Chapter 7: Formalizing Programming Principles

A Useful Technique: Slope Search

Programming Problem:

Given an array

$$f:[0..M]\times[0..N]\to\mathcal{Z}$$

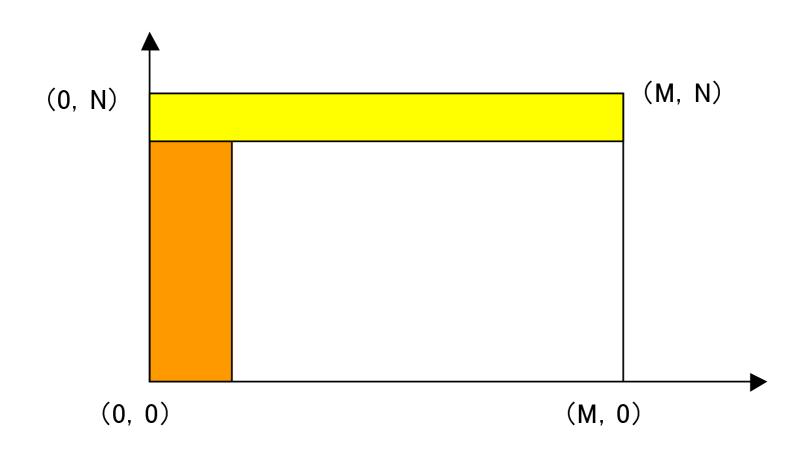
which is ascending in both arguments, and assuming X occurs in f, derive a program that establishes for integer a and b such that

$$f.a.b = X.$$

Examples of f: $f.a.b = a^2 + b^3$; $f.a.b = a \max b$

The post condition is:

$$R: \ 0 \le a \le M \ \land \ 0 \le b \le N \ \land \ f.a.b = X$$



Choosing (0,N) for inspection:

$$f.0.N > X \Rightarrow (\forall i : 0 \le i \le M : f.i.N > X)$$

$$f.0.N < X \Rightarrow (\forall j: 0 \le j \le N: f.0.j < X)$$

To be formal, we define (I, J) be the point satisfying

$$R: 0 \le I \le M \land 0 \le J \le N \land f.I.J = X$$

and choose the following invariant:

$$P: \ 0 \le a \le I \ \land \ J \le b \le N$$

which is established by a, b := 0, N.

```
f.a.b < X
\Rightarrow \qquad \{ \text{ $f$ is ascending in its second argument, } J \leq b \text{ } \}
f.a.J < X
\Rightarrow \qquad \{ \text{ $f.I.J = X $} \}
a \neq I
\equiv \qquad \{ \text{ $a \leq I $} \}
a+1 \leq I
```

So

$$P \wedge f.a.b < X \Rightarrow P(a := a + 1)$$

```
f.a.b > X
\Rightarrow \qquad \{ \text{ $f$ is ascending in its second argument, $a \leq I$ } \}
f.I.b > X
\Rightarrow \qquad \{ \text{ $f$.$I.$J = $X$ } \}
b \neq J
\equiv \qquad \{ \text{ $a \leq I$ } \}
J \leq b-1
```

So

$$P \wedge f.a.b > X \Rightarrow P(b := b - 1)$$

This yields the following slope searching solution:

$$a, b := 0, N;$$
do $f.a.b < X \to a := a + 1$
[] $f.a.b > X \to b := b - 1$
od

It has time complexity of $\mathcal{O}(M+N)$. A similar program can be obtained by choosing (M,0) as starting point.

