

Chapter 5: Deriving Efficient Programs

Integer Division

Design **efficient** *divmod* meeting the specification:

```

||
con  $A, B : int \{ A \geq 0 \wedge B > 0 \}$ 
  var  $q, r : int$ 
    divmod
  {  $q = A \text{ div } B \wedge r = A \bmod B$  }
||

```

Note that according to the definitions of **div** and **mod**, the post-condition R is

$$R : A = q * B + r \wedge 0 \leq r \wedge r < B.$$

We have seen (Lecture 4) that by choosing as invariant

$$P : A = q * B + r \wedge 0 \leq r$$

we can obtain the following solution to *divmod*:

```

q, r := 0, A;
{invariant: A = q * B + r ∧ 0 ≤ r, bound: r}
do r ≥ B → q, r := q + 1, r - B od
{R}

```

This program takes $\mathcal{O}(A \operatorname{div} B)$ steps.

Could we do better?

Yes! We can have a program using about half of the steps by doubling B .

$S_1;$
 $\{R_1 : A = q * \overline{2 * B} + r \wedge 0 \leq r \wedge r < \overline{2 * B}\}$
 $S_2;$
 $\{R : A = q * B + r \wedge 0 \leq r \wedge r < B\}$
 What are S_1 and S_2 ?

For S_1 , just replace B by $2 * B$ in the previous program:

```

 $q, r := 0, A;$ 
{invariant:  $A = p * 2 * B + r \wedge 0 \leq r$ , bound:  $r$ }
do  $r \geq 2 * B \rightarrow q, r := q + 1, r - 2 * B$  od
 $\{R_1 : A = q * \overline{2 * B} + r \wedge 0 \leq r \wedge r \leq \overline{2 * B}\}$ 

```

For S_2 , we simply have

```

 $q := 2 * q;$ 
if  $B \leq r \rightarrow q, r := q + 1, r - B$ 
   $\square \quad r > B \rightarrow \text{skip}$ 
fi

```

$\{R : A = q * B + r \wedge 0 \leq r \wedge r < B\}$

Could we do much better?

Yes! Repeat the better method, by replacing constant B by variable b .

So our invariants are:

$$\begin{array}{ll} P_0 : & A = q * b + r \wedge 0 \leq r \wedge r < b \\ P_1 : & b = 2^k * B \wedge 0 \leq k \end{array}$$

which are established by the following repetition:

$q, r, b, k := 0, A, B, 0;$
do $r \geq b \rightarrow b, k := b * 2, k + 1$ **od.**

Next, we investigate the effect of $b := b \text{ div } 2$ on the invariants.

$$\begin{aligned}
 & P_0 \wedge P_1 \\
 = & \{ \text{definitions of } P_0 \text{ and } P_1, \text{ substitution} \} \\
 & A = q * b + r \wedge 0 \leq r \wedge r < b \\
 & \wedge b = 2^k * B \wedge 0 \leq k \\
 = & \{ \text{heading for } b : b \text{ div } 2 \} \\
 & A = (q * 2) * (b \text{ div } 2) + r \wedge 0 \leq r \wedge r < 2 * (b \text{ div } 2) \\
 & \wedge (b \text{ div } 2) = 2^{k-1} * B \wedge 0 \leq k \\
 = & \{ \text{assume } b \neq B \} \\
 & A = (q * 2) * (b \text{ div } 2) + r \wedge 0 \leq r \wedge r < 2 * (b \text{ div } 2) \\
 & \wedge (b \text{ div } 2) = 2^{k-1} * B \wedge 0 \leq k - 1
 \end{aligned}$$

Hence,

$$\begin{aligned} & \{P_0 \wedge P_1 \wedge b \neq B\} \\ & q, b, k := q * 2, b \mathbf{div} 2, k - 1; \\ & \{A = q * b + r \wedge 0 \leq r \wedge r < \overline{2 * b} \wedge b = 2^k * B \wedge 0 \leq k\} \end{aligned}$$

It is easy to establish $P_0 \wedge P_1$ by

$$\{A = q * b + r \wedge 0 \leq r \wedge r < \overline{2 * b} \wedge b = 2^k * B \wedge 0 \leq k\}$$

if $b \leq r \rightarrow q, r := q + 1, r - b$
 $\square \quad r > b \rightarrow skip$
fi

$$\{A = q * b + r \wedge 0 \leq r \wedge r < \bar{b} \wedge b = 2^k * B \wedge 0 \leq k\}$$

Final program:

```

||
var  $b, k : int$ ;
 $q, r, b, k := 0, A, B, 0$ ;
do  $r \geq b \rightarrow b, k := b * 2, k + 1$  od;
do  $b \neq B \rightarrow$ 
   $q, b, k := q * 2, b \div 2, k - 1$ ;
  if  $b \leq r \rightarrow q, r := q + 1, r - n$ 
  ||  $r > B \rightarrow skip$ 
fi
od
||

```

What is its time complexity? What is k for?

We could not need to introduce k if we change the invariants to

$$\begin{array}{ll} P_0 : & A = q * b + r \wedge 0 \leq r \wedge r < b \\ P_1 : & (\exists k : 0 \leq k : b = 2^k * B) \end{array}$$

Can you calculate your efficient program according to these invariants?

