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# Shopee Code League 2022 - Qualification Round

INVITE ONLY ACCESS

Mar 19, 2022, 03:00 PM SGT - Mar 19, 2022, 06:00 PM SGT

INSTRUCTIONS PROBLEMS SUBMISSIONS LEADERBOARD JUDGE **ANALYTICS** 

← Problems / Connecting the Numbers

## **Connecting the Numbers**

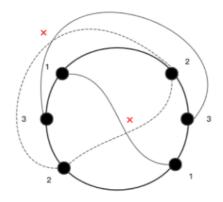
Max. score: 100

There are 2 \* n points on the circle which are on the two-dimensional plane. Each point has a 1 to N number and each number appears twice. The same numbers should be connected, but the following restrictions should be met:

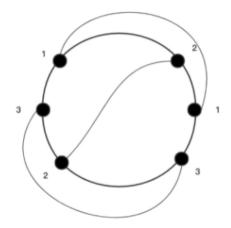
- 1) Lines cannot intersect
- 2) Select to connect outside or inside the circle

Sample

#### case 1:



case 2:



#### Input Format

The first line contains one integer t (  $1 \le t \le 50$  ) - the number of test cases. Each test case consists of two lines:

The first line contains one integer n (  $2 \le n \le 10^5$  ) - the number of points.

The second line contains 2\*n integers ni (  $1 \le i \le 2*n, 1 \le n_i \le n$  ) - the number of clockwise points.

#### **Output Format**

For each test case, print yes if there is a solution. Otherwise, print no.

```
% 🖆
     SAMPLE INPUT
     2
     3
     1 2 3 1 2 3
     1 2 1 3 2 3
                                                                                                                                                   % 🖆
     SAMPLE OUTPUT
     no
     yes
Explanation
NA
Time Limit:
                     2.5 sec(s) for each input file.
Memory Limit:
                     256 MB
Source Limit:
                     1024 KB
Marking Scheme:
                     Score is assigned when all the testcases pass.
Allowed Languages: Bash, C, C++, C++14, C++17, Clojure, C#, D, Erlang, F#, Go, Groovy, Haskell, Java, Java 8, Java 14, JavaScript(Rhino), JavaScript(Node.js), Julia, Kotlin,
                     Lisp, Lisp (SBCL), Lua, Objective-C, OCaml, Octave, Pascal, Perl, PHP, Python, Python 3, Python 3.8, Racket, Ruby, Rust, Scala, Swift-4.1, Swift,
                     TypeScript, Visual Basic
```

### **CODE EDITOR**

```
C (gcc 10.3)
                                                                              Save
1
2
     // Sample code to perform I/O:
3
     #include <stdio.h>
4
5
     int main(){
6
        int num:
7
         scanf("%d", &num);
                                                         // Reading input from STDIN
         printf("Input number is %d.\n", num);
8
                                                      // Writing output to STDOUT
9
     }
10
11
     // Warning: Printing unwanted or ill-formatted data to output will cause the test cases to fail
12
13
    // Write your code here
14
15
```





Test against custom input ▼

Compile & Test code

Submit code

Tip: You can submit any number of times you want. Your best submission is considered for computing total score.

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