

# **ManifoldGLOW: Extending Flow-based Generative Models to Manifolds**

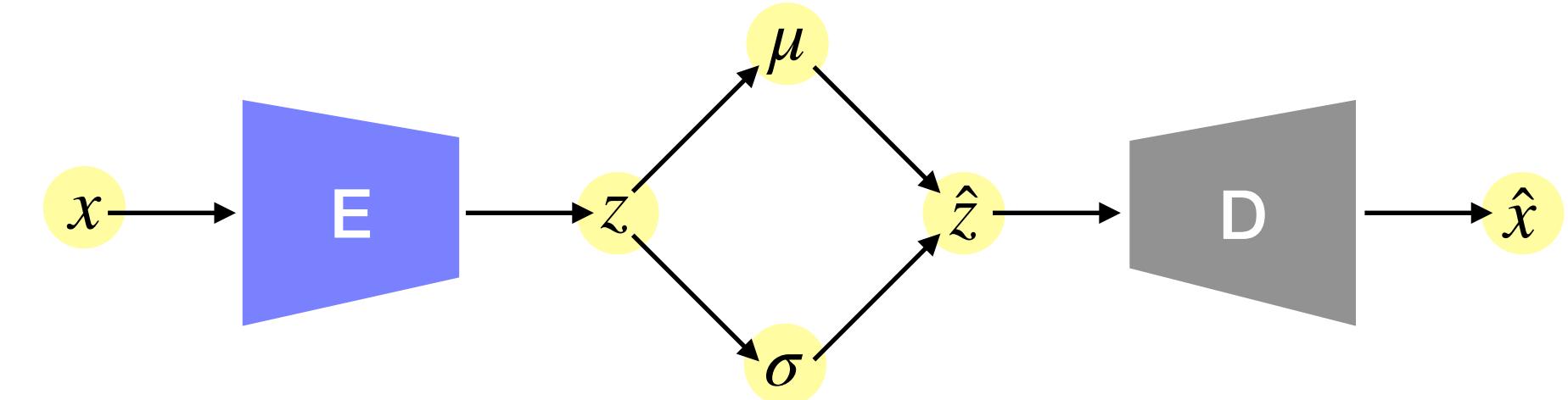
# Background

- Most deep learning models work only on Euclidean space
- Generative models are gaining attention
- VAEs and GANs have their benefits as well as limitations

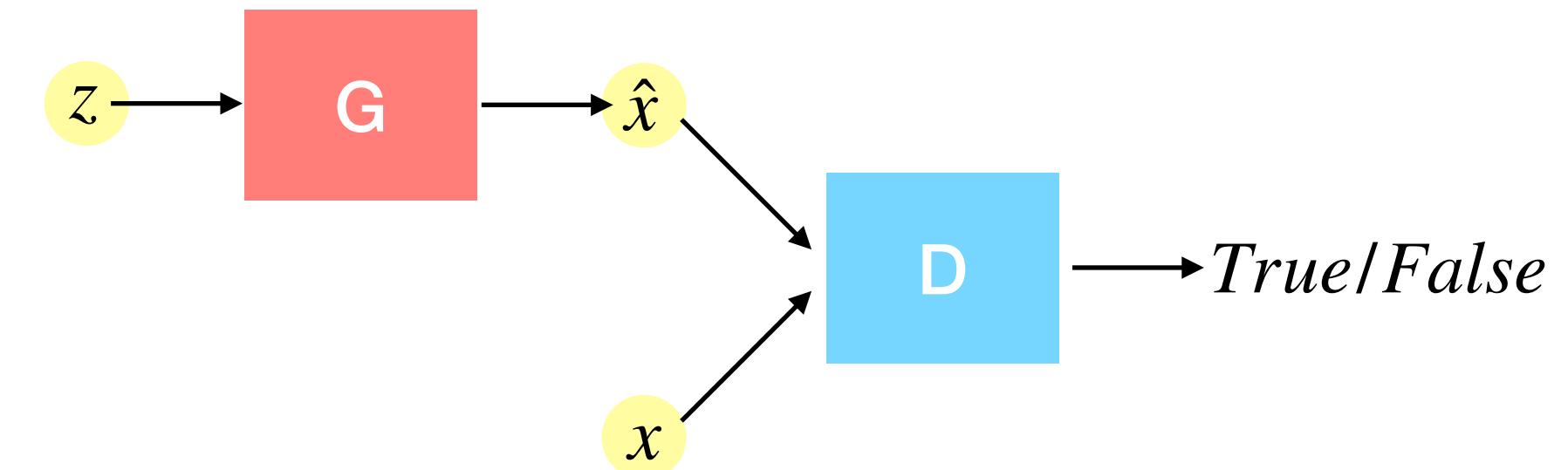


# Generative models

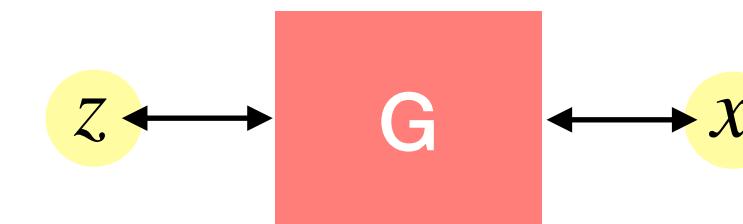
- Variational autoencoder (VAE)
  - $l_i(\theta, \phi) = -\mathbf{E}_{z \sim q_\theta(z|x_i)}[\log p_\phi(x_i|z)] + \mathbf{KL}(q_\theta(z|x_i) || p(z))$



- Generative adversarial network (GAN)
  - $\min_G \max_D V(D, G) = \mathbf{E}_{x \sim p_{data}(x)}[\log D(x)] + \mathbf{E}_{z \sim p_z(z)}[\log(1 - D(G(z)))]$



- Normalizing flows
  - $\min l(\mathcal{D}) = \frac{1}{N} \sum_{i=1}^N -\log p_\theta(x^{(i)})$ ,  $z \sim p_\theta(z)$ ,  $x = g_\theta(z)$ ,  $z = g_\theta^{-1}(x)$

