



IE6600 Computation and Visualization for Analytics

Introduction to R-Shiny

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1. Introduction

R-Shiny Introduction

Shiny is an R package that makes it easy to build interactive web applications (apps) straight from R, which means you don't need to know D3.js, JavaScript or other languages, e.g. CSS, Jquery, etc., but if you know a little bit of HTML/CSS/JS which can make apps more fancy

Why Shiny?







D3.js JavaScript/TypeScript HTML CSS

Installation

R-Shiny *Installation*

install.packages("shiny")

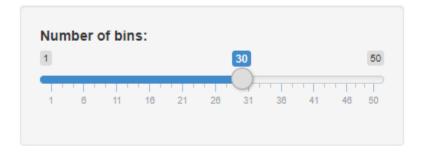
2.Basic Concept

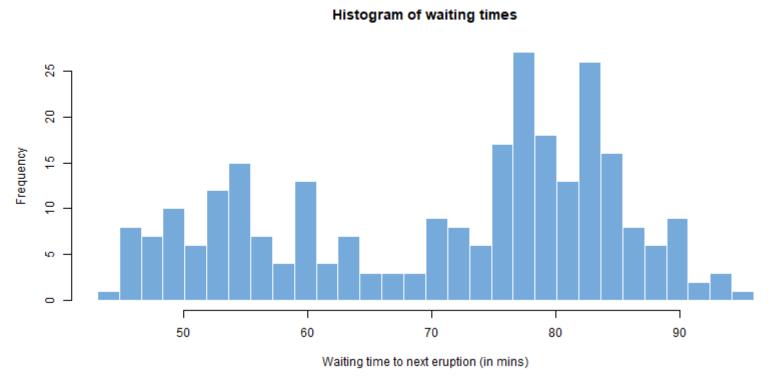
R-Shiny Internal examples from Rshiny packages

```
1 library(shiny)
2 runExample("01_hello")
```

R-Shiny Example

Hello Shiny!

