計算機プログラムの数理 -- 数式運算によるプログラミング --

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Programming

Given a problem



Write a correct and efficient program to solve the problem

Top-down Programming

A big problem



 $Simpler\ problem 1,\ ...,\ Simpler\ problem\ n$



Solve simpler problems



Combine to form a final program

A Running Example

• Maximum Segment Sum

Find the maximum of the sums of all segments

mss [31, -41, 59, 26, -53, 58, 97, -93, -23, 84] =187

• Top-down programming

segs: find all the segmentssums: compute the sumsmax: find the maximum

Program Outline

```
/* Program-1 */
main(){
    int x[]= ...
    int n= ...
    /* segs */
    /* sums */
    /* max */
    ...
```

A Limitation

How to design an O(n) program for mss



- Topdown programming gives a concise but usually inefficient program
- It is complicated for programmers to make it efficient.
 (usually ask help from a compiler)



Calculational Programming

Calculational Programming

A concise algorithm

using operators suitable for program transformation



Apply calclationnal rules to improve the algorithm



Map the efficient algorithm to concrete program

Theory of Lists: BMF

- Lists (Arrays)
 - [] empty list
 - x:xs is a list by inserting element x to a list xs

Example: 1:(2:(3:[]))

Abbreviation

 $x_1:(x_2:(...,(x_n:[])))=[x_1,x_2,...,x_n]$

Loops and Laws

- · Basic loop patterns over lists
 - тар
 - folds
 - scan
- · Calculational laws: General
 - Promotion
 - Fusion
 - Honer's rule

Map (2)

• Definition

 $\begin{aligned} &\text{map } f \ [] \ = \ [] \\ &\text{map } f \ (x : x s) = f \ x : map \ f \ x s \end{aligned}$

Exampes

$$\label{eq:map_double} \begin{split} & \text{map double } [1,2,3,4] = [1,4,6,8] \\ & \text{map (+1) } [1,2,3,4] = [2,3,4,5] \\ & \text{map (1:) } [[1,2],[3,4],[5,6,7]] = [[1,1,2],[1,3,4],[1,5,6,7]] \end{split}$$

Folds $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = x_0 \oplus (x_1 \oplus (\dots (x_{n-1} \oplus e)))$ $foldl(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}$ $foldr(\oplus) e[x_0, x_1, \dots, x_{n-1}] = (($

Folds: Examples

• Definition

foldr (\oplus) e [] = e foldr (\oplus) e $(x:xs) = x \oplus$ foldr (\oplus) e xs

Examples

 $\begin{aligned} sum &= foldr \ (+) \ 0 \\ product &= foldr \ (*) \ 1 \\ maximum &= foldr \ (max) \ (-\infty) \end{aligned}$

Duality of folds

For associative operator \oplus with unit e foldr (\oplus) e = foldl (\oplus) e

concat

concat = foldr(++)[] = foldl(++)[]

Concat [[1,2],[3],[],[4,5] = [1,2,3,4,5]

Scan

• Accumulate folding results

 $scanl(\oplus) e[x_0, x_1, \dots, x_{n-1}]$ =[e, e \oplus x_0, (e \oplus x_0) \oplus x_1, \dots, (((e \oplus x_0) \oplus x_1) \dots) \oplus x_{n-1}]

0(n)

Scanl (*) 1 [1,2,3,4] = [1,1!,2!,3!,4!]

inits

inits $[x_0, x_1, \dots, x_{n-1}] =$ $[[], [x_0], [x_0, x_1], \dots, [x_0, x_1, \dots, x_{n-1}]]$

inits = scanl (\oplus) [[]] where xs \oplus x = xs ++ [last xs ++ [x]]

Segments

tails

tails $[x_0, x_1, \dots, x_{n-1}] =$ $[[x_0, x_1, \dots, x_{n-1}], \dots, [x_{n-2}, x_{n-1}], [x_{n-1}], []]$

segs

 $segs = concat \bullet map \ tails \bullet inits$

Function Composition $mss \ xs = max(sums(segs \ xs))$ \Leftrightarrow $mss = max \bullet sums \bullet segs$ mss mss mss mss mss mss

Calculation Laws

- General Laws
 - Promotion
 - Fusion
- · Specific Laws
 - Horner's law
 - _

A Simple Law

$map \ f \bullet map \ g = map \ (f \bullet g)$

$$\begin{split} &(map\ f\bullet map\ g)\,[x_0,x_1,\cdots,x_{n-1}]\\ &= map\ f\ (map\ g\,[x_0,x_1,\cdots,x_{n-1}])\\ &= map\ f\,[g\ x_0,g\ x_1,\cdots,g\ x_{n-1}]\\ &= [f(g\ x_0),f(g\ x_1),\cdots,f(g\ x_{n-1})]\\ &= [(f\bullet g\)x_0,(f\bullet g)x_1,\cdots,(f\bullet g)\ x_{n-1}]\\ &= map\ (f\bullet g\)[x_0,x_1,\cdots,x_{n-1}] \end{split}$$

Promotion Laws

Operations on a compound structure can be *promoted* into its components:

