

# Generative Adversarial Network with Multi-branch Discriminator for imbalanced Cross-species Image-to-image Translation

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## Abstract

There has been an increased interest in high-level image-to-image translation to achieve semantic matching. Through a powerful translation model, we can efficiently synthesize high-quality images with diverse appearances while retaining semantic matching. In this paper, we address an imbalanced learning problem using a *cross-species* image-to-image translation. We aim to perform the data augmentation through the image translation to boost the performance of imbalanced learning. It requires the model's strong ability to perform a biomorphic transformation on a semantic level. To tackle this, we propose a novel, simple, yet effective and efficient structure of Multi-Branch Discriminator (MBD) based on Generative Adversarial Networks (GANs). We show the effectiveness of the proposed MBD through theoretical analysis as well as empirical evaluation. We provide theoretical proof of why the proposed MBD is an effective and optimal case to have the best performance. Comprehensive experiments on various cross-species image translation tasks illustrate that our MBD can dramatically improve the performance of popular GANs with state-of-the-art results in terms of both objective and subjective assessments. Complete downstream image recognition evaluations at a few-shot setting have also been conducted to show that the proposed method can effectively boost the performance of imbalanced learning.

**Keywords:** Multi-branch Discriminator, Image-to-image translation, Generative adversarial network, Cross-species

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## 1. Introduction

A common phenomenon in our daily life is that the examples from some species are significantly more than other species. Imbalanced datasets bring a challenge to most of the existing machine learning methods. Without intervention, many machine learning approaches tend to focus on the majority group while omit the minority groups. However, in many cases, the minority groups contain valuable information. Imbalanced datasets are very common in nature. For example, the number of pandas is much fewer than grizzly bear. Despite deep learning based approaches made a great progress in many computer vision fields[40, 78, 60, 14], the works on image-to-image based imbalanced learning are still quite limited.

The development of generative adversarial networks (GANs) brings new opportunities for the imbalanced learning challenge. GAN, which has been developed by Goodfellow *et al.*[21], is a proven as one powerful framework to handle various computer vision tasks [24], such as generating pictures from text descriptions [53, 76], converting video from still images [10], increasing resolution of images [36], editing and translating images/videos [75, 28, 81, 74, 66, 77, 63, 37, 27, 67]. A plausible GAN based solution for imbalanced learning is to take advantage of the diversity from rich species to generate reasonable samples for the rare categories to reduce the imbalanced ratio of the dataset. In particular, as an important and applicable topic in computer vision, GAN-based image-to-image translation has attracted more and more attentions [26]. Many extensions of the GAN [34] have focused on how to enhance the generation and synthesis ability to obtain better image translation performance by including new loss functions [3, 46], more complex architectures [79], as well as multiple networks [16, 81, 32, 72]. Some recent works [27, 37, 38, 20] started to address the issue of animal image-to-image translation tasks, such as cat↔dog and cat↔leopard. However, the mentioned translation mainly focuses on the pose matching of similar species while cannot work on further complex semantic matching situations within farther species (please see Fig. 1 for reference). The position, number and pose matching may bring additional diversity rather than conventional data augmentation (e.g. rotation, flipping or cropping).

We believe that the *cross-species* image-to-image translation with a semantic matching is a tough but meaningful work. In technical point of view, cross-species image-to-image translation tasks are extremely challenging, because such

tasks requires powerful models to understand the semantic content representation of each image. For the imbalanced image datasets including at least one dominant species and one rare species, we can boost the recognition performance by translating images from the dominant species to the rare specie to perform

40 **instance-level data augmentation.** To achieve this, we propose a novel *cross-species* image-to-image translation, and conduct a semantic matching between two or more species during the translation. Through the image translation, we can increase the diversity of the rare species even at the imbalanced setting. Specifically, we retain the pose, position, number and other semantic features during

45 a cross-species translation to enrich the rare specie. Our goal is to handle the inter-species similarities and intra-species differences at the same time, which requires better semantic understanding. However, due to the high requirement of semantic mapping, most conventional GANs ineffectively and inefficiently handle cross-species image translation [81]. Current studies demonstrate that an ensemble

50 discriminator architecture like multiple parallel discriminators or multi-scale discriminator, is helpful to GANs for improving and stabilizing the performance of image generation [16, 50, 22, 2] as well as translation [25, 66, 27]. In our work, we consider that the validity of the ensemble discriminator mainly benefits from the boosting mechanism [30], aiming to construct a strong learner based

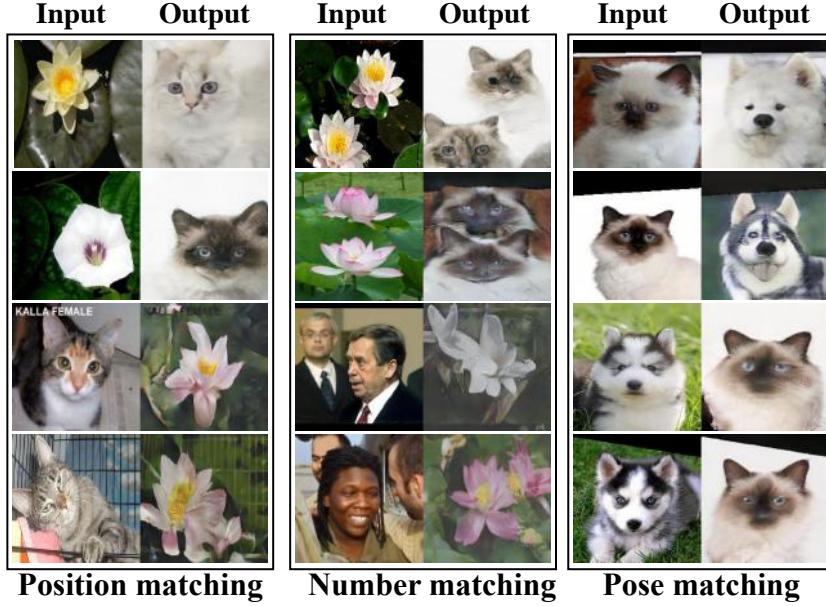
55 on many weak learners [47, 55]. Inspired by this idea, we propose to break a common strong discriminator into multiple smaller ones (branches) as weak learners, named Multi-Branch Discriminator (**MBD**, please check section. 3.1 for detail), for taking advantage of ensemble discriminator while reducing the complexity of architecture as well as computation. As shown in Fig. 2, a simple and

60 powerful image-to-image translation model is designed for high-level image-to-image translation (*e.g.*, cross-species) and relief the imbalanced learning problem by translating images from a dominant specie to a rare specie.

Our contribution is three-fold: At first, we thoroughly investigate current different structures of GAN ensemble discriminator and present our novel MBD for

65 boosting GANs. Second, we theoretically and empirically study that the MBD branch number should correlate with the total channel number while channel number per branch should not be too large or too small (the same for each discriminator), since too many channels make information redundant, while too less may lead to insufficient knowledge for translation. Interestingly, we find that multiple

70 branches of MBD essentially bootstrap for task allocation on the semantic level during translation to tackle high-level (such as cross-species) image translation well even with limited training samples (**few-shot setting**), while increasing the diversity of the rare species that benefits the classification process on an imbal-



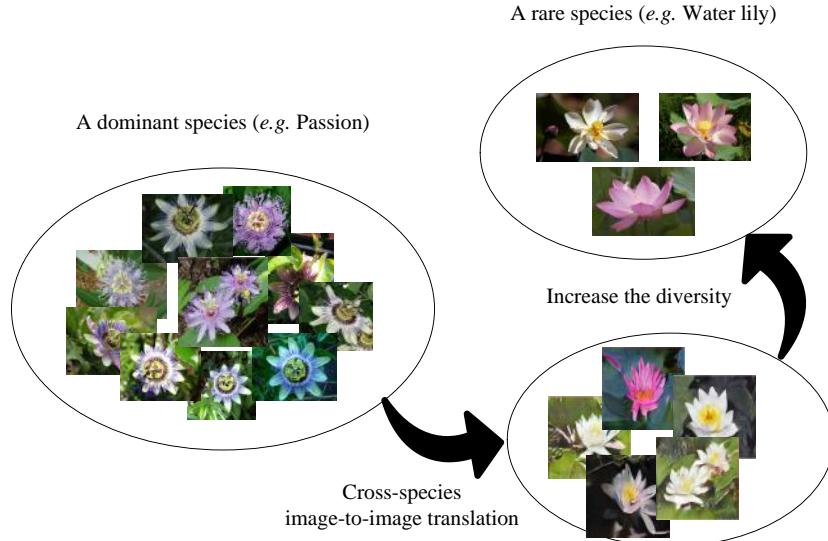
**Fig. 1.** Semantic level matching phenomenon including position matching, number matching and pose matching on *cross-species* image-to-image translation tasks by our proposed MBD method.

anced dataset.

## 75 2. Related works

### 2.1. Imbalanced learning

In past two decades, machine learning based imbalanced learning has been studied extensively. Methods can be crudely split into two groups: algorithm-level methods and data-level techniques. Algorithm-level methods try to address 80 the imbalance problems by enhancing the importance of the minority categories on algorithm-level. Commonly used methods like modifying the cost functions, assigning penalties or weights for different categories try to force the model reduce the impact of imbalanced distribution. Wang et al. [65] presented Mean false error (MFE) for imbalanced classification tasks using deep neural networks. Lin 85 et al. [39] proposed focal loss which can effectively addresses the extreme class imbalance in object detection tasks. Researchers soon found that the focal loss is also efficient for common image classification tasks [49]. Besides, there exists various kinds of cost-sensitive models such like CSDNN [64], CoSen- CNN [31], CSDBN-DE [73], etc. These models consider cost-sensitive learning to update



**Fig. 2.** *Cross-species* image-to-image translation for imbalanced learning.

90 model parameters. Generally, the cost-sensitive methods can significantly improve the imbalanced training process if a suitable cost/weight matrix is chosen. However, people may need experience to obtain an effective cost/weight matrix.

95 Instead of changing the algorithms, data-level techniques aim to modify the number of training data directly to reduce the imbalanced ratio. Over-sampling and under-sampling are two main strategies of data-level techniques. These methods try to reduce the imbalanced ratio among different categories on data-level by reducing the number of a majority category (e.g. random under-sampling) or increasing the number of a rare category (e.g. random over-sampling)[62].  
100 Multiple data-level approaches are developed based on intelligent under/over-sampling [29]. However, some valuable information may also be discarded during the under-sampling process. The main weakness of over-sampling is that the increased samples will also increase the training time and has also been proved as a cause to over-fitting [11]. Recently, the development of generative models (such as GANs) brings a new direction to address the imbalance problems on data-level.  
105 Unlike over-sampling approaches, GANs based model can generate realistic image samples which are similar but different from the source samples. The adversarial training process make the generated samples robust against over-fitting. In this paper, we aim to develop a novel data-level framework for imbalanced learning based on generative adversarial learning.

110 2.2. *Image-to-image translation*

In general, image-to-image translation describes a task to convert an image of one source domain to an image in the target domain. Many typical computer vision topics can be summarized as image-to-image translation tasks [26], including semantic segmentation [42, 71], image restoration and enhancement [45, 75], 115 image editing and in-painting [19, 52, 70, 5], super resolution [36, 12, 58]. In some early years, these tasks have been handled with various types of artificial neural network models [33, 54]. Due to the success of extensions on a conditional GAN [48], Isola *et al.* [28] developed an important branch of GAN called pix2pix to apply adversarial learning to image-to-image translation. Although 120 pix2pix can handle general image-to-image tasks, it adopted a supervised training manner that always requires paired images. To overcome this shortage, Zhu *et al.* [81] proposed another variation called CycleGAN to extend GAN-based image-to-image translation to unpaired datasets with two generators (forward and backward). Soon after, Choi *et al.* [13] further extended this idea and proposed 125 StarGAN to translate images among multiple domains with only one single generator and discriminator.

Along with the development of GAN techniques, many researchers have chosen unpaired training datasets for unpaired image-to-image translation [32, 72, 81, 82, 13, 27, 37]. However, cross-domain (*e.g.*, cross-species) translation tasks, 130 are still considered to be extremely difficult [59, 43]. A recent study called MUNIT [27] adopted an unsupervised multi-modal structure to translate styles while preserving the contents to generate the target images. The concurrent DRIT [37] proposed a disentangled representation framework to generate diverse outputs with unpaired training data. Then, GANimorph [20] presented another unpaired 135 image-to-image translation framework for shape deformation based on a discriminator with dilated convolutions. Besides, Twin-GAN [38] used a progressively growing skip connected encoder-generator structure for human-anime character translation. However, most of those works mainly addressed the pose matching situation of similar species, by using their specific-designed frameworks, which 140 are difficult for reuse and recycle. In our work, we primarily target to take this one step further to study the challenging issue of *cross-species* image-to-image translation, which requires semantic level transformation. Also, we aim to build a simple and flexible yet effective structure based on current frameworks to gain the performance.

