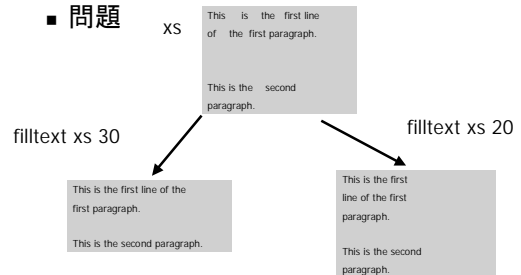


リスト処理の例(その2)

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例題3:テキスト処理

■ 問題



行の列としてのテキスト

```
type Line' = [Char]
```

隣接する行と行の間に改行文字を挿入し、それらをつなげる

```
unlines' = foldr1 oplus
  where xs `oplus` ys = xs ++ "\n" ++ ys
```

文字のリストと考えられるテキストを行の列に変換する

```
lines' = foldr otimes [[]]
  where x `otimes` xss
    | x == '\n' = [[]] ++ xss
    | otherwise = [[x] ++ head xss] ++ tail xss
```

語の列としての行

```
type Word' = [Char]
```

隣接する語と語の間に空白文字を挿入し、それらをつなげる

```
unwords' = foldr1 oplus
  where xs `oplus` ys = xs ++ " " ++ ys
```

行を語に分割する

```
words' = filter (/=[]) . foldr otimes [[]]
  where x `otimes` xss
    | x == ' ' = [[]] ++ xss
    | otherwise = [[x] ++ head xss] ++ tail xss
```

行の列と段落

```
type Para = [Line']
```

隣接する段落と段落の間に空の行を挿入し、それらをつなげる

```
unparas = foldr1 oplus
  where xs `oplus` ys = xs ++ [[]] ++ ys
```

行の列を分割して段落の列にする

```
paras = filter (/=[]) . foldr otimes [[]]
  where xs `otimes` xss
    | xs == [] = [[]] ++ xss
    | otherwise = [[xs] ++ head xss] ++ tail xss
```

基本的なテキスト処理関数

```
countlines = length . lines'
countwords = length . concat . map words' . lines'
countparas = length . paras . lines'
```

```
normalise :: Text' -> Text'
normalise = unparse . parse
```

```
parse :: Text' -> [[Word']]
parse = map (map words') . paras . lines'
```

```
unparse :: [[Word']] -> Text'
unparse = unlines' . unparas . map (map unwords')
```

応用:段落の詰め込み

```
filltext m = unparse . map (fill m) . testparas
testparas = map linewords . paras . lines'
linewords = concat . map words'
```

1行に収まるように最長の語の列を取る

```
fill m [] = []
fill m ws = [fstline] ++ fill m restwds
  where fstline = take n ws
        restwds = drop n ws
        n = greedy m ws
```

```
greedy m ws = maximum [ length us | us <- inits ws,
                          length (unwords' us) <= m ]
```

例題4:カレンダーの印刷

■ 問題:calendar 2002 →

JANUARY 2002	FEBRUARY 2002	MARCH 2002
Sun 6 13 20 27	Sun 3 10 17 24	Sun 3 10 17 24 31
Mon 7 14 21 28	Mon 4 11 18 25	Mon 4 11 18 25
Tue 1 8 15 22 29	Tue 5 12 19 26	Tue 5 12 19 26
Wed 2 9 16 23 30	Wed 6 13 20 27	Wed 6 13 20 27
Thu 3 10 17 24 31	Thu 7 14 21 28	Thu 7 14 21 28
Fri 4 11 18 25	Fri 1 8 15 22	Fri 1 8 15 22 29
Sat 5 12 19 26	Sat 2 9 16 23	Sat 2 9 16 23 30
APRIL 2002	MAY 2002	JUNE 2002
Sun 7 14 21 28	Sun 5 12 19 26	Sun 2 9 16 23 30
Mon 1 8 15 22 29	Mon 6 13 20 27	Mon 3 10 17 24

↓
抽象的なカレンダーの構成

↓
カレンダーの印刷

図形の表示

```
type Picture = [[Char]]
```

```
height,width :: Picture -> Int
```

```
height p = length p
```

```
width p = length (head p)
```

```
1 2 3 4
5 6 7 8
```



```
[[ '1', '2', '3', '4'],
 [ '5', '6', '7', '8']]
```