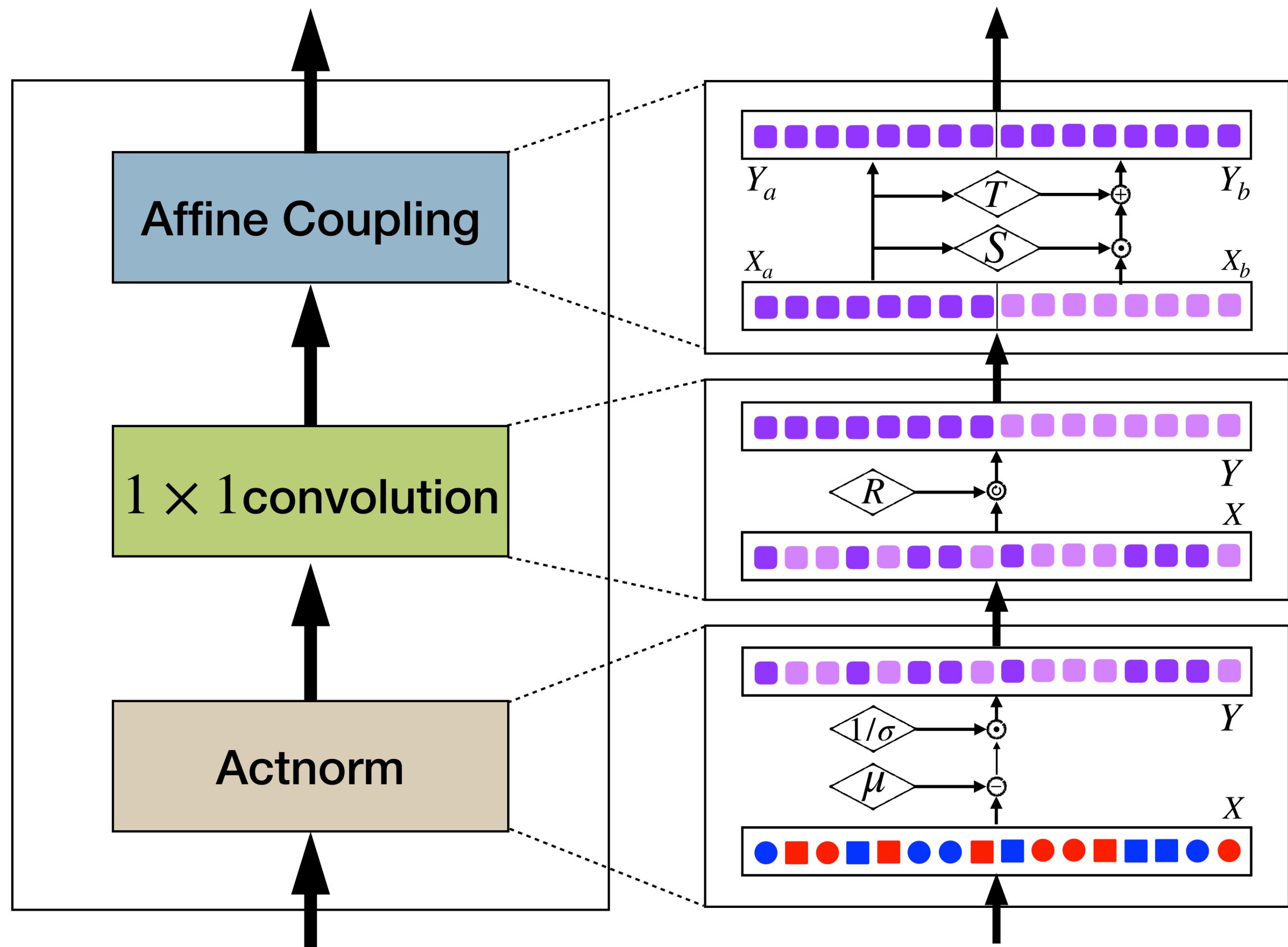


# Normalizing flows

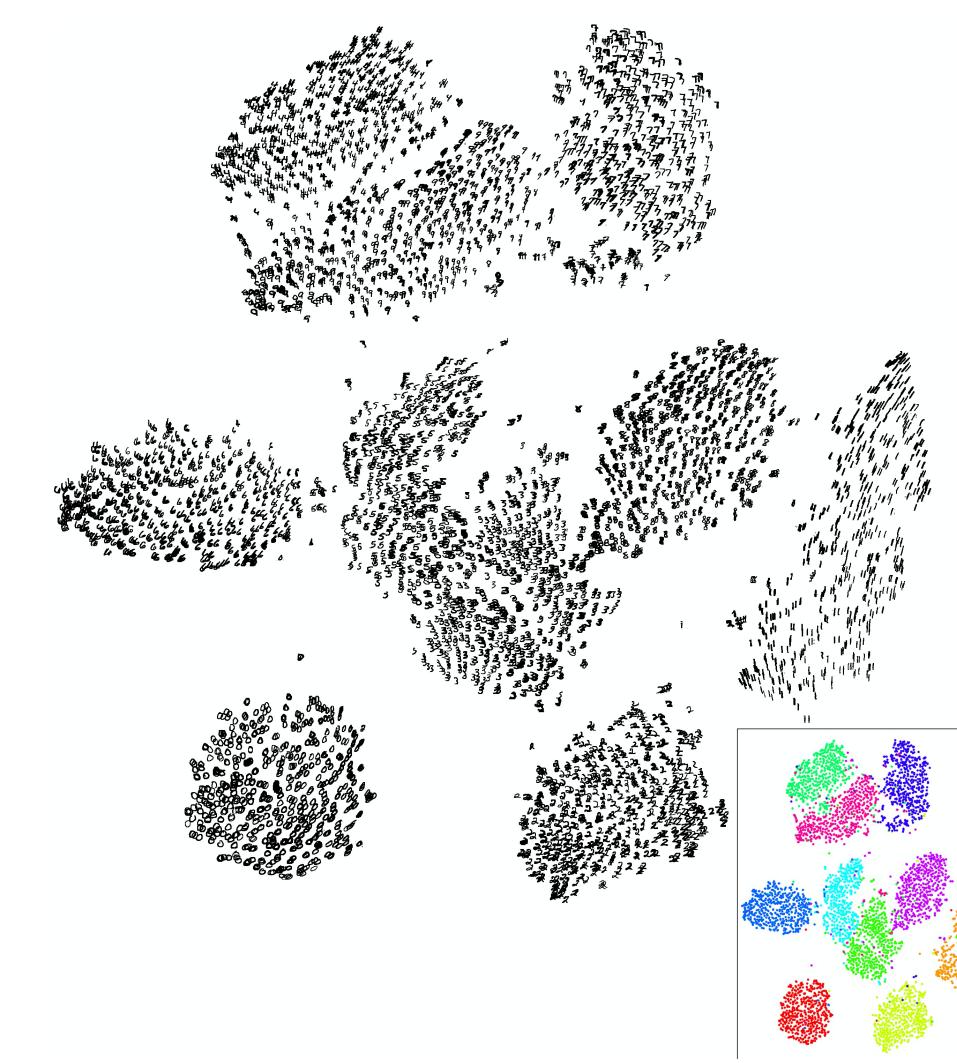
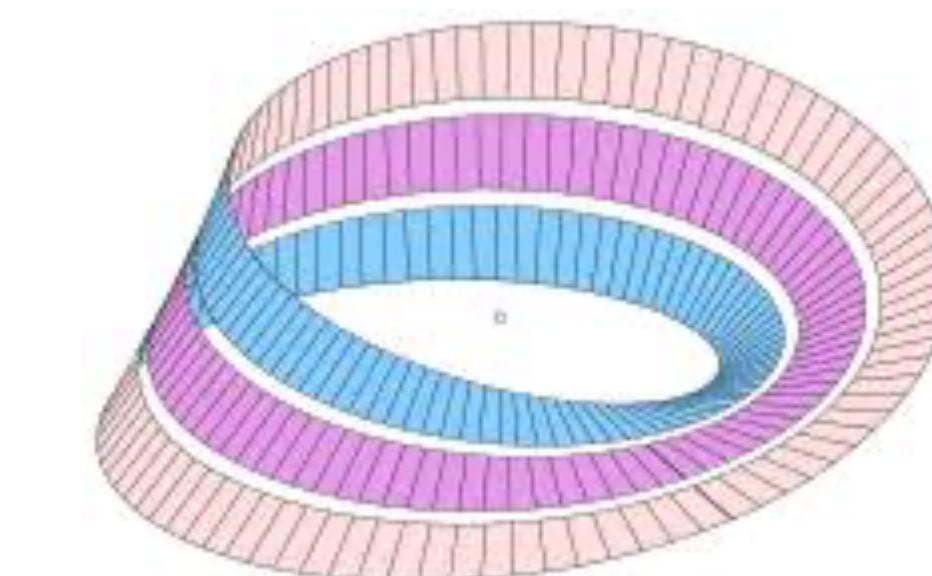
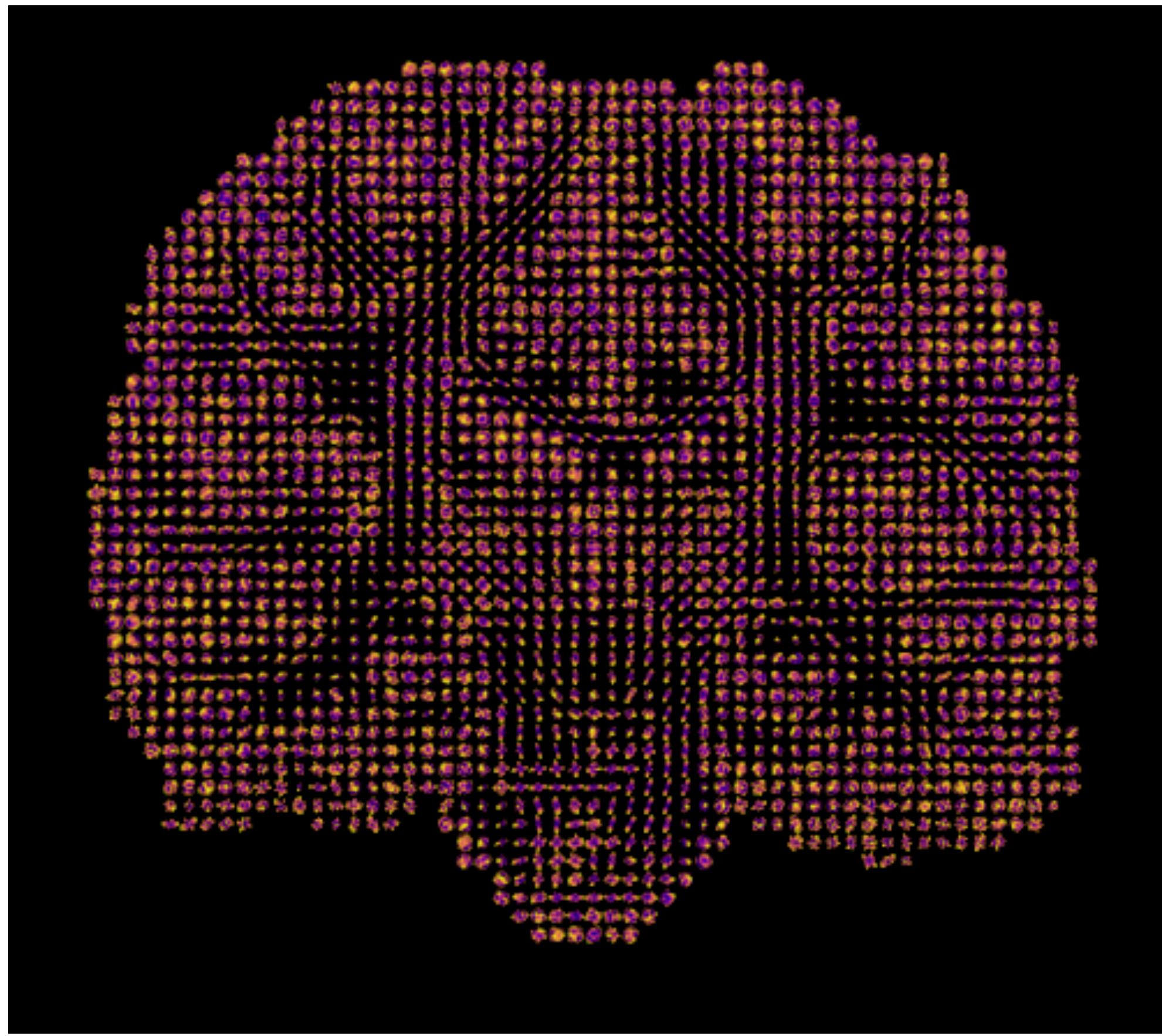
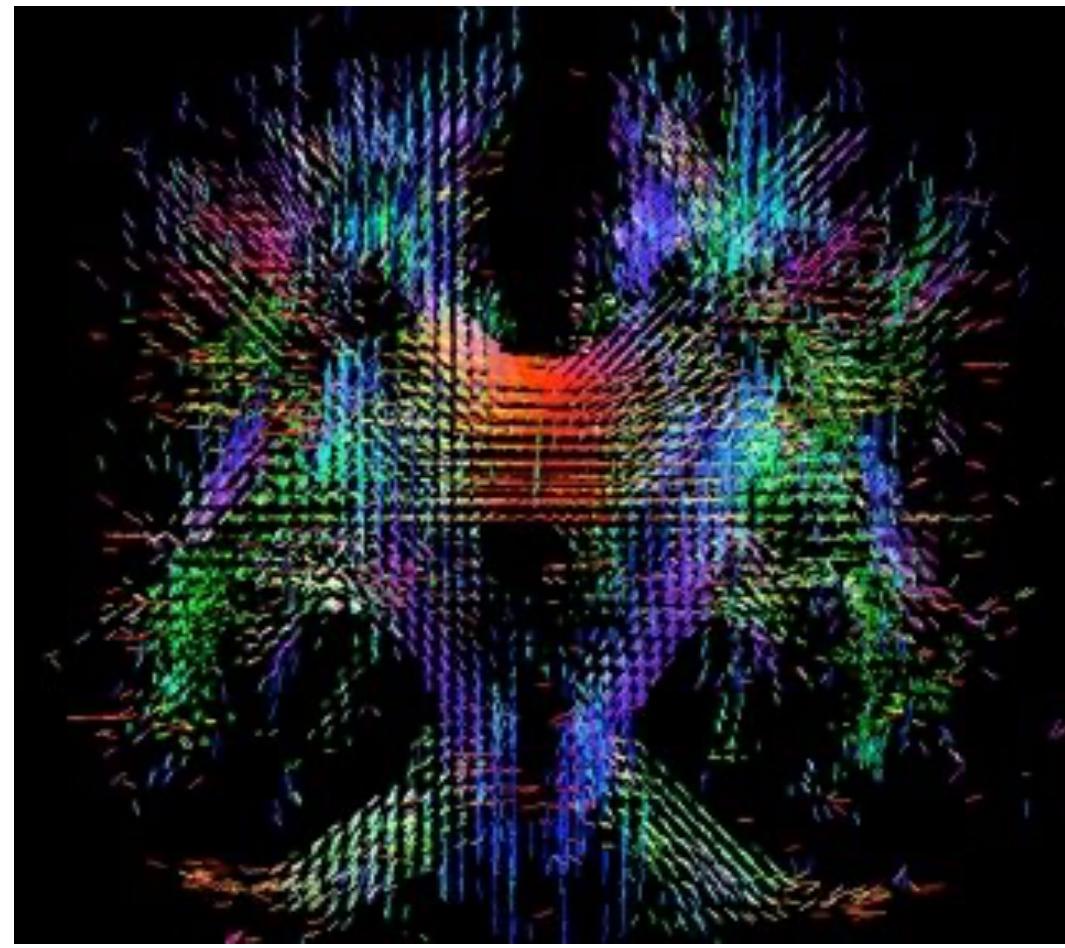
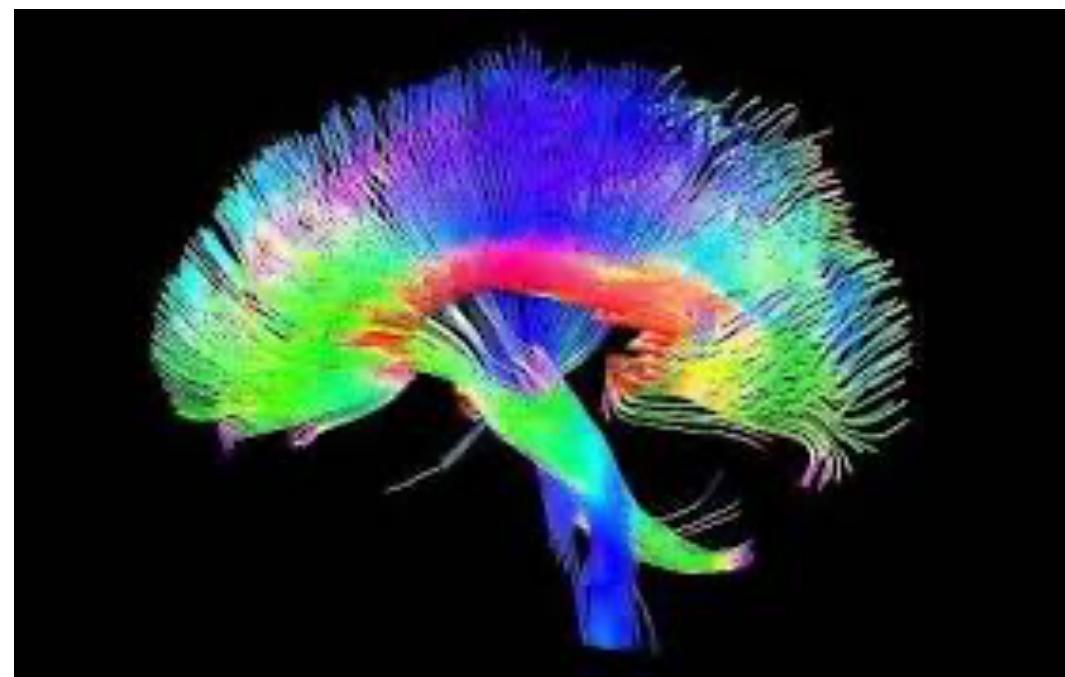
- $\mathbf{x} \leftrightarrow \mathbf{h}_1 \leftrightarrow \mathbf{h}_2 \dots \leftrightarrow \mathbf{z}$
- $\log p_\theta(\mathbf{x}) = \log p(\mathbf{z}) + \log |\det(d\mathbf{z}/d\mathbf{x})| = \log p_\theta(\mathbf{z}) + \sum_{j=0}^K \log |\det(d\mathbf{h}_j/d\mathbf{h}_{j-1})|$
- If the Jacobian  $d\mathbf{h}_j/d\mathbf{h}_{j-1}$  is a triangular matrix,  
 $\log |\det(d\mathbf{h}_j/d\mathbf{h}_{j-1})| = \text{sum}(\log |\text{diag}(d\mathbf{h}_j/d\mathbf{h}_{j-1})|)$