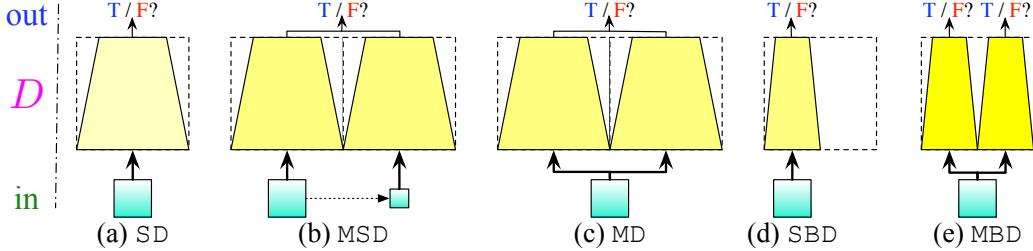
145 **2.3. Ensemble discriminator GAN**

Recently, many works have demonstrated that the ability of image generation and synthesis of GANs can benefit a lot from the design of ensemble discriminator, *i.e.*, multi-discriminator or multi-scale discriminator. GMAN [16] first extended GANs to multiple discriminators for high-quality image generation with fast and stable convergence. Multi-discriminator GAN (MD-GAN) [22] showed a learning procedure for GANs with multiple discriminators on the distributed datasets. MD-CycleGAN [25], which is an extension of CycleGAN [81], was proposed to enhance the speech domain adaption with an architecture of multiple and independent discriminators. Meanwhile, pix2pixHD [66] and MUNIT [27] adopted multi-scale discriminator structure for high-resolution paired and multi-modal unpaired image-to-image translation respectively. Besides, the works of Durugkar *et al.* [16], Doan *et al.* [15] and Albuquerque *et al.* [2] studied that the multiple discriminator setting can be helpful to stabilize GAN training.

We consider that the performance gain of ensemble discriminator GANs owes to the inside implicit boosting strategy. Boosting is an important branch of machine learning algorithms that construct a strong learner based on many weak learners [30, 55, 80]. For multi-discriminator GANs, the multiple and independent discriminators can be regarded as multiple weak learners, trying to construct a strong learner as well. In this paper, we empirically study the power of different types of multiple discriminators, which only have limited power on image-to-image translation tasks (please see Section 4.3.2 for reference). Unlike their methods, we present a novel ensemble discriminator framework by decomposing a common discriminator into multiple branches using channels as weak learners which are optimized independently (please see Fig. 3 for comparison). Comprehensive experiments demonstrate that this multi-branch discriminator outperforms the multi-discriminator structure on *cross-species* image-to-image translation tasks. It takes the advantage of ensemble discriminator while reducing the complexity of architecture and computation. There exists a boosting GAN, called AdaGAN [61], which is similar to AdaBoost [18]. It learns a weak GAN for each iteration concerning a re-weighted data distribution, rather we consider the boosting inside a discriminator of one GAN.

### 3. GAN-MBD

In this paper, we address one challenging *cross-species* image-to-image translation task. Our goal is to translate the images of one source species to target species to increase the diversity of the target category and relief the recognition



**Fig. 3.** Structure comparison of different types of GAN ensemble discriminator  $D$ . (a) SD: single discriminator [21]; (b) MSD: multi-scale discriminator [16]; (c) MD: multiple discriminators [27]; (d) SBD: single branch discriminator, *i.e.*, single discriminator with fewer channels; (e) MBD: our multi-branch discriminator. In this figure, for the “multiple” cases, MSD, MD and MBD, we present “2” for example illustration; for the SBD case, we present “ $\frac{1}{2}$ ” channels for example illustration.

stress from an imbalanced dataset. Generally, the major challenge comes from the distance between species, *e.g.*, the task of flower $\leftrightarrow$ human translation is harder than the task of cat $\leftrightarrow$ dog translation. However, some other factors can also affect the translation difficulty, such as the position or number of species displayed in the image (please refer to Fig. 1). To meet the challenge, we develop efficient generative adversarial network of Multi-Branch Discriminator (GAN-MBD), which can handle the cross-species image-to-image tasks.

### 3.1. Multi-Branch Discriminator

Suppose a common discriminator has  $M$  channels for the  $i$ th layer, Our discriminator with  $N$  branches has  $M/N$  channels for each branch of the  $i$ th layer. Each branch that can be considered as a weak discriminator works independently. Notably, the number of parameters of a discriminator with two branches would only be half of a common discriminator (please refer to Table 1). Theoretically, we can obtain fewer parameters if we use more branches.

Fig. 3 shows the structure comparison of different types of the current GAN ensemble discriminator with our multi-branch discriminator. It can be seen that,

- Compared to the structure of multi-scale and multiple discriminator (MSD and MD), our multi-branch discriminator (MBD) structure is lightweight and easy to use. Besides, the optimization for our every branch of the discriminator is independent while the multiple discriminators are usually optimized together [66, 27, 22]. Some works [16, 50] also used independent optimization for multiple discriminators on image generation, but the generated images are restricted to low resolution and have obvious artifacts. Recent literature has

205 addressed the issue of multi-discriminator training from the view of multiple random projections [50] and multi-objective optimization [2], further confirming that the multi-discriminator setting is helpful to stabilize and optimize GANs. Our study indicates that independent optimization for MBD is better than joint training and good enough for challenging *cross-species* image translation tasks (please see Section 4.3.2 for details).

- 210 • Compared to single discriminator with fewer channels (we describe this case as SBD that means single branch discriminator), our MBD can “understand” the discriminative task better, due to more information stored in more channels. This ensures each branch of discriminator is trained in charge of one sub-task being as a weak discriminator. Our detailed study in Section 4.3.2 215 also demonstrates that multiple branches of discriminator do act as weak discriminators for sub-tasks of translation and constitute one strong discriminator for the whole image-to-image translation.

The overall structure of our MBD takes advantage of both performance of multi-discriminator (MSD and MD) and lightweight of single-discriminator (SD and SBD).

220 Please see Section 4.3.2 for detailed empirical comparison and analysis.

### 3.2. The variance of multi-branch regression

In this part, we will discuss the error variance between a multi-branch and a single-branch architecture. Let  $x$  and  $y$  denote the input and output images, respectively. The adversarial loss function of a common image-to-image translation model can be written as follows:

$$L(G, D) = \mathbb{E}_{y \sim p_{data}(y)} [\log D(y)] + \mathbb{E}_{x \sim p_{data}(x)} [\log(1 - D(x, G(x)))] \quad (1)$$

To handle both two-species and multi-species image-to-image translation, each branch should be able to distinguish two aspects. The first is to decide whether the current image is real or synthesized. Other parallel task is to judge the image category. The average output of all branches is the final result of the discriminator. Thus, the loss function of MBD model is:

$$\mathcal{L}(G, D) = \frac{1}{N} \sum_k^N \{ \mathbb{E}_{y \sim P_{data}(y)} [\log D_k(y)] + \mathbb{E}_{x \sim P_{data}(x)} [\log(1 - D_k(G(x)))] \} + \mathcal{L}_c, \quad (2)$$

where  $x$  denotes the original real sample,  $y$  means the target real sample,  $D_i$  is the  $i$ th branch of discriminator  $D$ ,  $N$  is the number of branches, and  $\mathcal{L}_c$  is the category

classification loss which can be written below:

$$\begin{aligned}\mathcal{L}_c = & \frac{1}{N} \sum_i^N \{ \mathbb{E}_{y,c}[-\log D_{c,i}(c|y)] + \\ & \mathbb{E}_{x,c}[-\log D_{c,i}(c|G(x))] \},\end{aligned}\quad (3)$$

where the first term and the second term denote the classification loss for real samples and fake samples respectively,  $c$  represents the label, and  $D_{c,i}$  means the category identification task for the  $i$ th branch.

Let  $e_i$  be the estimation error of the branch  $i$ . We assume  $e_i \sim N(\mu, \sigma^2)$  is Gaussian distributed and the correlation coefficient between the output of branch  $i$  and  $j$  is  $\rho_{ij}$ . Suppose each branch has the same power, we can obtain the variance of a multi branch architecture as follows:

**Proposition 3.1.** *The variance of multi branch estimation  $\text{Var}(\frac{1}{N} \sum_{i=1}^N e_i)$  has the following property:*

$$\frac{1}{N} \sigma^2 \leq \text{Var}\left(\frac{1}{N} \sum_{i=1}^N e_i\right) \leq \sigma^2$$

### Proof 3.1.

$$\text{Var}\left(\frac{1}{N} \sum_{i=1}^N e_i\right) = \text{Var}\left(\sum_{i=1}^N \frac{1}{N} e_i\right) \quad (4)$$

$$= \text{Cov}\left(\sum_{i=1}^N \frac{1}{N} e_i, \sum_{i=1}^N \frac{1}{N} e_i\right) \quad (5)$$

$$\begin{aligned}= & \sum_{i=1}^N \left(\frac{1}{N}\right)^2 \text{Var}(e_i) + 2 \sum_{i,j=1; j \neq i}^N \rho_{ij} \frac{1}{N} \sqrt{\text{Var}(e_i)} \frac{1}{N} \sqrt{\text{Var}(e_j)} \\ & \quad (6)\end{aligned}$$

$$= \frac{1}{N} \sigma^2 + 2 \sum_{i,j=1; j \neq i}^N \rho_{ij} \frac{1}{N^2} \sigma^2 \quad (7)$$

$$= \frac{1}{N} \sigma^2 + N(N-1) \rho_{ij} \frac{1}{N^2} \sigma^2 \quad (8)$$

$$= \frac{1}{N} \sigma^2 + \rho_{ij} \left(1 - \frac{1}{N}\right) \sigma^2 \quad (9)$$

Because  $0 \leq \rho_{ij} \leq 1$ , we can derive

$$\frac{1}{N}\sigma^2 \leq \text{Var}\left(\frac{1}{N}\sum_{i=1}^N e_i\right) \leq \sigma^2.$$

We can achieve the minimum error  $\frac{1}{N}\sigma^2$  while  $\rho_{ij} = 0$ , which means that each branch plays **independently**. In this case, larger  $N$  implies smaller error. On the contrary, we will obtain the maximum error  $\sigma^2$  if  $\rho_{ij} = 1$ , which means all the branches are in perfect correlation. In this situation, there will be no difference between  $N$  branches and one branch.

## 4. Experimental comparison

### 4.1. Datasets

**Cat2dog** [37] includes 871 cat and 1364 dog cropped images in total. We inherit this dataset following the same data split for training and testing with the ratio of 771:100 for cat and 1264:100 for dog, respectively.

**102Flowers** [51] contains 102 different categories of flowers. We choose five categories: grape hyacinth, water lily, rose, thorn apple, and hibiscus, with 704 images for training and 174 images for testing.

**CelebA** [41] is a large-scale face attributes dataset with more than 200K images. In our experiments, to focus on the face while translation, we randomly select and crop 801 facial images, and split with 695 for training and 106 for testing.

**Dogs vs. Cats | Kaggle** [17] includes 25,000 dog and cat images captured in the wild, which is more challenging than Cat2dog. We randomly select 627 cat images from this dataset with 526 and 101 for training and testing respectively, to explore the potential of our method on image translation in the wild.

**LFW** [35] contains more than 13,000 images with labeled faces in the wild. Compared to CelebA, LFW possesses more poses under more complex conditions, such as two people in one image. We randomly choose 1002 images from this dataset for the image translation in the wild, among which 804 for training and 198 for testing.

**ODIR5K** [1] contains fundus photographs of both the left and right eyes from 5000 patients. There are eight categories for all the samples, which includes normal, diabetes, glaucoma, cataract, AMD, hypertension, myopia and other diseases.

#### 4.2. Evaluation metrics

**Fréchet Inception Distance** (FID) [23] is proposed to compute the distance between the generated sample distribution and real distribution. This method is a consistent and robust approach for evaluating the generated images [44, 8], which can be calculated by:

$$\text{FID} = \|\mu_x - \mu_g\|_2^2 + \text{Tr} \left( \sum_x + \sum_g - 2(\sum_x \sum_g)^{\frac{1}{2}} \right), \quad (10)$$

260 where  $(\mu_x, \sum_x)$  and  $(\mu_g, \sum_g)$  are mean and covariance of the sample embeddings from the data distribution and model distribution. A lower FID score indicates higher generated image quality. We use FID as the main objective assessment of our experiments.

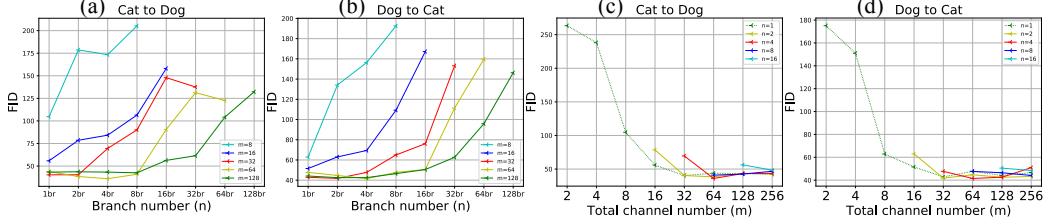
265 **User study** is still the golden standard for assessing the quality of generated images, especially for image translation, since it requires some kinds of semantic mapping that are hard to be calculated [6, 56]. To evaluate the image translation quality, referring to [7], we ask 20 persons to rate whether the target image matches the source image (presenting the methods and samples in random order), and calculate the ratio of “yes” answers as the grade. We use user study as a subjective assessment for our experiments.

