# Mathematical Structures of Programs – Specification and Implementation –

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#### Outline

- Specification and Implementation
- 2 Homomorphism
- Foldr
- 4 Application: Parallelization

## Specification and Implementation

- A specification
  - describes what task an algorithm is to perform,
  - expresses the programmers' intent,
  - should be as clear as possible.

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- expresses an algorithm (an execution),
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The link is that the implementation should be proved to satisfy the specification.



## How to write a specification?

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- By functions: describing straightforward functional mapping from input to output of an algorithm, which is executable but could be terribly inefficient.

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#### Example: increase

The specification

```
increase :: Int \rightarrow Int increase x > square x
```

says that the result of *increase* should be strictly greater than the square of its input, where *square* x = x \* x.

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#### Example: increase (continue)

One implementation is

increase 
$$x = square x + 1$$

which can be proved by the following simple calculation.

```
increase x
= { definition of increase }
square x + 1
> { arithmetic property }
square x
```

# Specifying Algorithms by Predicates (3/3)

#### Exercise S1

Give another implementation of *increase* and prove that your implementation meets its specification.

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#### Example: quad

The specification for computing quadruple of a number can be described straightforwardly by

$$quad x = x * x * x * x$$

which is not efficient in the sense that multiplications are used three times.

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#### Example: quad (continue)

We derive (develop) an efficient algorithm with only two multiplications by the following calcualtion.

```
quad x
= { specification }
    x * x * x * x
= { since x is associative }
    (x * x) * (x * x)
= { definition of square }
    square x * square x
= { definition of square }
    square (aquare x)
```

# Specifying Algorithms by Functions (3/3)

#### Exercise S2

Extend the idea in the derivation of efficient *quad* to develop an efficient algorithm for computing *exp* defined by

$$exp(x, n) = x^n$$
.

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- Functional specification is suitable for reasoning, when functions used are well-structured with good algebraic properties.

In this course, we will consider functional specification.

# Mathematical Structures in Programs – Homomorphism –

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#### Outline

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#### Longest Even Segment Problem

Given is a sequence x and a predicate p. Required is an efficient algorithm for computing some longest segment of x, all of whose elements satisfy p.

$$\textit{lsp even } [3,1,4,1,5,9,2,6,5] = [2,6]$$

## Homomorphisms

A homomorphism from a monoid  $(\alpha, \oplus, id_{\oplus})$  to a monoid  $(\beta, \otimes, id_{\otimes})$  is a function h satisfying the two equations:

$$h id_{\oplus} = id_{\otimes}$$
  
 $h (x \oplus y) = h \times \otimes h y$ 

#### Lemma (Promotion)

h is a homomorphism if and only if the following holds.

$$h \cdot \oplus / = \otimes / \cdot h *$$

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Proof Sketch.

- ←: simple.
- ⇒: by induction.

So we have

$$f * \cdot ++ / = ++ / \cdot f * * \oplus / \cdot ++ / = \oplus / \cdot (\oplus /) *$$

# Characterization of Homomorphisms

#### Lemma

h is a homomorphism from the list monoid if and only if there exists f and  $\oplus$  such that

$$h = \oplus / \cdot f *$$

#### Proof

 $\Rightarrow$ :

```
h
         { definition of id }
     h · id
= { identity lemma (can you prove it?) }
     h \cdot ++ / \cdot [\cdot] *
= { h is a homomorphism }
     \oplus / \cdot h * \cdot [\cdot] *
= { map distributivity }
     \oplus / \cdot (h \cdot [\cdot]) *
= { definition of h on singleton }
     \oplus / \cdot f *
```

## Proof (Cont.)

 $\Leftarrow$ : We reason that  $h = \oplus / \cdot f *$  is a homomorphism by calculating

## **Examples of Homomorphisms**

• #: compute the length of a list.

$$\# = +/\cdot \textit{K}_1 *$$

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• #: compute the length of a list.

$$\# = +/\cdot K_1*$$

• reverse: reverses the order of the elements in a list.

$$\textit{reverse} = \tilde{+} / \cdot [\cdot] *$$

Here, 
$$x \tilde{\oplus} y = y \oplus x$$
.

• sort: reorders the elements of a list into ascending order.

$$sort = \wedge \wedge / \cdot [\cdot] *$$

Here,  $\wedge \wedge$  (pronounced merge) is defined by the equations:

$$x \wedge []$$
 =  $x$   
 $[] \wedge y$  =  $y$   
 $([a] ++ x) \wedge ([b] ++ y)$  =  $[a] ++ (x \wedge ([b] ++ y))$ , if  $a \leq b$   
=  $[b] ++ (([a] ++ x) \wedge y)$ , otherwise

• all p: returns True if every element of the input list satisfies the predicate p.

