

### **SUMMARY**

One half **designer**, one quarter **prototyper**, and one quarter **artist**, with **3 years** of working experience as a project manager for innovative design projects. I'm a team player, thriving on **collaborative** and **creative** jobs, work well with cross-functional teams by effective communication and shared understanding. With the **User-Centered Design** skills I developed from getting my Master of Human-Computer Interaction + Design at UW, as well as my passions in technology, art, and people, I'm competent to design delightful user experience.

## WORK EXPERIENCE

# MAZARINE LA MODE EN IMAGES | 2011-2014

World-top high-end event production agency based in Paris and dedicated to luxury and premium brands.

#### **PROJECT MANAGER**

Contributed to project management, proven ability to work on large and complex projects with \$10+ million budgets. Completed varied projects include gala dinners, fashion shows, opening ceremonies, and exhibitions.

Led the decor production. Created technical documentation to visualize concepts and solutions.

Acted as multi-functional liaison with designers, clients, venue providers, and manufacturing vendors.

Conducted the Beijing Branch Visual Identity redesign process.

## **BEIJING GUANXIANG ADVERTISING** | 2011

Marketing and advertising agency specialized in real estate retail consulting, and statistics.

# **ACCOUNT EXECUTIVE**

Worked with both design and strategy teams for advertising and marketing plans and advertorials.

Conducted market analysis, handled clients' inquiries, and executed project management by acting as liaison with internal designers.

#### CHINESE EUROPEAN ART CENTER | 2007 - 2011

An institute bridging Chinese and European art communication.

#### **EXHIBITION ASSISTANT**

Led themed curation and organized students exhibitions.

Provided technical support for the museum and resident artists.

### **EDUCATION**

#### UNIVERSITY OF WASHINGTON, SEATTLE

Master of Human-Computer Interaction + Design(**MHCI+D**) expected August 2015

#### SANDBERG INSTITUTE, AMSTERDAM (NL)

Academic exchange in Fine Arts Department 2009

## **XIAMEN UNIVERSITY (CHN)**

M.F.A in Multi-media Arts

#### **LUDONG UNIVERSITY (CHN)**

B.A in English 2007

## CONTACT

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#### NOTABLE CLIENTS

Cartier CÉLINE **CHANEL** ior Miss Dier LOUIS VUITTON







# **SKILLS**

Design and prototyping tools, HTML/CSS/JavaScript, C++, UX design and research methods.

Chinese (Mandarin): Native English: Professional Proficiency Japanese/French: Basic

### **AWARDS & PRIZES**

SHOBE STARTUP PRIZE FINALIST 2015
One of the 6 finalists out of 32 entries

**PROTOHACK SEATTLE 3RD PRIZE 2015**3rd place out of 23 teams

OUTSTANDING GRADUATES 2007 MERIT STUDENT 2003-2006

#### RELEVANT COURSEWORK

Usability and User Research Ideation Studio Design Methods for Interaction and Systems Prototype Studio UI Software and Technology Designing Interactive Systems User Research Evaluation Studio