

# Chapter 5: Deriving Efficient Programs

## Integer Division

Design **efficient** *divmod* meeting the specification:

```
||  
con  $A, B : int \{A \geq 0 \wedge B > 0\}$   
var  $q, r : int$   
divmod  
 $\{q = A \text{ div } B \wedge r = A \text{ mod } B\}$   
||
```

Note that according to the definitions of **div** and **mod**, the post-condition  $R$  is

$$R : A = q * B + r \wedge 0 \leq r \wedge r < B.$$

We have seen (Lecture 4) that by choosing as invariant

$$P : A = q * B + r \wedge 0 \leq r$$

we can obtain the following solution to *divmod*:

```
q, r := 0, A;
{invariant:  $A = p * B + r \wedge 0 \leq r$ , bound:  $r$ }
do  $r \geq B \rightarrow q, r := q + 1, r - B$  od
{R}
```

This program takes  $\mathcal{O}(A \operatorname{div} B)$  steps.

*Could we do better?*

Yes! We can have a program using about half of the steps by doubling  $B$ .

$S_1$ ;

$\{R_1 : A = q * \underline{2 * B} + r \wedge 0 \leq r \wedge r < \underline{2 * B}\}$

$S_2$ ;

$\{R : A = q * B + r \wedge 0 \leq r \wedge r < B\}$

What are  $S_1$  and  $S_2$ ?

For  $S_1$ , just replace  $B$  by  $2 * B$  in the previous program:

```

 $q, r := 0, A;$ 
{invariant:  $A = p * 2 * B + r \wedge 0 \leq r$ , bound:  $r$ }
do  $r \geq 2 * B \rightarrow q, r := q + 1, r - 2 * B$  od
{ $R_1 : A = q * \underline{2 * B} + r \wedge 0 \leq r \wedge r \underline{2 * B}$ }

```

For  $S_2$ , we simply have

```

 $q := 2 * q;$ 
if  $B \leq r \rightarrow q, r := q + 1, r - B$ 
   $\square r < B \rightarrow skip$ 
fi
{ $R : A = q * B + r \wedge 0 \leq r \wedge r < B$ }

```

Could we do much better?

Yes! Repeat the better method, by replacing constant  $B$  by variable  $b$ .

So our invariants are:

$$\begin{array}{ll} P_0 : & A = q * b + r \wedge 0 \leq r \wedge r < b \\ P_1 : & b = 2^k * B \wedge 0 \leq k \end{array}$$

which are established by the following repetition:

```
 $q, r, b, k := 0, A, B, 0;$   
do  $r \geq b \rightarrow b, k := b * 2, k + 1$  od.
```

Next, we investigate the effect of  $b := b \text{ div } 2$  on the invariants.

$$\begin{aligned}
& P_0 \wedge P_1 \\
&= \{ \text{definitions of } P_0 \text{ and } P_1, \text{ substitution} \} \\
& A = q * b + r \wedge 0 \leq r \wedge r < b \\
& \quad \wedge b = 2^k * B \wedge 0 \leq k \\
&= \{ \text{heading for } b : b \text{ div } 2 \} \\
& A = (q * 2) * (b \text{ div } 2) + r \wedge 0 \leq r \wedge r < 2 * (b \text{ div } 2) \\
& \quad \wedge (b \text{ div } 2) = 2^{k-1} * B \wedge 0 \leq k \\
&= \{ \text{assume } b \neq B \} \\
& A = (q * 2) * (b \text{ div } 2) + r \wedge 0 \leq r \wedge r < 2 * (b \text{ div } 2) \\
& \quad \wedge (b \text{ div } 2) = 2^{k-1} * B \wedge 0 \leq k - 1
\end{aligned}$$

Hence,

$$\begin{aligned}
& \{ P_0 \wedge P_1 \wedge b \neq B \} \\
& q, b, k := q * 2, b \text{ div } 2, k - 1; \\
& \{ A = q * b + r \wedge 0 \leq r \wedge r < \underline{2 * b} \wedge b = 2^k * B \wedge 0 \leq k \}
\end{aligned}$$

It is easy to establish  $P_0 \wedge P_1$  by

$$\{A = q * b + r \wedge 0 \leq r \wedge r < \underline{2 * b} \wedge b = 2^k * B \wedge 0 \leq k\}$$

**if**  $b \leq r \rightarrow q, r := q + 1, r - b$

$\square$   $r < b \rightarrow skip$

**fi**

$$\{A = q * b + r \wedge 0 \leq r \wedge r < \underline{b} \wedge b = 2^k * B \wedge 0 \leq k\}$$



Final program:

```
||  
var  $b, k : int$ ;  
 $q, r, b, k := 0, A, B, 0$ ;  
do  $r \geq b \rightarrow b, k := b * 2, k + 1$  od;  
do  $b \neq B \rightarrow$   
   $q, b, k := q * 2, b \text{ div } 2, k - 1$ ;  
  if  $b \leq r \rightarrow q, r := q + 1, r - n$   
  []  $r < B \rightarrow skip$   
fi  
od  
||
```

What is its time complexity? What is  $k$  for?

We could not need to introduce  $k$  if we change the invariants to

$$\begin{array}{ll} P_0 : & A = q * b + r \wedge 0 \leq r \wedge r < b \\ P_1 : & (\exists k : 0 \leq k : b = 2^k * B) \end{array}$$

Can you calculate your efficient program according to these invariants?