# GLOW model

- Layers
  - Actnorm
  - Invertible  $1 \times 1$  convolution
  - Affine Coupling
- Operators
  - Addition
  - Multiplication



# Manifold-values are important

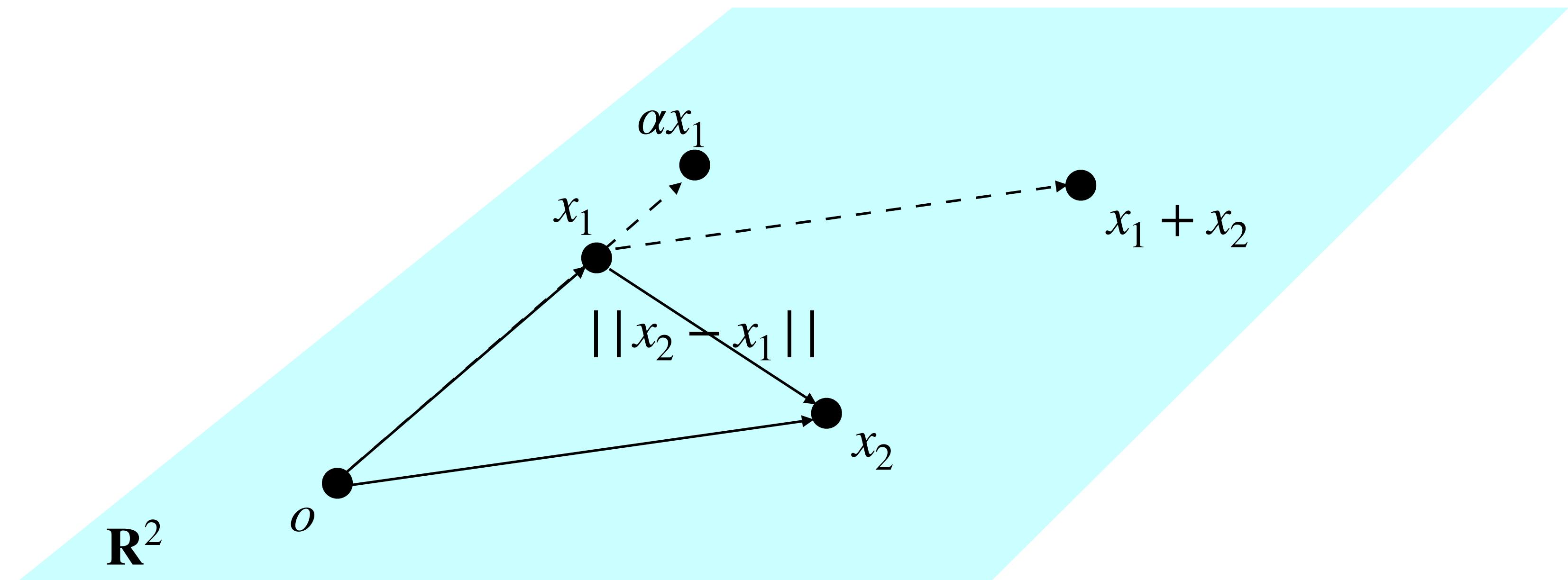


# How to modify GLOW for manifolds?

- What is preserved in Manifold from Euclidean space?
- How to make minimum modifications on unpreserved parts from Euclidean space to Manifold?