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all 
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• some p: returns True if at least one element of the input list satisfies the predicate p.

some 
$$p = \lor / \cdot p*$$

• *split*: splits a non-empty list into its last element and the remainder.

split : 
$$[\alpha]^+ \rightarrow ([\alpha], \alpha)$$
  
split  $[a]$  =  $([], a)$   
split  $(x ++ y)$  = split  $x \oplus$  split  $y$   
where  $(x, a) \oplus (y, b) = (x ++ [a] ++ y, b)$ 

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Note: split is a homomorphism on the semigroup ( $[\alpha]^+, +$ ).

 split: splits a non-empty list into its last element and the remainder.

$$\begin{array}{lll} \textit{split} & : & [\alpha]^+ \to ([\alpha], \alpha) \\ \textit{split} \ [a] & = & ([], a) \\ \textit{split} \ (x +\!\!\!\!\!+ y) & = & \textit{split} \ x \oplus \textit{split} \ y \\ & & & \text{where} \ (x, a) \oplus (y, b) = (x +\!\!\!\!\!+ [a] +\!\!\!\!\!+ y, b) \\ \end{array}$$

Note: *split* is a homomorphism on the semigroup ( $[\alpha]^+, +$ ).

Exercise: Let  $init = \pi_1 \cdot split$ , where  $\pi_1$  (a, b) = a. Show that init is not a homomorphism.

# All applied to

The operator  $^{\circ}$  (pronounced all applied to) takes a sequence of functions and a value and returns the result of applying each function to the value.

$$[f,g,\ldots,h]^{\circ}a=[f\ a,g\ a,\ldots,h\ a]$$

Formally, we have

$$[]^o a = []$$
  
 $[f]^o a = [f a]$   
 $(fs ++ gs)^o a = (fs^o a) ++ (gs^o a)$ 

so, (o a) is a homomorphism.

Exercise: Show that  $[\cdot] = [id]^o$ .



## Conditional Expressions

The conditional notation

$$h x = f x$$
, if  $p x$   
=  $g x$ , otherwise

will be written by the McCarthy conditional form:

$$h = (p \rightarrow f, g)$$

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#### Laws on Conditional Forms

$$h \cdot (p \to f, g) = (p \to h \cdot f, h \cdot g)$$
  

$$(p \to f, g) \cdot h = (p \cdot h \to f \cdot h, g \cdot h)$$
  

$$(p \to f, f) = f$$

(Note: all functions are assumed to be total.)

## Filter

The operator  $\triangleleft$  (pronounced filter) takes a predicate p and a list x and returns the sublist of x consisting, in order, of all those elements of x that satisfy p.

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$$(p\triangleleft)\cdot ++/=++/\cdot (p\triangleleft)*$$

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Exercise: Prove that the filter satisfies the map-filter swap property:

$$(p \triangleleft) \cdot f * = f * \cdot (p \cdot f) \triangleleft$$

## Cross-product

 $X_{\oplus}$  is a binary operator that takes two lists x and y and returns a list of values of the form  $a \oplus b$  for all a in x and b in y.

$$[a,b]X_{\oplus}[c,d,e] = [a \oplus c, b \oplus c, a \oplus d, b \oplus d, a \oplus e, b \oplus e]$$

Formally, we define  $X_{\oplus}$  by three equations:

$$\begin{array}{rcl} xX_{\oplus}[\,] & = & [\,] \\ xX_{\oplus}[a] & = & (\oplus a) * x \\ xX_{\oplus}(y +\!\!\!+ z) & = & (xX_{\oplus}y) +\!\!\!\!+ (xX_{\oplus}z) \end{array}$$

Thus  $xX_{\oplus}$  is a homomorphism.



## **Properties**

[] is the zero element of  $X_{\oplus}$ :

$$[]X_{\oplus}x = xX_{\oplus}[] = []$$

We have cross promotion rules:

$$f * * \cdot X_{++} / = X_{++} / \cdot f * * * \oplus / \cdot X_{++} / = X_{\oplus} / \cdot (X_{\oplus} /) *$$

# **Example Uses of Cross-product**

 cp: takes a list of lists and returns a list of lists of elements, one from each component.

$$cp [[a, b], [c], [d, e]] = [[a, c, d], [b, c, d], [a, c, e], [b, c, e]]$$

$$cp = X_{++} / \cdot ([id]^o *) *$$

• subs: computes all subsequences of a list.

subs 
$$[a, b, c] = [[], [a], [b], [a, b], [c], [a, c], [b, c], [a, b, c]]$$
  

$$subs = X_{++} / \cdot [[]^o, [id]^o]^o *$$

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subs 
$$[a, b, c] = [[], [a], [b], [a, b], [c], [a, c], [b, c], [a, b, c]]$$
  

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Note: 
$$subs = cp \cdot [[]^o, [id]^o] *.$$

• (all p)⊲:

$$(\textit{all even}) \triangleleft [[1, 3], [2, 4], [1, 2, 3]] = [[2, 4]]$$
  $(\textit{all p}) \triangleleft = ++ / \cdot (X_{++} / \cdot (p \rightarrow [[id]^o]^o, []^o)*)*$ 

## Selection Operators

Suppose f is a numeric valued function. We want to define an operator  $\uparrow_f$  such that

- $\mathbf{0} \uparrow_f$  is associative, commutative and idempotent;
- $\bigcirc$   $\uparrow_f$  is selective in that

$$x \uparrow_f y = x$$
 or  $x \uparrow_f y = y$ 

 $\bigcirc$   $\uparrow_f$  is maximizing in that

$$f(x \uparrow_f y) = f x \uparrow f y$$

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Condition: f should be injective.