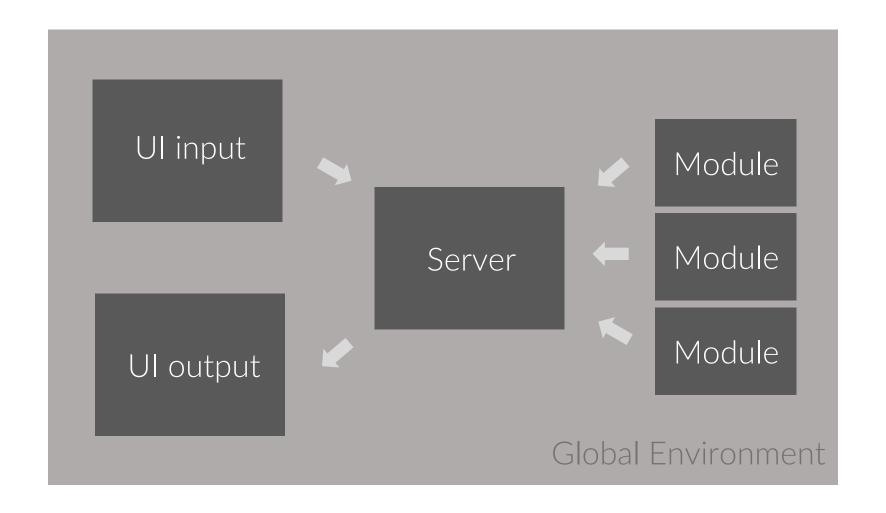




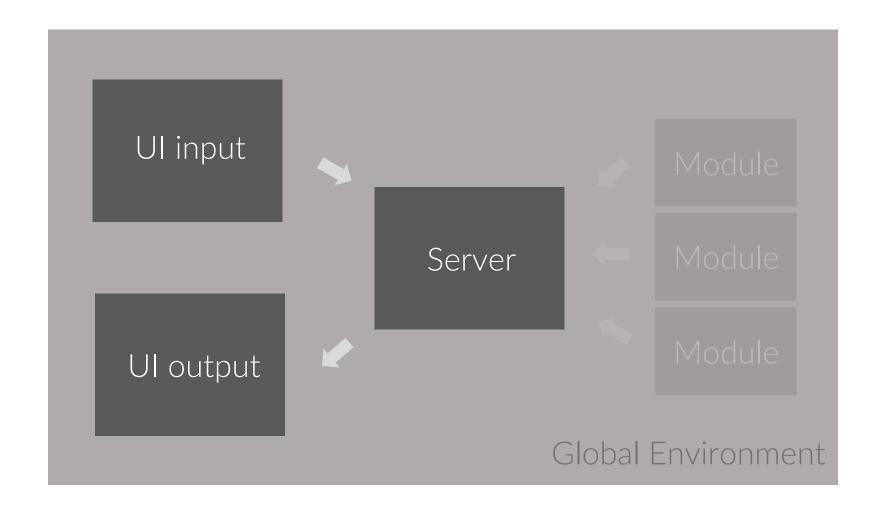
R-Shiny Internal examples from Rshiny packages

```
runExample("02_text")  # tables and data frames
runExample("03_reactivity")  # a reactive expression
runExample("04_mpg")  # global variables
runExample("05_sliders")  # slider bars
runExample("06_tabsets")  # tabbed panels
runExample("07_widgets")  # help text and submit buttons
runExample("08_html")  # Shiny app built from HTML
runExample("09_upload")  # file upload wizard
runExample("10_download")  # file download wizard
runExample("11_timer")  # an automated timer
```

R-Shiny Basic Concept



R-Shiny Basic Concept



R-Shiny Build a user interface

Shiny App Template The shortest viable shiny app

```
library(shiny)
# Define UI ----
ui <- fluidPage()
# Define server logic ----
server <- function(input, output) { }
# Run the app ----
shinyApp(ui = ui, server = server)</pre>
```

R-Shiny Basic Components

1st way: all in one file app.R

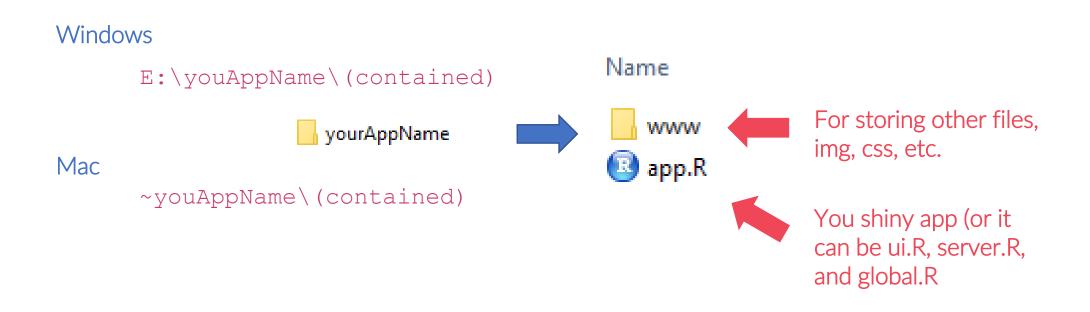
- User interface object
- A server function
- A call to the shinyApp function

R-Shiny Basic Components

1st way: all in one file app.R

```
library(shiny)
# Define UI ----
ui <- fluidPage()
# Define server logic ----
server <- function(input, output) { }
# Run the app ----
shinyApp(ui = ui, server = server)</pre>
```

R-Shiny *Working Directory*



R-Shiny Basic Components

2nd way: contained in three different .R files

- ui.R
- server.R
- global.R

R-Shiny Basic Components

2nd way: contained in three different .R files

```
# global.R ----
library(shiny)

# Define UI ----
ui <- fluidPage()

# Define server logic ----
server <- function(input, output) {}</pre>
```

R-Shiny *Working Directory*



R-Shiny

1st way: all in one file app.R

- User interface object
- A server function
- A call to the shinyApp function

```
library(shiny)

# Define UI ----
ui <- fluidPage()
# Define server logic ----
server <- function(input, output) { }
# Run the app ----
shinyApp(ui = ui, server = server)</pre>
```

