smoothing, etc.

[0136] In an embodiment, a user may perform a calibration routine using the location calibrator **418** and a sound machine (e.g., the user device **306**). The sound machine may simulate a drone and generate sound signals with known properties. The location calibrator **418** compares received calibration digital sound signals and/or processed feature frequency spectrums to known calibration digital sound signals and calibration frequency spectrums for the generated sound signal. The location calibrator **418** determines differences between the measured and known signals and accordingly determines tuning parameters and/or filters to compensate for the differences. The frequency processor

406, the filter 408, the composite vector processor 410, the sample comparer 412, and/or the classifier 414 may apply the tuning parameters and/or filters based on whether the digital sound signal, the frequency vector, or the feature frequency spectrum is being adjusted.

[0137] In some instances the sound machine may generate different sound signals. In these instances, the user may provide an indication to the location calibrator 418 as to which calibration sound signal is being generated. This indication enables the location calibrator 418 to select the appropriate calibration digital sound sample and/or calibration frequency spectrum. The different calibration sound signals may be specifically designed to calibrate for particular tones and/or ranges of tones.

[0138] In some embodiments, the application 307 may function as the sound machine. For instance, the application 307 may cause the user device 306 (or a connected speaker) to output calibration sound signals. The application 307 may also transmit to the location calibrator 418 an indication of which calibration sound signal is being played.

[0139] In an alternative embodiment, the location calibrator 418 may adaptively calibrate the drone detection device 302 during normal use. For example, the location calibrator 418 may determine differences between one or more feature frequency spectrums and a drone sound signature having a lowest Wasserstein value for one or more 'hits.' In some instances, the calibration may only be performed if the lowest Wasserstein value is below a certain threshold to ensure that there is a substantial match. The location calibrator 418 may then determine parameters and/or filter values that would cause the feature frequency spectrums to have substantially zero difference with the corresponding drone sound signatures. The location calibrator 418 then applies these parameters and/or filter values.

X. Feedback Processor

[0140] The example sample processor 324 of FIG. 4 includes a feedback processor 420 to refine detections based on false-positive detections and false-negatives. For example, after the alert generator 416 transmits an alert, a user may provide feedback that there is in fact no drone within a vicinity of the drone detection device 302. The user may provide the feedback via, for example, the application 307. The user may also switch a false-positive button included with the drone detection device 302.

[0141] Responsive to receiving the feedback, the feedback processor 420 is configured to determine the one or more drone sound signatures that generated the false-positive detection. The feedback processor 420 stores a flag or other indication in association with the drone sound signatures (or drone sound samples) indicating that a match is not a 'hit' or 'partial-hit'. The feedback processor 420 may also transmit information identifying the drone sound signatures (or drone sound samples) to the management server 308, which may relay the false-positive indication to other drone detection devices 302.

[0142] The feedback processor 420 may also be configured to process false-negative feedback from a user. For instance, a user may notice a drone incursion and realize an alert was not generated. The user may provide an indication via, for example, the application 307, that a drone detection was missed. The user may also provide a time/date of the missed detection. Responsive to receiving the false-negative feedback, the feedback processor 420 is configured to determine the feature frequency spectrums and/or digital sound samples that were recorded and processed at the time the drone was spotted by the user. The feedback processor 420 may store the digital sound samples as new drone samples and/or store the feature frequency spectrums as new drone sound signatures. The feedback processor 420 may prompt the user for the drone class, make/model, brand, flight characteristic, etc. (e.g., "How many rotors did the drone have?", "Select a picture that corresponds to the drone.", "Select how the drone was flying." etc.). The feedback processor 420 uses the information provided by the user as metadata or information stored in association with the drone sound sample, as shown in FIG. 6.

[0143] The feedback processor 420 may also determine the drone information if a user is unable to provide information. The feedback processor 420 may determine which drone sound samples and/or drone sound signatures are closest to the sound signature or sound sample associated with the false-negative detection. The feedback processor 420 uses the information from the closest drone sound samples and/or drone sound signatures as the information associated with the false-negative detection.

[0144] The feedback processor 420 is also configured to transmit newly detected drone sound samples to the management server 308. The feedback processor 420 may transmit the information provided by the user. The management server 308 may compile newly detected sound samples and send out periodic updates to the other users 310. In this manner, the drone detection devices 302 provide an adaptive learning system that automatically updates other devices when new drones are detected.

Flowchart of the Example Process

[0145] FIG. 15 illustrates a flow diagram showing an example procedure 1500 to create drone sound signatures and/or feature frequency spectrums, according to an example embodiment of the present disclosure. Although the procedure 1500 is described with reference to the flow diagram illustrated in FIG. 15, it should be appreciated that many other methods of performing the steps associated with the procedure 1500 may be used. For example, the order of many of the blocks may be changed, certain blocks may be combined with other blocks, and many of the blocks described are optional. Further, the actions described in procedure 1500 may be performed among multiple devices including, for example the frequency processor 406, the filter 408, the composite vector processor 410 (collectively the sample processor 324), the microphone 320, and/or the sound card 322.

[0146] The example procedure 1500 of FIG. 15 operates on, for example, the drone detection device 302 of FIG. 3. The procedure 1500 begins when the microphone 320 receives a sound signal (block 1502). The sound card 322 then records and digitizes the sound signal as a digital sound sample (blocks 1504 and 1506). The sample processor 324 partitions the digitized sound sample into equal segments (block 1508).

[0147] The sample processor 324 converts each segment into a frequency amplitude vector by determining an absolute value of a FFT applied to the segment (block 1510). The sample processor 324 also applies a sliding median filter to smooth each frequency amplitude vector (block 1512). The sample processor 324 may also apply a bandpass filter to the smoothed frequency amplitude vectors to remove noise

(block **1514**). The sample processor **324** then forms a composite frequency vector my averaging the smoothed filtered frequency amplitude vectors associated with the same digital sound sample (block **1516**). The sample processor **324** may further normalize the composite frequency vector (block **1518**). In some embodiments, the bandpass filtering in block **1514** may be performed after the composite frequency vector is formed and/or after the normalization.

[0148] In instances where the example procedure **1500** is for drone sound samples, the steps associated with blocks **1502** to **1506** may be omitted. The sample processor **324** begins by partitioning drone sound samples into equal segments in block **1508**. The sample processor **324** then continues in the same manner as described above in conjunction with blocks **1510** to **1518**.

[0149] The example procedure **1500** of FIG. **15** continues by determining if the resulting frequency spectrum is a drone sound signature or a feature frequency spectrum (block **1520**). Conditioned on the resulting frequency spectrum being a feature frequency spectrum, the example sample processor **324** transmits the feature frequency spectrum (e.g., the sample vector) for comparison to drone sound signatures (block **1522**). The example procedure **1500** then returns to block **1502** to process another sound signal.

[0150] Conditioned on the resulting frequency spectrum being a drone sound signature (block **1520**), the example sample processor **324** applies localized background spectrums (e.g., parameters, filters, etc.) determined from a calibration performed by the location calibrator **418**. The example sample processor **324** then transmits the drone sound signature (e.g., the vector) for comparison to feature frequency spectrums (block **1522**). The example procedure **1500** then returns to block **1502** to process another sound signal and/or to block **1508** to process another drone sound sample.

[0151] FIG. **16** illustrates a flow diagram showing an example procedure **1600** to detect and/or classify a drone, according to an example embodiment of the present disclosure. Although the procedure **1600** is described with reference to the flow diagram illustrated in FIG. **16**, it should be appreciated that many other methods of performing the steps associated with the procedure **1600** may be used. For example, the order of many of the blocks may be changed, certain blocks may be combined with other blocks, and many of the blocks described are optional. Further, the actions described in procedure **1600** may be performed among multiple devices including, for example the sample comparer **412**, the classifier **414**, the alert generator **416**, the feedback processor **420** (collectively the sample processor **324**), and/or the network interface **336**.

[0152] The example procedure **1600** of FIG. **16** operates on, for example, the drone detection device **302** of FIG. **3**. The procedure **1600** begins after the sample processor **324** of the drone detection device **302** has converted a digital sound sample into a feature frequency spectrum, as described in conjunction with FIG. **15** (block **1602**). The sample processor **324** compares the feature frequency spectrum to each drone sound signature and determines a Wasserstein metric for each comparison (block **1604**). The sample processor **324** then determines which drone sound signature is associated with the lowest Wasserstein metric and which k drone sound signatures are associated with the next lowest Wasserstein metrics (block **1606**). The k value may be selected by a user, manufacturer, etc. It should be appreciated that more accurate detections may be made with relatively larger k values.

[0153] The example processor **324** next determines a drone class, for example, associated with the drone sound signatures associated with the lowest and next lowest k Wasserstein metrics (block **1608**). The example sample processor **324** then compares the drone class of the drone sound signatures associated with the lowest and next lowest k Wasserstein metrics (block **1610**). Conditioned on the drone class being the same for all of the drone sound signatures, the example sample processor **324** designates the broad spectrum match as a 'hit' (block **1612**). Conditioned on not all of the drone classes being the same for all of the drone sound signatures, the example sample processor **324** determines the feature frequency spectrum did not originate from a known drone and returns to processing additional feature frequency spectrums (block **1602**). In some embodiments, the sample processor **324** may designate a detection as a 'partial-hit' if some of the drone sound signatures are associated with the same class.

[0154] Returning to block **1612**, after applying a 'hit' classification, the sample processor **324** determines if there have been a j number of consecutive 'hits' associated with the same drone class (block **1614**). In other embodiments, the number of 'hits' may be compared to a threshold of a number of 'hits' within a designated time period (e.g., ten seconds). As discussed, the j value may be selected by a user, manufacturer, etc. If the number of 'hits' is less than the j value, the sample processor **324** returns to block **1602** to process the next feature frequency spectrum. However, conditioned on the number of 'hits' meeting the j value, the sample processor **324** determines that a drone has been detected and creates/transmits an alert (block **1616**). As discussed, the alert may include an indication of the drone class, a flight characteristic of the drone, a time of detection, a picture of the drone, etc. The sample processor **324** may also store a record of the drone detection.

[0155] The sample processor **324** may also determine if feedback has been received regarding the detection (block **1618**). If not feedback has been received, the example sample processor **324** returns to block **1602** to process the next feature frequency spectrum. However, conditioned on receiving feedback, the sample processor **324** determines the drone sound signatures associated with the detection and creates and indication that these signatures correspond to false detections (block **1620**). This feedback prevents the sample processor **324** from issuing an alert for subsequent feature frequency spectrums that match the drone sound signatures associated with the false-positive detection. The example sample processor **324** then returns to block **1602** to process the next feature frequency spectrum.

Application

[0156] As discussed throughout, the example application **307** of FIG. **3** is configured to enable a user to provision, calibrate, record drone sound samples, receive alerts, and communicate with the drone detection device **302**. In addition, the application **307** may include features that use alert information to provide a more comprehensive alert. For example, the application **307** may receive an indication of an alert including a geographic location of the drone detection device **302** that made the alert and/or a recorded flight path. The application **307** may determine the geographic location

on a map and render the map including the detection and positions of drone detection device(s) owned by the user. The application **307** may also display the flight path on the map, as shown in FIG. **12**.

[0157] The application **307** may also enable a user to record drone sound samples and update the drone database **326** and/or the management server **308** with the recording. For example, a user may come in contact with a drone anywhere. The user may activate the application **307** on the user device **306** and record the tone emitted by the drone. The application **307** may also prompt the user for information regarding the drone including, for example, drone class, make/model, brand, and observed flight characteristics (stored in conjunction with the time of the recording in which the flight characteristic took place).

[0158] The application **307** may be a standalone application stored locally to the user device. Alternatively, the application **307** may be accessible via a web page or website hosted by, for example, the management server **308**. The application **307** may also comprise an interface that enables direct access of data and information on the drone detection device **302** and/or the management server **308**.

[0159] It should be appreciated that in some embodiments some of all of the drone detection device **302** may be implemented by the application **307** and/or the user device **306**. For example, microphones and sound cards within a smartphone may implement the microphone **320** and the sound card **322** of FIG. **3**. Further, the sample processor **324** may be implemented by instructions stored in association with the application **307** executed by one or more processors on a smartphone. Moreover, the light source **330** and audio source **332** may be implemented by speakers and/or LEDs on a smartphone. A smartphone may be in wireless communication with remotely located switches **334**. Additionally, the cellular, WLAN, and other wireless interfaces of a smartphone may implement the network interface **336** features. In this manner, the application **307** enables any smartphone, tablet computer, laptop, etc. to operate as a drone detection device **302**.