## Fibonacci

Derive an  $\mathcal{O}(\log N)$  program for *fibonacci* specified by

```

||
con  $N : int \{N \geq 0\};$ 
var  $x : int;$ 
fibonacci
 $\{x = fib.N\}$ 
||

```

where *fib* is defined by

<i>fib</i> .0	=	0
<i>fib</i> .1	=	1
<i>fib</i> .( $n + 2$ )	=	<i>fib</i> . $n$ + <i>fib</i> .( $n + 1$ )

We have shown that by choosing

$$\begin{array}{ll} P_0 & x = fib.n \\ P_1 & 0 \leq n \leq N \\ Q & y = fib.(n+1) \end{array}$$

as invariants, we can arrive at the program

```

||
var  $n, y : int; \{N \geq 0\}$ 
 $n, x, y := 0, 0, 1;$ 
{invariant:  $P_0 \wedge P_1 \wedge Q$ , bound:  $N - n$ }
do  $n \neq N \rightarrow x, y, n := y, x + y, n + 1$  od
{ $x = fib.N \wedge y = fib.(N + 1)$ }
||

```

which has the complexity of  $\mathcal{O}(N)$ .

In fact, we can obtain the following  $\mathcal{O}(\log N)$  program:

```
{N > 0}
||
var a, b, n, y : int;
a, b, x, y, n := 0, 1, 0, 1, N;
do n ≠ 0 →
  if n mod 2 = 0 → a, b, n := a * a + b * b, a * b + b * a + b * b, n div 2
  [] n mod 2 = 1 → x, y, n := a * x + b * y, b * x + a * y + b * y, n - 1
fi
od
{x = fib.N}
||
```

Can you understand it, and say it is correct?

Recall that we have obtained:

```

||
var  $n, y : int; \{N \geq 0\}$ 
 $n, x, y := 0, 0, 1;$ 
do  $n \neq N \rightarrow x, y, n := y, x + y, n + 1$  od
 $\{x = fib.N \wedge y = fib.(N + 1)\}$ 
||

```

and observe that  $x, y := y, x + y$  is a linear combination of  $x$  and  $y$ :

$$\begin{pmatrix} x \\ y \end{pmatrix} := \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

We thus have

```

||
var  $n, y : int; \{N \geq 0\}$ 
 $n, x, y := 0, 0, 1;$ 
do  $n \neq N \rightarrow$ 
     $\begin{pmatrix} x \\ y \end{pmatrix} := \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix};$ 
     $n := n + 1$ 
od
 $\{ \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix}^N \begin{pmatrix} 0 \\ 1 \end{pmatrix} \}$ 
||

```

Following our derivation for computing exponentiation, we have

```

||
var  $n, y : int; \{N \geq 0\}$ 
 $n, x, y := N, 0, 1;$ 
 $A := \begin{pmatrix} 0 & 1 \\ 1 & 1 \end{pmatrix};$ 
do  $n \neq 0 \rightarrow$ 
  if  $n \bmod 2 = 0 \rightarrow A := A * A; n := n \operatorname{div} 2$ 
  □  $n \bmod 2 = 1 \rightarrow \begin{pmatrix} x \\ y \end{pmatrix} := A \begin{pmatrix} x \\ y \end{pmatrix}; n := n - 1;$ 
  fi
od

```



We can go further by eliminating matrix operations, with the fact that  $A$  is always in the form  $\begin{pmatrix} a & b \\ b & a+b \end{pmatrix}$ . Indeed,

$$\begin{pmatrix} a & b \\ b & a+b \end{pmatrix} \begin{pmatrix} a & b \\ b & a+b \end{pmatrix} = \begin{pmatrix} p & q \\ q & p+q \end{pmatrix}$$

where

$$\begin{aligned} p &= a^2 + b^2 \\ q &= ab + ba + b^2 \end{aligned}$$

So  $A := A * A$  corresponds to

$$a, b := a^2 + b^2, ab + ba + b^2$$

and  $\begin{pmatrix} x \\ y \end{pmatrix} := A \begin{pmatrix} x \\ y \end{pmatrix}$  corresponds to

$$x, y := a * x + b * y, b * x + a * y + b * y.$$

And we thus obtain the program shown before.

## Exercises in Class

1. Derive a program that has time complexity  $\mathcal{O}(\log N)$  for

```
||  
  con  $N : int \{N \geq 1\}; f : \text{array } [0..N] \text{ of } int \{f.0 < f.N\};$   
  var  $x : int;$   
   $S$   
   $\{0 \leq x < N \wedge f.x < f.(x + 1)\}$   
  ||
```

by introducing variable  $y$  and invariants

$$\begin{aligned} P_0 : & \quad f.x < f.y \\ P_1 : & \quad 0 \leq x < y \leq N \end{aligned}$$

2. Derive an  $\mathcal{O}(\log N)$  algorithm for *square root*:

```

||
con  $N : int \{N \geq 0\}$ ;
var  $x : int$ ;
square root
 $\{x^2 \leq N \wedge (x + 1)^2 > N\}$ 
||

```

by introducing variables  $y$  and  $k$  and invariants:

$$P_0 : x^2 \leq N \wedge (x + y)^2 > N$$

$$P_1 : y = 2^k \wedge 0 \leq k$$

### 3. Solve

```
||  
  con  $A, B, N : int \{N \geq 0\};$   
  var  $x : int;$   
   $S$   
   $\{x = (\sum_{i: 0 \leq i \leq N} A^{N-i} * B^i)\}$   
||
```

## Exercises

### Problem 6

Solve

```

||
con  $N : int \{N \geq 0\}$ ;
var  $x : int$ ;
Fibonacci
{ $x = (\sum i : 0 \leq i \leq N : fib.i * fib.(N - i))$ }
||

```

where *fib* is defined by

$$\begin{array}{rcl}
 fib.0 & = & 0 \\
 fib.1 & = & 1 \\
 fib.(n+2) & = & fib.n + fib.(n+1).
 \end{array}$$