

S3

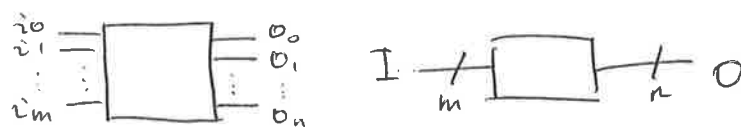
□ recap

□ Boolean algebra and combinational devices

- two input gates
- multiple input gates
- algebra and simplification.

• Recap

- We have learned how to represent 1s and 0s in a circuit.
- A combinational device can be written as



{ It must satisfy voltage transfer disciplines

- capacitor effect delays

- Two simplest devices

NFET \rightarrow PFET \rightarrow inverter by nature

buffer



I	O
0	0
1	1

inverter



I	O
0	1
1	0

means 'invert'.

→ How do we build arbitrary combinational logic devices?

{ buffer and inverter ✓

more inputs

more outputs

? Combination of gates {

AND
OR
NOT

Math first, and then hardware.

• Algebra

- British mathematician

George Boole

1850s "the mathematics of logic"

[domain] $\{0, 1\}$ representing $\{\text{False}, \text{True}\}$ values.

[Boolean functions] } because of this, binary algebra
- The subject of Boolean algebra (is also called logic, or Boolean algebra)
- takes one or more inputs, gives one output.

e.g.

NOT

I	O
0	1
1	0

AND

I_1	I_0	O
0	0	0
0	1	0
1	0	0
1	1	1

NAND, NOR, XOR

OR

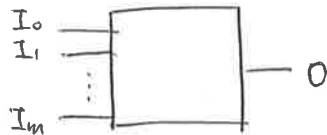
I_1	I_0	O
0	0	0
0	1	1
1	0	1
1	1	1

} 2^2 rows, 2^{2^2} functions.

Why are AND and OR and NOT special?
they are universal.

- The above tables are called Truth tables; they enumerate all possible inputs and define the output. All Boolean functions can be exhaustively described using truth table.

- Boolean functions are naturally connected to M-to-1 device



Each device is such a Boolean function, and can be described using a truth table

- [M-to-N] devices can be treated as N

M-to-1 devices in parallel, although there may be better solutions.

- [M-to-1] devices can be simplified as a combination of 2-1 and 1-1 devices.

- Given a truth table, it is easy to find a Boolean function.

	I_3	I_2	I_1	I_0	
0	0	0	0	0	0
1	0	0	0	1	0
2	0	0	1	0	0
3	0	0	1	1	0
4	0	1	0	0	0
5	0	1	0	1	0
6	0	1	1	0	0
7	0	1	1	1	1
8	1	0	0	0	0
9	1	0	0	1	0
10	1	0	1	0	0
11	1	0	1	1	0
12	1	1	0	0	0
13	1	1	0	1	1
14	1	1	1	0	0
15	1	1	1	1	1

There are three combinations of inputs that makes the output 1.

$$0(\text{NOT } I_3) \text{ AND } I_2 \text{ AND } I_1 \text{ AND } I_0) \text{ OR } (I_3 \text{ AND } I_2 \text{ AND } (\text{NOT } I_1) \text{ AND } I_0) \text{ OR } (I_3 \text{ AND } I_2 \text{ AND } I_1 \text{ AND } I_0)$$




- In Boolean algebra, AND is also expressed as \times , OR as $+$, NOT A as \bar{A}

$$\hookrightarrow 0 = \bar{I}_3 I_2 I_1 I_0 + I_3 I_2 \bar{I}_1 I_0 + I_3 I_2 I_1 \bar{I}_0 \quad (0 \text{ is } 1 \text{ only in cases})$$

(The 16 terms are mutually exclusive, and covers all the cases.)
 natural interpretation of AND, OR, NOT.

- The above ^{naïve} rule is useful for any truth table.

→ Any Boolean function can be ~~used~~ written in AND, OR, NOT

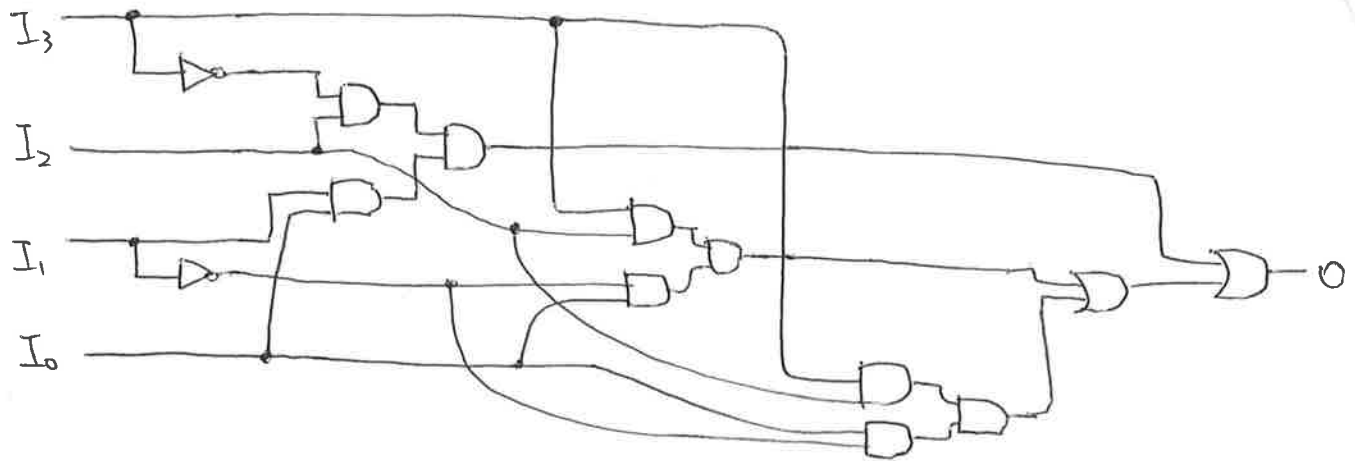
↳ Any combinational device can be made from   