2nd way

• ui.R

- Recommend!
- server.R
- global.R

```
# global.R ----
library(shiny)
```

```
# Define UI ----
ui <- fluidPage( )
```

```
# Define server logic ----
server <- function(input, output) { }</pre>
```

R-Shiny Exercise 0.1

- 1. Create a folder with #yourAppName# (you name it)
 - yourAppName
- 2. Then create one folder named www and one #yourAppName# .R file
 - www

 syourAppName.R
- 3. Write the following code to #yourAppName# .R file

```
library(shiny)

# Define UI ----
ui <- fluidPage()
# Define server logic ----
server <- function(input, output) { }
# Run the app ----
shinyApp(ui = ui, server = server)</pre>
```

R-Shiny Exercise 0.2

- 1. Create a folder with #yourAppName2# (you name it)
 - yourAppName
- 2. Then create one folder named www and three .R files
 - www
 server.R
 global.R
 ui.R
- 3. Put the following code into global.R, ui.R, and server.R, respectively

```
library(shiny)

# Define UI ----
ui <- fluidPage()
# Define server logic ----
server <- function(input, output) { }</pre>
```

R-Shiny *One Example*

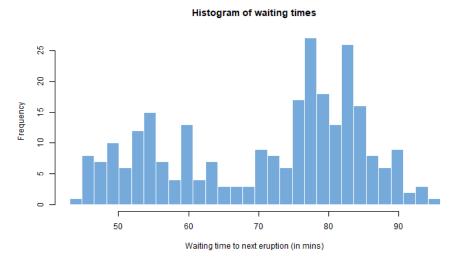
```
library(shiny)
runExample("01_hello")
```

R-Shiny UI for "Hello Shiny"

```
library(shiny)
       # Define UI for app that draws a histogram ----
       ui <- fluidPage(</pre>
         # App title ----
         titlePanel("Hello Shiny!"),
 9
         # Sidebar layout with input and output definitions
10
         sidebarLayout(
11
12
           # Sidebar panel for inputs ----
           sidebarPanel(
13
14
15
             # Input: Slider for the number of bins ----
             sliderInput(inputId = "bins",
16
17
                          label = "Number of bins:",
18
                          min = 1,
19
                          max = 50,
20
                          value = 30)
21
22
           ),
23
24
           # Main panel for displaying outputs ----
25
           mainPanel(
26
27
             # Output: Histogram ----
             plotOutput(outputId = "distPlot")
28
29
30
31
32
```

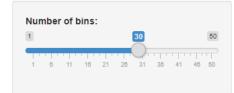
Hello Shiny!

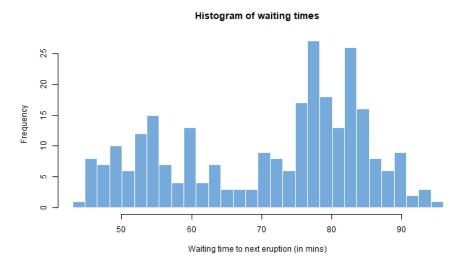




R-Shiny Server for "Hello Shiny"

Hello Shiny!





R-Shiny Server for "Hello Shiny"

UI

```
library(shiny)
 1
       # Define UI for app that draws a histogram ----
       ui <- fluidPage(</pre>
 6
         # App title ----
         titlePanel ("Hello Shiny!"),
 9
         # Sidebar layout with input and output definitions ----
         sidebarLayout(
10
11
12
           # Sidebar panel for inputs ----
13
           sidebarPanel(
14
15
             # Input: Slider for the number of bins ----
             sliderInput(inputId = "bins",
16
17
                          label = "Number of bins:",
18
                          min = 1,
                          max = 50,
19
                          value = 30)
20
21
22
           ),
23
24
            # Main panel for displaying outputs ----
25
           mainPanel(
26
             # Output: Histogram ----
27
28
             plotOutput(outputId = "distPlot")
29
30
31
32
```