270 **Classification accuracy** is also combined. To demonstrate that the proposed method can boost the performance of downstream recognition task, we adopt this metric to evaluate the classification performance, and the higher the better.

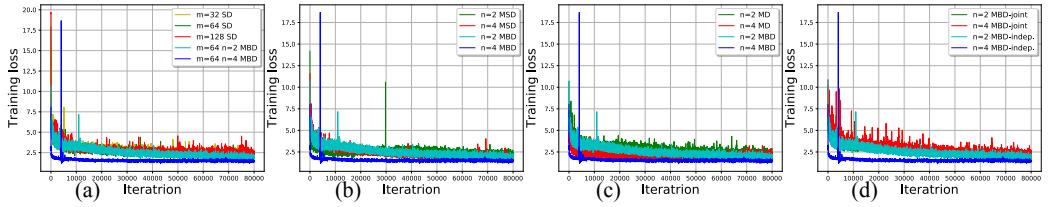
#### 4.3. Ablation study for MBD

##### 4.3.1. How many branches and channels are better?

275 Since our MBD decomposes a discriminator into branches by channels, so the branch number  $N$  should correlate with the total channel number  $M$ , but how to choose the number of channels of each branch for better performance, and how many branches are reasonable? In the previous section, we have already proved that we can obtain the minimum error when we have  $N$  independent branches.  
280 Ideally, the larger  $N$  we have the lower error we can get. But it would become increasingly difficult to make all the branches independent branches as  $N$  grows. Also, total number of channels  $M$  increases the computational cost, making the optimization more difficult. Insufficient channels may not have enough power to handle a classification task. Thus, for a general task, both  $M$  and  $N$  should not be 285 too large or too small.



**Fig. 4.** The relation between branch number  $N$  and and total channel number  $M$  in terms of FID on cat $\leftrightarrow$ dog translation, indicating that  $M = 64$ ,  $N = 4$  could be an optimal setting for further experiments.



**Fig. 5.** Training losses of different ensemble discriminator structures, showing that our MBD (blue) can accelerate and stabilize convergence.

To find a suitable parameter combination for  $M$  and  $N$  for real *cross-species* tasks, we empirically study the relation between branch number  $N$  and total channel number  $M$  of a discriminator in terms of Fréchet Inception Distance(FID) metric (lower is better). We use cat $\leftrightarrow$ dog on Cat2dog dataset in cross-species image translation task and adopt CycleGAN [81] as base architecture. As shown in Fig. 4 (a) (cat $\rightarrow$ dog) and (b) (cat $\leftarrow$ dog), most of the  $M$  curves indicate that the translation results would be worse (higher FID) as  $N$  gets bigger, which implies that too many branches may not be good for the performance. Besides, the  $M = 8$  and  $M = 16$  curves are higher than the other curves, which shows that the total number of channels should not be too small to feed enough information to the discriminator. From the three curves of  $M = 32, 64, 128$ , we can find that  $M = 128$  performs not better than  $M = 64$  and  $M = 32$ , indicating that too many channels may not be helpful, further,  $N = 1$  cannot achieve the best results, that is, multi-branch discriminator, especially 2 and 4 branches, does work better than a common discriminator.

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To further confirm the better branch number with a channel number, we change the view from  $N$  to  $M$ , as shown in Fig. 4 (c) (cat $\rightarrow$ dog) and (d) (cat $\leftarrow$ dog), almost each curve goes down and then goes up, demonstrating that the channel number per branch  $M/N$  also should not be too large or too small, indicating that there exists the optimal match point between  $N$  and  $M$ , which is  $N = 4, M =$

64 at the lowest point. So we use this as the optimal setting for the following experiments, *i.e.*, 4-branch discriminator with 16 channels per branch (4MBD).

Note that the  $N = 1$  curves in Figs. 4 (c) and (d) can also show that the channel number should not be too large or too small for a common discriminator, 310 beyond that, they actually compare our multi-branch case to the case of single discriminator with fewer channels (SBD in Fig. 3) if we choose the same  $M/N$  (e.g.,  $M = 8$  at  $N = 1$  and  $M = 16$  at  $N = 2$ ), demonstrating that MBD performs better than SBD. This conclusion can be verified further from Fig. 7. Therefore, 315 we suggest that each branch/discriminator to have no less than 16 channels and no more than 128 channels to handle a common image-to-image task.

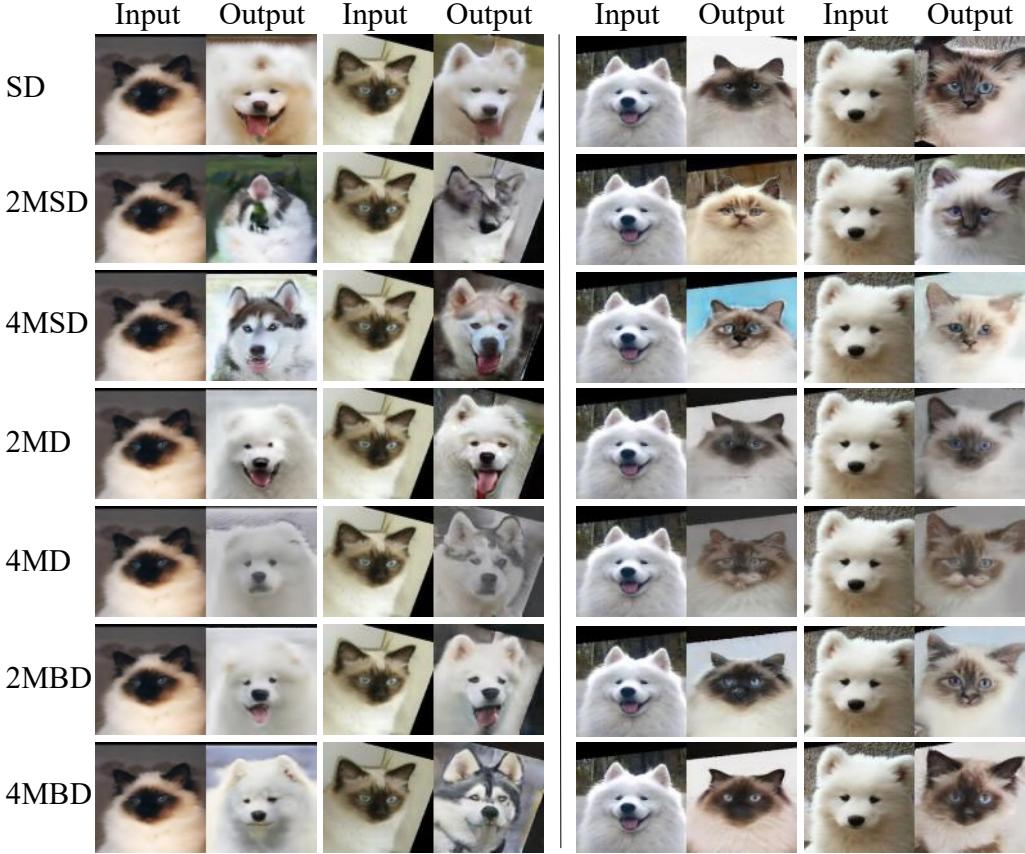
#### 4.3.2. How good is our MBD?

Apart from for the structure comparison shown in Fig.3, we also use cat $\leftrightarrow$ dog translation task on Cat2dog dataset for the empirical study of the different structures including SD, MSD, MD and our MBD. We build all the structures based on CycleGAN [81], with the total channel number  $M = 64$  and the branch/discriminator number  $N = 2, 4$  (we set  $M$  and  $N$  according to the performance shown in Fig.4).

320 Table 1 lists the FID and user study results of different structures with their discriminator parameter amounts on cat $\leftrightarrow$ dog image translation task. It can be seen that, MSD performs even worse than SD, MD is a little superior to SD, while 325 our MBD with 4 branches achieves the best FID and user scores with fewest parameters(Table 1). We also notice that 4MD has better user scores but not good FID results, and the reason may be the low diversity of images synthesized by 4MD. The visual results in Fig. 6 can also conclude that our MBD does outperform the 330 single discriminator structure SD as well as multi-discriminator structures MSD and MD. Dog and cat images obtained by SD have unclear outlines. Some dogs and cats generated by 2MSD or 4MSD have abnormal ears and nose.

Table 1: FID and user study with discriminator parameter amounts ( $DParams$ , millions) comparison of different models on cat $\leftrightarrow$ dog image translation.

| Method | Cat $\rightarrow$ Dog |              | Dog $\rightarrow$ Cat |              | $DParams$   |
|--------|-----------------------|--------------|-----------------------|--------------|-------------|
|        | FID                   | User         | FID                   | User         |             |
| SD     | 43.8814               | 0.404        | 47.7190               | 0.676        | 13.92       |
| 2MSD   | 143.6501              | 0.181        | 86.4939               | 0.320        | 27.84       |
| 4MSD   | 56.5513               | 0.550        | 49.2084               | 0.750        | 55.68       |
| 2MD    | 43.6576               | 0.632        | 42.5042               | 0.905        | 27.84       |
| 4MD    | 43.6651               | 0.844        | 50.9160               | 0.862        | 55.68       |
| 2MBD   | 38.4135               | 0.683        | 44.7008               | 0.901        | 6.97        |
| 4MBD   | <b>36.0023</b>        | <b>0.850</b> | <b>41.4614</b>        | <b>0.940</b> | <b>3.50</b> |



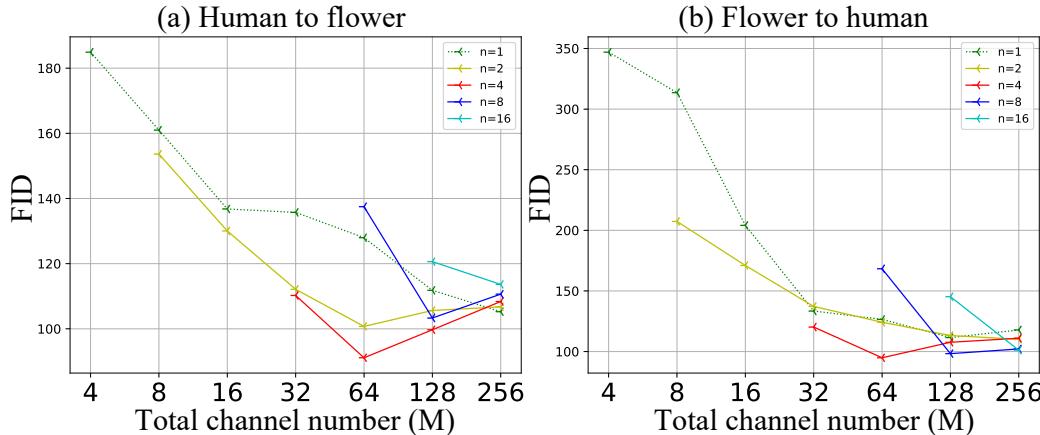
**Fig. 6.** The cat→dog (left) and dog→cat (right) translation results of different ensemble discriminator structures.

We further study the training loss and parameters of different structures. As shown in Figs. 5 (a), (b) and (c), compares to SD, MSD and MD structures respectively, which shows our MBD (blue color) can accelerate and stabilize the convergence. Besides, Fig. 5 (d) illustrates that, for ensemble discriminator structure, independent optimization does work better than joint training. Moreover, the parameters of different GAN discriminators listed in Table 1 indicate that the MBD structure dramatically reduces the model complexity compared to other structures. Thus, we can say that MBD does render the optimization easier with lower training loss and less number parameters.

Finally, by visualizing feature maps of different layers in each branch of the discriminator, we surprisingly find that MBD essentially bootstraps for task allocation on the semantic level during translation. Brighter pixels mean higher

activation response in heat maps [69] as shown in Fig. 8. We can find that the four branches of discriminator are learned for different sub-tasks automatically, *i.e.*, for the input cat image (left), the  $1_{st}$  branch is responsible for contours, the  $2_{nd}$  branch takes in charge of furs, the  $3_{rd}$  branch is interested in eyes and edges, and the  $4_{th}$  branch captures whiskers. Please note that the cat images and dog images come from the two different discriminators of CycleGAN for the two different domains (cat/dog). Thus, the heat maps of the four branches on the right seem to be a little different: the  $1_{st}$  branch catches the mouth and the illumination, the heat maps of the  $2_{nd}$  branch display grounds and furs, the  $3_{rd}$  branch records contours, and the maps of the  $4_{th}$  branch include eyes and whiskers.