Management Server

[0160] The example management server **308** of FIG. **3** is configured to manage the distribution of drone sound signatures and/or drone sound samples. As discussed, the management server **308** is configured to receive drone sound samples from anyone that makes a recording of a drone. The management server **308** is also configured to prompt individuals for information regarding the recording including, for example drone class, drone make/model, flight characteristics, etc. In some instances, the management server **308** may host a website that enables individuals to upload drone sound samples. The website may prompt the individuals for information including showing individuals representative pictures of different drones and associating drone information based on a selected picture. In some embodiments, the management server **308** may determine drone information by analyzing the received drone sound samples and/or comparing the samples to known drone sound samples.

[0161] The management server **308** is also configured to compile drone detections and make these detections graphically available to owners of drone detection devices, subscribing members, and/or the general public. FIG. **13** shows the data structure **1300**, which may be compiled by the management server **308** based on detections by a plurality of users. In some instances, different users provide different types of geographic information, which is resolved by the management server **308** into the appropriate location on a graphical representation. In these instances, a user may opt out of having detection information stored or request that detection information remain anonymous (e.g., no geographic information included or very general geographic information included, such as a town).

[0162] FIG. **17** shows a graphical representation **1700** of detections generated by the management server **308** and displayed by the user device **306** via the application **307**. The graphical representation **1700** includes detections from multiple users (as denoted by the stars). The management server **308** may update the graphical representation in real-time as detections are received. A user may select one of the stars to view additional information regarding the detection including, for example, drone class, date/time of the detection, duration, bearing of the drone, etc. The management server **308** and/or the application **307** may enable a user to filter the data for specific locations, time periods, drone class, drone brand, etc.

[0163] The example management server **308** may also alert users to approaching drones. For example, the management server **308** may receive a detection of a drone at a certain address. The management server **308** may then determine users who are within vicinity of the detection area or own property within vicinity of the detection area (e.g., within five miles of the detection). The management server **308** transmits an alert to the corresponding user devices **306** regarding the nearby drone. The management server **308** may also transmit a message to the drone detection devices **302** within vicinity, which may cause the devices to activate or adjust detection thresholds as a result of a likely impending detection.

Processor

[0164] A detailed block diagram of electrical systems of an example computing device (e.g., the setup processor **402**, the database manager **404**, the frequency processor **406**, the filter **408**, the composite vector processor **410**, the sample comparer **412**, the classifier **414**, the alert generator **416**, the location compensator **418** and the feedback processor **420** (collectively the sample processor **324** or the drone detection device **302**), the user device **306**, and/or the management server **308**) is illustrated in FIG. **18**. In this example, the devices **302**, **306**, and **308** include a main unit **1802** which preferably includes one or more processors **1804** communicatively coupled by an address/data bus **1806** to one or more memory devices **1808**, other computer circuitry **1810**, and one or more interface circuits **1812**. The processor **1804** may be any suitable processor, such as a microprocessor from the INTEL PENTIUM® or CORE™ family of microprocessors. The memory **1808** preferably includes volatile memory and non-volatile memory. Preferably, the memory **1808** stores a software program that interacts with the other devices in the environment **300**, as described above. This program may be executed by the processor **1804** in any suitable manner. In an example embodiment, memory **1808** may be part of a "cloud" such that cloud computing may be utilized by devices **302**, **306**, and **308**. The memory **1808** may also store digital data indicative of documents, files, programs, webpages, drone sound samples, drone sound signatures, drone information, etc. retrieved from (or loaded via) devices **302**, **306**, and **308**.

[0165] The example memory devices **1808** store software instructions **1823**, drone sound signatures **1824** (or drone sound samples), user interface features, permissions, protocols, identification codes, audio files, content information, registration information, event information, and/or configurations. The memory devices **1808** also may store network or system interface features, permissions, protocols, configuration, and/or preference information **1828** for use by the devices **302**, **306**, and **308**. It will be appreciated that many other data fields and records may be stored in the memory device **1808** to facilitate implementation of the methods and apparatus disclosed herein. In addition, it will be appreciated that any type of suitable data structure (e.g., a flat file data structure, a relational database, a tree data structure, etc.) may be used to facilitate implementation of the methods and apparatus disclosed herein.

[0166] The interface circuit **1812** may be implemented using any suitable interface standard, such as an Ethernet interface and/or a Universal Serial Bus ("USB") interface. One or more input devices **1814** may be connected to the interface circuit **1812** for entering data and commands into the main unit **1802**. For example, the input device **1814** may be a keyboard, mouse, touch screen, track pad, track ball, isopoint, image sensor, character recognition, barcode scanner, microphone, and/or a speech or voice recognition system.

[0167] One or more displays, printers, speakers, and/or other output devices **1816** may also be connected to the main unit **1802** via the interface circuit **1812**. The display may be a cathode ray tube ("CRTs"), a liquid crystal display ("LCD"), or any other type of display. The display generates visual displays generated during operation of the device **302**, **306**, and **308**. For example, the display may provide a user interface and may display one or more webpages received from the device **302**, **306**, and **308**. A user interface may include prompts for human input from a user of the devices **302**, **306**, and **308** including links, buttons, tabs, checkboxes, thumbnails, text fields, drop down boxes, etc., and may provide various outputs in response to the user inputs, such as text, still images, videos, audio, and animations.

[0168] One or more storage devices **1818** may also be connected to the main unit **1802** via the interface circuit **1812**. For example, a hard drive, CD drive, DVD drive, and/or other storage devices may be connected to the main unit **1802**. The storage devices **1818** may store any type of data, such as identifiers, identification codes, registration information, content information, drone sound samples, drone sound signatures, calibration sound samples, calibration sound signatures, media content, image data, video data, audio data, drone information, detection information, or usage data, statistical data, security data, etc., which may be used by the devices **302**, **306**, and **308**.

[0169] The computing device **302**, **306**, and **308** may also exchange data with other network devices **1820** via a connection to a network **1821** (e.g., the Internet) or a wireless transceiver **1822** connected to the network **1821**. Network devices **1820** may include one or more servers, which may be used to store certain types of data, and particularly large volumes of data which may be stored in one or more data repository. A server may process or manage any kind of data including databases, programs, files, libraries, identifiers, identification codes, registration information, content information, drone sound samples, drone sound signatures, calibration sound samples, calibration sound signatures, media content, image data, video data, audio data, drone information, detection information, or usage data, statistical data, security data, etc. A server may store and operate various applications relating to receiving, transmitting, processing, and storing the large volumes of data. It should be appreciated that various configurations of one or more servers may be used to support, maintain, or implement the devices **302**, **306**, and **308** of the environment **300**. For example, servers may be operated by various different entities, including operators of the management server **308**, drone manufacturers, users, drone detection organizations, service providers, etc. Also, certain data may be stored in one of the devices **302**, **306**, and **308** which is also stored on a server, either temporarily or permanently, for example in memory **1808** or storage device **1818**. The network connection may be any type of network connection, such as an Ethernet connection, digital subscriber line ("DSL"), telephone line, coaxial cable, wireless connection, etc.

[0170] Access to the devices **302**, **306**, and **308** can be controlled by appropriate security software or security measures. An individual third-party client or consumer's access can be defined by the device **302**, **306**, and **308** and limited to certain data and/or actions. Accordingly, users of the environment **300** may be required to register with one or more computing devices **302**, **306**, and **308**.

Background Noise Embodiment

[0171] A common challenge for drone detection is that drones oftentimes operate in environments with differing amounts and types of background noise. For example, a drone detection device **302** of FIG. **3** operating at an airport is subject to certain background noises including aircraft engine noise, support vehicle traffic, automobile traffic, and construction. By comparison, a drone detection device **302** located at a remote prison is subject to different, but still challenging background noises including lawnmower noise, crowd noise, and wildlife noise. In either environment, the drone detection device **302** must detect drones regardless of the background noise. The above description of the drone detection device **302** described in conjunction with FIGS. **3** to **18** focuses primarily on matching a sound signal to a drone sound signature. The section below discloses how drone detection occurs when background noises are considered. Such a configuration enables drones to be detected virtually anywhere regardless of the environment or location of the drone detection device **302**.

[0172] As disclosed herein, the example drone detection device **302** includes the drone database **326** to store drone sound signatures. As discussed above, the drone sound signatures include known sounds emitted from drones and are classified by drone type, drone model, drone brand, and/or drone flight characteristic. The example database **326** may also include background sound signatures, which, are ambient noises not made by drones. The background sound signatures may include a static component and a dynamic component. In other examples, the background sound signatures may only include a static component or a dynamic component.

[0173] As disclosed herein, static background sound signatures are sound signatures that are correlated or related to known defined background noises. Examples include, audio recordings of urban traffic, highway traffic, country road use, rain, wind, snow, storms, vehicles on wet streets, vehicles on dry streets, heavy construction, light construction, industrial

activity, commercial settings, prison settings, landscaping, sporting events, concerts, urban rooftops, shooting ranges, small airfields, large airfields, suburban settings, rural settings, farm activity, etc. Within each of these background sound signature types, recordings may be made at different times of day or days of the week. Recordings may also be made at different distances from the source of the sound or under varying circumstances. In some instances, the static background sound signatures may be created during a calibration period when a drone detection device **302** is deployed. Additionally, the static background sound signatures may be periodically created and/or updated based on extended use of the drone detection device **302** in a particular location or sounds recorded by other drone detection devices **302**. Further, the management server **308** may provide new static sound signatures and/or update currently stored static background sound signatures.

[0174] The dynamic background sound signatures are sound signatures that are recorded in an environment in which a drone detection device **302** has been deployed. For instance, the drone detection device **302** may store to the database **326** all sounds recorded at a location for the past 24 hours in which a drone was not detected. The 24 hours of data provides a baseline of sound at the deployment location. The 24 hours of data also accounts for how sound at a particular location changes throughout the day. In other examples, the sound may be recorded over a 48 hour period, a week period, a month period, etc. The database **326** may be constantly updated such that sound signatures are replaced or modified based on the most recent sounds such that the database **326** accurately reflects the most up-to-date background noise associated with the deployment location. It should be appreciated that the dynamic background may not be associated with any particular sound source (such as a lawn mower) but rather all background noise experienced by the drone detection device **302** at a deployment location.

[0175] The example drone detection device **302** is configured to consider background noise in a sound signal by comparing the background sound signatures and the drone sound signatures in the database **326** to a received sound signal. The drone detection device **302** determines a combination or one or more sounds signatures that best approximate a received sound signal. The drone detection device **302** then determines if at least one drone sound signature is included in the combination to determine if a drone has been detected.

[0176] In an example, a drone detection device **302** may be deployed at a residence of an individual. At the time a drone approaches, landscapers are working in a neighboring yard. In addition, cars are occasionally driving down the street in front of the residence. As a drone comes into acoustic range, the drone detection device **302** receives sounds signals that include components from the drone (i.e., sound from the drone's rotors in addition to sound components from a lawn mower, traffic in front of the house, and any sound components from nature, such as wind, birds, or insects. Further, overlapping frequencies between the different components may cause attenuation, muting, and/or distortion. The drone detection device **302** is configured to compare sound signatures in the database **326** to the received sound signal. For instance, the drone detection device **302** may determine that a combination of an approaching DJI® Phantom 4™ drone sound signature combined with a dynamic background sound signature created fifteen minutes beforehand and a static background sound signature of light suburban traffic best approximates the received sound signal. The example drone detection device **302** is configured to analyze the combination of drone and background sound signatures that have been determined to best approximate the sound signal to determine if the inclusion of the approaching IMO Phantom 4™ drone sound signature is indicative of a presence of a DJI® Phantom 4™ drone. The drone detection device may also compare the combination of drone and background sound signatures to certain error thresholds and/or signal thresholds to rule out false alarms. An alert may be generated, a beamformer may be activated, and/or countermeasures may be initiated if a drone is detected. Further, other sensors may be used to confirm the presence of a drone. For example, radar, a camera, and/or an RF detector may be activated to confirm the drone detection.

[0177] FIG. **19** shows a diagram of the example of the sample processor **324** and database **326** of FIGS. **3** and **4** configured in this embodiment to consider background noise for drone detection. The example sample processor **324** may be included within the drone detection device **302** of FIG. **3**. In other examples, the sample processor **324** and/or the database **326** of FIG. **19** may be partitioned between the drone detection device **302** and a distributed or cloud computing environment. For instance, a first portion of the sample processor **324** may convert sound samples into segmented frequency-transformed waveforms while a second portion of the sample processor **324** is configured to execute an NMF algorithm to consider background noises and determine if a drone is present. The first portion may be communicatively coupled to the second portion of the sample processor **324** via any network, such as the Internet and/or a private LAN. Further, a first portion of the database **326** may be located at the drone detection device **302** to store dynamic background sound signatures, which may be transmitted to a remote storage location that stores drone, static background, and dynamic background sound signatures. The following sections describe features of the sample processor **324** and database **326** of FIG. **19**.