Server

Run App

shinyApp(ui, server)

3.VERY Basic Syntax

R-Shiny *Page structure*

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```
library(shiny)
         # Define UI for app that draws a histogram ----
        ui <- fluidPage(
                                                                          Hello Shiny!
                                                                            Number of bins:
                                                                                                                                   Histogram of waiting times
10
11
                                                                             1 6 11 16 21 26 31 36 41 46 50
12
             # Sidebar panel for inputs ----
13
             sidebarPanel
                                                                                                              20
14
                                                                                                           Frequency
15
                # Input: Slider for the number of bins --
16
17
18
19
20
21
                                                                                                                                            70
                                                                                                                                                               90
22
             ),
                                                                                                                                  Waiting time to next eruption (in mins)
23
24
             # Main panel for displaying outputs ----
25
             mainPanel(
26
27
28
```

R-Shiny *UI components*

```
library(shiny)
        # Define UI for app that draws a histogram ----
        ui <- fluidPage(</pre>
          # App title ----
          titlePanel ("Hello Shiny!"),
                                                                     Hello Shiny!
          # Sidebar layout with input and output definitions
 9
                                                                       Number of bins:
                                                                                                                          Histogram of waiting times
10
          sidebarLayout(
11
12
            # Sidebar panel for inputs ----
13
            sidebarPanel(
                                                                                                      20
14
                                                                                                    Frequency
15
               # Input: Slider for the number of bins ----
16
               sliderInput(inputId = "bins",
                            label = "Number of bins:",
17
18
                            min = 1,
19
                            max = 50,
20
                            value = 30)
21
                                                                                                                                  70
22
                                                                                                                         Waiting time to next eruption (in mins)
23
            # Main panel for displaying outputs ----
24
25
            mainPanel(
26
27
               # Output: Histogram ----
28
              plotOutput(outputId = "distPlot")
29
30
31
32
```

R-Shiny Server for "Hello Shiny"

32

```
library(shiny)
       # Define UI for app that draws a histogram ----
       ui <- fluidPage(</pre>
                                                                          # Define server logic required to draw a histogram ----
 6
         # App title ----
                                                                          server <- function(input, output) {</pre>
         titlePanel ("Hello Shiny!"),
                                                                           output$distPlot <- renderPlot({</pre>
         # Sidebar layout with input and output definitions ----
         sidebarLayout(
10
                                                                                   <- faithful$waiting
11
                                                                              bins \leftarrow seq(min(x), max(x), length.out = input$bins + 1)
12
            # Sidebar panel for inputs ----
13
           sidebarPanel(
                                                                              hist(x, breaks = bins, col = "#75AADB", border =
14
                                                                          "white",
15
              # Input: Slider for the number of bins ----
                                                                                   xlab = "Waiting time to next eruption (in mins)",
              sliderInput(inputId = "bins",
16
                                                                                   main = "Histogram of waiting times")
17
                          label = "Number of bins:",
18
                          min = 1,
                          max = 50,
19
                          value = 30)
20
21
22
23
                                                                          shinyApp(ui, server)
            # Main panel for displaying outputs ----
24
25
           mainPanel(
                                                                          Input variables and other variables ->
26
              # Output: Histogram ----
                                                                          server functions, rendering ->
27
28
             plotOutput(outputId = "distPlot")
                                                                          output variables
29
30
31
```

R-Shiny Grid system for UI

The Bootstrap grid system utilizes 12 columns which can be flexibly subdivided into rows and columns. To create a layout based on the fluid system you use the **fluidPage()** function. To create rows within the grid you use the **fluidRow()** function; to create columns within rows you use the **column()** function.

For example, consider this high level page layout (the numbers displayed are columns out of a total of 12):

From <https://shiny.rstudio.com/articles/layout-quide.html>

Official bootstrap grid system

https://getbootstrap.com/docs/3.4/css/

R-Shiny Grid system for UI