As we mentioned in Section 3.2, our system would have the best performance if each branch works independently. Through these visual experiments, we can easily find that each branch of MBD has a clear division of labor. We believe that this fine labor division is a key to tackle high-level (*e.g.*, keeping pose matching during a cross-species task) image translation effectively.



**Fig. 7.** The relation between branch number  $N$  and and total channel number  $M$  in terms of FID on more challenging flower $\leftrightarrow$ human translation, further demonstrating that both SD and SBD ( $N = 1$ ) perform worse than our MBD.

#### 4.3.3. Why MBD works for imbalanced learning?

An imbalanced dataset contains at least a rare category  $A$  and a rich category  $B$ . Suppose the rich category  $B$  has sufficient diversity including different poses, numbers, positions and so on, while the rare category  $A$  has insufficient diversity due to the lack of samples. To make a decision boundary between the  $A$  and



**Fig. 8.** Visualization of feature maps from MBD different layers shows bootstrapping task allocation of branches.

*B*, a baseline solution is to draw a boundary in the middle of the two datasets  
 365 (Fig. 9(a)). However, due to lack of samples of *A*, the boundary cannot truly  
 reflect the distribution of the two categories.

To improve the shape of the decision boundary, data-level machine learning  
 370 methods tried to adjust the imbalance ratio using various under-sampling and over-  
 sampling approaches (Figs. 9(b) and (d)) [62, 9]. Algorithm-level techniques com-  
 monly used a punishment/gain to the rich/rare category *B/A* (Fig. 9(c)) [39, 31].  
 Indeed, we can obtain a better decision boundary with those approaches than a  
 baseline solution. But the decision boundary may be still inaccurate due to the  
 lack of samples of the rare category *A* near the boundary. Inspired by the transfer  
 learning strategy [68], if we can learn and translate the diversity of *B* to *A* fol-  
 375 lowing the semantic matching, we can draw a more reasonable decision boundary  
 to improve the imbalanced classification accuracy (Fig. 9(e)). In other words, we  
 can have a better chance to solve the imbalanced classification task if we can take  
 advantages of the diversities on positions, poses, numbers and other cases from  
 the rich category *B* to enrich the category *A*.

*As demonstrated in Fig. 8 in section 4.3.2, each branch of our MBD can fo-  
 380 cus on a specific translation task (e.g. eyes or whiskers) to tackle a semantic-  
 level translation task like pose matching or number matching. The semantic-  
 level image-to-image translation can practically help us to build a better decision  
 boundary by generating reasonable and meaningful samples for the rare category*

**Fig. 9.** (a) Decision boundary of a baseline solution, (b) decision boundary with down sampling, (c) decision boundary with cost-sensitive loss function, (d) decision boundary with over sampling, (e) decision boundary with semantic-level augmentation.

#### 4.4. Cross-species image translation

For image-to-image translation between two species, we use CycleGAN [81] as baseline to build **CycleGAN-4MBD** with 4-branch discriminator as our MBD model. We compare our method with two state-of-the-art methods: MUNIT [27] and DRIT [37]. And all the image results are listed with “input-output” pairs. We choose four species: cat, dog, flower and human, for our *cross-species* image-to-image translation experiments, due to the limited space, we illustrate cat $\leftrightarrow$ dog, cat $\leftrightarrow$ flower and flower $\leftrightarrow$ human tasks in the paper, and leave other three tasks (cat $\leftrightarrow$ human, dog $\leftrightarrow$ flower and dog $\leftrightarrow$ human) in the supplementary file. **Cat $\leftrightarrow$ Dog**.  
 390 As mentioned in the literature [81, 27, 37], unpaired image-to-image translation between a cat and a dog is an open puzzle. We adopted the Cat2dog [37] dataset for this task, and the translation results are shown in Fig. 10. We observe that the images generated by our CycleGAN-4MBD exhibit the best performance. Notably, the synthesized dogs/cats of our method still maintain the same poses like  
 395 those of the input images. Table 2 shows the FID and user study results of the three models, where our CycleGAN-4MBD also achieves the highest scores on both image translation tasks.  
 400

Table 2: FID and user study on cat $\leftrightarrow$ dog image translation.

| Method        | Cat $\rightarrow$ Dog |              | Dog $\rightarrow$ Cat |              |
|---------------|-----------------------|--------------|-----------------------|--------------|
|               | FID                   | User         | FID                   | User         |
| DRIT          | 88.6275               | 0.138        | 58.4392               | 0.610        |
| MUNIT         | 47.4142               | 0.510        | 46.2864               | 0.810        |
| CycleGAN-4MBD | <b>36.0023</b>        | <b>0.850</b> | <b>41.4614</b>        | <b>0.940</b> |

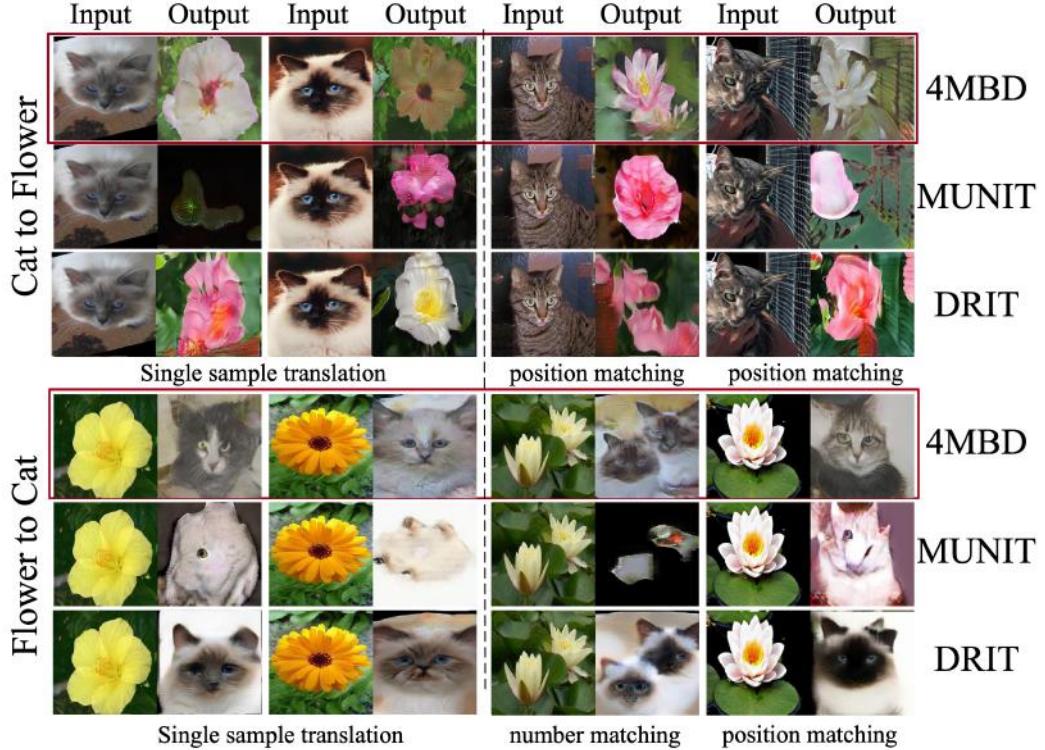
**Cat $\leftrightarrow$ Flower.** Another experiment is implemented between Cat2dog and 102Flowers datasets. We only choose cat images for cat $\leftrightarrow$ flower translation. Compared  
 405 with image translation between cats and dogs, flowers seemly do not have explicit pose or facial representation. Thus, it is not possible to expect a semantic pose matching between cats and flowers. However, the translation results shown on the left of Fig. 11 still demonstrate that our CycleGAN-4MBD can obtain position matching between these two farther species.



**Fig. 10.** The cat↔dog image translation results of our CycleGAN-4MBD compared to MUNIT and DRIT.

410 To explore the potential of our method, we implement a more challenging  
 experiment based on Dogs vs. Cats | Kaggle and 102Flowers datasets, because  
 both are captured in the wild. The translation results are displayed in the right of  
 Fig. 11. Compared with above experiments, there is an additional number matching  
 415 test from cat to flower due to the multiple instances. Also, the comparison  
 illustrates that both MUNIT and DRIT may work when input image includes a  
 single individual only, whereas, MUNIT fails to convert two flowers to two cats  
 while our method can still do so. Besides, our method synthesizes the head of a  
 cat from a flower but without the full-body, which makes a lot more sense. The  
 420 FID results listed in Table 3 also confirm the best performance of our MBD on  
 cat↔flower image translation.

425 **Flower↔Human.** We also evaluate image translation between 102Flowers and  
 CelebA datasets. Fig. 12 (left) shows that all 3 methods can accomplish a human→flower  
 translation, however, the flower→human translation seems more challenging, where  
 images synthesized by MUNIT or DRIT always have a serious distortion while  
 our method can still achieve a reasonable solution.

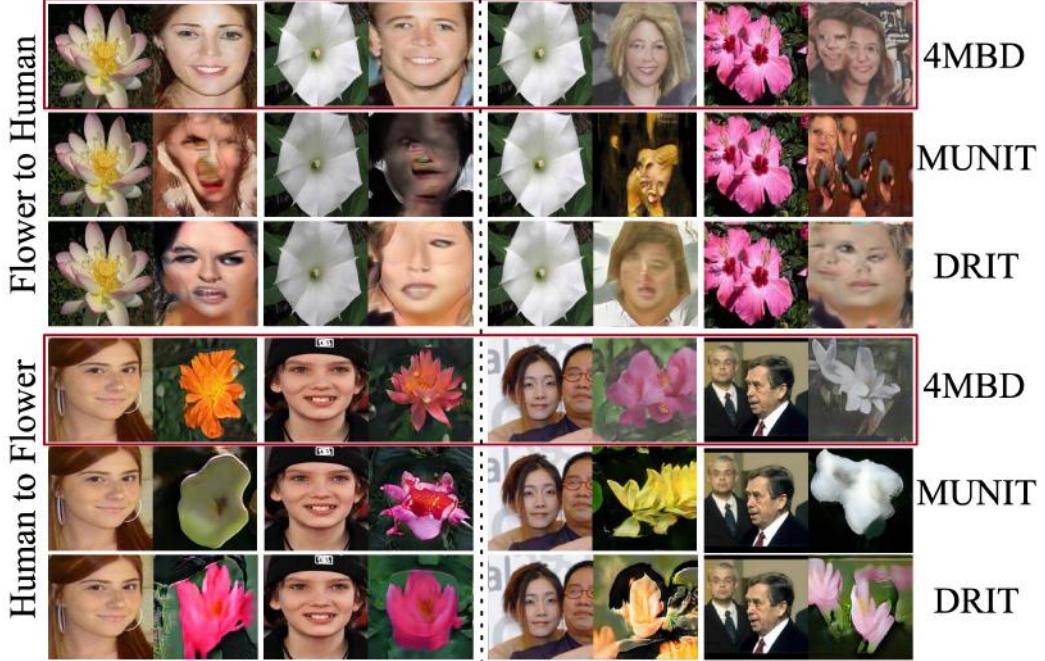


**Fig. 11.** The controlled (left) and wild (right) cat $\leftrightarrow$ flower image translation results of our CycleGAN-4MBD compared to MUNIT and DRIT.

Table 3: FID on cat $\leftrightarrow$ flower image translation.

| Method        | Cat $\rightarrow$ Flower |                 | Flower $\rightarrow$ Cat |                 |
|---------------|--------------------------|-----------------|--------------------------|-----------------|
|               | controlled               | wild            | controlled               | wild            |
| DRIT          | 183.0757                 | 166.9990        | 157.1238                 | 221.0960        |
| MUNIT         | 169.9913                 | 143.5711        | 141.0376                 | 187.7106        |
| CycleGAN-4MBD | <b>117.6854</b>          | <b>125.9365</b> | <b>46.2705</b>           | <b>128.1857</b> |

We then designed another challenging experiment based on LFW and 102Flowers datasets, as both were captured in the wild. As shown in the right of Fig. 12, our method can handle most of human $\rightarrow$ flower cases. Although we find some unreasonable distortion, we can still observe position and number matching in wild flower $\rightarrow$ human translation. Table 4 also illustrates that our method can obtain the best FID results against MUNIT and DRIT.



**Fig. 12.** The controlled (left) and wild (right) flower↔human image translation results of our CycleGAN-4MBD compared to MUNIT and DRIT.

x

Table 4: FID on flower↔human image translation.

| Method        | Flower→Human   |                 | Human→Flower   |                 |
|---------------|----------------|-----------------|----------------|-----------------|
|               | controlled     | wild            | controlled     | wild            |
| DRIT          | 142.2868       | 149.5487        | 165.8483       | 111.9950        |
| MUNIT         | 241.9420       | 205.8153        | 147.6277       | 127.9194        |
| CycleGAN-4MBD | <b>91.1127</b> | <b>136.0121</b> | <b>94.8746</b> | <b>102.8981</b> |

#### 4.5. Imbalanced cross-species image translation

##### 4.5.1. Semantic-level translation

In this section, we perform various image-to-image translation at the imbalanced setting (the images from different domains are not equal). We have one target domain, which has only 10 samples (**few-shot** setting), while the source domain has redundant samples. Firstly, our method achieved the pose matching for the imbalanced Sword lily→Watercress image translation. There are 130 sword lily image and only 10 watercress images at the training stage. We observed the **pose**, **position** and **number** matching at the translation procedure as shown in Fig. 13. Our method can capture the pose expression of the input image and preserve the content information after the translation. The proposed method has a

strong ability to extract the number information of the input images and translate the small flowers to the required representation.