図形の構成

図形qの上に図形pを置く

```
p `above` q | width p == width q = p++q
```

図形pを図形qの左に置く

```
p `beside` q | height p == height q = zipWith (++) p q
```

図形のリストを縦に積む

```
stack = foldr1 above
```

図形リストを横に並べる

```
spread = foldr1 beside
```

特定の高さと幅をもつ空の図形の生成

```
empty (h,w) = copy (copy ' ' w) h
```

図形のgrouping

```
block :: Int -> [Picture] -> Picture
```

```
block n = stack . map spread . group n
```

```
group n xs = [take n (drop j xs) | j <- [0,n..(length xs-n)]]
```

```
[G1,G2,G3,G4,G5,G6,G7,G8] → G12
                               n=2 G34
                               G56
                               G78
```

```
blockT :: Int -> [Picture] -> Picture
```

```
blockT n = spread . map stack . group n
```

図形の埋め込み

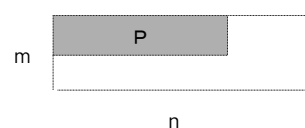
高さm,幅nの大きな図形の左上部に図形pをはめ込む

```
lframe (m,n) p = (p `beside` empty (h,n-w))
```

```
  `above` empty (m-h,n)
```

```
where h = height p
```

```
      w = width p
```



カレンダーの表示

```
picture (mn,yr,fd,ml) = title mn yr `above` table fd ml
```

各月の見出し

```
title mn yr = lframe (2,25) [mn ++ " " ++ show yr]
```

```
table fd ml = lframe (8,25) (daynames `beside` entries fd ml)
daynames = ["Sun", "Mon", "Tue", "Wed", "Thu", "Fri", "Sat"]
```

```
entries fd ml = blockT 7 (dates fd ml)
dates fd ml = map (date ml) [(1-fd)..(42-fd)]
date ml d | d < 1 || ml < d = [rjustify 3 " "]
           | otherwise    = [rjustify 3 (show d)]
```

カレンダーの作成

```
calendar :: Int -> String
calendar = display . block 3 . map picture . months
```

```
months yr = zip4 mnames (copy yr 12) (fstdays yr)
              (mlengths yr)
```

```
where zip4 [] [] [] [] = []
      zip4 (x:xs) (y:ys) (z:zs) (u:us)
          = (x,y,z,u) : zip4 xs ys zs us
```

```
display = unline
```

例題4: 亀の子幾何

■ 問題

```
[down, move, move,
 right, move, move,
 up, move, move,down]
```

```
***
*
*
↑
*
```

亀の子の状態の表現

```
type State = (Direction, Pen, Point)
```

```
type Direction = Int -- 0:North, 1:East, 2:South | West
```

```
type Pen = Bool
```

```
type Point = (Int, Int)
```

コマンド

```
type Command = State -> State
move :: Command
move (0,p,(x,y)) = (0,p,(x-1,y))
move (1,p,(x,y)) = (1,p,(x,y+1))
move (2,p,(x,y)) = (2,p,(x+1,y))
move (3,p,(x,y)) = (3,p,(x,y-1))
right, left :: Command
right (d,p,(x,y)) = ((d+1) `mod` 4, p, (x,y))
left (d,p,(x,y)) = ((d-1) `mod` 4, p, (x,y))
up, down :: Command
up (d,p,(x,y)) = (d, False, (x,y))
down (d,p,(x,y)) = (d, True, (x,y))
```

```
-- W ----y-----> E
-- N ----x-----> S
```

状態列の生成

```
turtle :: [Command] -> [State]
turtle = scanl applyto (0, False, (0,0))
  where applyto x f = f x
```

状態列の表示

```
display :: [Command] -> [Char]
display = layout . picture . trail . turtle
```

```
trail :: [State] -> [Point]
trail ss = [(x,y) | (_,p,(x,y)) <- ss, p]
```

```
picture :: [Point] -> [[Char]]
picture = symbolise . bitmap
  where symbolise = map (map mark)
        mark True = '*'
        mark False = ' '
```

ビットマップの生成

```
bitmap ps = [[(x,y) `elem` ps | y<-yran] | x<-xran]
  where xran = range' (map fst ps)
        yran = range' (map snd ps)
        range' xs = range (minimum xs, maximum xs)
```