

Bird Meertens Formalisms (BMF)

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BMF

BMF is a calculus of functions for *people* to derive programs from specifications:

- a range of concepts and **notations for defining functions** over lists;
- a set of **algebraic laws** for manipulating functions.

A Problem

Consider the following simple identity:

$$(a_1 \times a_2 \times a_3) + (a_2 \times a_3) + a_3 + 1 = ((1 \times a_1 + 1) \times a_2 + 1) \times a_3 + 1$$

This equation generalizes in the obvious way to n variables a_1, a_2, \dots, a_n , and we will refer to it as [Horner's rule](#).

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This equation generalizes in the obvious way to n variables a_1, a_2, \dots, a_n , and we will refer to it as [Horner's rule](#).

- How many \times are used in each side?
- Can we generalize \times to \otimes , $+$ to \oplus ? What are the essential constraints for \otimes and \oplus ?
- Do you have suitable notation for expressing the Horner's rule concisely?

Functions

- A **function** f that has source type α and target type β is denoted by

$$f : \alpha \rightarrow \beta$$

We shall say that f takes arguments in α and returns results in β .

- **Function application** is written without brackets; thus $f a$ means $f(a)$. Function application is more binding than any other operation, so $f a \otimes b$ means $(f a) \otimes b$.
- Functions are **curried** and applications associates to the left, so $f a b$ means $(f a) b$ (sometimes written as $f_a b$).

- **Function composition** is denoted by a centralized dot (\cdot). We have

$$(f \cdot g) x = f(g x)$$

Exercise: Show the following equation state that functional composition is associative.

$$(f \cdot) \cdot (g \cdot) = ((f \cdot g) \cdot)$$

- Binary operators will be denoted by \oplus , \otimes , \odot , etc. Binary operators can be [sectioned](#). This means that (\oplus) , $(a\oplus)$ and $(\oplus a)$ all denote functions. The definitions are:

$$(\oplus) a b = a \oplus b$$

$$(a\oplus) b = a \oplus b$$

$$(\oplus b) a = a \oplus b$$

Exercise: If \oplus has type $\oplus : \alpha \times \beta \rightarrow \gamma$, then what are the types for (\oplus) , $(a\oplus)$ and $(\oplus b)$ for all a in α and b in β ?

- The identity element of $\oplus : \alpha \times \alpha \rightarrow \alpha$, if it exists, will be denoted by id_{\oplus} . Thus,

$$a \oplus id_{\oplus} = id_{\oplus} \oplus a = a$$

Exercise: What is the identity element of functional composition?

- The constant values function $K : \alpha \rightarrow \beta \rightarrow \alpha$ is defined by the equation

$$K \ a \ b = a$$

Lists

- **Lists** are finite sequence of values of the same type. We use the notation $[\alpha]$ to describe the type of lists whose elements have type α .
 - Examples:
 $[1, 2, 1] : [\text{Int}]$
 $[[1], [1, 2], [1, 2, 1]] : [[\text{Int}]]$
 $[] : [\alpha]$

List Data Constructors

- $[] : [\alpha]$ constructs an empty list.
- $[.] : \alpha \rightarrow [\alpha]$ maps elements of α into singleton lists.

$$[.] a = [a]$$

- The primitive operator on lists is **concatenation** ($++$).

$$[1] ++ [2] ++ [1] = [1, 2, 1]$$

Concatenation is associative:

$$x ++ (y ++ z) = (x ++ y) ++ z$$

Algebraic View of Lists

- $([\alpha], ++, [])$ is a **monoid**.
- $([\alpha], ++, [])$ is a **free monoid** generated by α under the assignment $[.] : \alpha \rightarrow [\alpha]$.
- $([\alpha]^+, ++)$ is a **semigroup**.

List Functions: Homomorphisms

A function h defined in the following form is called **homomorphism**:

$$\begin{aligned} h [] &= id_{\oplus} \\ h [a] &= f a \\ h (x ++ y) &= h x \oplus h y \end{aligned}$$

It defines a map from the monoid $([\alpha], ++, [])$ to the monoid $(\beta, \oplus : \beta \rightarrow \beta \rightarrow \beta, id_{\oplus} : \beta)$.

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Property: h is **uniquely** determined by f and \oplus .

An Example: the function returning the length of a list.

$$\# [] = 0$$

$$\# [a] = 1$$

$$\# (x ++ y) = \# x + \# y$$

Note that $(\text{Int}, +, 0)$ is a monoid.