**Fig. 13.** The visual translation results of proposed method at imbalanced setting, the rare category "Watercress" has only ten images. Our method can achieve the pose, position and number matching during the translation procedure.

445 *4.5.2. Data augmentation at imbalanced setting*

450 In this section, we discuss the potential applications of the proposal at the imbalanced setting. Sometimes it is difficult and time-consuming to collect a large number of images from a specified rare category. In many cases, insufficient samples often signifies poor diversity and effective information, which leads to that it is a huge challenge to perform image recognition based on few samples (e.g. 10 samples). For this problem, we can take advantage of the diversity from a dominant category with redundant samples and adopt the *cross-species* techniques to synthesize samples for the rare category, we can efficiently reduce the imbalanced ratio without using the cost-sensitive losses [39, 4]. We apply our method for the 455 imbalanced cross-species image translation to achieve data augmentation.

460 We aim to translate the redundant images from the dominant category to the target rare category, which usually has quite few image samples. Through this way, we can obtain more translated fake images in the dominant category with semantic matching. We can obtain one better image classifier with the synthesized images. To prove our assumption, we perform data augmentation based on these

translated images and boost the performance of image recognition in Table 5. The visual translated images are shown in Fig. 14. For image classification, we adopt the VGG-19 network[57] as our binary classifier and perform experiments at two settings: 1) 200 passion (dominant category) and 10 water lily (rare category) 465 flower images; 2) 200 passion and 210 (200 translated images generated by our CycleGAN-4MBD and 10 original images) water lily flower images. For both the two settings, the validation set includes 51 passion and 51 water lily images, respectively. We obtain 66.67 percents accuracy on the validation set without any support at the first setting. Due to the redundant passion and insufficient water 470 lily images, all the 51 passion images are successfully recognized. but 34 water lily images are wrongly classified as the passion category. Besides, we also adopt the focal loss [39] using the default parameters ( $gamma = 2.0$ ) following the same train/test split. The focal loss is believed as a state of the art on imbalanced learning[29] and achieves 71.57 percents accuracy. By combining the proposed 475 MBD, we can achieve a competitive 88.23% accuracy, which outperforms other methods a large margin. Following the same setting, we also perform experiments using 200 passion and 10 rose images. The vanilla model obtains about 64.7 percentage points. The focal loss brings about 11 percentage improvement. Our method can significantly enhance the average accuracy by more than 20 percents.

Table 5: The classification accuracy of the image classifier model at both two cases: with and without translation. With the translated images from the dominant category, the classification accuracy has been improved a lot.

| Method                 | Data split   |              | Classification accuracy |                |                                |
|------------------------|--------------|--------------|-------------------------|----------------|--------------------------------|
|                        | Source split | Target split | Cross entropy           | Focal loss[39] | Cross entropy with translation |
| Passion and Water lily | 200/10       | 51/51        | 66.67%(51/17)           | 71.57%(46/23)  | 88.23%(47/43)                  |
| Passion and Rose       | 200/10       | 51/51        | 64.70%(50/16)           | 76.47%(46/26)  | 89.21%(46/45)                  |

480 Moreover, we also conduct the imbalanced data augmentation at a more challenging setting: we have one dominant category with redundant images and several rare categories with few images. We select 6 flower categories from 102Flowers dataset, which contain Passion flower (251 images), Water Lily (194 images), Rose (171 images), Windflower (54 images), English marigold (65 images) and 485 tree poppy (62 images). At this setting, we use 200 Passion flower images for training, while only randomly choose 10 training images for other flower categories. Following the above experimental setting, the train/test split of the 6 categories are listed in Table 6. To be noted, we only use 44 Windflower images due to there are 54 images in total. The average classification accuracy of the vanilla



**Fig. 14.** The visual translation results of proposed method at imbalanced setting, the rare category “Water lily” or “Rose” has only ten images. We use our model to translate the redundant source images (Passion images) from the dominant category to the required Water lily images and Rose images. During the translation procedure, our method can achieve the position and number matching after the translation. More usefully, our method can even capture the pose representation and generate corresponding outputs with same pose.

490 model is 51.17%. Considering the traditional image processing methods: the flipping and randomly cropping can also be applied for data augmentation, we also perform experiments by using these two operations to perform up-sampling: we randomly flip the image and resize it to  $256 \times 256$ , and then randomly crop the resized image to  $224 \times 224$  to obtain more training samples. We obtain 200 augmented samples based on the raw 10 images, which indicates that we obtain 20 different random augmented samples from one original sample. The experimental result comes to 52.84%. The focal loss can also promotes the classification ac-

495

curacy at this setting (from 51.17% to 70.23%). Besides, to show that our *MBD* architecture really achieves the boost at the imbalanced setting, we apply the original CycleGAN to perform the translation among the categories to achieve data augmentation. The original CycleGAN can obtain 78.60% accuracy while our CycleGAN-4MBD method achieves the highest 84.28% as a reason of generating high quality images with diversity. We also provide some visual translation comparison results between CycleGAN and our proposed method in Fig. 15. As shown in this figure, our method can handle the imbalanced image translation reasonably. Compared with the original CycleGAN method, the proposed method can generate more realistic image outputs, which leads to a gain of the image classification performance.

Table 6: The classification accuracy of the image classifier model using one dominant category and 5 rare categories.

| Method           | Data split |      | Classification accuracy |                       |            |            |                |
|------------------|------------|------|-------------------------|-----------------------|------------|------------|----------------|
|                  | train      | test | Vanilla                 | Flip, resize and crop | Focal loss | CycleGAN   | CycleGAN -4MBD |
| Passion          | 200        | 51   | 98.04%(50)              | 90.20%(46)            | 88.24%(45) | 92.16%(47) | 90.20%(46)     |
| Rose             | 10         | 51   | 35.29%(18)              | 39.22%(20)            | 64.71%(33) | 70.59%(36) | 80.39%(41)     |
| Water Lily       | 10         | 51   | 41.18%(21)              | 45.10%(23)            | 62.75%(32) | 72.55%(37) | 82.35%(42)     |
| Windflower       | 10         | 44   | 38.64%(17)              | 40.91%(18)            | 63.64%(28) | 72.73%(32) | 81.82%(36)     |
| English marigold | 10         | 51   | 47.06%(24)              | 52.94%(27)            | 70.59%(36) | 82.83%(42) | 86.27%(44)     |
| Tree poppy       | 10         | 51   | 45.10%(23)              | 47.06%(24)            | 68.63%(35) | 80.39%(41) | 84.31%(43)     |
| Average          | -          | -    | 51.17%                  | 52.84%                | 70.23%     | 78.60%     | <b>84.28%</b>  |

#### 4.5.3. The boost for general imbalanced learning tasks

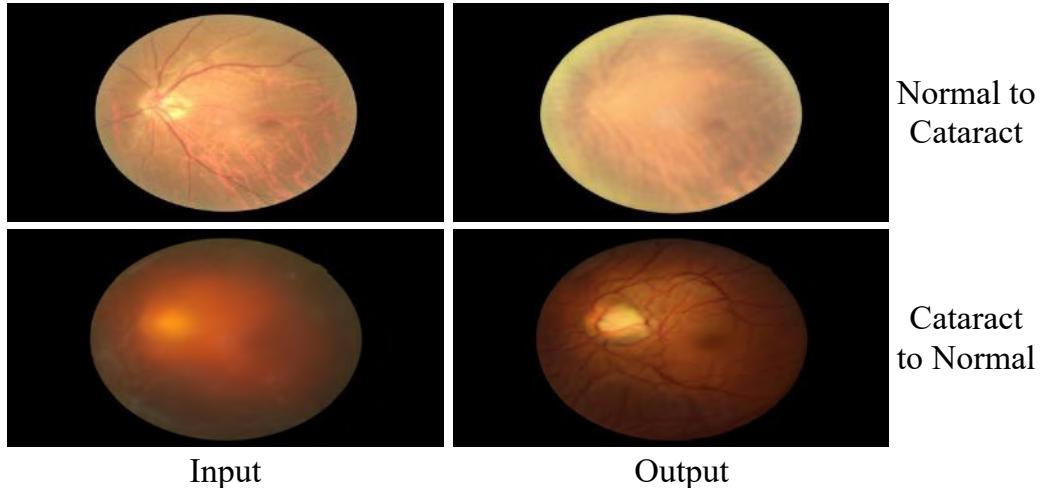
In the real world, the imbalanced settings widely exist: such as the disease classification, fraud detection and so on. The minority class usually contains valuable information. Take the disease classification as an example, the healthy identities are always much more than the abnormal identities, so we pay more attention to the detection of the negative samples. Although it is not an exact cross-species example in medical image processing, there exists many similar features between the healthy and diseased examples. To explore the potential of our method on general imbalanced learning problems, we adopt our method to achieve data augmentation by translating the healthy samples to the diseased samples. We perform the experiments on the ODIR5K dataset[1]. We choose the normal sample as the dominant category and the cataract as the rare category. We perform experiments based on the photographs of the left eye. There are 1580 normal samples and 159 cataract samples, which are labeled. To evaluate the effectiveness of pro-



**Fig. 15.** The visual translation results of proposed method at imbalanced setting, the left column input represent the input passion flower images. The five columns at the right of the black dotted line show the translated results to the five rare categories. During the translation procedure, our method can achieve the position and number matching after the translation.

posed method, we perform the translating between the two categories. Following the similar setting of Sec.4.5.2, the data split and the classification accuracy are shown in Table.7. We also exhibit the visual translation results between the two categories in Fig.16. By introducing the translated images for the imbalanced setting, we can boost the classification accuracy and improve the ability to recognize

the negative samples of rare category.



**Fig. 16.** The visual translation results between the Normal and Cataract fundus photographs of proposed method at imbalanced setting.

Table 7: The classification accuracy of the image classifier model at both two cases: with and without translation. With the translated images from the dominant category, the classification accuracy has been improved a lot.

| Method              | Data split        |            | Classification accuracy |                |                                |
|---------------------|-------------------|------------|-------------------------|----------------|--------------------------------|
|                     | (normal/cataract) |            | (normal/cataract)       |                | Cross entropy with translation |
|                     | Train split       | Test split | Cross entropy           | Focal loss[39] |                                |
| Normal and cataract | 1480/59           | 100/100    | 87.5%(100/75)           | 91.5%(99/84)   | 95.0%(100/90)                  |

## 5. Conclusion

530 We develop a novel, simple yet effective and efficient multi-branch discriminator (MBD) structure for GANs, leading to high-quality *cross-species* image-to-image translation on the semantic level. We first show the lower bound of MBD and explain the optimal condition of MBD by mathematical analysis. Secondly, our comprehensive experiments show that the proposed MBD structure can effectively improve popular GANs by enhancing the generative ability while efficiently accelerating convergence and reducing parameters dramatically. Finally, we successfully apply the proposed cross-species image-to-image translation techniques 535 on data augmentation tasks and show the potential in the field of imbalanced image recognition.

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740 **Appendix**

*5.1. Implementation details*

*5.1.1. CycleGAN-4MBD*

745 Our CycleGAN-4MBD model consists of two discriminators with 4 branches for each. We adopt the generator network architectures from CycleGAN [81]. The Encoder and the Decoder structures are defined as:

**Encoder:**

$CI64F7 - CI128F4 - CI256F4 - Res256 - Res256 - Res256 - Res256 - Res256$

**Decoder:**

750  $-Res256 - Res256 - Res256 - CI128F4 - C64F7 - C3$

Here  $CI_{m}F_n$  means the Convolution-InstanceNorm-ReLU layer with  $m$   $n \times n$  spatial filters, and  $Res256$  means a residual block with 256  $3 \times 3$  filters. All residual blocks use instance normalization. The last layer of the decoder uses a Tanh instead of a ReLU as the activation function without instance normalization

755 to obtain the image generation output. Each branch of the discriminator includes one task: True/False discrimination. The structure of each branch is defined as **Discrimination task**:

$$C16 - C32 - C64 - C128 - C128 - C1$$

760 We set convolution kernel size 4 and stride 2, all ReLUs in the discriminator are leaky, with slope 0.2. We do not use any activation function at the last layer.