# An Example: ↑#

But if f is not injective, then  $x \uparrow_f y$  is not specified when  $x \neq y$  but f x = f y.

$$[1,2] \uparrow_{\#} [3,4]$$

# An Example: $\uparrow_{\#}$

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To solve this problem, we may *refine* f to an injective function f' such that

$$f x < f y \Rightarrow f' x < f' y$$
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So we may select the *lexicographically* least sequence as the value of  $x \uparrow_{\#} y$  when #x = #y.



In this case, ++ distributes through  $\uparrow_{\#}$ :

$$x ++ (y \uparrow_{\#} z) = (x ++ y) \uparrow_{\#} (x ++ z)$$
  
 $(x \uparrow_{\#} y) ++ z = (x ++ z) \uparrow_{\#} (y ++ z)$ 

That is,

$$(x ++) \cdot \uparrow_{\#} / = \uparrow_{\#} / \cdot (x ++) * (++ x) \cdot \uparrow_{\#} / = \uparrow_{\#} / \cdot (++ x) * .$$

We assume  $\omega=\uparrow_\#/[]$ , satisfying  $\#\omega=-\infty$ . ( $\omega$  is the zero element of #)

## A short calculation

```
\uparrow_{\#} / \cdot (all \ p) \lhd
= \qquad \{ \text{ definition before } \}
\uparrow_{\#} / \cdot ++ / \cdot (X_{++} / \cdot (p \to [[id]^o]^o, []^o) *) *
= \qquad \{ \text{ reduce promotion } \}
\uparrow_{\#} / \cdot (\uparrow_{\#} / \cdot X_{++} / \cdot (p \to [[id]^o]^o, []^o) *) *
= \qquad \{ \text{ # distributes over } \uparrow_{\#} \}
\uparrow_{\#} / \cdot (++ / \cdot (\uparrow_{\#} /) * \cdot (p \to [[id]^o]^o, []^o) *) *
= \qquad \{ \text{ many steps ... } \}
\uparrow_{\#} / \cdot (++ / \cdot (p \to [id]^o, K_\omega) *) *
```

## Existence of Homomorphism

#### Existence Lemma

The list function h is a homomorphism iff the implication

$$h v = h x \wedge h w = h y \Rightarrow h (v ++ w) = h (x ++ y)$$

holds for all lists v, w, x, y.

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#### Proof Sketch.

•  $\Rightarrow$ : obvious by assuming  $h = \odot / \cdot f *$ .

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#### Proof Sketch.

- $\Rightarrow$ : obvious by assuming  $h = \odot / \cdot f *$ .
- $\Leftarrow$ : Define  $\odot$  by  $t \odot u = h (g t + + g u)$ . for some g such that  $h = h \cdot g \cdot h$  (such a g exisits!). Thus

$$h(x + y) = h x \odot h y.$$



## Reference

#### Lemma

For every computatble total function h with enumerable domain, there is a computatble (but possibly partial) function g such that  $h \cdot g \cdot h = h$ .

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Proof. Here is one suitable definition of g.

$$g t = head [x \mid h x = t]$$

If t is in the range of h then this process terminates.

# Specification of the Problem

Recall the problem of computing the longest segment of a list, all of whose elements satisfied some given property p.

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Property: *lsp* is not a homomorphism.

# Specification of the Problem

Recall the problem of computing the longest segment of a list, all of whose elements satisfied some given property p.

$$lsp = \uparrow_{\#} / \cdot (all \ p) \triangleleft \cdot segs$$

### Property: *Isp* is not a homomorphism.

This is because:

$$lsp [2,1] = lsp [2] = [2]$$
  
 $lsp [4] = lsp [4] = [4]$ 

does not imply

$$lsp([2,1] ++ [4]) = lsp([2] ++ [4]).$$



# Calculating a Solution to the Problem

```
\uparrow_{\#} / \cdot (all \ p) \triangleleft \cdot segs
= \{ \text{ segment decomposition } \}
\uparrow_{\#} / \cdot (\uparrow_{\#} / \cdot (all \ p) \triangleleft \cdot tails) * \cdot inits \}
= \{ \text{ result before } \}
\uparrow_{\#} / \cdot (\uparrow_{\#} / \cdot (+ + / \cdot (p \rightarrow [id]^o, K_\omega) *) * \cdot tails) * \cdot inits \}
= \{ \text{ Horner's rule with } x \odot a = (x + + (p \ a \rightarrow [a], \omega) \uparrow_{\#} [] \} \}
\uparrow_{\#} \cdot \odot \not \rightarrow [] * \cdot inits \}
= \{ \text{ accumulation lemma } \}
\uparrow_{\#} \cdot \odot \not \rightarrow []
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# Calculating a Solution to the Problem

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\uparrow_{\#} / \cdot (all \ p) \triangleleft \cdot segs
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\uparrow_{\#} \cdot \odot \not \to_{[]} * \cdot inits \end{cases}
= \begin{cases} \text{accumulation lemma } \}
\uparrow_{\#} \cdot \odot \not \to_{[]} \end{cases}
```

Exercise: Show the final program is linear in the number of calculation of p.



