Dispenser

- product: String
- quantity: int
- price: double

+ Dispenser(String, int, double): void
+ dispense(): void
+ refill(quantity: int): void
+ getPrice(): double

CandyMachine

- dispensers: Dispenser[]
- cashRegister: CashRegister

+ CandyMachine(dispensers: Dispenser[], cashRegister: CashRegister)
+ showProduct(): void
+ selectProduct(productIndex: int, orderQuantity: int): void
+ showTotalPrice(): void
+ pay(amount: double): double

CashRegister

- balance: double

+ CashRegister(balance: double): void
+ recordSales(amount: double): double
+ calculateChange(amoutPaid: double, itemPrice: double): double
+ getBalance(): double