I. Sound Signature Databases

[0178] The example database **326** may be partitioned into at least two different databases. A first database includes a drone database **326***a*, which is configured to store drone sound signatures. As discussed above, drone sound signatures include power spectrums and/or frequency transformations of drone sound samples. For example, the drone database **326** is constructed by operating different types (e.g., models, classes) of drones in an anechoic chamber, a hemi-anechoic, or other environment with minimal background noise. The chamber may include or impose a comb filter artifact to approximate ground reflection. Sound samples are recorded of each drone at different flight characteristics, such as approaching, retreating, hovering, descending, ascending, etc. Each of the flight characteristics may be collected at different altitudes or distances from a microphone, such as 20 feet, 40 feet, and 60 feet. The sound samples are converted into a time-frequency domain and then processed into a power spectral density for a given sample period. At least ten sound signatures may be created for each drone model.

[0179] FIGS. **20** and **21** show example power spectral density graphs **2000** that are illustrative of drone sound

signatures stored in the database **326***a*. Each of the graphs shows acoustic power of each type or model of drone at different frequencies between 0 Hz and 11 kHz. The dashed line within each graph **2000** shows a moving average of the power at each frequency. For example, dashed line **2102** of FIG. **21** shows the moving average power spectral density for the drone sound signature **2100***a* related to the Inspire I drone model.

[0180] The drone sound signatures **2000** may be stored in a signature matrix W **2200** (shown in FIG. **22**). Each sound signature is a column within the signature matrix W **2200** and each row corresponds to a frequency bin (between 0 Hz and 11 kHz). The signature matrix W **2200** comprises a drone sound signature component (W_d) and a background sound signature component (W_{bg}). Each bin within the matrix W **2200** may have a width of 11 Hz, with a total of 1024 bins needed to cover an 11 kHz range. In this example, the matrix W **2200** is an m×p matrix, where m is a total number of frequency bins (e.g., 1024 bins) and p is a total number of drone sound signatures. Each bin may include a moving average of the power, as shown in to dashed line **2102** of FIG. **21**. Each bin may alternatively include an average or median power for all frequencies included within the bin. In yet alternative examples, each bin may include a max power for all frequencies included within the bin. It should be appreciated that given over 50 different drone models, with over 30 flight characteristics for each, the number of drone sound signatures stored in the signature matrix W **2200** may be over 1,500. This number does not even include sound signatures for the background component (W_{bg}), which is discussed below.

[0181] Each entry within the signature matrix W **2200** specifies a power ($P_{i,j}$) of the respective sound signature at the respective frequency bin. The power is based on a decibel or amplitude value of a sound sample at a particular frequency. In some instances, the power density value for each entry is normalized between 0 and 1 or 0 and 10 to improve computational efficiency. A value at the low end of the range (e.g., 0) for a particular frequency bin indicates that the particular drone model does not produce sound at that frequency when operating in a specific flight characteristic. In contrast, a value at a mid-point or high end of the range indicates that the particular drone model, operating in the specific flight characteristic, produces noise at that frequency. In the example of FIG. **22**, Signature 1 corresponds to a drone sound signature **2000** of the Phantom 2™ drone operating in a hover mode at 40 feet off the ground. Bin 0 may include a 0, indicative that the Phantom 2™ drone does not emit sound at a frequency between 0 and 11 Hz when hovering at 40 feet. In contrast, Bin 1 may include a 0.75 value, indicative that the Phantom 2™ drone emits sound at a frequency between 12 and 22 Hz when hovering at 40 feet.

[0182] The example drone sound signatures **2000** may also be associated with or stored in conjunction with metadata that provides information regarding an origination of the sound. For example, metadata may specify a drone model, a drone class, a drone brand, and/or a flight characteristic. The metadata may also include a timestamp that specifies when the signature was created. The metadata may further indicate environmental conditions when the signature was recorded. At least some of the metadata may be used to classify or identify a detected drone.

[0183] In addition to the drone database **326***a*, the example database **326** may include a static background database **326***b* and/or a dynamic background database **326***c*. The static background database **326***b* is configured to store static background sound signatures. By comparison, the dynamic background database **326***c* is configured to store dynamic background sound signatures. The static and dynamic background sound signatures are stored or otherwise used within the signature matrix W **2200** of FIG. **22** as the background component (W_{bg}).

[0184] The static background sound signatures may be created by placing a microphone in certain locations that are representative of different types of background noise. In this sense, the static background sound signatures may be generic for any drone detection device **302**. For example, a static background sound signature may include noise from a lawn mower. Another static background sound signature may include an approaching car on dry pavement. In other instances, the static background sound signatures may include background clutter sources derived from data (or sample sound signals) collected over an extended background survey period or calibration period. In other words, the static background sound signatures are created after the drone detection device **302** is deployed. In these instances, the static background sound signatures represent historical or typical background noise at a deployment location. In some instances, the static background sound signatures may include a combination of generic background noise and location-specific background noise.

[0185] In some examples, static background sound signatures may be created upon detection of a unique acoustic event. For example, the sample processor **324** samples or continuously analyzes sound samples to create frequency-based power spectrums. The sample processor **324** may compare more recent spectrums to a moving average of past power spectrums to determine an acoustic change in the environment. For example, a low-flying aircraft may provide a sudden power spike in a number of frequency bins compared to previous background noise. The sample processor **324** detects this sudden change in background noise and accordingly creates one or more static background sound signatures based on this unique acoustic noise source.

[0186] The dynamic background sound signatures are created and/or updated based on sound samples collected from a more recent past at a deployment location of a drone detection device **302**. For instance, previous dynamic and/or static background sound signatures may be updated based on recently detected background noise. Additionally or alternatively, dynamic background sound signatures may be newly created based on recently detected background noise. Updated or newly created dynamic background sound signatures represent sound samples collected over a previous 24-hour time period. In addition, updated and/or newly created dynamic background sound signatures represent background noise at a deployment location right before a drone is detected. In other words, the updated or newly created dynamic background sound signatures provide a baseline of background noise just before a drone is detected when it is known that no drone is present. The dynamic background sound signatures may be created on a rolling basis such that the stored sound signatures are updated as newer sound samples are recorded and older sound samples are discarded.

[0187] The example sample processor **324** is configured to use a combination of dynamic and static background sound signatures to account for changes in background noise that occur during detection of a drone. In other words, the use of static background sound signatures provides a fallback in instances where more recent dynamic background sound signatures to not consider or do not have data for an acoustic situation during a drone detection. For example, using the landscaping example, the static background database **326***b* may include sound signatures of lawn mowers, leaf blowers, and trimmers from a previous week or month. During a drone detection, the landscapers may begin their work. However, since the landscapers have just arrived for the week, the dynamic background database **326***c* does not include (and has not been updated to reflect) sound signatures with the landscapers present. The example sample processor **324** uses the landscaping background sound signatures in the static database **326***b* to account for the landscaping background noise during the drone detection.

[0188] The example background databases **326***b* and **326***c* may store hundreds to thousands of different background sounds signatures. For example, the sample processor **324** may create a dynamic background sound signature every 0.1 seconds, 0.5 seconds, 1 second, 2 seconds, 10 seconds, etc., which may be stored for 24-hours on a rolling basis. If a signature is created every 0.1 seconds, this would create 864,000 dynamic background signatures for a single day. Alternatively, the background databases **326***b* and **326***c* may be initially populated with a defined number of background sound signatures, such as 500, 1,000, 5,000, 50,000, etc. For instance, hundreds to thousands of static and/or dynamic background sound signatures may be initially created to account for different noise sources and how noises change as a position or orientation of the noise sources change with respect to a stationary microphone. After deployment and/or calibration, the sample processor **324** maintains the same number of sound signatures but updates the dynamic background sound signatures based on most recently detected background noise (without a drone component). The matrix W **2200** of FIG. **22** may accordingly include thousands to hundreds of thousands of background sound signatures.

II. Background Sound Signature Creation/Updating

[0189] The example sample processor **324** of FIG. **19** includes a memory manager **1902** and a background update processor **1904** configured to create and/r update static and/or dynamic sound signatures. The following section describes how background sound signatures are created and/or updated by the sample processor **324**. However, it should be appreciated, that in some instances, the sample processor **324** may receive background and/or drone sound signatures from other drone detection devices **302** and/or the management server **308** of FIG. **3**.

[0190] As mentioned above, the sample processor **324** is configured to create background sound signatures from background noise when it is known that no drone is present. The example memory manager **1902** is configured to process received sound signals **1905** into samples and operate a routine that determines which samples are to used to update and/or create background sound signatures. The example memory manager **1902** operates in conjunction with the sample component **401** (described in conjunction with FIG. **4**), which processes sound signals into frequency-based power spectrums (e.g., sample vectors or sample power spectrum density vectors).

[0191] The frequency processor **406** of the component **401** is configured to receive digitized sound samples **1905** from a sound card **322**. The samples may have a duration between 0.5 seconds and 30 seconds, but preferably, 1 second. The frequency processor **406** splits or otherwise partitions the digital sound sample **1905** into, for example, ten equal-sized non-overlapping 0.1 second segments. The frequency processor **406** performs a time-frequency transformation (e.g., an FFT transformation or a Short Time Fourier Transform ("STFT")) on each of the segments to create sample time-frequency spectrums. The frequency processor **406** also determines a power spectral density for each sample time-frequency spectrum to create a power spectral density vector (e.g., sample vector) for each segment. The frequency processor **406** may determine the power spectral density vector by computing an absolute power over a frequency range for a respective time-frequency segment. The power spectral density vectors are similar to the frequency amplitude vector **800** of FIG. **8**. In some instances, the sample component **401** may include the filter **408** to remove systemic noise from the sample vectors.

[0192] In some embodiments, the frequency processor **406** of the component **401** is configured to apply a symmetric weighting function to sound samples to create a predetermined number of sound segments. For instance, a one second sound sample may be partitioned into 7,500 sample points. In this instance, the weighing function includes 200 sample points. The frequency processor **406** may be configured to apply the weighting function every 75 sample points. The result is approximately 100 estimates or segments of the sound sample every second. It should be appreciated that the segments overlap since the weighing function includes 200 sample points which is applied every 75 sample points. The frequency processor **406** performs a time-frequency and power spectral density transformation on each of the segments to determine respective sample vectors.

[0193] FIG. **23** shows diagrams illustrative of digital sound sample processing that may be carried out by the frequency processor **406**, according to an example embodiment of the present disclosure. Graph **2301** shows a digitized sound sample recorded over 71 minutes at an industrial site. The frequency processor **406** performs a frequency transformation and power spectral density determination on the digital sound sample in graph **2301** to create a time-series power spectral density spectrum **2302**. Scale **2303** provides a legend of the power value shown in the spectrum **2302**, where power in decibels is denoted by different line hashing. As shown in FIG. **23**, the power spectral density spectrum **2303** ranges from −50 dB to 40 dB across frequencies between 0 Hz and 11 kHz. The frequency processor **406** creates sample vectors of the spectrum **2303** by selecting a segment having a predefined duration, such as 0.1 seconds. The frequency processor **406** plots the power over the different frequencies for the 0.1 second segment. The plot of power in relation to frequency for a segment is the power spectral density vector. The 7.5 second sample may be partitioned into 75 non-overlapping segments to create 75 power spectral density vectors. Alternatively, the 7.5 second sample may be partitioned into partially overlapping segments to create more than 75 power spectral density vectors.

[0194] In addition to the digitized sound sample **2301** of the industrial site, FIG. **23** includes a digitized sound sample **2304** of landscaping at a residence. The sound sample **2304** has a duration of 117 minutes and includes noise from a string trimmer, lawn mower, and leaf blower. The frequency processor **406** creates a time-series power spectral density spectrum **2306** based on the sound sample **2304**. Further, FIG. **23** includes a digitized sound sample **2308** of a prison site. The sound sample **2306** has a duration of 55 minutes and includes noise from wind, activity in a courtyard, and light traffic on a nearby road. The frequency processor **406** creates a time-series power spectral density spectrum **2310** based on the sound sample **2308**.

[0195] The time-series spectrums **2302**, **2306**, and **2310** of FIG. **23** illustrate the differences in frequency and power at different physical locations. Each of the power density spectrums **2302**, **2306**, and **2310** contain differences during the sampling period based on when certain noise sources were present. The background update processor **1904** of the sample processor **324** is accordingly configured to record numerous samples of background noise to provide adequate consideration for all possible sources of noise at a specific location.

[0196] It should be appreciated that FIG. **23** provides an illustration of the processing and may not reflect an order of operations executed by the frequency processor **406** to create power spectral density vectors. For example, FIG. **23** shows a frequency transformation and power determination being performed on an entire 71 minute sound sample **2301** before segmenting into sample vectors. However, in other examples, a sound sample is partitioned or segmented before a frequency transformation is performed.