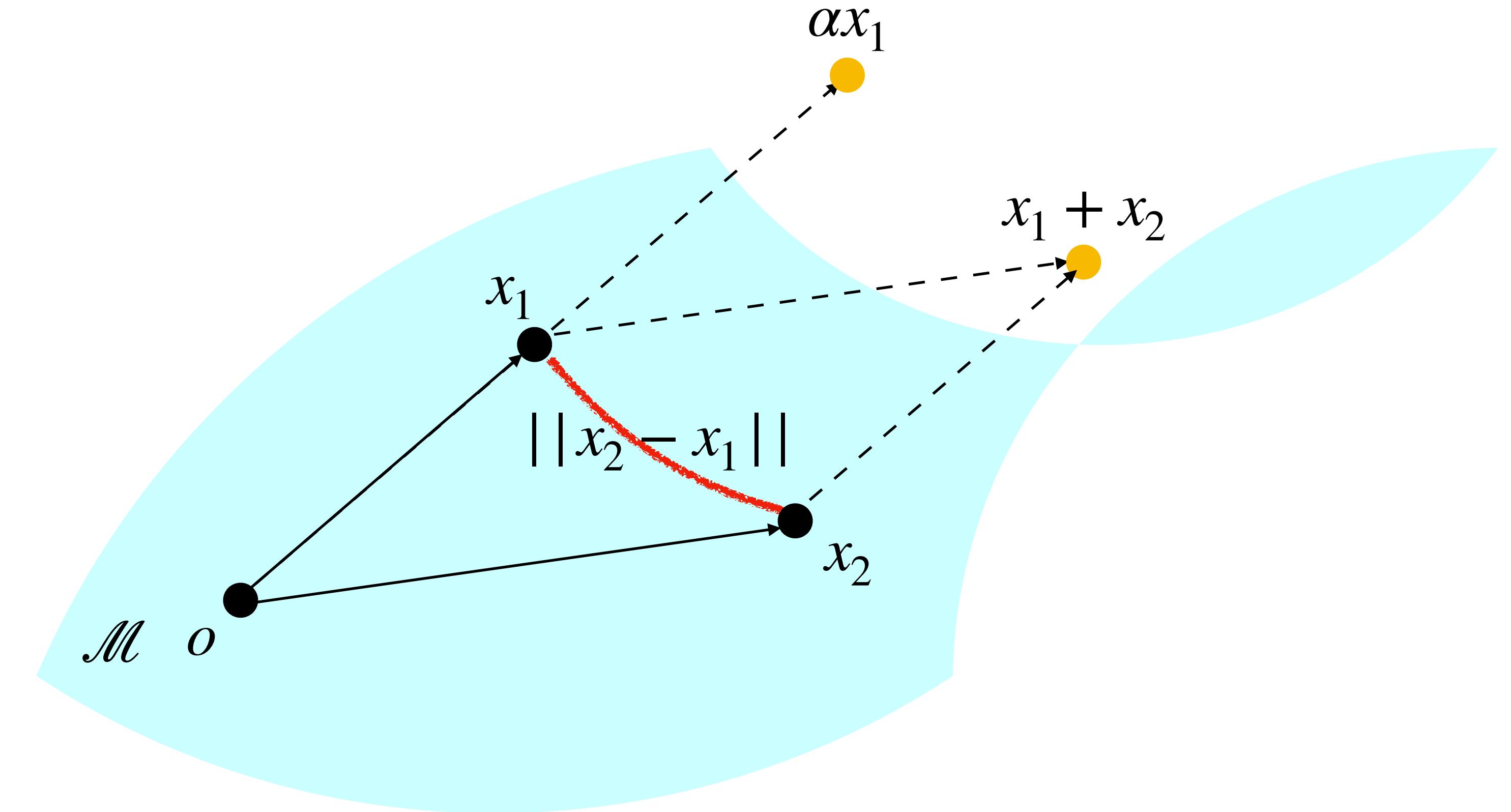
# Euclidean space calculations

- Scalars and vectors
- Distance
- Basic operations:
  - Addition
  - Multiplication



# Manifold space calculations

- Riemannian manifold
- Distance
- Basic operations,  
but harder:
  - Addition
  - Multiplication

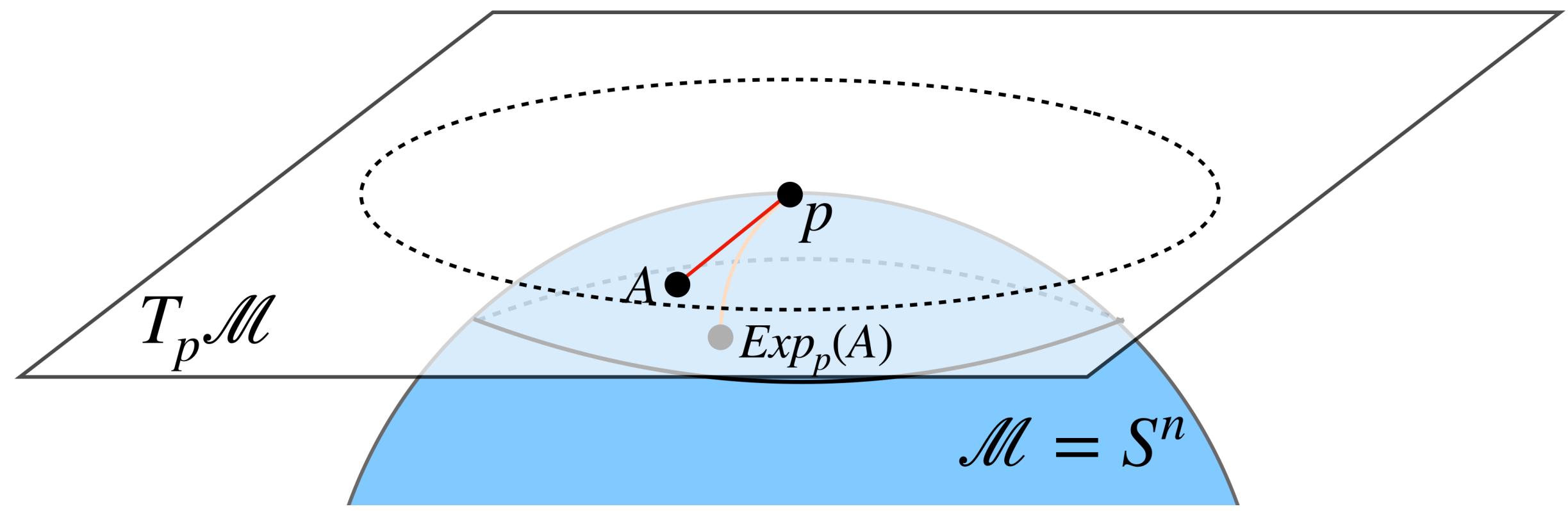


# How to modify GLOW for manifolds?

- What is preserved in Manifold from Euclidean space?
- How to make minimum modifications on unpreserved parts from Euclidean space to Manifold?

# Which operators do we need?

- Tangent space at  $p$ ,  $T_p \mathcal{M}$
- Chart maps
- An invertible map between a subset of the manifold and a simple space
- $\times$  defined on subspace of  $\mathbf{R}^m$
- Group operations: A diffeomorphism  $\phi$ , if  $d(\phi(x), \phi(y)) = d(x, y)$