```
ui <- fluidPage(
  fluidRow(
     column(2,
        "sidebar"
    ),
    column(10,
        "main"
    )
)</pre>
```



R-Shiny Exercise 0.3 – A simple UI

title panel

sidebar panel

main panel

R-Shiny Exercise 0.3 – A simple UI

```
ui <- fluidPage(
  titlePanel("title panel"),
  sidebarLayout(
    sidebarPanel("sidebar panel"),
    mainPanel("main panel")
)

server <- function(input, output){}

shinyApp(ui, server)</pre>
```

title panel

sidebar panel

main panel

R-Shiny Column Offsetting

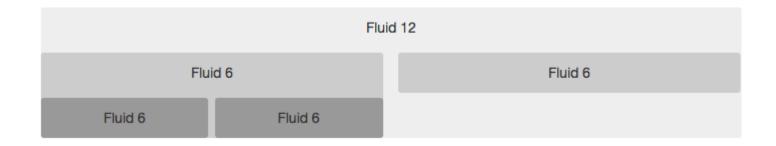
Move columns to the right by adding the offset parameter to the column() function. Each unit of offset increases the left-margin of a column by a whole column. Consider this layout:

```
ui <- fluidPage(</pre>
  fluidRow(
    column (4,
       11 4 11
    column(4, offset = 4,
                                                                                                      4 offset 4
       "4 offset 4"
                                                                   3 offset 3
                                                                                                          3 offset 3
  fluidRow(
    column(3, offset = 3,
       "3 offset 3"
     column(3, offset = 3,
       "3 offset 3"
```

R-Shiny Column Nesting

When you nest columns within a fluid grid, each nested level of columns should add up to 12 columns. This is because the fluid grid uses percentages, not pixels, for setting widths. Consider this page layout:

```
ui <- fluidPage(</pre>
  fluidRow(
    column (12,
      "Fluid 12",
      fluidRow(
        column (6,
           "Fluid 6",
           fluidRow(
             column (6,
               "Fluid 6"),
             column (6,
               "Fluid 6")
         column(width = 6,
           "Fluid 6")
```



R-Shiny A little of HTML

shiny function HTML5 equivalent creates

p		A paragraph of text
hl	<h1></h1>	A first level header
h2	<h2></h2>	A second level header
h3	<h3></h3>	A third level header
h4	<h4></h4>	A fourth level header
h5	<h5></h5>	A fifth level header
h6	<h6></h6>	A sixth level header
а	<a>>	A hyper link
br		A line break (e.g. a blank line)
div	<div></div>	A division of text with a uniform style
span		An in-line division of text with a uniform style
pre	<pre></pre>	Text 'as is' in a fixed width font
code	<code></code>	A formatted block of code
img		An image
strong		Bold text
em		Italicized text
HTML		Directly passes a character string as HTML code

R-Shiny Headers

```
ui <- fluidPage(
  titlePanel ("My Shiny App"),
  sidebarLayout (
    sidebarPanel(),
    mainPanel(
      h1("First level title"),
      h2 ("Second level title"),
      h3("Third level title"),
      h4 ("Fourth level title"),
      h5("Fifth level title"),
      h6("Sixth level title")
server <- function(input, output){}</pre>
shinyApp(ui, server)
```

My Shiny App

First level title

Second level title

Third level title

Fourth level title

Fifth level title

Sixth level title

R-Shiny Text

shinyApp(ui, server)

```
ui <- fluidPage(</pre>
  titlePanel ("My Shiny App"),
  sidebarLayout (
    sidebarPanel(),
    mainPanel(
       p("p creates a paragraph of text."),
       p("A new p() command starts a new paragraph. Supply a style attribute to change the format of the entire
paragraph.", style = "font-family: 'times'; font-si16pt"),
       strong("strong() makes bold text."),
       em("em() creates italicized (i.e, emphasized) text."),
       br(),
       code ("code displays your text similar to computer code"),
       div ("div creates segments of text with a similar style. This division of text is all blue because I passed the
argument 'style = color:blue' to div", style = "color:blue"),
       br(),
       p("span does the same thing as div, but it works with",
         span("groups of words", style = "color:blue"),
          "that appear inside a paragraph.")
                                                                     My Shiny App
                                                                                               p creates a paragraph of text.
                                                                                               A new p() command starts a new paragraph. Supply a style attribute to change the format of the entire
                                                                                               paragraph.
server <- function(input, output) { }</pre>
                                                                                               strong() makes bold text. em() creates italicized (i.e, emphasized) text.
                                                                                               code displays your text similar to computer code
```

the argument 'style = color:blue' to div

div creates segments of text with a similar style. This division of text is all blue because I passed

R-Shiny Image