Table 8: Computation evaluation (1K=1000 iterations).

| Method        | Time (s/1K)   | DParams (M)  | Species |
|---------------|---------------|--------------|---------|
| DRIT          | 2570.49       | 27.22        | Two     |
| MUNIT         | <b>418.58</b> | 16.54        | Two     |
| CycleGAN      | 450.19        | 13.92        | Two     |
| CycleGAN-2MBD | 461.30        | 6.97         | Two     |
| CycleGAN-4MBD | 595.91        | <b>3.50</b>  | Two     |
| StarGAN       | 373.44        | 45.41        | Multi   |
| StarGAN-2MBD  | 342.13        | 23.06        | Multi   |
| StarGAN-4MBD  | <b>315.42</b> | <b>11.89</b> | Multi   |

### 5.1.2. Computation comparison

765 We finally evaluate all the models for cross-species image translation on computation, and Table 8 lists the results. All models are implemented in the same environment (Intel Xeon E5-2620 v4, 128 GB, 1080 Ti, TensorFlow 1.8.0). It can be seen that DRIT trains and tests both very slow, MUNIT trains faster resorting to joint optimization but the parameter amount for inference is larger, and our CycleGAN-MBD models train a little slower than CycleGAN but test faster with fewer parameters, while StarGAN-MBD models train and test both faster than StarGAN.

### 770 5.2. Visualizing ensemble discriminators

775 For better understanding the working mechanism of different structures of ensemble discriminator, we visualize the feature maps of different CycleGAN-based structures with a cat image (left) and a dog image (right) as input in Fig. 17. It can be seen that both multiple branches and multiple discriminators can learn different sub-tasks for each. However, the MSD structures have unclear and repetitive division of labor, the MD structures perform better than MSD structures with clearer division of labor (e.g., edges and eyes) but still worse than our MBD structures, which has more clear and less repetitive labor division. Thus, our MBD can tackle high-level (e.g., cross-species) image translation better.

780 5.3. Additional experimental comparison

### 5.3.1. Cat $\leftrightarrow$ Human

The cat $\leftrightarrow$ human image translation is implemented between Cat2dog and CelebA datasets, Table 9 lists the FID comparison, and Fig. 18 shows the visual translation comparison.

Table 9: FID results on cat $\leftrightarrow$ human image translation.

| Method        | Cat $\rightarrow$ Human | Human $\rightarrow$ Cat |
|---------------|-------------------------|-------------------------|
| DRIT          | 161.9762                | 184.2454                |
| MUNIT         | 152.7639                | 108.1680                |
| CycleGAN-4MBD | <b>139.4375</b>         | <b>67.8787</b>          |

785 5.3.2. Dog $\leftrightarrow$ Flower

The dog $\leftrightarrow$ flower image translation is implemented between Cat2dog and 102Flowers datasets, Table 10 lists the FID comparison, and Fig. 19 shows the visual translation comparison.

Table 10: FID results on dog $\leftrightarrow$ flower image translation.

| Method        | Dog $\rightarrow$ Flower | Flower $\rightarrow$ Dog |
|---------------|--------------------------|--------------------------|
| DRIT          | 145.6682                 | 176.7891                 |
| MUNIT         | 138.1872                 | 86.1801                  |
| CycleGAN-4MBD | <b>118.2336</b>          | <b>74.2712</b>           |

Table 11: FID results on dog $\leftrightarrow$ human image translation.

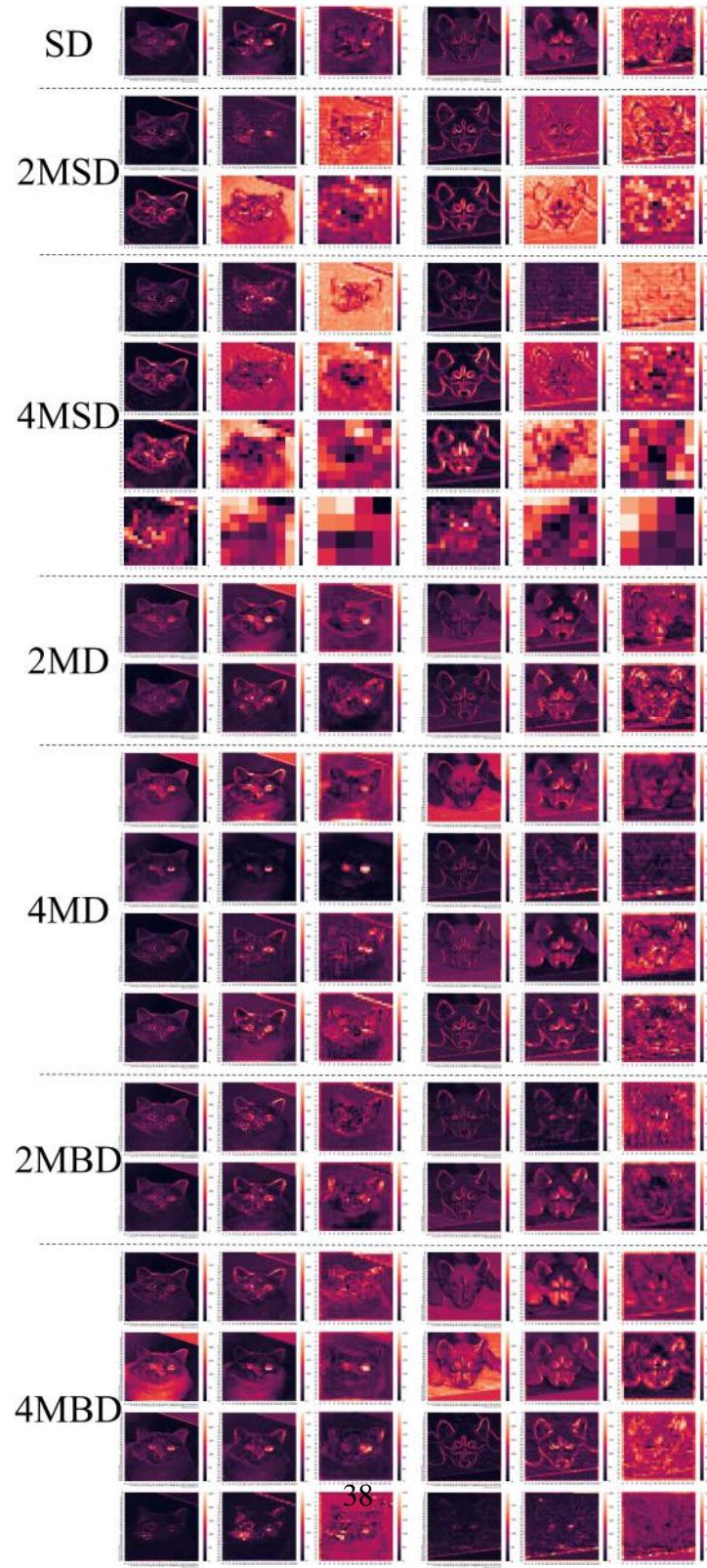
| Method        | Dog $\rightarrow$ Human | Human $\rightarrow$ Dog |
|---------------|-------------------------|-------------------------|
| DRIT          | <b>118.8862</b>         | 146.2622                |
| MUNIT         | 142.8348                | 147.8955                |
| CycleGAN-4MBD | 134.0117                | <b>87.1139</b>          |

### 5.3.3. Dog $\leftrightarrow$ Human

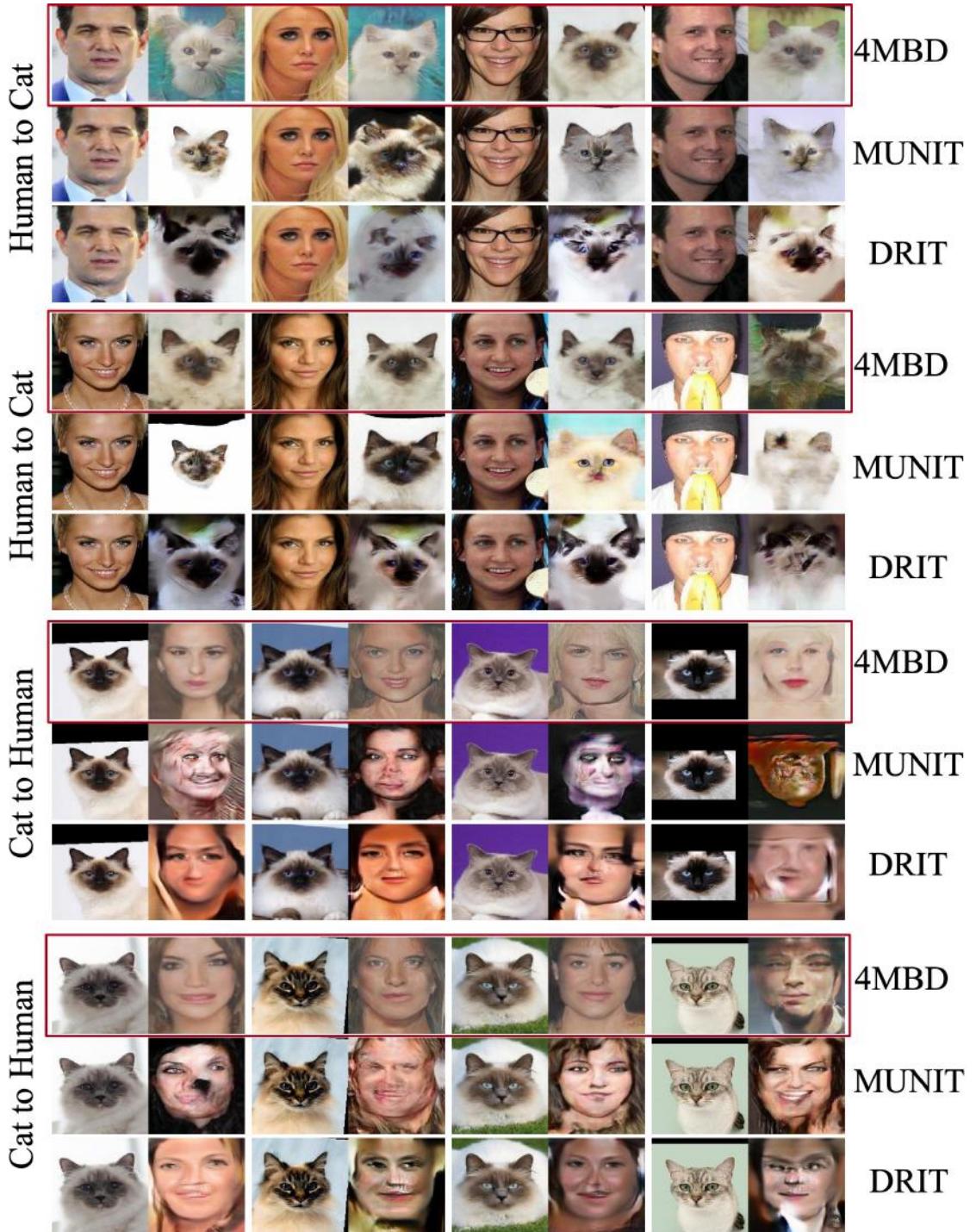
790 The dog $\leftrightarrow$ human image translation is implemented between Cat2dog and CelebA datasets, Table 11 lists the FID comparison, and Fig. 20 shows the visual translation comparison.