# Derivative

- Differentiable function

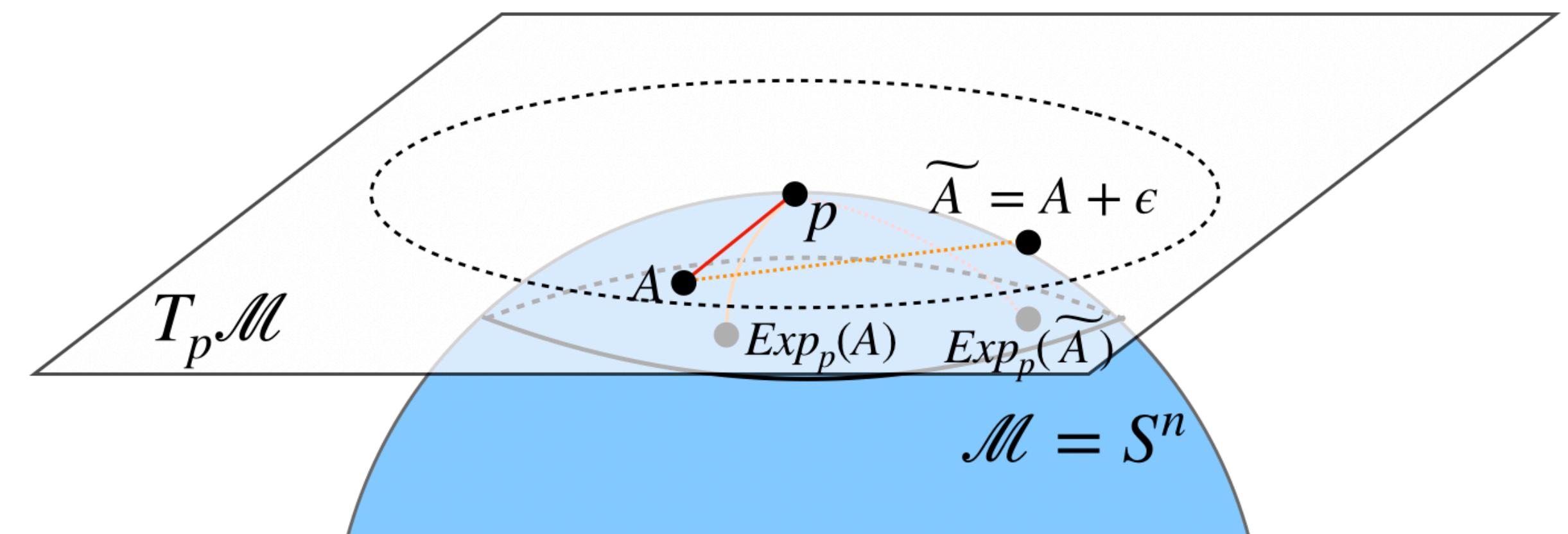
$$\tilde{F} : \mathbf{R}^m \rightarrow \mathbf{R}^m \text{ and}$$

$$F : \mathcal{M} \rightarrow \mathcal{M},$$

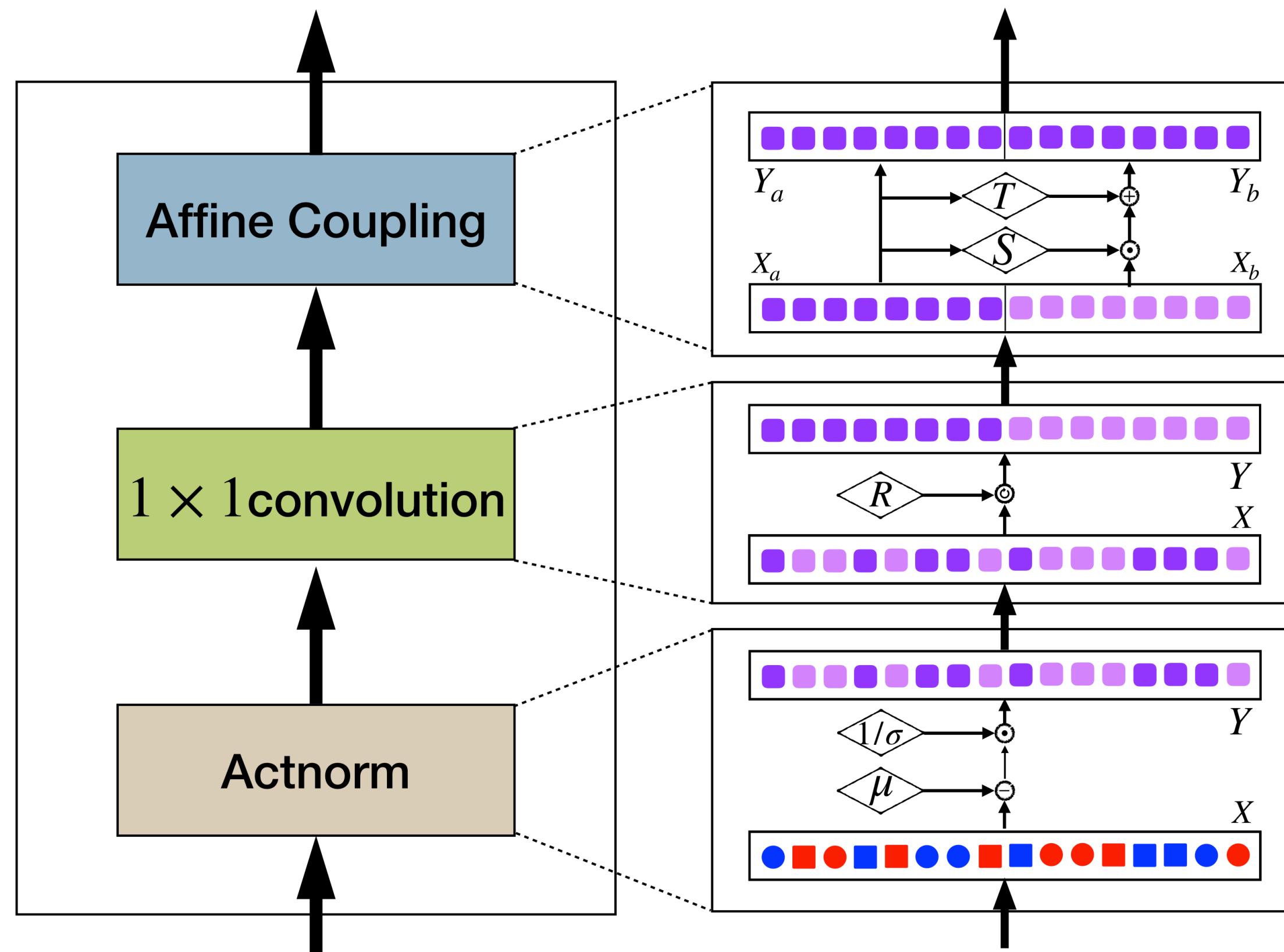
$$x \mapsto \Psi^{-1} \left( \tilde{F} (\Phi(x)) \right)$$

- Jacobian of  $F$ , denoted by  $\frac{dy}{dx} \underset{\approx}{\approx}$ , is