[0197] The frequency processor **406** of the component **401** of FIG. **19** creates continuous or periodic frequency-based power spectrums (and segmented sample vectors of the spectrum) of noises detected by one or more microphones **320**. The example memory manager **1902** is configured to manage the storage of each of the power spectral density vectors to determine which, if any, are to be copied to the dynamic background database **326***c* and/or used to update dynamic sound signatures stored in the database **326***c*. FIG. **19** shows a memory block **1906** that illustrates how the memory manager **1902** processes sample vectors. The memory block **1906** may be included within the sample processor **324** or included within a temporary vector memory **1907**. In some instances, the memory block **1906** may be embodied within the dynamic background database **326***c*. The memory manager **1902** is configured to store new or most recently created power spectral density vectors to a right side of the block **1906** while at the same time removing old vectors at a left side of the block. The memory block **1906** comprises a predetermined number of sample vectors or vectors received over a defined time period. For instance, the memory block **1906** may represent 10 minutes, 20 minutes, 45 minutes, 60 minutes, 2 hours, 4 hours, 10 hours, etc. of most recently received sound samples. Each new sample vector added corresponds to a power spectral density vector of a defined time segment of a sound sample.

[0198] Any acoustic environment is typically characterized well in the short term by a finite number of noise sources. However, in the mid-to-long term, additional noise sources not in the original set frequently contribute to the acoustic environment. The example memory manager **1902** is configured to update the dynamic background database **326***c* to keep up with a changing acoustic environment with mechanisms in place to prevent the accidental incorporation of drone sounds. Specifically, the memory manager **1902** is configured to refrain from using power spectral density vectors that are believed to include a drone component in the creation and/or updating of background sound signatures in the background database **326***c*. The memory manager **1902** uses a guard band **1908** within the memory block **1906** to prevent the accidental inclusion of drone sounds in the dynamic background database **326***c*.

[0199] In an example, the memory manager **1902** selects sample vector **1910**, located right before the guard band **1908**, for drone detection processing (described below in more detail). After selecting the sample vector **1910**, the memory manager **1902** checks memory band **1912** for any sample vectors that are indicative of a drone detection. If the sample vectors within the memory band **1912** do not include drone components, the memory manager **1902** uses the sample vectors in the memory band **1912** to update or amend dynamic background sound signatures within the database **326***c*. For example, the database **326***c* may include thousands of previously recorded background sound signatures. The background update processor **1904** uses most recent sample vectors of background sound samples (free of drone components) to update or amend the background sound signatures to reflect the most current background environment at the deployment location. Using the sample vectors in the memory band **1912** to update drone sound signatures is discussed in more detail below in conjunction with the background update processor **1904**.

[0200] After updating the dynamic background signatures, the memory manager **1902** causes the sample vector **1910** to be included within an analysis to determine if a drone is present. As discussed in more detail below, the sample vector **1910** is compared to the drone and background sound signatures in the matrix W **2200** of FIG. **22**. If it determined that a drone is present, the memory manager **1902** associates the sample vector **1910** with a drone detection. For instance, the memory manager **1902** may set a drone detection flag within metadata related to the sample vector **1910**. Additionally or alternatively, the memory manager **1902** may store classification information within the metadata. If no drone is detected, the memory manager **1902** refrains from indicating that the sample vector **1910** is associated with a drone. In some instances, the memory manager **1902** may set a non-detection flag within the metadata.

[0201] After drone detection analysis, the example memory manager **1902** moves the sample vector **1910** into the guard band **1908**. The movement into the guard band **1908** occurs regardless of a drone detection. The memory manager **1902** then processes the next sample vector behind the vector **1910** to determine if the background sound signatures are to be updated and/or to determine if a drone is present. The memory manager **1902** continues processing sample vectors, which causes the sample vector **1910** to move left through the guard band **1908**. Typically, the guard band **1908** is configured to have a duration between 1 minute and 20 minutes, which may correspond to 10 to 12000 sample vectors, depending on sampling rate and segment length.

[0202] After a time period, the sample vector **1910** moves left into the memory band **1912**, shown within the memory block **1906**. At this point, the sample vector **1910** is used to update the dynamic background sound signatures (if a drone

has not yet been detected) when a sample vector located to the right of the guard band **1908** is processed. The sample vector **1910** is retained within the memory band **1912** and continues to be pushed left as sample power spectral density vectors are created from new sound samples. Eventually, the sample vector **1910** reaches the end of the memory band **1912**, where it is then discarded. If the sample vector **1910** does include a drone component (or includes background noise saturated by loud ambient noise), the presence of the sample vector **1910** in the memory band **1912** prevents the background sound signatures from being updated when newer sample vectors located before the guard band **1908** are processed. Instead, the newer sample vectors are analyzed to determine drone and background components.

[0203] In alternative embodiments, only a portion or subset of the sample vectors in the memory band **1912** that are proximate to the sample vector **1910** are ignored when updating background sound signatures. For instance, the memory manager **1902** may identify sample vectors that are within +/− one minute of the sample vector **1910** that includes a drone component. The memory manager **1902** removes these identified sample vectors from being considered by the background update processor **1904** to update background sound signatures. Accordingly, background sound signatures are still updated using a portion of the sample vectors in the memory band **1912** that are temporally far enough from the sample vector **1910** with the drone component.

[0204] In some embodiments, if the sample vector **1910** does not contain a drone component, the memory manager **1902** copies and stores the sample vector **1910** as a background sound signature to the dynamic background database **326***c*. In this manner, the memory manager **1902** increases the number of dynamic background sound signatures within the database **326***c*. Oftentimes at startup or a reboot, the memory manager **1902** copies at least some of the sample vectors without drone components to the database **326***c* until, for example, 4096 dynamic background sound signatures are stored.

[0205] In some examples, the memory manager **1902** may select certain sample vectors from the memory band **1912** and/or the database **426***c* for more permanent storage in the static background database **426***b* as a static background sound signature. For example, the memory manager **1902** may compare the dynamic background sound signatures for instances of large power densities (e.g., significant noise) at different frequencies. In another example, the memory manager **1902** may track activations over time for the static and/or dynamic background sound signatures. In this other example, the memory manager **1902** replaces static sound signatures with a relatively low number of activations with dynamic background sound signatures with a relatively large number of activations. For either of the examples, the memory manager **1902** may copy the sound signatures for inclusion in the static background database **426***b*. Additionally or alternatively, the memory manager **1902** may be configured to randomly and/or periodically copy dynamic background sound signatures for storage as static background sound signatures.

[0206] As discussed above, the background update processor **1904** may dynamically adjust background sound signatures in the database **426***c* based on the power spectral density vectors within the memory band **1912** and/or newly received sample vectors. In these examples, the number of dynamic background sounds signatures is fixed at, for example, 4096 background sound signatures. The background update processor **1904** is configured to use an NMF algorithm to update the 4096 background sound signatures to best approximate sound samples known to be absent of drone components. It should be appreciated that the drone sound signatures are not included in the update.

[0207] As discussed in more detail below, the sample processor **324** performs drone detection by solving for activation matrix H below in equation (1), which is indicative of which drone or sound signatures are present in a sound sample. Matrix W from equation (1) includes drone and background sound signatures, similar to matrix W **2200** of FIG. **22**. Matrix M from equation (1) (shown as sample matrix M **2202** of FIG. **22**) corresponds to a number of sample vectors related to a sound sample and can include, for example, the sample vectors located within the memory band **1912** of FIG. **19**. Matrix W includes two components (drone component (W_d) and background component (W_{bg}), as shown in equation (2). In addition, activation matrix H (shown as matrix H **2204** of FIG. **22**) includes two components (drone sound signature activation component (H_d) and background sound signature activation component (H_{bg}), as shown in equation (3).

$$W * H \approx M \tag{1}$$

$$W = [\, W_d \quad W_{bg} \,] \tag{2}$$

$$H = \begin{bmatrix} H_d \\ H_{bg} \end{bmatrix} \tag{3}$$

[0208] The example background update processor **1904** is configured to update dynamic background sound signatures by only using the background components such that:

$$W_{bg}/H_{bg} \approx M \tag{4}$$

[0209] In equation (4), as discussed above, during a background sound signature update, it is known in advance that a drone component is not present in matrix M. The example background update processor **1904** accordingly solves for some combination of W_{bg} and H_{bg} that will most resemble or approximate the sample vectors in matrix M. The background update processor **1904** may select any number of power spectral density vectors from one or more sound samples for the matrix M. For example, the background update processor **1904** may select only one sample vector, which means matrix M will only have one column. In this example, the background update processor **1904** determines which updates of background sound signatures and/or combinations background sound signatures and activations most closely match the single sample vector. In other examples, the background update processor **1904** may select two or more sample vectors, preferably between 10 and 4096 vectors or the number of sample vectors in the memory band **1912**. In some instances, the background update processor **1904** is configured to select at least 1×, 1.5×, 2×, 4×, etc. as many sample vectors as background sound signatures. It should be appreciated that the use of more sample vectors generates a better average among the background sound signatures. Otherwise, if only a single sample vector (or a few sample vectors) is considered, the most closely match-

ing sound signatures may be over adjusted to match the sample vector, which could create issues if the sample vector is an outlier.

[0210] As disclosed in more detail below, activations in matrix H specify a contribution of a sound signature to a power spectral density vector (e.g., sample vector). For example, an i-th row and j-th column of activation matrix H specifies a contribution of the background sound signature at the i-th column of the matrix W for the power spectral density vector at the j-th column of matrix M. Each entry in the activation matrix H accordingly provides a value regarding how well a sound signature matches a sample vector.

[0211] In some embodiments, the values of the entries of activation matrix H may be normalized between '0' and '1', '1' and '10', etc. to reduce computational resources needed to process the matrix. A value of '0' in an entry of activation matrix H may be indicative that a sound signature does not comprise or match a sampled power spectral density vector. In contrast, a value of '1' indicates that the sound signature matches the power spectral density vector. In other words, a value of '1' means that the sample vector and the sound signature have almost matching power or decibel levels throughout the frequency range or for a predetermined number of frequency bins. A value of '0.5' indicates that there is at least a partial match between the sound signature and the sample vector.

[0212] In other embodiments, the values of the entries of matrix W are normalized between '0' and '1', '1' and '10', etc. In these embodiments, the background update processor **1904** holds the entries of matrix W fixed while solving for matrix H using equation (6) below. Normalization of matrix W enables the entries of activation matrix H to be free to scale based on the values in the respective entries of the sample matrix M. The scaled values of matrix H may then be used to adjust one or more of the background sound signatures of matrix W.

[0213] The example background update processor **1904** is configured to use an NMF algorithm due to the inherent non-negativity of frequency content of a sound signal. Specifically, a noise source has a non-negative spectrum. If noise is present in an acoustic sound sample, the noise will contribute to the overall sample with a positive amplitude (with little or no noise cancellation). NMF algorithms require that all entries of the matrices involved in the factorization have a value that is greater than or equal to zero to satisfy a non-negativity constraint. The use of the non-negativity constraint enhances the noise source separation capability of factorization, thereby improving noise source isolation and drone detection.

[0214] The example NMF algorithm operated by the background update processor **1904** is configured to operate according to the following equation (5):

$$W, H = \min_{W,H} D(M \mid WH) \tag{5}$$

[0215] In equation (5), background update processor **1904** is configured to optimize a linear combination of background sound signatures to approximate or match one or more power spectral density vectors. D is typically the β-divergence, which corresponds to a cost function that measures a difference between a linear combination of sound signatures and a sample vector. For instance, β is a real number that changes how function D of equation (5) measures a difference between matrices M and WH. A value of '2' for β corresponds to a Euclidean distance, a value of '1' for β corresponds to a Kullback-Leibler divergence, and a value of '0' for β corresponds to a Euclidean distance. Solving for equation (5) includes specifying a stopping criterion such as a maximum number of iterations or acceptable D-value. The example background update processor **1904** is configured to iteratively use the NMF algorithm specified by equations (6) and (7) below to alternate updates between the background sound signatures in matrix W and activations in matrix H. During the iterative procedure, the background update processor **1904** is configured to preserve the non-negativity constraint.

$$H \leftarrow H \otimes \frac{W^T(M \otimes \Lambda^{\beta-2})}{W^T\Lambda^{\beta-1}} \tag{6}$$

$$W \leftarrow W \otimes \frac{(\Lambda^{\beta-2} \otimes M)H^T}{\Lambda^{\beta-1}H^T} \tag{7}$$

[0216] In equations (6) and (7), T denotes a matrix transpose and Λ:=WH. It should be appreciated that exponents, division operations, and multiplication operations of equations (6) and (7) are applied per sound signature and/or sample vector (e.g., element-wise). During a first iteration, the background update processor **1904** is configured to hold the background sound signatures fixed in matrix W and determine which background sound signatures in matrix W most closely match the sample vectors in matrix M using equation (6). The matching or approximation data is stored in activation matrix H. Then, the background update processor **1904** uses equation (7) to update the background sound signatures based on the activations to more closely match the sample vectors in matrix M. For example, sound signatures that are not activated are not modified are updated. In contrast, sounds signatures that correspond to high activation values may be adjusted to increase or decrease power by an amount of the activation value in the respective entry. For example, an entry in matrix H with an activation value of '0.9' may cause the power of a sound signature to be increased by 10% (in some or all of the bins) to more closely match the power in the sample vector.

