

リスト処理の例

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例題1: 数をことばに

■ 問題:

0以上100万以下の数 → 通常の英語表現

例:

- 308000 → three hundred and eight thousand
- 369027 → three hundred and sixty-nine thousand and twenty-seven
- 369401 → three hundred and sixty-nine thousand four hundred and one

解決法

■ 簡単な問題から複雑問題へ

- $n < 100$ の数字を対象に
- $n < 1000$ の数字を対象に
- $n < 1000,000$ の数字を対象に

数の英語名: 文字列

units = ["one", "two", "three", "four", "five",
"six", "seven", "eight", "nine"]

teens = ["ten", "eleven", "twelve", "thirteen",
"fourteen", "fifteen", "sixteen",
"seventeen", "eighteen", "nineteen"]

tens = ["twenty", "thirty", "forty", "fifty", "sixty",
"seventy", "eighty", "ninety"]

$0 < n < 100$ の場合

convert2 n = combine2 (digits2 n)

digits2 n = (n `div` 10, n `mod` 10)

combine2 (0,u+1) = units !! u
combine2 (1,u) = teens !! u
combine2 (t+2,0) = tens !! t
combine2 (t+2,u+1) = tens !! t ++ "-" ++
units !! u

$0 < n < 1000$ の場合

convert3 n = combine3 (digits3 n)

digits3 n = (n `div` 100, n `mod` 100)

combine3 (0,t+1) = convert2 (t+1)
combine3 (h+1,0) = units !! h ++ " hundred"
combine3 (h+1,t+1) = units !! h ++ " hundred
and " ++ convert2 (t+1)

0<n<1000,000の場合

```
convert6 n = combine6 (digits6 n)
digits6 n = (n `div` 1000, n `mod` 1000)

combine6 (0,h+1) = convert3 (h+1)
combine6 (m+1,0) = convert3 (m+1) ++
  " thousand"
combine6 (m+1,h+1) = convert3 (m+1) ++
  " thousand" ++
  link (h+1) ++
  convert3 (h+1)

link h | h < 100 = " and "
| otherwise = " "
```

実行例

```
Convert> convert6 308000
"three hundred and eight thousand"
(985 reductions, 1350 cells)

Convert> convert6 369027
"three hundred and sixty-nine thousand and twenty-seven"
(1837 reductions, 2547 cells)

Convert> convert6 369401
"three hundred and sixty-nine thousand four hundred and one"
(1851 reductions, 2548 cells)
```

例題2: 可変長の算術演算

- 問題:
任意の大きさの整数計算を行う関数パッケージを作る。
- 比較: $[2,1,3,4] > [3]$
- 加算: $[7,3,7] + [4,6,9] = [1,2,0,6]$
- 減算: $[4,0,6] - [3,7,5] = [3,1]$
- 乗算: $[1,2] * [1,5] = [1,8,0]$
- 除算: $[1,7,8,4] \div [6,2] = [2,8] \dots [4,8]$

可変長整数の表現

- リストでの表現

```
type VInt = [Bigit]
type Bigit = Int
b = 10 :: Int
```
- 標準形

```
strep xs | ys == [] = [0]
| otherwise = ys
where ys = dropWhile (==0) xs

norm [3,-3,-2] = [2,6,8]

norm = strep . foldr carry [0]
where carry :: Bigit -> VInt -> VInt
      carry x (c:xs) = (x+c) `div` b : (x+c) `mod` b : xs
```

比較演算

```
vcompare :: (VInt->VInt->Bool) -> VInt ->
  VInt -> Bool
vcompare op xs ys = op us vs
  where (us,vs) = align xs ys

veq = vcompare (==)
vleq = vcompare (<=)
vless = vcompare (<)
```

加算

```
vadd :: VInt -> VInt -> VInt
vadd xs ys = norm (zipWith (+) us vs)
  where (us,vs) = align xs ys

例: vadd [7,3,7] [4,6,9] = [1,2,0,6]
```

減算

```
vsub :: VInt -> VInt -> VInt
vsub xs ys = norm (zipWith (-) us vs)
  where (us,vs) = align xs ys
```

例: `vsub [1,0,6] [3,7,5] = [-1,7,3,1]`

符号反転する関数

符号の判定:

`negative xs = head xs < 0`

符号の反転:

`vnegate = norm . map neg`

`neg x = -x`

例: `vnegate [-1,7,3,1] = [2,6,9]`

乗算

```
vmul xs ys = foldl1 oplus (psums xs ys)
  where psums xs ys = [norm (map (y*) xs) | y<-ys]
        xs `oplus` ys = vadd (xs++[0]) ys
```

例: `vmul [1,2,3] [4,5] = [5,5,3,5]`

除算: 商と余り

```
divalg xs ys = scanl (dstep ys) (0,take m xs) (drop m xs)
  where m = length ys - 1
```

```
dstep ys (q,rs) x
  | length xs < length ys = astep xs ys
  | length xs == length ys = bstep xs ys
  | length xs == length ys + 1 = cstep xs ys
  where xs = rs ++ [x]
```