Fibonacci

Derive an $\mathcal{O}(\log N)$ program for *fibonacci* specified by

```

||
con  $N : \text{int} \{N \geq 0\};$ 
  var  $x : \text{int};$ 
    fibonacci
    {  $x = \text{fib}.N$  }
||

```

where *fib* is defined by

$$\begin{aligned}
 \text{fib}.0 &= 0 \\
 \text{fib}.1 &= 1 \\
 \text{fib}.(n+2) &= \text{fib}.n + \text{fib}.(n+1)
 \end{aligned}$$

We have shown that by choosing

$$\begin{array}{ll} P_0 & x = fib.n \\ P_1 & 0 \leq n \leq N \\ Q & y = fib.(n + 1) \end{array}$$

as invariants, we can arrive at the program

```

||
var n, y : int; {N ≥ 0}
n, x, y := 0, 0, 1;
{invariant: P0 ∧ P1 ∧ Q, bound: N − n}
do n ≠ N → x, y, n := y, x + y, n + 1 od
||

```

which has the complexity of $\mathcal{O}(N)$.

In fact, we can obtain the following $\mathcal{O}(\log N)$ program:

```

{N > 0}
||
var a, b, n, y : int;
a, b, x, y, n := 0, 1, 0, 1, N;
do n ≠ 0 →
  if n mod 2 = 0 → a, b, n := a * a + b * b, a * b + b * a + b * b, n div 2
  || n mod 2 = 1 → x, y, n := a * a + b * b + x * y, b * b + x * y + b * y, n - 1
fi
od
{x = fib.N}
||

```

Can you understand it, and say it is correct?

Recall that we have obtained:

```

||
var n, y : int; {N ≥ 0}
n, x, y := 0, 0, 1;
do n ≠ N ← x, y, n := y, x + 1, n + 1 od
{x = fib.N ∧ y = fib.(N + 1)}
||

```

and observe that $x, y := y, x + y$ is a linear combination of x and y :

$$\begin{pmatrix} y \\ x \end{pmatrix} \begin{pmatrix} 1 & 1 \\ 1 & 0 \end{pmatrix} =: \begin{pmatrix} y \\ x \end{pmatrix}$$

We thus have

$$\begin{aligned}
 & \{ \left(\begin{array}{c} 1 \\ 0 \end{array} \right) \left(\begin{array}{cc} 1 & 1 \\ 1 & 0 \end{array} \right) = \left(\begin{array}{c} h \\ x \end{array} \right) \} \\
 & \text{do} \\
 & \quad 1 + u =: u \\
 & \quad : \left(\begin{array}{c} h \\ x \end{array} \right) \left(\begin{array}{cc} 1 & 1 \\ 1 & 0 \end{array} \right) =: \left(\begin{array}{c} h \\ x \end{array} \right) \\
 & \quad \leftarrow N \neq u \text{ do} \\
 & \quad u, x, y := 0, 0, 1; \\
 & \quad \text{var } n, y : \text{int}; \{N \geq 0\} \\
 & \quad ||
 \end{aligned}$$

Following our derivation for computing exponentiation, we have

```

||
var  $n, y : int; \{N \geq 0\}$ 
 $n, x, y := N, 0, 1;$ 
 $A := \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix};$ 
do  $n \neq 0 \rightarrow$ 
  if  $n \bmod 2 = 0 \rightarrow A := A * A; n := n \div 2$ 
  fi
   $\llbracket n \bmod 2 = 1 \rightarrow \begin{pmatrix} y \\ x \end{pmatrix} := A \begin{pmatrix} y \\ x \end{pmatrix}; n := n - 1;$ 
od

```

We can go further by eliminating matrix operations, with the fact that A is always in the form $\begin{pmatrix} a & b \\ b & a+b \end{pmatrix}$. Indeed,

$$\begin{pmatrix} a & b \\ b & a+b \end{pmatrix} \begin{pmatrix} b & a+b \\ a & b \end{pmatrix} = \begin{pmatrix} b & d \\ b+d & b \end{pmatrix}$$

where

$$\begin{aligned} a_2 + b_2 &= d \\ ab + ba + b^2 &= b \end{aligned}$$

So $A := A * A$ corresponds to

$$a, b := a^2 + b^2, ab + ba + b^2$$

and $\begin{pmatrix} x \\ y \end{pmatrix} := A \begin{pmatrix} x \\ y \end{pmatrix}$ corresponds to

$$x, y := a * x + b * y, b * x + a * y + b * y.$$

And we thus obtain the program shown before.

Exercises in Class

1. Derive a program that has time complexity $\mathcal{O}(\log N)$ for

```

||
con  $N : int \{ N \geq 1 \}; f : array [0..N] \text{ of } int \{ f.0 < f.N \};$ 
var  $x : int;$ 
 $S$ 
 $\{ 0 \leq x < N \wedge f.x < f.(x+1) \}$ 
||

```

by introducing variable y and invariants

$$P_0 : f.x < f.y$$

$$P_1 : 0 \leq x < y \leq N$$

2. Derive an $\mathcal{O}(\log N)$ algorithm for *square root*:

||

con $N : \text{int} \{N \geq 0\};$

var $x : \text{int};$

square root

$\{x^2 \leq N \wedge (x+1)^2 > N\}$
||

by introducing variables y and k and invariants:

$P_0 : x^2 \leq N \wedge (x+y)^2 > N$
 $P_1 : y = 2^k \wedge 0 \leq k$

3. Solve

```

||
con A, B, N : int {N ≥ 0};
var x : int;
S
||
{x = (Σi : 0 ≤ i ≤ N : AN-i * Bi)}
||

```

Exercises

Problem 6

Solve

```

||
con  $N : int \{ N \geq 0 \};$ 
  var  $x : int;$ 
    Fibonacci
    {  $x = (\sum_{i : 0 \leq i \leq N : fib.i * fib.(N - i)})$  }
||

```

where *fib* is defined by

$$\begin{aligned}
 fib.0 &= 0 \\
 fib.1 &= 1 \\
 fib.(n+2) &= fib.n + fib.(n+1).
 \end{aligned}$$