[0217] In a second iteration, the background update processor **1904** is configured to hold the background sound signatures fixed again and determine which background sound signatures in matrix W most closely match the sample vectors in matrix M using equation (6). The matching or approximation data is stored in activation matrix H. Then, the background update processor **1904** uses equation (7) again to update the background sound signatures based on the activations to more closely match the sample vectors in matrix M. Each successive iteration causes the background sound signatures to more closely match the sample power spectral density vectors related to recorded background sound samples. The background update processor **1904** may perform a predetermined number of iterations, such as two, five, ten, etc. or continue until another stopping criterion is met, such as an acceptable value for the divergence.

[0218] It should be appreciated that different combinations of background sound signatures may be used to match different sample vectors. For example, the addition of a lawn mower noise source in a small subset of the sample vectors

in matrix M may cause different background sound signatures to be activated only for those vectors. In addition, it should be appreciated that the above-described process to update dynamic background sound signatures occurs as long as none of the sample vectors within the memory band **1912** include a drone component (or loud ambient noise component). This means that the background update processor **1904** may execute the signature update process every time a new power spectral density vector is added to the memory block **1906** (as long as the memory band **1912** is free of drone components or the drone components can be isolated in small sets). In other examples, the background sound signature update may occur after a predetermined amount of time (e.g., 5 minutes) or after a defined amount of movement within the memory band **1912**. For example, an update may occur after vectors have moved right ¼ or ½ of a length of the memory band **1912**.

[0219] After updating the background sound signatures, the background update processor **1904** is configured to temporarily fix the dynamic background sound signatures for drone detection. At this point, a vector analyzer **1914** is configured to determine if a combination of the locked dynamic background sound signatures (and/or the static background sound signatures) and the drone sound signatures matches or approximates one or more received power spectral density vectors. The background update processor **1904** may transmit a message to the vector analyzer **1914** indicative that the background sound signatures have been updated.

III. Sound Signature Activation

[0220] The example vector analyzer **1914** of FIG. **19** is configured to process one or more power spectral density vectors (e.g., sample vectors) to determine the presence of background noise components and/or drone components. The vector analyzer **1914** is configured to compare background sound signatures within the databases **326***b* and/or **326***c* and drone sound signatures within the database **326***a* to determine which combination of sound signatures most closely match or approximate one or more power spectral density vectors, or more generally, a power spectral density spectrum. The example vector analyzer **1914** may execute one or more algorithms and/or routines to determine which sound signatures in combination match or approximate one or more sample vectors. For instance, as described in more detail below, the vector analyzer **1914** may use an NMF algorithm. In other embodiments, the vector analyzer **1914** may perform a sum-of-squares or least squares regression analysis to determine which of the sound signatures have minimal power differences between certain groups of frequency bins. In yet other embodiments, the vector analyzer **1914** may use a Naive Bayes algorithm where the sound signatures are used as training classifiers. In any of these algorithms, a sparsity parameter or minimization constraint may be implemented that specifies that an optimal solution is to use as few sound signatures as possible.

[0221] Regarding an NMF algorithm, the example vector analyzer **1914** is configured to fix or hold constant the background noise component (W_{bg}) of the Matrix W **2200**. In addition, the vector analyzer **1914** combines the background noise component (W_{bb}) with the drone component (W_d) to create a complete matrix W having m rows and p columns, as shown in FIG. **22**. Each of the rows corresponds to a different frequency bin while each of the columns represents one drone or background sound signature. Each entry in the matrix W represents a normalized power spectral density value (Pi,j) for the respective sound signature at the corresponding frequency.

[0222] The example vector analyzer **1914** also creates the sample matrix M **2202** using, for example, the power spectral density vectors within the memory band **1912** and/or the guard band **1908**. The vector analyzer **1914** may also include the sample vector **1910** directly to the right of the guard band, as shown in FIG. **19**. The sample matrix M **2202** has in rows and n columns, as shown in FIG. **22**. Each of the rows corresponds to a different frequency bin while each of the columns represents one of the power spectral density vectors (e.g., sample vectors). The frequency bins in the sample matrix M are the same as the frequency bins of matrix W. Each entry in the matrix M represents a power spectral density value (Si,j) for the respective sample vector at the corresponding frequency bin.

[0223] The example vector analyzer **1914** uses the NMF algorithm and known matrices W **2200** and M **2202** to solve for the activation matrix H **2204**, shown in FIG. **22**. In one example, the NMF algorithm may include equation (8) below.

$$H \leftarrow H \otimes \frac{W^T(M \otimes \Lambda^{\beta-2})}{W^T\Lambda^{\beta-1} + \mu} \tag{8}$$

[0224] Equation (8) is similar to equation (7) with the addition of μ, which is a sparsity parameter. In some examples, the sparsity parameter μ is greater than or equal to '0', which encourages or forces the NMF algorithm to determine a sparse solution where as few sound signatures as possible are selected or activated to model, match, or approximate the power spectral density vectors in the sample matrix M **2202**. Sparse solutions discourage or prevent the NMF algorithm from approximating sample vectors using a complex combination of sound signatures, which may lead to detection errors. Further, this prevents the NMF algorithm from approximating new, unknown sources with a convoluted and complex combination of known sound sources.

[0225] FIG. **22** shows an example of the activation matrix H **2204**, which has p rows and n columns. Each of the rows represents an estimated contribution of one drone or background sound signature for each of the n power spectral density vectors in matrix M **2202**. Each of the columns of the activation matrix H **2204** represents an estimated contribution of all p sound signatures in the matrix W **2200** to a particular power spectral density vector in the matrix M **2202**. The vector analyzer **1914** is configured to size the activation matrix H **2204** based on the p columns from matrix W **2200** and the n columns of the sample matrix M **2202**. Accordingly, the vector analyzer **1914** enables any number of sample vectors to be analyzed at one time.

[0226] Each entry in the activation matrix H **2204** (Ai,j) provides an activation indication, which may include any scalar or decimal number. The activation indication specifies how much a sound signature is estimated to contribute to a power spectral density vector across all or some of the frequency bins. A lower value indicates that there is a poor

match, and there little or no activation. A higher value indicates that there is a good match where there is significant activation.

[0227] In the example, entry $A_{2,1}$ of the activation matrix H **2202** of FIG. **22** corresponds to Sound Signature 2 and Vector 1. A value within the entry $A_{2,1}$ specifies how well the Sound Signature 2 matches Vector 1 (e.g., Sample Vector 1). To determine how well Sound Signature 2 matches Vector 1, the vector analyzer **1914** is configured to determine a difference between the power of the Sound Signature 2 and Vector 1 at each frequency bin. For example, the vector analyzer **1914** determines a difference in power between $P_{0,2}$ and $S_{0,1}$ for Bin 0, a difference in power between $P_{1,2}$ and $S_{1,1}$ for Bin 1 and so on. The vector analyzer **1914** may sum or otherwise compile the differences at each frequency bin to determine a total difference. In some examples, the vector analyzer **1914** may perform a regression analysis or least squares routine across some or all of the frequency bins to quantify a difference between a sound signature and a sample vector. The vector analyzer **1914** may scale the total difference to an activation value, where greater differences generate lower activation values.

[0228] In some instances, the vector analyzer **1914** may only analyze bins where a power is greater than a threshold. Such a configuration reduces the comparison to frequency bins where there are power spikes (or at least power above a noise floor), rather than consider low level noise throughout the entire frequency spectrum. In these instances, the vector analyzer **1914** first identifies which of the bins of the Sound Signature 2 and/or Vector 1 have powers above a predetermined threshold (e.g., −20 dB, −15 dB, −10 dB, 0 dB, etc.). The vector analyzer **1914** then determines differences between the corresponding identified bins of Sound Signature 2 and Vector 1. It should be appreciated that comparing only peaks or power above a noise floor more closely aligns the activation number to how well peaks match between sound signatures and vectors. In some instances, the entire frequency spectrum may be analyzed, however, more weight may be applied based on power value in the entry of Matrix W **2200** or Matrix M **2202**. For instance, the vector analyzer **1914** assigns greater weights to entries with greater powers when determining differences.

[0229] In some embodiments, each entry within the activation matrix H **2204** may comprise an array of activation values for each frequency bin. For example, each entry of the activation matrix H **2202** may contain an array that has a length of in. Each element of the array corresponds to a difference between the corresponding frequency bins. For instance, a first element of an array for entry $A_{2,1}$ of matrix H **2202** includes a difference value between $P_{0,2}$ of matrix W **2200** and $S_{0,1}$ of matrix M **2202**. Each of the elements may be combined to determine an overall activation value. Alternatively, each of the elements may be further processed to determine which portions of sound signatures are activated. The vector analyzer **1914** may indicate a sound signature is activated if the activated portions correspond to frequency peaks and/or sounds above a noise floor.

[0230] The example vector analyzer **1914** is also configured to select or determine activation values such that a minimal number of sound signatures are used to approximate or match the sample vectors. In some instances, the vector analyzer **1914** compares the differences in frequency bins between the different sound signatures for each vector. For each bin, or bins within a frequency range, the vector analyzer **1914** is configured to select which sound signature most closely matches or contributes to the sample vector. The vector analyzer **1914** retains the activation value for the selected sound signature while decreasing the value (or setting to '0') the activation value for the sound signatures that do not match as well. For example, the matrix W **2200** may contain 15 sound signatures that include a lawn mower. The vector analyzer **1914** is configured to select the one or two sound signatures that most closely match sample vector with a lawn mower component. The vector analyzer **1914** performs the analysis for each bin, or frequency range encompassing multiple bins, across the entire frequency spectrum under analysis. The vector analyzer **1914** typically activates one to five sound signatures (e.g., having a value between '0.3' and '1.0') and while deactivating the other sound signatures having the lawn mower component.

[0231] After determining activation values for each of the sound signatures for the sample vectors, the example vector analyzer **1914** is configured to provide the matrices W **2200**, M **2202**, and H **2204** for error processing and signal strength calculations to reduce false alarms. In some instances, the vector analyzer **1914** may use the activations in matrix H **2204** with the sound samples of matrix W **2200** to create a reconstruction of the sample vectors in the matrix M **2202**. The reconstruction may be used to identify false alarms. As described in more detail below, error processing determines how well a reconstruction of the activated sound signatures match the sample vectors. In addition, signal strength calculations determine a robustness of the drone sound signature activations compared to background sound signature activations.

[0232] In other examples, the vector analyzer **1914** may identify which sound signatures were activated. The vector analyzer **1914** may then determine if any of the activated sound signatures are drone sound signatures. Contingent upon determining at least one drone sound signature is activated, the vector analyzer **1914** may cause an alert message **1916** to be transmitted, as shown in FIG. **19**. Additionally or alternatively, the vector analyzer **1914** may transmit a message to activate a beamformer to determine a location of the detected drone. Further, the vector analyzer **1914** may send the activated drone sound signatures to the classifier **414** in the sample component **401**. As described above in conjunction with FIG. **4**, the classifier **414** uses a k-NN algorithm to determine a drone class, model/make, brand, etc. that corresponds to the selected drone sound signatures having a next lowest Wasserstein metric.

IV. Activation Embodiments

[0233] FIGS. **24** to **28** show diagrams that illustrate examples of the vector analyzer **1914** determining which drone and/or background sound signatures are activated for a sound sample, accordingly to example embodiments of the present disclosure. FIG. **24** shows a diagram where a sample processor **324** within a drone detection device **302** is configured to determine drone and background noise components within a sound sample **2402**. In this example, discussion focuses on the analysis of the sound sample **2402**. In other words, the example of FIG. **24** processes the sound sample **2402**, or at least a portion of the sample, as a batch. This may be representative of embodiments where the sample processor **324** is configured to process samples at defined time intervals, such as 10 seconds, 20 seconds, 45 seconds, 1 minute, 10 minutes, etc. However, it should be

appreciated that in some embodiments, the sample processor **324** is configured to continuously process sound samples such that a new analysis is performed every time a new sample vector is created from a sound sample.

[0234] The sound sample **2402** of FIG. **24** has a duration of 10 seconds and includes a drone operating in proximity of the device **302**. In addition, the sound sample **2402** includes a train horn from a train in the distance. The sound sample **2402** is recorded by a microphone **320** and digitized by the sound card **322** of FIG. **3**. A voltage amplitude of the sound sample **2402** is indicative of sound power in decibels.