例: `divalg [1,7,8,4] [6,2]`
`= [(0,[1]),(0,[1,7]),(2,[5,4]),(8,[4,8])]`

astep, bstepの定義

```
-- length xs < length ys
astep xs ys = (0,xs)
```

```
-- length xs == length ys
bstep xs ys | negative zs = (0,xs)
             | otherwise  = (1,zs)
  where zs = vsub xs ys
```

条件: `head ys >= b `div` 2`

cstepの定義

```
cstep xs ys | vless rs0 ys = (q,rs0)
             | vless rs1 ys = (q+1,rs1)
             | otherwise    = (q+2,rs2)
```

```
  where rs0 = vsub xs (bmul ys q)
        rs1 = vsub rs0 ys
        rs2 = vsub rs1 ys
        q = guess xs ys - 2
guess (x0:x1:xs) (y1:ys)
  = min (b-1) ((x0*b+x1) `div` y1)
```

条件を満たすように

```
vqrm xs ys = (strep qs, strep rs)
  where qs = map fst ds
        rs = bdiv (snd (last ds)) d
        ds = divAlg (bmul xs d) (bmul ys d)
        d = b `div` (head ys + 1)
```

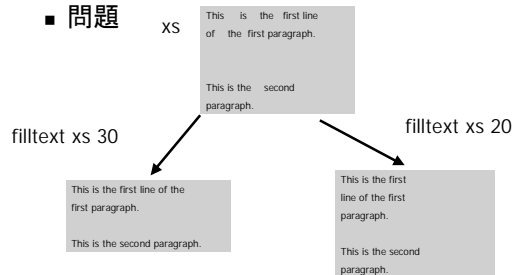
bdiv: 数を1桁のb数で割る関数

```
bqrm [x] d = ([x `div` d], x `mod` d)
bqrm (x:xs) d = (strep qs, last rs `mod` d)
  where qs = map (`div` d) rs
        rs = scanl1 oplus x xs
        r `oplus` x = b * (r `mod` d) + x

bdiv xs d = fst (bqrm xs d)
```

例題3: テキスト処理

■ 問題



行の列としてのテキスト

```
type Line' = [Char]
lines' :: Text' -> [Line']
unlines' :: [Line'] -> Text'

unlines' = foldr1 oplus
  where xs `oplus` ys = xs ++ "\n" ++ ys

lines' = foldr otimes [[]]
  where x `otimes` xss
    | x == '\n' = [[]] ++ xss
    | otherwise = [[x] ++ head xss] ++ tail xss
```

語の列としての行

```
type Word' = [Char]
words' :: Line' -> [Word']
unwords' :: [Word'] -> Line'

unwords' = foldr1 oplus
  where xs `oplus` ys = xs ++ " " ++ ys

words' = filter (/=[]) . foldr otimes [[]]
  where x `otimes` xss
    | x == ' ' = [[]] ++ xss
    | otherwise = [[x] ++ head xss] ++ tail xss
```

行の列と段落

```
type Para = [Line']
paras :: [Line'] -> [Para]
unparas :: [Para] -> [Line']

unparas = foldr1 oplus
  where xs `oplus` ys = xs ++ [[]] ++ ys

paras = filter (/=[]) . foldr otimes [[]]
  where xs `otimes` xss
    | xs == [] = [[]] ++ xss
    | otherwise = [[xs] ++ head xss] ++ tail xss
```

基本的なテキスト処理関数

```
countlines = length . lines'
countwords = length . concat . map words' . lines'
countparas = length . paras . lines'
```

```
normalise :: Text' -> Text'
normalise = unparses . parse
```

```
parse :: Text' -> [[Word']]
parse = map (map words') . paras . lines'
```

```
unparse :: [[Word']] -> Text'
unparse = unlines' . unparas . map (map unwords')
```

応用:段落の詰め込み

```
filltext m = unparses . map (fill m) . testparas
testparas = map linewords . paras . lines'
linewords = concat . map words'
```

```
fill m [] = []
fill m ws = [fstline] ++ fill m restwds
  where fstline = take n ws
        restwds = drop n ws
        n = greedy m ws
```

```
greedy m ws = maximum [ length us | us <- inits ws,
                             length (unwords' us) <= m ]
```

例題4: 亀の子幾何

■ 問題

```
[down, move, move,
 right, move, move,
 up, move, move,down]
```



亀の子の状態の表現

```
type State = (Direction, Pen, Point)
```

```
type Direction = Int -- 0:North, 1:East, 2:South | West
```

```
type Pen = Bool
```

```
type Point = (Int, Int)
```