## Outline

- Specification and Implementation
- 2 Homomorphism
- Foldr
  - Definition
  - Fusion
  - Tupling
- 4 Application: Parallelization

# Mathematical Structures in Programs – Foldr (Catamorphism, Right Reduction) –

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June 6, 2011

## Foldr

Foldr is the most essential and simplest computation pattern on the cons lists.

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Given e and  $\oplus$ , the following computation pattern

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takes a lists, replaces [] by e and (:) by  $\oplus$ , and evaluates the result.

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takes a lists, replaces [] by e and (:) by  $\oplus$ , and evaluates the result.

#### Example

$$x_1: (x_2: (x_3: (x_4: []))) \xrightarrow{[]\Rightarrow e \Rightarrow \oplus} x_1 \oplus (x_2 \oplus (x_3 \oplus (x_4 \oplus e)))$$



## foldr

The pattern of computation by h is captured by a higher order function foldr.

foldr :: 
$$(\alpha \to \beta \to \beta) \to \beta \to [\alpha] \to \beta$$
  
foldr f e [] = e  
foldr f e (x : xs) = f x (foldr f e xs)

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### Example: h in foldr

$$h = foldr(\oplus) e$$

# Specification with foldr

Many list functions can be specified by a single foldr.

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Functions in foldr

concat

Many list functions can be specified by a single foldr.

```
sum = foldr (+) 0
product = foldr (*) 1
and = foldr (\land) True
or = foldr (\lor) False
maximum = foldr max (-\infty)
minimum = foldr min \infty
```

length = foldr one plus 0

= foldr (++)

where one plus x r = 1 + r

#### Problem

Write a foldr specification for reversing a list.

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- What is the result of reverse []? This helps derive e.
- How to obtain the result of reverse (x : xs) from x and r, given that r is the result of reverse xs. This helps derive  $\oplus$ .

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#### Answer

$$reverse = foldr \ (\oplus) \ []$$
 where  $x \oplus r = r ++ [x]$ 

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$$[x_0, ..., x_n] = \sum_{k=0}^{n} x_k 10^{n-k}$$

Proof Sketch. Suppose decimal = foldr ( $\oplus$ ) e. Then contradiction happens.

$$\begin{array}{rcl} 123 & = & \textit{decimal} \ [1,2,3] \\ & = & 1 \oplus \textit{decimal} \ [2,3] \\ & = & 1 \oplus 23 \\ & = & 1 \oplus \textit{decimal} \ [0,2,3] \\ & = & \textit{decimal} \ [1,0,2,3] \\ & = & 1023 \end{array}$$

# When can a function be described by a foldr?

## Theorem (Gibbons&Hutton:2001)

A list function h can be described by a *foldr*, if and only if for all x, xs, ys,

$$h xs = h ys \Rightarrow h(x : xs) = h(x : ys).$$

# When can a function be described by a foldr?

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$$h xs = h ys \Rightarrow h(x : xs) = h(x : ys).$$

#### Exercise L3-6

Use the above theorem to prove that *sum* can be described by a fold, whereas *decimal* cannot.

## When can a function be described in terms of foldr?

Theoretically, we have the following theorem.

#### Theorem

Any list function can be described by a foldr followed by a project function.

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#### **Theorem**

Any list function can be described by a foldr followed by a project function.

Proof Sketch. Let *h* be a list function. It is always possible to define it as follows.

$$fst \cdot foldr \ (\oplus) \ (h \ [], [])$$
  
where  $x \oplus (r_1, r_2) = (h \ (x : r_2), x : r_2)$ 

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where  $x \oplus (r_1, r_2) = (h \ (x : r_2), x : r_2)$ 

Practically, this is not useful because it never reuses the recursive results at all.



# Mathematical Structures in Programming – Fusion –

Zhenjiang Hu

National Institute of Informatics

June 6, 2011

#### max

Consider the function to compute the maximum of a list:

$$max$$
 :  $[Int] \rightarrow Int$   
 $max = head \cdot sort$ 

where sort is defined by

```
sort = foldr insert []

insert a [] = [a]

insert a (b:x) = if a \ge b then a:(b:x)

else b:insert \ a \ x.
```

How to eliminate all intermediate results in computing max?

#### reverse

Consider the following function to reverse a list:

rev x = fastrev' x []  
fastrev' x y = reverse x ++ y  
where  

$$reverse = foldr (\lambda a r. r ++ [a]) []$$

How to eliminate the intermediate list in computing fastrev'?

#### sumsq

Consider the function to compute the sum of squares of numbers from one number to the other.

How to eliminate all intermediate results in computing sumsq?

## Fusion Law for Foldr

## Lemma (Foldr Fusion)

$$\frac{f(a \oplus r) = a \otimes f \ r}{f \circ foldr \ (\oplus) \ e = foldr \ (\otimes) \ (f \ e)}$$

## Fusion: max

Consider the fusion for max:

$$max = head \circ foldr insert []$$

where we assume that head [] =  $-\infty$ .