#### 5.3.4. More results

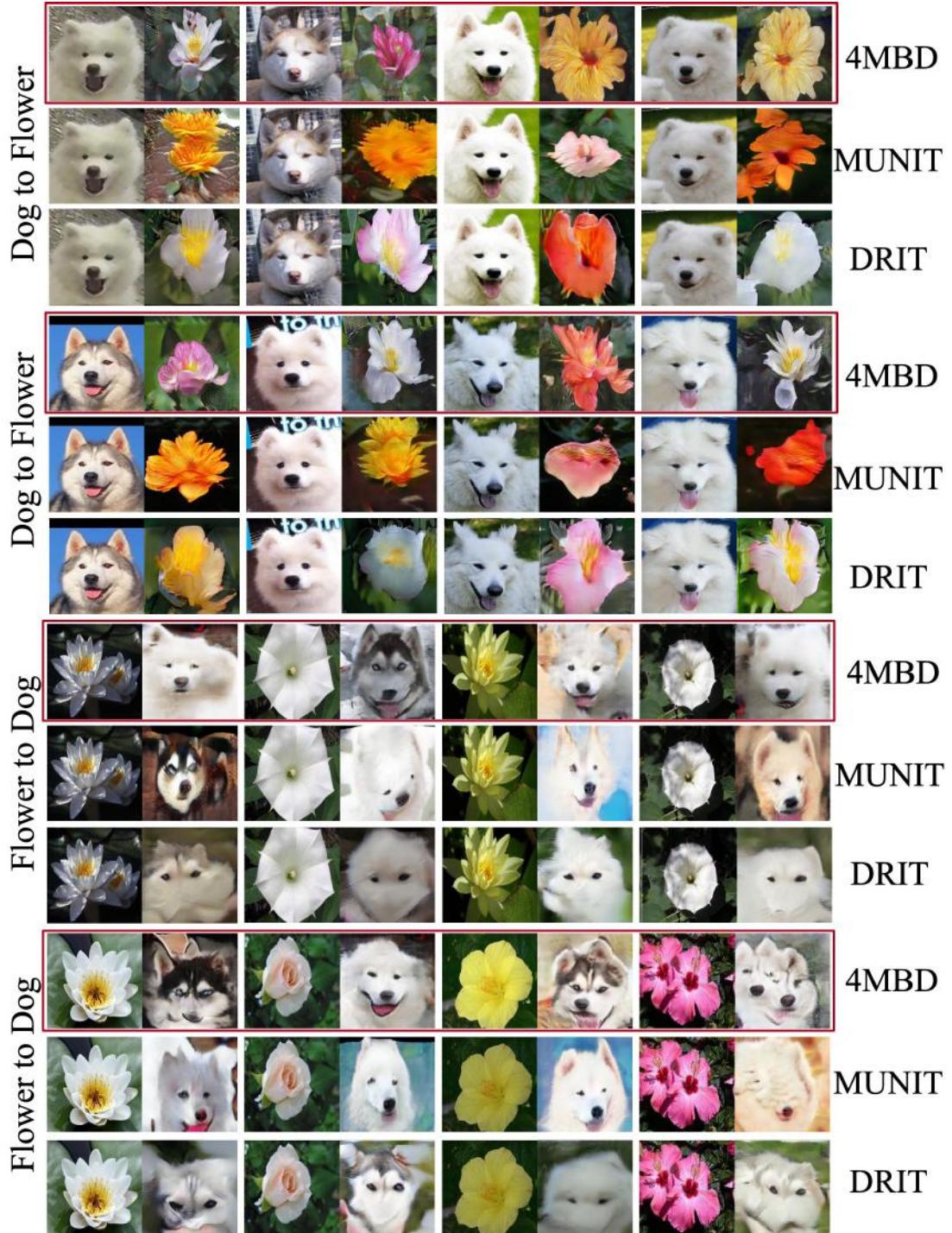
We present more results of cat↔dog, cat↔flower (controlled and wild), flower↔human  
795 (controlled and wild) in Fig. 21, Fig. 22, Fig. 23, Fig. 24, Fig. 25, respectively.



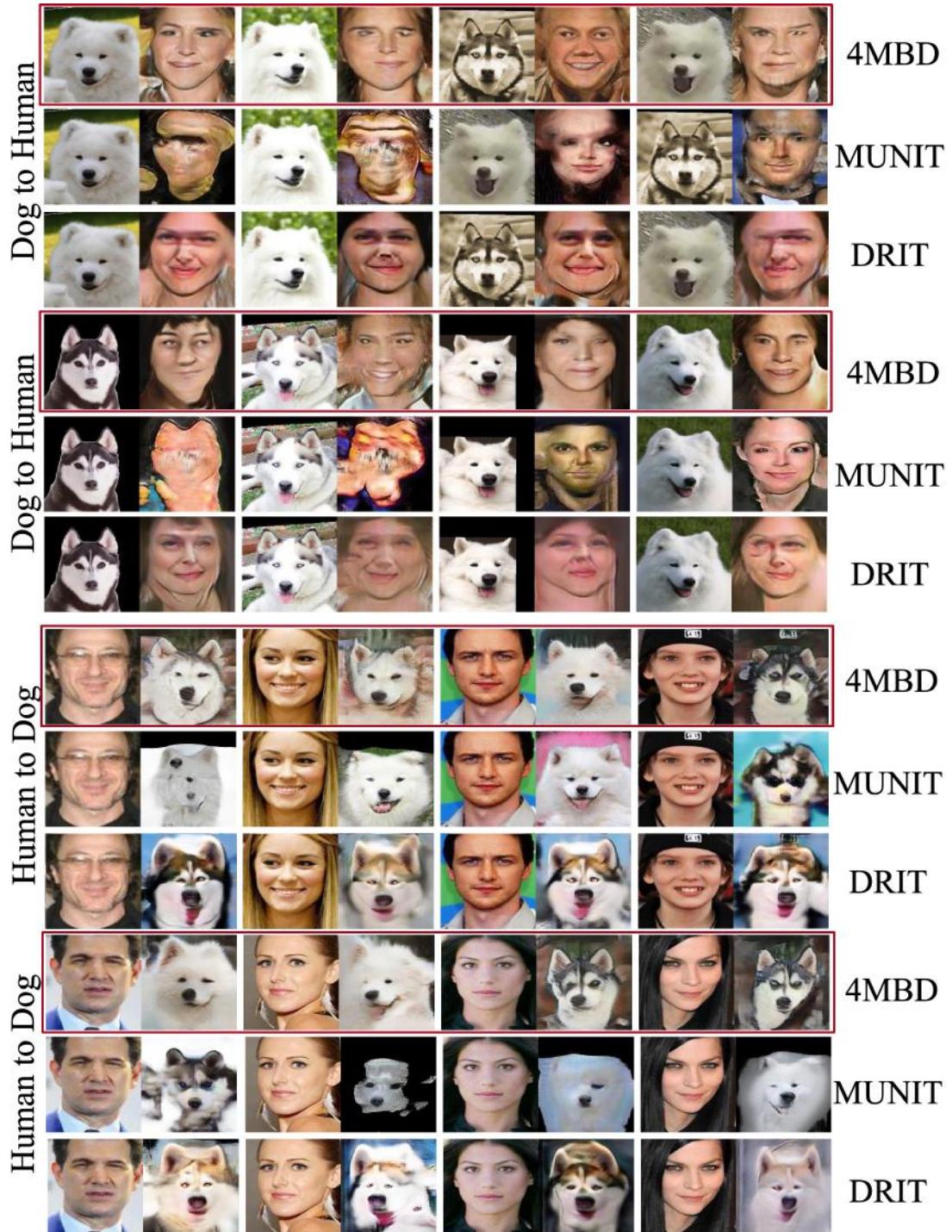
**Fig. 17.** Visualizing different CycleGAN-based ensemble discriminator structures for comparison.



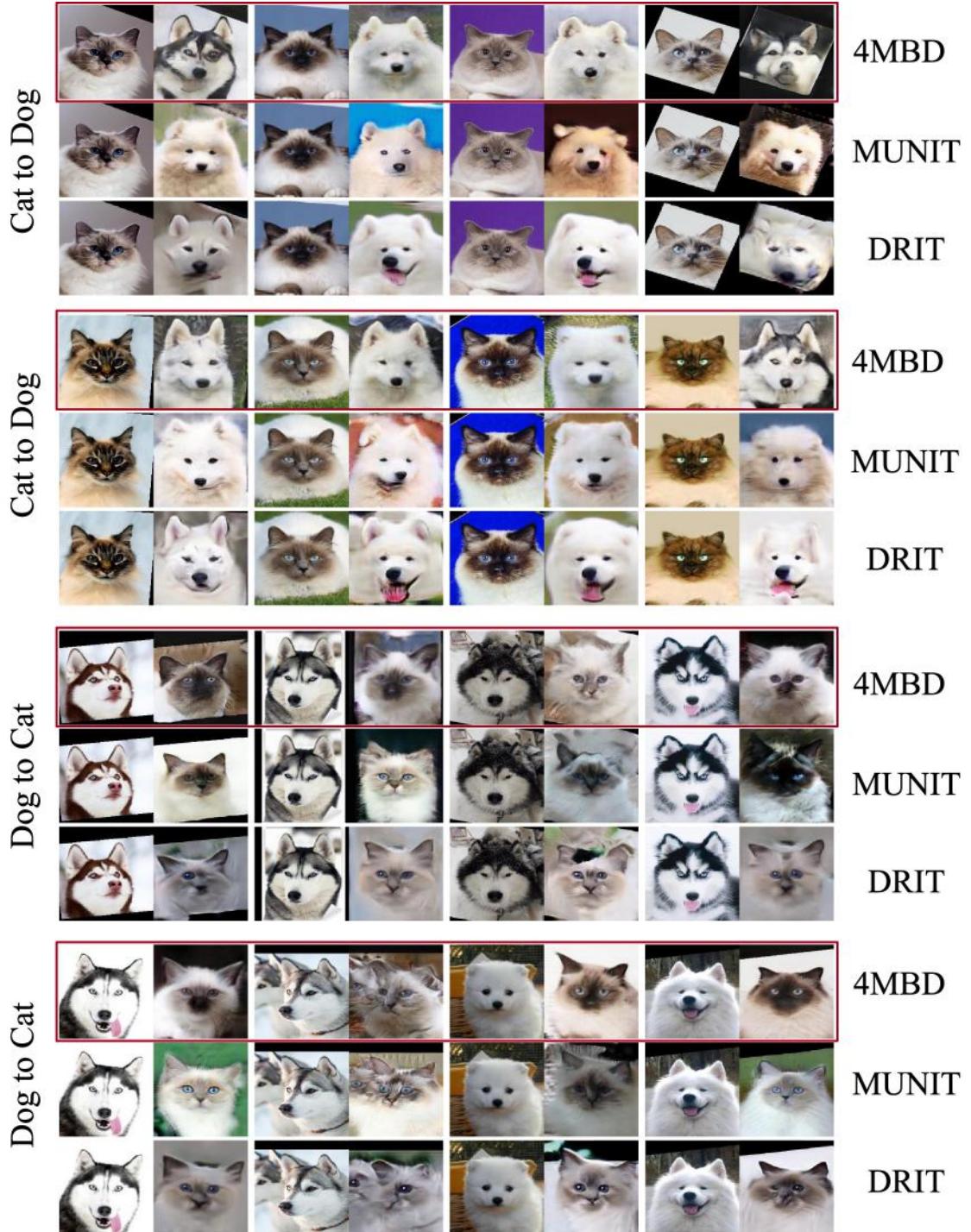
**Fig. 18.** The cat $\leftrightarrow$ human image translation results of our CycleGAN-4MBD compared to MUNIT and DRIT.



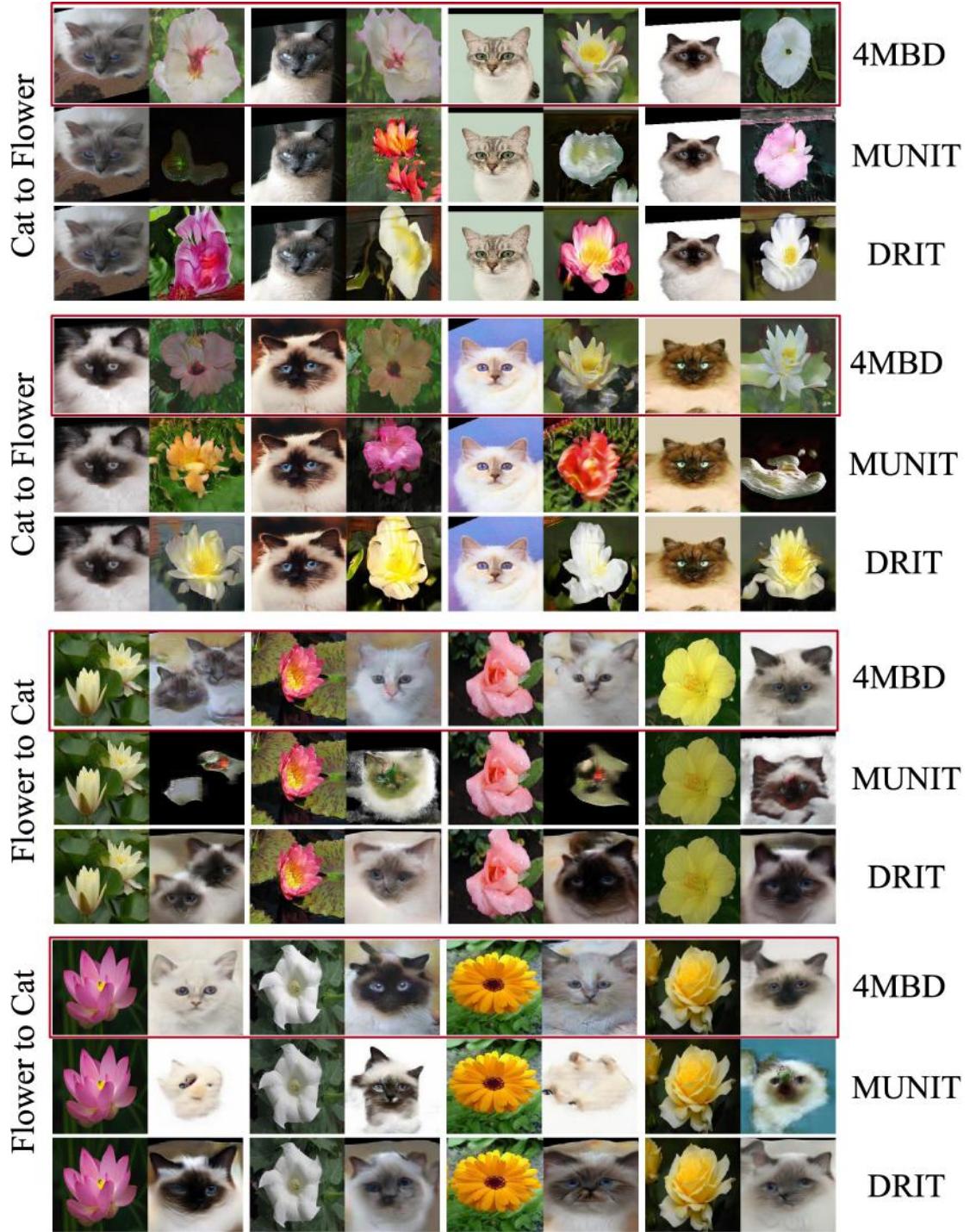
**Fig. 19.** The dog $\leftrightarrow$ flower image translation results of our CycleGAN-4MBD compared to MUNIT and DRIT.