- concat gives a list of lists
- operation on *concat*ed lists into components

```
map f . Concat \Rightarrow ? foldr (\oplus) e . Concat \Rightarrow ?
```

Two Promotion Laws

map promotion law

 $map \ f \bullet concat = concat \bullet map \ (map \ f)$

fold promotion

$$foldl (\oplus) e \bullet concat = foldl (\oplus) e \bullet map (foldl (\oplus) e)$$

Fusion Laws

Successive operations on a list can be *fused* into a single operation.

fold-map fusion

$$\frac{a \otimes x = a \oplus f \ x}{foldl \ (\oplus) \ e \bullet map \ f = foldl \ (\otimes) \ e}$$

fold -scan fusion

foldl
$$(\oplus)$$
 $e \bullet scanl (\otimes) d =$

$$fst \bullet foldl (*) (e \oplus d, d)$$
where $(u, v) * x = (u \oplus w, w), w = v \otimes x$

$$fst(x, y) = x$$

 $snd(x, y) = y$

Horner's Rule

Calculation of polynomials of order *n* by *n* additions and *n* multiplication

$$a_n x^n + a_{n-1} x^{n-1} + \dots + a_1 x + a_0 =$$

 $((a_n x + a_{n-1}) x + \dots + a_1) x + a_0$

More General Form

$$= ((1 \times x_0 + 1) \times x_1 + 1) \times x_2 + 1$$

$$foldl \ (+) \ 0 \ (map \ (foldl \ (\times) \ 1) \ (tails \ [x_0, x_1, x_2]))$$

$$= foldl \ (\oplus) \ 1 \ [x_0, x_1, x_2]$$

$$where \quad a \oplus b = a \times b + 1$$

 $x_0 \times x_1 \times x_2 + x_1 \times x_2 + x_2 + 1$

Generalized Horner's Rule

For operators \oplus and \otimes satisfying $(x \oplus y) \otimes z = (x \otimes z) \oplus (y \otimes z)$ with left - unit e of \oplus , i.e., $e \oplus x = x$, foldl (\oplus) $e \bullet map$ (foldl (\otimes) $d) \bullet tails = foldl$ (*) d where $x * y = (x \otimes y) \oplus d$

Maximum Segment Sum

mss = {Def.mss}

max • map sum • segs

= {Def.segs}

max • map sum • concat • map tails • inits

= {map promotion}

max • concat • map (map sum) • map tails • inits

=

Maximum Segment Sum (Cont.)

 $\underline{max} \bullet concat \bullet map \ (map \ sum) \bullet map \ tails \bullet inits$ $= \{ Def. max \}$ $foldl \ (\bigcirc) \ (-\infty) \bullet concat \bullet \cdots$ $= \{ fold \ promotion \}$ $max \bullet map \ max \bullet map \ (map \ sum) \bullet map \ tails \bullet inits$ $= \{ map \ distribution \}$ $max \bullet map \ (\underline{max} \bullet map \ \underline{sum} \bullet tails) \bullet inits$ $= \{ map \ distribution \}$

Maximum Segment Sum (Cont.)

 $max \bullet map (max \bullet map sum \bullet tails) \bullet inits$ $= \{ Def. max and sum \}$ $max \bullet map (foldl (\cup) (-\infty) \bullet map (foldl (+) 0) \bullet tails)$ $\bullet inits$ $= \{ Horner's rule : x * y = (x + y) \cup 0 \}$ $max \bullet map (foldl (*) 0) \bullet inits$ $= \{ scan \ lemma \}$ $max \bullet scanl (*) 0$ =

Maximum Segment Sum (Cont.)

```
\underline{max} \bullet scanl (*) 0

= {Def. max}

\underline{foldl (\cup) (-\infty) \bullet scanl (*) 0}

= {fold-scan fusion:}

(u, v) \div x = (u \cup w, w), w = (v + x) \cup 0}

fst \bullet foldl (\div) (-\infty \cup 0, 0)

= {-\infty \cup 0 = 0}

fst \bullet foldl (\div) (0, 0)
```

Final Program mss

```
\begin{split} &mss\left[x_{0},x_{1},\cdots,x_{n-1}\right] \\ &= (fst \bullet foldl \, (\div) \, (0,0)) \left[x_{0},x_{1},\cdots,x_{n-1}\right] \\ &= fst((((\,(0,0) \div x_{0}\,) \div x_{1}) \div \cdots) \div x_{n-1}) \end{split}
```

Pseudo-C code

```
(mss,s)=(0,0);
for(i=0;i<n;i++)
    (mss,s) oslash= x[i];</pre>
```

A Linear-time Program in C

```
/* Program-5 */
main(){
    int x[]= ...
    int n= ...
    int mss=0;
    int s=0;
    for(i=0;i<n;i++){
        s += x[i];
        if(s<0)
            s=0;
        if(mss<s)
            mss= s;
    }
}
```

Report 2

Please solve Problem 5 to Problem 8, and send your report by email to

hu@ipl.t.u-tokyo.ac.jp

no later than

July 31st, 2002.

The subject of your email should be MSP #2.