## Fusion: max

Consider the fusion for *max*:

$$max = head \circ foldr insert []$$

where we assume that head [] =  $-\infty$ .

To apply the foldr fusion lemma, we consider calculation of head (insert a r).

#### We calculate as follows.

• For the case of r = [], we have:

# Fusion Example: max

• For the case of r = b : x, we have:

```
head (insert a (b:x))
= { def. of insert }
head (if a \ge b then a:(b:x) else b:insert a x)
= { distribute head over if }
if a \ge b then head (a:(b:x)) else head (b:insert a x)
= { def. of head }
if a \ge b then a else b
= { assumption: r = b:x }
if a \ge head r then a else head r
```

In summary, we have

head (insert a 
$$r$$
) =  $a \otimes head \ r$   
where  $a \otimes r =$ if  $a \ge r$  then a else  $r$ 

It follows from the foldr fusion lemma that we get the following new definition for *max*.

$$max = foldr (\otimes) (-\infty)$$

A linear time program!

# Fusion Example: Fast Reverse

Consider fusion of the following program:

$$fastrev' \times y = reverse \times ++ y$$

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## Fusion Example: Fast Reverse

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#### Exercise

What is the intermediate list in the above computation?

We can see where fusion calculation is application if we rewrite the definition.

$$fastrev' x = (+) (reverse x)$$

$$= (+) \circ foldr (\lambda a r. r ++ [a]) []) x$$

Let us calculate the fusion condition:

$$(++) (r ++ [a])$$

$$= \{ \eta \text{ expansion } \}$$

$$\lambda y. (++) (r ++ [a]) y$$

$$= \{ \text{ section notation } \}$$

$$\lambda y. (r ++ [a]) ++ y$$

$$= \{ \text{ associativity of } ++ \}$$

$$\lambda y. r ++ ([a] ++ y)$$

Marching it with  $a \otimes ((++) r)$  gives

$$a \otimes r' = \lambda y. r' ([a] ++ y)$$

So we get

fastrev' 
$$x = foldr (\otimes) ((+) []) x$$
  
where  $a \otimes r' = \lambda y. r' ([a] ++ y)$ 

So we get

$$fastrev' \ x = foldr \ (\otimes) \ ((+) \ []) \ x$$
  
where  $a \otimes r' = \lambda y \cdot r' \ ([a] + y)$ 

That is,

$$fastrev'$$
 []  $y = y$   
 $fastrev'$  (a:r)  $y = fastrev'$  r (a:y)

So we get

$$fastrev' \ x = foldr \ (\otimes) \ ((+) \ []) \ x$$
  
where  $a \otimes r' = \lambda y \cdot r' \ ([a] + + y)$ 

That is,

$$fastrev'$$
 []  $y = y$   
 $fastrev'$  (a:r)  $y = fastrev'$  r (a:y)

A linear time algorithm!

# Fusion Example: sumsq

# Fusion of sumsq

Unfolding the definition of *hylo* yields the following recursive definition.

sumsq 
$$(m, n)$$
 = if  $m > n$  then 0  
else square  $m + sumsq (m + 1, n)$ 

# Fusion of sumsq

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sumsq 
$$(m, n)$$
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else square  $m + sumsq (m + 1, n)$ 

No intermediate list exisits now!

# Mathematical Structures in Programming – Tupling –

Zhenjiang Hu

National Institute of Informatics

June 6, 2011

### **Enumerating Bigger Elements**

Enumerate all bigger elements in a list. An element is bigger if it is greater than the sum of the elements that follow it till the end of the list.

biggers 
$$[3, 10, 4, -2, 1, 3] = [10, 4, -3]$$

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$$[3, 10, 4, -2, 1, 3] = [10, 4, -3]$$

biggers [] = []biggers (a : x) = if a > sum x then a : biggers x else biggers x sum [] = 0sum (a : x) = a + sum x

### **Enumerating Bigger Elements**

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biggers 
$$[3, 10, 4, -2, 1, 3] = [10, 4, -3]$$

biggers 
$$[] = []$$
  
biggers  $(a : x) = if$   $a > sum x$  then  $a : biggers x$  else biggers  $x$  sum  $[] = 0$   
sum  $(a : x) = a + sum x$ 

How can we optimize this program?

### Definition (Mutumorphism)

Functions  $f_1, \ldots, f_n$  are said to form a mutumorphism if each  $f_i$   $(i = 1, 2, \ldots, n)$  is defined in the following form:

$$f_i [] = e_i$$
  
 $f_i (a:x) = a \oplus_i (f_1 x, f_2 x, ..., f_n x)$ 

where  $e_i$   $(i=1,2,\ldots,n)$  are given constants and  $\oplus_i$   $(i=1,2,\ldots,n)$  are given binary functions. We represent the function f  $x=(f_1$   $x,\ldots,f_n$  x) as follows.

$$f = \llbracket (e_1, \ldots, e_n), (\oplus_1, \ldots, \oplus_n) \rrbracket.$$

# **Expressive Power of Mutumorphism**

• foldr is a special case:

$$foldr \ (\oplus) \ e = \llbracket (e), (oplus) 
rbracket$$

It covers all primitive recursive functions on lists.

$$prim[] = e$$
  
 $prim(a:x) = F(a,x,prim x)$ 

This is because we can consider *prim* is mutually defined with the identity function on lists.