```
ui <- fluidPage(</pre>
  titlePanel("My Shiny App"),
  sidebarLayout(
    sidebarPanel(),
    mainPanel(
      img(src = "takeABreak.png", height = 180, width = 400)
server <- function(input, output){}</pre>
shinyApp(ui, server)
```





Take a break?

R-Shiny Exercise

IE6600 Computation and Visualization for Analytics, SP19

Description

This is a class for RShiny

install.packages("shiny")



This img is a sign for Taking a break

Introduction of RShiny

Shiny is a new package from RStudio that makes it incredibly easy to build interactive web applications with R.

For more tutorials and information, please visit Shiny homepage.

R-Shiny Answer

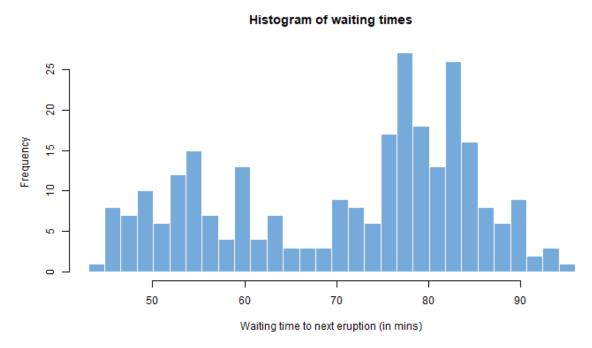
```
library(shiny)
# Define UI ----
ui <- fluidPage(</pre>
  titlePanel ("IE6600 Computation and Visualization for Analytics, SP19"),
  sidebarLayout(
    sidebarPanel(
     h2("Description"),
      p("This is a class for RShiny"),
      code('install.packages("shiny")'),
     br(),
     br(),
     br(),
      br(),
      img(src = "takeABreak.png", height = 70, width = 180),
      br(),
      "This img is a sign for",
      span("Taking a break", style = "color:blue")
   ),
   mainPanel(
     h1("Introduction of RShiny"),
      p("Shiny is a new package from RStudio that makes it ",
        em("incredibly easy "),
        "to build interactive web applications with R."),
      br(),
      p("For more tutorials and information, please visit",
        a ("Shiny homepage.",
         href = "http://shiny.rstudio.com"))
```

```
# Define server logic ----
server <- function(input, output) {
}
# Run the app ----
shinyApp(ui = ui, server = server)</pre>
```

R-Shiny *Page structure*

Hello Shiny!





R-Shiny Server for "Hello Shiny"

UI

```
library(shiny)
 1
       # Define UI for app that draws a histogram ----
       ui <- fluidPage(</pre>
 6
         # App title ----
         titlePanel ("Hello Shiny!"),
 9
         # Sidebar layout with input and output definitions ----
         sidebarLayout(
10
11
12
           # Sidebar panel for inputs ----
13
           sidebarPanel(
14
15
             # Input: Slider for the number of bins ----
             sliderInput(inputId = "bins",
16
17
                          label = "Number of bins:",
18
                          min = 1,
                          max = 50,
19
                          value = 30)
20
21
22
           ),
23
24
            # Main panel for displaying outputs ----
25
           mainPanel(
26
             # Output: Histogram ----
27
28
             plotOutput(outputId = "distPlot")
29
30
31
32
```

Server

Run App

shinyApp(ui, server)

Resources

Resource

R-Shiny: basic tutorial and examples https://shiny.rstudio.com/gallery/