Bags and Sets

- A **bag** is a list in which the order of the elements is ignored. Bags are constructed by adding the rule that $++$ is commutative (as well as associative):

$$x ++ y = y ++ x$$

- A **set** is a bag in which repetitions of elements are ignored. Sets are constructed by adding the rule that $++$ is idempotent (as well as commutative and associative):

$$x ++ x = x$$

Map

The operator $*$ (pronounced **map**) takes a function on its left and a list on its right. Informally, we have

$$f * [a_1, a_2, \dots, a_n] = [f\ a_1, f\ a_2, \dots, f\ a_n]$$

Formally, $(f*)$ (or sometimes simply written as $f*$) is a homomorphism:

$$\begin{aligned} f * [] &= [] \\ f * [a] &= [f\ a] \\ f * (x ++ y) &= (f * x) ++ (f * y) \end{aligned}$$

Map Distributivity: $(f \cdot g)* = (f*) \cdot (g*)$

Reduce

The operator $/$ (pronounced **reduce**) takes an associative binary operator on its left and a list on its right. Informally, we have

$$\oplus/[a_1, a_2, \dots, a_n] = a_1 \oplus a_2 \oplus \dots \oplus a_n$$

Formally, $\oplus/$ is a homomorphism:

$$\begin{aligned} \oplus/[] &= id_{\oplus} && \{ \text{if } id_{\oplus} \text{ exists} \} \\ \oplus/[a] &= a \\ \oplus/(x ++ y) &= (\oplus/x) \oplus (\oplus/y) \end{aligned}$$

Examples:

$\text{max} : [\text{Int}] \rightarrow \text{Int}$

$\text{max} = \uparrow /$

where $a \uparrow b = \text{if } a \leq b \text{ then } b \text{ else } a$

$\text{head} : [\alpha]^+ \rightarrow \alpha$

$\text{head} = \leq /$

where $a \leq b = a$

$\text{last} : [\alpha]^+ \rightarrow \alpha$

$\text{last} = \triangleright /$

where $a \triangleright b = b$

Promotion

$f*$ and $\oplus/$ can be expressed as identities between **functions**.

Empty Rules

$$\begin{aligned} f * \cdot K [] &= K [] \\ \oplus / \cdot K [] &= id_{\oplus} \end{aligned}$$

One-Point Rules

$$\begin{aligned} f * \cdot [\cdot] &= [\cdot] \cdot f \\ \oplus / \cdot [\cdot] &= id \end{aligned}$$

Join Rules

$$\begin{aligned} f * \cdot ++ / &= ++ / \cdot (f*)^* \\ \oplus / \cdot ++ / &= \oplus / \cdot (\oplus /)^* \end{aligned}$$

An Example of Calculation

$$\begin{aligned}
 & \oplus / \cdot f * \cdot ++ / \cdot g * \\
 = & \quad \{ \text{map promotion} \} \\
 & \oplus / \cdot ++ / \cdot f * * \cdot g * \\
 = & \quad \{ \text{reduce promotion} \} \\
 & \oplus / \cdot (\oplus /) * \cdot f * * \cdot g * \\
 = & \quad \{ \text{map distribution} \} \\
 & \oplus / \cdot (\oplus / \cdot f * \cdot g) *
 \end{aligned}$$

Directed Reductions

We introduce two more computation patterns $\not\rightarrow_e$ (pronounced **left-to-right reduce**) and $\not\leftarrow_e$ (**right-to-left reduce**) which are closely related to $/$. Informally, we have

$$\begin{aligned}\oplus \not\rightarrow_e [a_1, a_2, \dots, a_n] &= ((e \oplus a_1) \oplus \dots) \oplus a_n \\ \oplus \not\leftarrow_e [a_1, a_2, \dots, a_n] &= a_1 \oplus (a_2 \oplus \dots \oplus (a_n \oplus e))\end{aligned}$$

Formally, we can define $\oplus \not\rightarrow_e$ on lists by two equations.

$$\begin{aligned}\oplus \not\rightarrow_e [] &= e \\ \oplus \not\rightarrow_e (x ++ [a]) &= (\oplus \not\rightarrow_e x) \oplus a\end{aligned}$$

Exercise: Give a formal definition for $\oplus \not\leftarrow_e$.