[0235] The example sample component **401** of FIG. **19** performs a frequency transformation on the sound sample **2402** using, for example, an SFFT algorithm **2404** to produce a time-frequency spectrum **2406**. In this example, a power level of each frequency is represented in FIG. **24** by line hashing. The example sample processor **324** partitions the spectrum **2406** into defined time segments and computes a power spectral density vector for each segment. In some examples, the sound sample **2402** may first be partitioned into time segments before a frequency transformation is performed.

[0236] An example NMF algorithm **2408**, operated by the vector analyzer **1914**, is configured to determine noise and drone components in the sample vectors. If this is a first instance of the drone being detected, or being detected through sample vectors still in the guard band **1908**, the NMF algorithm **2408** updates the background database **326***c* based on previous sample vectors in the memory band **1912** of the temporary vector memory **1907** of FIG. **19**. After updating the background database **326***c*, the NMF algorithm **2404** is configured to activate sound signatures in the databases **326***a*, **326***b*, and **326***c* by determining a minimum number of sound signatures needed to approximate or match the sample vectors.

[0237] In this illustrated example, the NMF algorithm **2408** determines that one or more background sound signatures (related to background time-frequency spectrum **2410**) and one or more drone sound signature (related to background time-frequency spectrum **2412**) are present in the time-frequency spectrum **2406**. As discussed above in conjunction with the vector analyzer **1914**, the NMF algorithm **2408** determines which of the sound signatures are activated for each of the sample vectors. The background time-frequency spectrum **2410** shows a reconstruction of the background noise component in the frequency domain using only the activated background sound signatures. Similarly, the drone time-frequency spectrum **2412** shows a reconstruction of the drone noise component in the frequency domain using only the activated drone sound signatures. To perform the reconstruction, the NMF algorithm **2408** determines which sound signatures are activated for each vector, which represents a different time segment. The NMF algorithm **2408** then combines sequentially the activated sound signatures for each sample vector, which produces the time-frequency spectrums **2410** and **2412**. Thus, while each sample vector is analyzed independently by the NMF algorithm **2408** with respect to the sound signatures, the sample vectors are sequential and related to each other on a time scale, which enables reconstruction.

[0238] Reconstruction in the time domain of the activated sound signatures therefore enables the drone component and the background component of a sound sample (including broad spectrums of each) to be separated. For example, while the background spectrum **2410** appears to dominate the sound in the spectrum **2406**, the drone spectrum **2412** confirms that there is indeed a drone in proximity, though not as apparent when only viewing the spectrum **2406**. This indicates that the NMF algorithm **2408** enables drones to be detected even when sounds emitted from a drone are far less in magnitude or overpowered by background noise.

[0239] FIGS. **25** to **28** show diagrams illustrative of how the vector analyzer **1914** of the sample processor **324** of FIG. **19** determines which sound signatures are to be activated based on a detected sound sample **2502**. In this example, the sound sample **2502** has a duration of 4.7 seconds. An amplitude of the sound sample **2502** is represented as a normalized voltage. The sound sample **2502** corresponds to the playing of "Mary had a little lamb" on a piano and has approximately 75,200 distinct elements or sample points.

[0240] FIG. **26** shows a time-frequency spectrum **2602** created from a frequency transformation of the sound sample **2502**. The power density is represented as hashed lines such that the spectrum provides a time-series power magnitude spectrum. In this example, there are 1025 distinct non-overlapping frequency bins and 147 different segments, which includes a segment length of about 0.03 seconds. The spectrum **2602** may be stored to an input matrix M by the vector analyzer **1914**.

[0241] FIG. **27** shows a diagram **2700** of sound signature matrix W, which includes four sound signatures **2702**, **2704**, **2706**, and **2708**. Similar to matrix M, the matrix W of FIG. **27** includes 1025 distinct frequency bins. For convenience, the power value of each bin is represented by a line graph. Each of the sound signatures **2702** to **2708** shows peaks at different frequencies. Further, the peaks have different amplitudes.

[0242] The example vector analyzer **1914** is configured to use the NMF algorithm **2408** to solve for activation matrix H based on matrices W and M. FIG. **28** shows a diagram **2800** of activation matrix H. Each of the rows corresponds to the different sound signatures **2702** to **2708**. The activation value for each sample vector is represented as a line graph, which is formed by combining the activation values for sample vectors into a single time-series plot. Activations are provided for each of the 147 sample vectors. The activations illustrate activation values for the sound signatures **2702** to **2708** for each sample vector. Given the three musical notes for "Mary had a little lamb", it appears sound signature **2708** corresponds to the note for "had", sound signature **2806** corresponds to the note for "ry" and "a", and sound signature **2702** corresponds to the note for "Ma" and "little lamb". The sound signature **2704** corresponds to impulses associated with the beginning of each note.

[0243] It should be appreciated that the activations for sound signatures **2702** to **2708** include a range of values, and are not limited to a binary activated/deactivated. For instance, the activation for sound signature **2708** appears to peak for the sample vector at about 1.25 seconds and then trail off for subsequent vectors. The peak activation may coincide to when the piano key is struck, while the trail-off corresponds to the key's decaying oscillation, which produces a fainter tone over time. It should also be appreciated that for any given sample vector, some sound signatures are activated and others are not activated. This provides an indication as to whether that sound signature is present or approximates the sound within the sample vector.

[0244] Returning to FIG. **26**, a time-frequency spectrum **2604** was created or reconstructed based on the activations of the corresponding sound signatures **2702** to **2708**. In other words, for each sample vector, the value of the activation of the sound signatures **2702** to **2708** of FIG. **28** was applied to the frequency-based power amplitudes shown in FIG. **27**. Specifically, the time-series power spectral density spectrum **2604** was created by the multiplication of matrices W and H. In comparing the sound sample spectrum **2602** with the reconstruction spectrum **2604**, it appears the spectrums **2602** and **2604** are very closely matched. This example accordingly reinforces the accuracy of the vector analyzer **1914** using an NMF algorithm to determine drone and background components in a sound sample for drone detection.

V. Sound Signature Activation Error and Signal Strength Analysis

[0245] In some embodiments, the example sample processor **324** of FIG. **19** is configured to determine error and/or robustness of the sound signature activations to reduce the likelihood of false detections. This may be especially important when the drone detection device **302** is deployed at a sensitive location where a detection may trigger a response, such as individuals being alerted to find and take permitted countermeasures against a drone. Too many false detections may erode trust in the system and eventually lead to individuals ignoring all detection alarms.

[0246] The example error analyzer **1918** of the sample processor **324** is configured to determine error between the activated sound signatures and the power spectral density vectors in the sample matrix M **2202**. In addition, the example signal analyzer **1920** of the sample processor **324** is configured to determine a strength of drone sound signature activations. Description of the error analyzer **1918** and the signal analyzer **1920** are provided below in reference to example procedure **2900** of FIGS. **29** and **30**. However, it should be appreciated, based on application or design considerations, the sample processor **324** may omit the error analyzer **1918** and/or the signal analyzer **1920**.

[0247] FIGS. **29** and **30** illustrate a flow diagram showing an example procedure **2900** to detect drones using background noise consideration, according to an example embodiment of the present disclosure. Although the procedure **2900** is described with reference to the flow diagram illustrated in FIGS. **29** and **30**, it should be appreciated that many other methods of performing the steps associated with the procedure **2900** may be used. For example, the order of many of the blocks may be changed, certain blocks may be combined with other blocks, and many of the blocks described are optional including, for example, checks on drone sound signature activation robustness. Further, the actions described in the procedure **2900** may be performed among multiple components including, for example, the sample component **401**, the memory manager **1902**, the background update processor **1904**, the vector analyzer **1914**, the error analyzer **1918**, and/or the signal analyzer **1920**.

[0248] The example procedure **2900** begins when the sample processor **324** receives one or more digital sound sample signals from one or more sound cards **322** (block **2902**). The sound samples may have predefined durations, such as one second. Alternatively, the samples may be streamed from incoming sound signals. The example sample processor **324** partitions the samples into segments (block **2904**). For example, a one second sample may be partitioned into 0.1 or 0.01 second segments. The sample processor **324** then creates a power spectral density vector for each segment (block **2906**). The power spectral density vector provides a relation of sound power to frequency for the respective sound segment.

[0249] The example processor **324** next performs a background sound signature update and drone detection analysis. The below description for procedure **2900** is based on an analysis being performed for each sample vector. However, in other embodiments, the sample processor **324** may process the sample vectors of each sound sample in a single batch for background sound signature updates and drone detection. In yet other embodiments, the sample processor **324** may perform background sound signature updates and drone detection at defined time periods and/or after a threshold number of sample vectors have been queued.

[0250] As illustrated in FIG. **29**, for each sample vector, the sample processor **324** updates the temporary vector memory **1907** by adding the sample vector to a right (literal or virtual) side of the memory block **1906** (block **2908**). The sample processor **324** then determines if any of the previously stored sample vectors in the memory band **1912** of the memory block **1906** include at least one activated drone sound signature (block **2910**). If a drone sound signature activation is not located in the memory band **1912** (or can be easily isolated in a subset), the sample processor **324** is configured to update the sound signatures in the dynamic background database **326***c*, as described above in conjunction with the description of the background update processor **1904** (block **2912**). Additionally or alternatively, at least some of the sample vectors in the memory band **1912** may be copied to the database **326***c*.

[0251] After the dynamic background database **326***c* is updated, the example sample processor **324** determines sound signature activations, as discussed above in connection with the vector analyzer **1914** (block **2914**). In addition, block **2914** is performed, with the background sound signature updating block **2912** being skipped, if the sample processor **324** determines in block **2910** that at least one sample vector in the memory band **1912** includes an activated drone sound signature (or the sample vectors related to activated drone signatures cannot be easily isolated in one or more subsets in the memory band **1912**). As discussed above, the sample processor **324** is configured to use, for example, an NMF algorithm to determine which combination of drone and background sound signatures match, or at least approximate, one or more sample vectors. The combination of matching or approximating drone and background sound signatures are identified as activated sound signatures.

[0252] The example sample processor **324** is configured to use the error analyzer **1918** to determine sound signature activation error (e) (block **2916**). The error e is a reconstruction error and measures how well the NMF algorithm is able to reconstruct the one or more sample vectors using the activated sound signatures in the databases **326**. Specifically, the error analyzer **1918** solves for error e by measuring a distance between the input sample vectors of the sample matrix M **2202** and the NMF approximation represented as the product of matrices W **2200** and H **2204** (where W*H represents the reconstruction of M). The reconstruction (W*H) should closely approximate the sample matrix M if the background sound signatures model the acoustic envi-

ronment well. If the reconstruction poorly matches the sample vectors in the sample matrix M, the background sound signatures may not model the environment well or the signal separation NMF algorithm may not have achieved an acceptable solution. In either case, the sample processor **324** is configured to wait until the sound signatures are better adapted to the acoustic environment or the background returns to normal (known) conditions before making a drone detection.

[0253] The error e may be determined, for example, using a normalized 2-norm equation shown below in equation (9). Alternatively, the error e may be determined using a beta divergence routine.

$$e = \frac{\|WH - M\|}{\|M\|} \tag{9}$$

[0254] The value of error e is between '0' and '1', with larger values being indicative that the activated sound signatures are not representative of the input sample vectors of the sample matrix M **2202**. For instance, the activated sound signatures may not be sufficiently approximating unfamiliar clutter sources or unfamiliar drones. Specifically, the NMF algorithm may have attempted to co-opt the sound signatures in an overly complex manner, which can lead to a false detection. The error analyzer **1918** is configured to suppress false alarms from unfamiliar noise sources until they can be used to update the dynamic background sound signatures and/or the drone sound signatures.

[0255] The error analyzer **1918** is configured to compare the error e to an error maximum threshold (e-max), which may be a value between '0.25' and '1', preferably between '0.33' and '0.5'. Lower values of e-max can mitigate and suppress detections, thereby reducing or eliminating false alarms. However, lower values of e-max may also disregard actual detections of drones. In some instances, the error analyzer **1918** may change the value of e-max to adapt to seasonal variability, clutter sources, and/or weather conditions not present during a background data collection period.

[0256] If the error e is greater than e-max, the example error analyzer **1918** of the sample processor **324** is configured to set a detection flag for the sample vector(s) under analysis to false (block **2920**). This may include setting a flag within metadata of each of the respective sample vectors. This may also include creating a file that identifies the sample vectors analyzed in the sample matrix M **2202** with an indication that drone detection is false. The example sample processor **324** then returns to block **2908** for the next sample vector to be included within a drone detection analysis.