コマンド

```
type Command = State -> State
move :: Command
move (0,p,(x,y)) = (0,p,(x-1,y))
move (1,p,(x,y)) = (1,p,(x,y+1))
move (2,p,(x,y)) = (2,p,(x+1,y))
move (3,p,(x,y)) = (3,p,(x,y-1))
right, left :: Command
right (d,p,(x,y)) = ((d+1) `mod` 4, p, (x,y))
left (d,p,(x,y)) = ((d-1) `mod` 4, p, (x,y))
up, down :: Command
up (d,p,(x,y)) = (d, False, (x,y))
down (d,p,(x,y)) = (d, True, (x,y))
```

```
-- W ----y-----> E
-- N ----x-----> S
```

状態列の生成

```
turtle :: [Command] -> [State]
turtle = scanl applyto (0, False, (0,0))
  where applyto x f = f x
```

状態列の表示

```
display :: [Command] -> [Char]
display = layout . picture . trail . turtle
```

```
trail :: [State] -> [Point]
trail ss = [(x,y) | (_,p,(x,y)) <- ss, p]
```

```
picture :: [Point] -> [[Char]]
picture = symbolise . bitmap
  where symbolise = map (map mark)
        mark True = '*'
        mark False = ''
```

ビットマップの生成

```
bitmap ps = [[(x,y) `elem` ps | y<-yran] | x<-xran]
  where xran = range' (map fst ps)
        yran = range' (map snd ps)
        range' xs = range (minimum xs, maximum xs)
```

例題5: カレンダーの印刷

■ 問題: calendar 2002 →

JANUARY 2002			FEBRUARY 2002			MARCH 2002		
Sun	6	13 20 27	Sun	3	10 17 24	Sun	3	10 17 24 31
Mon	7	14 21 28	Mon	4	11 18 25	Mon	4	11 18 25
Tue	1	8 15 22 29	Tue	5	12 19 26	Tue	5	12 19 26
Wed	2	9 16 23 30	Wed	6	13 20 27	Wed	6	13 20 27
Thu	3	10 17 24 31	Thu	7	14 21 28	Thu	7	14 21 28
Fri	4	11 18 25	Fri	1	8 15 22	Fri	1	8 15 22
Sat	5	12 19 26	Sat	2	9 16 23	Sat	2	9 16 23 30
APRIL 2002			MAY 2002			JUNE 2002		
Sun	7	14 21 28	Sun	5	12 19 26	Sun	2	9 16 23 30
Mon	1	8 15 22 29	Mon	6	13 20 27	Mon	3	10 17 24

図形の表示

```
type Picture = [[Char]]

height,width :: Picture -> Int
height p = length p
width p = length (head p)
```

```
1 2 3 4
5 6 7 8
```



```
[['1','2','3','4'],
 ['5','6','7','8']]
```

図形の構成

```
above,beside :: Picture -> Picture -> Picture
p `above` q | width p == width q = p++q
p `beside` q | height p == height q = zipWith (++) p q
```

```
stack,spread :: [Picture] -> Picture
stack = foldr1 above
spread = foldr1 beside
```

```
empty :: (Int,Int) -> Picture
empty (h,w) = copy (copy '' w) h
```

図形のgrouping

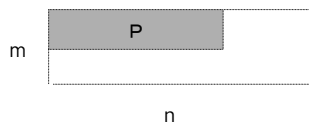
```
block :: Int -> [Picture] -> Picture
block n = stack . map spread . group n
group n xs = [take n (drop j xs) | j <- [0,n..(length xs-n)]]
```

```
[G1,G2,G3,G4,G5,G6,G7,G8] → G12
                             n=2 G34
                             G56
                             G78
```

```
blockT :: Int -> [Picture] -> Picture
blockT n = spread . map stack . group n
```

図形の埋め込み

```
lframe :: (Int,Int) -> Picture -> Picture
lframe (m,n) p = (p `beside` empty (h,n-w))
               `above` empty (m-h,n)
  where h = height p
        w = width p
```



カレンダーの表示

```
picture (mn,yr,fd,ml) = title mn yr `above` table fd ml

title mn yr = lframe (2,25) [mn ++ " " ++ show yr]

table fd ml = lframe (8,25) (daynames `beside` entries fd ml)
daynames = ["Sun", "Mon", "Tue", "Wed", "Thu", "Fri", "Sat"]

entries fd ml = blockT 7 (dates fd ml)
dates fd ml = map (date ml) [(1-fd)..(42-fd)]
date ml d | d < 1 || ml < d = [rjustify 3 " "]
           | otherwise      = [rjustify 3 (show d)]
```

カレンダーの作成

```
calendar :: Int -> String
calendar = display . block 3 . map picture . months

months yr = zip4 mnames (copy yr 12) (fstdays yr)
              (mlengths yr)
  where zip4 [] [] [] [] = []
        zip4 (x:xs) (y:ys) (z:zs) (u:us)
          = (x,y,z,u) : zip4 xs ys zs us

display = unline
```

お知らせ

- 次回(11月26日)の講義は
情報基盤センター
で行います。