Directed Reductions without Seeds

$$\begin{aligned}\oplus \not\rightarrow [a_1, a_2, \dots, a_n] &= ((a_1 \oplus a_2) \oplus \dots) \oplus a_n \\ \oplus \leftarrow [a_1, a_2, \dots, a_n] &= a_1 \oplus (a_2 \oplus \dots \oplus (a_{n-1} \oplus a_n))\end{aligned}$$

Properties:

$$\begin{aligned}(\oplus \not\rightarrow) \cdot ([a] ++) &= \oplus \not\rightarrow_a \\ (\oplus \leftarrow) \cdot (++ [a]) &= \oplus \leftarrow_a\end{aligned}$$

An Example Use of Left-Reduce

Consider the right-hand side of Horner's rule:

$$(((1 \times a_1 + 1) \times a_2 + 1) \times \cdots + 1) \times a_n + 1$$

This expression can be written using a left-reduce:

$$\odot \nearrow_1 [a_1, a_2, \dots, a_n]$$

where $a \odot b = (a \times b) + 1$

Exercise: Give the definition of \ominus such that the following holds.

$$\ominus \nearrow [a_1, a_2, \dots, a_n] = (((a_1 \times a_2 + a_2) \times a_3 + a_3) \times \cdots + a_{n-1}) \times a_n + a_n$$

Accumulations

With each form of directed reduction over lists there corresponds a form of computation called an **accumulation**. These forms are expressed with the operators \rightrightarrows (pronounced **left-accumulate**) and \leftrightsquigarrow (**right-accumulate**) and are defined informally by

$$\begin{aligned}\oplus \rightrightarrows_e [a_1, a_2, \dots, a_n] &= [e, e \oplus a_1, \dots, ((e \oplus a_1) \oplus) \cdots \oplus a_n] \\ \oplus \leftrightsquigarrow_e [a_1, a_2, \dots, a_n] &= [a_1 \oplus (a_2 \oplus \cdots \oplus (a_n \oplus e)), \dots, a_n \oplus e, e]\end{aligned}$$

Formally, we can define $\oplus \# \#_e$ on lists by two equations by

$$\begin{aligned}\oplus \# \#_e[] &= [e] \\ \oplus \# \#_e([a] ++ x) &= [e] ++ (\oplus \# \#_{e \oplus a} x),\end{aligned}$$

or

$$\begin{aligned}\oplus \# \#_e[] &= [e] \\ \oplus \# \#_e(x ++ [a]) &= (\oplus \# \#_e x) ++ [b \oplus a] \\ &\text{where } b = \text{last}(\oplus \# \#_e x).\end{aligned}$$

Efficiency in Accumulate

$\oplus \#_e [a_1, a_2, \dots, a_n]$: can be evaluated with $n - 1$ calculations of \oplus .

Exercise: Consider computation of first $n + 1$ factorial numbers: $[0!, 1!, \dots, n!]$. How many calculations of \times are required for the following two programs?

- 1 $\times \#_1 [1, 2, \dots, n]$
- 2 $\text{fact} * [0, 1, 2, \dots, n]$ where $\text{fact } 0 = 1$ and $\text{fact } k = 1 \times 2 \times \dots \times k$.

Relation between Reduce and Accumulate

$$\oplus \nearrow_e = \text{last} \cdot \oplus \nearrow_e$$

$$\oplus \nearrow_e = \otimes \nearrow [e]$$

$$\text{where } x \otimes a = x \mathrel{++} [\text{last } x \oplus a]$$

Segments

A list y is a **segment** of x if there exists u and v such that

$$x = u ++ y ++ v.$$

If $u = []$, then y is called an **initial segment**.

If $v = []$, then y is called an **final segment**.

An Example:

$$\text{segs } [1, 2, 3] = [], [1], [1, 2], [2], [1, 2, 3], [2, 3], [3]$$

Exercise: How many segments for a list $[a_1, a_2, \dots, a_n]$?

inits

The function `inits` returns the list of initial segments of a list, in increasing order of a list.

$$\text{inits } [a_1, a_2, \dots, a_n] = [], [a_1], [a_1, a_2], \dots, [a_1, a_2, \dots, a_n]$$

$$\text{inits} = (\text{++} \not\rightarrow []) \cdot [\cdot]^*$$

tails

The function `tails` returns the list of final segments of a list, in decreasing order of a list.

$$\text{tails } [a_1, a_2, \dots, a_n] = [[a_1, a_2, \dots, a_n], [a_2, \dots, a_n], \dots, [a_n], []]$$

$$\text{tails} = (\text{++} \leftarrow \# \square) \cdot [\cdot]^*$$

segs

$$\text{segs} = ++ / \cdot \text{tails} * \cdot \text{inits}$$

Exercise: Show the result of `segs [1, 2]`.