and gate 

or gate 

inverter

$$\bar{I}_3 I_2 I_1 I_0 + I_3 I_2 \bar{I}_1 I_0 + I_3 I_2 I_1 \bar{I}_0 = 0$$



- Can it be simpler?

[Boolean algebra] (proof truth table).

T1: Commutative

$$A+B=B+A \quad AB=BA$$

T2: Associative

$$(A+B)+C=A+(B+C) \quad A(BC)=(AB)C$$

T3: Distributive

$$A(B+C)=AB+AC \quad \underline{A+(BC)=(A+B)(A+C)}$$

Symmetric

T4: Identity

$$A+A=A \quad AA=A$$

T5:

$$\underline{AB + A\bar{B} = A} \quad \underline{(A+B) \cdot (A+\bar{B}) = A}$$

$$\hookrightarrow A(B+\bar{B}) \quad \hookrightarrow A+B\bar{B}$$

T6: Redundance

$$A+AB=A \quad A(A+B)=A$$

T7:

$$0+A=A \quad 0A=0$$

T8:

$$1+A=1 \quad 1A=A$$

T9:

$$\bar{A}+A=1 \quad \bar{A}A=0$$

T10:

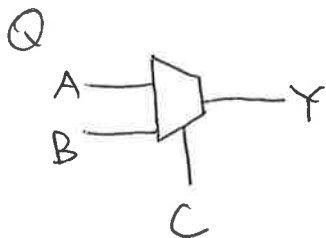
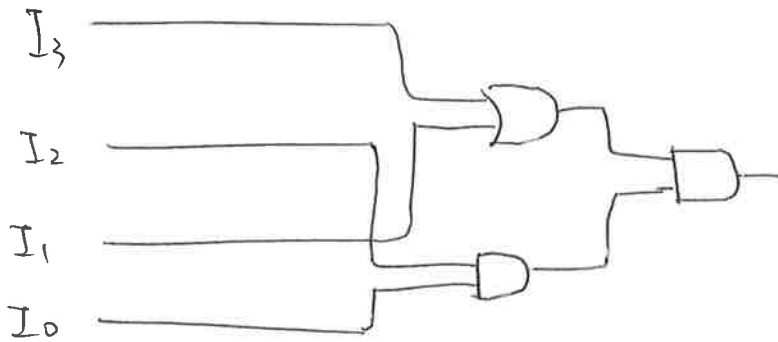
$$\underline{A + \bar{A}B = A+B} \quad \underline{A(\bar{A}+B) = AB}$$

T11: De Morgan

$$\hookrightarrow AB + A\bar{B} + \bar{A}B \text{ (T6)} \quad \hookrightarrow$$

$$\overline{A+B} = \bar{A}\bar{B} \quad \overline{AB} = \bar{A} + \bar{B}$$

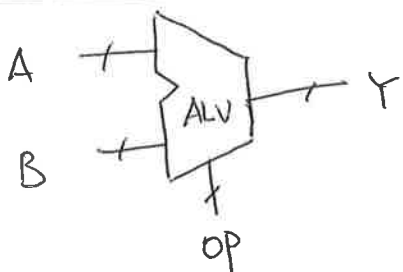
$$\begin{aligned}
 O &= \bar{I}_3 I_2 I_1 I_0 + I_3 I_2 \bar{I}_1 I_0 + I_3 I_2 I_1 \bar{I}_0 \\
 &= (\bar{I}_3 I_1 + I_3 \bar{I}_1 + I_3 I_1) I_2 I_0 \\
 &= (\bar{I}_3 I_1 + I_3) I_2 I_0 \\
 &= (I_3 + I_1) I_2 I_0
 \end{aligned}$$



$$C=0 \rightarrow Y=A$$

$$C=1 \rightarrow Y=B$$

<data selection>



$$\text{---} + \text{---} = \begin{array}{c} \text{---} \\ \vdots \\ \text{---} \end{array} \left. \vphantom{\begin{array}{c} \text{---} \\ \vdots \\ \text{---} \end{array}} \right\} \text{many}$$