[0257] If, however, the error e is less than e-max, the example error analyzer **1918** transmits a message to the signal analyzer **1920** to determine a robustness of the drone sound signature activations. The example signal analyzer **1920** is configured to determine a signal magnitude (s) of drone sound signature activations (block **2922**). The signal magnitude s represents a strength of the drone sound signature activations. In some embodiments, signal magnitude may be determined as an absolute magnitude by setting $s=\|H_d\|$. In other examples the signal magnitude may be determined as a relative signal magnitude where $s=\|H_d\|/(\|H_d\|+\|H_{bg}\|)$.

[0258] The relative signal magnitude s provides a value between '0' and '1' that indicates how much of the activations are drone sound signature activations compared to background sound signature activations. For instance, a value of '0' for s indicates that there is no drone component in a sound sample (e.g., the sound sample comprises only background noise). In contrast, a value of '1' for s indicates that an entire sound sample comprises only drone components. Further, larger values of signal magnitude s provide an indication of a large/near drone and/or that there is a sufficient match between the actual drone sound and the drone sound signatures. Smaller values of signal magnitudes provide an indication of a quiet/far drone, a poor match between recorded sound and drone sound signatures, poor performance of noise signal separation by the NMF algorithm, and/or a spurious activations of drone sound signatures as a result of background noise.

[0259] The example signal analyzer **1920** is configured to compare the signal magnitude s to a signal magnitude threshold (s-min) (block **2924**). A value of s-min is selected to set a drone detection sensitivity. It should be appreciated that the value of s-min should be high enough to avoid triggering alerts based on spurious background activations but low enough to maintain good distance detection performance. For instance, the value of s-min may be between '0.25' and '0.85', preferable between '0.5' and '0.6'.

[0260] If the signal magnitude s is not greater than s-min, the example signal analyzer **1920** of the sample processor **324** is configured to set a detection flag for the sample vector(s) under analysis to false (block **2920**). As discussed above, this may include setting a flag within metadata of each of the respective sample vectors. This may also include creating a file that identifies the sample vectors analyzed in the sample matrix M **2202** with an indication that drone detection is false. The example sample processor **324** then returns to block **2908** for the next sample vector to be included within a drone detection analysis.

[0261] If, however, the signal magnitude s is greater than s-min, the example signal analyzer **1920** determines a signal-to-background ("SB") ratio (block **2926**). In some embodiments, the signal analyzer **1920** may determine the signal magnitude s and omit calculation of the SB ratio or vice versa. The SB ratio provides an indication of the activated drone sound signatures normalized by activated background signatures. The SB ratio facilitates drone detection in instances where a sound amplitude of a background noise component in a sound sample is similar or greater than a drone component. An SB ratio is determined for each frequency bin for each of the sample vectors of the sample matrix M **2202**. Each SB ratio represents how well done sounds are spectrally separated from background noise for the respective frequency bin at the designated sample vector. SB ratios having a value greater than '1' indicate that drone sounds dominate the respective frequency bin for that sample vector. The example signal analyzer **1920** may use equation (10) below to determine an SB ratio for each sample vector of the sample matrix M **2202** at each frequency bin.

$$SBR = \frac{W_d h_d}{W_{bg} h_{bg} + \varepsilon} \tag{10}$$

[0262] In equation (10), h_d and h_{bg} correspond to drone and background sound signature activations of the activation matrix H **2204** for each respective sample vector. ϵ is a small positive constant used in equation (10) to improve numerical stability. It should be appreciated that the SB ratio may range from −100 (or 0) to +100 (or $1/\epsilon$) based on power amplitude differences between drone and background sound signatures at each frequency bin.

[0263] FIGS. **31** and **32** show diagrams illustrative of SB ratio calculations performed by the signal analyzer **1920** of FIG. **19** using equation (10), according to example embodiments of the present disclosure. FIG. **31** shows a time-series power spectral density spectrum **3100** when a drone is present during landscaping work. Similar to the spectrums **2302**, **2306**, and **2310** of FIG. **23**, the spectrum **3100** of FIG. **31** shows a power of different frequencies over a time period of four seconds. In this example, a sample power spectral density vector **3102** at about 1.9 seconds is analyzed. The vector analyzer **1914** determines drone and background sound signature activations that approximately match the sample vector **3102**. Graph **3104** shows power amplitudes for activated drone sound signatures (represented by line **3106**) and activated background sound signatures (represented by line **3108**) for each frequency bin. In this example, the power for all activated drone sound signatures are summed and normalized as one value for each frequency bin while the power for all activated background sound signatures are summed and normalized as another value for the same frequency bin. The normalization enables the SB ratios to be calculated such that a value of '1' may be used as a threshold for drone detection. Graph **3110** shows the SB ratio **3112** calculated from lines **3106** and **3108** at each frequency bin using equation (10). SB ratios having a value greater than '1' are indicative of a drone presence at those frequencies. In comparison, SB ratios having a value less than '1' are indicative of less or no drone presence at those frequencies. For example, from 6 kHz to 11 kHz, the background sound signatures of line **3108** dominate. Accordingly, the SB ratio in graph **3110** shows the SB ratio range from −10 to −25 between 6 kHz to 11 kHz. This indicates that the sound, especially between 6 kHz and 11 kHz originated from one or more background clutter sources.

[0264] FIG. **32** shows the same time-series power spectral density spectrum **3100** as FIG. **31**. However, in FIG. **32**, a sample vector **3202** at 2.05 seconds is analyzed. Graph **3204** shows that the power amplitudes for the activated drone sound signatures (represented by line **3206**) is greater in value than the power amplitudes for the activated background sound signatures (represented by line **3208**) across most of the frequency spectrum. In this example, graph **3210** shows SB ratio **3212** that is predominantly above the value of '1' across the frequency spectrum, indicating that sound at sample vector **3202** is predominantly related to a drone.

[0265] Returning to FIG. **29**, the example signal analyzer **1920** is configured to compare the SB ratios for each sample vector to a minimum threshold (sb-min) (block **2928**). The value of sb-min may be any value between '0' and '10', preferably between '1' and '4'. A greater sb-min value increases the threshold for detecting a drone, thereby reducing the chances of false detections. However, a value too high may reduce the distance at which a drone may be detected. In other words, a value too high for sb-min reduces the range of the drone detection device **302**.

[0266] As mentioned above, an SB ratio is determined for each frequency bin of a sample vector. The example signal analyzer **1920** is configured to determine a number of frequency bins that are above the sb-min threshold. This ensures that one or a few bins that have an SB ratio slightly above '1' do not cause a false alarm. The threshold of frequency bins is between '10' and '100', preferable between '30' and '50'. If a sufficient number of frequency bins do not have an SB ratio above sb-min, the example signal analyzer **1920** is configured to set a detection flag to false for the sample vector under analysis (block **2920**). The signal analyzer **1920** performs this check for each sample vector analyzed. If all of the sample vectors have false detection flags, sample processor **324** then returns to block **2908** for the next sample vector to be included within a drone detection analysis. Additionally or alternatively, if less than a threshold number of sample vectors have false detection flags (e.g., less than 5% of all sample vectors analyzed in matrix M **2202**), the example procedure returns to block **2908**.

[0267] However, if at least a threshold number (or at least one sample vector) has a threshold number of frequency bins above the sb-min threshold, the example sample processor **324** performs a classification routine to determine if indeed a drone has been detected. The sample processor **324** may also build a list of target frequency bins for controlling a beamformer. In some alternative embodiments, if at least a threshold number (or at least one sample vector) has a threshold number of frequency bins above the sb-min threshold, the sample processor **324** determines that a drone has been detected and sets a detection flag for the respective sample vector. Drone detection may cause the sample processor **324** to transmit an alert message, activate beamforming tracking, activate other detection sensors (e.g., radar, optical, RF) to confirm the detection, and/or activate countermeasures. The following section discusses the classification and tracking features of the example procedure **2900** of FIG. **30**.

VI. Drone Classification and Beamformer Control

[0268] As mentioned above, if at least a threshold number (or at least one sample vector) has a threshold number of frequency bins above the sb-min threshold, a beamformer processor **1922** of the sample processor **324** is configured to determine target frequency bins for the respective sample vectors (block **2930**). The beamformer processor **1922** is configured to, for example, create a list of target frequency bins that correspond to an SB ratio above the sb-min threshold. Alternatively, the beamformer processor **1922** may identify the one, two, four, ten, etc. target frequency bins that have the greatest SB ratios. These identified frequency bins may serve as spectral targets for a beamforming direction finder. In some instances, the beamformer processor **1922** may transmit an indication of the target frequency bins to a beamformer device. Alternatively, the beamformer processor **1922** may control a beamformer direction finder.

[0269] In addition, FIG. **30** shows that the classifier **414** of sample component **401** of FIG. **19** classifies drone sounds if one or more sample vectors have a threshold number of frequency bins above the sb-min threshold (block **2932**). The classifier **414** uses a relative magnitude among drone sound signature activations to assign scores (s_k) to different drone models, types, flight characteristics. The classifier **414**

uses the scores to gauge a likelihood of one drone model relative to another drone model. In an example, the classifier **414** may use a 2-norm equation, such as equation (11) shown below.

$$s_k = \frac{\|H_{dk}\|}{\|H_d\|} \tag{11}$$

[0270] In equation (11), H_{dk} is a subset of activated drone sound signatures (H_d) that are associated with the k-th drone model, type, brand, and/or flight characteristic. The classifier **414** selects the greatest s_k score, which is indicative of the drone mode, type, flight characteristic. In some instances, the scores s_k may be organized by flight characteristics for each drone model. As disclosed above, each drone sound signature includes metadata indicative of a drone type, brand, model, and/or flight characteristic. Equation (11) may be performed for each flight characteristic of each drone model. For example, equation (11) may provide an indication that 90% of the sound signatures are related to Drone Model 1 while 10% of the sound signatures are related to Drone Model 2. For Drone Model 1, equation (11) determines that 40% of the sample vectors correspond to an approaching flight characteristic, 40% of the sample vectors correspond to a hovering flight characteristic, and 20% of the sample vectors correspond to an ascending flight characteristic. The classifier **414** determines not only is it more than likely that the detected drone is Drone Model 1, but also determines how the drone is operating. Such a configuration enables not only the drone model to be determined, but also an indication of the drone's flight pattern.

[0271] In some instances, the classifier **414** may compare activated drone signatures of the current analysis with activated drone signatures of previous recent sound samples. This provides an extended determination of drone detection and classification. Further, in some instances, the classifier **414** may use a k-NN classification algorithm using a Euclidean or Wasserstein norm and distance threshold, as discussed above in conjunction with FIG. **4** to classify drones.

[0272] After classifying a drone, the example sample processor **324** is configured to transmit an alert message **1916** that is indicative of the drone detection (block **2934**). The alert message **1916** may include, for example, the determined or most likely drone model and/or one or more flight characteristics (which may be timestamped based on the corresponding sample vector). The alert message **1916** may be transmitted to the management server **308** and/or the user device **306** of FIG. **3**. The alert message **1916** may also include the target frequency bins and be transmitted to a beamforming directional finder. After the message **1916** is transmitted, the example procedure **2900** returns to block **2908** of FIG. **29** where the next sample vector is added to the memory block **1906** for processing and analysis. In instances where all sample vectors of a sound sample have been processed, the example procedure **2900** returns to block **2902** and processes the next sound sample.

[0273] As mentioned above, one or more directional beamformers may be controlled to determine a location of a detected drone. The beamformer processor **1922** is configured to use the information related to a detected drone to determine how a beamformer is to be controlled to determine a location of a drone. A beamforming directional finder is configured to receive relatively narrow sound waves from one particular direction (e.g., a detection cone). In other words, a beamformer may use a constructive array such that acoustic signals from a narrowly defined angle are received (with constructive interference) while signals from other directions are discarded or destructively interfered. Since a location of a drone is not known (only that a drone is present), a beamformer has to sweep or scan a designated area. In addition, if target frequencies are not known, the beamformer has to sweep or scan through an entire frequency spectrum, which can take a significant amount of time. The beamformer processor **1922** uses the target frequency bins to limit which frequencies are used in the scan, thereby improving scan speed. This can be especially useful in noisy environments, where beamformers can sometimes spend too much time focusing on the loudest noise in the environment, which is usually not a drone.

[0274] To find a drone, the beamformer scans through the target frequency bins searching for noise power spikes. Once a spike is detected, the beamformer directional finder notes its heading, which is used to extrapolate an approximate location (including estimated altitude) of a drone. Amplitude of the sound may be used to estimate a distance. In some embodiments, the beamformer processor **1922** may track a drone once its location has been determined. The beamformer processor **1922** may transmit alert messages indicative of the location of the drone, including heading, altitude, and/or distance information.

[0275] Further, the beamformer processor **1922** may control or communicate with multiple directional finders. For example, two directional finders may be used to more precisely determine a location, altitude, and distance of the drone based on overlapping directional cone regions. Three or more directional finders may be used to provide more granular location, altitude, and/or distance data. In some embodiments, the location data from beamformer directional finder(s) may be used to automatically aim a frequency jamming device or other countermeasure to neutralize the drone.