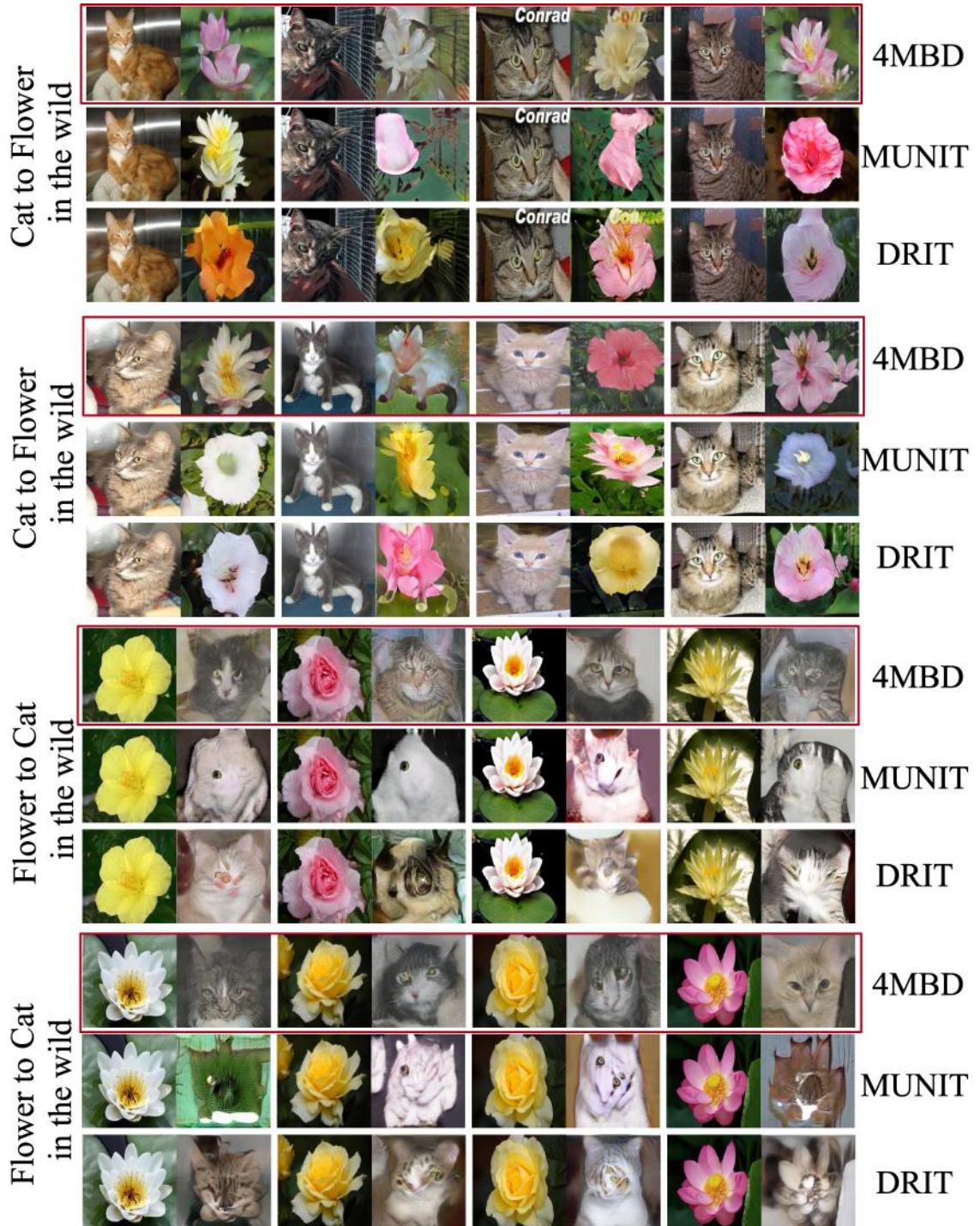
**Fig. 20.** The dog↔human image translation results of our CycleGAN-4MBD compared to MUNIT and DRIT.



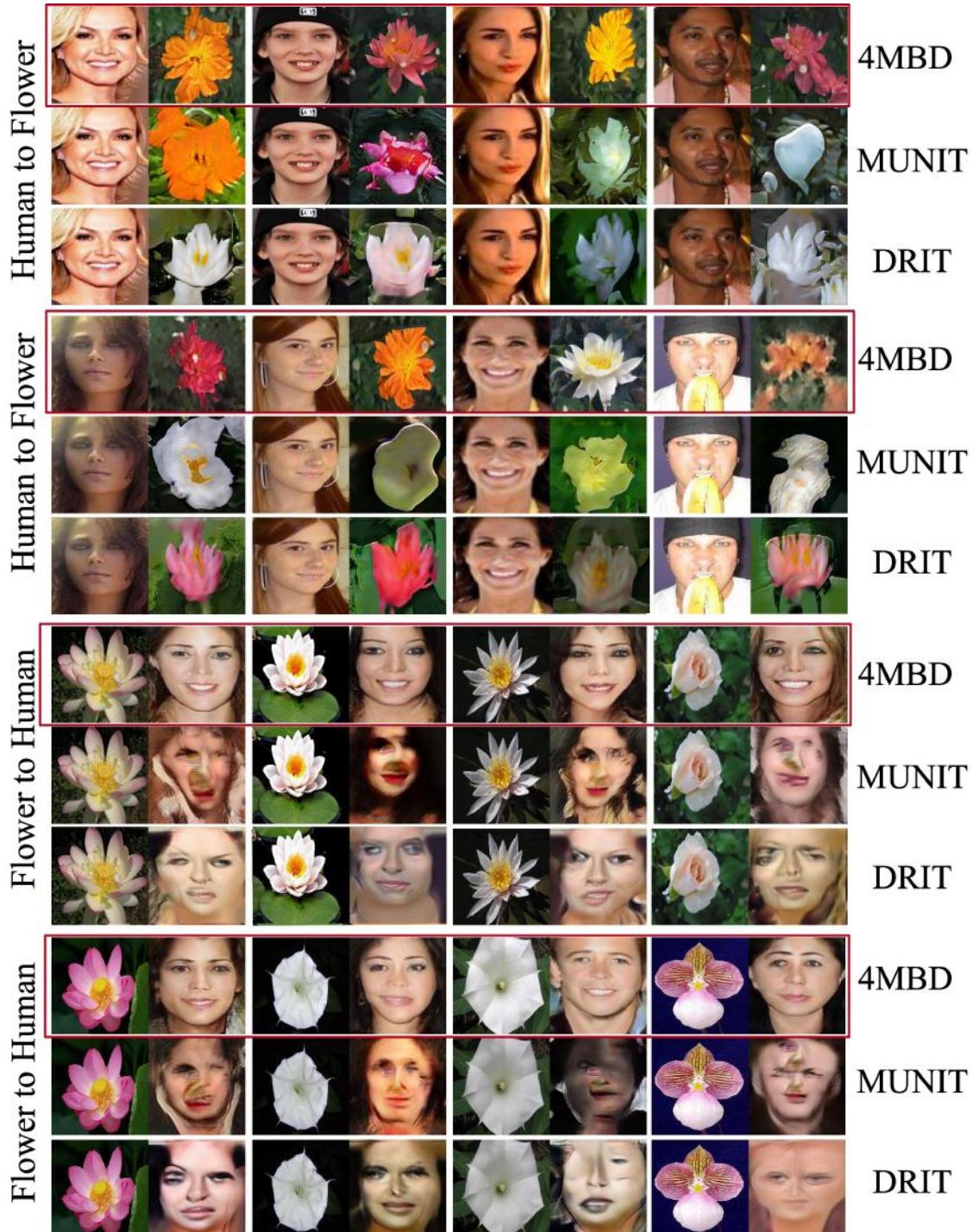
**Fig. 21.** The cat↔dog image translation results of our CycleGAN-4MBD compared to MUNIT and DRIT.



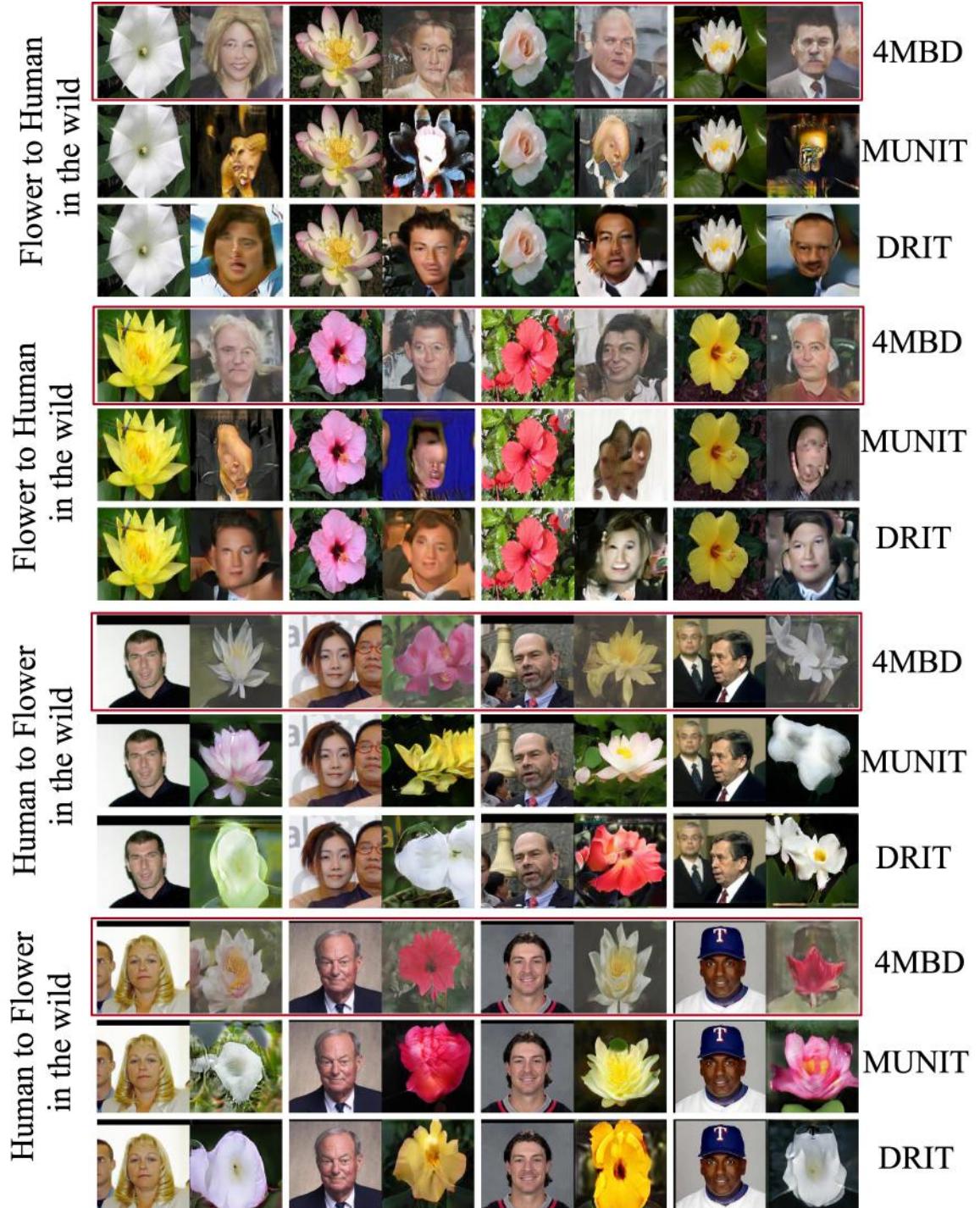
**Fig. 22.** The cat $\leftrightarrow$ flower image translation results of our CycleGAN-4MBD compared to MUNIT and DRIT.



**Fig. 23.** The wild cat $\leftrightarrow$ flower image translation results of our CycleGAN-4MBD compared to MUNIT and DRIT.



**Fig. 24.** The flower↔human image translation results of our CycleGAN-4MBD compared to MUNIT and DRIT.



**Fig. 25.** The wild flower↔human image translation results of our CycleGAN-4MBD compared to MUNIT and DRIT.