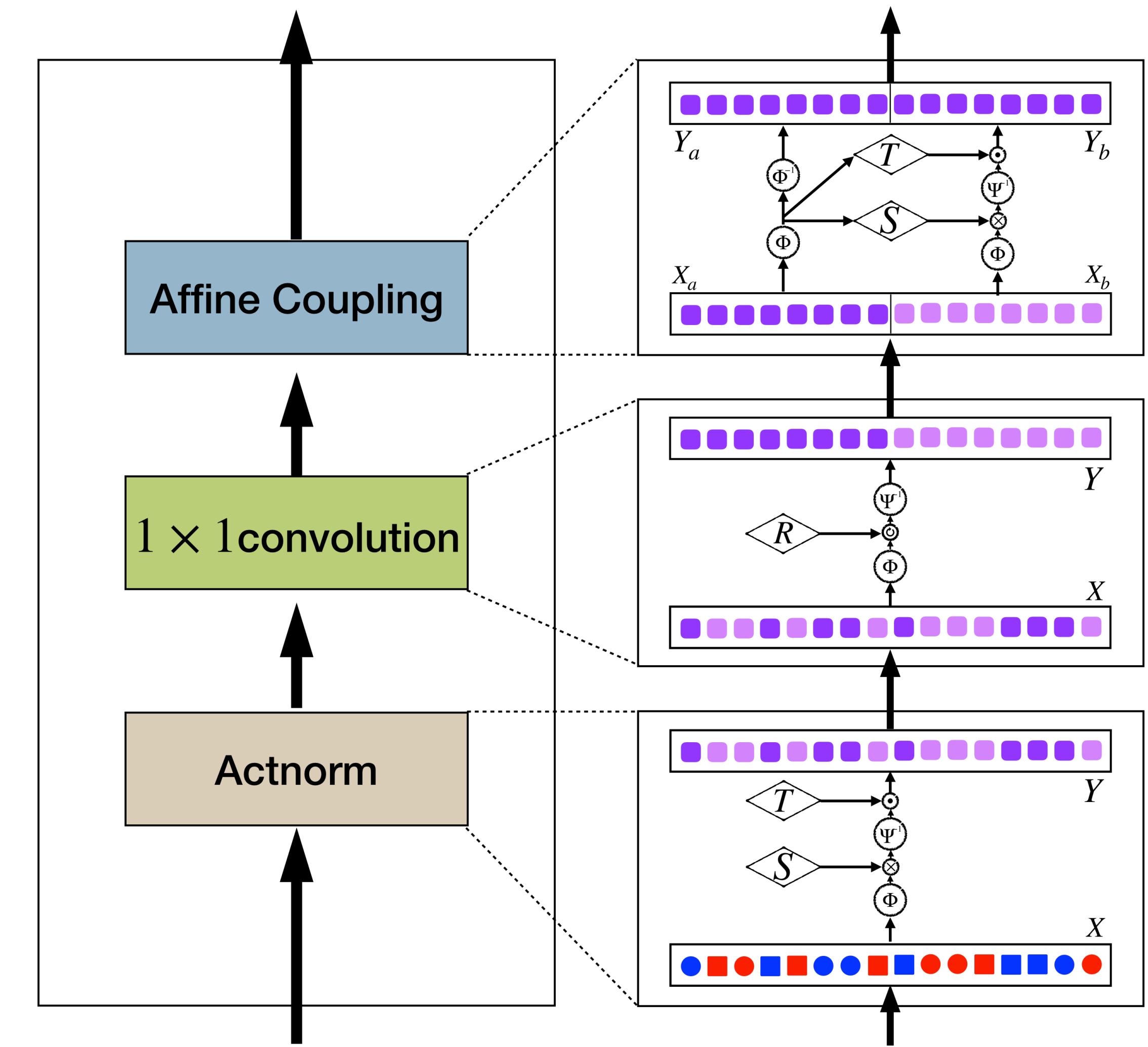
$$\frac{dy}{dx} := \frac{\partial \Phi \circ \Psi^{-1}}{\partial \psi(x)} \frac{d\tilde{F}}{d\tilde{x}} \Big|_{\Psi(x)}$$