# biggers as a Mutumorphism

biggers = fst 
$$\circ$$
  $[([], 0), (\oplus_1, \oplus_2)]$   
where  $a \oplus_1 (r, s) = \text{if } a > s \text{ then } a : r \text{ else } r$   
 $a \oplus_2 (r, s) = a + s$ 

### Lemma (Mutu-Tupling)

Consider, as an example, to apply the mutu-tupling lemma to biggers.

```
\begin{array}{ll} \textit{biggers} \\ = & \{ \text{ mutumorphism for } \textit{biggers} \ \} \\ \textit{fst} \circ \llbracket (\llbracket (\rrbracket, 0), (\oplus_1, \oplus_2) \rrbracket \\ = & \{ \text{ mutu-tupling lemma} \ \} \\ \textit{fst} \circ \textit{foldr (oplus)} (\llbracket , 0) \\ & \text{ where } a \oplus (r,s) = (\text{if } a > s \text{ then } a : r \text{ else } r, a + s) \end{array}
```

Inlining *foldr* in the derived program gives the following readable recursive program:

```
biggers x = \text{let } (r, s) = tup \ x \text{ in } r

where tup [] = ([], 0)

tup (a : x) = \text{let } (r, s) = tup \ x

in (if a > s \text{ then } a : r \text{ else } r, a + s)
```

### Lemma (Foldr-Tupling)

(foldr 
$$(\oplus_1)$$
  $e_1$   $x$ , foldr  $(\oplus_2)$   $e_2$   $x$ ) = foldr  $(\oplus)$   $(e_1, e_2)$   $x$  where  $a \oplus (r_1, r_2) = (a \oplus_1 r_1, a \oplus_2 r_2)$ 

For example, the following program for computing the average of a list:

average 
$$x = sum \ x/length \ x$$

can be transformed into the following with the foldr-tupling lemma.

average 
$$x = \text{let } (s, l) = tup \times \text{in } s/l$$
  
where  $tup = foldr (\lambda a (s, l). (a + s, 1 + l)) (0, 0)$ 

### Outline

- Specification and Implementation
- 2 Homomorphism
- Foldr
- 4 Application: Parallelization
  - List Homomorphism and Parallel Programming
  - Towards Generic D&C Parallel Programs

# Mathematical Structures in Programming — Calculational Parallelization —

Zhenjiang Hu

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Februry 9, 2010

#### Maximum Prefix Sum Problem

Design a D&C parallel program that computes the maximum of all the prefix sums of a list.

$$mps [1, -2, 3, -9, 5, 7, -10, 8, -9, 10] = 5$$

### List Homomorphism

Function h on lists is a list homomorphism, if

$$h[] = e$$

$$h[a] = f a$$

$$h(x++y) = h x \odot h y$$

for some  $\odot$ .

### **Properties**

- Suitable for parallel computation in the D&C style
- Basic concept for skeletal parallel programming
- Enjoy many nice algebraic properties (1st, 2nd, 3rd Homomorphism theorems)

# The Third Homomorphism Theorem (Gibbons:JFP95)

A function f can be described as a foldl and a foldr

$$f = foldr(\oplus) e$$
  
 $f = foldl(\otimes) e$ 

that is,

$$f(a:x) = a \oplus f x$$
  
 $f(x++[a]) = f x \otimes a$ 

iff there exists an associative operator ⊙ such that

$$f(x +\!\!\!\!+ y) = f \ x \odot f \ y.$$

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iff there exists an associative operator  $\odot$  such that

$$f(x +\!\!\!\!+ y) = f \ x \odot f \ y.$$

Two sequential programs guarantee existence of a parallel program! A cons-list cata + A snoc-list cata  $\Leftrightarrow$  A join-list cata

# Existence of Homomorphism (Review)

#### Existence Lemma

The list function h is a homomorphism iff the implication

$$h v = h x \wedge h w = h y \Rightarrow h (v ++ w) = h (x ++ y)$$

holds for all lists v, w, x, y.

### Proof of the Third Homomorphism Theorem

Proof. Let h v = h x and h w = h y. Then:

Here by the Existence Lemma, h is a homomorphism.



### Examples

• sum [1, 2, 3] = 6

$$sum(a:x) = a + sum x$$
  
 $sum(x++[a]) = sum x + a$ 

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$$sum (a:x) = a + sum x$$
  
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• sort [1,3,2] = [1,2,3]

$$sort (a:x) = insert a (sort x)$$
  
 $sort (x ++ [b]) = insert b (sort x)$ 

### Examples

• sum [1, 2, 3] = 6

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• sort [1,3,2] = [1,2,3]

$$sort (a:x) = insert a (sort x)$$
  
 $sort (x ++ [b]) = insert b (sort x)$ 

• psums [1, 2, 3] = [1, 1 + 2, 1 + 2 + 3]

$$psums (a : x) = a : map (a+) (psums x)$$
  
 $psums (x ++ [b]) = psums x ++ [last (psums x) + b]$ 

# A Challenge Problem

It remains as a challenge to automatically derive *efficient* an associative operator  $\odot$  from  $\oplus$  and  $\otimes$ .