[0276] FIG. **33** shows a diagram of an example environment **3300** including beamformer directional devices **3302** and **3304** searching for a drone **3306** that was detected by the drone detector **302** of FIG. **19**, according to an example embodiment of the present disclosure. In this example, the beamformer **3302** moves cone **3308** in different directions to listen for the drone **3306** while the beamformer moves cone **3310** in different directions to also listen for the drone **3306**. The beamformers **3302** and **3304** are configured to cycle through the target frequency bins for the respective cones **3308** and **3310**. In this example the drone detection device **302** communicates the target frequency bins to both of the beamformers **3302** and **3304**. If the beamformer **3302** only locates the drone **3306**, it is determined that the drone **3306** is somewhere within the cone **3308**. The beamformer **3302** knows the heading at which the cone **3308** is pointed and can approximate the location and altitude of the drone. Sound amplitude may be used by the beamformer **3302** to approximate distance, to further refine altitude and location. In addition, if the beamformer **3304** also locates the drone **3306** at the same time (or after the beamformer **3302** begins tracking the drone), then the location of the drone **3306** is limited to the intersection of the cones **3308** and **3310**. In some instances, the beamformer **3302** may communicate to the beamformer **3304** its heading after detecting the drone **3306**, which causes the beamformer **3304** to narrow its

search. The cone intersection substantially narrows the potential location of the drone, to possibly a few square meters.

VII. Sound Signature Frequency Bin Embodiment

[0277] As mentioned above, the beamformer processor **1922** may determine target frequency bins of the sample vectors that have large SB ratios to detect drones. In some examples, the drone sound signatures and/or the background sound signatures may be associated with certain frequency bins representative of frequency peaks. For example, a drone sound signature for the S900 drone, shown in FIG. **20**, has frequency peaks between 3 kHz and 3.6 kHz. The greatest peak is around 3.5 kHz. The drone sound signature may include an indication of the peak at 3.5 kHz and/or indications of the lesser peaks. In this embodiment, the example vector analyzer **1914** is configured to determine the power at the 3.5 kHz frequency bin for the sample vector(s) under analysis. If the power of a sample vector is above a certain threshold at the specified frequency bin(s), the vector analyzer **1914** determines that the drone sound signature is activated and/or determines that an S900 drone has been detected. It should be appreciated that each target frequency bin of a sound signature may have a different threshold.

[0278] The vector analyzer **1914** is configured to compare target frequency bins for all of the drone sound signatures in the drone database **326***a* to determine a drone model and/or flight characteristic in addition to providing general drone detection. The vector analyzer **1914** may also perform similar comparisons for target frequency bins of background sound signatures. The error analyzer **1918** and the signal analyzer **1920** may compare drone sound signatures to background sound signatures active through target frequency bin analysis to confirm drone detection and rule out false alarms. It should be appreciated that the use of only certain frequency bins for drone and background sound signatures reduces significant processing since the entire frequency spectrum is not analyzed, only the portions of the spectrum are analyzed that are most indicative of drones and background noise.

VIII. Sample Processor Partitioning

[0279] The example sample processor **324** of FIG. **19** may be distributed across different locations, as illustrated in FIG. **34**. For example, a first portion **324***a* of the sample processor **324** may be located locally within a drone detection device **302**. A second portion **324***b* of the sample processor **324** may be located at the management server **308** or other remote distributed computing server/device. In some examples, the second portion **324***b* may be located in a centralized location at a deployment location.

[0280] The first portion **324***a* includes the frequency processor **406**, which is configured to convert a digitized sound sample into non-overlapping sample power spectral density vectors. The first portion **324***a* may also be communicatively coupled to a local database **326***d*, which is configured to store sound samples, sample vectors, and/or drone/background sound signatures. The first portion **324***a* is communicatively coupled to the second portion **324***b* via, for example, the Internet.

[0281] The example second portion **324***b* of the sample processor **324** is configured to update the background sound signatures, determine sound signature activations, and perform error/signal analysis to detect drones and rule out false alarms. The second portion **324***b* may also perform classification and determine target frequency bins, which are transmitted to the sample processor **324***a* or separate beamformer directional finder(s) to locate a detected drone. The alert messages **1916** may also be transmitted to the first portion **324***a* and/or user devices related to the deployment location. The example second portion **324***b* is configured to maintain a separate dynamic background database **326***c* and/or static background database **326***b* for each first portion **324***a* and/or deployment location. However, the drone database **326***a* may be shared across different locations.

[0282] The configuration illustrated in FIG. **34** moves the most significant computational processing offsite to more capable servers. This accordingly reduces the processing power, energy consumed, and cost of the individual drone detection devices **302**. Further, this enables the centralized location to scale based on a number of devices **302** in use. Moreover, centralizing the second portion **324***b* reduces the number of software updates needed to be transmitted and enables the system to be updated in real-time based on changing conditions and/or indications of false alarms.

CONCLUSION

[0283] It will be appreciated that all of the disclosed methods and procedures described herein can be implemented using one or more computer programs or components. These components may be provided as a series of computer instructions on any computer-readable medium, including RAM, ROM, flash memory, magnetic or optical disks, optical memory, or other storage media. The instructions may be configured to be executed by a processor, which when executing the series of computer instructions performs or facilitates the performance of all or part of the disclosed methods and procedures.

[0284] It should be understood that various changes and modifications to the example embodiments described herein will be apparent to those skilled in the art. Such changes and modifications can be made without departing from the spirit and scope of the present subject matter and without diminishing its intended advantages. It is therefore intended that such changes and modifications be covered by the appended claims.

The invention is claimed as follows:

1. An apparatus configured to detect drones comprising:
- a microphone configured to receive a sound signal;
- a sound card configured to record a digital sound sample of the sound signal; and
- a memory storing a plurality of drone sound signatures and a plurality of background sound signatures;
- a processor configured to:
  - apply a frequency transformation to the digital sound sample to create a sample time-frequency spectrum;
  - determine a sample power spectral density of the sample time-frequency spectrum;
  - perform single channel source separation of the sample power spectral density using a non-negative matrix factorization algorithm to determine which of the plurality of sound signatures in the memory are activated by
    - determining a combination of the drone and background sound signatures stored in the memory that most closely match the sample power spectral density of the digital sound sample, and

applying a sparsity parameter to cause the non-negative matrix factorization algorithm to select a minimal combination of sound signatures needed to closely match the sample power spectral density;

determine if at least one of the plurality of drone sound signatures are activated; and

conditioned on the at least one of the plurality of drone sound signatures being activated, at least one of (i) transmit an alert indicative of a drone, and (ii) activate a beamformer to determine a location of a drone associated with the sound signal.

2. The apparatus of claim **1**, wherein each of the drone and background sound signatures are stored as power spectral densities.

3. The apparatus of claim **1**, wherein the drone and background sound signatures are stored within an m×p matrix W, where p is equal to a total number of drone and background sound signatures such that each column of the matrix W corresponds to a different drone or background sound signature and m is equal to a predetermined number of frequency bins, each entry within the matrix W specifying a power of the respective sound signature at the respective frequency bin.

4. The apparatus of claim **3**, wherein the processor is configured to:

partition the digital sound sample into n number of non-overlapping segments each having a predetermined duration;

process each of the non-overlapping segments into a power spectral density vector; and

create a sample m×n matrix M where n is equal to a total number of power spectral density vectors such that each column of the sample matrix M corresponds to a different power spectral density vector,

wherein the sample matrix M has the same number m of predetermined frequency bins as the matrix W, and

wherein each entry within the sample matrix M specifies a power of the respective power spectral density vector at the respective frequency bin.

5. The apparatus of claim **4**, wherein the predetermined duration is between 0.05 seconds and 2 seconds.

6. The apparatus of claim **4**, wherein the processor is configured to using the non-negative matrix factorization algorithm to determine which of the plurality of sound signatures in the memory are activated by solving for an activation p×n matrix H, where the matrix W multiplied by the activation matrix H approximates the sample matrix M,

wherein an i-th row and j-th column of the activation matrix H specifies a contribution of the drone or background sound signature at the i-th column of the matrix W for the power spectral density vector at the j-th column of the sample matrix M.

7. The apparatus of claim **4**, wherein the non-negative matrix factorization algorithm is specified as:

$$H \leftarrow H \otimes \frac{W^T(M \otimes \Lambda^{\beta-2})}{W^T\Lambda^{\beta-1} + \mu}$$

where T indicates a matrix transpose, μ is the sparsity parameter and is greater than 0, β is a cost function that measures a difference between a linear combination of the sound signatures and each of the power spectral density vectors, and ^L=WH.

8. The apparatus of claim **7**, wherein the matrices W and H are determined by:

$$W, H = \min_{W,H} D(M \mid WH).$$

9. The apparatus of claim **6**, wherein each entry of the activation matrix H includes a value greater than 0 that is indicative of how much of a respective drone or background sound signature matches a corresponding power spectral density vector across the predetermined number of frequency bins.

10. A system configured to detect drones comprising:

a drone detection device including:

a microphone configured to receive a sound signal;

a sound card configured to record a digital sound sample of the sound signal; and

a frequency processor configured to:

apply a frequency transformation to the digital sound sample to create a sample time-frequency spectrum,

determine a sample power spectral density vector from the sample time-frequency spectrum, and

transmit the sample power spectral density vector for further analysis; and

a server communicatively coupled to the drone detection device including:

a memory storing a plurality of drone sound signatures and a plurality of background sound signatures; and

a detection processor configured to

determine which of the plurality of sound signatures in the memory are activated using a non-negative matrix factorization algorithm by determining a combination of the drone and background sound signatures stored in the memory that most closely match the sample power spectral density vector,

determine if at least one of the plurality of drone sound signatures are activated, and

conditioned on the at least one of the plurality of drone sound signatures being activated, at least one of (i) transmit an alert indicative of a drone, and (ii) activate a beamformer in proximity of the drone detection device to determine a location of a drone associated with the sound signal.

11. The apparatus of claim **10**, wherein the drone detection device is deployed at a specific location and the server is located within at least one of a management server, a cloud computing environment, and a distributed computing environment remote from the specific location.

12. The apparatus of claim **10**, wherein the detection processor is configured to:

determine if at least one sample power spectral density vector previously received within a predetermined time period is associated with a detected drone;

conditioned on the previously received sample power spectral density vectors not being associated with a detected drone, before determining which of the plurality of sound signatures in the memory are activated, update at least some of the background sound signatures based on the previously received sample power spectral density vectors; and

conditioned on at least one of the previously received sample power spectral density vectors being associated with a detected drone, refrain from updating the background sound signatures.

13. The apparatus of claim **12**, wherein the detection processor is configured to use the non-negative matrix factorization algorithm to update the at least some of the background sound signatures by iteratively changing (i) the at least some of the background sound signatures and (ii) activations of the background sound signatures such the combination of (i) and (ii) closely approximates the previously received sample power spectral density vectors.

14. The apparatus of claim **10**, wherein the detection processor is configured to:

determine an error associated with the combination of the drone and background sound signatures that most closely match the sample power spectral density vector; and

conditioned upon the error exceeding a threshold, determine that a drone is not detected.

15. The apparatus of claim **10**, wherein the detection processor is configured to:

determine a ratio between activated drone sound signatures and activated background sound signatures; and

conditioned upon the ratio not exceeding a threshold, determine that a drone is not detected.

16. A method for detecting drones comprising:

receiving, via an interface, a digital sound sample:

partitioning, via a processor, the digital sound sample into segments;

applying, via the processor, a frequency and power spectral density transformation to each of the segments to produce respective sample vectors;

for each of the sample vectors, determining, via the processor, a combination of drone sound signatures and background sound signatures stored in a memory that most closely match the sample vector;

determining, via the processor, for the sample vectors, if the drone sound signatures in relation to the background sound signatures that are included within the respective combinations are indicative of a drone; and

conditioned on determining the drone sound signatures are indicative of a drone, transmitting an alert message indicative of the drone.

17. The method of claim **16**, further comprising:

determining, via the processor, frequency bins of the drone sound signatures included within the combination that are indicative of the drone; and

transmitting, via the processor, an indication of at least some of the determined frequency bins to a beamformer directional finder to determine a location of the drone.

18. The method of claim **16**, further comprising:

determining, via the processor, a classification of the drone based on metadata associated with the drone sound signatures that are included within the combination; and

transmitting, via the processor, the classification in conjunction with the alert.

19. The method of claim **16**, wherein the combination includes a minimal number of drone sound signatures and background sound signatures that closely match the receptive sample vector.

20. The method of claim **16**, wherein the combination includes only drone sound signatures and no background sound signatures or only background sound signatures and no drone sound signatures,

wherein the alert s not transmitted if the combination only includes background sound signatures.

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