# manifoldGLOW



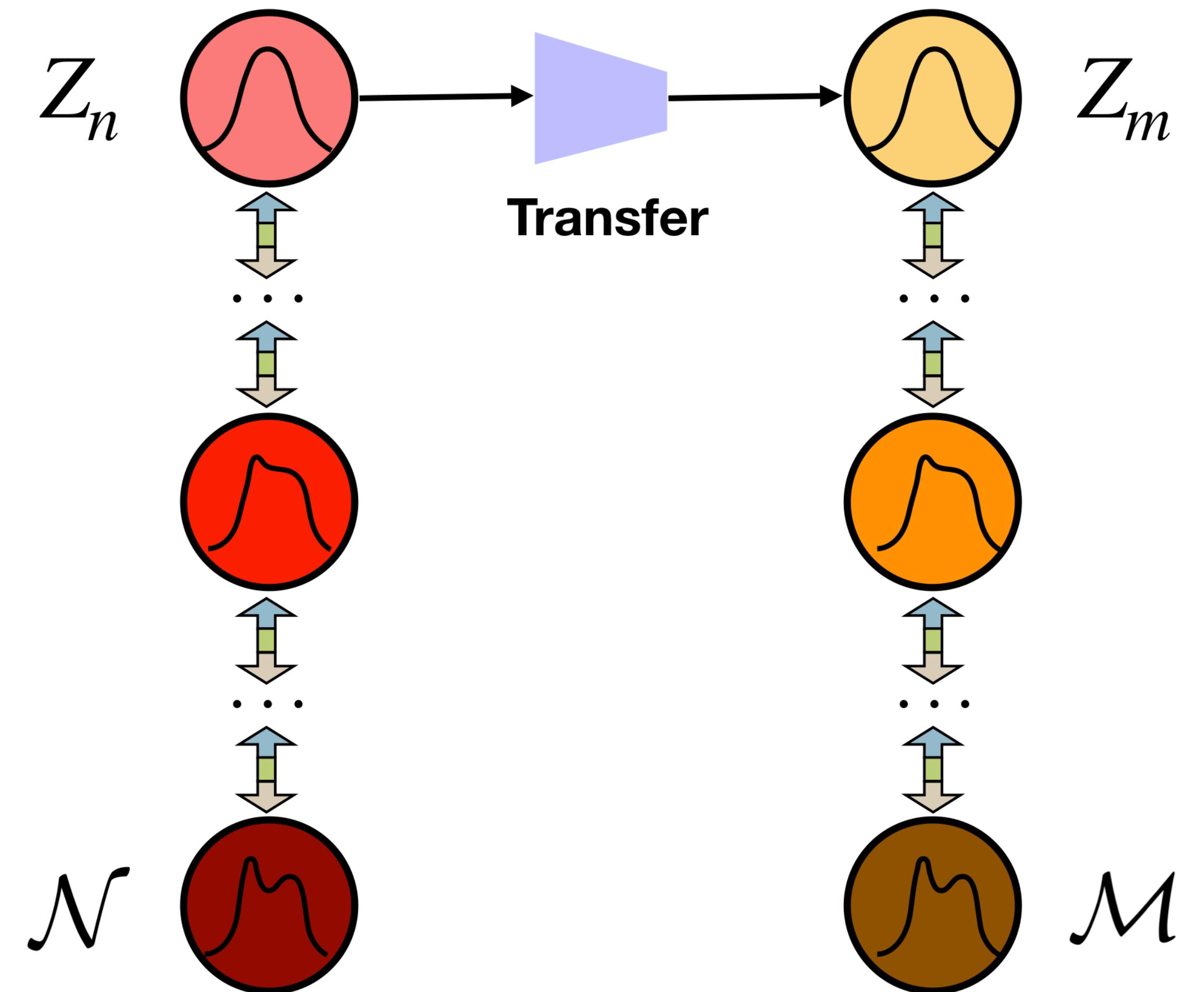
Glow



ManifoldGlow

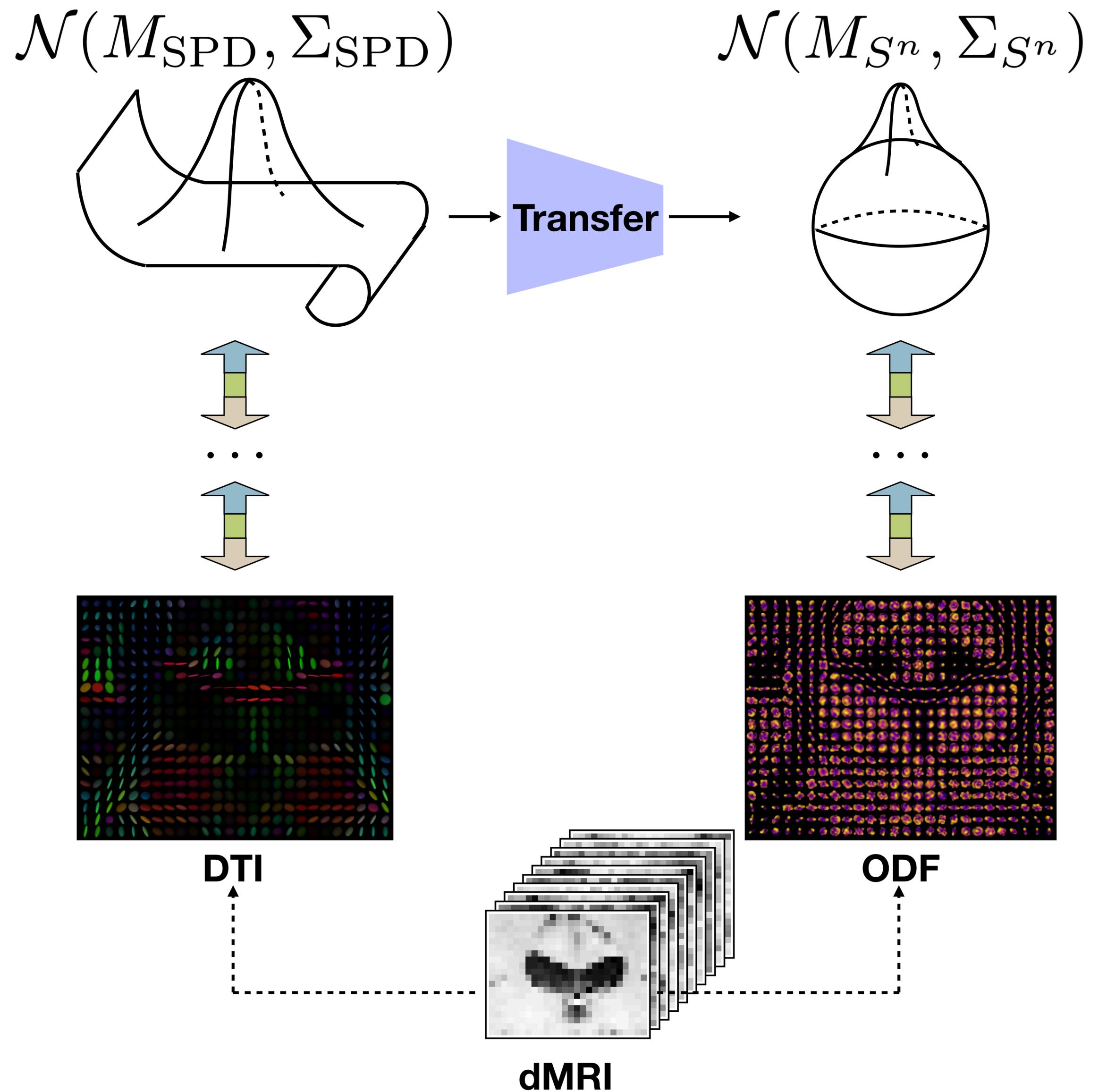
# manifoldGLOW between two manifolds

- Use  $\mathcal{N}$  as conditions when generating  $\mathcal{M}$
- $P(Z_m; M_m, \Sigma_m)$
- $M_m = \Phi^{-1}(F_M(\Phi(Z_n))), \Sigma_m = F_S(\Phi(Z_n))$

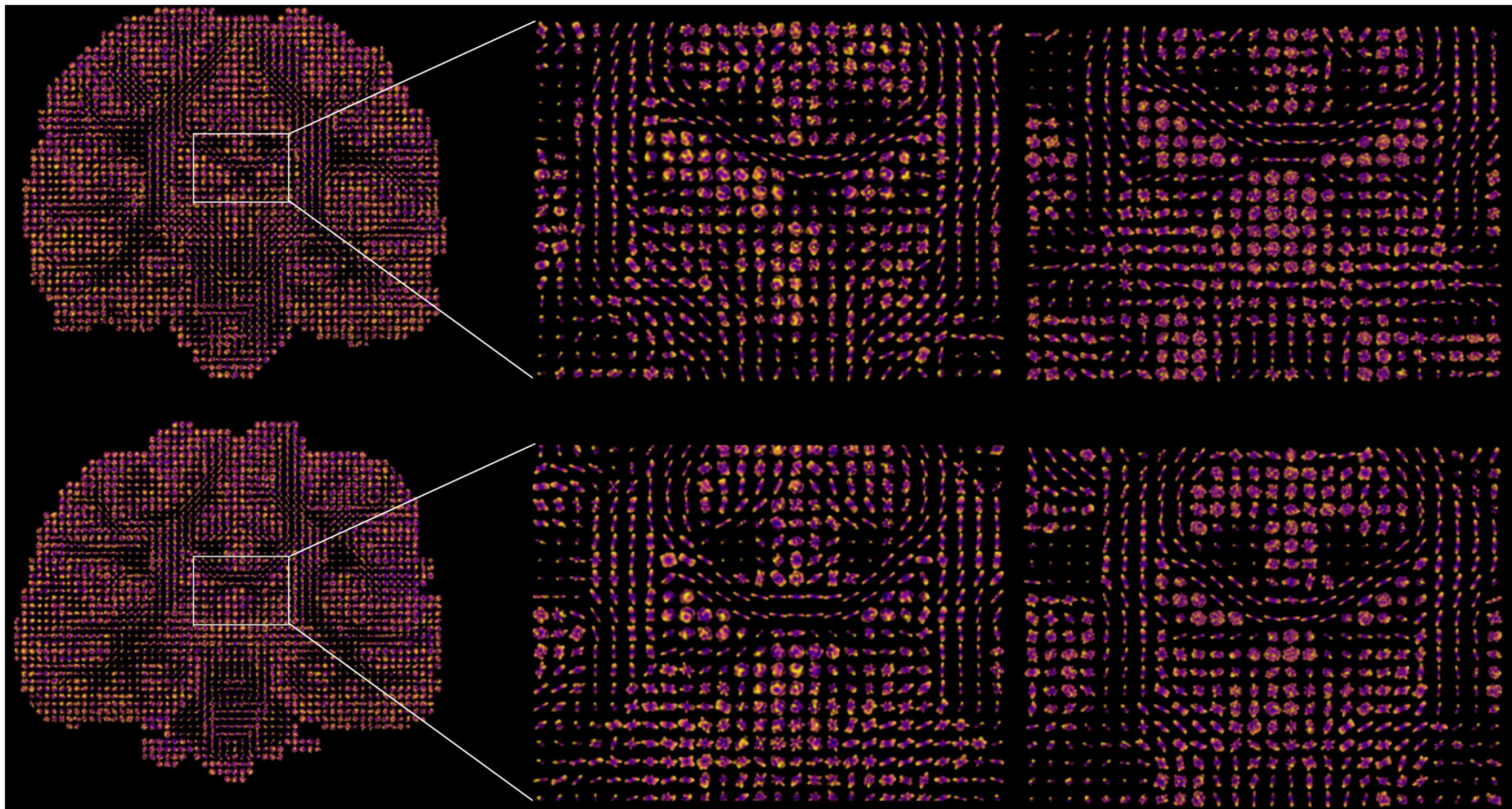


# DTI to ODF

- Both are generated from dMRI
- No closed form to compute ODF from DTI
- Use 362 samples on sphere to represent ODF,  $\text{ODF} \in \mathbf{S}^{361}$



# DTI to ODF



**Thank you!**