### Parallelization Theorem

Let  $f^{\circ}$  denote a weak right inverse of f.

$$f(a:x) = a \oplus f x$$

$$f(x++[b]) = f x \otimes b$$

$$f(x++y) = f x \odot f y$$
where  $a \odot b = f(f \circ a ++ f \circ b)$ 

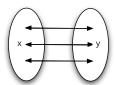
### Weak (Right) Inverse

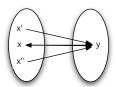
• g is an inverse of f, if

$$g y = x \Leftrightarrow f x = y$$

• g is a weak (right) inverse of f, if for  $y \in \text{image}(f)$ 

$$g y = x \Rightarrow f x = y$$





# Properties of Weak Inverse

• Weak inverse always exists but may not be unique.

Example: Function sum

$$sum [] = 0$$
  
 $sum (a : x) = a + sum x$ 

can have infinite number of weak inverse:

# Properties of Weak Inverse

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Example: Function sum

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 $sum (a:x) = a + sum x$ 

can have infinite number of weak inverse:

$$g_1 y = [y]$$

$$g_2 y = [0, y]$$

### Parallelizing sum

#### From

- ② sum(x ++ [b]) = sum x + b
- $\circ$  sum  $\circ$  y = [y]

#### we soon obtain

$$sum (x ++ y) = sum x \odot sum y$$
  
where  
 $a \odot b = sum (sum^\circ a ++ sum^\circ b)$   
 $= sum ([a] ++ [b])$   
 $= a + b$ 

### Parallelizing sum

#### From

**1** 
$$sum(a:x) = a + sum x$$

② 
$$sum(x ++ [b]) = sum x + b$$

sum
$$^{\circ} y = [y]$$

we soon obtain

$$sum (x ++ y) = sum x \odot sum y$$
  
where  
 $a \odot b = sum (sum^\circ a ++ sum^\circ b)$   
 $= sum ([a] ++ [b])$   
 $= a + b$ 

That is.

$$sum(x ++ y) = sum x + sum y.$$

### Weak inversion is not easy!

• What is a weak inverse for *sum*?

$$sum[] = 0$$
  
 $sum(a:x) = a + sum x$ 

### Weak inversion is not easy!

• What is a weak inverse for sum?  $sum^{\circ} y = [y]$ 

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What is it for mps?

$$mps[] = 0$$
 $mps(a:x) = 0 \uparrow a \uparrow (a + mps x)$ 

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$$mps[] = 0$$
  
 $mps(a:x) = 0 \uparrow a \uparrow (a + mps x)$ 

• What is it for  $f = mps \triangle sum$ ?

$$f x = (mps x, sum x)$$

### Weak inversion is not easy!

• What is a weak inverse for sum?  $\underline{sum}^{\circ} y = [y]$ 

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• What is it for *mps*?  $\underline{mps} \circ y = [y]$ 

$$mps[] = 0$$
  
 $mps(a:x) = 0 \uparrow a \uparrow (a + mps x)$ 

• What is it for  $f = mps \triangle sum$ ?  $\underline{f} \circ (p, s) = [p, s - p]$  $f \times = (mps \times sum \times$ 

# Weak inversion is challenging

Can you find a weak inverse for f?

$$f x = (mss x, mps x, mts x, sum x)$$

where

$$mss [] = 0$$

$$mss (a:x) = (a + mps x) \uparrow mss x \uparrow 0$$

$$mts [] = 0$$

$$mts (a:x) = (a + sum x) \uparrow mts x \uparrow 0$$

# Weak inversion is challenging

Can you find a weak inverse for f?

$$f x = (mss x, mps x, mts x, sum x)$$

where

$$\begin{array}{lll} \mathit{mss} \ [ \ ] & = & 0 \\ \mathit{mss} \ (a : x) & = & (a + \mathit{mps} \ x) \uparrow \mathit{mss} \ x \uparrow 0 \\ \mathit{mts} \ [ \ ] & = & 0 \\ \mathit{mts} \ (a : x) & = & (a + \mathit{sum} \ x) \uparrow \mathit{mts} \ x \uparrow 0 \end{array}$$

$$f^{\circ}(m,p,t,s) = [p,s-p-t,m,t-m]$$

Idea:

deriving a weak right inverse

↓
solving conditional linear equations



Idea:

## deriving a weak right inverse



### solving conditional linear equations

Consider to find a weak right inverse for f defined by

$$f x = (mps x, sum x)$$

Let  $x_1, x_2$  be a solution to the following equations:

$$mps [x_1, x_2] = p$$
  
 $sum [x_1, x_2] = s$ 

$$f^{\circ}(p,s)=[x_1,x_2]$$

Idea:

