Zheng Wei Tan

tanzhengwei143@gmail.com | +65 9653 2207

FDUCATION

NATIONAL UNIVERSITY OF SINGAPORE

BS In Computer Science Expected May 2020 CAP: 4.14/5.0 Awarded NUS Merit Scholarship

NUS HIGH SCHOOL

Grad. Dec 2013 CAP: 4.3/5.0 Honours in Mathematics and Physics

LINKS

Github: github.com/zhengwei143 LinkedIn: in/zheng-wei-tan-12142b68

COURSEWORK

UNDERGRADUATE

Data Structures and Algorithms
Operating Systems
Computer Networks
Software Engineering
Software Product Engineering for
Digital Markets (CS3216)
Artificial Intelligence
Machine Learning
Interaction Design
Computer Graphics

SKILLS

PROGRAMMING

Experienced
Java • JavaScript • Ruby
Python • SQL
Familiar
C • C++
Frameworks
Rails • React

PROJECTS AND WORK EXPERIENCE

COMPUTING FOR VOLUNTARY WELFARE ORGANIZATIONS

A Summer program where selected students work in teams to build applications for voluntary welfare organizations to help them serve the community better

May 2018 – August 2018 | Software Engineering Team Leader Lead a team of students in two software development projects

- Management of team members' workloads and code quality with code reviews
- Management of the project timeline and features provided to clients
- Handled the data migration and deployment of application instances for 2 Counselling Centres
- The applications that were developed helped to shift their workflows for data management away from excel spreadsheets to a more intuitive user interface

May 2016 – August 2016 | Software Engineering Team Member Maintained and implemented new features on a web application

• The application is a case management system that is currently being used by 3 Counselling Centres to manage their clients' data and enhance workflow, assisting them with their daily activities.

Built a mobile web application

• Used by welfare volunteers to create and send reports after checking up on their beneficiaries at their homes

WULIHAO PTE LTD

A suite of applications (2 mobile and 1 desktop applications) built for Wu Li Hao Pte Ltd, a local noodles manufacturing and logistics company, to handle end-to-end workflows from customer orders to product deliveries.

- Built the admin desktop application used by their admin staff to handle all of their work requirements
- This enhanced their workflows involving the management of customers, products, placement of orders, invoicing and deliveries

EXPERIMENTAL SYSTEMS AND TECHNOLOGY LAB

May 2017 - July 2017 | Software Engineering Intern

- Worked on Coursemology a platform for teachers to create online courses
- Implemented C/C++ and Java code evaluation for programming questions (used by high schools and NUS Computer Science modules e.g. CS1010X, CS2040) to facilitate teaching and learning

TETRIS AI

Built and trained a tetris Al for a school module (CS3241) to clear as many lines as possible

- Wrote a genetic algorithm to train the Al over the course of a few weeks
- Managed to clear > 10 million lines and placed 2nd within the module.

CS1010X PROGRAMMING METHODOLOGY

Jan 2017 - June 2017, Jan 2018 - June 2018 | Tutor

• Grading of assignments and providing feedback to students

AWARDS

2013 Silver Award Singapore Science and Engineering Fair