Accumulation Lemma

$$\begin{aligned}(\oplus \#_e) &= (\oplus \nearrow_e) * \cdot \text{inits} \\ (\oplus \#) &= (\oplus \nearrow) * \cdot \text{inits}^+\end{aligned}$$

The accumulation lemma is used frequently in the derivation of efficient algorithms for problems about segments.

On lists of length n , evaluation of the LHS requires $O(n)$ computations involving \oplus , while the RHS requires $O(n^2)$ computations.

The Problem: Revisit

Consider the following simple identity:

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Horner's Rule

The following equation

$$\oplus / \cdot \otimes / * \cdot \text{tails} = \odot \nearrow_e$$

where

$$e = id_{\otimes}$$

$$a \odot b = (a \otimes b) \oplus e$$

holds, provided that \otimes distributes (backwards) over \oplus :

$$(a \oplus b) \otimes c = (a \otimes c) \oplus (b \otimes c)$$

for all a , b , and c .

Exercise: Prove the correctness of the Horner's rule.

Hints:

- Show that

$$(a \oplus b) \otimes c = (a \otimes c) \oplus (b \otimes c)$$

is equivalent to

$$(\otimes c) \cdot \oplus / = \oplus / \cdot (\otimes c) * .$$

- Show that

$$f = \oplus / \cdot \otimes / * \cdot \text{tails}$$

satisfies the equations

$$\begin{aligned} f [] &= e \\ f (x ++ [a]) &= f x \odot a \end{aligned}$$

Generalizations of Horner's Rule

Generalization 1:

$$\oplus / \cdot \otimes / * \cdot \text{tails}^+ = \odot \nrightarrow$$

where

$$a \odot b = (a \otimes b) \oplus b$$

Generalizations of Horner's Rule

Generalization 1:

$$\oplus / \cdot \otimes / * \cdot \text{tails}^+ = \odot \not\rightarrow$$

where

$$a \odot b = (a \otimes b) \oplus b$$

Generalization 2:

$$\oplus / \cdot (\otimes / \cdot f *) * \cdot \text{tails} = \odot \not\rightarrow_e$$

where

$$e = id_{\otimes}$$

$$a \odot b = (a \otimes f b) \oplus e$$

The Maximum Segment Sum (mss) Problem

Compute the maximum of the sums of all segments of a given sequence of numbers, positive, negative, or zero.

$$\text{mss } [3, 1, -4, 1, 5, -9, 2] = 6$$

A Direct Solution

$$mss = \uparrow / \cdot + / * \cdot segs$$

Calculating a Linear Algorithm using Horner's Rule

$$\begin{aligned}
 & mss \\
 = & \quad \{ \text{definition of } mss \} \\
 & \uparrow / \cdot + / * \cdot segs \\
 = & \quad \{ \text{definition of } segs \} \\
 & \uparrow / \cdot + / * \cdot ++ / \cdot tails * \cdot inits \\
 = & \quad \{ \text{map and reduce promotion} \} \\
 & \uparrow / \cdot (\uparrow / \cdot + / * \cdot tails) * \cdot inits \\
 = & \quad \{ \text{Horner's rule with } a \odot b = (a + b) \uparrow 0 \} \\
 & \uparrow / \cdot \odot \nearrow_0 * \cdot inits \\
 = & \quad \{ \text{accumulation lemma} \} \\
 & \uparrow / \cdot \odot \nearrow_0
 \end{aligned}$$

A Program in Haskell

Exercise: Code the derived linear algorithm for *mss* in your favorite programming language.

Segment Decomposition

The sequence of calculation steps given in the derivation of the *mss* problem arises frequently. The essential idea can be summarized as a general theorem.

Theorem (Segment Decomposition)

Suppose S and T are defined by

$$\begin{aligned}
 S &= \oplus / \cdot f * \cdot \text{segs} \\
 T &= \oplus / \cdot f * \cdot \text{tails}
 \end{aligned}$$

If T can be expressed in the form $T = h \cdot \odot \not\rightarrow_e$, then we have

$$S = \oplus / \cdot h * \cdot \odot \not\rightarrow_e$$