### deriving a weak right inverse



### solving conditional linear equations

• Consider to find a weak right inverse for f defined by

$$f x = (mps x, sum x)$$

Let  $x_1, x_2$  be a solution to the following equations:

$$0 \uparrow x_1 \uparrow (x_1 + x_2) = p$$
  
$$x_1 + x_2 = s$$

$$f^{\circ}(p,s)=[x_1,x_2]$$

Idea:

### deriving a weak right inverse



### solving conditional linear equations

Consider to find a weak right inverse for f defined by

$$f x = (mps x, sum x)$$

Let  $x_1, x_2$  be a solution to the following equations:

$$x_1 = p$$
  
 $x_2 = s - p$ 

$$f^{\circ}(p,s)=[x_1,x_2]$$

Idea:

### deriving a weak right inverse



#### solving conditional linear equations

Consider to find a weak right inverse for f defined by

$$f x = (mps x, sum x)$$

Let  $x_1, x_2$  be a solution to the following equations:

$$x_1 = p$$
  
 $x_2 = s - p$ 

$$f^{\circ}(p,s)=[p,s-p]$$

## Conditional Linear Equations

$$t_1(x_1, x_2, ..., x_m) = c_1$$
  
 $t_2(x_1, x_2, ..., x_m) = c_2$   
 $\vdots$   
 $t_m(x_1, x_2, ..., x_m) = c_m$ 

## Conditional Linear Equations

$$\begin{array}{rcl} t_1(x_1,x_2,\ldots,x_m) & = & c_1 \\ t_2(x_1,x_2,\ldots,x_m) & = & c_2 \\ & & \vdots \\ t_m(x_1,x_2,\ldots,x_m) & = & c_m \end{array}$$

$$\begin{array}{rcl} t & ::= & n \mid x \mid n \mid x \mid t_1 + t_2 \mid p \rightarrow t_1; t_2 \\ p & ::= & t_1 < t_2 \mid t_1 = t_2 \mid \neg p \mid p_1 \land p_2 \mid p_1 \lor p_2 \end{array}$$

## Conditional Linear Equations

$$t_{1}(x_{1}, x_{2}, ..., x_{m}) = c_{1}$$

$$t_{2}(x_{1}, x_{2}, ..., x_{m}) = c_{2}$$

$$\vdots$$

$$t_{m}(x_{1}, x_{2}, ..., x_{m}) = c_{m}$$

Conditional linear equations can be efficiently solved by using Mathematica. [PLDI'07]

## Can we generalize the idea from lists to trees?

$$f(a:x) = a \oplus f x$$

$$f(x ++ [b]) = f x \otimes b$$

$$f(x ++ y) = f x \odot f y$$
where  $a \odot b = f(f \circ a ++ f \circ b)$ 

f is a bottom-up tree reduction f is a top-down tree reduction

$$f(t_1 \triangleleft t_2) = f \ t_1 \odot f \ t_2$$
  
where  $a \odot b = f(f^{\circ} \ a \triangleleft f^{\circ} \ b)$ 

# (Binary) Trees

Definition:

Tree 
$$a = N \ a \ (Tree \ a) \ (Tree \ a)$$
 |  $E$  |  $\bullet$ 

We assume that every tree contains one and only one hole •.

# Hole Filling Operator ⊲

#### Definition:

## Hole Filling Operator ⊲

Definition:

•  $(\triangleleft, \bullet)$  forms a monoid.

$$(t_1 \triangleleft t_2) \triangleleft t_3 = t_1 \triangleleft (t_2 \triangleleft t_3)$$

$$\bullet \triangleleft t = t \triangleleft \bullet = t$$

## Bottom-up Tree Reduction

 Definition: f is a bottom-up tree reduction, if there exists a function k such that

$$f(Nalr) = ka(fl)(fr).$$

# Top-Down Tree Reduction

 Definition: f is a top-down tree reduction, if there exist two functions k<sub>l</sub> and k<sub>r</sub> such that:

$$f(t \triangleleft (N \ a \ l \bullet)) = k_l \ a \ (f \ t) \ (f \ l),$$
  
$$f(t \triangleleft (N \ a \bullet r)) = k_r \ a \ (f \ t) \ (f \ r).$$

## Tree Homomorphism

 Definition: h is a tree homomorphism if there exists an associative operator ⊕ such that:

$$h(t_1 \triangleleft t_2) = h t_1 \oplus h t_2.$$

## The Tree Homomorphism Theorem

There exist k,  $k_l$  and  $k_r$  such that the function f can be defined in the following form

$$f(N a l r) = k a (f l) (f r)$$
  

$$f(t \triangleleft (N a l \bullet)) = k_l a (f t) (f l)$$
  

$$f(t \triangleleft (N a \bullet r)) = k_r a (f t) (f r)$$

if and only if

$$f(t_1 \triangleleft t_2) = f t_1 \odot f t_2$$
  
where  $a \odot b = f(f^o a \triangleleft f^o b)$ 

where  $f^o$  is a weak (right) inverse of f.