Notice the tail invariant:

$$(\exists i, j : 0 \le i < M \land 0 \le j < N : f.i.j = X)$$

$$\equiv (\exists i, j : a \le i < M \land 0 \le j < b : f.i.j = X)$$

Application 1: Searching

Given an array

$$f:[0..M]\times[0..N]\to\mathcal{Z}$$

which is ascending in both arguments, determine whether value X occurs in f.

```
con M, N, X : int;
f : array [0..M) \times [0..N) of int;
\{f \text{ is ascending in both arguments}\}
var \ r : bool;
S
\{r \equiv (\exists i, j : 0 \le i < M \land 0 \le j < N : f.i.j = X)\}
]
```

Following the approach of "slope searching", we define a "tail" invariant:

$$G.a.b \equiv (\exists i, j : a \le i < M \land 0 \le j < b : f.i.j = X)$$

So:

$$R: r \equiv G.0.N$$

$$P_0: r \vee G.a.b \equiv G.0.N$$

$$P_1: 0 \le a \le M \land 0 \le b \le N$$

It is not difficult to prove that

$$P \wedge (a = M \vee b = 0 \vee r) \Rightarrow R$$

What is the guard?

Investigating an increase of a by 1.

```
G.a.b
\equiv \quad \{ \text{ definition of } G \}
(\exists i, j : a \leq i < M \land 0 \leq j < b : f.i.j = X)
\equiv \quad \{ \text{ split off } i = a \}
G.(a+1).b \lor (\exists j : 0 \leq j < b : f.a.j = X)
\equiv \quad \{ \text{ assuming } f.a.(b-1) < X, f \text{ is ascending in its second argument } \}
G.(a+1).b \lor false
\equiv \quad \{ \text{ predicate calculus } \}
G.(a+1).b
```

Hence,

$$f.a.(b-1) < X \implies (G.a.b = G.(a+1).b)$$

Similarly(?), we have

$$f.a.(b-1) > X \implies (G.a.b = G.a.(b-1))$$

And for the case f.a.(b-1) = X, we have

$$P_0 \wedge (f.a.(b-1) = X) \Rightarrow P_0(r := true)$$

Our final program:

```
 \begin{aligned} &\text{var } a, b: int; \\ a, b, r := 0, N, false; \\ &\textbf{do } a \neq M \land b \neq 0 \land \neg r \to \\ & \quad \textbf{if } f.a.(b-1) < X \to a := a+1; \\ & [] f.a.(b-1) > X \to b := b-1; \\ & [] f.a.(b-1) = X \to r := true \\ & \quad \textbf{fi} \end{aligned}
```

The time complexity is $\mathcal{O}(M+N)$. How to show this algorithm is optimal?

Application 2: Decomposition in a sum of two squares

Derive a program for the computation of the number of ways in which a natural number N can be written as the sum of two squares.

```
con N: int \{N \ge 0\};

var r: int;

S

\{r = (\#x, y: 0 \le x \le y: x^2 + y^2 = N)\}

]
```

Since $x^2 + y^2$ is increasing in both arguments, we define

$$G.a.b = (\#x, y : a \le x \le y \le b : x^2 + y^2 = N)$$

Hence

$$R: \quad r = G.0.\sqrt{N}$$

$$P_0: \quad r + G.a.b = G.0.\sqrt{N}$$

$$P_1: 0 \le a \le b \le \sqrt{N}$$

The invariants can be established by:

$$a, b, r := 0, \sqrt{N}, 0$$

Investigate the effect of increase of a by 1.

$$G.a.b$$

$$= \{ \text{ definition of } G \}$$

$$(\#x, y : a \le x \le y \le b : x^2 + y^2 = N)$$

$$= \{ \text{ split } x = a \}$$

$$G.(a+1).b + (\#y.a \le y \le b : a^2 + y^2 = N)$$

$$= \{ a \le b \}$$

$$G.(a+1).b+0, \quad \text{if } a^2 + b^2 < N$$

$$G.(a+1).b+1, \quad \text{if } a^2 + b^2 = N$$

Investigate the effect of decrease of b by 1.

$$G.a.b$$

$$= \{ \text{ definition of } G \}$$

$$(\#x, y : a \le x \le y \le b : x^2 + y^2 = N)$$

$$= \{ \text{ split } y = b \}$$

$$G.a.(b-1) + (\#x.a \le x \le b : x^2 + b^2 = N)$$

$$= \{ a \le b \}$$

$$G.a.(b-1) + 0, \quad \text{if } a^2 + b^2 > N$$

$$G.a.(b-1) + 1, \quad \text{if } a^2 + b^2 = N$$

Our final program:

```
\mathbf{var}\ a,b:int;
r, a := 0, 0; b := 0; \mathbf{do} b * b < N \rightarrow b := b + 1 \mathbf{od};
do a \leq b \rightarrow
     if a * a + b * b < N \rightarrow a := a + 1
     [] a*a+b*b>N \to b := b-1
     [] a*a+b*b=N \to r, a:=r+1, a+1
     [] a*a+b*b=N\to r, b:=r+1, b-1
  fi
od
```

The time complexity is $\mathcal{O}(\sqrt{N})$.

Application 3: Minimal distance

Derive a program for the computation of the minimal distance of two ascending sequences.

```
con M, N : int \{ M \ge 0 \land N \ge 0 \};

f : array [0..M) of int \{ f \text{ is ascending} \};

g : array [0..N) of int \{ g \text{ is ascending} \};

var \ r : int;

S

\{ r = (\min x, y : 0 \le x < M \land 0 \le y < N : |f.x - g.y|) \}

]
```

Note that f.x - g.y is increasing in x and decreasing in y, but |f.x - g.y| does not have this property. Anyway, slope search is still possible.

Define G.a.b by

$$G.a.b = (\min x, y : a \le x < M \land b \le y < N : |f.x - g.y|)$$

So

R: r = G.0.0

 $P_0: r \min G.a.b = G.0.0$

 $P_1: 0 \le a \le M \land 0 \le b \le N$

The invariants can be established by

$$a, b, r = 0, 0, \infty$$

Furthermore

$$P_0 \wedge (a = M \vee b = N) \Rightarrow R$$

```
G.a.b \\ = \{ \text{ definition of } G \} \\ (\mathbf{min } x, y : a \leq x < M \land b \leq y < N : |f.x - g.y|) \\ = \{ \text{ split off } x = a \} \\ G.(a+1).b \ \mathbf{min } \ (\mathbf{min } y : b \leq y < N : |f.a - g.y|) \\ = \{ \text{ assuming } g.b \geq f.a, g \text{ is increasing } \} \\ G.(a+1).b \ \mathbf{min } \ (\mathbf{min } y : b \leq y < N : g.y - f.a) \\ = \{ g \text{ is increasing } \} \\ G.(a+1).b \ \mathbf{min } \ (g.b - f.a) \\ \end{cases}
```

Hence,

$$g.b \ge f.a \implies G.a.b = G.(a+1).b \min (g.b - f.a)$$

Symmetrically,

$$f.a \ge g.b \Rightarrow G.a.b = G.a.(b+1) \min (f.a - g.b)$$

Exercises

[Problem 9-1]: Derive an efficient program S satisfying the following specification:

```
con N: int \{N \ge 0\}; \mathbf{var} \ r: bool; S \{r \equiv (\exists x, y: 0 \le x \land 0 \le y: N = 2^x + 3^y)\} ]
```

[Problem 9-2] Derive an efficient program S satisfying the following specification:

```
con M, N: int \{M \geq 0 \land N \geq 0\};
f: array [0..M) \times [0..N) of int;
\{f \text{ is ascending in both arguments}\}
var \ r: bool;
S
\{\#i, j: 0 \leq i < M \land 0 \leq j < N: f.i.j = 0\}]|
```

About the Final Report

- Solve 8 problems freely selected from the exercises in the lecture notes (see the problem set for a summary of all the problems).
- Submit your report to my post-box in the first floor of Engineering Building 6 no later than 17pm, June 16, 2006. Never forget writing your name, student identification number, and your department.
- You will be asked to present one of your solutions in class. Never be absent from the class.